

Introduction to Control

Control Engineering (Reguleringsteknik)

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Agenda



Introduction

- Course Overview

- Motivation

Open Loop Control

Feedback Control

- Stability

- Disturbance Rejection

- Sensitivity Analysis

- Linearization

Steady State Tracking

Cascade Control



Matematiske og grafiske metoder til syntese af lineære tidsinvariante systemer:¹

- ▶ diskret og kontinuert tilstandsbeskrivelse
- ▶ **analyse i tid og frekvens**
- ▶ **stabilitet**, reguleringshastighed, følsomhed og fejl
- ▶ digitale PI, PID, LEAD og LAG regulatorer (serieregulatorer)
- ▶ tilstandsregulering, pole-placement og tilstands-estimering (observer)
- ▶ optimal regulering (least squares) og optimal tilstands-estimation (Kalman-filter)

Færdigheder:

Efter gennemførelse af kurset kan den succesfulde studerende:

- ▶ **kunne analysere**, dimensionere og implementere **såvel kontinuert som tidsdiskret** regulering af **lineære tidsinvariante** og stokastiske **systemer**

Kompetencer:

Efter gennemførelse af kurset kan den succesfulde studerende:

- ▶ anvende og implementere klassiske og moderne reguleringsteknikker for at kunne styre og regulere en robot hurtig og præcist

¹ Based on https://fagbesk.sam.sdu.dk/?fag_id=39673



The twelve lectures of the course are

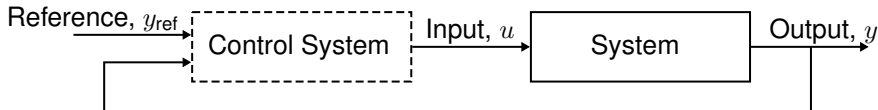
- ▶ **Lecture 1:** Introduction to Linear Time-Invariant Systems
- ▶ **Lecture 2:** Stability and Performance Analysis
- ▶ **Lecture 3:** Introduction to Control
- ▶ **Lecture 4:** Design of PID Controllers
- ▶ **Lecture 5:** Root Locus
- ▶ **Lecture 6:** The Nyquist Plot
- ▶ **Lecture 7:** Dynamic Compensators and Stability Margins
- ▶ **Lecture 8:** Implementation
- ▶ **Lecture 9:** State Feedback
- ▶ **Lecture 10:** Observer Design
- ▶ **Lecture 11:** Optimal Control (Linear Quadratic Control)
- ▶ **Lecture 12:** The Kalman Filter

Motivation

Motivating Example



Task: Design a cruise control for a car.



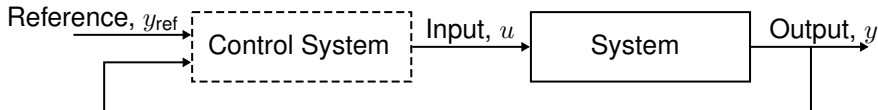
- ▶ **Control Input:** Throttle position u
- ▶ **Measured Output:** Velocity of the car y
- ▶ **Reference Input:** Desired velocity of the car y_{ref}

Motivation

Motivating Example



Task: Design a cruise control for a car.



Today, answers to the following questions are provided:

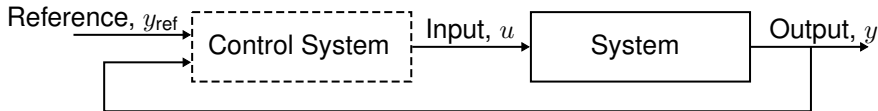
1. How should the control input u be designed such that a desired velocity y_{ref} is reached?

Motivation

Motivating Example

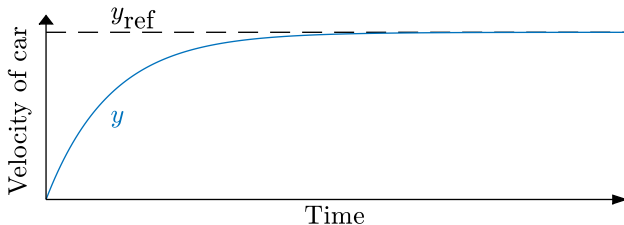


Task: Design a cruise control for a car.



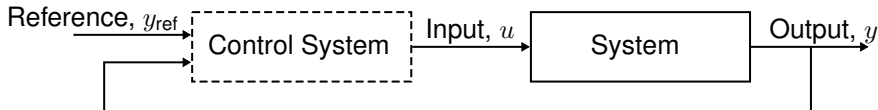
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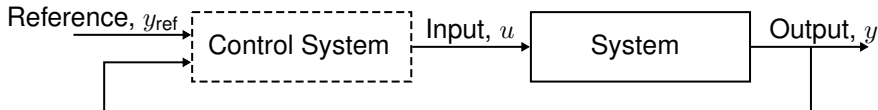
1. How should the control input u be designed such that a desired velocity y_{ref} is reached?
2. Can y_{ref} be reached despite uncertainties in the system?

Motivation

Motivating Example

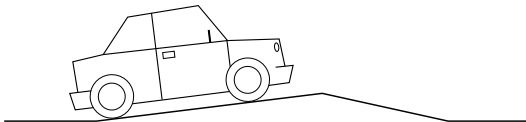


Task: Design a cruise control for a car.



Today, answers to the following questions are provided:

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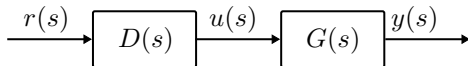


Open Loop Control

Example (1)



How should $D(s)$ be chosen to ensure that the desired constant velocity r (in km/h) is reached?

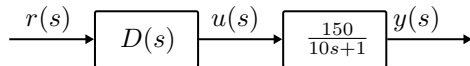


Open Loop Control

Example (1)



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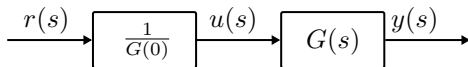
Consider an example where the step response of the system is given as follows, where u is the throttle position and y is the speed in km/h.

Open Loop Control

Example (2)



A first approach to controlling the system could be to use $D(s) = \frac{1}{G(0)}$. Then the desired constant velocity r is reached.



Steady-State Value of Time Function

Possible Final Values



Suppose that $Y(s)$ is the Laplace transform of $y(t)$. Then the final value of $y(t)$ is either

- ▶ **Unbounded.**
- ▶ **Undefined.**
- ▶ **Constant.**

Steady-State Value of Time Function

Possible Final Values



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- ▶ **Unbounded.** If $Y(s)$ has any poles in the open right half-plane.
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Steady-State Value of Time Function

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Steady-State Value of Time Function

Possible Final Values



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- ▶ **Unbounded.** If $Y(s)$ has any poles in the open right half-plane.
- ▶ **Undefined.** If $Y(s)$ has a pole pair on the imaginary axis.
- ▶ **Constant.** If all poles of $Y(s)$ are in the open left half-plane, except for one at $s = 0$.

Steady-State Value of Time Function

The Final Value Theorem



If all poles of $sY(s)$ are in the open left half of the s -plane, then

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} sY(s).$$

Steady-State Value of Time Function

The Final Value Theorem



If all poles of $sY(s)$ are in the open left half of the s -plane, then

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} sY(s).$$

The ***Final Value Theorem*** determines the constant value that the impulse response of a stable system converges to.

Steady-State Value of Time Function

DC Gain



The Final Value Theorem can also be used to determine the DC gain of a system, i.e., the output when a step input is applied to the system.

Steady-State Value of Time Function

DC Gain



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Recall that the impulse response of the transfer function $1/s$ is a constant (this is also seen from the Final Value Theorem).

Steady-State Value of Time Function

DC Gain



The Final Value Theorem can also be used to determine the DC gain of a system, i.e., the output when a step input is applied to the system.

Recall that the impulse response of the transfer function $1/s$ is a constant (this is also seen from the Final Value Theorem). Thus, the DC gain of a system $G(s)$ is

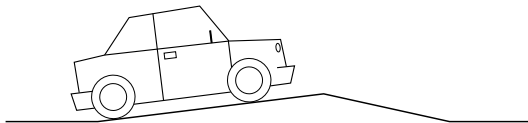
$$\lim_{s \rightarrow 0} sG(s) \frac{1}{s} = \lim_{s \rightarrow 0} G(s).$$

Open Loop Control

Example (3)



Disturbances affect all systems; as an example, the inclination of the road changes.

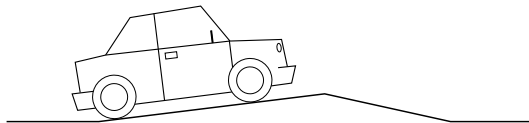


Open Loop Control

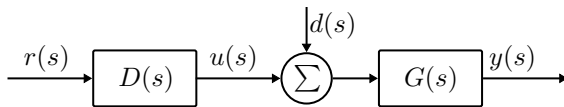
Example (3)



Disturbances affect all systems; as an example, the inclination of the road changes.



Block diagram of the system including a disturbance.

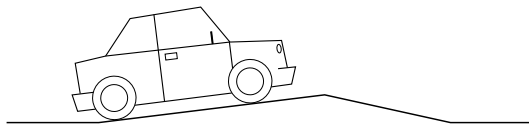


Open Loop Control

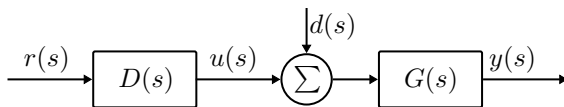
Example (3)



Disturbances affect all systems; as an example, the inclination of the road changes.



Block diagram of the system including a disturbance.



The open loop control system, with $D(s) = \frac{1}{G(0)}$, only reaches the reference if $d(s) = 0$!

Feedback Control



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Open Loop Control

Feedback Control

Stability

Disturbance Rejection

Sensitivity Analysis

Linearization

Steady State Tracking

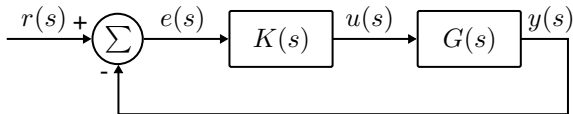
Cascade Control

Feedback Control

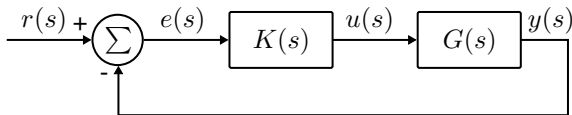
Definition



The connection of a controller $K(s)$ and a system (also called plant) $G(s)$ is called a closed-loop system.



The connection of a controller $K(s)$ and a system (also called plant) $G(s)$ is called a closed-loop system.



The closed-loop transfer function is derived in the following

$$\begin{aligned} \begin{cases} y(s) = G(s)u(s) \\ u(s) = K(s)(r(s) - y(s)) \end{cases} \\ y(s) = G(s)K(s)(r(s) - y(s)) \\ (1 + G(s)K(s))y(s) = G(s)K(s)r(s) \\ \frac{y(s)}{r(s)} = \frac{G(s)K(s)}{1 + G(s)K(s)} \end{aligned}$$



The closed-loop transfer function is

$$\frac{y(s)}{r(s)} = \frac{G(s)K(s)}{1 + G(s)K(s)}$$



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The closed loop system is stable when the closed-loop poles are in the open left half plane.



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$$\frac{y(s)}{r(s)} = \frac{G(s)K(s)}{1 + G(s)K(s)}$$

The closed loop system is stable when the closed-loop poles are in the open left half plane.

The **loop gain** is defined as $L(s) = G(s)K(s)$. Then the closed-loop poles are given by

$$1 + L(s) = 0.$$



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The closed loop poles satisfy

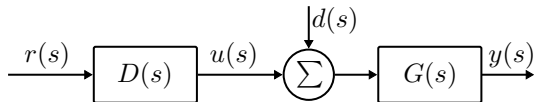
$$L(s) = -1$$

Disturbance Rejection

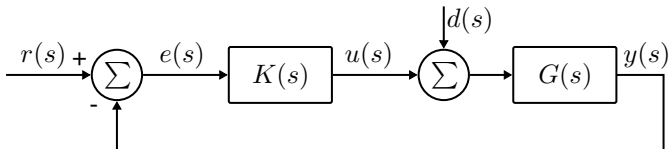


How does feedback affect the disturbance rejection properties of a control system?

Open loop control system



Closed loop control system



Disturbance Rejection



The output $y(s)$ is given as a function of inputs $d(s)$ and $r(s)$ in the following.

Open loop control system

The output $y(s)$ is given by

$$y(s) = G(s)d(s) + G(s)D(s)r(s)$$

Closed loop control system

The output $y(s)$ is given by (superposition can be applied for deriving the expression)

$$y(s) = \frac{G(s)}{1 + G(s)K(s)}d(s) + \frac{G(s)K(s)}{1 + G(s)K(s)}r(s)$$

Disturbance Rejection

Example (1)



Consider the speed control of an engine, which is affected by an unknown load torque τ_l and has dynamics given by

$$J\dot{\omega} + b\omega = Au + A\tau_l$$

where J is the inertia, b is a viscous friction, u is the control torque, and A is a constant parameter.

Disturbance Rejection

Example (1)



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where J is the inertia, b is a viscous friction, u is the control torque, and A is a constant parameter.

The dynamics of the system can be written as

$$\omega(s) = \underbrace{\frac{A}{\tau s + 1}}_{=G(s)} u(s) + \frac{A}{\tau s + 1} \tau_l(s)$$

Disturbance Rejection

Example (1)



Consider the speed control of an engine, which is affected by an unknown load torque τ_l and has dynamics given by

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Apply the feedback control $K(s)$ ($u(s) = -K(s)\omega(s)$) then

$$\omega(s) = \frac{G(s)}{1 + G(s)K(s)} \tau_l(s)$$

Disturbance Rejection

Example (2)



We aim to compare the steady state error of the open loop and closed loop system.

Disturbance Rejection

Example (2)



We aim to compare the steady state error of the open loop and closed loop system.

Example of system parameters

- ▶ **System:** DC gain of system is given by $G(0) = 1$.
- ▶ **Controller:** The controller is given by $K(s) = 99$.
- ▶ **Disturbance:** The controller is assumed to be a step of amplitude $w_0 = 1$.

Disturbance Rejection

Example (2)



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By the *final value theorem*, we compute the steady state value of open-loop and closed-loop systems.

Open-loop control

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} sG(s) \frac{w_0}{s} = 1$$

Closed-loop control

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} s \frac{G(s)}{1 + G(s)K(s)} \frac{w_0}{s} = \frac{1}{100}$$

Disturbance Rejection

Example (2)



We aim to compare the steady state error of the open loop and closed loop system.

Example of system parameters

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Open-loop control

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} sG(s) \frac{w_0}{s} = 1$$

Closed-loop control

$$\lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} s \frac{G(s)}{1 + G(s)K(s)} \frac{w_0}{s} = \frac{1}{100}$$

Conclusion: The sensitivity of the disturbance is reduced to 1/100 by feedback control.

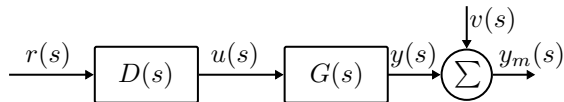
Disturbance Rejection

Influence of Measurement Noise

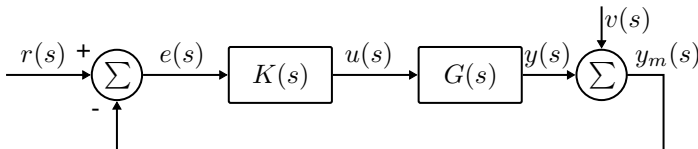


How does feedback affect the noise rejection properties of a control system?

Open loop control system



Closed loop control system



Disturbance Rejection

Influence of Measurement Noise



The output $y_m(s)$ is given as a function of inputs $v(s)$ and $r(s)$ in the following.

Open loop control system

The measured output $y_m(s)$ is given by

$$y_m(s) = G(s)D(s)r(s) + v(s)$$

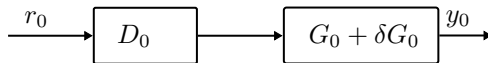
Closed loop control system

The output $y_m(s)$ is given by (superposition can be applied for deriving the expression)

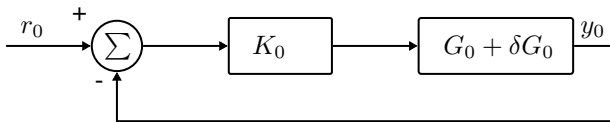
$$y_m(s) = \frac{1}{1 + G(s)K(s)}v(s) + \frac{G(s)K(s)}{1 + G(s)K(s)}r(s)$$

How does feedback affect the steady state gain when the DC gain of the plant changes?

Open loop control system



Closed loop control system





The output y_0 is given as a function of inputs r_0 and $G_0 + \delta G_0$, where $G_0 = G(s)$ for $s = 0$.

Open loop control system

The output y_0 is given by

$$y_0 = (G_0 + \delta G_0)D_0 r_0 = (G_0 D_0 + \delta G_0 D_0)r_0 = (T_{ol} + \delta T_{ol})r_0$$

The ration of $\delta T_{ol}/T_{ol}$ to $\delta G_0/G_0$ is the **sensitivity**, S . For the open-loop system $S = 1$.

Closed loop control system

The output y_0 is given by

$$y_0 = \frac{(G_0 + \delta G_0)K_0}{1 + (G_0 + \delta G_0)K_0} r_0$$

The sensitivity of the closed-loop system is $1/(1 + G_0 K_0)$.

Linearization

Principle



Consider a nonlinear n th order differential equation

$$z^{(n)} = f(z, \dots, z^{(n-1)}, u)$$



Consider a nonlinear n th order differential equation

$$z^{(n)} = f(z, \dots, z^{(n-1)}, u)$$

To approximate the differential equation in the neighborhood of a point $p = (\bar{z}, \dots, \bar{z}^{(n-1)}, \bar{u})$, first-order Taylor approximation is applied

$$z^{(n)} \approx f(\bar{z}, \dots, \bar{z}^{(n-1)}, \bar{u}) + \frac{\partial f}{\partial z} \Big|_p \hat{z} + \dots + \frac{\partial f}{\partial z^{(n-1)}} \Big|_p \hat{z}^{(n-1)} + \frac{\partial f}{\partial u} \Big|_p \hat{u}$$

where $\hat{z} = z - \bar{z}$ and all partial derivatives are evaluated at the point $p = (\bar{z}, \dots, \bar{z}^{(n-1)}, \bar{u})$.



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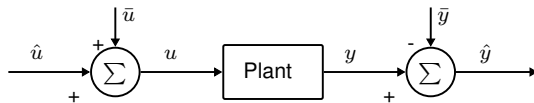
The approximation is **linear** in $\hat{z}^{(i)}$.

Linearization

Linearized model



The transfer function from \hat{u} to \hat{y} of the linearized model is linear.

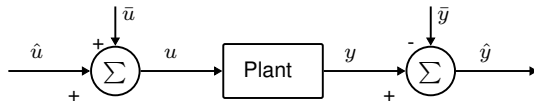


Linearization

Linearized model



The transfer function from \hat{u} to \hat{y} of the linearized model is linear.



To transform the linearized model into state space form, it is seen that

$$\hat{z}^{(n)} \approx \frac{\partial f}{\partial z} \Big|_p \hat{z} + \dots + \frac{\partial f}{\partial z^{(n-1)}} \Big|_p \hat{z}^{(n-1)} + \frac{\partial f}{\partial u} \Big|_p \hat{u}$$

is on the standard form

$$z^{(n)} - a_{n-1}z^{(n-1)} - \dots - a_1\dot{z} - a_0z = b_1u_1(t) + \dots + b_mu_m(t)$$

with

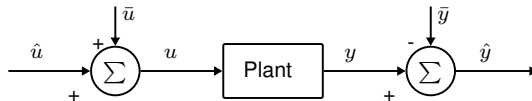
$$a_i = \frac{\partial f}{\partial z^{(i)}} \Big|_p \quad \text{and} \quad b_i = \frac{\partial f}{\partial u_i} \Big|_p$$

Linearization

Linearized model



The transfer function from \hat{u} to \hat{y} of the linearized model is linear.



To transform the linearized model into state space form, it is seen that

$$\hat{z}^{(n)} \approx \frac{\partial f}{\partial z} \Big|_p \hat{z} + \dots + \frac{\partial f}{\partial z^{(n-1)}} \Big|_p \hat{z}^{(n-1)} + \frac{\partial f}{\partial u} \Big|_p \hat{u}$$

is on the standard form

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with

$$a_i = \frac{\partial f}{\partial z^{(i)}} \Big|_p \quad \text{and} \quad b_i = \frac{\partial f}{\partial u_i} \Big|_p$$

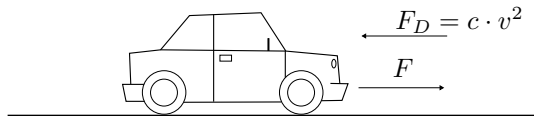
Then the following procedure from Lecture 1 can be followed, by defining the state variables x_i according to $x_1 = \hat{z}$, $x_2 = \hat{z}^{(1)}$, \dots , $x_n = \hat{z}^{(n-1)}$.

Linearization

Example (1)



Consider a car affected by drag.



The dynamics of the system is

$$m\dot{v} = F - \underbrace{\frac{1}{2}\rho C_D A}_{=c} v^2$$

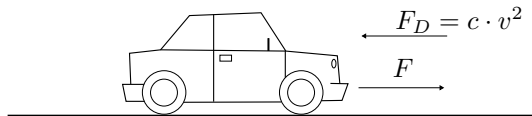
where ρ is the air density [kg/m^3], A is the projected area [m^2], and C_D is the drag coefficient.

Linearization

Example (1)



Consider a car affected by drag.



The dynamics of the system is

$$m\dot{v} = F - \underbrace{\frac{1}{2}\rho C_D A}_{=c} v^2$$

where ρ is the air density [kg/m^3], A is the projected area [m^2], and C_D is the drag coefficient.

Objective: Design a controller that lets the vehicle drive at 25 m/s.

Steady State Tracking



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Feedback Control

Stability

Disturbance Rejection

Sensitivity Analysis

Linearization

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Cascade Control

Steady State Tracking

Definition of System Type



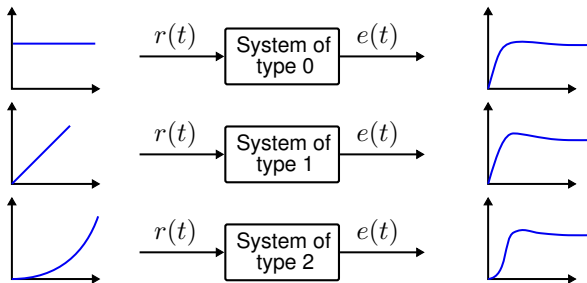
Stable systems can be classified according to its ***system type***, defined to be the degree of the polynomial for which the steady-state error is a nonzero finite constant.

Steady State Tracking

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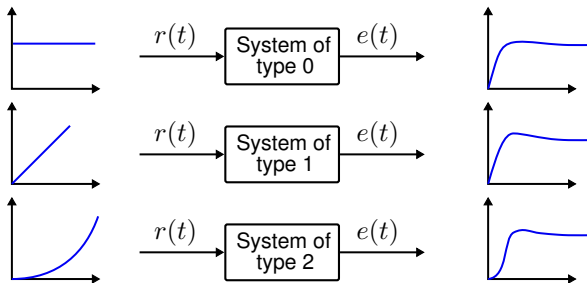


Steady State Tracking

Definition of System Type



Stable systems can be classified according to its **system type**, defined to be the degree of the polynomial for which the steady-state error is a nonzero finite constant.



The *final value theorem* can be used to determine the system type.

Steady State Tracking

Computation of Steady State Error (1)



An expression for the tracing error is computed to determine the steady-state error

$$e(s) = \frac{1}{1 + L(s)} r(s)$$

where $r(s)$ is the reference signal and $L(s)$ is the loop gain.

Steady State Tracking

Computation of Steady State Error (1)



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Final value theorem is used to determine the steady state error when the reference signal is a polynomial $r(t) = t^k 1(t)$

$$\begin{aligned} e_{ss} &= \lim_{t \rightarrow \infty} e(t) = \lim_{s \rightarrow 0} e(s)s \\ &= \lim_{s \rightarrow 0} s \frac{1}{1 + L(s)} r(s) \\ &= \lim_{s \rightarrow 0} s \frac{1}{1 + L(s)} \frac{1}{s^{k+1}} \end{aligned}$$

Steady State Tracking

Computation of Steady State Error (2)



The expression for the steady state error e_{ss} is simplified by rewriting the loop gain as

$$L(s) = \frac{L_0(s)}{s^n}$$

where n is the number of poles at the origin of $L(s)$.

Steady State Tracking

Computation of Steady State Error (2)



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The steady state error is then given by

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where $K_n = L_0(0)$.

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From the above expression it is seen that the system type of a system is equal to the number of poles at the origin of the system's loop gain $L(s)$.

Steady State Tracking



Type	Input		
	Step (Position)	Ramp (Velocity)	Parabola (Acceleration)
Type 0	$\frac{1}{1+K_p}$	∞	∞
Type 1	0	$\frac{1}{K_v}$	∞
Type 2	0	0	$\frac{1}{K_a}$

Steady State Tracking

Example



Consider the system

$$G(s) = \frac{k}{\tau s + 1}$$

controlled by the PI controller

$$K(s) = k_p + \frac{k_I}{s}$$

Steady State Tracking

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Steady State Tracking

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Steady State Tracking

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The steady state error for ramp input is given by the velocity constant

$$K_v = \lim_{s \rightarrow 0} L(s) = \lim_{s \rightarrow 0} sL(s) = k \cdot k_I$$

Cascade Control



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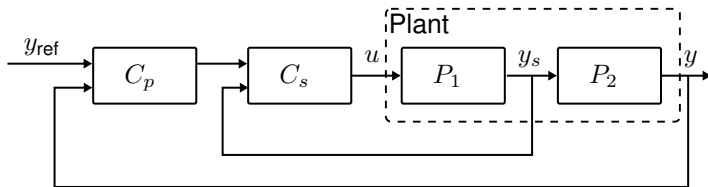
Steady State Tracking

Cascade Control

Cascade Control



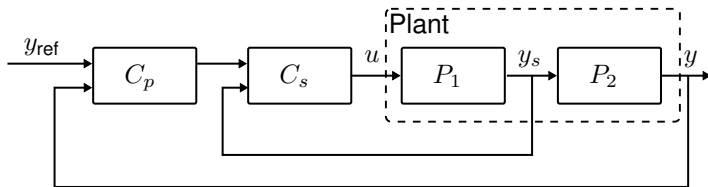
A **cascade control** uses the output from one controller as the input to another.



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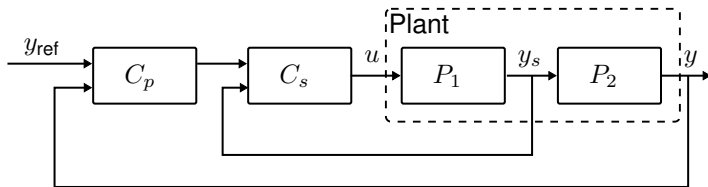


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Cascade Control



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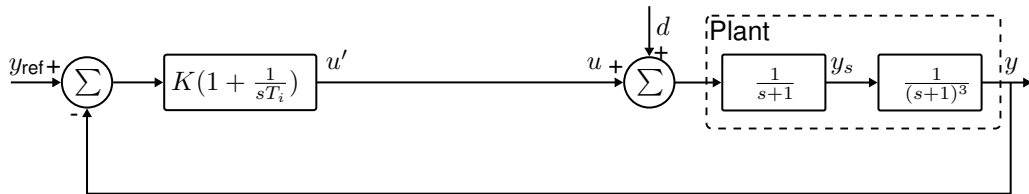
A fundamental reason for applying cascade control is to obtain **better disturbance rejection** and **lower sensitivity to parameter variations**.

Cascade Control

Example of Disturbance Rejection (1)



Single loop control

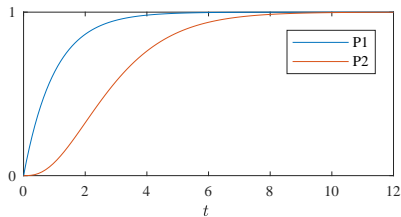
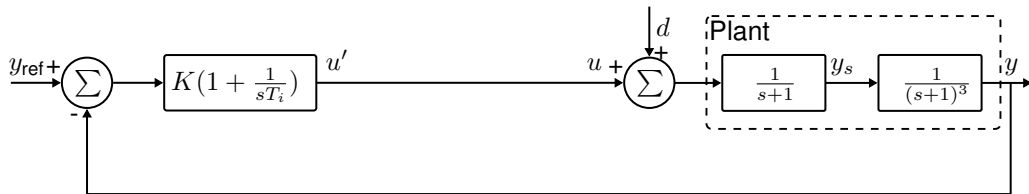


Cascade Control

Example of Disturbance Rejection (1)



Single loop control

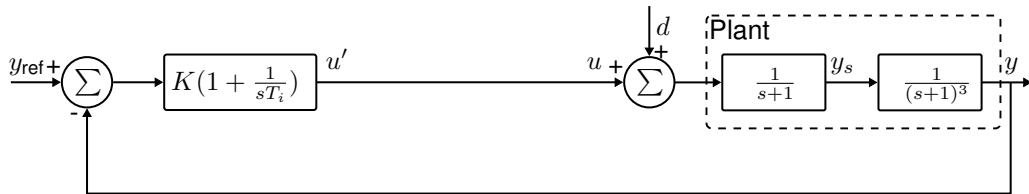


Cascade Control

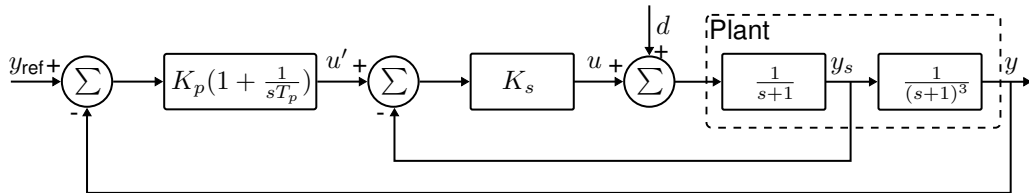
Example of Disturbance Rejection (1)



Single loop control



Cascade control

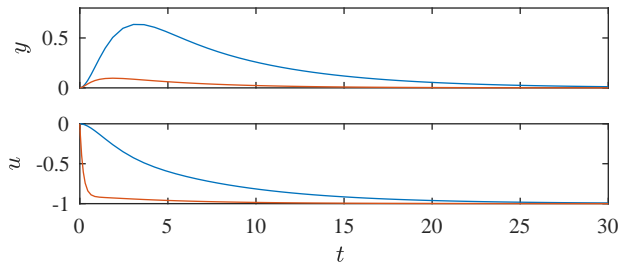


Cascade Control

Example of Disturbance Rejection (2)



Response for step disturbance ($d = 1$)

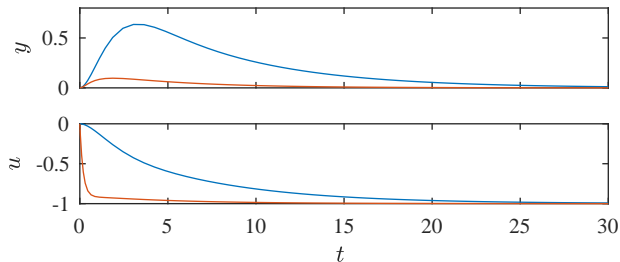


Cascade Control

Example of Disturbance Rejection (2)



Response for step disturbance ($d = 1$)



Single loop control

$$y(s) = P_2(s)P_1(s)d(s) + P_2(s)P_1(s)u'(s)$$

Cascade control

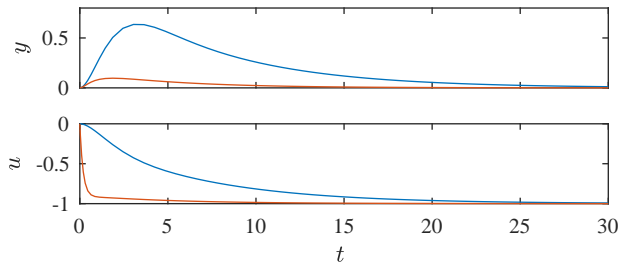
$$y(s) = \frac{P_2(s)P_1(s)}{1 + P_1(s)C_s(s)}d(s) + \frac{P_2(s)P_1(s)C_s(s)}{1 + P_1(s)C_s(s)}u'(s)$$

Cascade Control

Example of Disturbance Rejection (2)



Response for step disturbance ($d = 1$)



Single loop control

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Cascade control

$$y(s) = \underbrace{\frac{P_2(s)P_1(s)}{1 + P_1(s)C_s(s)}}_{\text{Small for large } C_s} d(s) + \underbrace{\frac{P_2(s)P_1(s)C_s(s)}{1 + P_1(s)C_s(s)}}_{\approx P_2 \text{ for large } C_s} u'(s)$$



Cascade control can be used when

- ▶ There should be a well defined relation between the primary and secondary measured variable
- ▶ Essential disturbances should act in the inner loop
- ▶ The inner loop should be faster than the outer loop. A rule of thumb is that the average residence times should have a ratio of at least five.
- ▶ should be possible to have a high gain in the inner loop.



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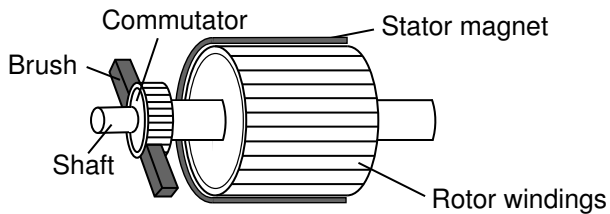
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The following procedure should be followed to tune a cascade control

1. Tune inner-loop controller (C_s) such that the transfer function from u' to y_s is critically damped or over damped (unity DC gain is not a requirement).
2. Tune the outer-loop controller (C_p) such that the desired performance is obtained.

Cascade Control

DC Motor Model



En børstet DC motors kraftmoment τ_m har størrelsen

$$\tau_m(t) = K I_a(t) \quad [\text{Nm}]$$

hvor K er den mekaniske motorkonstant $[\text{Nm/A}]$ og I_a er ankerstrømmen $[\text{A}]$.

Den elektromotoriske kraft e for en børstet DC motor er

$$e(t) = K \omega(t) \quad [\text{V}]$$

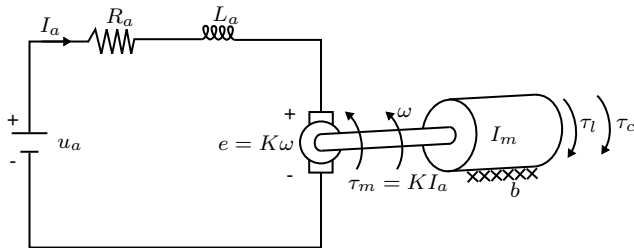
hvor K er den elektriske motorkonstant $[\text{V}/(\text{rad/s})]$ og ω er motorens vinkelhastighed $[\text{rad/s}]$.

Permanent magnet børstet DC motor

Egenskaber



Nu haves udtryk for motorens kraftmoment og spændingen over motoren (givet af den elektromotoriske kraft). Dermed kan følgende diagram anvendes til bestemmelse af motorens dynamik.



Cascade Control

Exercise: Motor Control



In the exercise, we consider the following cascade control of a DC motor.

