Software Engineering with Shiny

Or, how to work smarter so that you can do more important stuff

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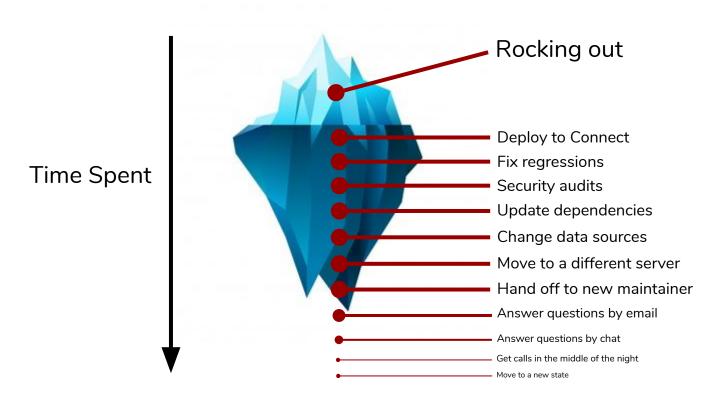




Shiny rocks.

For building apps.

"Total Cost of Ownership"



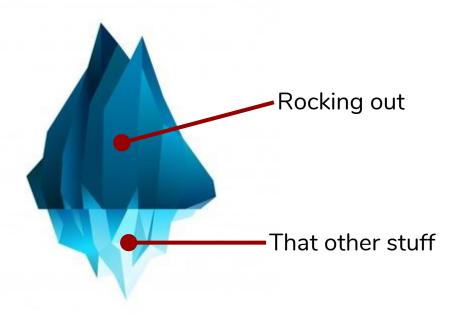




Software is hard.

To maintain. To fix. To deploy.

#FLIPTHEICEBERG



Objective

Empower you to build more, and higher quality, Shiny applications by leveraging the following techniques:

- 1. Source control
- 2. Dependency management
- 3. Scientific debugging
- 4. Modular construction
- 5. Unit testing
- 6. Functional testing
- 7. Performance optimization
- 8. Load testing

Source Control

- Software tools for retaining information about changes to source code. git is one.
- Nothing deleted; only changed.
- Ultimate "Undo".
- Premier way to collaborate on software, such as with GitHub.
- Useful even as an individual.
- If you do nothing else: learn to use source control.
- https://happygitwithr.com/

```
■ 100644 474 lines (442 sloc) 15.2 KB
    Remove extraneous indenting
                                                                            var IE8FileUploader = function(shinyapp, id, fileEl) {
                                                                               this.shinyapp = shinyapp;
                                                                               this.id = id:
                                                                               this.fileEl = fileEl:
                                                                               this.beginUpload();
                                                                            (function() {
                                                                               this.beginUpload = function() {
                                                                                 var self = this;
                                                                        10
                                                                                 // Create invisible frame
                                                                                 var iframeId = 'shinyupload_iframe_' + this.id;
                                                                                 this.iframe = document.createElement('iframe');
                                                                                 this.iframe.id = iframeId;
                                                                                 this.iframe.name = iframeId;
                                                                                 this.iframe.setAttribute('style', 'position: fixed; top: 0; left: 0;
    Fix #2349, #2329, #1817: bugs triggered by networkD... 7 months ago
                                                                                 $(document.body).append(this.iframe);
     Remove extraneous indenting
                                                     5 years ago
                                                                                 var iframeDestroy = function() {
                                                                                   // Forces Shiny to flushReact, flush outputs, etc. Without this we
                                                                                   // invalidated reactives, but observers don't actually execute.
                                                                        20
                                                                                   self.shinyapp.makeRequest('uploadieFinish', [], function(){}, function(){}
                                                                                   $(self.iframe).remove():
fileInput JS: Allow uploading the same file. (#1719)
                                                     2 years ago
                                                                                   // Reset the file input's value to "". This allows the same file t
                                                                                   // uploaded again. https://stackoverflow.com/a/22521275
                                                                       24
                                                                                   $(self.fileEl).val(""):
     Split up shiny.js
                                                     5 years ago
                                                                                 };
     Remove extraneous indenting
                                                     5 years ago
                                                                                 if (this.iframe.attachEvent) {
                                                                                   this.iframe.attachEvent('onload', iframeDestroy);
                                                                        28
                                                                                 } else {
                                                                                   this.iframe.onload = iframeDestroy;
                                                                        30
     Split up shinv.is
                                                     5 years ago
     Remove extraneous indenting
                                                                                 this.form = document.createElement('form');
                                                     5 years ago
```

Dependency Management

- Many kinds of dependency
 - R Package
 - System
 - Data
 - Usernames/passwords
- Apps with implicit dependencies are hard to relocate
- Make dependencies explicit
 - Put them in files*
 - o Bonus: put files in git
- <u>renv</u> (<u>Packrat</u> successor)
- RStudio Package Manager
- RStudio Connect
- https://environments.rstudio.com/
- https://environments.rstudio.com/docker

renv lockfile

```
"renv": {
  "Version": "1.0.0"
"R": {
  "Version": "3.6.1",
 "Repositories": [
      "Name": "CRAN",
      "URL": "https://cloud.r-project.org"
"Packages": {
  "markdown": {
    "Package": "markdown",
    "Version": "1.0",
    "Source": "CRAN",
    "Hash": "4584a57f565dd7987d59dda3a02cfb41"
  "mime": {
    "Package": "mime",
    "Version": "0.7",
    "Source": "CRAN",
    "Hash": "908d95ccbfd1dd274073ef07a7c93934"
```

Dockerfile

```
FROM rocker/r-ver:3.4.4
ARG WHEN
RUN mkdir /home/analysis
RUN R -e "options(repos = \
  list(CRAN = 'http://mran.revolutionanalytics
  install.packages('tidystringdist')"
COPY myscript.R /home/analysis/myscript.R
CMD cd /home/analysis \
  && R -e "source('myscript.R')" \
  && mv /home/analysis/p.csv /home/results/p.c
mkdir ~/mydocker/results
docker run -v ~/mydocker/results:/home/results
```

*Except, generally, passwords.

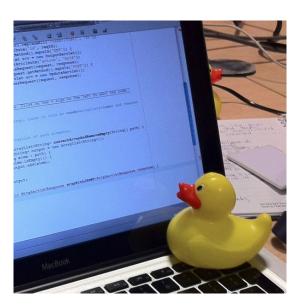
Debugging

..as The Scientific Method

- 1. Determine how to reliably reproduce the problem
- 2. Develop a theory
- 3. Test your theory by making changes and trying to reproduce
- 4. Repeat from Step 2 until you can't reproduce the problem

The Tools

- Master the R and RStudio debugging tools; see <u>Advanced R</u>
- Learn <u>how to interpret stack traces in</u>
 Shiny apps
- base::browser() is life
- Keep a work journal, "lab notes", so you don't go crazy
- Enlist <u>rubber ducks</u>
- Diagram or whiteboard copiously
- Take a break from the problem
- Get a good night's sleep



Modular Construction

"Modular construction is a powerful strategy for controlling complexity in engineering design."



The Techniques

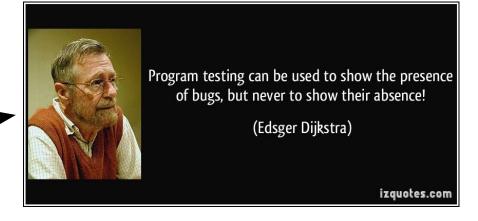
- Extract code from reactives and complex functions into smaller, pure functions
- Isolate and consolidate interactions with file system, network, databases, APIs, and other "side-effects"
- Reduce maintenance cost by making shared private packages instead of copying common code to each new app.
- Learn to use <u>Shiny Modules</u> to encapsulate UI code

Unit Testing

- R code to check that other R code works properly
- Benefit: change code with higher confidence
- In R, the "unit" is usually a function
- Comparatively "low-level"
- Usually managed by a testing framework like testthat
- Can be run automatically by TravisCl or Github Actions
- Incredibly helpful
- Famously unhelpful
- Martin Fowler on Unit Tests

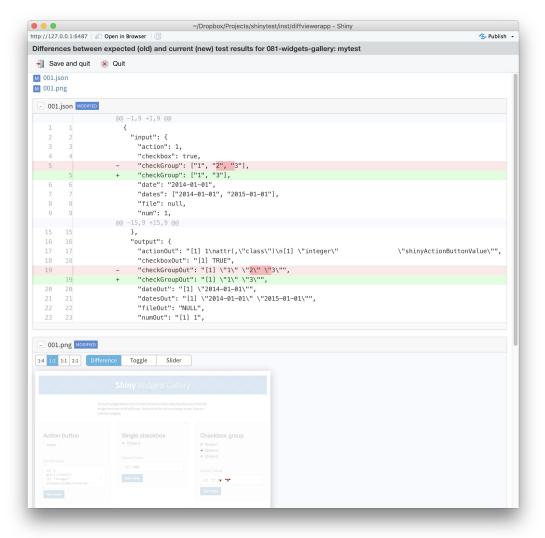
```
context("test enums")

test_that("Enum values are equal only to themselves", {
    e1 <- enum(X, Y, Z)
    e2 <- enum(X, Y, Z)
    expect_equal(e1$X, e1$X)
    expect_false(e1$X == e2$X)
    expect_false(e1$X == "X")
}</pre>
```



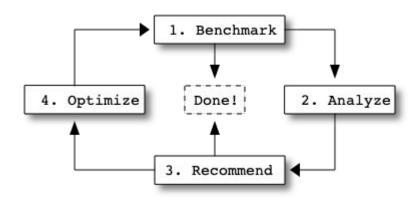
Functional Testing

- Test that requirements are met
- Difficult for user interfaces
- State of the art: automate user input, compare screenshots
- Benefit: Less manual testing
- Use <u>shinytest</u>



Performance Optimization

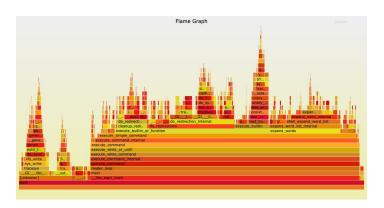
The Method: Optimization Loop



From "Make Shiny fast by doing as little work as possible"

The Tools

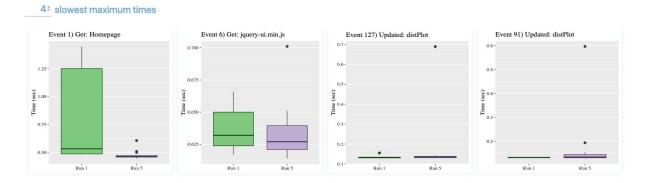
- Advanced R: Performance
- The <u>microbenchmark</u> package
- The <u>profvis</u> package and its RStudio IDE integration
- <u>Profvis Profiling tools for Faster R</u>
 <u>code | RStudio Webinar</u>

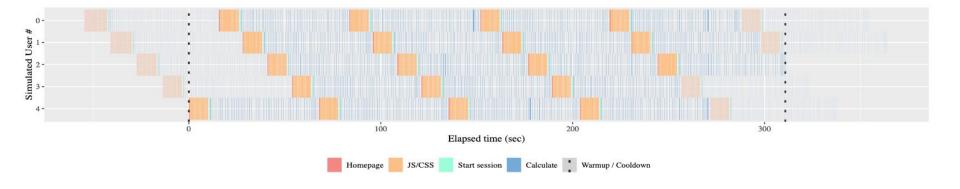


A CPU Flame Graph

Load Testing

- A kind of performance testing
- "How many concurrent users does the app support?"
- <u>shinyloadtest</u> R package (recording, analysis)
- shinycannon command-line tool (generating load)





Summary

- 1. Foundational: source control
 - Use <u>qit</u>
- 2. Dependency management
 - o Make dependencies explicit, use <u>renv</u>
- 3. Debugging
 - Scientific method, read Advanced R
- Modular construction
 - Extract pure functions and <u>Shiny Modules</u>, read SICP
- 5. Unit testing
 - o <u>testthat</u>
- 6. Functional testing
 - o <u>shinytest</u>
- 7. Performance optimization
 - Scientific method again, <u>profvis</u>
- 8. Load testing
 - o Surprise! Scientific method, <u>shinyloadtest</u>

