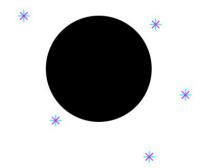
Active Contour

Case 1: Circle

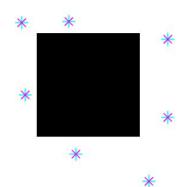
N = 200; alpha = 0.2; beta = 0.24; gamma = 0.40; kappa = 0.15; Wline = 0.5; Wedge = 0.7; Wterm = 0.5; sigma = 0.5;





Case 2: Square

N = 500; alpha = 2.5; beta = 2; gamma = 8; kappa = 0.5; Wline = 0.5; Wedge = 5; Wterm = 0.5; sigma = 1;





Case 3: Shape

N = 400; alpha = 0.10; beta = 0.8; gamma = 0.2; kappa = 0.15; Wline = 0.5; Wedge = 0.7; Wterm = 0.5; sigma = 0.5;





Case 4: Star

N = 500; alpha = 1.2; beta = 0.1; gamma = 3; kappa = 0.2; Wline = 0.5; Wedge = 0.5; Wterm = 8; sigma = 0.1;

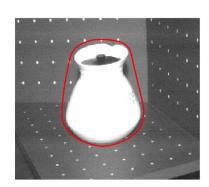




Case 5: Vase with few points

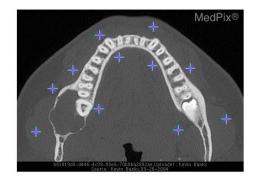
N = 400; alpha = 6; beta = 3; gamma = 1; kappa = 0.2; Wline = 0.5; Wedge = 5; Wterm = 0; sigma = 2;

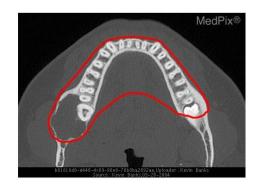




Case 6: Dental

N = 400; alpha = 0.8; beta = 0.4; gamma = 0.8; kappa = 0.2; Wline = 0.5; Wedge = 2.5; Wterm = 0.05; sigma = 1;





Case 7: Brain with fewer points (improved after the demo)

N = 200; alpha = 0.40; beta = 0.15; gamma = 0.9; kappa = 0.1; Wline = 0.5; Wedge = 2.2; Wterm = 0.05; sigma = 2;



