# Lecture 10

Finding strongly connected components

#### Last time

- Graph representation and depth-first search (DFS)
- Plus, applications!
  - Topological sorting
  - In-order traversal of BSTs

 The key was paying attention to the structure of the tree that the search algorithm implicitly builds.

#### Last time

- Breadth-First Search (BFS) with an application:
  - Shortest path in unweighted graphs
  - (Note: on the slides from last week there's another application to testing bipartite-ness – we didn't get to that in lecture due to time constraints, but you might want to check out the slides if you are interested!)

Does DFS work for testing bipartite-ness?

# Today

One more application of DFS:

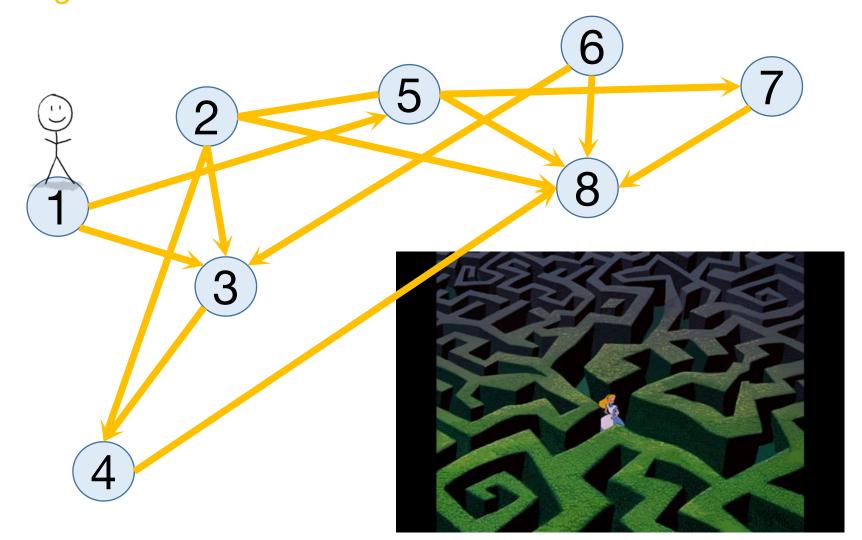
# Finding Strongly Connected Components

But first! Let's briefly recap DFS...

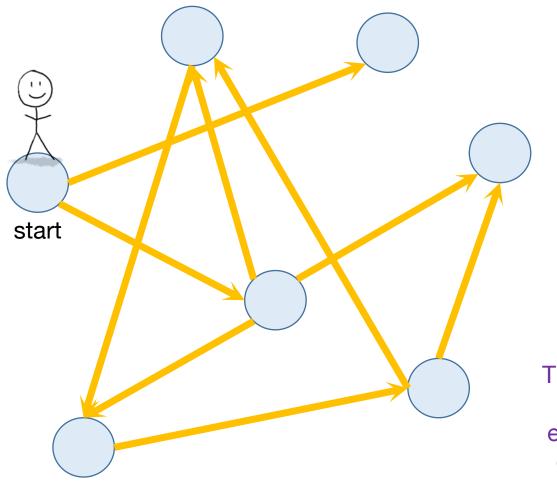
#### Recall: DFS

Today, all graphs are directed! Check that the things we did last week still

It's how you'd explore a labyrinth with at had keek still string.



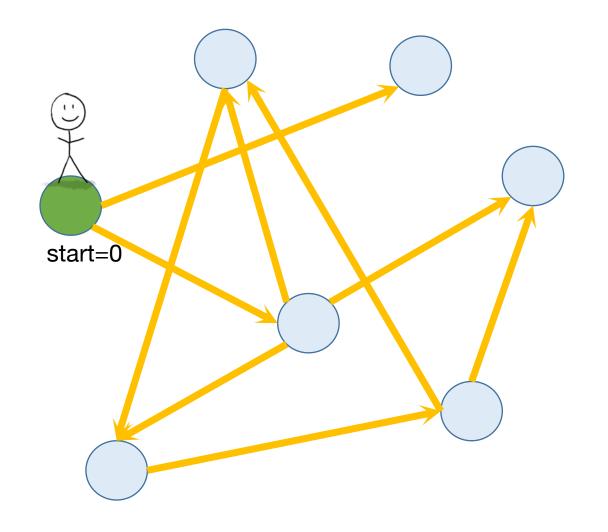
Exploring a labyrinth with chalk and a piece of string



- Not been there yet
- Been there, haven't explored all the paths out.
- Been there, have explored all the paths out.

This is the same picture we had in the last lecture, except I've directed all the edges. Notice that there ARE cycles.

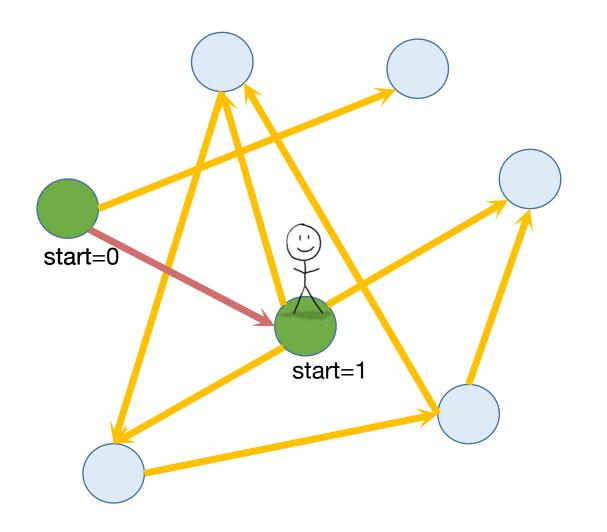
Exploring a labyrinth with chalk and a piece of string



- Not been there yet
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Recall we also keep track of start and finish times for every node.

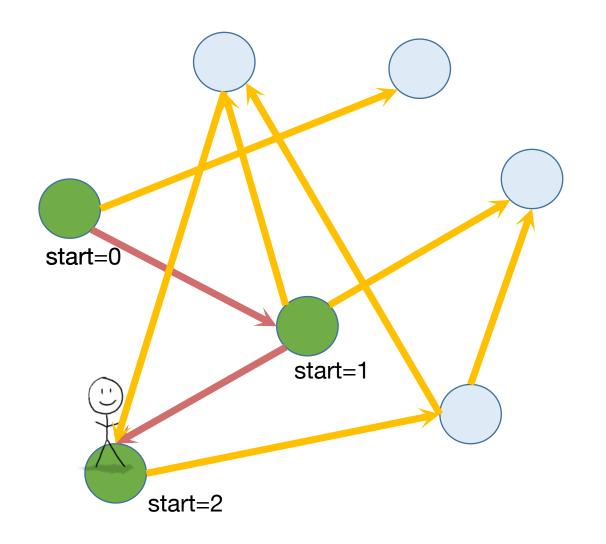
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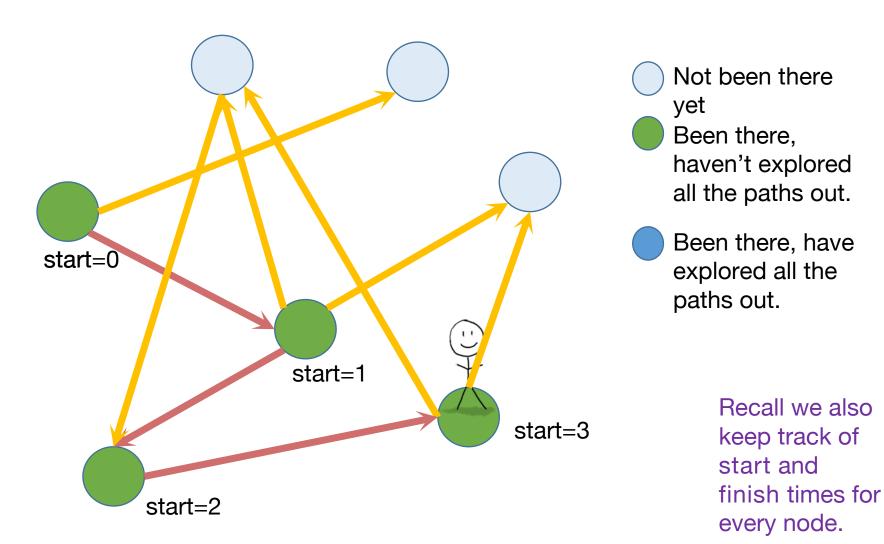
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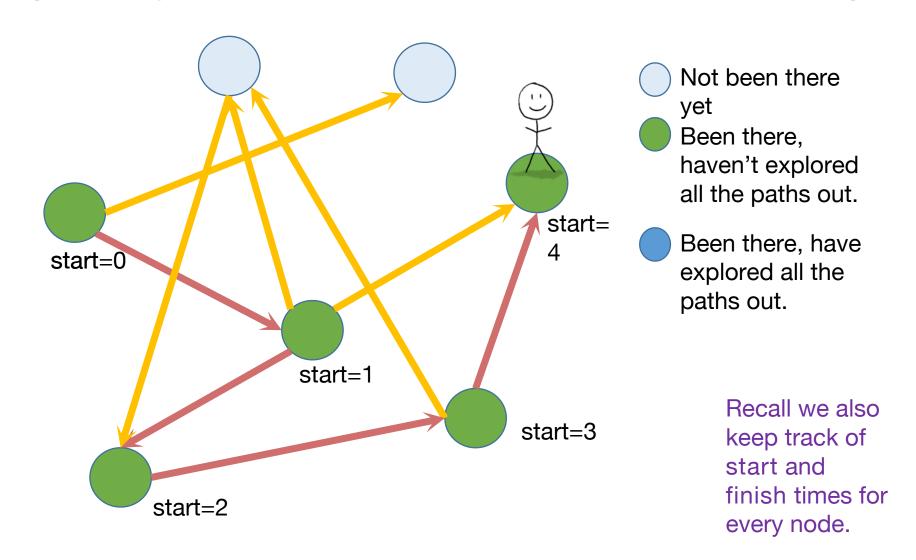
Exploring a labyrinth with chalk and a piece of string

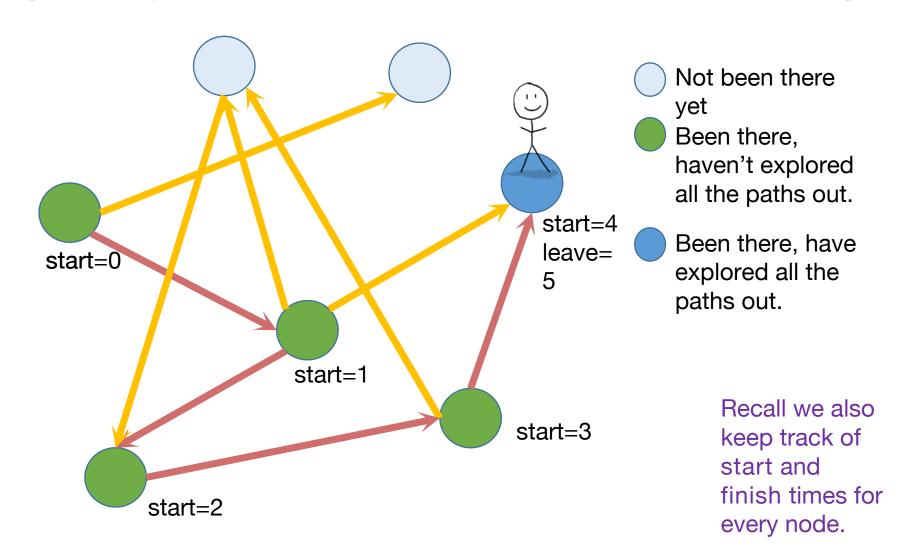


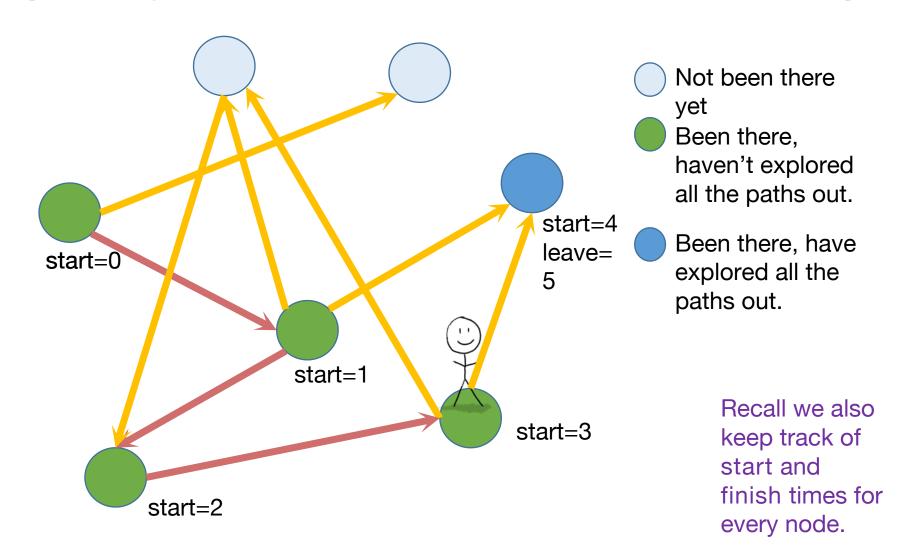
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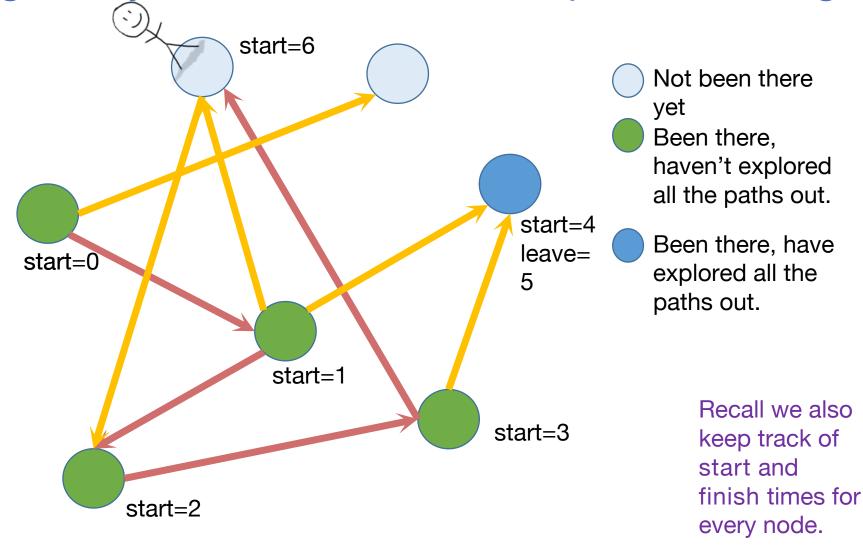
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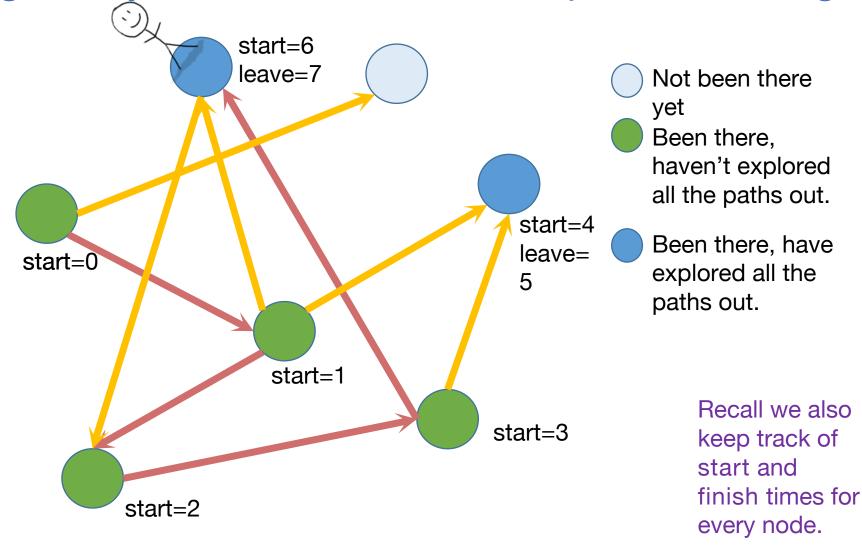


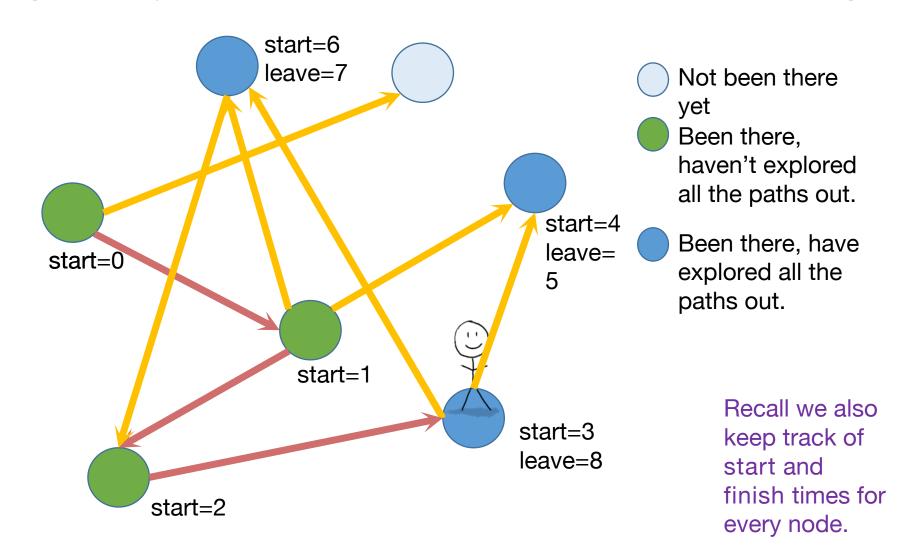


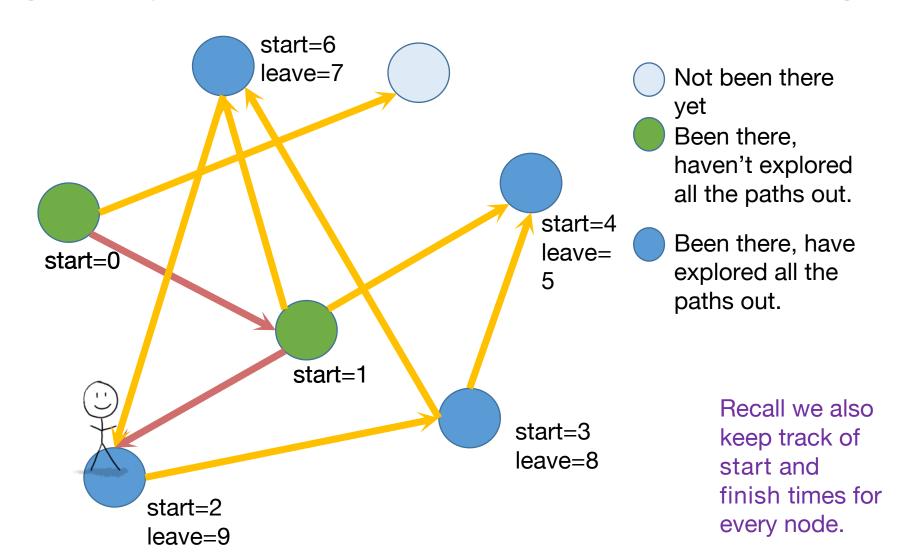


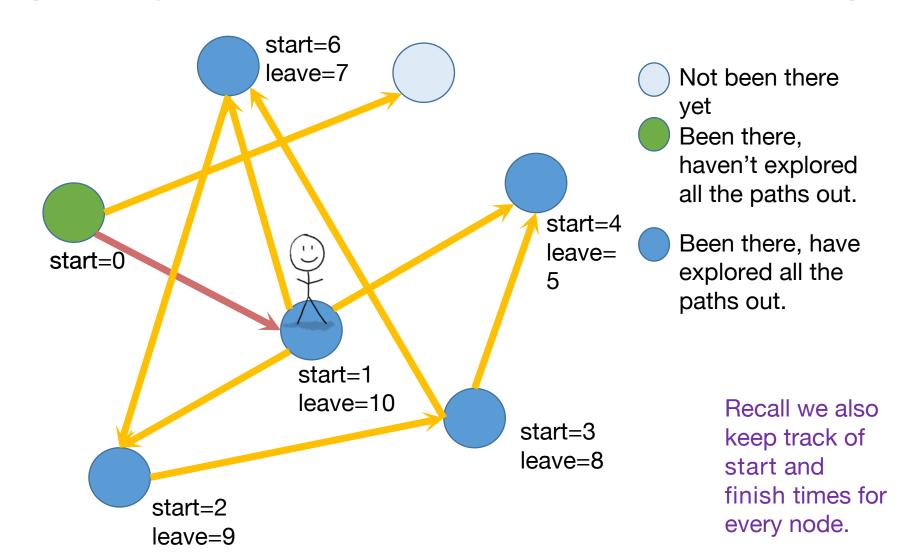


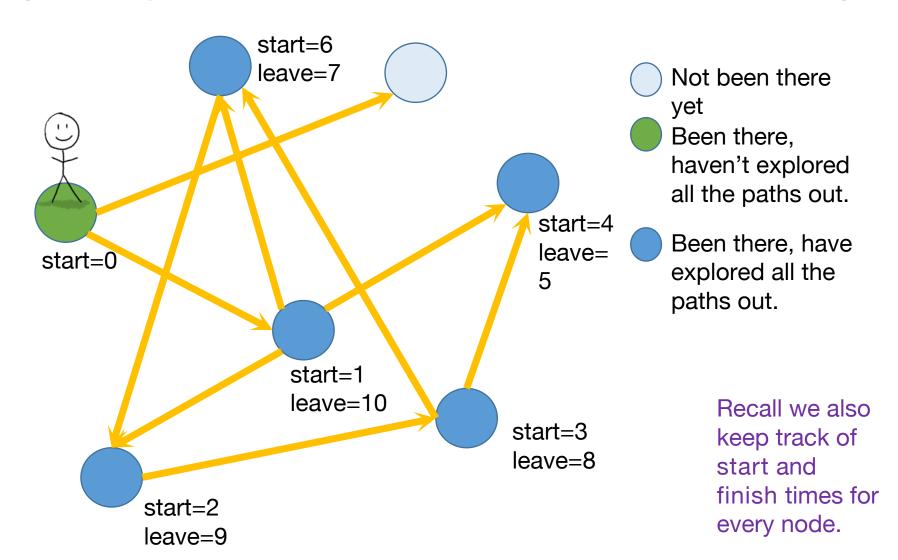


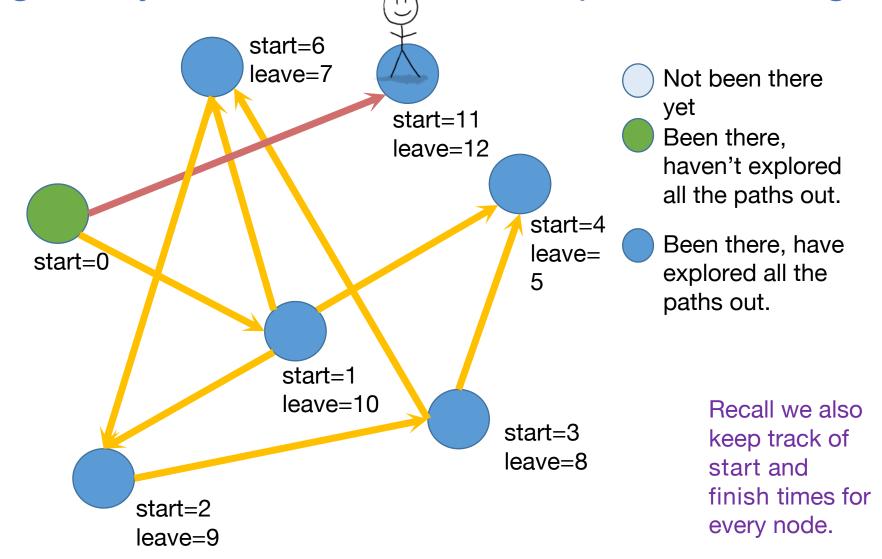


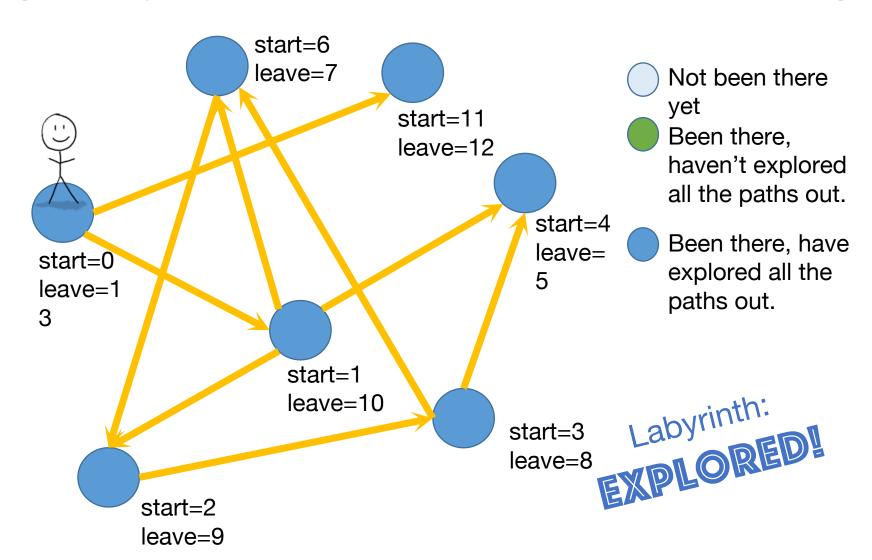






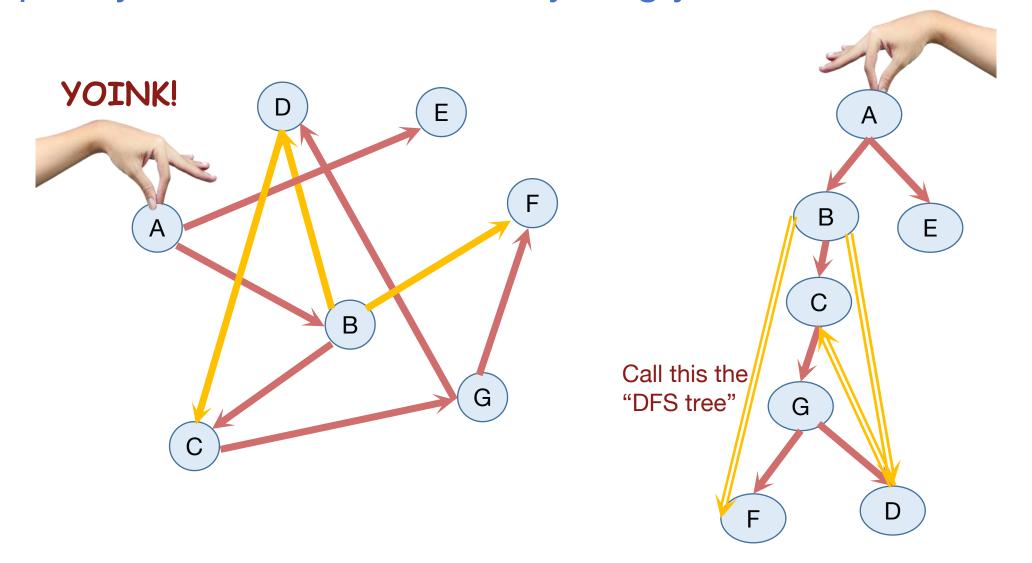


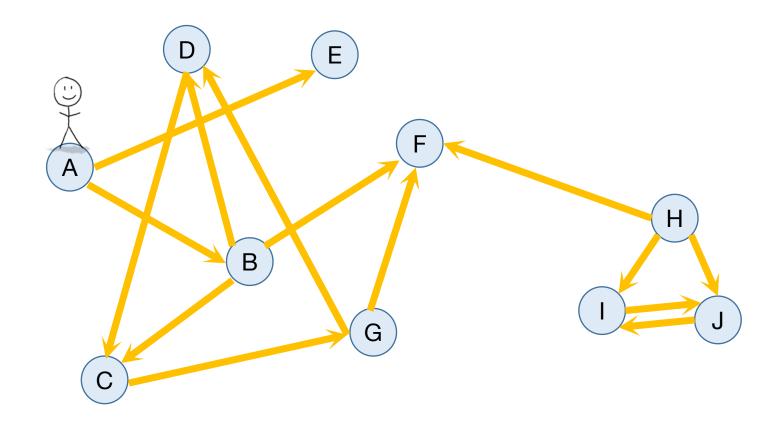


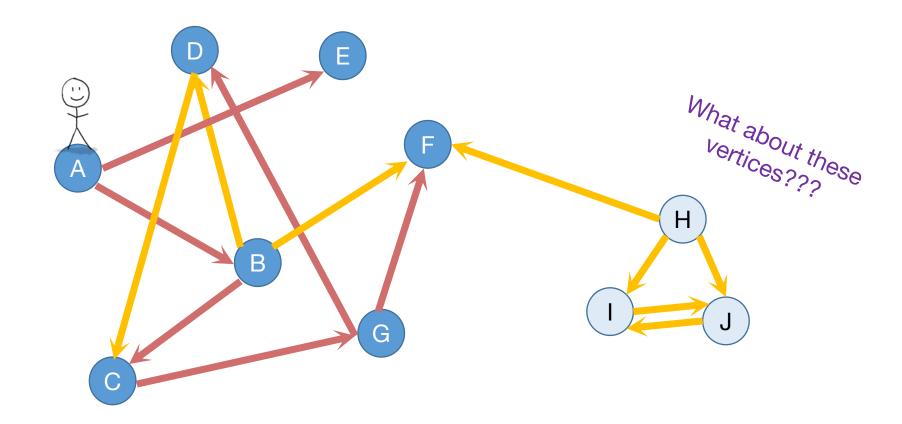


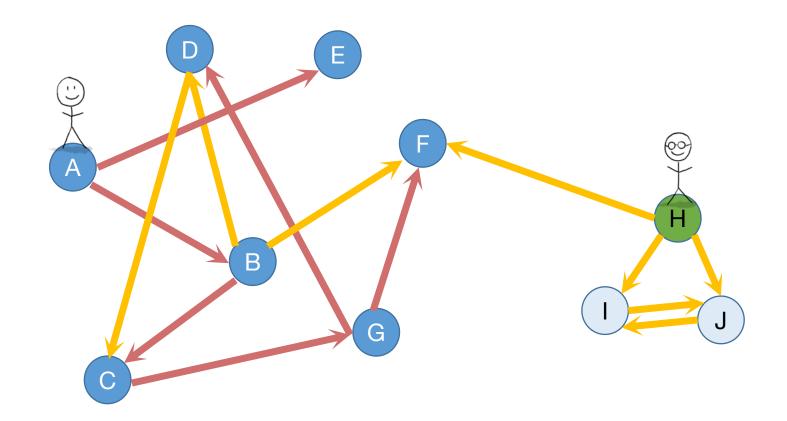
#### Depth first search

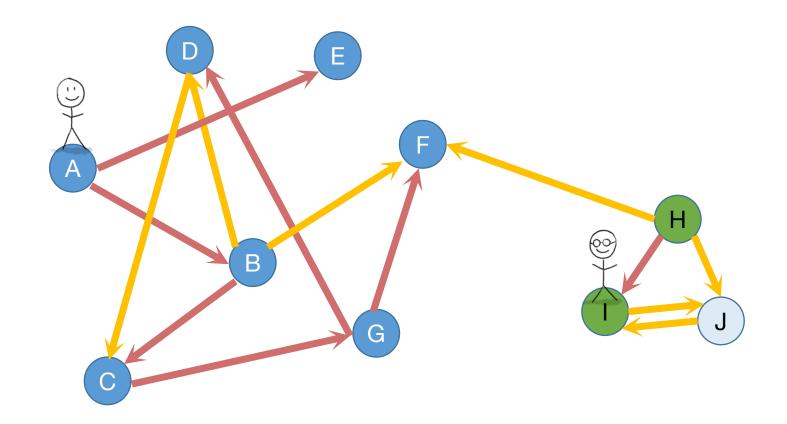
implicitly creates a tree on everything you can reach

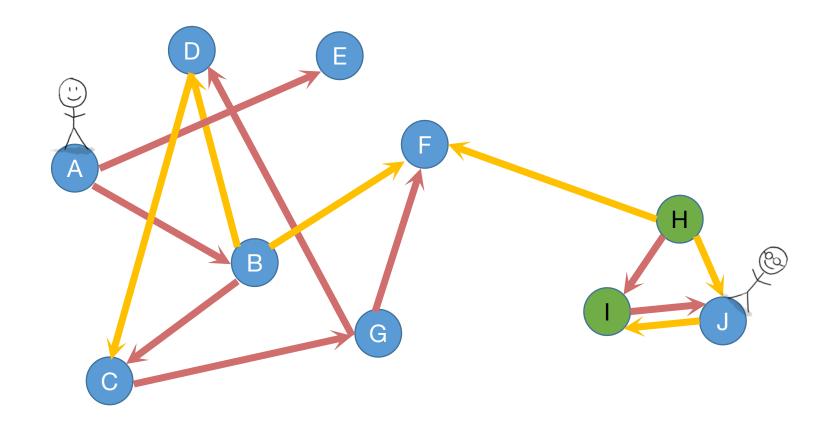


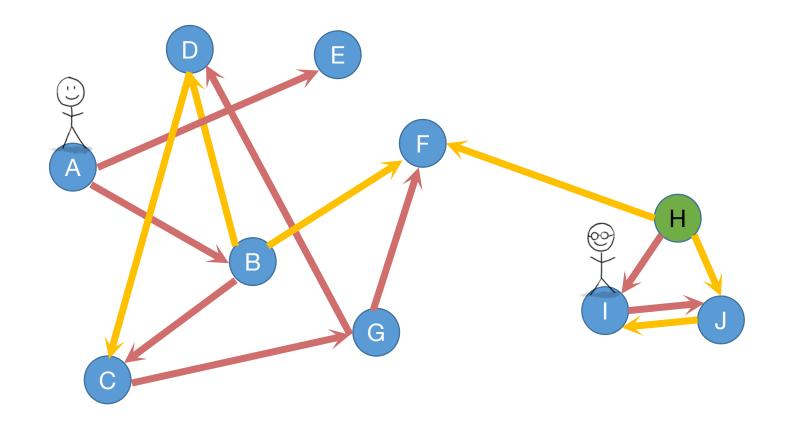


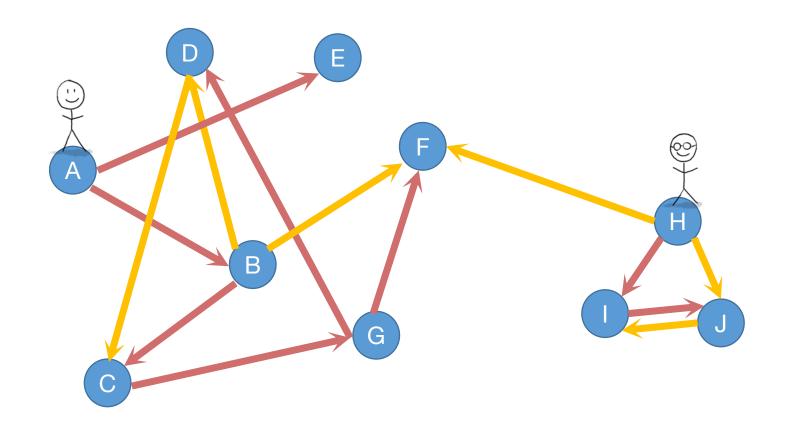


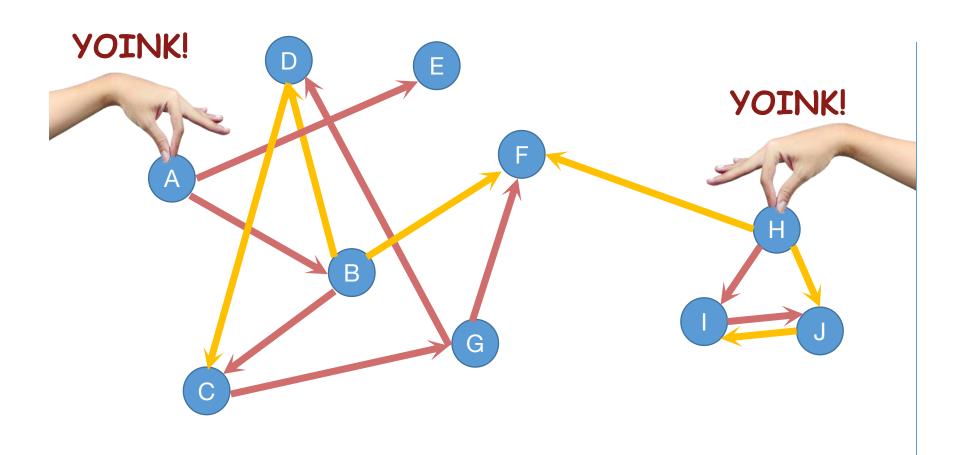


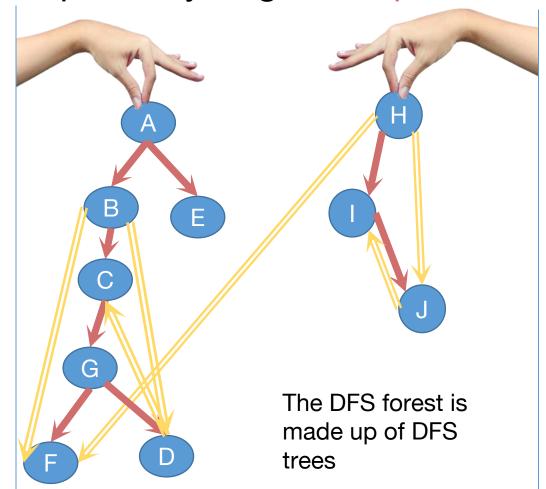






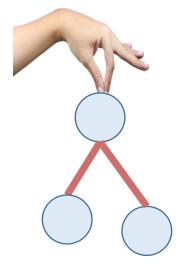






#### Recall:

#### (Works the same with DFS forests)



If v is a descendent of w in this tree:

```
w.start v.start v.finish w.finish timeline
```

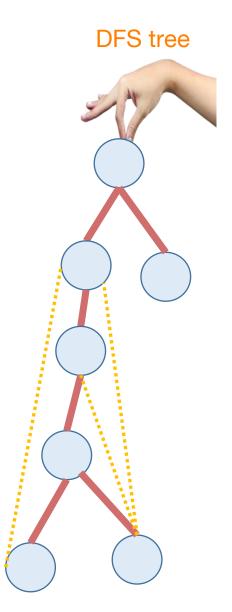
If w is a descendent of v in this tree:

```
v.start w.start w.finish v.finish
```

If neither are descendants of each

```
othertart valinish w.start w.finish (or the other way around)
```

If v and w are in different trees, it's always this last one.

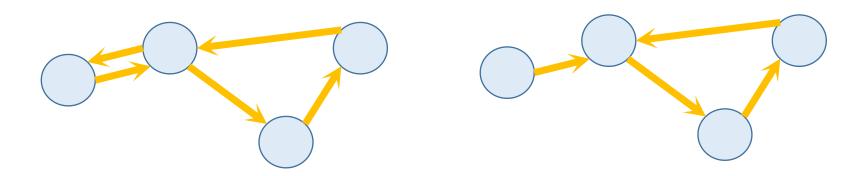


## Enough of review

# Strongly connected components

#### Strongly connected components

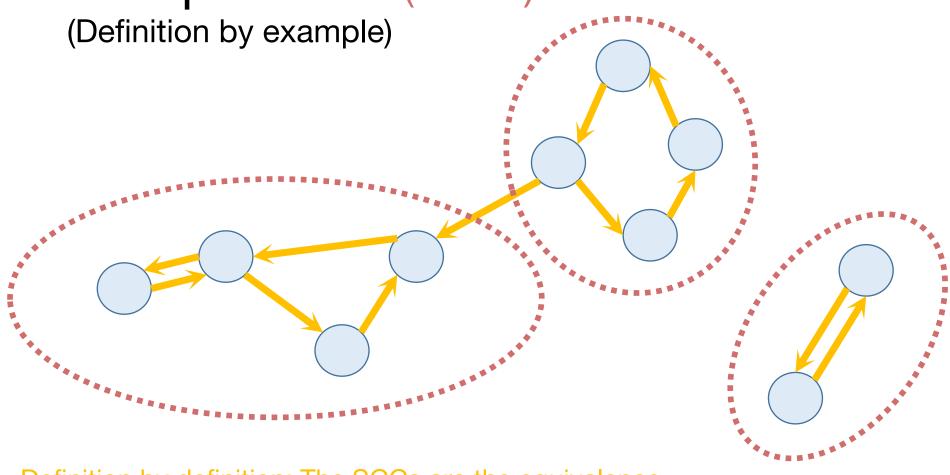
- A directed graph G = (V,E) is strongly connected if:
- for all v, w in V:
  - there is a path from v to w and
  - there is a path from w to v.



strongly connected

not strongly connected

# We can decompose a graph into strongly connected components (SCCs)



Definition by definition: The SCCs are the equivalence classes under the "are mutually reachable" equivalence

Why do we care about SCCs?

Consider the internet:





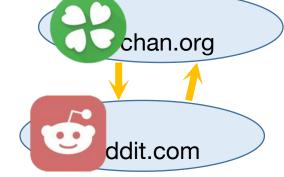
google

search for

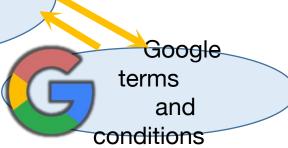
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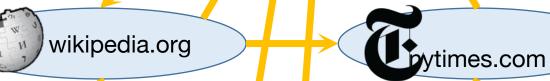


Let's ignore this corner of the internet for now...but everything today works fine if the



bytimes.com





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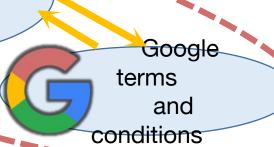
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tanford.edu

(In real life, turns out there's one "giant" SCC in the internet graph and then a bunch of tendrils)



# Why do we care about SCCs?

- Strongly connected components tell you about communities.
- Lots of graph algorithms only make sense on SCCs.
  - So sometimes we want to find the SCCs as a first step.
  - E.g., algorithms for solving 2-SAT (you're not expected to to know this).

$$(x \lor y) \land (\neg x \lor z) \land (\neg y \lor \neg z)$$

• E.g., economist who has to first break up his labor market data into SCCs in order to make sense of it

## How to find SCCs?

#### Try 1:

 Consider all possible decompositions and check.

Try 2:

- Something like...
  - Run DFS a bunch to find out which u's and v's belong in the same SCC.
  - Aggregate that information to figure out the SCCs

Come up with a straightforward way to use DFS to find SCCs. What's the running time?

More than n<sup>2</sup> or less than n<sup>2</sup>?

Think: 1-2 minutes.

# One straightforward solution

• SCCs = []

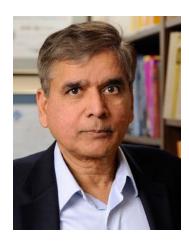
This will not be our final solution so don't worry too much about it...

- For each u:
  - Run DFS from u
  - For each vertex v that u can reach:
    - If v is in an SCC we've already found:
      - Run DFS from v to see if you can reach u
      - If so, add u to v's SCC
      - Break
  - If we didn't break, create a new SCC which just contains u.

Running time AT LEAST  $\Omega(n^2)$ , no matter how smart you are about implementing the rest of it...

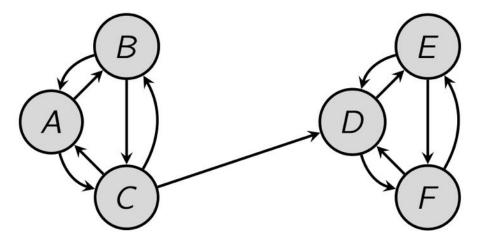
# Today

- We will see how to find strongly connected components in time O(n+m)
- !!!!!
- This is called Kosaraju's algorithm.



## exercise

Run DFS starting at D:



- That will identify SCCs...
- Issues:
  - How do we know where to start DFS?
  - It wouldn't have found the SCCs if we started from A.

# Algorithm

Running time: O(n + m)

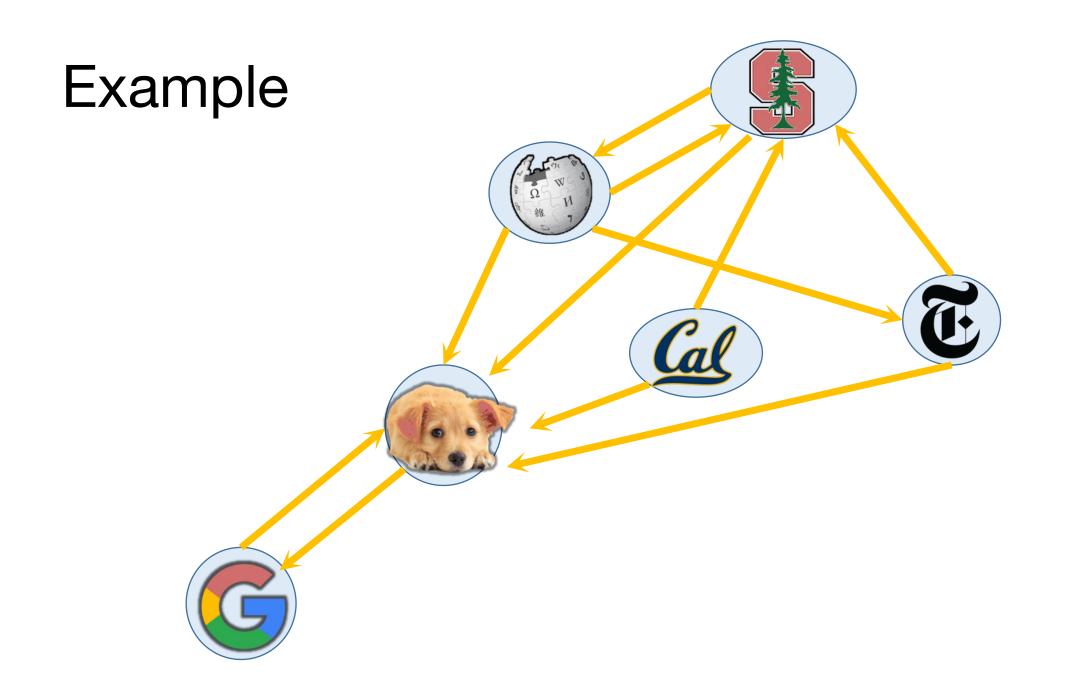
- Do DFS to create a DFS forest.
  - Choose starting vertices in any ord
  - Keep track of finishing times.
- Reverse all the edges in the grap ....
- Do DFS again to create another DFS forest.
  - This time, order the nodes in the reverse order of the finishing times that they had from the first DFS run.
- The SCCs are the different trees in the second DFS forest.

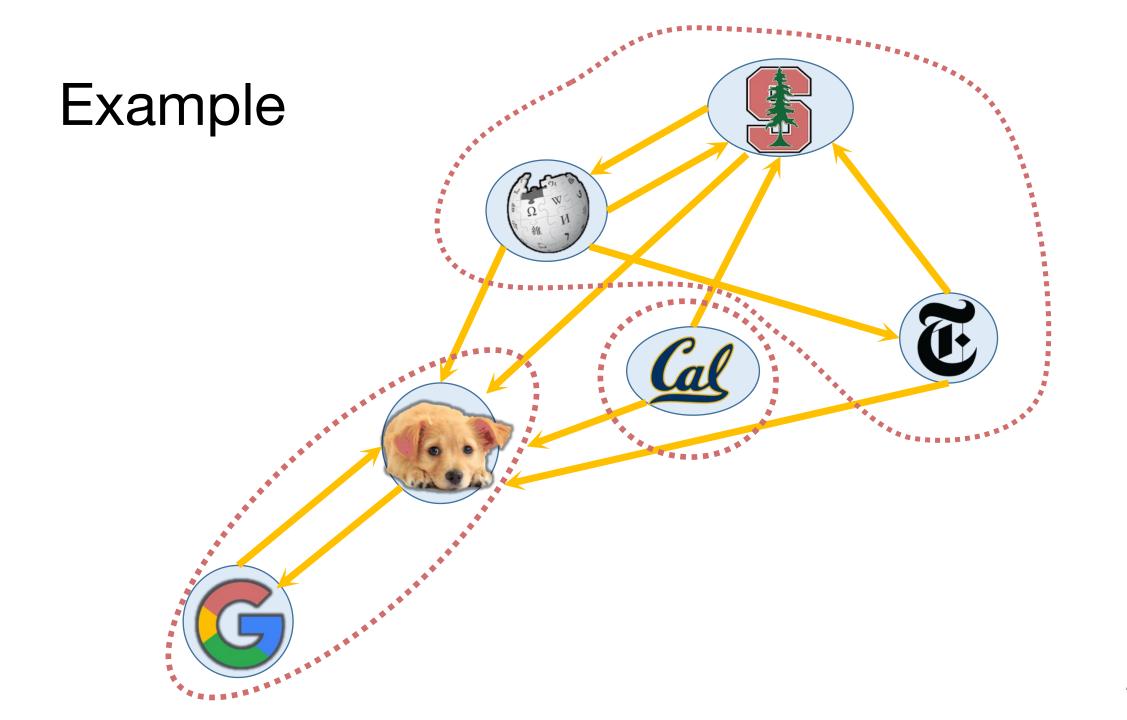
## Look, it works!

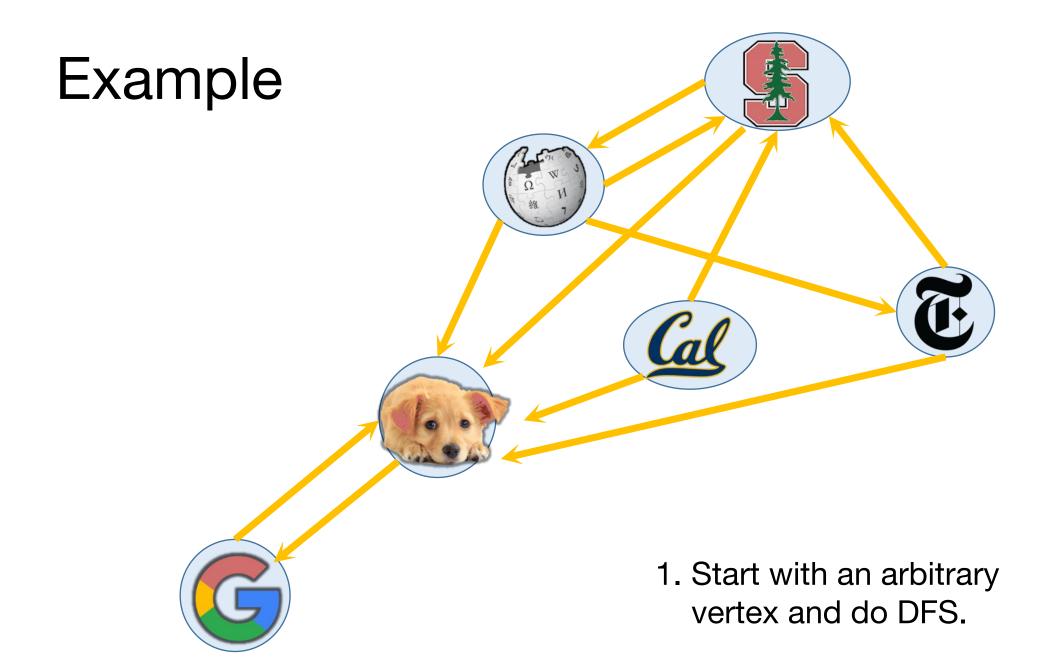
(See Python notebook)

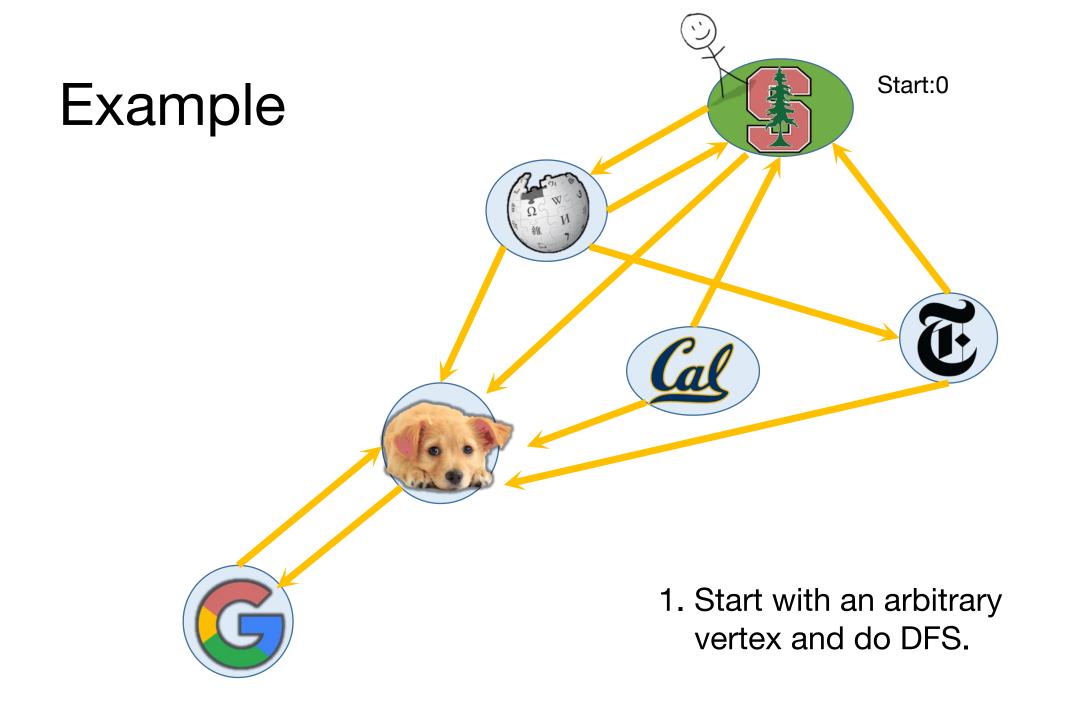
```
In [4]: print(G)
        CS161Graph with:
                  Vertices:
                 Stanford, Wikipedia, NYTimes, Berkeley, Puppies, Google,
                  Edges:
                 (Stanford, Wikipedia) (Stanford, Puppies) (Wikipedia, Stanford) (Wik
        ipedia, NYTimes) (Wikipedia, Puppies) (NYTimes, Stanford) (NYTimes, Puppies)
         (Berkeley, Stanford) (Berkeley, Puppies) (Puppies, Google) (Google, Puppies)
In [5]: SCCs = SCC(G, False)
         for X in SCCs:
             print ([str(x) for x in X])
         ['Berkeley']
        ['Stanford', 'NYTimes', 'Wikipedia']
         ['Puppies', 'Google']
```

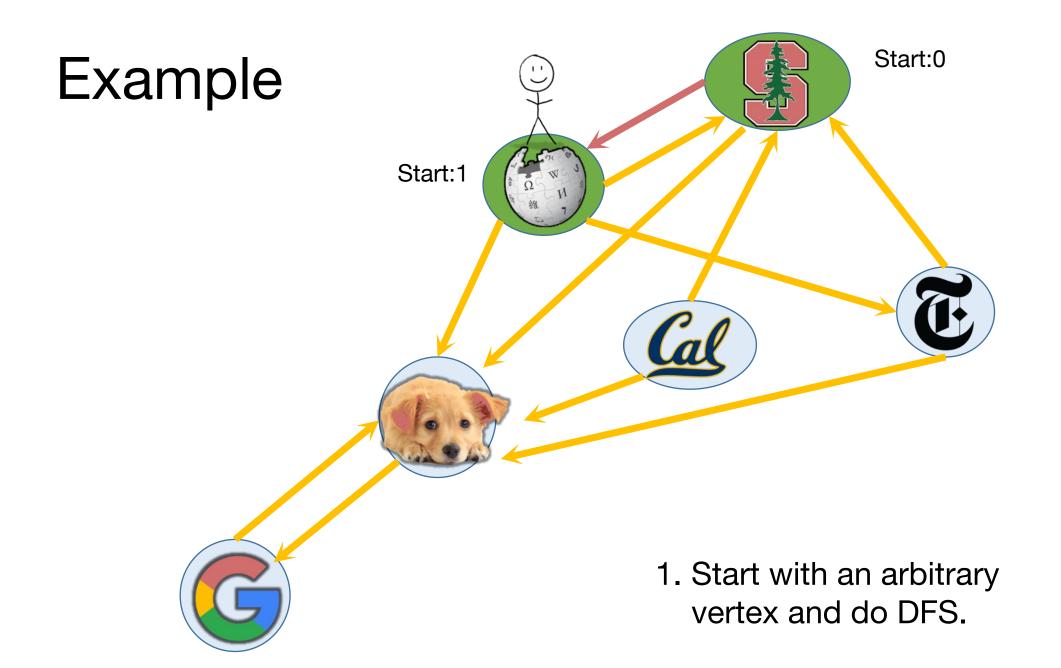
But let's break that down a bit...

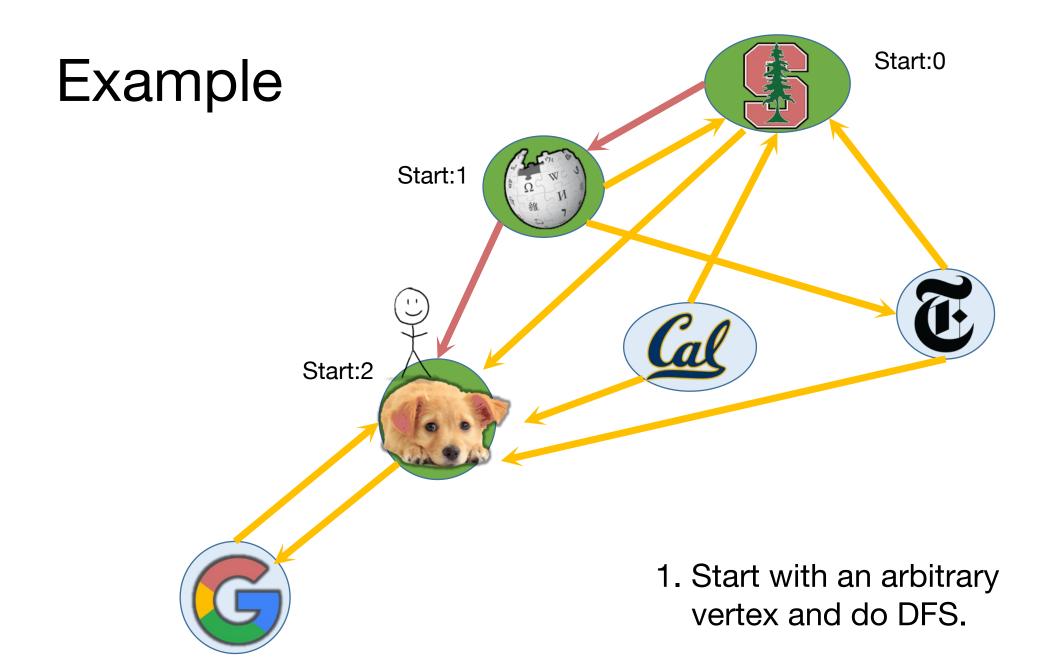


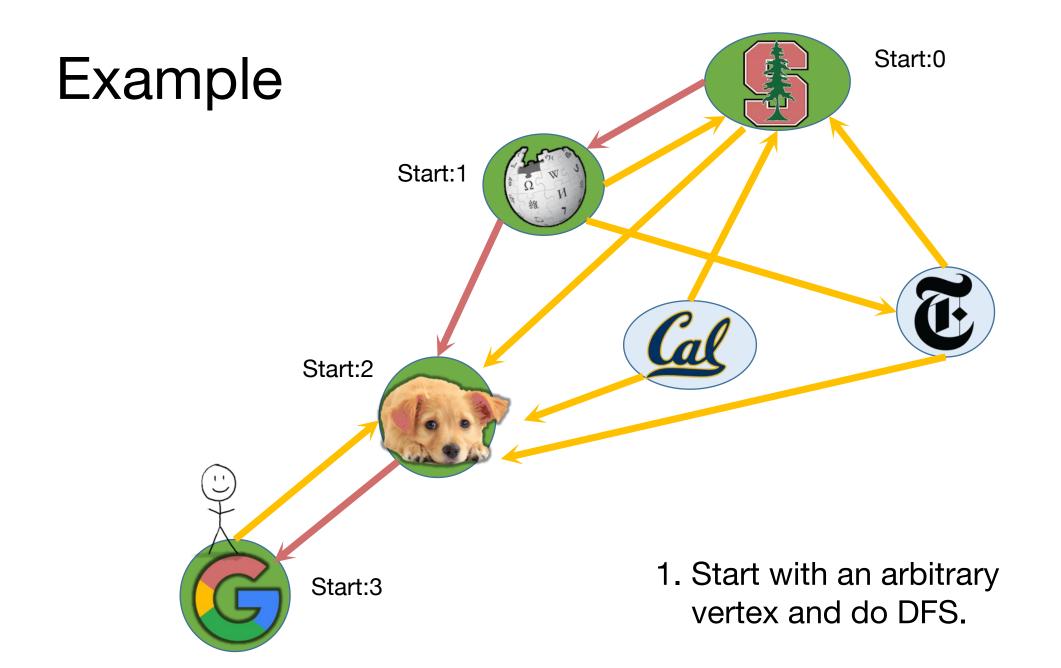


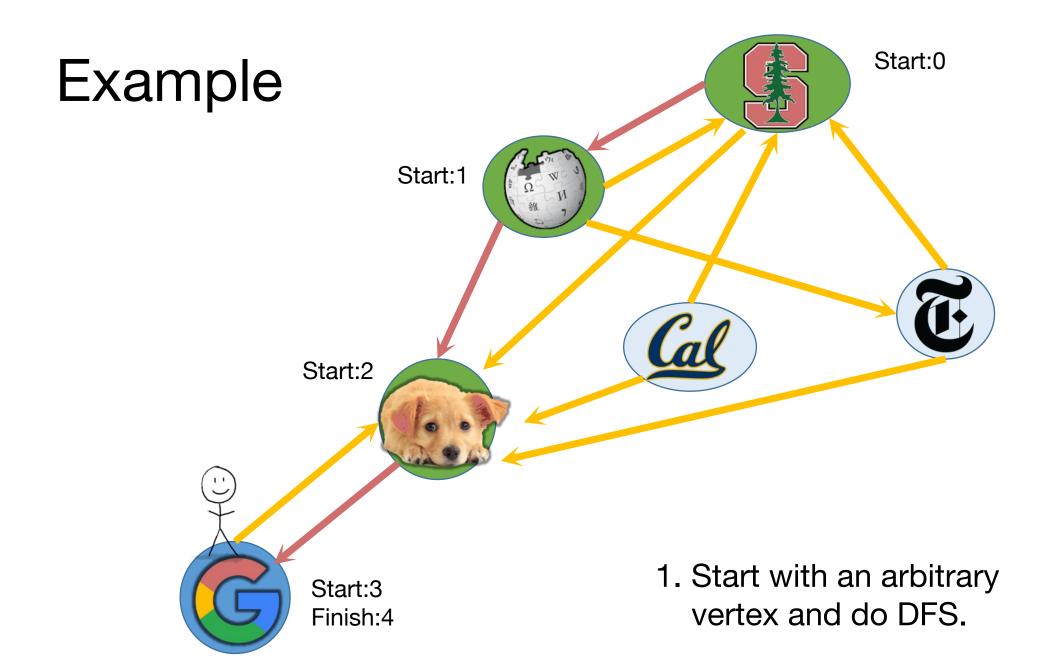


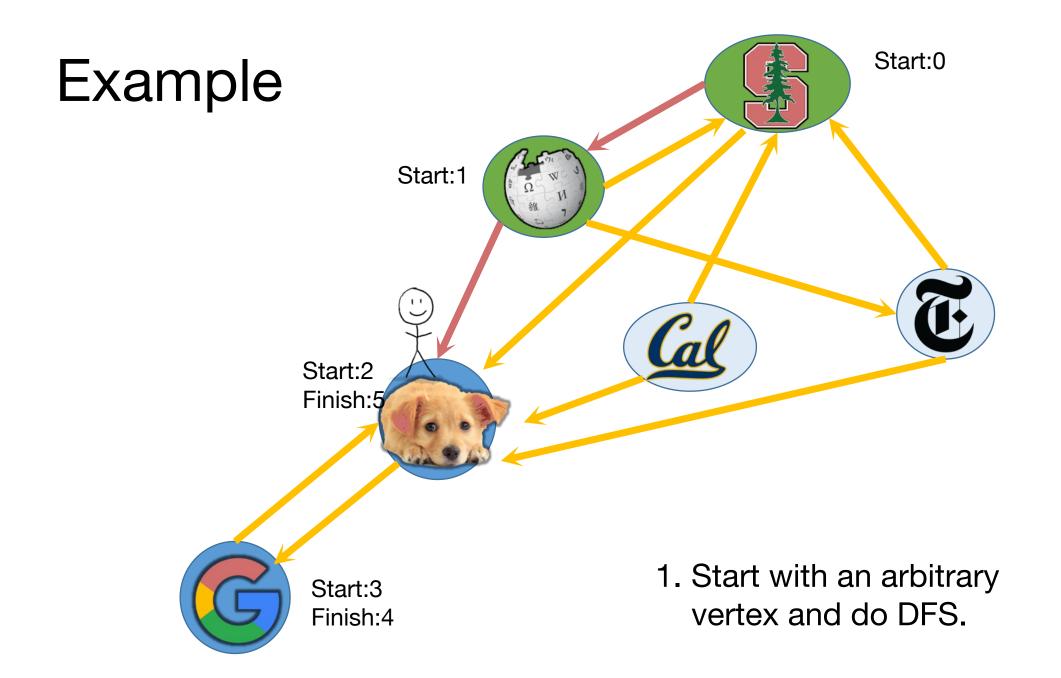


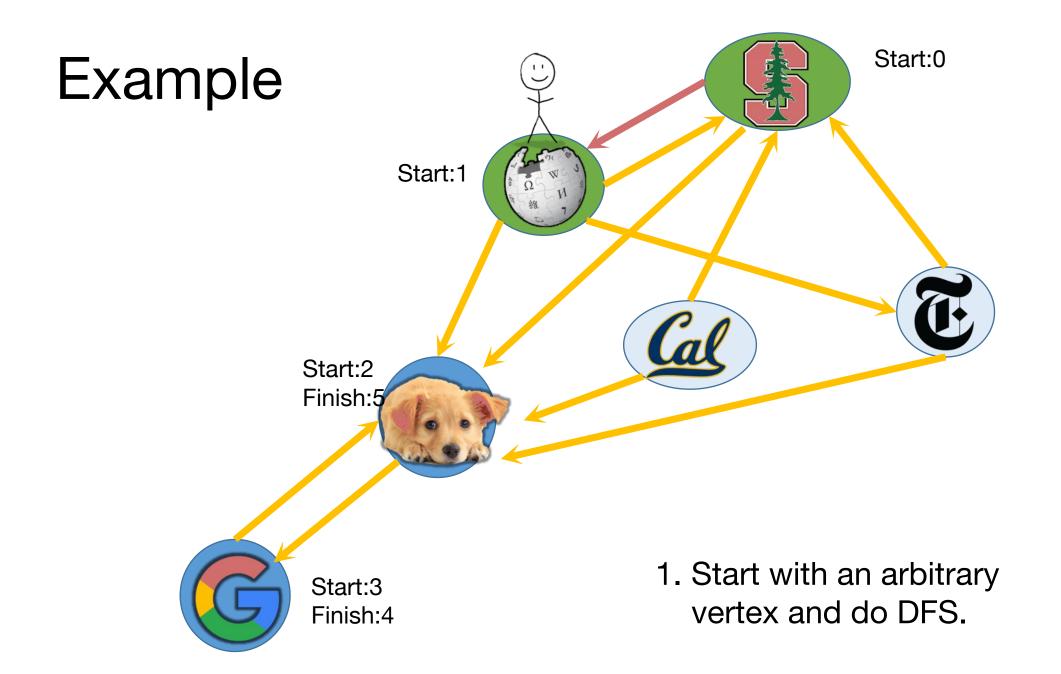


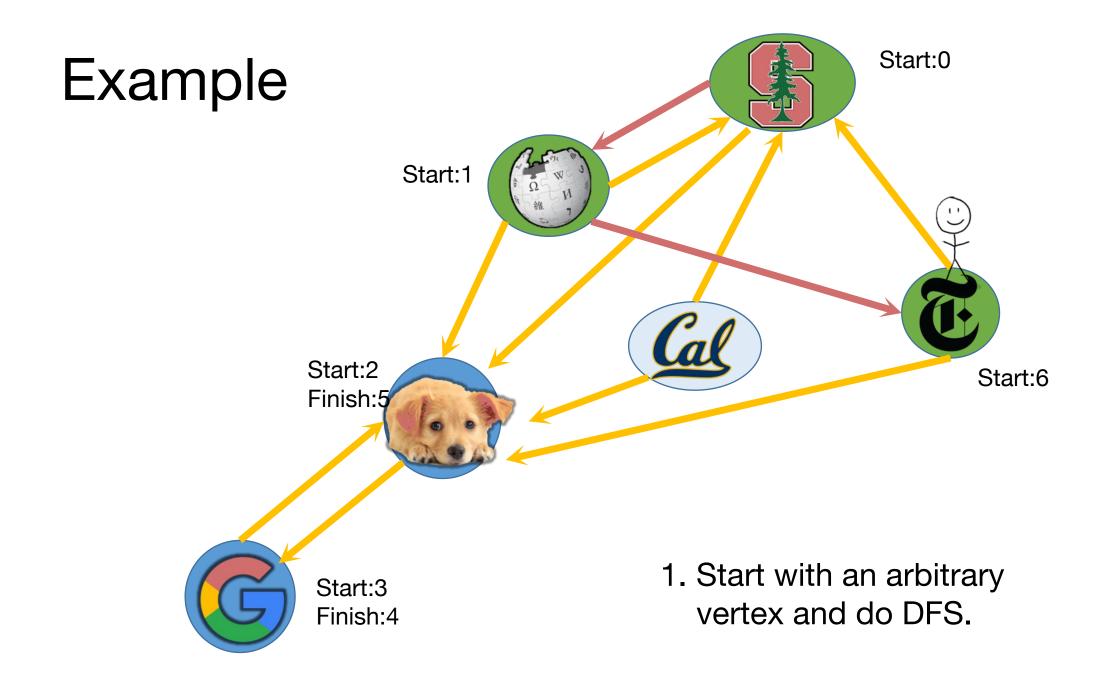


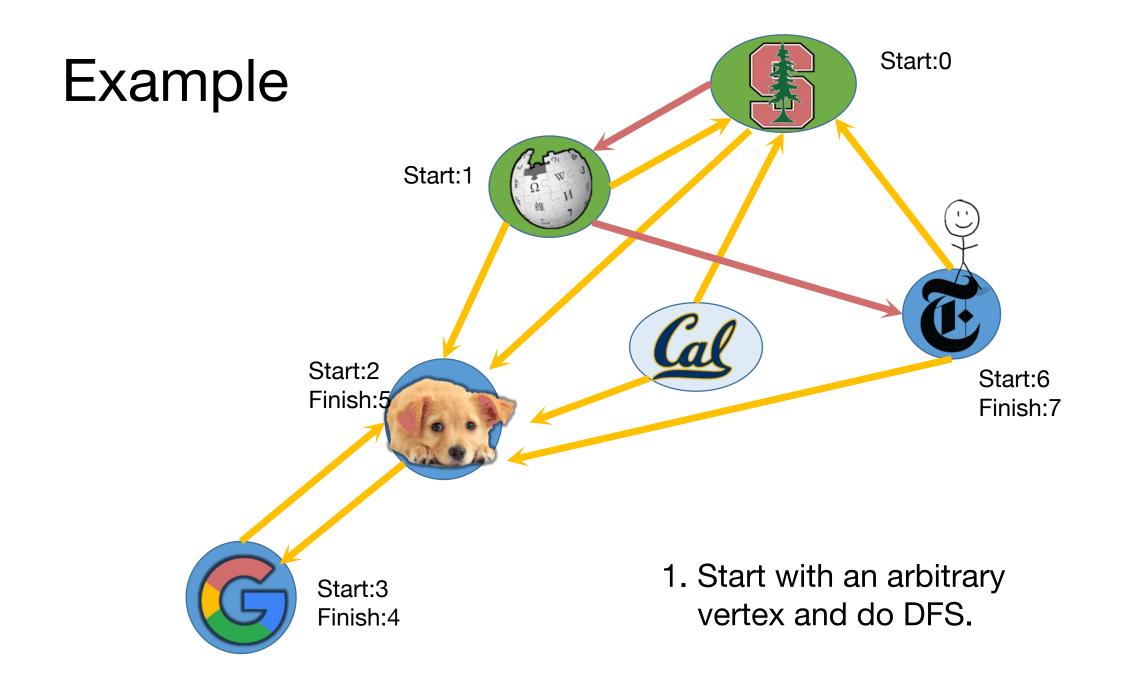


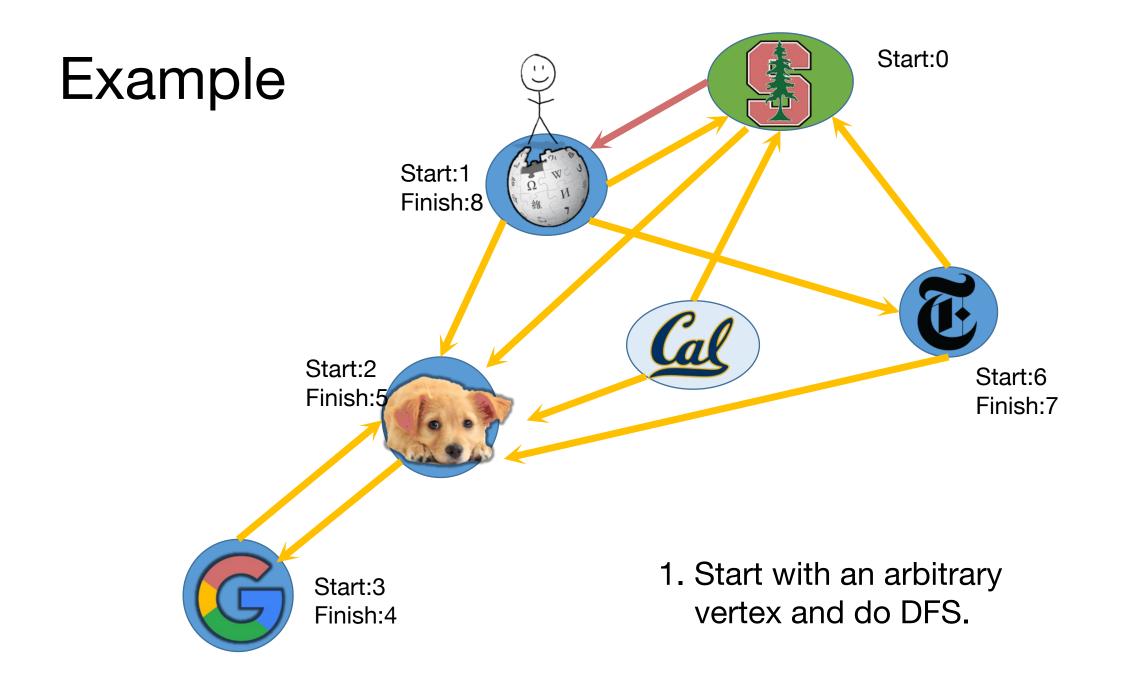


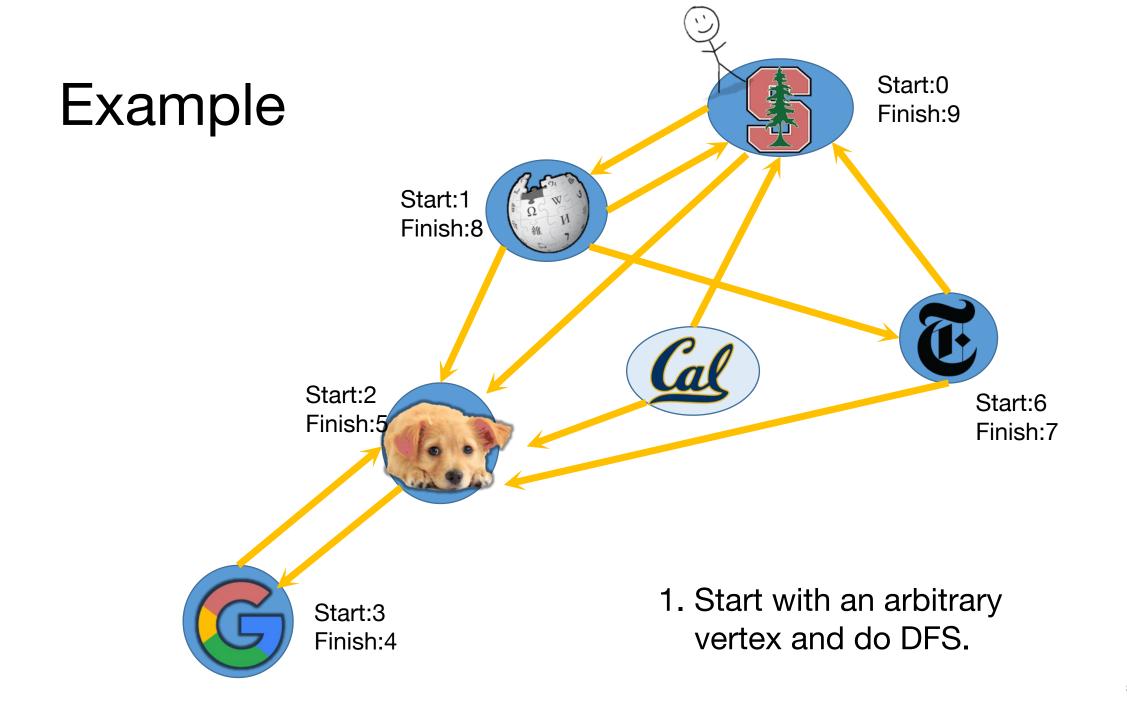


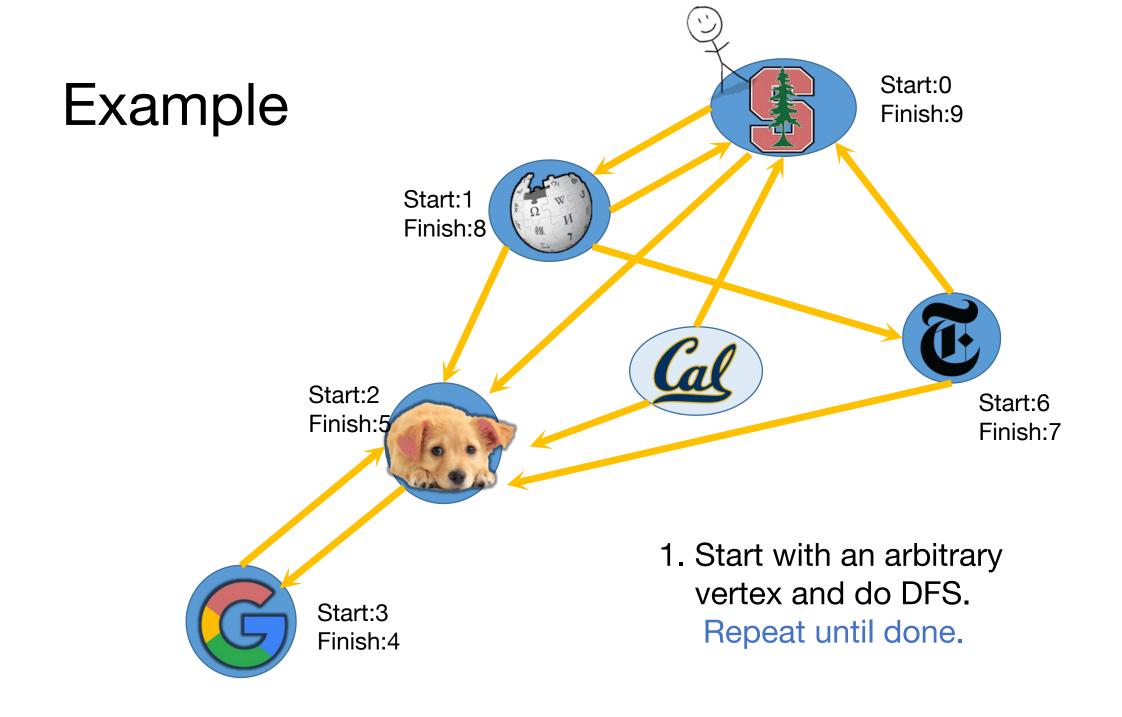




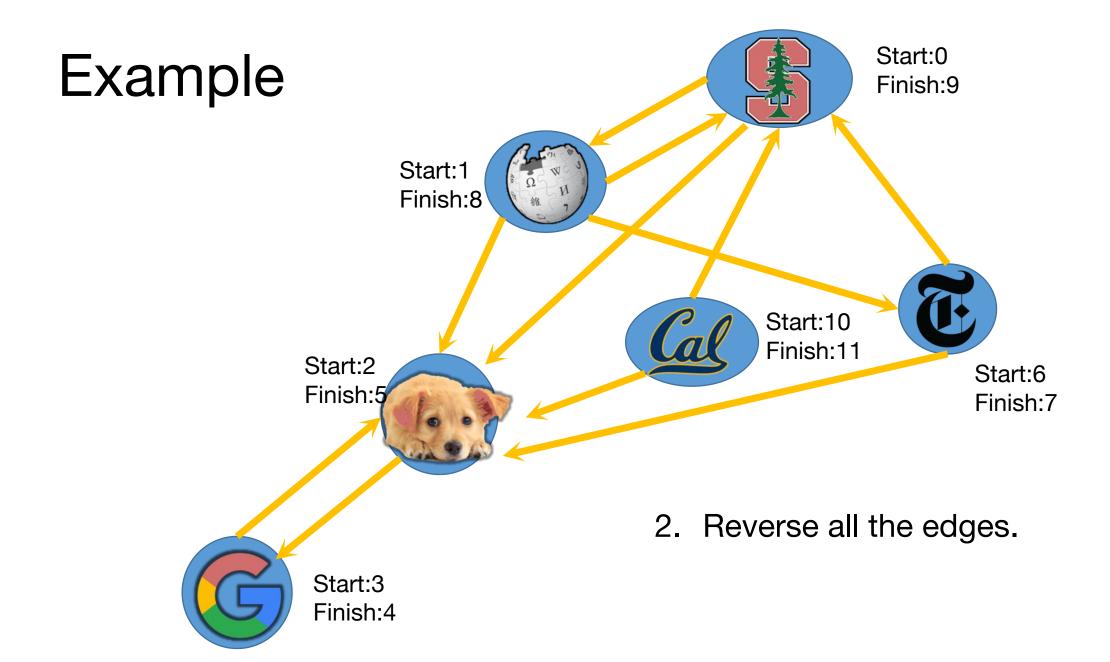








## Start:0 Example Finish:9 Start:1 Finish:8 (<del>00</del>) Start:10 Finish:11 Start:2 Start:6 Finish:5 Finish:7 1. Start with an arbitrary vertex and do DFS. Start:3 Repeat until done. Finish:4



## Start:0 Example Finish:9 Start:1 Finish:8 Start:10 Finish:11 Start:2 Start:6 Finish:5 Finish:7 2. Reverse all the edges. Start:3 Finish:4

### Start:0 Example Finish:9 Start:1 Finish:8 Start:10 Finish:11 Start:2 Start:6 Finish:5 Finish:7 3. Do DFS again, but this time, start with the Start:3 vertices with the largest Finish:4 finish time.

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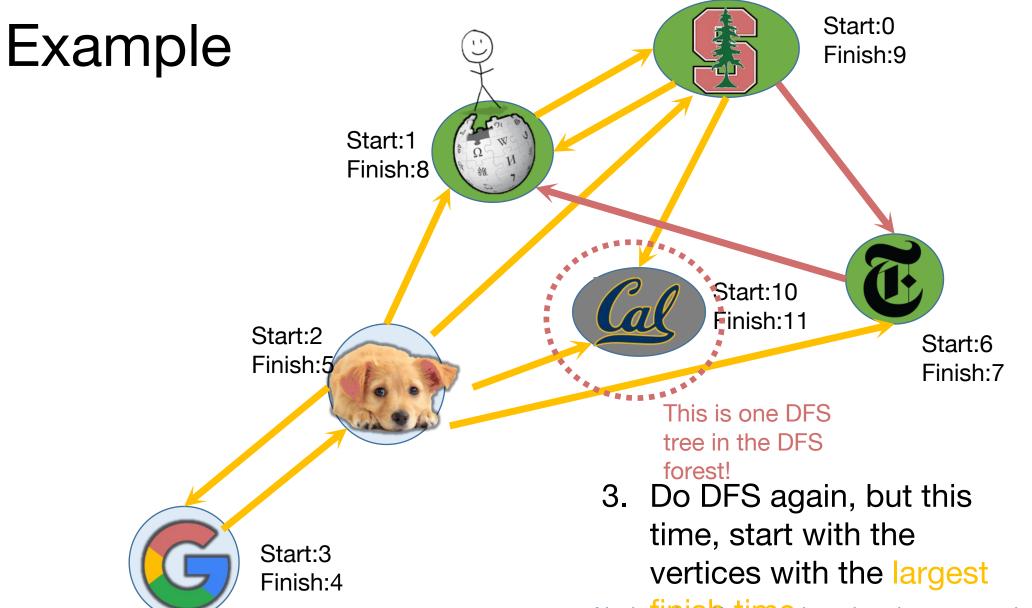
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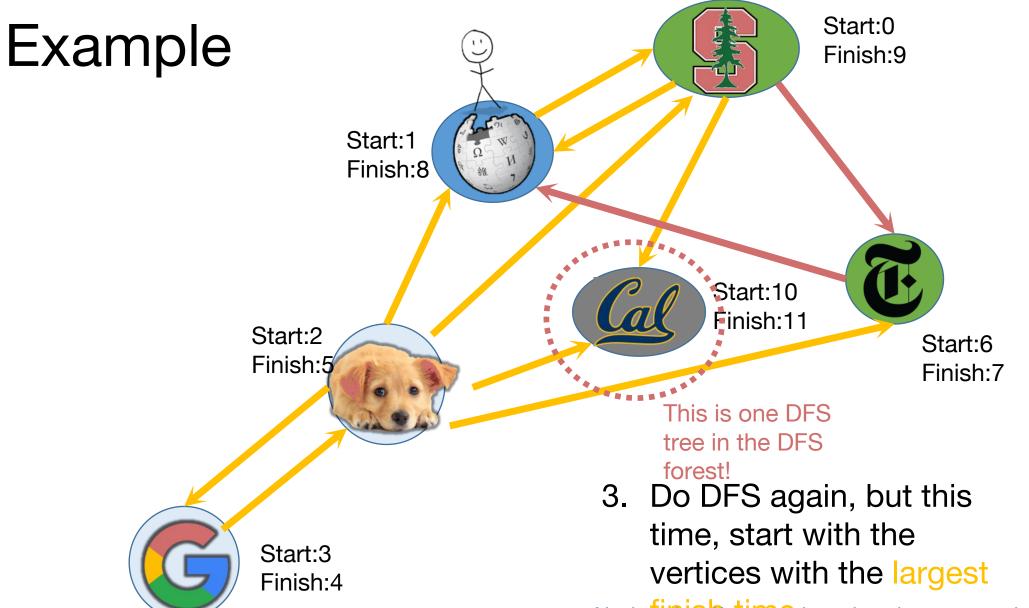
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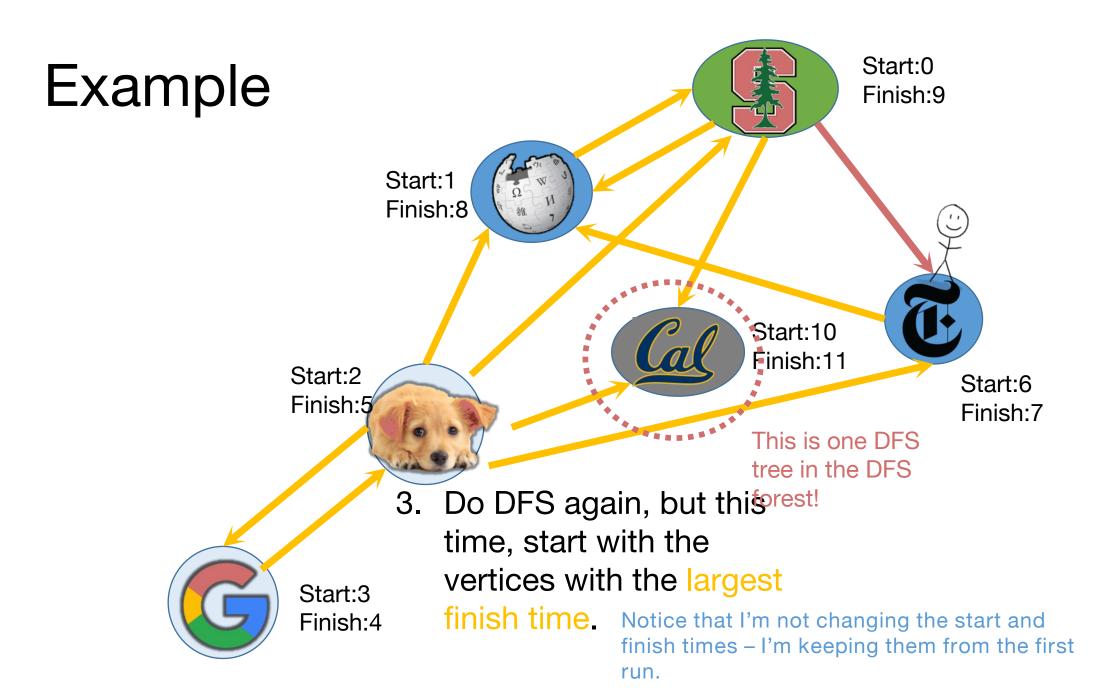
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Notice that handing the start and finish times – I'm keeping them from the first



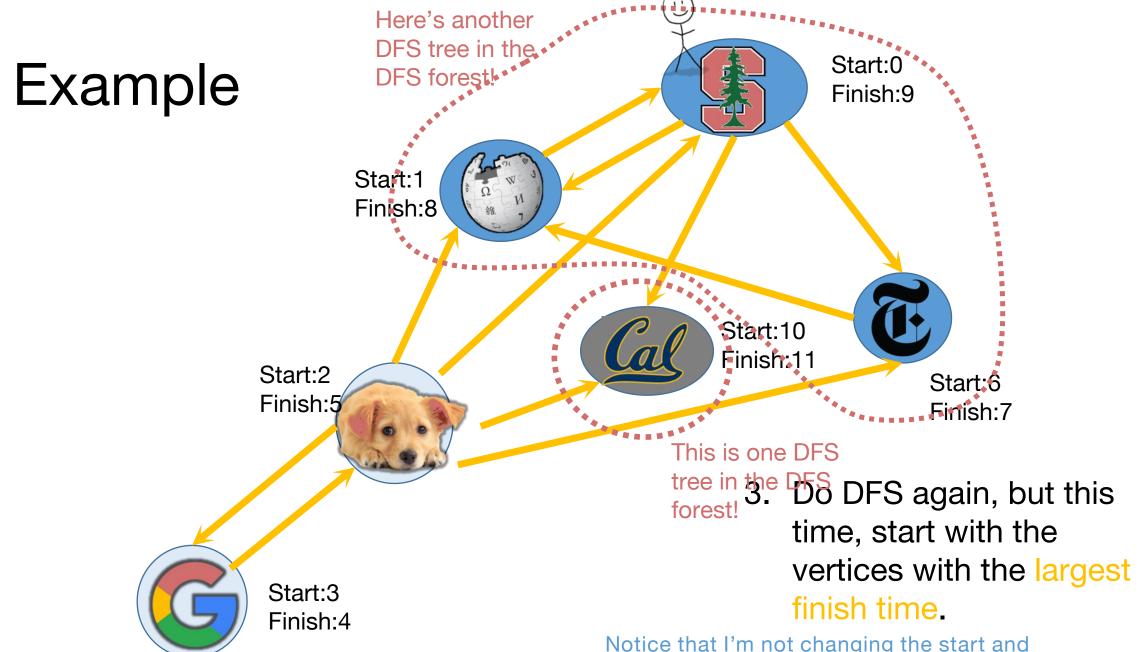


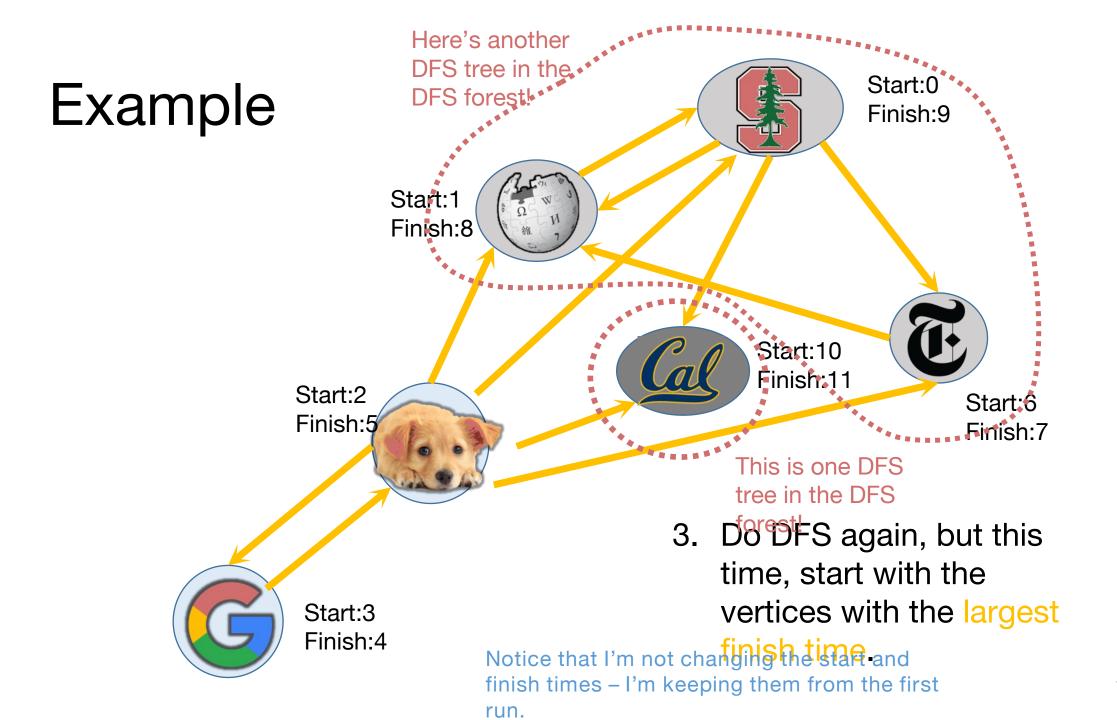
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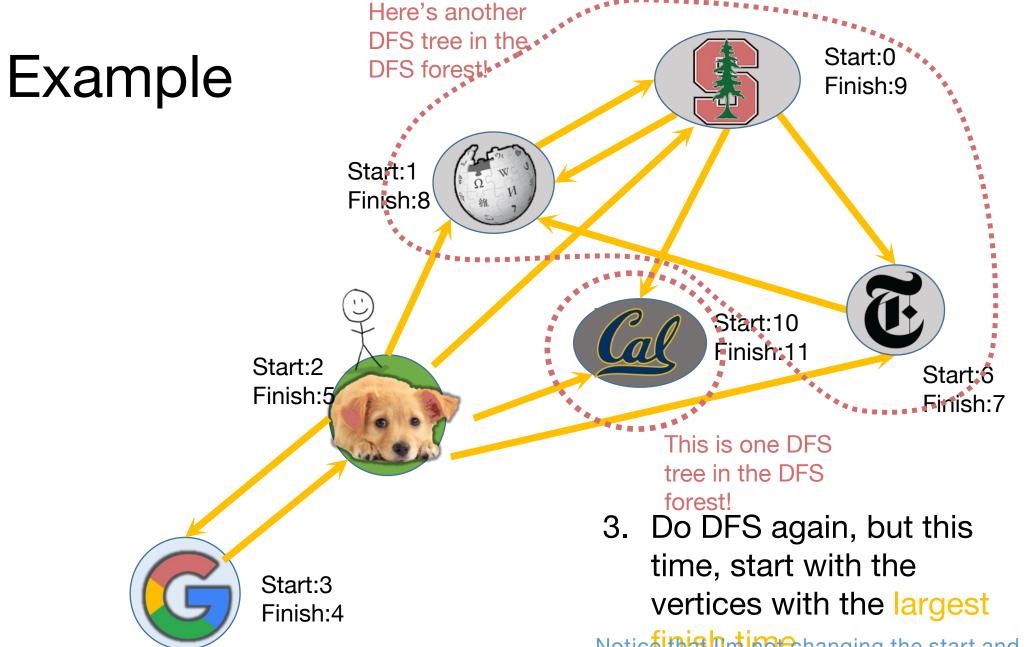


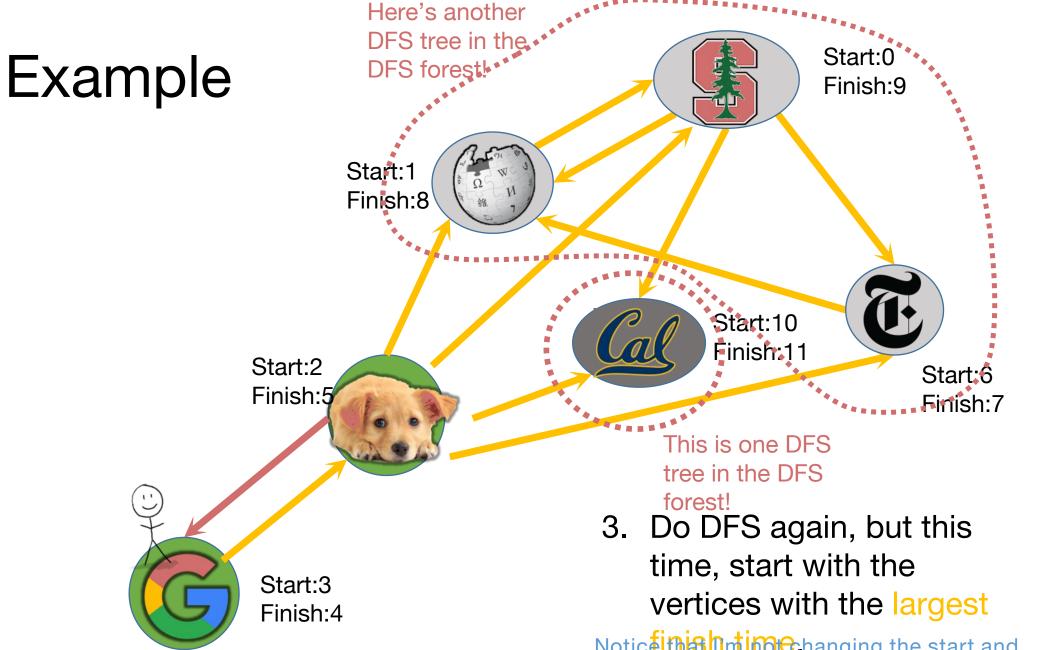
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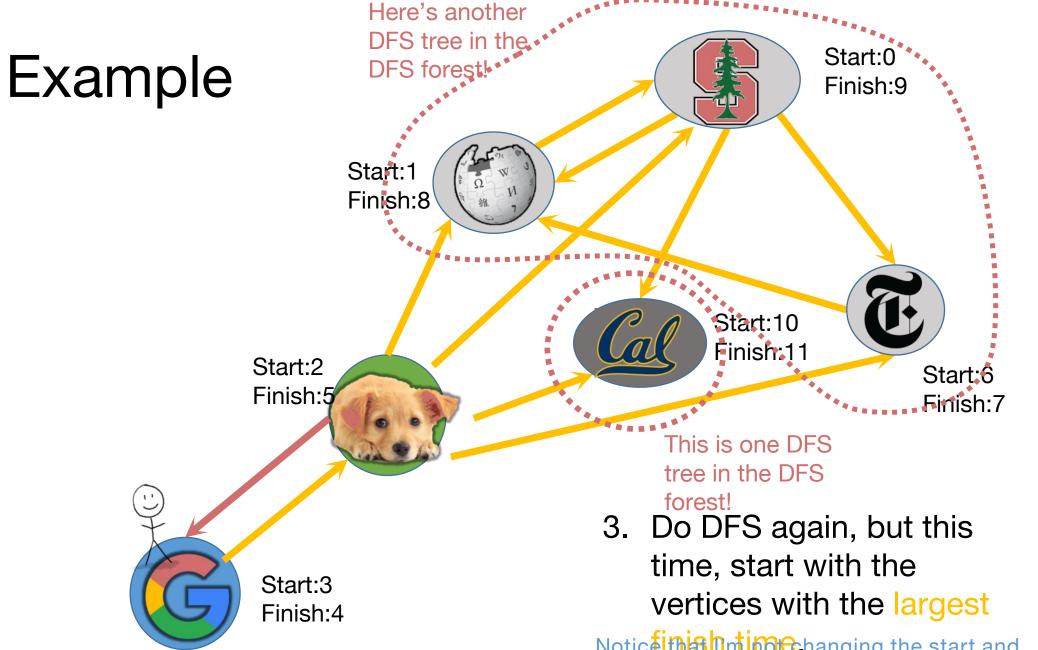
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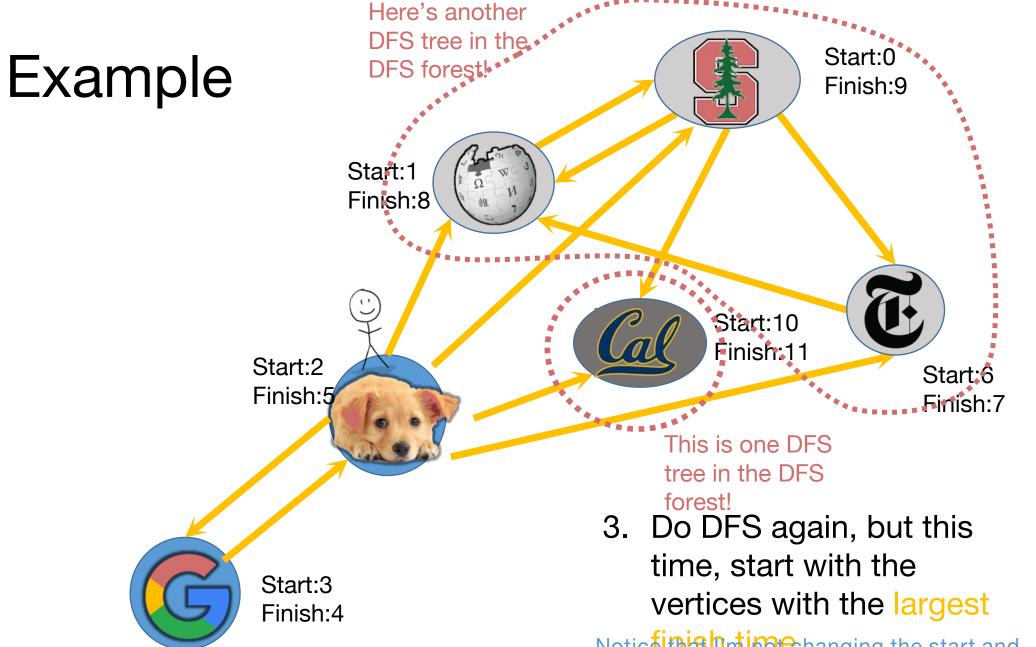


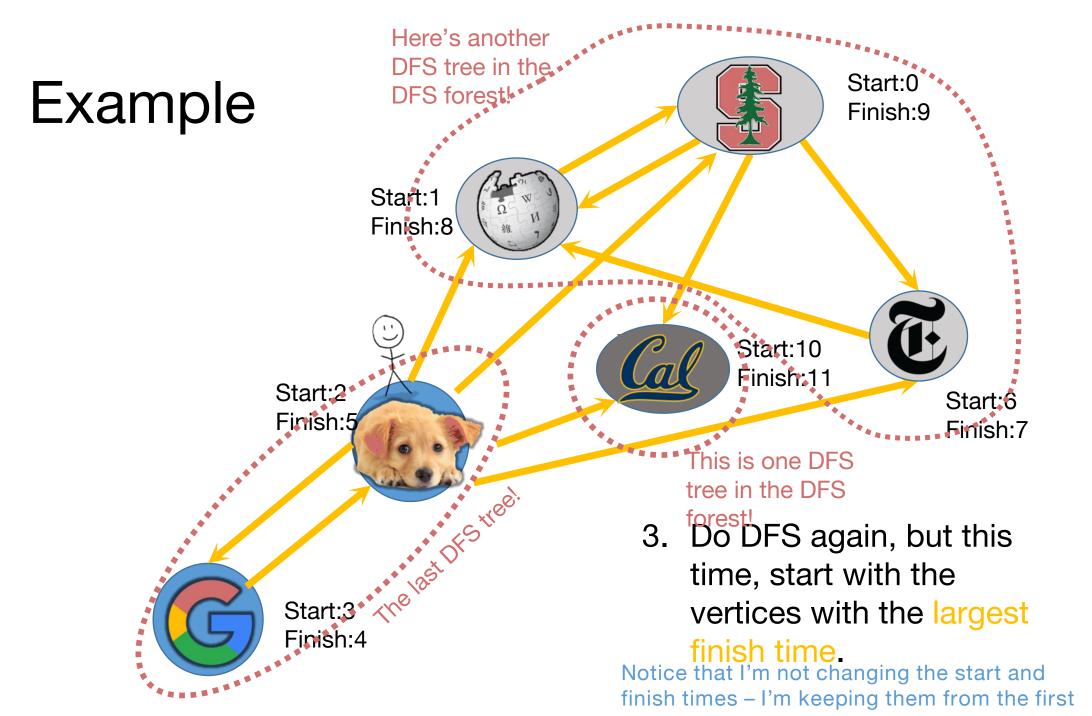


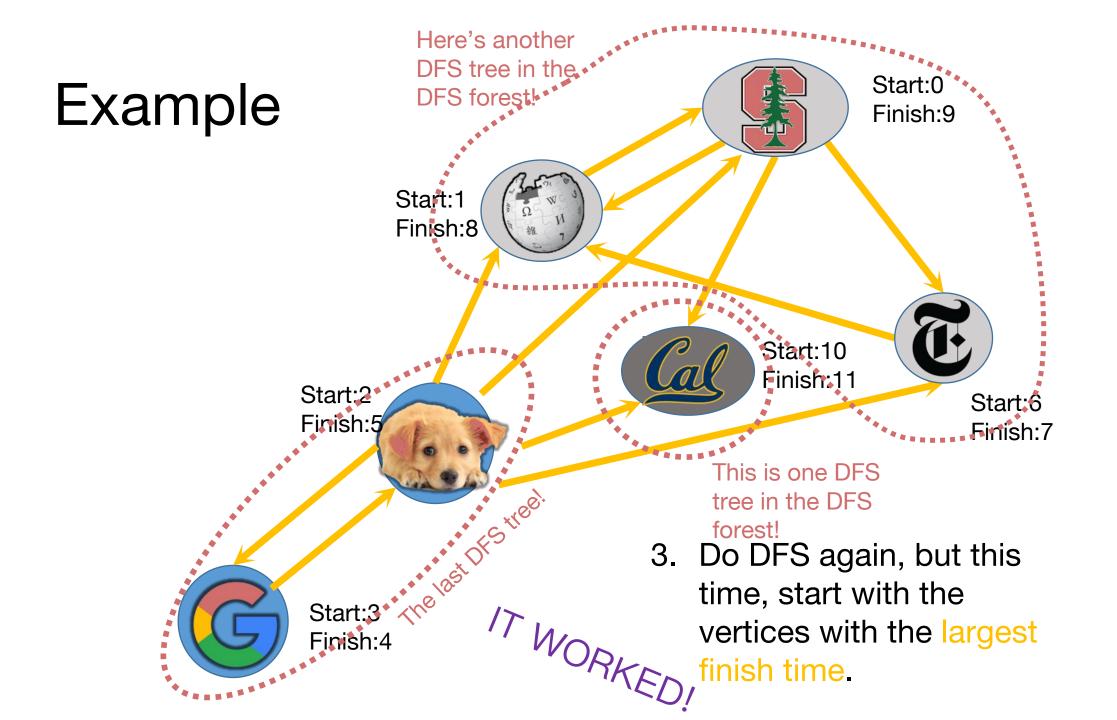






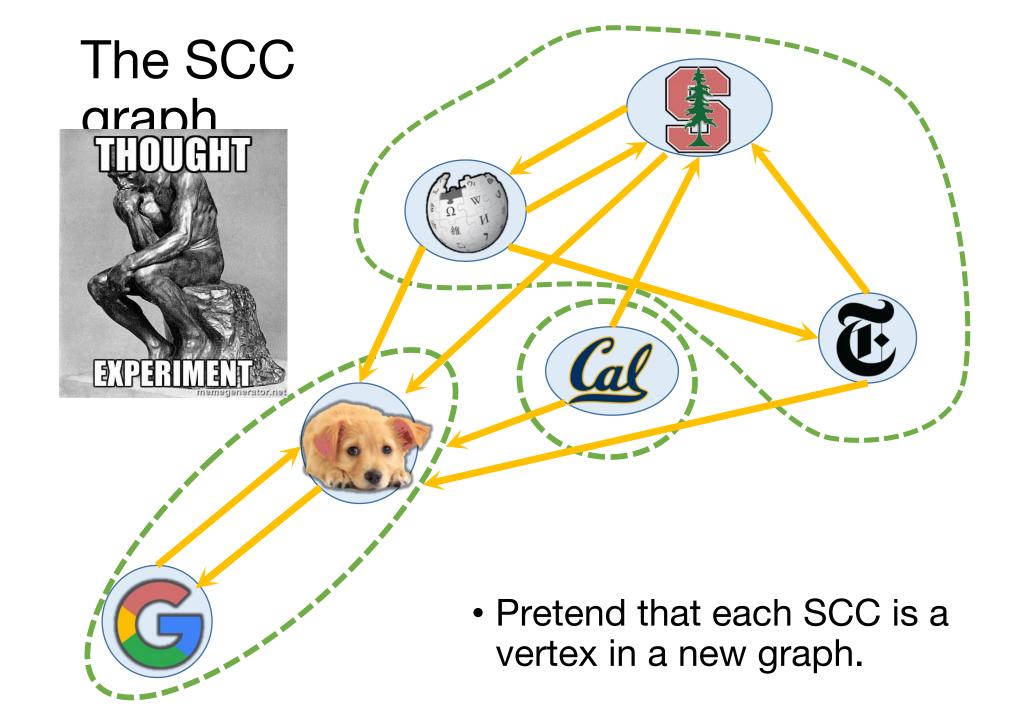






# One question

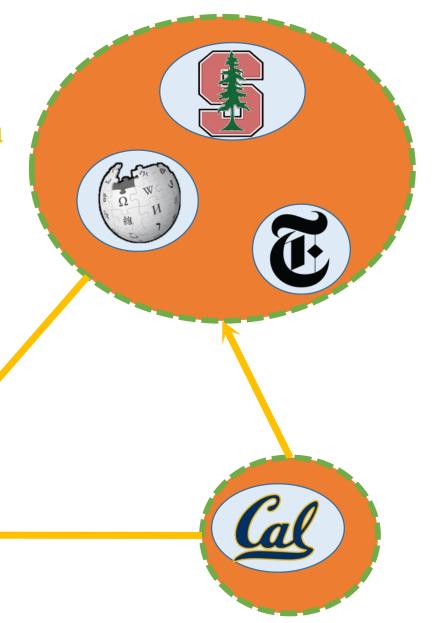




# The SCC graph

Lemma 1: The SCC graph is a Directed Acyclic Graph (DAG).

Proof idea: if not, then two SCCs would collapse into one.



# Starting and finishing times in a SCC

#### **Definitions:**

• The finishing time of a SCC is the largest finishing time of any element of that SCC.

 The starting time of a SCC is the smallest starting time of any element of that SCC.



Start: 0

Finish: 9

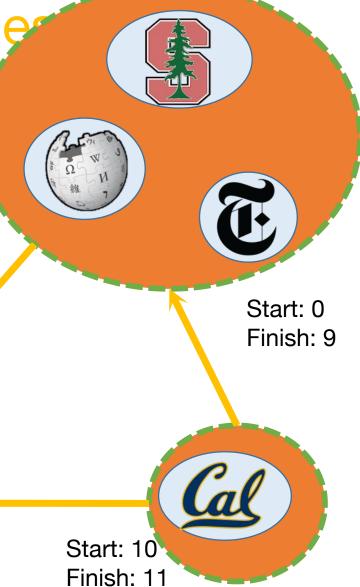
## Our SCC DAG

with start and finish time

Last time we saw that
 Finishing times allowed us
 to topologically sort of the
 vertices.

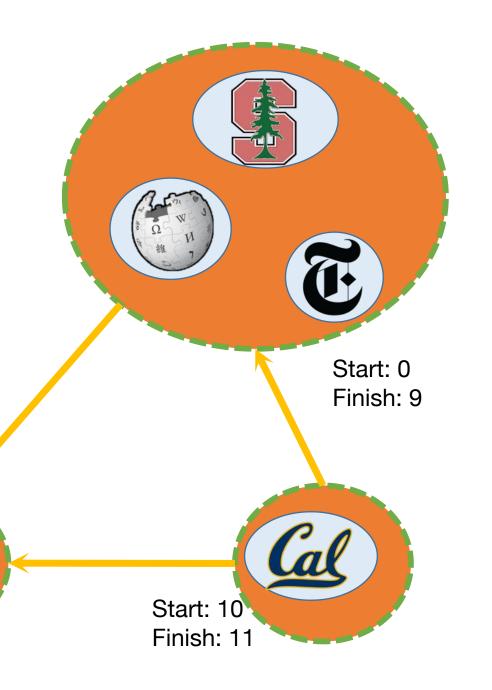
Notice that works in this example too...





## Main idea

• Let's reverse the edges.



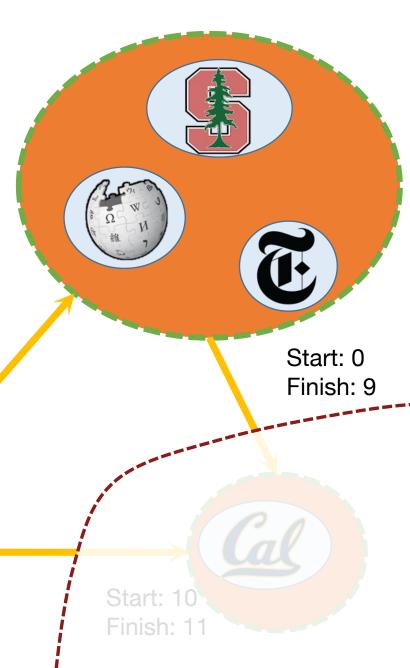
Start: 2 Finish: 5

## Main idea

- Let's reverse the edges.
- Now, the SCC with the largest finish time has no edges going out.
  - If it did have edges going out, then it wouldn't be a good thing to choose first in a topological ordering!
- If I run DFS there, I'll find exactly that component.
- Remove and repeat.

Start: 2 Finish: 5





Let's make this idea formal.

#### Recall

• If v is a descendent of w in this tree:

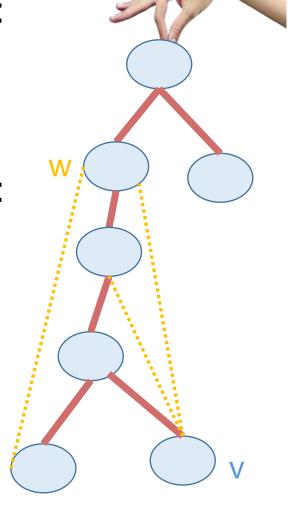


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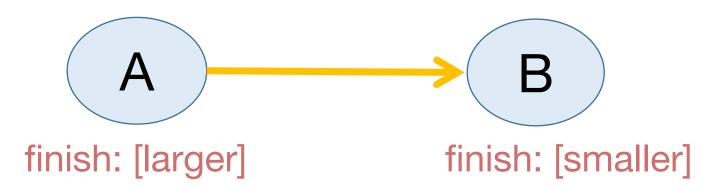
(or the other way

• If neither are descendents of each othestart v.finish w.start w.finish



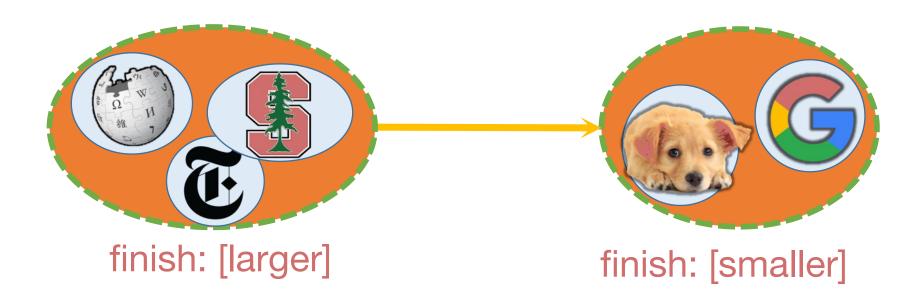
### As we saw last time...

Claim: In a DAG, we'll always have:



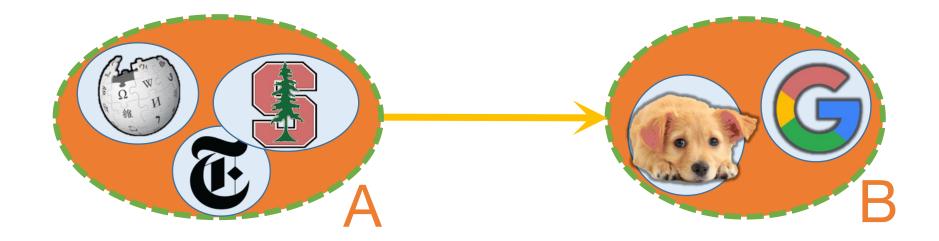
# Same thing, in the SCC DAG.

Claim: we'll always have

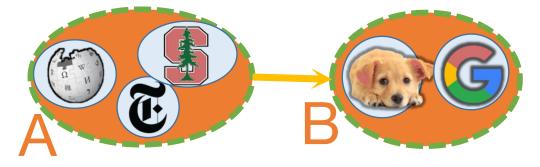


## Let's call it Lemma 2

• If there is an edge like this:

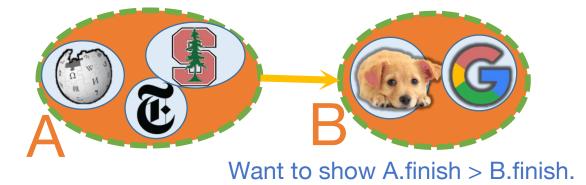


• Then A.finish > B.finish.



Want to show A.finish > B.finish.

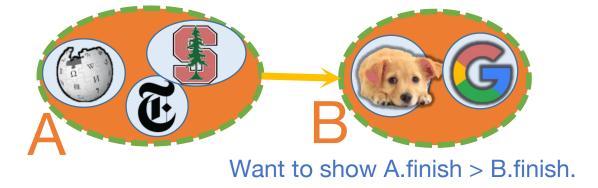
- Two cases:
  - We reached A before B in our first DFS.
  - We reached B before A in our first DFS.



- Case 1: We reached A before B in our first DFS.
- Say that:
  - y has the largest finish in B;
     B.finish = y.finish
  - z was discovered first in A;
     A.finish >= z.finish
- Then:
  - Reach A before B
  - => we will discover y via z
  - => y is a descendant of z in the DFS forest.

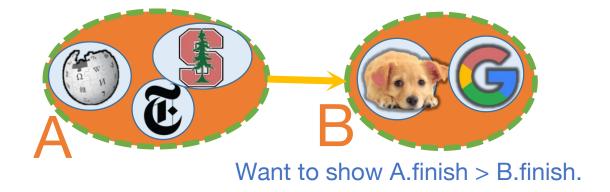


aka,
A.finish >
B.finish



- Case 2: We reached B before A in our first DFS.
- There are no paths from B to A
  - because the SCC graph has no cycles
- So we completely finish exploring B and never reach A.
- A is explored later after we restart DFS.

aka, A.finish > B.finish



- Two cases:
  - We reached A before B in our first DFS.
  - We reached B before A in our first DFS.
- In either case:

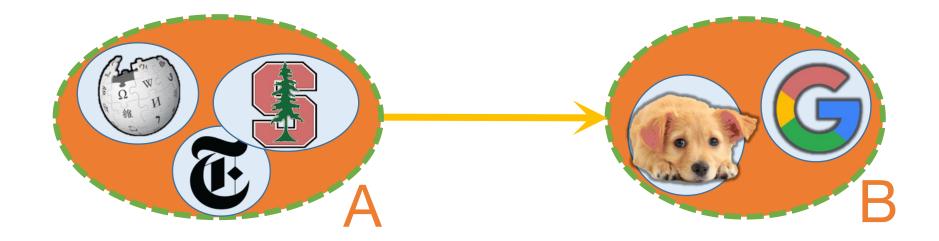


which is what we wanted to show.

#### This establishes:

## Lemma 2

• If there is an edge like this:

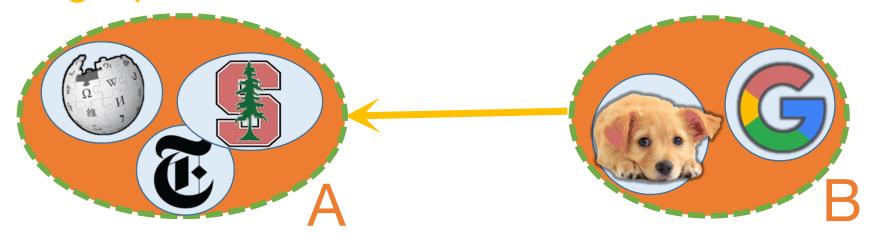


• Then A.finish > B.finish.

#### This establishes:

# Corollary 1

 If there is an edge like this in the reversed graph:



• Then A.finish > B.finish.

# Now we see why this finds SCCs.

Remember that after the first round of DFS, and after we reversed all the edges, we ended up with this SCC-DAG:

Start: 0

Finish: 9

99

 The Corollary says that all blue arrows point towards larger finish times.

• So if we start with the largest finish time, all blue arrows lead in.

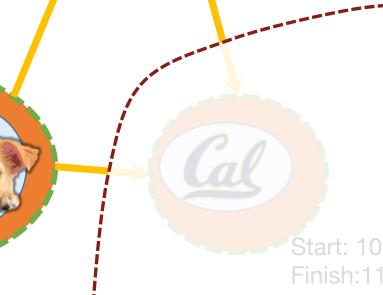
 Thus, that connected component, and only that connected component, are reachable by the second round of DFS

 Now, we've deleted that first component.

 The next one has the next biggest finishing time.

So all remaining blue arrows lead in.

Start: 2 Finish: 5



· Repeat.

# Formally, we prove it by induction

 Theorem: The algorithm we saw before will correctly identify strongly connected components.

#### Inductive hypothesis:

 The first t trees found in the second (reversed) DFS forest are the t SCCs with the largest finish times.

#### Base case: (t=0)

 The first 0 trees found in the reversed DFS forest are the 0 SCCs with the largest finish times. (TRUE)

## Inductive step [drawing on board to

#### supplement]

- Assume by induction that the first t trees are the lastfinishing SCCs.
- Consider the (t+1)st tree produced, suppose the root is x.
- Suppose that x lives in the SCC A.
- Then A.finish > B.finish for all remaining SCCs B.
  - This is because we chose x to have the largest finish time.
- Then there are no edges leaving A in the remaining SCC DAG.
  - This follows from the Corollary.
- Then DFS started at x recovers exactly A.
  - It doesn't recover any more since nothing else is reachable.
  - It doesn't recover any less since A is strongly connected.
  - (Notice that we are using that A is still strongly connected when we reverse all the edges).
- So the (t+1)st tree is the SCC with the (t+1)st biggest finish time.

# Formally, we prove it by induction

 Theorem: The algorithm we saw before will correctly identify strongly connected components.

- Inductive hypothesis:
  - The first t trees found in the second (reversed) DFS forest are the t SCCs with the largest finish times.
- Base case: [done]
- Inductive step: [done]
- Conclusion: The second (reversed) DFS forest contains all the SCCs as its trees!
  - (This is the IH when t = #SCCs)

#### Punchline:

we can find SCCs in time O(n + m)

#### Algorithm:

- Do DFS to create a DFS forest.
  - Choose starting vertices in any order.
  - Keep track of finishing times.
- Reverse all the edges in the graph.
- Do DFS again to create another DFS forest.
  - This time, order the nodes in the reverse order of the finishing times that they had from the first DFS run.
- The SCCs are the different trees in the second DFS forest.

(Clearly it wasn't obvious since it took all class to do! But hopefully it is less mysterious now.)

# Recap

- Depth First Search reveals a very useful structure!
  - We saw last week that this structure can be used to do Topological Sorting in time O(n + m)
  - Today we saw that it can also find Strongly Connected Components in time O(n + m)
  - This was pretty non-trivial.

## Next time

• Dijkstra's algorithm!