



## Realm of Aethel

### Server Events

*This document serves as a resource for Aethel's in-house version of server events.*

#### Dungeons & Dragons

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#### Dungeons & Dragons

##### General

##### Abstract

Dungeons & Dragons (D&D) is an open-ended roleplaying game. Players can have one of two roles in the game: playing as a character or hosting the session as the Dungeon Master (DM). Non-DMs create and control characters to navigate through various fictional scenarios in settings set up by the DM. The DM's responsibility, on the other hand, is to provide the storytelling and describe how situations in the game play out. Players dictate the actions they intend to perform and roll a twenty-sided die to determine the success of its outcome. Higher rolls mean greater degrees of success and vice versa for lower rolls.

Aethel's version of D&D seeks to simplify the complexity of the original game it's inspired from by removing most of its mechanical details to favor a more casual and "anything goes" playthrough.

##### Turns

Characters' individual turns will always be occupied by two types of decisions: negotiation and action. The negotiation and action decisions are chronologically interchangeable. Characters do not always have to negotiate nor take an action, but there can only be up to one negotiation and one major action or two minor actions per turn. Minor action turns can be exchanged for additional negotiation attempts.

##### Players

##### Characters

Players intending to create a character to play D&D will need to submit to the Dungeon Master four things about their character:

1. Name
2. Portrait

3. Background
4. Card Color

### Character Cards

Character cards contain all the information about a character at any given time during a D&D campaign. Below are all the available card color backings to choose from.



### Backgrounds

A character's background determines what type of perks and abilities a character may have access to through their life experiences or job professions.

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### Mechanics

#### Locations

Where a character is physically located determines what interactions they can have with the world.

#### Inventories

Characters can start with or collect items throughout their playthrough to use in different scenarios. Having items on hand allow characters more diverse opportunities.

#### Followers

While traveling throughout the world, a character may amass a group of nonplayable followers that may assist them in achieving their objectives. They can help in negotiations or combat.

#### Statuses

Statuses are accrued through character interactions with the world or usage of items in their inventory. They may affect the outcome of dice rolls negatively or positively.

#### Injuries

When characters get physically wounded, any conditions they may have are listed in this section. Injuries may be minor or major, and temporary or permanent.

## **Inheritances**

When a character survives a D&D campaign, the owner of that character has the choice of either using that character for future campaigns or retiring them and passing on their items for any of their future characters to use as a form of inheritance.

## **Pandora's Box**

### **General**

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#### **Abstract**

Pandora's Box is an open-ended response game. Players receive a randomized selection of prompts that depict fictional scenarios that the players must create, explain, or defend on why their answer(s) are the best fit.

#### **Lore**

"Being that all of life and creation had been of The Mother's essence, when she was slew, mortal life left the Spiritual Realm. The Mother shattered into the many shards that we know today as the Mortal Realm." – Isla to Astarya

In the infinite shards of the Mortal Realm, anything can happen. The players' answers to each prompt represent how scenarios in alternate realities transpired. While the players' responses can be considered canon, they don't interfere with the main universe the lore focuses on.

### **Gameplay**

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#### **Voting**

Both the audience and the players can vote on which answer(s) they enjoy the most, and votes can pick more than one answer they support as the best. However, only one answer can receive the prompt's point. If a tiebreaker is needed, a coin will be flipped.

### **Prompts**

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#### **Breaking News:**

What's going on today?

<player>

**1.** is trending online!

- a. What was their last post on social media?
- b. What video of theirs blew up?
- c. How are they responding to the publicity?

**2.** just started a cult!

- a. What are some of its principles?
- b. Who are its most loyal followers?
- c. What was their last speech to their following?

**3.** is starring in a movie!

- a. What role are they playing?

**16.** is running for office!

- a. What's their political agenda?
- b. What's their slogan?
- c. What happens during their term?

**17.** just got a new date!

- a. What was their icebreaker?
- b. Where do they plan to take their date?
- c. How is the date going?

**18.** just wrote a book!

- a. What's its title?
- b. What's the plotline?
- c. Who are the characters?

- b. What's the movie about?
  - c. What happens during their screen time?
- 4. just got out of a relationship!
  - a. What did they do wrong?
  - b. Why weren't they compatible?
  - c. What happens now?
- 5. is starting a movement!
  - a. What do they hope to accomplish?
  - b. How are they spreading their message?
  - c. How are they recruiting new members?
- 6. just got canceled!
  - a. What was their hot take?
  - b. What video of theirs from the past resurfaced?
  - c. How are their fans turning against them?
- 7. just wrote a song!
  - a. What are some of its lyrics?
  - b. What's the chorus?
  - c. Who does it feature on the track?
- 8. just became a parent!
  - a. What are they naming their child?
  - b. What are some lessons they've taught their child?
  - c. How did this happen?
- 9. just wrote a play!
  - a. Who are they casting?
  - b. What happens at the climax of the play?
  - c. Why did the play fail financially?
- 10. just became a physical trainer!
  - a. What unconventional exercises are they performing?
- 19. just got married!
  - a. What are their vows?
  - b. Who is objecting to the union?
  - c. What leads to divorce?
- 20. just became a health guru!
  - a. What lifestyle are they promoting?
  - b. What kind of foods are in their diet?
  - c. What life hack do they have to give you today?
- 21. just invented something!
  - a. What are its core features?
  - b. How is it made?
  - c. What's its impact on the world?
- 22. just developed a game!
  - a. What's its title?
  - b. What are steam reviews saying about their game?
  - c. What is the next planned update or DLC for the game?
- 23. has been arrested!
  - a. What crime did they commit?
  - b. How did the police arrest them?
  - c. What's their sentence?
- 24. just started a new job!
  - a. What are some of their responsibilities?
  - b. What's their strangest workplace story?
  - c. What's their boss like?
- 25. has created a new sport!
  - a. What are the objectives to score points?
  - b. What weird rule about the sport do its players keep forgetting?
  - c. Why was the sport trending on Twitter recently?

- b. What incident did they cause to get their gym membership revoked?
  - c. What does their training consist of?
- 11.** just graduated!
  - a. What did they study?
  - b. What are some courses they took?
  - c. What did they do to afford their tuition?
- 12.** has fled the country!
  - a. What are the news headlines saying about them?
  - b. What caused them to flee?
  - c. What did they smuggle through airport security?
- 13.** just started a YouTube channel!
  - a. What are its videos about?
  - b. Why did it get demonetized?
  - c. What's the most popular video?
- 14.** is opening a gallery!
  - a. What types of objects are in their collection?
  - b. What's the rarest object in the collection?
  - c. How did they obtain the rarest object in their collection?
- 15.** just commissioned an art piece!
  - a. What kind of artist did they commission?
  - b. What are the details of the commission?
  - c. What kind of drama happened between the artist and <player>?
- 26.** just became a manga artist!
  - a. What's the strangest scene they had to censor?
  - b. What's one of their fan localized panels?
  - c. Why did the manga's recent cover become so controversial?
- 27.** just graduated!
  - a. What titles were nominated for?
  - b. What did they major in?
  - c. What did they do while walking across the stage to accept their reward?
- 28.** just died!
  - a. What were their last words?
  - b. What did they leave behind in their will?
  - c. What were they trying to do that lead to their death?
- 29.** is the final boss in a video game.
  - a. What's their comically obvious weakness?
  - b. What's their attack patterns?
  - c. What reward do you get after beating them?
- 30.** has been sent to prison!
  - a. How did they escape?
  - b. What were they sentenced for?
  - c. What's their cellmate like?

### Help Me

What do you need help with?

- 1.** film an apology video as <player>.
- 17.** go viral.

- a. Make it unaware to their audience.
  - b. Make the situation worse.
  - c. Justify their actions by blaming it on someone else.
- 2. explain how to <task>.
  - a. Put it through Google Translate for five of your choice languages, then finally back to English.
  - b. Overcomplicate the instructions.
  - c. Assume the reader is an idiot.
- 3. lawyer up! <player> is in court.
  - a. Present evidence against them.
  - b. Defend their actions.
  - c. Describe what you saw as a witness.
- 4. invent a new slang word or phrase.
  - a. Show us how it might be used.
  - b. Explain how it got popular.
  - c. What are its origins?
- 5. pick a controversial opinion.
  - a. Defend it.
  - b. Commercialize it.
  - c. Make it worse.
- 6. third-party <player>'s date.
  - a. Ruin it.
  - b. Wingman for them.
  - c. Convince them you're a better choice.
- 7. with a pick-up line.
  - a. It must be cringe.
  - b. Reference something niche.
  - c. Make the receiver consider a restraining order.
- 8. write an essay to qualify for a Ph.D.
  - a. Describe the video.
  - b. Tweet a hot take.
  - c. Start a trend.
- 18. write a news article.
  - a. Come up with a clickbait title.
  - b. Discredit <player>'s reputation.
  - c. Pick two completely unrelated topics and push an agenda as to why they're connected.
- 19. tell a story.
  - a. <player> writes the first sentence. Complete the paragraph for them.
  - b. <player> presents a sequence of emojis. Explain what they mean.
  - c. <player> provides the characters. Describe how they interact in a room.
- 20. harass <player>.
  - a. Threaten them.
  - b. Target their insecurities.
  - c. Blackmail them.
- 21. develop a video game.
  - a. Outline the main objectives to win.
  - b. Describe the game's cast of characters.
  - c. Provide a list of patch notes for the most recent version.
- 22. make some new friends.
  - a. Create an awkward first impression.
  - b. Provide some communities to start socializing in.
  - c. Give misleading advice.
- 23. rob a bank.
  - a. Tell what mistake(s) get the group arrested.

- a. Write the opening paragraph.
  - b. Write the ending paragraph.
  - c. Thank the people who made the journey possible.
- 9. find self-peace for <player>.
  - a. Explain their life's purpose.
  - b. Create a bucket list for them to accomplish.
  - c. Tell them their future via fortune telling.
- 10. get <player> off that ledge.
  - a. Push them to jump.
  - b. Reason with them to continue living.
  - c. Offer an alternate solution to their issues.
- 11. prepare for the dinner party tonight.
  - a. Create a five-course meal plan.
  - b. Set up an elaborate prank for the guests.
  - c. Decide the main topic of discussion.
- 12. create click-bait.
  - a. Develop a title using only search terms.
  - b. Describe the thumbnail.
  - c. Conceptualize a misleading ad.
- 13. showcase <player>'s abstract masterpiece.
  - a. Explain the composition of the painting.
  - b. Detail how the painting was created.
  - c. Share what events inspired the artwork.
- 14. create a sports team.
  - a. Design a mascot for the team.
- b. Present the plans for the heist.
  - c. Describe how each heist member spent their money.
- 24. scam <player>.
  - a. Create an advertisement they'd respond to.
  - b. Simulate a conversation with them.
  - c. List any confidential information you gained from them.
- 25. improve <player>'s resume.
  - a. Add an about me section.
  - b. Criticize questionable sections <player> chose to include.
  - c. Make up references for <player> to use.
- 26. interview with <player>.
  - a. Provide results for a background check on them.
  - b. Create a list of questions to ask.
  - c. Describe the lengths you had to go through to secure an interview with them.
- 27. review <player>'s job application.
  - a. Accept them and outline what impressed you the most about them.
  - b. Rudely reject them.
  - c. Give an inconclusive statement as to whether they've been accepted or not.
- 28. respond to <player>'s criticism.
  - a. Threaten them.
  - b. Simulate one of their opinions, then reply to it disrespectfully.
  - c. Passive aggressively mention their past to discredit them.
- 29. design a video game character.

- b. Come up with a motto.
  - c. Showcase the team's signature pose.
- 15.** give some life advice to children.
  - a. Make it terrible.
  - b. Explain a topic that they shouldn't know about at their age.
  - c. Start off with advice for them, then end up making it about you.
- 16.** start a company.
  - a. Describe the types of services the company offers.
  - b. Detail the company's bestselling product.
  - c. Provide a company motto.
- a. Create a 4-piece move set for them.
  - b. Describe the character physically.
  - c. Outline their character traits.
- 30.** make some music.
  - a. Write out what the song sounds like if it were transcribed by YouTube captions.
  - b. Outline what clips, instruments, or audio files that will be used in the song.
  - c. Provide some adlibs.

### **Hypothetically Speaking,**

Just think about it.

- 1.** if <player> had one wish, what would
  - a. they wish for?
  - b. they be willing to sacrifice for it?
- 2.** <player> needed to flee the country. What could be the reason?
- 3.** you can instantly become an expert of any one thing. What is it?
- 4.** what's one thing <player> would prevent from happening in the past?
- 5.** if you were comically evil, what elaborate plan would you have to
  - a. conquer the world?
  - b. defeat the main protagonist?
  - c. achieve an arguably better future for humanity?
- 6.** how would you avoid being stalked?
- 7.** if <player> won the lottery, what three things are they spending their money on?
- 37.** <player> is trying to enjoy their day outside. What's the worst that could happen?
- 38.** you're appointed as the mediator between any two countries' conflict. How are you making compromise?
- 39.** <player> created a Discord server. What would
  - a. their community revolve around?
  - b. be the server's biggest drama?
- 40.** what item would you bring back from the future?
- 41.** it's a special occasion for <player>. How are they celebrating?
- 42.** if you could remove one thing from <player>'s life, what would it be to
  - a. emotionally devastate them?
  - b. inconvenience them to any degree?
- 43.** you see <player> in public reading a book. What's the book's title?



8. how would you live life differently if there were no consequences for any of your actions for a day?
9. you and <player> are on the same game show. What could they say to you for you to let them win?
10. if <player> had a superpower, what would it be?
11. if you were to make any conspiracy theory true, what would it be?
12. what's the most useless thing still being used today?
13. how would the world be different today if <event> didn't happen?
14. if <player> opened a store, what goods/services would it sell?
15. how would you solve any one world issue?
16. you and <player> are on the same team competing. In what activity or sport would your partnership rank highest?
17. WW3 has just been announced. How does <player> avoid the draft?
18. if you could recycle any equivalent mass of one thing's material into another thing, what would be the before and after?
19. <player> is told that <something> is now banned. How do they cope without it?
20. how did the introduction of <company> ruin your life?
21. what happens if you're locked in a room with <player> for <time>?
22. what is the worst hot take you could say in <community>?
23. <player> just stubbed their toe on a corner. What sound do they make?
24. what's the best thing that could happen to <player>?
25. what's the most likely reason for <player> to claim bankruptcy?
26. how would you ruin <player>'s day?
44. if <player> were a <something> what's something they'd do?
45. you and <player> get to go on an all-expense paid trip. Where are you two going?
46. why would you need to get a restraining order against <player>?
47. it's suddenly announced that there's only a minute left until the world ends. What would <player> do in their final moments?
48. what two cultures of any time periods would you mix?
49. why shouldn't you give <player> a <object>?
50. why should <player> be hired as a <job>?
51. <player> is replaced by a skinwalker. What signs would give it away?
52. if you could erase any trace of anything that ever existed, what would it be?
53. why shouldn't <player> be hired as a <job>?
54. <player> has just been hired at a zoo. What can they do to get fired immediately?
55. how would you secure your legacy in history?
56. what's the name of the charity <player> regularly donates to?
57. if you were to sell the Devil your soul, what would be his lowest offer you'd accept?
58. what's the worst thing that could happen to <player>?
59. a robot is made to take your place. What can it never do the same as you?
60. what law would you remove to cause chaos?
61. how would you relate to <player>?
62. what invention would you steal credit for?
63. what would be <player>'s theme song?

27. who would <player> bring back to life?
28. what law would you implement to cause chaos?
29. what would happen if <player> became the dictator of your country?
30. what law of physics would you add, remove, or change?
31. what one sentence do you say to your past self?
32. how does <player> cause a war?
33. your friends are trying to summon you, what are they sacrificing?
34. you wanted to run for presidency. How are you winning votes?
35. why would <player> be denied entrance to heaven?
36. what item are you bringing to survive on an island for a week?
64. if you could describe an aspect of your personality through a perfume name, what would it be called?
65. you're given the ability to recast any historical figure with another person. What figure are you switching, and with who?
66. what would a chef name <player> if they were a food?
67. <player>'s parents found out they have an onlyfans. How are they defending themselves?
68. you find out you only have one week left to live. How are you spending it?
69. you are invisible for only a day. What are some things you plan to do?
70. how are you spending a month living with <player>?

### Rumor Says

Let's gossip.

<player>

1. loves
2. hates
3. agrees with
4. disagrees with

<player>'s

5. morning routine
6. nightly routine
7. last relationship
8. best date
9. worst date
10. most treasured photo
11. most prized possession
12. pettiest revenge
13. worst fear
14. best friend
15. nemesis
16. thoughts about <player2>
17. most recent discovery about themselves

one of <player>'s

35. favorite activities
36. least favorite activities
37. proudest moments
38. most embarrassing moments
39. most impressive achievements
40. craziest ideas that's worked
41. craziest ideas that's failed
42. ultimate techniques in a street fight
43. secrets that they're trying to hide
44. irrational fears
45. kinks
46. dreams they want to achieve
47. futures they hope never happen
48. favorite toys
49. insecurities
50. family members
51. personal projects they're working on
52. conspiracy theories

18. darkest secret

19. future

the reason why <player>

20. is on the no-fly list

21. is banned from <location>

22. can no longer look at <player2> the same way again

23. no longer is sponsored by <company>

24. always does <task> before bed

25. refuses to never <task> again

26. is banned from

27. gets a lifetime supply of

28. still believes in

29. will never believe in

30. has a restraining order from <player2>

31. is ashamed of themselves

32. is under investigation by the FBI

33. dropped out of school

34. hasn't slept or showered recently

in <player>'s

53. last dream

54. last nightmare

55. last exam

56. last doctor's exam

57. last hospital visit

58. wallet

59. car

60. house

61. closet

something <player> would

62. do

63. say

64. buy

65. never do

66. never say

67. never buy

68. likely die to

69. love to be a part of

70. hate to be a part of

### Tell Me

I need to know.

1. what workplace incident as a <job> could cause <player> to be

a. promoted.

b. fired.

c. injured.

2. what party trick could capture the attention of the room.

3. what the extra room in the basement is being used for.

4. what class <player> would

a. teach.

b. never take.

c. fail in.

5. terrible advice on how to save money.

6. something that isn't as

35. where were you during <event>.

36. how would you have conducted <event> differently.

37. why shouldn't you ever mention <topic> within earshot of <player>.

38. how you would rebuild society.

39. a phrase that will only make sense in the future.

40. about with what weapons will WWIV be fought.

41. an efficient way to get information out of <player>.

42. a life hack that the government doesn't want its citizens to know.

43. what's something you could do to start a butterfly chain effect that leads to the world imploding.

- a. good as people say it is.
  - b. bad as people say it is.
7. what is the newest anime's title.
  8. what unconventional instrument are you playing at your next concert.
  9. what object would you never leave your house without.
  10. about your next big project.
  11. a product that's going to revolutionize the world.
  12. what is something you can't live without.
  13. what keeps happening that prevents <player> from achieving their goals.
  14. why was <player> late to work today.
  15. what does <player> do in the shower that they don't want anyone else to know about.
  16. what happened to <player> that they stopped working as a <job> and started working as a <job> instead.
  17. what <player>'s room looks like.
  18. how would you have prevented <event>.
  19. what criminal act is always morally correct.
  20. how you would stop a group of people from jumping you.
  21. a nursery rhyme about <player>.
  22. about an improvement for a product that already exists.
  23. what curse you would put on <player> to make their life inconvenient but still manageable.
  24. about a secret you know about any one person in the group.
  25. what your future self would have to do to make you believe they're from the future.
  26. what your most prized possession is.
  27. what <player> did that ruined your perception of them.
  44. the title of the newest video game that's taken the world by storm.
  45. the name of someone you'd order a hit on, and what they did to justify it.
  46. the Kickstarter you'd begin if you planned to scam your backers.
  47. about an impossibly delusional task you could accomplish if you simply had the funding for it.
  48. something everyone else but you is doing wrong.
  49. an opinion of yours that should be considered a well-recognized and accepted fact.
  50. what DIY monstrosity you would create for clout.
  51. what unconventional methods would you use to domesticate a wild <animal>.
  52. what keeps <player> up at night thinking about.
  53. what show would be funnier if all its characters were characteristically recast in a reboot.
  54. about an opinion you have that will never change.
  55. what past mistake did <player> make that they still get humiliated for.
  56. one crime <player> committed that has gone unpunished.
  57. what the last three results from <player>'s browsing history is.
  58. what two characters from different universes you would switch with each other.
  59. how you created a villain.
  60. what <player>'s spirit <object> is.
  61. the three signs of the impending apocalypse.
  62. a positive and a negative <player> brings to the group.
  63. any redeeming qualities about <player>.

28. why <player> should be sent to prison.
29. a cliché romance plot except add unnecessary conflict that the characters have to overcome to find love.
30. a made-up fact that is supported by made up science.
31. what <player> would bring back from the Area-51 raid.
32. what was the reason <player> became a celebrity overnight?
33. what was the leading cause of deaths in a redacted region of the world.
34. the recipe for the krabby patty formula.
64. what one item you would own exclusive rights to produce if given the opportunity.
65. what <player>'s intention was going to Walmart.
66. <player>'s strangest addiction.
67. what <player> did to get kicked out of a restaurant.
68. what <player> would do as the last person alive.
69. the name of a show you'd like to live in for a day.
70. what benefits that you'd give to an underpaid job to make it worth it.