The Athomaris PHP Library A Framework for Business Processes, DB Management and UIs

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Features:

- Automated business process execution: *orchestration* of a very generic state transition machine, with generic interfaces to almost arbitrary service providers.
- Provides *temporal* databases: the history of all changes may be recorded, even deletions. Temporal queries possible, in addition to non-temporal views of the data.
- Versioned schema management: when creating new versions of \$SCHEMA, SQL statements like alter table are generated. Live data is left intact whenever possible.
- Generic **default user interface**: once \$SCHEMA has been created, the database can be accessed instantly via a customizable web-based interface.
- Internal Model-View-Controller (MVC) architecture: generic **template management** with internationalization and user-profile support. Customizable and extensible.
- Access management: fine-grained access control based on user profiles. The user interface obeys these rules by presenting only those fields and buttons for which access is currently allowed.
- Remote access to multiple databases in parallel. Unified views (logical integration of multiple data sources into a single "virtual database" with cross-join capabilities) are planned for a future release
- Scalable: supports master/slave replication setups for large enterprises.
- Automatic consistency updates: tables on different (distributed) databases may be kept always in-sync with each other, either symmetrically or asymmetrically in multiple modes.

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1 Basic Setup

Requirements: you need Linux, Apache with mod_php5 and some of the supported databases (currently only MySQL, but a Sybase driver and other drivers are planned). If you want to use the business process execution engine, you also need to install and enable the pcnt1 extension module of PHP.

Copy the sources of the Athomaris PHP Library to the document root of your webserver. In the following, we will assume that this is /www. If you use another place, you have to adapt the following examples accordingly. So it looks like

• cd /www; sudo tar xzpf athomaris.tar.gz

This creates a directory /www/athomaris/. It is imporant to do this as root, because there are directories owned by different users¹. Afterwards, configure Apache the following way:

```
<Directory "/www/athomaris">
    Options ExecCGI FollowSymLinks
    AllowOverride AuthConfig
    AuthType Basic
    AuthName "The Athomaris PHP Library"
    AuthBasicProvider file anon
    AuthUserFile /dev/null
    Require valid-user
    AuthBasicAuthoritative Off
    Anonymous_NoUserID off
    Anonymous *
    Order allow, deny
    Allow from all
</Directory>
Alias /demo_basic "/www/athomaris/demo_basic"
Alias /demo_advanced "/www/athomaris/demo_advanced"
Alias /demo_business "/www/athomaris/demo_business"
```

Make sure the authn_anon module of Apache is loaded. Many Linux distributions have it disabled by default. Typically, you need to add it to /etc/sysconfig/apache2 or to some file in /etc/apache2/sysconfig.d/ or to another place within /etc/apache2/ (distribution specific). Afterwards don't forget to restart Apache!

Important: if you communicate over **untrusted networks**, is is *highly recommended* to use https instead of http. Otherwise an attacker will be able to watch your passwords from the basic HTTP authentification. You will need an SSL certificate for https. Creating or obtaining certificates and configuring Apache for https is beyond the scope of this paper. Please consult the Apache documentation and various web resources for that.

Further potential pitfalls: if you want to process large data fields such as TEXT or BLOBs, you probably have to increase the *memory limits* of PHP. Some distributions use rather small defaults.

¹If it went wrong, or if you got the sources via svn, you can the fix the permissions as follows:

[•] cd /www/athomaris; chmod 755 */compiled; sudo chown -R wwwrun */compiled/

1.1 Demo Projects

Provided you have a local MySQL installation running, you can immediately use the demo projects /www/athomaris/demo_basic/, /www/athomaris/demo_advanced/, and /www/athomaris/demo_business/.

Inspect the files in the demo project. There are not many, and they are rather small and simple. For example, config.php in each of the demo directories describes the connections to database servers and their drivers. The others mostly include generic code from the /www/athomaris/common/subdirectory.

The database schema in /www/athomaris/demo_basic/schema/schema01.php is the most central place you will have to deal with. Its content should be rather self-explanatory for PHP programmers. Details on it will be provided later.

Use a web browser such as Firefox or Konqueror to open the following URL:

• http://localhost/demo_basic/create_schema.php

If your Apache setup is correct, your browser will ask you for a username and a password (using the basic authentification mechanism of the HTTP protocol). Type in root and the appropriate root password for your MySQL server. Note that you must have already set a root password for MySQL (which is not the same as the root password of the operating system), and you normally really need² root access in order to be able to create a new database³. If you have trouble with that, consult the MySQL and the Apache documentation, inspect the logfiles, and probably turn on debugging of some of the components.

After successfully gaining root access, you will see a *preview* screen with MySQL commands. Look at them. If you want to actually execute these commands, click on the button named demo_advanced. If all is ok, you will be notified that the database has been created.

If you like, you may check the database by hand, for example:

- mysql -p -u root demo_basic
- show tables;
- describe foos;

You can see that the schema definition from schema/schema01.php has been applied pretty straightforward. However, some additional columns have been *automatically* created. Some of them have to do with *temporal databases* (see section 2.1.3).

Now let us change the schema, by adding a new column. Copy the file schema01.php to schema02.php without altering the old version schema01.php, and afterwards edit the new version schema02.php in the following way:

Copy the definition of foo_name including its sub-structure, and rename it to foo_somethingelse. You may change the TYPE field to a different type, such as varchar(50), or change the DEFAULT value to something you like. A list of available types will be provided later. Note that you must always provide a DEFAULT value when you want to create a new column in the database. You can also change the DEFAULT of an existing column, or even remove a column (but please don't remove columns mentioned in UNIQUE keys - they are vital).

After modification of schema02.php, just open the URL for create_schema.php again. Now you will see different SQL statements, in particular alter table or drop column statements, depending on what you have changed between schema01.php and schema02.php. When executed, these statements will update the database to the new version of the schema.

What's the "big clue" with that? When using advanced features such as profiles (see demo_advanced) or when implicitly adding further tables (e.g. for the business process engine, see section 4.1), these tables will be automatically *kept consistent* with the global schema \Longrightarrow aka schema management. In future Athomaris releases, we want to provide web interfaces for schema management, then you no longer will need to deal with PHP variables.

²Exception: you are a database expert who knows how to grant appropriate privileges to other users.

³Some Linux distros deliver MySQL without any root password. In such a case Athomaris will not work, because passwords are mandatory. You may use the following command for setting an initial password:

[•] mysqladmin -u root password "secret"

In order to use the database, open the following URL:

• http://localhost/demo_basic/

You can enter new tuples into the database, browse the data in various orders and selections, update and delete the data as you like. It should be rather self-explanatory what you can do. Just try it!

If you like, you may change the schema again using the name schema03.php, after you already have populated your tables with data.

If you want to customize the user interface, look at the file /www/athomaris/common/tpl/generic/generic.tpl and copy some of its template definitions over to /www/athomaris/demo_basic/lang/generic/generic.tpl. There you may modify the HTML code (details on the template syntax, macro substitutions, hooks are in section 3.2). After having done that, you must restart the template compiler via the following URL:

• http://localhost/demo_basic/translate_tpl.php

When run successfully, it translates all the templates to PHP code which you can find in compiled/generic_generic.php. This code does not aim to be readable, but is very fast on execution.

1.2 New Projects

The easiest way to start a new project is by copying one of the demo projects (or any other project) to a new subdirectory. For example

• cd /www/athomaris/; sudo cp -a demo_business myproject

It is important to use the -a flag as root, in order to keep some symlinks intact and to ensure that the subdirectory compiled/remains owned by the Apache user and is writeable by it.

Afterwards, you should configure Apache such that your new directory is accessible via HTTP over some URL. For example, add the following to httpd.conf:

• Alias /myproject "/www/athomaris/myproject"

Don't forget to restart Apache after that! You should be able to access the new project over the following URLs:

- http://localhost/myproject/create_schema.php
- http://localhost/myproject/translate_tpl.php
- http://localhost/myproject/

As always with PHP projects, you may add any new files and subdiretories as you like. To ease your life as a developer, most of your work can be delegated to the Athomaris PHP library just by adding the following lines:

- require_once("config.php");
- require_once("\$BASEDIR/../common/app.php");

and calling only a few functions. Details are explained later. If you want to learn how the default page layout works, inspect common/generic.php.

2 Basic configuration

2.1 Basic \$SCHEMA configuration

The subdirectory schema/contains files of the form schemaxx.php where xx must be a number. The only purpose of these files is to define different versions of \$SCHEMA and \$EXTRA. In this section, only SCHEMA is explained.

\$SCHEMA is a nested PHP structure.

The outmost level of \$SCHEMA is a PHP hash indexed by *table names*, obeying standard identifier syntax. All table names in the system must be globally unique. By default, the PHP table name is also used as SQL table name. This default association can be overridden via the SQLNAME attribute (see later).

2.1.1 Table Definitions in \$SCHEMA

Each table is described by a nested PHP hash which may contain some of the following attributes:

FIELDS = hash describing the database columns. No default.

This sub-structure is described in section 2.1.2.

TEMPORAL => true or false. Defaults to true when omitted.

When a table is created as a temporal table, some special FIELDs are automatically added by default. Details are described in section 2.1.3.

When TEMPORAL is false, no FIELDs are automatically added, not even the default primary key tablename_id. Thus you must create that explicitly, and you must add a PRIMARY definition (see below).

PRIMARY => string. Name of the primary key. Defaults to <code>singulartablename_id</code> when omitted. Normally this attribute is determined by default. When <code>TEMPORAL</code> is <code>false</code>, or when interfacing with external databases having different schema conventions, you can set a different name here. <code>Hint:</code> recommended <code>best practice</code> is to use the default only as a <code>hidden</code> primary key. This means that the <code>end-user</code> should never use its value for any purpose; he/she should not even <code>see</code> this value. Instead, the end-user should only see and use <code>UNIQUE</code> keys as described below. This has tremendous advantages: defining the user-visible identification attributes as <code>dependent attributes</code> allows to change them at runtime. When combined with <code>REFERENCES</code> and "on <code>update cascade</code>" (see below), you get a <code>vital</code> flexibility which is often desperatly needed in large enterprises!

Exception when interfacing to external databases: if don't have control over the schema (e.g. when connecting to *existing* databases), you can also specify a *combined key* by enumerating the column names separated with comma.

 $\mathtt{DB} = string$. References a database name from \$CONFIG. When omitted, it defaults to the first entry in \$CONFIG.

Use this when you maintain multiple database connections in parallel. Details on \$CONFIG are in section 2.2.

 ${\tt ENGINE} = > string.$ Only used for MySQL. Defaults to MyISAM when omitted.

UNIQUE => array of strings. Names of secondary keys. No default. Can be omitted.

Tells which columns or column combinations should be uniquely indexed. If you want to create a combined index, just use a string where the column names are comma-separated.

INDEX => array of strings. Names of indexes. No default. Can be omitted.

Works like UNIQUE. The only difference is that non-unique indexes are created.

ACCESS => string with one of the values "r", "R", "W", "W", or "n". Defaults to "W" when omitted

Maximum access rights for the *whole table* which cannot be exceeded by anybody except root. The access right codes have the following meaning:

 ${f n}$ no access at all.

 ${f r}$ read access to the database, but not displayed to the user GUI.

R read access to both the database and for the user.

w write access to the database, but the user can only read it over the GUI.

W write access for both the database and for the user.

SINGULAR => string. When omitted, it defaults to the tablename without trailing "s".

The **Athomaris convention** is to use English plural forms for table names. In contrast, column names should always start with the corresponding singular form whenever they logically $belong^4$ to that table. This way, (generated) SQL code becomes better understandable for

⁴Here are some exceptions which don't "logically belong" to some given table:

[•] Foreign keys (see REFERENCES in section 2.1.2): please use the name from the referenced table. This way, almost all possible joins can be expressed as *natural joins*, and the schema is self-documenting for humans.

humans (and foreign code bypassing the Athomaris PHP library becomes more intuitive). For example, table foos uses column names such foo_id (here as the primary key). Because there are some linguistic exceptions in English (e.g. "classes" \rightarrow "class"), you can set the singular form here. The singular is used as a basis for automatic creation of column names, such as $*_id$.

However, when interfacing to external / existing databases, you often have to obey foreign conventions conflicting with the default systematics of Athomaris. In such a case, you can use the following directives for further fine-grained control (the meaning of most of them is described in section 2.1.3):

FIELDNAME_ID => string. Defaults to "singular_id".

This is not necessarily the same as PRIMARY, because PRIMARY may be a *combined key*, while FIELDNAME_ID specifies which column should get an AUTO_INCREMENT attribute.

 $FIELDNAME_VERSION => string.$ Defaults to "singular_version".

FIELDNAME_DELETED => string. Defaults to "singular_deleted".

FIELDNAME_MODIFIED_FROM => string. Defaults to "singular_modified_from".

FIELDNAME_MODIFIED_BY => string. Defaults to "singular_modified_by".

... NYD

2.1.2 FIELDS

TYPE = string. No default. Cannot be omitted.

describes the SQL type of the column. Valid types are:

int, smallint, bigint, int(n) Integers (with number of decimal digits n).

bool, boolean Integers with allowed values 0 and 1.

char(n), varchar(n) Strings, with length or maximum length n.

datetime, time, timestamp See corresponding SQL types.

text, tinytext, mediumtext, longtext Most databases store variable-length texts columns in a seaparate heap, not in the data record. This affects nonfunctional access properties at runtime.

blob, tinyblob, mediumblob, longblob Ditto. In difference to text, no comparion for equality is possible.

Note: although some of these types look like being mysql-specific, other drivers such as sybase will internally convert them to the most closest type available there.

 $\mathtt{DEFAULT} = > string.$ No default. Can be omitted, but strongy discouraged.

Best practice is to always provide defaults for any column, and to use some value which indicates that initialization has been omitted.

The *string* must denote SQL code. If you want NULL as default value, just denote "null". If you want a string, you have to provide the quotes within the string, such as "'text".

CHANGE_FROM => "old_columname". No default, should be omitted if not necessary.

Specifies that a column name has changed between two schema revisions (in schema/schemaxx.php). In essence, this will be translated to alter table ... change column ... statements. Attention! Don't forget to remove the CHANGE_FROM assignment in the following revision, otherwise it would try to rename the (then non-existing) old column once more!

LENGTH = array(a, b). When omitted, array(0, maxlen) is used as default.

Specifies the minium and maximum allowed string lengths a and b. This is translated to a check clause in some SQL dialects, and to a runtime check where SQL is incapable of directly handling this.

[•] Anything which references to external information, such as filesystem data. This way, you explicitly express that the corresponding *domain* is not under your control. If you have many such cases, it is wise to even introduce some systematics for that.

REGEX = string. No default. May be omitted.

Create runtime checks (or in some SQL dialects even check clauses) which ensure that the value obeys the given regular expression. The regular expression must be in Perl syntax, enclosed in "/.../".

REFERENCES => hash. No default. May be omitted.

Speficies that referential integrity between tables must be obeyed at runtime. This works even with MySQL versions which don't support referential integrity such as MyISAM tables (appropriate checking code will be automatically executed by the Athomaris PHP Library at runtime). The *hash* must obey the following structure:

"tablename.fieldname" => array(keystrings). The .fieldname may be omitted when it has the name as the current column (corresponding to a natural join possibility). The keystrings must be one or more of the following indicating the well-known ANSI SQL meaning:

```
on delete cascade
on delete set null
on update cascade
on update set null
```

ACCESS = string. Defaults to "W" when omitted.

Specifies maximum access rights for the current column. The meaning of the code letters is the same as already described at 2.1.1. The only difference is the granularity level, which is column granularity here.

 $\mathtt{OPTIONS} = string$. No default. Should be omitted.

This allows direct throughpassing of MySQL options. Try to avoid this!

2.1.3 Temporal tables

When a table foos is created with TEMPORAL => true (or by default), the following columns are automatically added to the table:

foo_id => array("TYPE"=> "bigint", "DEFAULT" => "auto_increment").

This is the primary key of the table. Best practice is to use this *only* as "physical object id" of data records, but **never** for *logical* identification! Logical identification should always be done via additional secondary keys (see UNIQUE in section 2.1.1). This has the major advantage that the logical identification can be *changed* at any time, even consistently across the whole system if you define appropriate REFERENCES with on update cascade on them (see section 2.1.2).

foo_version => array("TYPE"=> "timestamp", "DEFAULT" => "current_timestamp").
 The timestamp of any changes to this table is automatically recorded in this column. Thus
 you may use it for inspection of historical versions of tuples.

 $\label{eq:codeleted} \texttt{foo_deleted} => \texttt{array(``TYPE''=> ``boolean'', ``DEFAULT'' => ``false'')}.$

Normally this value is always false. When a tuple is *logically* deleted, it is not deleted in reality, but rather *marked* as deleted via this column. This way, you can later inspect even deleted tuples via the temporal table foos_tp.

foo_modified_from => array("TYPE":=> "varchar(16)", "DEFAULT" => "null").

This column automatically records the hostname or ip address of anybody who does any modification on some tuple, provided that the access is done via the PHP programming interface such as db_insert() (see section 4.4). If you bypass the default programming interface with your own hand-written SQL code, it is highly advisable to provide a value here, because this column is essential for humans if they try to comprehend anything in a complex business application.

 $\label{eq:foo_modified_by} => \operatorname{array}(\text{``TYPE''=> ``varchar(16)''}, \text{``DEFAULT'' => ``null''}).$

Automatically records the login username of interactive users, or the scriptname of PHP scripts when they do any modification on some tuple.

When defining a table foos as temporal, there will be two tables created behind the scenes:

- foos is a SQL view providing the non-temporal view on the table. "Non-temporal" means that you cannot access old versions of a tuple, just as with ordinary flat SQL tables where old values are always overwritten by updates. From a user's perspective, this has (almost) the same semantics as a usual SQL table, as if there were no temporal extensions at all. The only exception is updating: a drawback of MySQL is that it does not allow updates to most views. Therefore you must use foos_tp instead of foos for updates if you want to bypass the default programming interface with your own hand-written SQL code.
- foos_tp is the actual table where all the temporal history is stored. When a tuple is *logically updated* (e.g. via db_update() c.f. section 4.4), a *new* tuple is *inserted* into foos_tp behind the scenes instead (aka COW = Copy On Update strategy). The new tuple has the same foo_id, but a newer foo_version timestamp.

The relation between foos_tp and foos is illustrated by the following SQL code:

```
create view foos as
  select * from foos_tp t1 where t1.foo_version in
    (select max(t2.foo_version) from foos_tp t2
    where t1.foo_id = t2.foo_id and not t1.foo_deleted
);
```

As you can see, this filters out any old versions, as well as any tuples which have been *logically* deleted. However the "deleted" tuples remain accessible via foos_tp.

2.1.4 Initializing Data

In order to populate your database with some initial data, you may use the global variable \$INITDATA (see examples in demo_basic and demo_advanced). This is handy for startup tasks such as creating initial profiles and users. If you omit initial data for tables profiles, languages, or users, some resonables defaults will be supplied (try demo_advanced for details).

\$INITDATA is a hash, indexed by table names. Each table is associated an array of records. In turn, each record is a hash which associates field names to field values.

Note that initializing is only done on create_schema.php (see section 1.1) when there is exactly one schema/schemaxx.php. When updating the schema to a newer version, you have to update your data by hand (this is necessary because the initial data may be completely altered in the meantime).

2.2 \$CONFIG configuration

The variable \$CONFIG in config.php describes the databases of a system and the connection methods for working with them. It is a hash with the following components:

```
USE_AUTH => true or false. Defaults to true when omitted.
```

When set, the whole system works with profile-based user authentication and authorization. The following tables are automatically added to \$SCHEMA:

profiles A temporal table describing the access rights for a class of users. This table contains the following columns:

```
profile_name Secondary key, uniquely describing each profile.
profile_descr Description, for comments and remarks.
```

t_tablename columns of this form are automatically added and maintained by create_schema.php for each other table in the system. It specifies the access rights to the respective table in the same format as described in section 2.1.1. The difference to the specification in \$SCHEMA is that here we define dynamic access rights for each profile, which may lower the rights specified in the static \$SCHEMA. This way, some groups of users may be restricted to readonly access, or be even denied acess to whole tables.

f_tablename_fieldname Automatically added and maintained by create_schema.php
for all columns of all other tables in the system. It specifies the access rights at
column granularity. It may further restrict the access rights as already restricted by
t_tablename.

languages A temporal table which may be used for internationalization of the user interface. Actually, it just defines which templates to use, so it may be also used for creation of different *skins* (look-and-feel styles) in the same language. It contains the following columns:

language_name The secondary key uniquely describing the interface style.

language_template The name of the compiled template file to use. Defaults to generic_generic.php. Details on the template compiler are in section 3.2.

language_descr Description, for comments and remarks.

users A temporal table having the following columns:

user_name Secondary key, uniquely describing each user.

 ${\tt user_password}$ This is stored in encrypted form (see the ${\tt password}$ () function in ${\rm MySQL}).$

profile_name References profiles. Thus it determines the access rights for the user. language_name References languages. Thus it determines the user interface for the user. user_descr Description, for comments and remarks.

When USE_AUTH is false, these tables are neither created nor used. The login authentication process just passes the username and password credentials to the database and hopes to get a connection with the necessary access rights. Since there is no profile info about runtime access permissions, only the ACCESS attributes can be used for *static* customization of the UI.

USE_ENGINE => true or false. Defaults to false when omitted.

Specifies that additional tables for the business process engine shall be added to \$SCHEMA. Details are in section 4.1.

CONNECTIONS => hash. No default. Cannot be omitted.

Describes the connections to databases. It has the form $connection_name => hash$, where $connection_name$ is an arbitrary internal identifier which may be used in DB specifications of \$SCHEMA (see section 2.1.1). The hash is two or more associations from the following:

MASTER => string. No default. Cannot be omitted.

Hostname of the database server.

DRIVER => string. Defaults to "mysql" when omitted.

Currently this is the only driver, but others are planned.

BASE = string. No default. Cannot be omitted.

Name of the database (see show databases command in most SQL dialects).

USER = string. No default. Can and should be omitted.

 ${\tt PASSWD} \, = > \mathit{string}. \,\, \text{No default. Can and should be omitted}.$

Although you can provide usernames and passwords here, this is considered **bad practice**. When someone hacks your wwwrun account, he can read your passwords in plaintext. Instead, when you omit these parameters here, the login credentials from the Apache authentification is used as database access credentials at runtime. Many system designers try to avoid the overhead of maintaining database access rights for individual users. The Athomaris PHP Library *automates* this task: Whenever an entry in users is created or updated via db_insert() or db_update(), the database access rights (e.g. in MySQL this is the global table mysql.user) are automatically updated *in sync* with that. This works even when a profile is altered or when the foreign key profile_name is changed.

SLAVES => array of strings. No default. Can be omitted.

When using master/slave replication in MySQL, you can provide a list of slave servers. *Readonly* accesses are directed to (randomly selected) servers from the list, in preference to the master server. This way, the overall system load can be spread more smoothly. This is important in environments dominated by database reads. This feature is crucial for enterprise-grade scalability.

3 Basic Customization

3.1 Link-Headers

By default, each page starts with links to all tables from \$SCHEMA. You can customize these and add your own links as follows:

Define a global variable \$LINKS (best practice: do this in config.php) which is a hash indexed by categories. Each category will later be displayed in a different line. The default links are all in the default category "Tables:". In turn, a link category is another hash indexed by link names (see {textlist} in section 3.2). In the default links, the link name is equal to the table name; in general you may create you own names as you like. Each link name may be associated with an arbitrary HTML href. For example, the default links for project demo_basic are constructed as follows:

• http://localhost/demo_basic/index.php?table=foos

Hint: if you want to remove some of the default links, just define something like

• \$LINKS["Tables:"]["foos"] = "";

Of course, by defining a non-empty string you can redirect it so something else. The whole default category Tables: can be removed by

• \$LINKS["Tables:"] = "";

Notice that undef(\$LINKS['Tables:"]) will not work because it is equivalent to non-defining \$LINKS at all, which triggers the default link creation. When you remove the default category, you should provide *all* links by hand, otherwise your application would be completely link-less.

3.2 The Generic Template Mechanism

Templates are used to separate the presentation layer from the business logic. In other frameworks, this is called a "Model-View-Controller" (MVC) architecture. While our model is maintained by \$SCHEMA / \$EXTRA and the controller is simply the Athomaris PHP Library invoked by Apache, views (in that terminology) are implemented via our templates.

Templates reside in ASCII files having the extension .tpl. The template compiler (see section 1.1) finds all files with that extension and translates it into fast PHP code.

At the outermost level, a template file can contain the following elements:

{include "filename" /} Includes another file as if its contents were written at the insertion point. After that, you may redefine any templates or textlists. Since redefinitions replace the previous definition, you can easily create variants of template sets this way. In particular, new skins can be created rather quickly.

{textlist}...{/textlist} The content at ... must be a sequence of ASCII lines, each terminated by a newline. Each line defines a simple macro via the following syntax:

name = substitution_text The usage of simple macros is explained later (see element {text
 "name"}). Example: change the default link-header category Tables: (see section 3.1)
 to something else by

- {textlist}
- Tables: = Hey, here you can browse the following tables:
- {/textlist}

{template "name"}...{/template} Defines a new template. The template compiler translates this into a PHP function tpl_name(\$data) {...} which can be called like any ordinary PHP function. When called, this function simply outputs the text between {template "name"} and {/template}. The text may contain further directives and macro expansions as follows:

{\$var/} Output the PHP parameter \$data["var"], as provided to the template invocation. If the substitution text contains any HTML special characters, they are quoted to avoid XSS attacks onto your system. Deeper levels of the \$data structure may be accessed via the syntax {\$var->subvar} which outputs

- \$data["var"] ["subvar"]. Note that {\$var->\$subvar} would result in something different: \$data["var"] [\$data["subvar"]]. As a simple rule of thumb, just remember that the number of \$ signs in your code indicates nothing more but the number of substitutions carried out at runtime.
- {text ''name''/} Output the simple macro defined in a {textlist}. If name does not exist anywhere, its name is outputted unmodified in place of the non-existing definition (fall-back). Note there is no quote-protection against HTML code, because the {textlist} should have been written by a trusted programmer who even needs to include raw HTML code for his purposes.
- {text \$var/} Same as before, but the name is (indirectly) fetched from \$data["var"]. The same principle applies orthogonally to all examples where a string in double quotes is used: instead of the string constant, you may always use a variable instead.
- {ascii \$var/} Like {\$var}, but the text is written in typewriter font (monospaced), blanks are translated to , and newlines are translated into
br/>. This way, a kind of "verbatim output" is produced. Handy for displaying raw computer data which should be protected from HTML interpretation.
- {preview \$var/} Same as {ascii \$var}, but when the text is very long, it is abbreviated with ... and a link is displayed. When the user clicks on the link, the full text will be displayed in a new window.
- {param \$var/} Like {\$var}, but URL escaping instead of HTML escaping is used. Especially useful fro generating URL parameters like ?paramname={param \$myvalue}.
- {raw \$var/} Dangerous! Like {\$var}, but bypasses the HTML quote protection. Use only if you really know what you are doing!
- ${\text{header } \$var/}$ Generate a raw HTML header. This must be called before any other output.
- {row \$var/} Only for very special cases. Assumes that \$data["var"] is a structured data record. This outputs an escaped string which encodes the whole record, such that it can be decoded again via the library function _tlp_decode_row().
- {printf "format" \$var1 \$var2 .../} Obvious semantics for C programmers (see also the
 function sprintf() in PHP). The output is quote-protected.
- {var \$name = expression /} Assign a new value to \$data["name"]. The expression may be an arbitrary PHP expression which must not contain any spaces, and you can access only the variable \$data and subfields thereof.
- {unset \$name /} Deletes the variable \$data["name"].
- {tpl "othername"/} Calls the template tpl_othername with unchanged argument \$data. The template othername must exist, otherwise an error is produced. If you want to submit a different argument structure to the callee, you can use one of the following variants:
 - {tpl "name" (\$otherdata)/} Uses \$data["otherdata"] instead of \$data.
 - $\{tpl "name" "key1" => "value1", "key2" => $var2, .../\}$ The callee is provided with new or altered values for the given keys. When you combine this with $\{if\}$, you can even do recursive calls.
- {hook "othername"/} Like {tpl/}, but no error is thrown if the callee does not exist. This is handy for introducing self-documenting hooks, simplifying plugin architectures.
- {if condition1}...{elseif condition2}...{else}...{/if} Obvious semantics for PHP programmers. Of course, the {elseif} and {else} parts may be omitted.
- {loop \$var as \$value}...{/loop} The loop body is repeated for each substructure member of \$data["var"], and \$data["value"] is assigned the corresponing value during the loop. After the loop has finished, \$data["value"] is restored to its previous value.
- ${loop } var as key => value ... {loop} Variant thereof: both $data["key"] and $data["value"] are assigned the hash key and the hash value of $data["var"] during the loop, respectively. Both are restored afterwards.$
- {loop as \$value}...{/loop} Variant: by omitting \$var, you can iterate over the top-level \$data instead of over one of its substructures. Recommendation: try to avoid this in your designs, because later addition of sibling fields is impossible. Just use an additional dummy level like \$DATA, even if you currently don't need it.

3.3 Default Templates

The template mechanism as described in the previous section may be used in almost arbitrary ways. However, application programming can greatly improve efficiency if some appropriate **conventions** are introduced.

The following conventions are used in ../common/app.php and are recommended as a basis for your own extensions:

• • •

4 Advanced Features

4.1 Business Process Engine

4.1.1 Concepts

Most business process languages such as BPEL use a *procedural* paradigm for describing a workflow, similar to classical programming languages. These models are extremely complex: the current BPEL specification prints to 140 pages DINA4 in very small font. In contrast, the Athomaris engine tries to remain simple, but to reach at least the same *expressive power*. In future releases, we want to implement translators from BPEL to our model.

The Athomaris business process engine uses the well-known concept of **finite automatons** as established in computer science for decades. The most important difference to the theoretical concept is **explicit state**: automatic instantiation of new automatons, as soon as a new tuple is added to the database. In other words: a new finite automaton is automatically instantiated for any tuple of the database (whether it be a newly inserted tuple, or a previously modified tuple), working on that tuple independently from other automatons. The only triggering condition is that some rule must match on that tuple. Thanks to imlicitly matching any tuple, the system can achieve almost arbitrary parallelism and scalability. If you want a purely sequential workflow, just don't produce new tuples which would be "watched" by the Athomaris engine - instead just update the explicit state which is kept inside your old tuple. Another benefit of explicit state is that other applications can query and work with it.

The Athomaris model is much more similar to a rule-based computation paradigm called "black-board systems". Another similar model is called "coordination models and languages" which has attracted a lot of research some years ago.

Here is a small comparison of concepts between procedural models like BPEL and our non-procedural "descriptive" approach:

model	execution state	parallelism	control flow	data flow
procedural	implicit	explicit	explicit	implicit
rule-based	explicit	implicit	implicit	implicit

Note: this description is for technicians only. We deserve to write another (friendlier) description for business managers, employing their terminology and buzzwords.

4.1.2 Usage

The business process engine is enabled by USE_BUSINESS_ENGINE => true in \$CONFIG (see section 2.2). This adds some orchestration tables to \$SCHEMA as described in the next section. After you have filled those tables which orchestration rules or have updated them, you have to invoke the orchestration compiler via the following URL:

• http://localhost/demo_business/orchestrator.php

In a future release of Athomaris, we want to have a graphical tool under this URL where you can view and create orchestrations, probably even with drag and drop. For now, there is only a batchmode compiler.

When compilation is successful, a file compiled/engine_table.php is created. Afterwards, you may invoke the business process engine from the commandline by supplying username and password as arguments:

• cd /www/athomaris/demo_business; php business_engine.php "root" "secret"

4.1.3 Tables for the Orchestration Level

Once the business process engine has been enabled via the USE_BUSINESS_ENGINE attribute of \$CONFIG (see section 2.2), the following tables are automatically added to the schema:

- bps (abbreviation for business processes). This table mainly describes the interface to a business process. When used standalone without joining to other tables such as rules, you get an abstract business process (borrowing terminology from other languages such as BPEL). However, when you join this with rules and conts (see below), you get an executable business process. In addition to the usual temporal columns such as bp_id and bp_version, this table consists of the following columns:
 - bp_name Secondary key. This is used to uniquely identify each business process in the system.
 - bp_statefield Defines on which *cell candidates* the business process should work. Must be a string of the form *tablename*. *fieldname* where *tablename* is a valid name of another table from \$SCHEMA and *fieldname* a valid column name therein.
 - Currently not yet implemented: if you leave this field empty, a kind of "procedural model" will be executed. State is choosen automatically, but the business process needs to be called explicitly.
 - bp_inputs, bp_outputs Not yet implemented. In future releases, this will be used for argument checking when calling procedural-style business processes and sub-processes. Leave it empty for now.
 - bp_joinwith Usually left empty. When you specify a comma-separated list of other table names, these tables will be naturally joined with tablename. In consequence, you may use their fields in <code>@{otherfield}</code> macros (see below). This way you can easily access related data.
 - bp_comment For documentation at the orchestration level.
- rules This table describes the left-hand part of an automaton rule. In addition to the usual temporal columns such as rule_id and rule_version, it consists of the following columns:
 - bp_name References bps. Tells to which business process the current rule belongs.
 - rule_prio This is used to define an order on all rules working for the same business process. In other words, the combined secondary key of rules is defined as UNIQUE =>
 array("bp_name,rule_prio").
 - rule_startvalue Defines which value a *cell candidate* must have if this rule shall "fire". Once the rule has fired on a candidate, the execution engine remembers the identity of this firing cell (in the following, we mean this single instance when we speak of "cell"). In order to allow multiple modes of testing and matching against cell candidates, the following syntax must be used:
 - =value Tests the candidate for equality with the given constant.
 - %value Matches if value is a substring of the candidate cell.
 - /regex/ Matches regex against the candidate cell. You can use Perl-compatible regular expressions with parentheses. Later these may be used for @{n} macro substitutions (see rule_action below).
 - rule_condition Defines additional conditions which must hold if the rule shall fire. The syntax is as follows:
 - <empty> When left empty, the condition is always true, i.e. there is no additional condition
 - ?fieldname=value Similar to rule_startvalue, but you may test arbitrary other fields. If you have used natural joins at bp_joinwith, this is very useful for formulating complex rule_conditions. You may denote the same variants of tests as with rule_fieldvalue, for example ?fieldname%value or ?fieldname/regex/. You may specify multiple conditions on different lines; these are logically anded together. In a future release, we plan to support full-fledged boolean expressions.

- rule_location Not yet implemented. This will specify the hostname or a group of hostnames where the rule should be executed.
- rule_firevalue As soon as the rule fires, this value will be immediately written to the cell. This is used for proper restarting in case of system crashes. It simply records the fact that a rule has fired and thus an action has started (and probably must be rolled back). You may provide one of the following syntaxes:
 - <empty> When left empty, a reasonable default is written into the cell. If the cell contained an integer number, this number is incremented by 1. If it contained a string, the string is prepended with "start_". Recommendation: don't use the default, always specify this value explicitly!
 - + n When starting with a plus sign followed by a blank and a number, this number is added to the old cell contents. Works only well if the cell had an integer type.
 - < anything else> Will be literally copied to the cell. However, it may contain @ macros, which are substituted as follows:
 - <code>@{fieldname}</code> This is substituted by the value of <code>fieldname</code>. It may stem from the matching tuple, or even from a more complex join delivered by <code>bp_joinwith</code>.
 - **@**{*n*} When *n* is a number, it is substituted by the *n*-th matching parenthesis of the regular expression denoted in rule_startvalue. This way, you can build your own parser and propagate almost arbitrary values from there.
 - @(subcommand args...) This is substituted with the standard output of subcommand, executed in a subshell. For example, you may do simple calculations such as @(expr @{foo_state} + 1).
- rule_action Tells what to do when the rule fires. The following kinds of actions are currently implemented (further actions such as SOAP are planned):
 - script command args... Executes the given command with parameters in a Unix shell. Inside your text, you may use the same macro substitutions as explained earlier.
 - url http://...'. You can query arbitrary web or ftp servers this way. When combined with the macro features explained above, you may easily create arbitrary REST queries, just for example.
 - insert othertablename fieldname1='value1', fieldname2='@{something}'...
 Inserts a new tuple into the database. When some (other) rules are defined for this table, you can easily create non-procedural sub-business-processes this way.
- rule_timeout When non-zero, each started business process is monitored. Whenever it does not respond either on stdout or stderr within the given timeout (measured in seconds), a pseudo-event TIMEOUT is generated (see section 4.1.4). The pseudo-event can then be handled as described below.
- rule_comment For documentation at the orchestration level.

Note that the table rules describes only which business process to start under some preconditions. The *consequences* of a business process execution are solely handled by *continuations*:

- conts (abbreviation for *continuations*). This table describes the *possible consequences* of a rule execution. In addition to the usual temporal columns such as cont_id, it consists of the following columns:
 - bp_name, rule_prio Together they references rules. Tells to which rule the current continuation belongs.
 - cont_prio This is used to define an order on all continuations which are candidates for handling the same rule invocation. conts has the following secondary key: UNIQUE => array("bp_name,rule_prio,cont_prio").
 - cont_match Regular expression which matches each line from stdout and stderr of the rule_action, as well as pseudo events such as TIMEOUT n or STATUS n (see section 4.1.4). When the regular expression matches, the continuation is selected.
 - cont_action Not yet implemented.

cont_endvalue After this cont has been selected and the cont_action has successfully completed, this value is written back into the cell. Used to record the fact that the action has completed. When you leave this empty, no value is written and the next continuation according to cont_prio is examined whether this can be selected (continue the candidate selection process). When non-empty, you may use the "+ n" notation and macros as described at rule_firevalue.

cont_comment For documentation at the orchestration level.

4.1.4 Pseudo Events

A pseudo event is generated by the business process execution engine, and it is treated *uniformly* in the same way as a line of output from the script will be treated. Currently the following events are defined:

START pid Tells that a script has started with process id pid.

STATUS n Tells that the script has terminated with Unix status exit(n). Afterwards, you will never receive any further events.

INSERT ok Tells whether an insert action was successful.

TIMEOUT n Tells that the action is hanging or the script has not responded in any way for at least n seconds.

4.2 Automatic Data Synchronization

4.3 Subrecords and Display/Editing of References

4.4 Programmers API to the Database

This section is devoted to experienced PHP programmers for whom the default app.php is not enough, or if they like to program their own interfaces or complex database access engines.

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