BENEDETTA CERVONE MSc
Creative Technologist
www.benedettacervone.com

WORK EXPERIENCE

Teledyne FLIR / Master Graduation Internship
Feb 2022 - Jul 2022   Stockholm, SWE
Master thesis research on developing a tool that enables user centered cross-product planning practices for product managers in tech companies.
Design Thinking - UX Design & Research - Workshops

RTL Nederland / Bachelor Graduation Internship
Sep 2019 - Feb 2020   Hilversum - NL
Bachelor thesis research on the design and technical implementation of interactive data visualisations in the context of news websites in order to improve user experience and shape novel ways to consume news.
UX Design & Research - DataVis - Web Developement

University of Twente / Teaching Assistant
Sep 2017 - Aug 2021   Enschede - NL
Courses: Web Technology (Lead), UI design (Lead) Sounds and Circuits, Introduction to Programming, Programming and Physical Computing, Interactive Visualisation, Introduction to Computer Science, Physical Systems, Programming Algorithms, Data Driven Applications
Feedback Giving - Teaching - Subject Specific Skills

University of Twente / Student Promotion Team
Sep 2013 - Aug 2021   Enschede - NL
Involved in the Open Days team and Campus Tours

ASA Student / Flex Worker
Sep 2014 Sep 2018   Enschede - NL
Carried out assignments of various nature through the employement agency ASA Student such as:
- FC Twente - Bartender
- Cinekid Medialab (Concordia) - Workshop Guide
- Rijksmuseum Twente - Hospitality

ACTIVISM

Volleyball Coach/Trainer
Volleyball Referee
Photography - Graphic Design
Social Media Management
Student Board & (Educational) Committees
Festivals Organisation & Decor

EDUCATION

MSc ICT Innovation - HCI & Design
KTH Royal Institute of Technology
Sep 2020 - Jul 2022
EIT Digital Master School
EU Merit Scholarship

MSc Interaction Technology
University of Twente
Sep 2020 - Jul 2022
EIT Digital Master School
EU Merit Scholarship

BSc Creative Technology
University of Twente
Sep 2017 - Jun 2020
Major: New Media

BSc Communication Science
University of Twente
Sep 2015 - Sep 2016

SKILLS

Design: UX/UI - Sketching - Animations - AdobeCC - 3D Modelling (Maya) - Unity3D

Prototyping: InVision/Sketch/Figma - 3D Printing - Lasercutting - Electronics - Arduino - AR/VR

Programming: HTML/CSS/JS - Java - C++ - MatLab

Research: Design Thinking - SPSS - CoDesign

LANGUAGES

Fluent: Italian - English - Dutch
SFI: Swedish (*Learning*)
A2: French

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