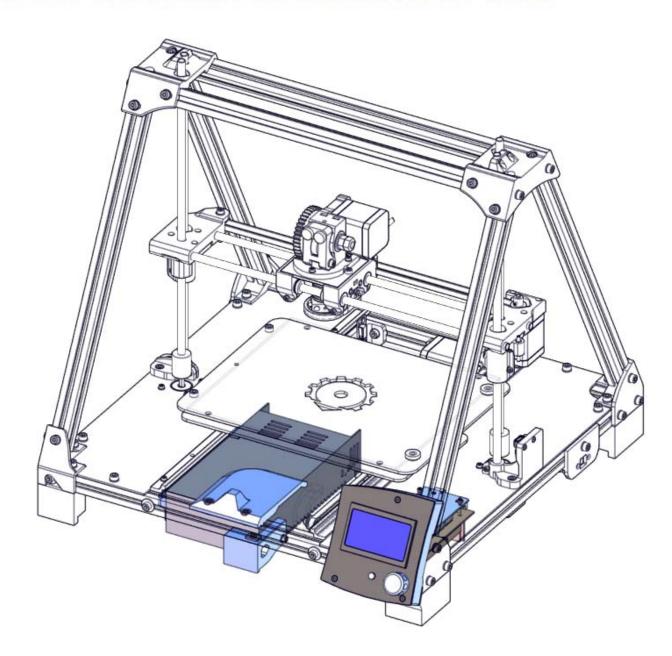
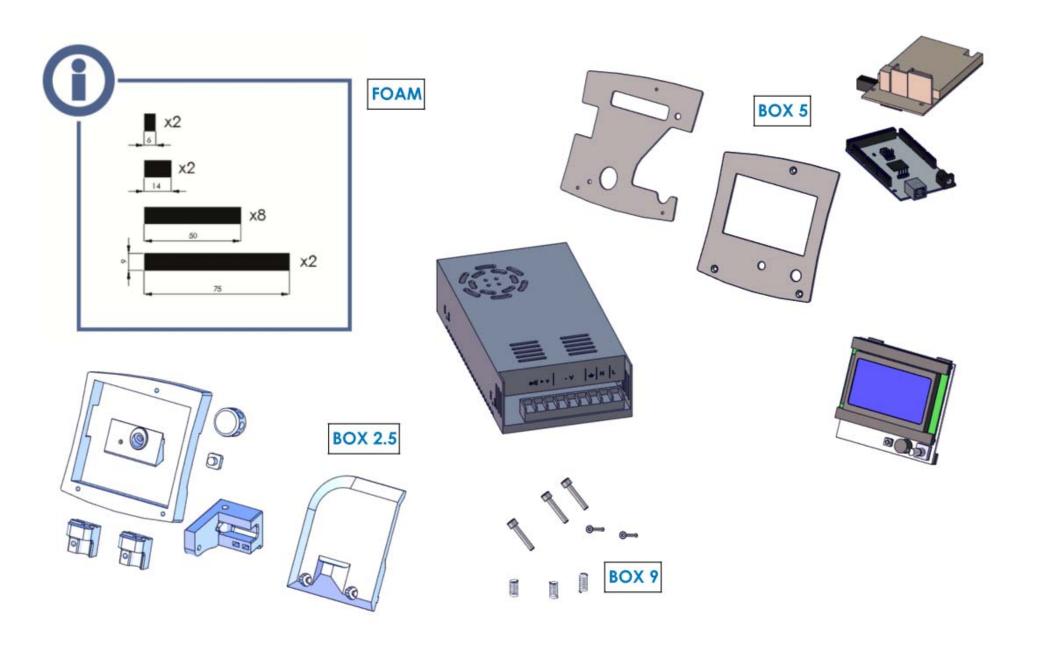
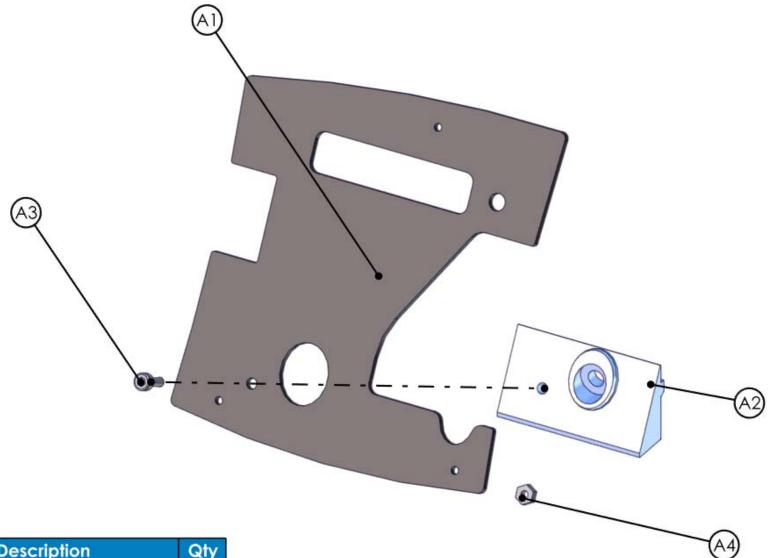
## 5 BCN3D+ ASSEMBLY GUIDE LCD SCREEN & ELECTRONICS

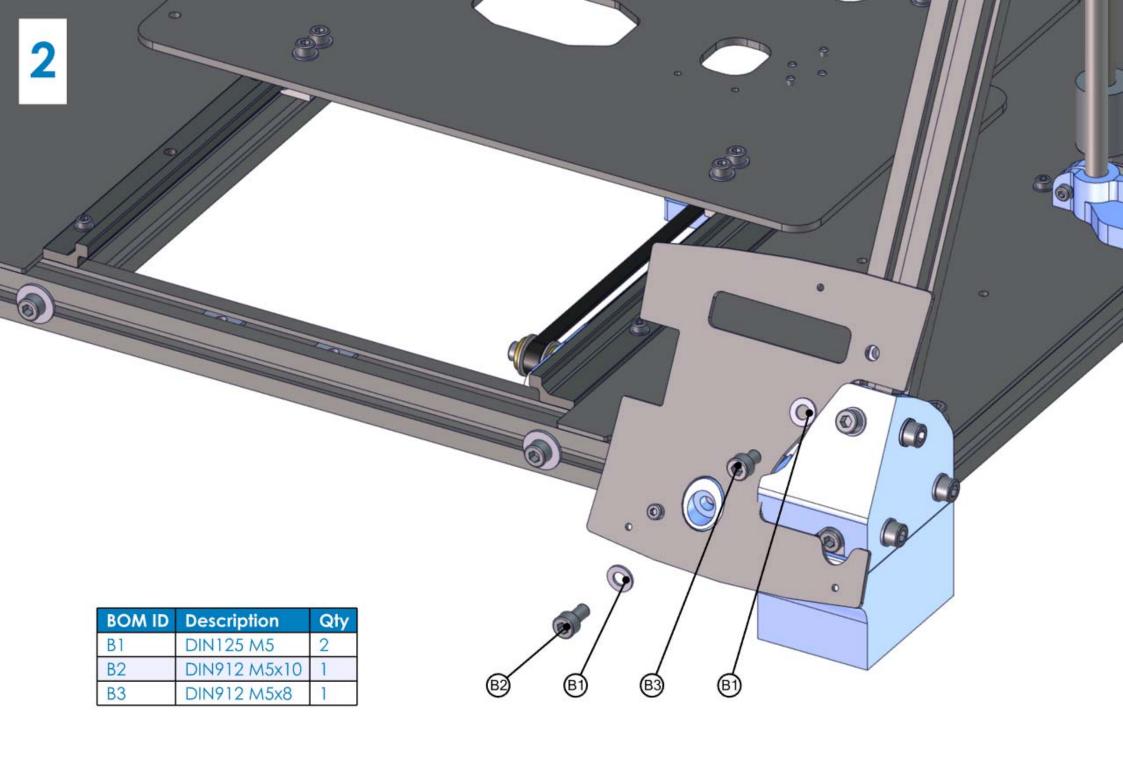


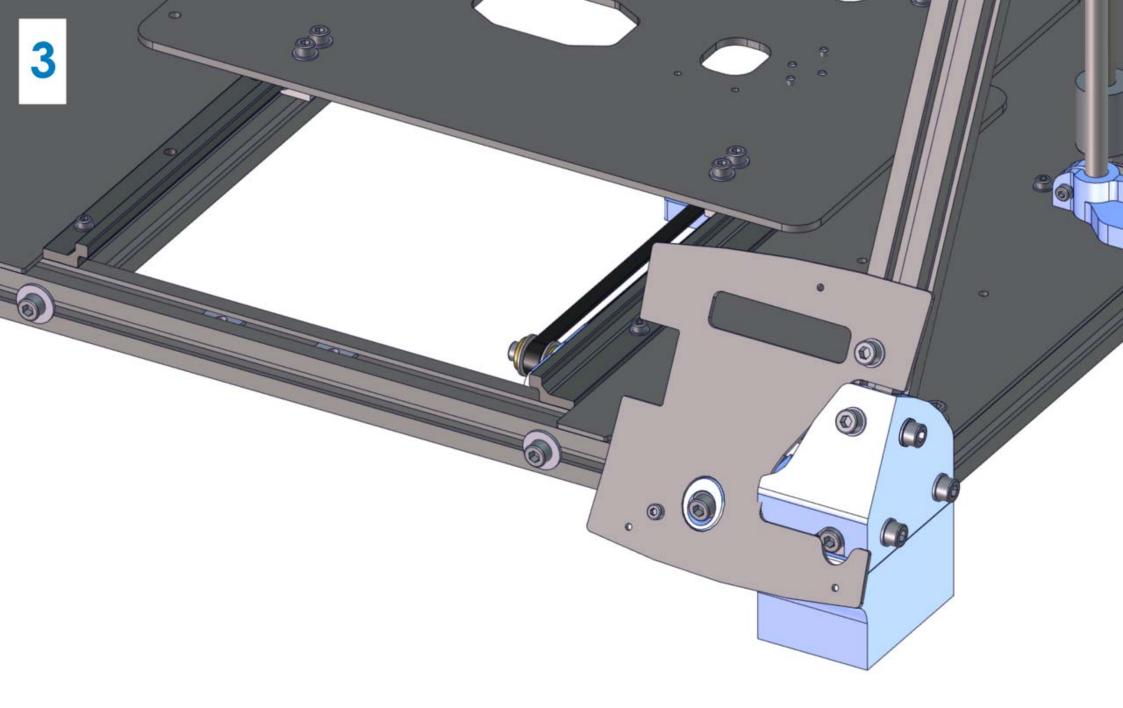
## 5 BCN3D+ ASSEMBLY GUIDE LCD SCREEN & ELECTRONICS

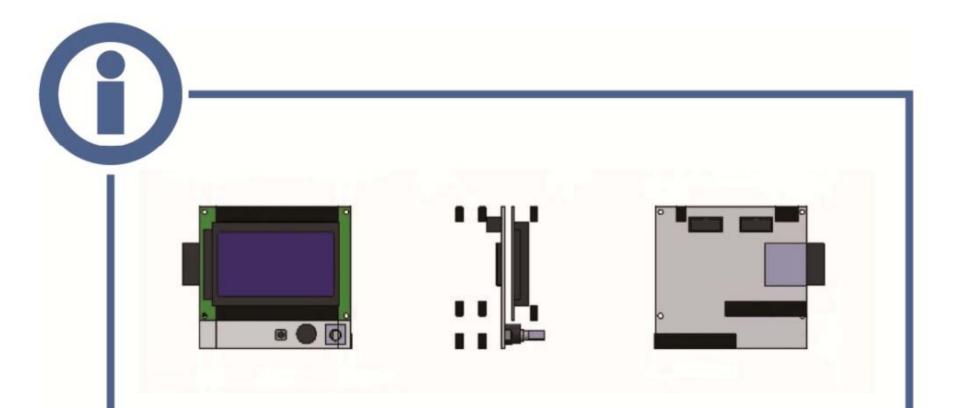




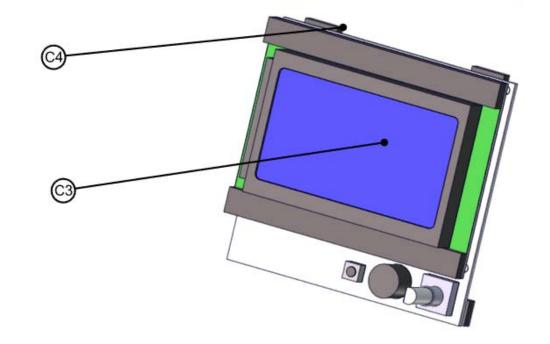
BOM ID	Description	Qty
A1	LCD Aluminium base	1
A2	LCD support spacer	1
A3	DIN912 M3x10	1
A4	DIN934 M3	1

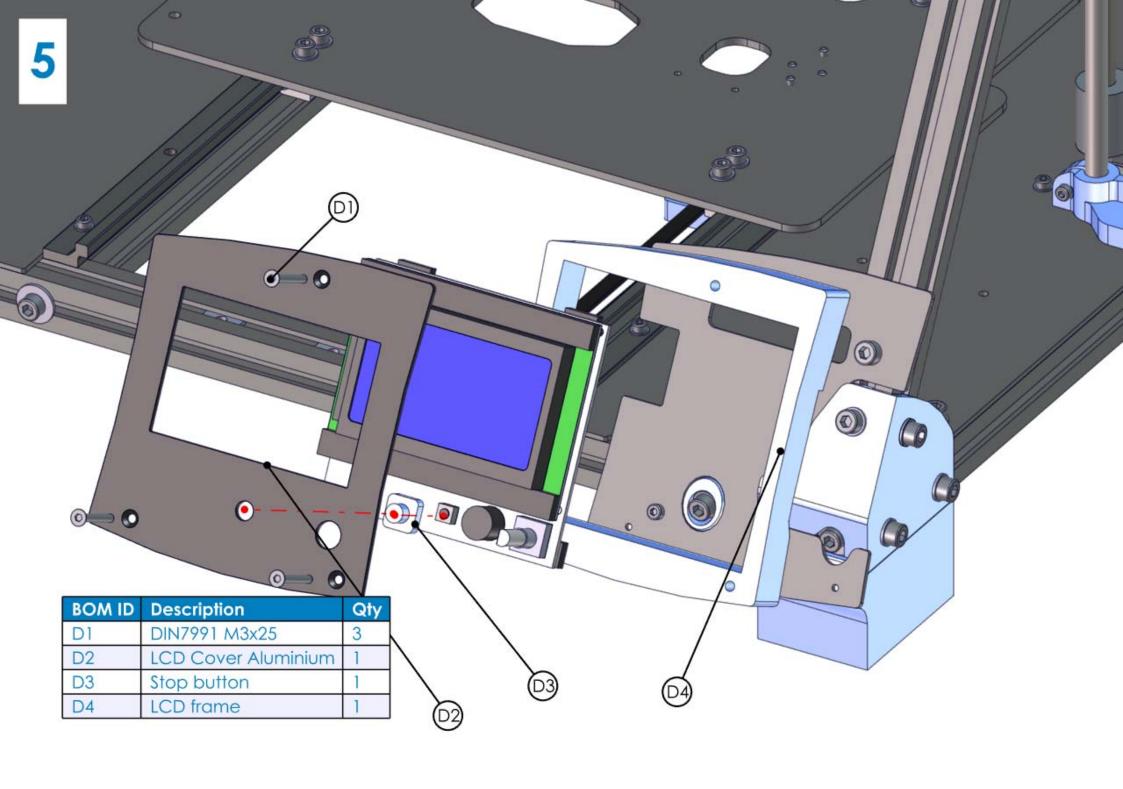


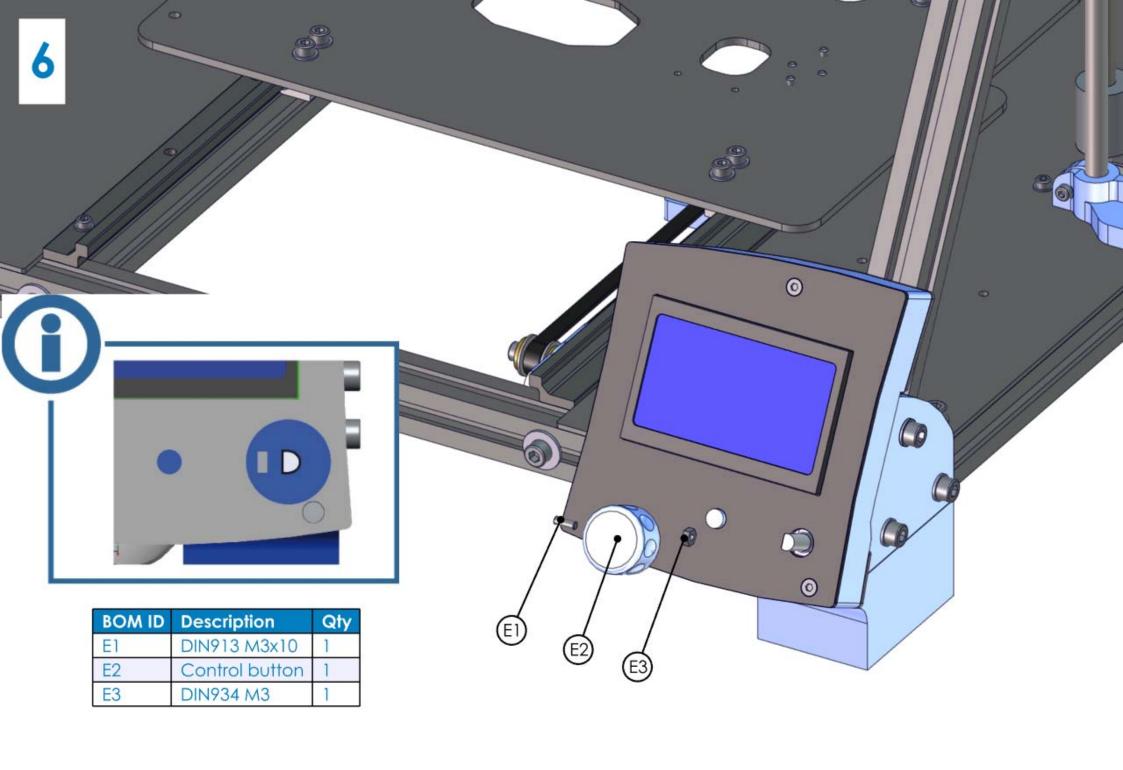


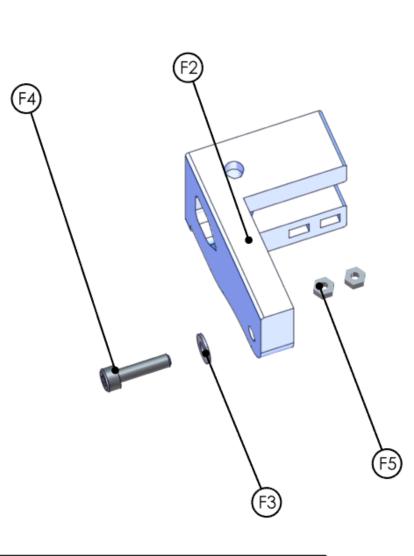




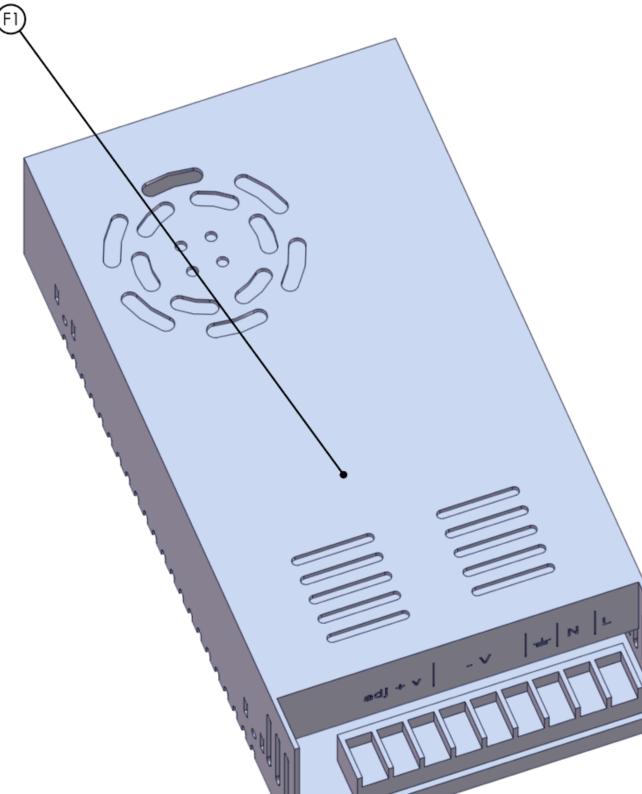


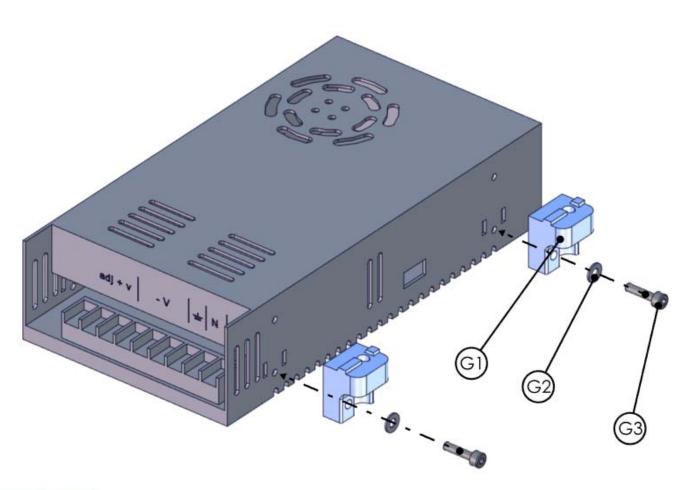




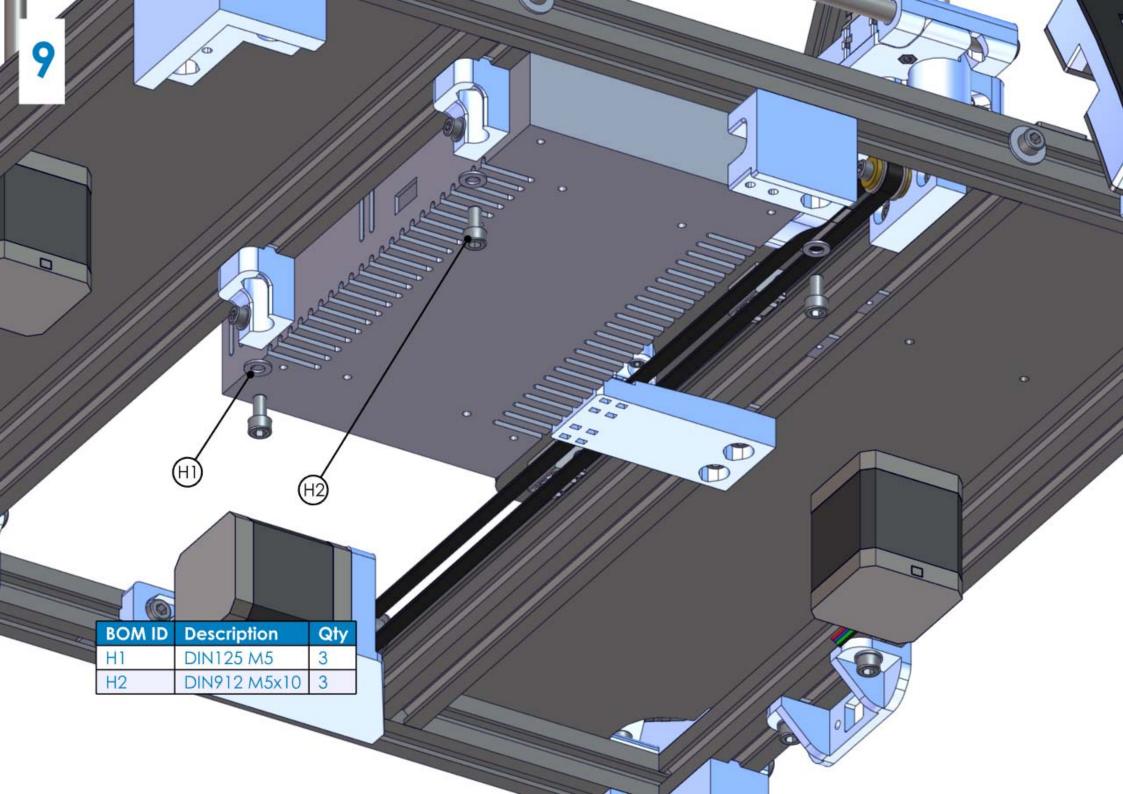


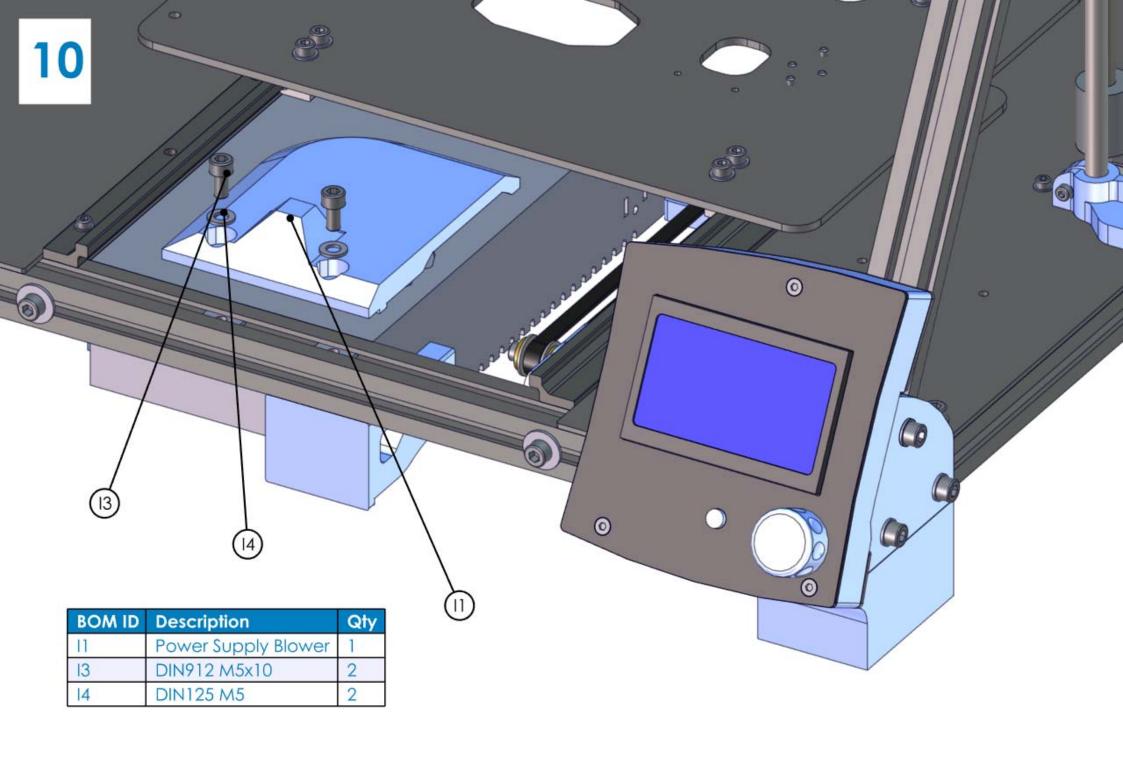
BOM ID	Description	Qty
F1	Power Supply 12V 30A	1
F2	Front Source Holder	1
F3	DIN125 M4	1
F4	DIN912 M4x16	1
F5	DIN934 M3	2

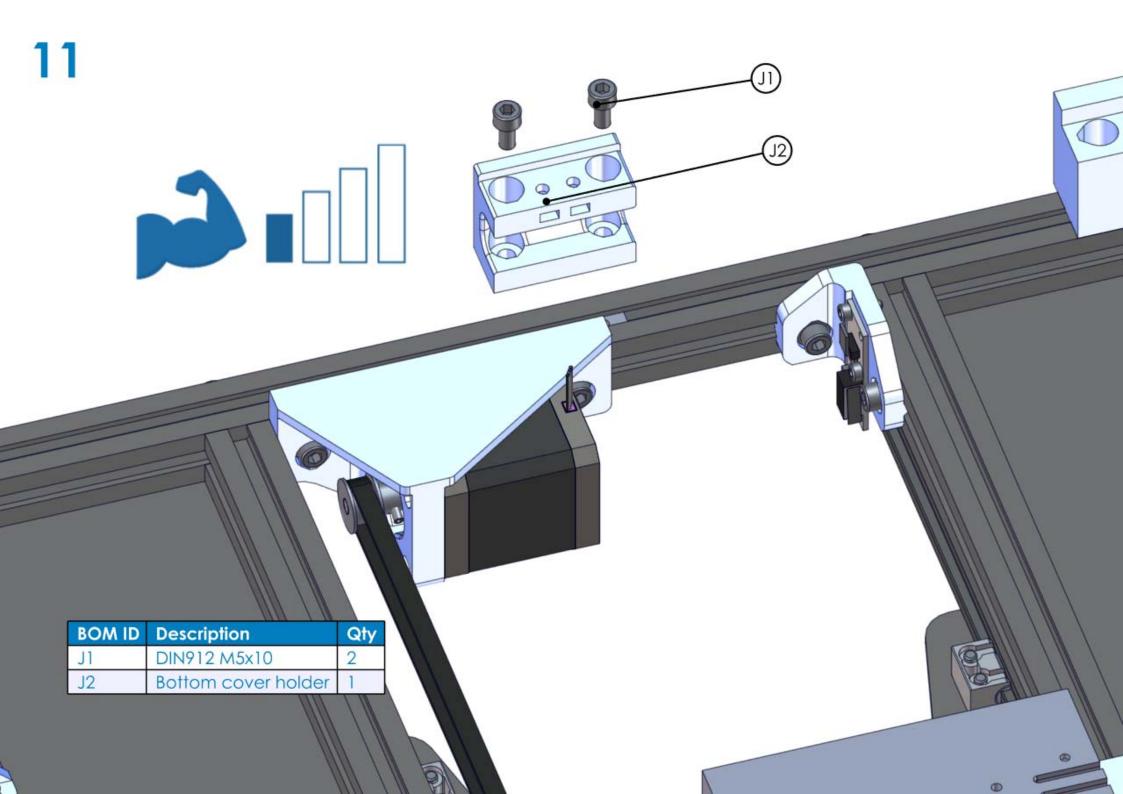


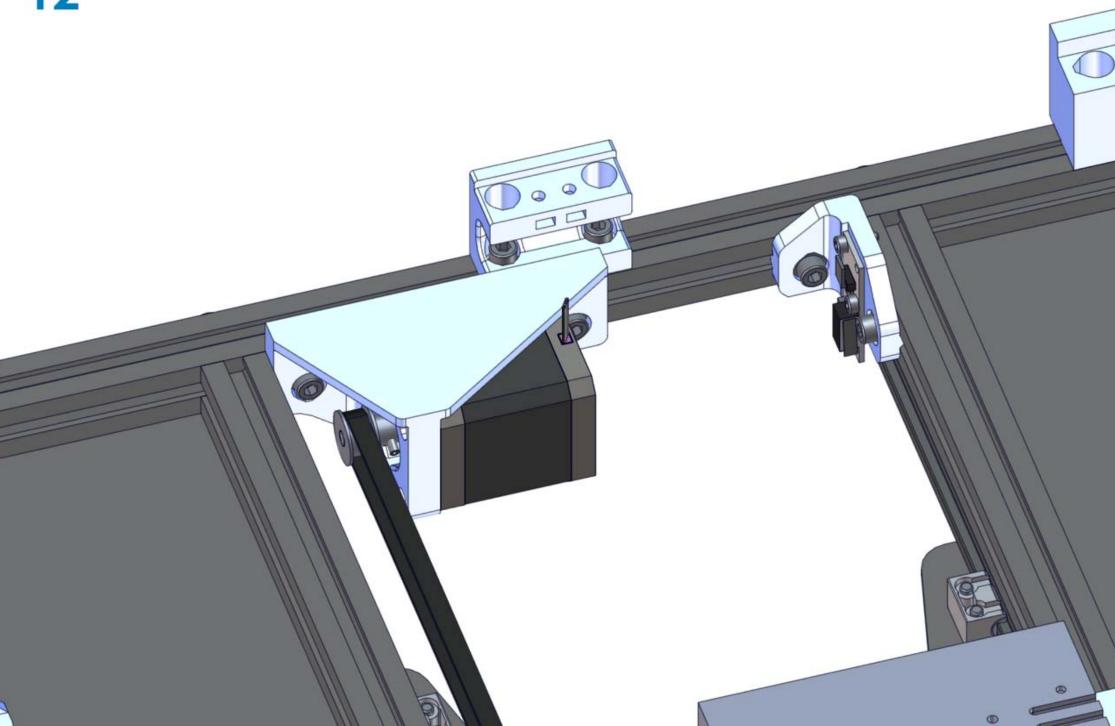


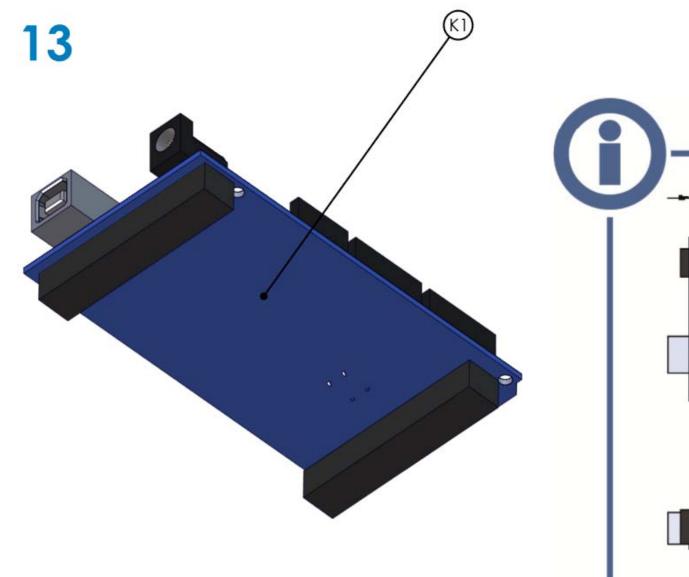
BOM ID	Description	Qty
Gl	Front Source Holder	2
G2	DIN125 M4	2
G3	DIN912 M4x16	2

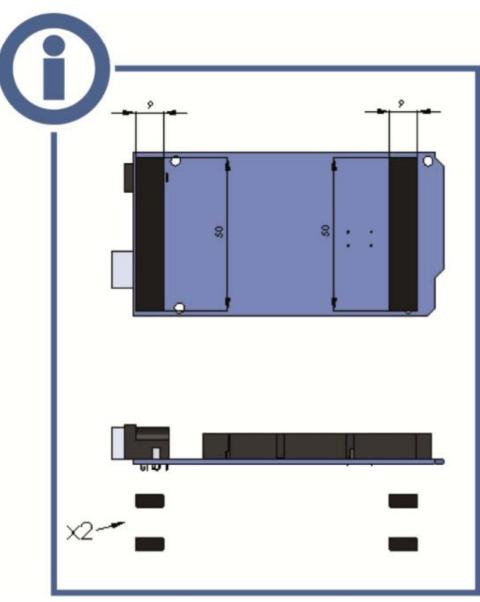




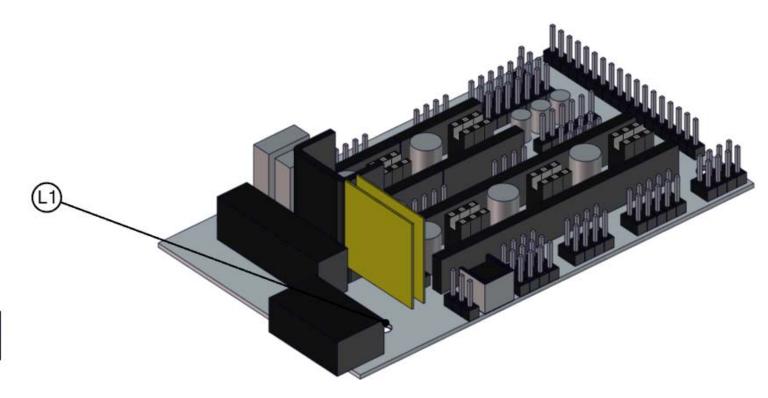








BOM ID	Description	Qty
K1	Arduino Mega 2560	1



BOM ID	Description	Qty
L1	RAMPS 1.4	1



In order to adapt the board Ramps to purple Pololus, two jumpers must be disconnected (rectangular connectors), as shown in red in Fig.

