



To fully understand the `micros()` function, you first need to understand the Timer #0 overflow interrupt handler which was covered in this [post](#).

Recall the typical Arduino runs on a 16MHz oscillator. Both the `millis()` and `micros()` functions base their calculations on the Arduino Timer #0, which is running with a prescale of 64. This results in the timer ticking at $64 \times 1/16,000,000$ th of a second (which is 0.000004 seconds or every 4 μ s). *It's important to take note of this because the resolution of `micros()` is therefore 4 μ s.*

Also recall that since the Timer #0 counter (TCNT0) is 8-bit, it “rolls over” or “overflows” after every 256 ticks. This means an overflow occurs every $1/16,000,000(\text{oscillator}) \times 64(\text{prescale}) \times 256(\text{roll over}) = 0.001024$ seconds, or 1.024 ms, or 1024 μ s.

Now, let's do some additional math so we can substitute a number in the place of the following macro (this macro is embedded inside an Arduino hardware file):

```
2 | #define MICROSECONDS_PER_TIMER0_OVERFLOW (F_CPU / 1024)
```

`F_CPU` is the oscillator frequency, and is defined during compilation. We already know this is 16,000,000, which makes:

```
dm d1 dmft fsN ds tfd oe 2 ;000;000 2;000;000 2
```

I've removed some housekeeping steps which check for the potential rare instance of an interrupt occurring during the `micros()` function call and substituted the expanded macro from above. What is left is simply the meat of the function, which calculates the elapsed microseconds:

```
2 | void micros(void) {
3 |   static unsigned long _micros_timer0_overflow_count = 0;
4 | }
```

Knowing all this boils the `micros()` calculation down to:

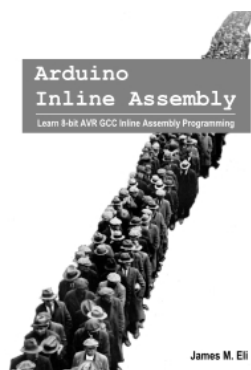
```
n ds t )U nfs 00 d voufs )ovncfs g u nft u nfs 00 ibt wfsgm fe 3 )) 5
```

```

2   vot hofe m oh n ds t)) }
3   vot hofe m oh n
4   v ou u meTSF    TSF ; u
5
    dm ))
    n u nfs0 wfsgm d vou
0 g efg ofe)U OU0)
    u U OU0
0fm g efg ofe)U OU0M)
20  u U OU0M
22  0fmtf
23  0fss s U NFS 0 o u efg ofe
24  0foe g
25
2
2   0 gefg U GS0
2   g ))U GS0 8 C )UP 0)) 88 )u 8 3 ))
2   n
2   0fmtf
30  g ))U GS 8 C )UP 0)) 88 )u 8 3 ))
32  n
33  0foe g
34
35  TSF    meTSF
3
3   sfuvso ))n    ) u)    ) 5 dm dl dmft fsN ds tfd oe)))
3   }

```

Do you wish you could read and write inline assembly code for the Arduino? Check out the book with greatly expanded coverage!



[click on the image]

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```
<?php find_developers( [
    'language' => PHP,
    'specialty' => SCALING,
    'location' => ANYWHERE,
] );
```

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an office to write code.
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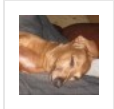
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Examination of the Arduino micros() Function



_____ *says:*

So the ‘micros()’ function itself already spoils the accuracy of the measurement? What’s the point then? (see my other post on FIXED POINT issue)



_____ *says:*

Hi. Is there any way I can modify this code to generate the number of nanoseconds since the arduino has started? Like an “nanos()” function...



_____ *says:*

Since a clock cycle will take $1/16.000.000 = 63$ nanoseconds , the accuracy of your nanos function would be just 63 nanoseconds. I recommend to code your own functions with Timero.
