

Phylogenetics

GeLL: a generalized likelihood library for phylogenetic models

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Abstract

Summary: Phylogenetic models are an important tool in molecular evolution allowing us to study the pattern and rate of sequence change. The recent influx of new sequence data in the biosciences means that to address evolutionary questions, we need a means for rapid and easy model development and implementation. Here we present GeLL, a Java library that lets users use text to quickly and efficiently define novel forms of discrete data and create new substitution models that describe how those data change on a phylogeny. GeLL allows users to define general substitution models and data structures in a way that is not possible in other existing libraries, including mixture models and non-reversible models. Classes are provided for calculating likelihoods, optimizing model parameters and branch lengths, ancestral reconstruction and sequence simulation.

Availability and implementation: <http://phylo.bio.ku.edu/GeLL> under a GPL v3 license.

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Supplementary information: [Supplementary data](#) are available at *Bioinformatics* online.

1 Introduction

Many studies in molecular evolution use phylogenetic substitution models to infer patterns of change between homologous characters using maximum likelihood (ML). These models allow us to infer many valuable quantities, such as how the rate evolution varies among sites or the selective pressures acting on codons (Yang, 2006). The growing availability of genome sequences has led to new forms of data, such as gene content and the presence or absence of promoters (e.g. ENCODE Project Consortium, 2012), and their study requires statistically rigorous inferential tools. Nearly all phylogenetic substitution models are continuous time Markov chains with discrete and finite state spaces, which require the same underlying computational machinery. General phylogenetic libraries, such as BEAST (Drummond *et al.*, 2012), PLL (Flouri *et al.*, 2015) and Bio++ (Guéguen *et al.*, 2013), take advantage of these similarities and allow programmers to build phylogenetic models and are often the basis of existing packages. Here, we present GeLL, a Generalised Likelihood Library, which provides non-expert users a text interface to define

data and models, allowing users to create data structures and models parameterizations that reflect the properties of their data. To aid in characterization of these models, GeLL also allows users to perform ML inference, simulate data and perform ancestral reconstruction.

2 Capabilities

GeLL is designed around the idea that phylogenetic models are defined by three key components. The first component is a finite and discrete character space used to define a data matrix, such as a nucleotide sequence, counts of occurrences of gene family members in genome or presence or absence of morphological characters in a species. The second component is the instantaneous rate matrix of a continuous time Markov process that describes the relative rates of transition between characters in the model state space. These two components are related by a function that maps each single element of the character space on to one or more elements in the model state space. The final component defines output, which allows users to

code new models to help users to become familiar with GeLL's syntax. It also includes a broad comparison of GeLL's features and performance with other phylogenetic libraries and software packages (Supplementary Tables S2 and S3), the numerical optimization methods available in GeLL (Supplementary Table S4) and the tests used to verify GeLL's calculations (Supplementary Table S5).

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