



Aethel

Discord Events

Dungeons & Dragons

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Dungeons & Dragons

General

Abstract

Dungeons & Dragons (D&D) is a roleplaying game. Players in the game can either control a character they create or lead the game session as the Dungeon Master (DM). The DM presents fictional scenarios for the characters to deal with, and the players determine how their characters react. A twenty-sided die is rolled for every action, and the higher the number, the more successful that action will be.

By removing most of the classic's technical details, Aethel's adaptation of D&D encourages a more relaxed gameplay experience.

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Turns

Characters can perform one of two interactions during their turn: negotiation or action. The interactions can happen in any order. Characters don't always have to perform both types of interactions, but there can only be up to one negotiation and either one major action or two minor actions per turn. Lastly, minor actions can be exchanged for additional negotiation attempts.

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Players

Characters

To play, players must submit four details about their character to the DM:

1. Name
2. Portrait
3. Background
4. Card Color

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Character Cards

Character cards contain all relevant information about a character during a campaign. All of the various card colors are shown here.



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Backgrounds

The types of perks a character may have access to are determined by their life experiences.

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Mechanics

Locations

Interactions a character can have are determined by their physical location.

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Inventories

Characters can collect items to use throughout their playthrough. Having items on hand allow for more diverse interactions.

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Followers

As a character progresses through the story, they may acquire a following of nonplayable party members who can help them achieve their goals. They may be useful during negotiations or combat.

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Statuses

Characters are given status effects by their interactions with the world or by using objects in their inventory. These statuses may have an impact on the outcome of dice rolls.

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Injuries

When characters get wounded, any conditions they may have are listed in this section. Injuries may be small or severe, and they can be temporary or permanent.

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Inheritances

When a character survives through a D&D campaign, their owner has the option of continuing to play as that character for future campaigns or retiring them and passing on their things to any of their future characters as a type of inheritance.

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Pandora's Box

General

Abstract

Pandora's Box is an interactive response game. Players are given a randomized series of questions that they must respond to with their most suitable answers.

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Lore

"Being that all of life and creation had been of The Mother's essence, when she was slew, mortal life left the Spiritual Realm. The Mother shattered into the many shards that we know today as the Mortal Realm." – Isla to Astarya

In the infinite shards of the Mortal Realm, anything can happen. The responses of the players to each question are representative of how situations in alternate realities played out. While alternate realities are canon, they don't interfere with the main universe that the lore focuses on.

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Gameplay

Voting

Both the audience and the players may vote on multiple answers they enjoy the most. Only the most voted-on response can receive the prompt's point. A coin flip will be used as a tiebreaker if one is needed.

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Prompts

Breaking News:

What's going on today?

<player>

1. is trending online!
 - a. What was their social media post?
 - b. What video of theirs blew up?
 - c. How are they responding to the publicity?
2. just started a cult!
 - a. What are some of the cult's principles?
 - b. Who is the cult's most loyal followers?
 - c. What was their last speech to their following?
3. is starring in a movie!
 - a. What role are they playing?
 - b. What's the movie about?
 - c. What happens during their screen time?
4. just got out of a relationship!
 - a. What did they do wrong?
 - b. Why weren't they compatible with their partner?
 - c. What happens now?
5. is starting a movement!
 - a. What does their movement hope to accomplish?
 - b. How is their movement spreading its message?
 - c. How is the movement recruiting new members?
6. just got canceled!
 - a. What was their hot take?
 - b. What video of theirs from the past resurfaced?
 - c. How are their fans turning against them?
7. just wrote a song!
16. is running for office!
 - a. What's their political agenda?
 - b. What's their campaign slogan?
 - c. What happens during their term in office?
17. just came back from a date!
 - a. What did they say as an icebreaker?
 - b. Where did they take their date?
 - c. How did the date go?
18. just wrote a book!
 - a. What's the book's title?
 - b. What's the book's plot?
 - c. Who are the main characters in the book?
19. just got married!
 - a. What are their wedding vows?
 - b. Who showed up to object to the union?
 - c. What leads to their divorce?
20. just became a health guru!
 - a. What kind of lifestyle are they promoting?
 - b. What types of foods are in their diet?
 - c. What life hack do they have to give you today?
21. just invented something!
 - a. What are some of the invention's core features?
 - b. How is the invention made?
 - c. What's the invention's impact on the world?
22. just developed a game!
 - a. What's the game's title?
 - b. What are steam reviews saying about their game?

- a. What are some of the song's lyrics?
 - b. What's the song's chorus?
 - c. What other artists does the track feature?
- 8. just became a parent!
 - a. What are they naming their child?
 - b. What are some lessons they're planning to teach their child?
 - c. How did this happen?
- 9. just wrote a play!
 - a. Who is the play casting?
 - b. What happens at the climax of the play?
 - c. Why did the play fail financially?
- 10. just became a physical trainer!
 - a. What unconventional exercises do they perform with their clients?
 - b. What did they do to get their gym membership revoked?
 - c. What does their training consist of?
- 11. just graduated!
 - a. What did they major in?
 - b. What are the names of some courses they took?
 - c. What did they have to do to afford their tuition?
- 12. has fled the country!
 - a. What are the news headlines saying about them?
 - b. What caused them to flee the country?
 - c. What did they have to smuggle through airport security?
- 13. just started a YouTube channel!
 - a. What are the channels' videos about?
- c. What is the next planned update or DLC for the game?
- 23. has been arrested!
 - a. What crime did they commit?
 - b. How did the police pin the crime on them?
 - c. What's their punishment?
- 24. just started a new job!
 - a. What are some of their job responsibilities?
 - b. What's their strangest workplace story?
 - c. What's their boss like?
- 25. has created a new sport!
 - a. How are points scored?
 - b. What weird rule keeps penalizing the players?
 - c. Why was the sport trending on Twitter recently?
- 26. just became a manga artist!
 - a. What's the strangest scene they had to censor?
 - b. What are some incorrect translations of their manga?
 - c. Why did the manga's recent cover become controversial?
- 27. just graduated!
 - a. What vanity titles were they nominated for?
 - b. What did they major in?
 - c. What did they do while walking across the stage to accept their reward?
- 28. just died!
 - a. What were their last words?
 - b. What did they leave behind in their will?

- b. Why do the channel's videos get demonetized?
 - c. What's the channel's most popular video?
- 14.** is opening a gallery!
 - a. What types of objects are in the gallery?
 - b. What's the rarest object in the gallery?
 - c. How did they obtain the rarest object in the gallery?
- 15.** just commissioned an art piece!
 - a. What kind of artist did they commission?
 - b. What were the commission's details?
 - c. What kind of drama happened between the artist and <player> that caused the artist to quit midway?
- c. What were they trying to do that led to their death?
- 29.** is the final boss in a video game!
 - a. What's their comically obvious weakness?
 - b. What's their attack pattern like?
 - c. What reward do you get after defeating them?
- 30.** has been sent to prison!
 - a. How did they escape?
 - b. What crime were they sentenced for?
 - c. What's their cellmate like?

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Help Me

What do you need help with?

- 1.** film an apology video as <player>.
 - a. Make the video unaware to their audience.
 - b. Make the situation worse.
 - c. Justify their actions by blaming their faults on someone else.
- 2.** explain how to <task>.
 - a. Put it through Google Translate for five of your choice languages, then finally back to English.
 - b. Overcomplicate the instructions.
 - c. Assume the reader is an idiot.
- 3.** lawyer up! <player> is in court.
- 17.** go viral.
 - a. Describe the video.
 - b. Tweet a hot take.
 - c. Start a trend.
- 18.** write a news article.
 - a. Come up with a clickbait title.
 - b. Discredit <player>'s reputation.
 - c. Explain how two completely unrelated topics are connected.
- 19.** tell a story.
 - a. <player> writes the first sentence. Complete the paragraph for them.

- a. Present evidence against them.
 - b. Defend their actions.
 - c. Describe what you saw as a witness.
- 4. invent a new slang word or phrase.
 - a. Demonstrate it in a sentence.
 - b. Explain how it got popular.
 - c. What are its origins?
- 5. pick a controversial opinion.
 - a. Defend it.
 - b. Commercialize it.
 - c. Make it worse.
- 6. third-party <player>'s date.
 - a. Ruin it.
 - b. Wingman for them.
 - c. Steal their date.
- 7. with a pick-up line.
 - a. The pick-up line must be cringe.
 - b. Theme it around a hobby of yours.
 - c. Make the receiver consider a restraining order.
- 8. write an essay to qualify for a Ph.D.
 - a. Write the opening paragraph.
 - b. Write the ending paragraph.
 - c. Thank the people who made the journey possible.
- 9. find self-peace for <player>.
 - a. Explain their life's purpose.
 - b. Create a bucket list for them to accomplish.
 - c. Tell them their future via fortune telling.
- 10. get <player> off that ledge.
 - a. Dare them to jump.
- b. <player> presents a sequence of emojis. Explain what they mean.
 - c. <player> provides the characters. Describe how they interact in a room together.
- 20. harass <player>.
 - a. Threaten them.
 - b. Target their insecurities.
 - c. Blackmail them.
- 21. develop a video game.
 - a. Discuss the main objectives to win.
 - b. Describe the game's cast of characters.
 - c. Provide a list of patch notes for the most recent version.
- 22. make some new friends.
 - a. Create an awkward first impression.
 - b. Suggest some communities to start socializing in.
 - c. Give misleading advice.
- 23. rob a bank.
 - a. Detail what mistakes get the group arrested.
 - b. Present the plans for the heist.
 - c. Describe the equipment used in the heist.
- 24. scam <player>.
 - a. Create an advertisement they'd respond to.
 - b. Simulate a conversation with them.
 - c. Detail any confidential information you gained from them.
- 25. improve <player>'s resume.
 - a. Add an About Me section.
 - b. Criticize questionable sections <player> chose to include.

- b. Reason with them to step back to safety.
 - c. Offer an alternate activity.
- 11.** prepare for the dinner party tonight.
 - a. Create a three-course meal.
 - b. Set up an elaborate prank for the guests.
 - c. Decide the main topic of discussion.
- 12.** create click-bait.
 - a. Develop a title using only search terms.
 - b. Describe the thumbnail.
 - c. Conceptualize a misleading ad.
- 13.** showcase <player>'s abstract masterpiece.
 - a. Explain the composition of the painting.
 - b. Discuss how the painting was created.
 - c. Share what events inspired the artwork.
- 14.** create a sports team.
 - a. Decide a mascot for the team.
 - b. Come up with a motto.
 - c. Present the team's signature pose.
- 15.** give some life advice to children.
 - a. Make it terrible.
 - b. Explain a topic that they shouldn't know about at their age.
 - c. Project your insecurities while giving advice.
- 16.** start a company.
 - a. Describe the types of services the company offers.
 - b. Detail the company's bestselling product.
- c. Make up references for <player> to use.
- 26.** interview with <player>.
 - a. Provide results for a background check on them.
 - b. Create a list of questions to ask.
 - c. Describe the lengths you had to go through to secure an interview with them.
- 27.** review <player>'s job application.
 - a. Accept them and outline what bullet points on their resume impressed you the most.
 - b. Rudely reject them.
 - c. Respond with an inconclusive statement as to whether they've been accepted or not.
- 28.** respond to <player>'s criticism.
 - a. Threaten them.
 - b. Reply to one of their opinions disrespectfully.
 - c. Passive aggressively mention their past to discredit them.
- 29.** design a video game character.
 - a. Create an attack move for them.
 - b. Describe the character's appearance.
 - c. Outline the character's backstory.
- 30.** make some music.
 - a. Write out what the song sounds like if it were transcribed by YouTube captions.
 - b. Outline what clips, instruments, or audio files that will be used in the song.
 - c. Provide some adlibs.

- c. Create a company motto.

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Hypothetically Speaking,
Just think about it.

1. if <player> had one wish, what would
 - a. they wish for?
 - b. they be willing to sacrifice for it?
2. <player> needed to adopt a child. What could be the reason?
3. you can instantly become an expert in any one thing. What is it?
4. what's one event <player> would prevent from happening in history?
5. if you were comically evil, what elaborate plan would you have to
 - a. conquer the world?
 - b. defeat the main protagonist?
 - c. achieve an arguably better future for humanity?
6. how would you avoid being stalked?
7. if <player> won the lottery, what things are they spending their money on?
8. how would you live life differently if there were no consequences for any of your actions for a day?
9. you and <player> are on the same game show. What could they say to you for you to let them win?
10. if <player> had a superpower, what would it be?
11. if you were to make any conspiracy theory true, what would it be?
12. what's the most useless thing still being used today?
13. how would the world be different today if <event> didn't happen?
37. <player> is trying to enjoy their day outside. What's the worst that could happen?
38. you're appointed as the mediator between any two countries' conflict. How are you making a compromise?
39. <player> created a Discord server. What would
 - a. their community revolve around?
 - b. be the server's biggest drama?
40. what item would you bring back from the future?
41. it's a special occasion for <player>. How are they celebrating?
42. if you could remove one thing from <player>'s life, what would it be to
 - a. emotionally devastate them?
 - b. inconvenience them to any degree?
43. you see <player> in public reading a book. What's the book's title?
44. if <player> were a <something> what's something they'd do?
45. you and <player> get to go on an all-expense paid trip. Where are you two going?
46. why would you need to get a restraining order against <player>?
47. it's suddenly announced that there's only a minute left until the world ends. What would <player> do in their final moments?
48. what two cultures from different periods would you mix?
49. why shouldn't you give <player> a <object>?

14. if <player> opened a store, what goods/services would it sell?
15. how would you solve any one world issue?
16. you and <player> are on the same team competing. In what activity or sport would your partnership rank highest?
17. the next world war has just been announced. How does <player> avoid the draft?
18. if you could recycle any equivalent mass of one thing's material into another thing, what would be the before and after?
19. <player> is told that <something> is now banned. How do they cope without it?
20. how did the introduction of <something> ruin your life?
21. what happens if you're locked in a room with <player> for <time>?
22. what's the worst hot take you could say in <community>?
23. <player> stubbed their toe on a corner. What do they scream?
24. what's the best thing that could happen to <player>?
25. what's the most likely reason for <player>'s bankruptcy?
26. how would you ruin <player>'s day?
27. who would <player> bring back to life?
28. what law would you introduce to cause chaos?
29. what would happen if <player> became the dictator of their country?
30. what one law of physics would you add, remove, or change?
31. what one sentence do you say to your past self?
32. how does <player> cause a war?
33. if you were a demon, what ritual summons you?
50. why should <player> be hired as a <job>?
51. <player> is replaced by a skinwalker. What signs would give it away?
52. if you could erase any trace of anything that ever existed, what would it be?
53. why shouldn't <player> be hired as a <job>?
54. <player> has just been hired at a zoo. What can they do to get fired immediately?
55. how would you secure your legacy in history?
56. what's the name of the charity <player> regularly donates to?
57. if you were to sell the Devil your soul, what would be the lowest offer you'd accept?
58. what's the worst thing that could happen to <player>?
59. a robot is made to take your place. What can it never do the same as you?
60. what law would you remove to cause chaos?
61. how would you be relatable to <player>?
62. what invention would you steal credit for?
63. what would be <player>'s theme song?
64. if you could describe an aspect of your personality through a perfume name, what would it be called?
65. you're given the ability to recast any historical figure with another person. What two people are you switching?
66. what would a chef name <player> if they were a food?
67. <player>'s parents found out they have OnlyFans. How are they defending their career choice?
68. you find out you only have one week left to live. How are you spending it?
69. you are invisible for only a day. What are some things you plan to do?

34. how are you winning votes for the presidency?
35. why would <player> be denied entrance to heaven?
36. what item are you bringing to survive on an island for a week?

70. how are you spending a month living with <player>?

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Rumor Says

Let's gossip.

- | | |
|--|--|
| <p style="text-align: center;"><player></p> <ol style="list-style-type: none"> 1. loves 2. hates 3. agrees with 4. disagrees with <p style="text-align: center;"><player>'s</p> <ol style="list-style-type: none"> 5. morning routine 6. nightly routine 7. last relationship 8. best date 9. worst date 10. most treasured photo 11. most prized possession 12. pettiest revenge 13. worst fear 14. best friend 15. nemesis 16. thoughts about <player2> 17. most recent discovery about themselves 18. darkest secret 19. future <p style="text-align: center;">the reason why <player></p> <ol style="list-style-type: none"> 20. is on the no-fly list 21. is banned from <location> 22. can no longer look at <player2> the same way again 23. is no longer sponsored by <company> 24. always does <task> before bed 25. refuses to never <task> again | <p style="text-align: center;">one of <player>'s</p> <ol style="list-style-type: none"> 35. favorite activities 36. least favorite activities 37. proudest moments 38. most embarrassing moments 39. most impressive achievements 40. craziest ideas that have worked 41. craziest ideas that have failed 42. ultimate techniques in a street fight 43. secrets that they're trying to hide 44. irrational fears 45. kinks 46. dreams they want to achieve 47. futures they hope never happen 48. favorite toys 49. insecurities 50. family members 51. personal projects they're working on 52. conspiracy theories <p style="text-align: center;">in <player>'s</p> <ol style="list-style-type: none"> 53. last dream 54. last nightmare 55. last exam 56. last doctor's exam 57. last hospital visit 58. wallet 59. car 60. house 61. closet |
|--|--|

- | | |
|--|--------------------------|
| 26. is banned from | something <player> would |
| 27. gets a lifetime supply of | 62. do |
| 28. still believes in | 63. say |
| 29. will never believe in | 64. buy |
| 30. has a restraining order from <player2> | 65. never do |
| 31. is ashamed of themselves | 66. never say |
| 32. is under investigation by the FBI | 67. never buy |
| 33. dropped out of school | 68. likely die to |
| 34. hasn't slept or showered recently | 69. love to be a part of |
| | 70. hate to be a part of |

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Tell Me

I need to know.

- | | |
|---|--|
| 1. what workplace incident as a <job> could cause <player> to be | 35. where were you during <event>. |
| a. promoted. | 36. how would you have conducted <event> differently. |
| b. fired. | 37. why shouldn't you ever mention <topic> within earshot of <player>. |
| c. injured. | 38. how you would rebuild society. |
| 2. what party trick could capture the attention of the room. | 39. a phrase that will only make sense in the future. |
| 3. what the extra room in the basement is being used for. | 40. about with what weapons the next world war will be fought. |
| 4. what class <player> would | 41. an efficient way to get information out of <player>. |
| a. teach. | 42. a life hack that the government doesn't want its citizens to know. |
| b. never take. | 43. what's something you could do to start a butterfly chain effect that leads to the world imploding. |
| c. fail in. | 44. the title of the newest video game that's taken the world by storm. |
| 5. terrible advice on how to save money. | 45. the name of someone you'd order a hit on, and what they did to justify it. |
| 6. something that isn't as | 46. the Kickstarter you'd begin if you planned to scam your backers. |
| a. good as people say it is. | 47. about an impossibly delusional task you could accomplish if you simply had the funding for it. |
| b. bad as people say it is. | |
| 7. what is the newest anime's title. | |
| 8. what unconventional instrument are you playing at your next concert. | |
| 9. what object would you never leave your house without. | |
| 10. about your next big project. | |

11. a product that's going to revolutionize the world.
12. what is something you can't live without.
13. what keeps happening that prevents <player> from achieving their goals.
14. why was <player> late to work today.
15. what does <player> do in the shower that they don't want anyone else to know about.
16. what happened to <player> that they stopped working as a <job> and started working as a <job2> instead.
17. what <player>'s room looks like.
18. how would you have prevented <event>.
19. what criminal act is always morally correct.
20. how you would stop a group of people from jumping you.
21. a nursery rhyme about <player>.
22. about an improvement for a product that already exists.
23. what curse you would put on <player> to make their life inconvenient but still manageable.
24. about a secret you know about any one person in the group.
25. what your future self would have to do to make you believe they're from the future.
26. what your most prized possession is.
27. what <player> did that ruined your perception of them.
28. why <player> should be sent to prison.
29. the most pointless conversation you've had with <player>.
30. a made-up fact that is supported by made-up science.
31. what <player> would bring back from the Area-51 raid.
48. something everyone else but you is doing wrong.
49. an opinion of yours that should be considered a well-recognized and accepted fact.
50. what DIY monstrosity you would create for clicks.
51. what unconventional methods would you use to domesticate a wild <animal>.
52. what keeps <player> up at night thinking about.
53. what show would be funnier if all its characters were completely recast in a reboot.
54. about an opinion you have that will never change.
55. what past mistake did <player> make that they still get humiliated for.
56. one crime <player> committed that has gone unpunished.
57. what the last three results from <player>'s browsing history are.
58. what two characters from different universes you would switch with each other.
59. how society created you into a villain.
60. what <player>'s spirit <object> is.
61. the three signs of the impending apocalypse.
62. a positive and a negative <player> brings to the group.
63. any redeeming qualities about <player>.
64. what one item you would own exclusive rights to produce if given the opportunity.
65. what <player>'s intention was going to Walmart.
66. <player>'s strangest phase in life.
67. what <player> did to get kicked out of a restaurant.

- 32. what was the reason <player> became a celebrity overnight.
- 33. what was the leading cause of death in a redacted region of the world.
- 34. the recipe for the Krabby patty formula.
- 68. what <player> would do as the last person alive.
- 69. the name of a show you'd like to live in for a day.
- 70. what benefits you'd give to an underpaid job to make it worth it.

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