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pyglet: a cross-platform windowing and multimedia library for Python.

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pyglet provides an object-oriented programming interface for developing games and other visually-rich applications for Windows, Mac OS X and Linux.

Some of the features of *pyglet* are:

- **No external dependencies or installation requirements.** For most application and game requirements, *pyglet* needs nothing else besides Python, simplifying distribution and installation.
- **Take advantage of multiple windows and multi-monitor desktops.** *pyglet* allows you to use as many windows as you need, and is fully aware of multi-monitor setups for use with fullscreen games.
- **Load images, sound, music and video in almost any format.** *pyglet* can optionally use AVbin to play back audio formats such as MP3, OGG/Vorbis and WMA, and video formats such as DivX, MPEG-2, H.264, WMV and Xvid.
- **pyglet is provided under the BSD open-source license**, allowing you to use it for both commercial and other open-source projects with very little restriction.

Please join us on the [mailing list](#), or [download](#) the SDK today!

Updated 2015-04-10

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