# Upwatch Administration Guide

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Upwatch Administration Guide by Ron Arts

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## **Preface**

People, especially managers, like to have facts and gures when taking decisions, either because a lot of money may be involved, or their job (or both). If you want to prove your website (or switch, or basically any other device) was available, showed the proper performance, or just want to know current and past CPU load, you've come to the right place.

## Chapter 1. About UpWatch

#### 1.1. History

UpWatch is born from the loins of Netland Internet Services BV, Amsterdam, The Netherlands. We are a hosting company which started in 1993 (when even Bill Gates knew nothing of the internet). We started doing managed hosting in 1995, and that's when we found out about monitoring. The hard way.

It became clear that customers can easily bring down their own server on impossible moments, and that it doesn't look very good if you both nd out about that the monday after. So we started doing SLA's and limit customer rights on their own server.

Initially we used Big Brother (bb4.com) for monitoring. This is an outstanding and useful package, and we have been using it for many years. But it has a few downsides. One is scalability. It does not scale well to hundreds of hosts. Also it has a geek-like look, we felt we couldn't give the URL to our customers. Third problem was integration with our backof ce.

At the same time yours truly was thinking about setting up a commercial service for monitoring servers remotely. All this culminated into UpWatch. So lets get straight to the ..

#### 1.2. Features

This is the full list of upwatch features:

- · Scalable: designed for monitoring tens of thousands of hosts
- · Resilient: autorestarts after database failures, forgiving for operator errors
- SuSE, RedHat and Fedora RPM's generated from sourcetree for easy installation
- · Extensive and complete documentation, partly generated from source
- Multi-tenanting: multiple companies can run monitoring services for network of multiple client-companies using the same backend+probe serverpark
- OS support: clients available for Linux, OpenBSD, NetBSD, Windows, FreeBSD, Solaris, server runs on Linux, OpenBSD or NetBSD, remote monitoring is linux only.
- Monitoring results are in XML, and can be pre- and postprocessed
- · Secure: runs mostly as ordinary user, developed with security in mind
- · Compatible with all Big Brother clients, imports bb-hosts le
- · Generates realtime graphs from the database
- · Noti cations by email or SMS.
- Clients for: HTTP GET, IMAP, MSSQL, MySQL, PING, POP3, PostgreSQL, SMTP, SNMP GET, TCP connect (any port)
- Local client detects: CPU load, loadavg, swap use, I/O use, memory use, and where supported
  hardware info like CPU temperature, fan speed and Power voltages. Also you can set it up to scan
  any log le using regular expressions you supply.
- Fully opensource: Backend on C/Perl, Database is MySQL. Uses GNU con gure.

## Chapter 2. Installation

### 2.1. Getting upwatch

The Upwatch software is released under the GPL on 26 Jan 2005.

Building and installing upwatch is not for the faint of heart. It uses lots of external libraries which may or may not be available on your platform. I myself use Redhat 8/9 for development, and test compilation on RH7, Fedora Core 1/2, SuSE8.2, Solaris, FreeBSD, and Yellowdog Linux 3.0.

### 2.2. Requirements

#### 2.2.1. Run-time requirements

First ensure that the time/date on all hosts is correctly set.

Run time requirements differ per probe. Look in the corresponding .def le (or in the spec le for the probe), here's a list of everything we expect on a machine running all probes, and the database (I'll also list the version we use ourselves):

- glib2 >= 2.0.4
- · xml2 (any version will do)
- freetds >= 0.6.0 compiled with --enable-threadsafe
- mysql 3.23.49
- postgreSQL 7.1.0
- net-snmp 5.0.6
- -lcrypto
- libpcap 0.6.2
- libpcre 3.9.10
- · libncurses 5.2
- libesmtp 1.0.1
- · libgnokii 0.6.12
- · libreadline 4.3

Delivered with upwatch are libstatgrab (0.7), xmbmon 2.03, and the State Threads Library (1,4).

#### 2.2.2. Build requirements

You probably don't want to build upwatch yourself. Most likely you'll grab the RPM packages and issue rpm -Uvh upwatch\*rpm. Then skip con guration

But on the other hand: you can build the software yourself. Apart from the normal GNU compilation tools, and the development versions of the above mentioned packages, you'll need the following on your system to build upwatch:

- autogen 5.3.6 (autogen.sourceforge.net) which itself requires guile and umb-scheme.
- if you also want to rebuild the manual: lynx 2.8.4, libxslt 1.0.15 and docbook 1.48, including the entire toolchain: openjade, jadetex, tetex, netpbm, perl-SGMLSpm.
- · RPM tools, if you want to build RPM's

If you run RedHat, Debian or SuSE, don't forget to install the \*-devel packages if there are any.

### 2.3. Compiling upwatch

Just in case you really want to (or need to) compile upwatch yourself, it's pretty easy:

\$ tar xzvf upwatch-x.x.tar.gz

\$ cd upwatch-x.x

\$./con gure

\$ make

Nothing to it... In case of problems, you're probably missing some library or header les, or they are in unexpected places. Look at the last parts of con g.log.

You can optionally specify --enable-monitors, --enable-iptraf --enable-server or --enable-all to con gure. Default con gure only builds the client, docs, and utils.

#### 2.4. Actual Installation

Before you install the software decide on the architecture. If you know in advance you'll have to monitor thousands of hosts, or the probes will exhaust your machine otherwise, you may have to split your installation across several machines. There may be more reasons to do that. Consult 'Scaling up' and 'How it all works' in the Programmers Guide.

For simplicity we assume you run everything on the same host. Type the following command as root:

\$ make install

### 2.5. PHP pages

The PHP pages can just be copied to any directory. There is an include directory. Copy that a some location ouside the web root, and enter its location in the .htaccess le in the web root dir. Also enter the database details in con g.php.

### 2.6. Security considerations

All upwatch directories are readable and writable by members of the group upwatch. Most all executables run as user upwatch. Some probes need root-access, most notable uw\_ping, and they will be installed suid root. These probes drop root privileges wherever possible. Further you can assign each probe its own database user and grant that user access rights to its own database tables. The probes itself don't write to the database, they only read from thex\_def tables.

The PHP web user should have SELECT, UPDATE, DELETE access to all tables.

uw accessanduw accessabare the programs most vulnerable to crackers, as they wait for incoming connections on a TCP port (1985/1984). If possible chaseot, NX where available and rewall rules to limit connections to real probes only. Something similar holdsrfgsgl. Most probes will want access, and passwords can be sniffed. For real security use ssh-tunnels.

#### 2.7. Database

You actually need to create two databases, one for the probes to read from, and one for the results to be written to. The rst database should be called upwatch, the other one can be any name (in this example we use netland). Create the databases as follows. (You DO have a root password set for mysql don't you?)

- \$ mysqladmin -u root --password=PASSWORD create upwatch
- \$ mysql -u root --password=PASSWORD upwatch < upwatch-base.mysql
- \$ mysqladmin -u root --password=PASSWORD create netland
- \$ mysql -u root --password=PASSWORD netland < upwatch-full.mysql

Of course you need to assign users and GRANT them access. We start with the probes. We assume the probes are running on a separate host with ip address 192.168.1.23. Mosts probes need read access to their de nition table. In many situations you can use just one user for that. Give that user access with:

```
$ mysql -u root --PASSWORD=PASSWORD mysql
mysql> GRANT SELECT ON upwatch.* TO probe@'192.168.1.23' IDENTIFIED BY 'PASSWD'
```

Do this for every host that runs probes.

Next user is for the background processing (user upwatch) and the php access (user uwww):

```
$ mysql -u root --PASSWORD=PASSWORD upwatch
```

mysql> GRANT SELECT, INSERT, UPDATE, DELETE ON `netland`.\* TO 'upwatch'@'localhost' IDEN-TIFIED BY 'PASSWD'

mysql> GRANT SELECT, INSERT, UPDATE, DELETE ON `upwatch`.\* TO 'upwatch'@'localhost' IDEN-TIFIED BY 'PASSWD'

mysql> GRANT SELECT, INSERT, UPDATE, DELETE, PROCESS ON `netland`.\* TO 'uwww'@'localhost TIFIED BY 'PASSWD'

mysql> insert into pr\_realm set name = 'netland', host = 'localhost', db = 'netland', user = 'upwatch', password = 'PASSWORD':

Now enter the database connection info in /etc/upwatch.conf. This is for example that le on the host that runs uw process:

```
# Upwatch con guration le
```

# contains defaults for all modules

# these can be overridden in /etc/upwatch.d/<module>.conf

# group we belong to

#### groupid 2

# debug mode debug 2

# realm realm netland

# log to syslog syslog no

# log errors to stderr stderr no

# log to log le log le /var/log/upwatch/messages

# spooldirectory spooldir /var/spool/upwatch

# connect to database dbtype mysql dbhost localhost dbport 3306 dbname dymos dbuser upwatch dbpasswd PASSWORD

## Chapter 3. Con guration

### 3.1. Probe con guration

First: it is extremely important your host clock is set correctly, and please use NTP to keep it up-to-date. If you don't, you will see very strange things happening, and what's more, if this gets into the database, it will be impossible to correct (apart from deleting all results alltogether).

Each probe rst reads the general con guration / tec/upwatch.conf and then its own con guration le in /etc/upwatch.d if it exists. Normally some general things like the debug and logging level, and the database access are specified in the rst le, and any probe-specific setting in the second le. You can also override settings from the generic le in the probe-specific le.

Each program has a manual page that documents options. Every long commandine option can also be entered in a con guration le.

#### 3.2. Database con guration

First things rst. Depending on the size of your installation you may run out of database or record space. It happened to me on the iptraf probe. I was measuring traf c for 4000 IP addresses and ran out of space after a month on the pr\_iptraf\_raw table - it hit the max\_data\_length limit. I had to issue the following commands:

\$ mysql -u root --password=PASSWORD
mysql> alter table pr\_iptraf\_raw max\_rows = 1000000000;

and this took almost two hours! So you better look at your own situation and adjust the settings MAX\_ROWS and AVG\_RECORD\_SIZE accordingly for each table.

## Chapter 4. Administration

### 4.1. Logging

The upwatch package contains various ways of logging errors. The standard way is to its own log le /var/log/upwatch/upwatch.log . Other ways are logging to stderr (probably not practical) and to the syslog. Tweak thebug to increase the amount of logging. Setting the debug level higher than 2 should only be used for debugging serious problems, for example it causes daemons to stay always in the foreground. In debuglevel 0 only errors are logged, in debuglevel 1 some progress information is logged.

The website has its own log le itog/error.log

### 4.2. Managing daemons

In most Linux distributions you can start/stop daemons using the scri**pts**:/init.d . Don't forget: you will miss sample data in the database if a probe is not running. You can watch what a probe is running if you rups ax

#### 4.3. Queues

Queues play an important part in upwatch. The queues are so-**craffield** queues. This means that while the queue le is written, it is written to a temporary directory, and when it's closed it is hardlinked to the actual queue directory. This way you can be absolutely sure that if you nd a le in the queue, it is complete and nobody has the le open. Only one process reads from the queue and deletes the le when done.

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