Doc-Version: 0.2 *** DRAFT *** FANET Protocol V1.1

FANET Protocol

V1.1

(January 2019)

Index

1	Intro	oduction	3
	1.1	Forward mechanism	3
	1.2	ACK mechanism	3
	1.3	Forward and ACK examples	4
	1.3.	1 Address cached	4
	1.3.	2 Address not cached	5
2	Phy	sical Layer	6
	2.1	LoRa Configuration	6
3	FAN	IET MAC	7
	3.1	Header	7
	3.2	Source Address	8
	3.3	Extended Header	9
	3.4	Destination Address	10
	3.5	Signature	11
	3.6	Length of FANET MAC	12
4	Тур	es	13
	4.1	ACK (Type = 0)	13
	4.2	Tracking (Type = 1)	14
	4.3	Name (Type = 2)	16
	4.4	Message (Type = 3)	17
	4.5	Service (Type = 4)	
	4.6	Landmarks (Type = 5)	
	4.7	Remote Configuration (Type = 6)	
	4.8	Ground Tracking (Type = 7)	22
5		erences	
6	Doc	ument history	23

1 Introduction

This document describes the FANET protocol between all FANET nodes. FANET is an adhoc network in a license free frequency band.

FANET is an open source protocol. The implementation of the FANET protocol must be accurate. Otherwise FANET nodes may not work properly or the network will be disturbed.

1.1 Forward mechanism

A FANET data package can be forwarded by every node. To prevent to much data traffic, only one hope is allowed. If a node forwards a data package, the forward bit has to be disabled at retransmitting.

A node should retransmit the data package only, if the destination address is cached in the own address list.

CAUTION: Do not set the forward bit for a broadcast data package if more than 4 other nodes are in reach.

A FANET ground stations may forward the data package to other FANET ground stations, although the forward bit is not set. The FANET ground stations have to be connected through another network like the internet.

1.2 ACK mechanism

If the ACK (acknowledge) bit is set, the destination address should send an ACK (Type 1) back to the source address. The ACK package itself may not request an ACK.

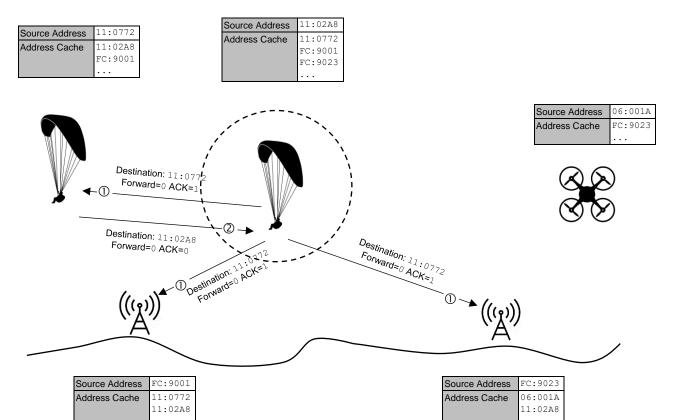
If the data package with ACK request will be forwarded, the ACK code 2 should send from the retransmitted node.

CAUTION: Do not set the ACK bit for a broadcast data package if more than 4 other nodes are in reach.

1.3 Forward and ACK examples

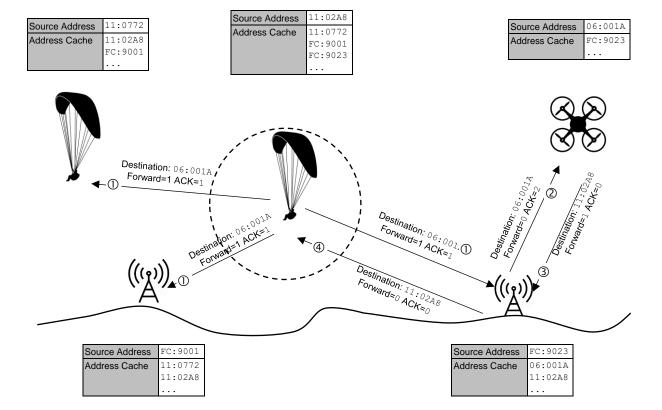
1.3.1 Address cached

If the destination address is cached in the source, the forward bit should not be set.



1.3.2 Address not cached

If the destination address is not cached in the source, the forward bit may be set.



2 Physical Layer

2.1 LoRa Configuration

FANET uses the LoRa specification. This allows long rang transmission with less energy. Please make sure, the radio specifications are in line with the local law.

Description	Value	Commnets
Frequency	868.200 MHz	EU regulation RIR1008-06
RF power	max. +14 dBm e.r.p.	EU regulation RIR1008-06
TX Duty Cycle	max. 1%	EU regulation RIR1008-06
LoRa Syncword	0xF1	
Bandwidth	250 kHz	
Spreading Factor	SF7	
Explicit Header	Yes	
Coding Rate	4/8	Reduce CR at heavy traffic
CRC for payload	Yes	

3 FANET MAC

3.1 Header

The FANET header is the first byte and specified the following data package.

Byte		Bit								
	7	6	5	4	3	2	1	0		
0	EHeader	Forward	Туре							

E.-Header

No Extended Header followsExtended Header follows

Forward

O Do not Forward the data package

1 Forward the data package

Туре

0 ACK (Acknowledge) No Payload, must be unicast

1 Tracking2 Name3 Message4 Service

5 Landmarks

Remote ConfigurationGround Tracking

3.2 Source Address

The source address shows the unique device ID. The device ID is a combination of Manufacturer ID and Unique ID.

For unregistered Devices/Manufacturers: Set the Manufacturer to 0xFC or 0xFD and choose a random ID between 0x0001 and 0xFFFE. List on the channel if the ID is already used.

0xFE shall be used for multicast (E.g. competition/group messaging).

The manufacturers 0x00 and 0xFF as well as the IDs 0x0000 and 0xFFFF are reserved.

Byte		Bit									
	7	7 6 5 4 3 2 1 0									
1	Manufacturer ID										
2		Unique ID (LSB)									
3				Unique I	D (MSB)						

Manufacturer ID

0x00	[reserved]
0x01	Skytraxx
0x03	BitBroker.eu
0x04	AirWhere
0x05	Windline
0x06	Burnair.ch
0x11	Skytraxx+FLARM, FANET+
0xFC	Unregistered Devices
0xFD	Unregistered Devices
0xFE	[Multicast]
0xFF	[reserved]

Unique ID

[reserved]
First ID
Last ID
[reserved]

3.3 Extended Header

Only if Extended Header bit is set (Byte 0, Bit 7)

Byte		Bit									
	7	6	5	4	3	2	1	0			
(4)	ACK		Cast	Signature	Reserved						

ACK

None (default)RequestRequest

via forward, if received via forward

(received forward bit = 0). must be used if forward is set

3 Reserved

Cast

0 Broadcast (default)

1 Unicast Add destination address (+3 Byte)

Package shall only be forwarded if destination address in

cache and no 'better' retransmission received

Signature

0 No Signature

1 Signature (+4 Byte)

3.4 Destination Address

Only if Cast bit is set in Extended Header (Byte 4, Bit 5)

Byte		Bit								
	7	6	5	4	3	2	1	0		
(5)	Manufacturer ID									
(6)	Unique ID (LSB)									
(7)				Unique I	D (MSB)					

Manufacturer ID

0x00	[reserved]
0x01	Skytraxx
0x03	BitBroker.eu
0x04	AirWhere
0x05	Windline
0x06	Burnair.ch
0x11	Skytraxx+FLARM, FANET+
0xFC	Unregistered Devices
0xFD	Unregistered Devices
0xFE	[Multicast]
0xFF	[reserved]

Unique ID

0x0000 0x0001	[reserved] First ID
 0xFFFE	Last ID
OxFFFF	[reserved]

3.5 Signature

Only if Signature bit is set in Extended Header (Byte 4, Bit 4)

Use SHA1 and iterate over pseudo header (first 4 byte: type + source address, were bits 6 and 7 of byte 0 are set to 0), over the payload, and over a pre-shared secret/key.

The first 4 byte of the resulting hash shall be interpreted as 32bit integer and put into the signature field (= normal order due to little endian encoding).

Byte	Bit									
	7	7 6 5 4 3 2 1 0								
(5) / (8)	Signature (LSB)									
(6) / (9)										
(7) / (10)										
(8) / (11)		Signature (MSB)								

Signature

 The first 4 byte of the SHA1 results

0xFFFFFFF

3.6 Length of FANET MAC

The length of FANET MAC depends on several MAC settings (Extended Header Bit, Cast Bit and Signature Bit). The following overview shows all 5 possible MAC lengths for the byte stream:

E-Header Bit = 0		Cast Bit =	0	Signature Bit	= 0	SPB =	4				
Byte	0	1	2	3	4	5	6	7			
Stream	Header	S	ource Addre	SS	Payload	Payload	Payload	Payload			
E-Header E	Bit = 1	Cast Bit =	0	Signature Bit	= 0	SPB =	5				
Byte	0	1	2	3	4	5	6	7			
Stream	Header	S	ource Addre	SS	E-Header	Payload	Payload	Payload			
E-Header E	Bit = 1	Cast Bit =	1	Signature Bit	= 0	SPB =	8				
Byte	0	1	2	3	4	5	6	7			
Stream	Header	S	ource Addre	ss	E-Header	Destination Address					
Byte	8	9	10	11	12	13	14	15			
Stream	Payload	Payload	Payload	Payload	Payload	Payload	Payload	Payload			
E-Header E	Bit = 1	Cast Bit =	0	Signature Bit	= 1	SPB =	9				
Byte	0	1	2	3	4	5	6	7			
Stream	Header	S	ource Addre	SS	E-Header	Signature					
Byte	8	9	10	11	12	13	14	15			
Stream	Signature	Payload	Payload	Payload	Payload	Payload	Payload	Payload			
E-Header E	Bit = 1	Cast Bit =	1	Signature Bit	= 1	SPB =	12				
Byte	0	1	2	3	4	5	6	7			
Stream	Header	S	ource Addre	ss	E-Header	Des	tination Addr	ress			
Byte	8	9	10	11	12	13	14	15			
Stream		Signature				Payload	Payload	Payload			

4 Types

4.1 ACK (Type = 0)

The type ACK contains no payload and will be send if the ACK bit is set in the Extended Header. The ACK message must be send always unicast.

4.2 Tracking (Type = 1)

Contains tracking information from a flying object.

Byte		Bit						
	7	6	5	4	3	2	1	0
SPB + 0		Position Latitude (LSB)						
SPB + 1								
SPB + 2				Position Lat	itude (MSB)			
SPB + 3		Position Longitude (LSB)						
SPB + 4								
SPB + 5		Position Longitude (MSB)						
SPB + 6		Altitude (LSB)						
SPB + 7	Tracking	Tracking Aircraft Type A-Scaling Altitude (MSB))
SPB + 8	S-Scaling	S-Scaling Speed						
SPB + 9	C-Scaling Climb							
SPB + 10				Hea	ding			
SPB + 11	T-Scaling				Turn Rate			

Position Latitude

 $\begin{array}{lll} 0 \times 000000 & \text{Aircraft latitude position} & \text{Latitude = value_lat/93206} \\ \dots & \text{Little Endian, 2-Complement} & \text{Latitude = [-90^\circ... +90^\circ]} \\ 0 \times \text{FFFFFFF} & \text{Resolution = $\pm 0.00001^\circ$} \\ \end{array}$

Position Longitude

 $\begin{array}{lll} 0 \times 000000 & \text{Aircraft longitude position} & \text{Longitude} = \text{value_lon/46603} \\ \dots & \text{Little Endian, 2-Complement} & \text{Longitude} = [-180^{\circ}... + 180^{\circ}] \\ 0 \times \text{FFFFFFF} & \text{Resolution} = \pm 0.00002^{\circ} \\ \end{array}$

A-Scaling

O Scaling altitude with x1 Altitude range: 0 m ... 2'047 m

Scaling altitude with x4 Altitude range: >2'047 m ... 8'188 m

Altitude

 0×000 Aircraft altitude A-Scaling Bit = 0 -> 1 m / bit A-Scaling Bit = 1 -> 4 m / bit

0x7FF

Tracking

Online Tracking not allowedOnline Tracking allowed

Aircraft Type

0 Other
1 Paraglider
2 Hangglider
3 Balloon
4 Glider

5 Powered Aircraft6 Helicopter

7 UAV

Doc-Version: 0.2 *** DRAFT *** FANET Protocol V1.1

S-Scaling

O Scaling speed with x1 Speed range: 0 km/h ... 63.5 km/h
Scaling speed with x5 Speed range: >63.5 km/h ... 317.5 km/h

Speed

 0×00 Aircraft speed S-Scaling Bit = 0 -> 0.5 km/h / bit S-Scaling Bit = 1 -> 2.5 km/h / bit

0x7F

C-Scaling

0 Scaling climb with x1 Climb range: -6.4 m/s ... +6.3 m/s 1 Scaling climb with x5 Climb range: -32.5 m/s ... -6.5 m/s +6.5 m/s ... 31.5 m/s

Climb

 0×00 Aircraft climb C-Scaling Bit = $0 \rightarrow \pm 0.1$ m/s / bit ... 2-Complement C-Scaling Bit = $1 \rightarrow \pm 0.5$ m/s / bit

0x7F

Heading

 0×00 Aircraft heading Heading = value_head*360/256

... Heading = $[0^{\circ}...360^{\circ}]$ 0xFF Resolution = 1.4°

T-Scaling (Optional)

0 Scaling turn rate with x1 Turn range: $-16.0 \, ^{\circ}/s \dots +15.50 \, ^{\circ}/s$ 1 Turn range: $-64 \, ^{\circ}/s \dots -16 \, ^{\circ}/s$

+16 °/s ... +63 °/s

Turn Rate (Optional)

 0×00 Aircraft Turn Rate T-Scaling Bit = 0 -> ± 0.25 °/s / bit $\cdot \cdot \cdot$ 2-Complement T-Scaling Bit = 1 -> ± 1 °/s / bit

0x7F

4.3 Name (Type = 2)

Contains the name of the source destination. The protocol allows UTF-8 coding.

Byte	Bit								
	7	7 6 5 4 3 2 1 0							
SPB + 0		Char 0							
SPB + 1	Char 1								
SPB + 244		Char (244)							

Char 0...(244)

8 Bit Arbitrary length String \0 termination not required

Standard limitation of LoRa buffers of 256 bytes and the maximum length of the FANET MAC header of 11 bytes reduces the permitted name length to 245 bytes.

4.4 Message (Type = 3)

Contains the message. The protocol allows UTF-8 coding.

Byte	Bit									
	7	7 6 5 4 3 2 1 0								
SPB + 0		Subheader								
SPB + 1	Char 0									
SPB + 2	Char 1									
SPB + 244				Char	(243)					

Subheader

0 Normal message

Char 0...(243)

8 Bit Arbitrary length String \0 termination not required

Standard limitation of LoRa buffers of 256 bytes and the maximum length of the FANET MAC header of 11 bytes and the subheader of 1 byte reduces the permitted message length to 244 bytes.

4.5 Service (Type = 4)

Only if Extended Header bit is set (Byte 0, Bit 7)

Byte	Bit										
	7	6	5	4	3	2	1	0			
SPB + 0	Gateway	Temp	Wind	Humid	Barom	TBD	TBD	E-Header			
SPB + (1)		Extended Header									
SPB + (2)		Position Latitude (LSB)									
SPB + (3)											
SPB + (4)				Position Lat	tude (MSB)						
SPB + (5)		Position Longitude (LSB)									
SPB + (6)											
SPB + (7)		Position Longitude (MSB)									
SPB + (8)		Temperature									
SPB + (9)		Wind heading									
SPB + (10)	S-Scale				Wind speed						
SPB + (11)	G-Scale				Wind gusts						
SPB + (12)				Hum	idity						
SPB + (13)				Baromet	ric (LSB)						
SPB + (14)				Barometi	ric (MSB)						

Gateway

0 Internet Gateway not available

1 Internet Gateway available No additional payload required

Temp

O Temperature information not available

1 Temperature information available Payload +1 Byte

Wind

0 Wind information not available

1 Wind information available Payload +3 Byte

Humid

0 Humidity information not available

1 Humidity information available Payload +1 Byte

Barom

0 Barometric information not available

1 Barometric information available Payload +2 Byte

E-Header

© Extended header not available

1 Extended header available Payload +1 Byte

Doc-Version: 0.2 *** DRAFT *** FANET Protocol V1.1

Extended header

0x00 **TBD**

0xFF

Position Latitude

 $\begin{array}{lll} 0 \times 000000 & Service \ latitude \ position & Latitude = value_lat/93206 \\ \dots & Little \ Endian, \ 2\text{-}Complement & Latitude = [-90^\circ... \ +90^\circ] \\ 0 \times \text{FFFFFF} & Resolution = \pm 0.00001^\circ \\ \end{array}$

Position Longitude

 0×000000 Service longitude positionLongitude = value_lon/46603...Little Endian, 2-ComplementLongitude = [-180°... +180°] $0 \times FFFFFF$ Resolution = $\pm 0.00002^\circ$

Temperature

 $\begin{array}{lll} 0 \times 0 & 0 & \text{Temperature value} & \pm 0.5 ^{\circ}\text{C / bit} \\ \dots & \text{2-Complement} & [-64 ^{\circ}\text{C } \dots +63.5 ^{\circ}\text{C}] \\ \end{array}$

0xFF

Wind heading

 0×00 Wind heading Heading = value_head*360/256

S-Scaling

Scaling wind speed with x1
 Speed range: 0 km/h ... 25.4 km/h
 Scaling wind speed with x5
 Speed range: >25.4 km/h ... 127 km/h

Wind speed

 0×00 Wind speed S-Scaling Bit = 0 -> 0.2 km/h / bit S-Scaling Bit = 1 -> 1 km/h / bit $0 \times FF$

G-Scaling

Scaling wind gusts with x1
 Speed range: 0 km/h ... 25.4 km/h
 Scaling wind gusts with x5
 Speed range: >25.4 km/h ... 127 km/h

Wind gusts

 0×00 Wind gusts G-Scaling Bit = $0 \rightarrow 0.2$ km/h / bit G-Scaling Bit = $1 \rightarrow 1$ km/h / bit $0 \times FF$

Humidity

0x00 Humidity value 0.4 %rh / bit

. . . [0 %rh ... (102) %rh]

0xFF

Barometric

 0×0000 Barometric value 0.01 hPa / bit, Offset: 430 hPa

... Absolut pressure [430 ... 1085.36 hPa]

0xFFFF

4.6 Landmarks (Type = 5)

*** Pending ***

4.7 Remote Configuration (Type = 6)

Note 1: Signature (symmetric) is highly recommended

Note 2: In order to indicate a successful configuration the receiver shall transmit the configured feature instantaneously.

[Byte 0]

bit 7-0	Subtype:	
	0:	Acknowledge configuration: Byte [1] subtype of ack
	1:	Request / Advertise configurable TODO
	2:	Position. Byte [1-6] latitude/longitude, Byte [7-8] altitude, Byte [9] heading (encoded like in type 1)
	3:	Reply feature (recommended for name). Byte [1] is type (and forward bit) followed by the payload.
	4 7:	Reply feature. Byte [1] is type (and forward bit) followed by the payload.
	8 15:	Reply feature (recommended for landmark slots 0 7). Byte [1] is type (and forward bit) followed by the payload.
		A feature with no further payload is considered to be removed.

4.8 Ground Tracking (Type = 7)

Contains tracking information from a ground object.

Byte	Bit								
	7	6	5	4	3	2	1	0	
SPB + 0		Position Latitude (LSB)							
SPB + 1									
SPB + 2	Position Latitude (MSB)								
SPB + 3	Position Longitude (LSB)								
SPB + 4									
SPB + 5	Position Longitude (MSB)								
SPB + 6		Groun	d Type					Tracking	

Position Latitude

0x000000 Ground latitude position
... Little Endian, 2-Complement

 $0 \times FFFFFF$

Latitude = value_lat/93206 Latitude = [-90°... +90°] Resolution = ±0.00001°

Position Longitude

 0×000000 Ground longitude positionLongitude = value_lon/46603...Little Endian, 2-ComplementLongitude = [-180°... +180°] $0 \times FFFFFFF$ Resolution = $\pm 0.00002^\circ$

Ground Type

0 Other
1 Walking
2 Vehicle
3 Bike
4 Boot

8 Need a ride

Need technical supportNeed medical help

14 Distress call

15 Distress call automatically

Tracking

Online Tracking not allowedOnline Tracking allowed

5 References

Reference	Link
FANET Flying Ad-hoh Network	https://github.com/3s1d/fanet-stm32
FANET Protocol	https://github.com/3s1d/fanet- stm32/blob/master/Src/fanet/radio/protocol.txt

6 Document history

Version	Date	Autor	Changes
0.1	2018-11-25	Bet	Initial version for consultation
0.2	2019-01-27	Bet	Correction: Tracking (Type = 1), Byte 6 and 7 inverted Typos: Turn rate values corrected