



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

Multiple Choice (Single Answer) Questions (48 pts, 4 points each)

Q1: Suppose Host A wants to send a large file to Host B. The path from Host A to Host B has three links, of rates $R_1 = 500$ kbps, $R_2 = 2$ Mbps, and $R_3 = 1$ Mbps. Assuming no other traffic in the network.

What is the throughput for the file transfer?

- a. 2 Mbps b. 1.16 Mbps c. 3.5 Mbps **d. 500 kbps** e. 1 Mbps

Q2: According to Q1 above - suppose the file is 4 million bytes. Dividing the file size by the 1 Mbps throughputs, roughly how long will it take to transfer the file to Host B?

- a. 32 seconds b. 400 msec c. 40 seconds **d. 64 seconds** e. 32 msec

4million byt = 32000000 bits
500 kbps = 500000 bps
32000000 / 500000 = 64sec

Q3: Which one is **not** true for web caching?

- a. Reduce response time for client request.
b. Satisfy client request with involving origin server.
c. Reduce traffic on an institution's access link.
d. Local web cache reduces packet delay.

Q4: The header format for TCP is a minimum of _____ octets.

- a. 16 b. 8 **c. 20** d. 160 e. 4

Q5: Which one can be considered as a realtime application?

- a. web documents **b. audio/video** c. file transfer
d. text messaging e. e-mail

Q6: Suppose you have the following 2 bytes: 01011100 and 01100101. What is the 1s complement of the sum of these 2 bytes for checksum?

- a. 10011010 b. 10100011 c. 11111111 d. 11101000 **e. 00010111**



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

Q7: If an organisation using subnet mask a.b.c.d/23 how many host can be allocated within same subnet?

- a. 23 b. 255 c. 511 **d. 512** e. 256

Q8: If the TCP server were to support n simultaneous connections, each from a different client host, how many sockets would the TCP server need?

- a. n b. 1 c. $n-1$ **d. $n+1$** e. no socket needed

Q9: The purpose of the _____ mechanism is to gradually expand the window until acknowledgments are received.

- a. slow start** b. window management c. backpressure
d. fast recovery e. none of above

Q10: Which one is **not** true?

- a. TCP provides a reliable byte-stream between client and server but UDP does not.
b. Nether TCP nor UDP guarantee that a certain value for throughput will be maintained.
c. Nether TCP nor UDP guarantee that data will be delivered within a specified amount of time.
d. Nether TCP nor UDP provide confidentiality (via encryption).
e. You would use TCP if you wanted to do a transaction as fast as possible.

Q11: Suppose an application generates chunks of 40 bytes of data every 20 msec, and each chunk gets encapsulated in a TCP segment and then an IP datagram. What percentage of each datagram will be overhead, and what percentage will be application data?

- a. 100% b. 25% **c. 50%** d. 0% e. none of above

Q12: Which protocol allows user to organize messages in folders keeps user state across sessions.

- a. IMAP** b. POP3 c. SMTP d. HTTP



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

General Format Questions

Q13: (10 pts) Please explain utilization, throughput, godput, packet drop, end-to-end delay.

Q14: (10 pts) Draw 3 TCP retransmission scenarios “lost ACK”, “premature timeout” and “cumulative ACK” (note: time should moves forward from the top of the diagram toward the bottom of the diagram).



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

Q15: (10 pts) Draw 5 layers Internet protocol stack and explain functions of each layer briefly.



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

Q16: (10 pts) Explain each delay that comprised by nodal delay as shown in formula below and indicate time scale (i.e. microseconds, milliseconds) of each with reasons.

$$d_{\text{nodal}} = d_{\text{proc}} + d_{\text{queue}} + d_{\text{trans}} + d_{\text{prop}}$$



CSE204 Computer Networks 2016/2017 Spring - Midterm Exam

Name and Surname:

Student Number:

Q17: (16 pts) Draw a big picture of Inter-networks diagram that contains all components of network with their names. The diagram should contain edge (end-devices) devices, access networks and core networks.