Aethel
SMP Properties

Multiverse Properties

Property	Seasonal	RPG	Events
Spawn Chunks Loaded	True	False	True
Default Game Mode	Survival	Adventure	Adventure
Create Portals	True	False	False

Legend

True	False	Configure On Release

Game Rule	Seasonal	Isladora	Events
announceAdvancements	True	True	True
blockExplosionDecay	True	True	True
commandBlockOutput	False	False	False
commandModificationBlockLimit	32768	32768	32768
disableElytraMovementCheck	True	True	True
disableRaids	False	True	True
doDaylightCycle	True	True	True
doEntityDrops	True	True	True
doFireTick	True	False	False
doInsomnia	True	False	False
doImmediateRespawn	False	False	False

doLimitedCrafting			
doMobLoot			
doMobSpawning			
doPatrolSpawning			
doTileDrops			
doTraderSpawning			
doWeatherCycle			
doVinesSpread			
doWardenSpawning			
drowningDamage			
fallDamage			
fireDamage			
forgiveDeadPlayers			
freezeDamage			
globalSoundEvents			
keepInventory			
lavaSourceConversion			
logAdminCommands			
maxCommandChainLength	65536	65536	65536
maxEntityCramming	24	24	24
mobExplosionDropDecay			
mobGriefing			
naturalRegeneration			

playersSleepingPercentage	40	40	40
randomTickSpeed	3	3	3
reducedDebugInfo			
sendCommandFeedback			
showDeathMessages			
snowAccumulationHeight	1	1	1
spawnRadius	0	0	0
spectatorsGenerateChunks			
tntExplosionDropDecay			
universalAnger			
waterSourceConversion			