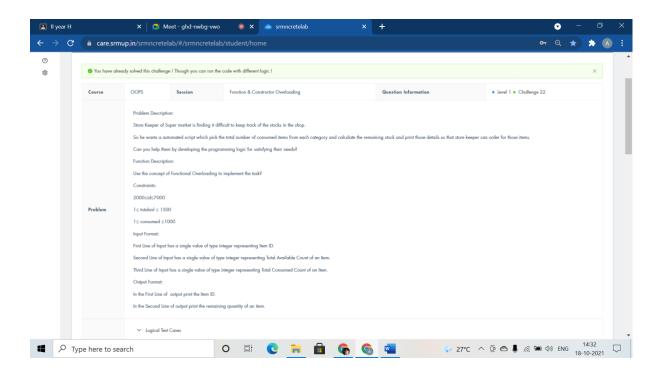


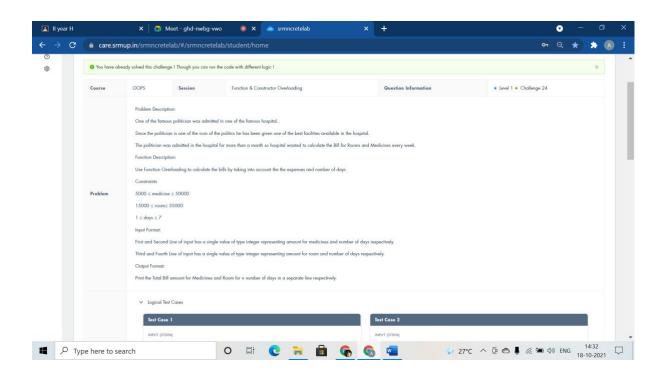
```
#include <iostream>
using namespace std;
class Student
{
  public:
  void Identity(string name,int id){
    cout<<name<<" "<<id<<endl;
  }
  void Identity(int id,string name){
    cout<<name<<" "<<id<<endl;
  }
};
int main()
{
  Student Details;
  string name;
  int id;
  cin>>name>>id;
```

```
Details.Identity(name,id);
cin>>id>>name;
Details.Identity(id,name);
return 0;
}
```



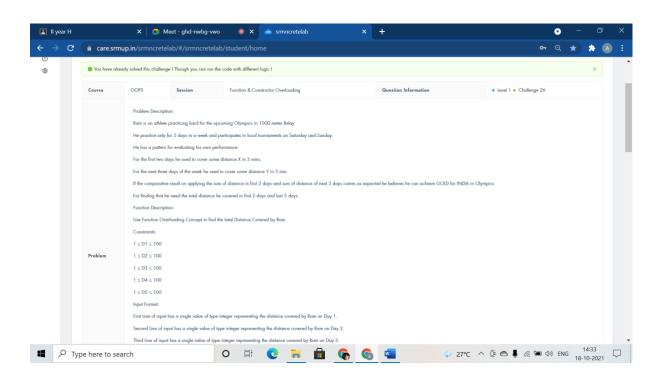
```
#include <iostream>
using namespace std;
class Store{
  public:
  void itemcount(int id){
    cout<<id<<endl;
  }
  void itemcount(int totalavl,int consumed){
    cout<<totalavl - consumed<<endl;
  }
};</pre>
```

```
int main()
{
    Store purchase;
    int id,totalavl,consumed;
    cin>>id>>totalavl>>consumed;
    purchase.itemcount(id);
    purchase.itemcount(totalavl,consumed);
    return 0;
}
```

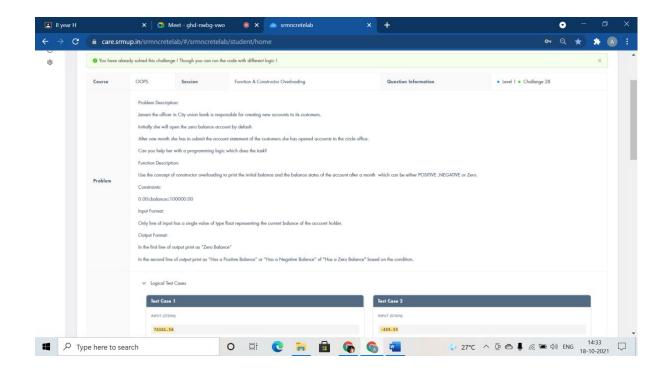


```
#include <iostream>
using namespace std;
class Hospital{
  public:
  void bill(long int mdeicinebill,int days){
    cout<<mdeicinebill*days<<endl;</pre>
```

```
}
  void bill(int roomrent,int days){
    cout<<roomrent*days;
  }
};
int main()
{
  Hospital ob;
  long int mdeicinebill, days;
  int roomrent;
  cin>>mdeicinebill>>days;
  ob.bill(mdeicinebill,days);
  cin>>roomrent>>days;
  ob.bill(roomrent,days);
        return 0;
}
```

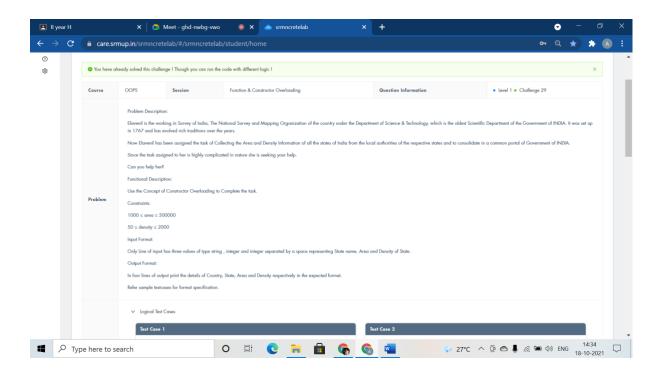


```
#include <iostream>
using namespace std;
class Olympic{
  public:
  void distance(int D1,int D2){
    cout<<D1+D2<<" meters"<<endl;
  }
  void distance(int D3, int D4, int D5){
    cout<<D3+D4+D5<<" meters"<<endl;
 }
};
int main()
{
  Olympic Medal;
  int D1,D2,D3,D4,D5;
  cin>>D1>>D2>>D3>>D4>>D5;
  Medal.distance(D1,D2);
  Medal.distance(D3,D4,D5);
       return 0;
}
```



```
#include <iostream>
using namespace std;
class AccBalance{
  public:
  AccBalance(){cout<<"Zero Balance"<<endl;}
  AccBalance(int balance){
    if(balance<0)
    cout<<"Has a Negative Balance";
    else if(balance==0)
    cout<<"Has a Zero Balance";
    else
    cout<<"Has a Positive Balance";
  }
};
int main()
{
  AccBalance defltBal;
  int balance;
```

```
cin>>balance;
AccBalance currBal(balance);
return 0;
}
```



```
#include <iostream>
using namespace std;

class Country{
   public:
        Country(){cout<<"Country:INDIA"<<endl;}
        Country(char statename[100],int area,int density)
        {
            cout<<"State:"<<statename<<endl<<"Area:"<<area<<endl<<"Density:"<<density<<endl;}
        }
};
int main()
{</pre>
```

```
Country country;

char statename[100];

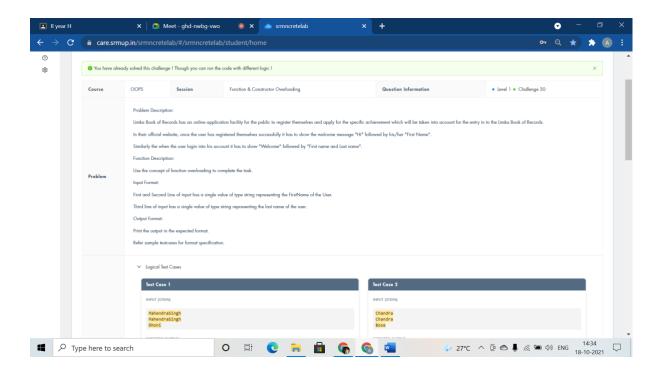
int area,density;

cin>>statename>>area>>density;

Country statesofindia(statename,area,density);

return 0;

}
```



```
#include <iostream>
using namespace std;

class Welcomemsg{
   public:
   void msg(string fname){
      cout<<"Hi "<<fname<<endl;
   }

   void msg(string fname,string lname){
      cout<<"Welcome "<<fname(string fname);</pre>
```

```
};
int main()
{
   Welcomemsg ob;
   string fname,Iname;
   cin>>fname;
   ob.msg(fname);
   cin>>fname>>Iname;
   ob.msg(fname,Iname);
   return 0;
}
```