



上海交通大学  
SHANGHAI JIAO TONG UNIVERSITY

大规模工程计算

第二课

# 集群架构与编译器

王一超

2023年9月27日





## 计算机背景

时间	授课主题	时间	授课主题
第2周 9月20日	课程介绍 高性能计算发展史	第10周 11月15日	OpenFOAM软件实战
第3周 9月27日	集群架构与编译器	第11周 11月22日	Abaqus软件实战
第4周	中秋/国庆休假	第12周 11月29日	Fluent软件实战（待定）
第5周 10月11日	文件系统与数据管理	第13周 12月6日	GPU加速应用
第6周 10月18日	MATLAB并行计算	第14周 12月13日	人工智能实战
第7周 10月25日	计算材料学	第15周 12月20日	代码实战（上）一步步优化性能
第8周 11月1日	LAMMPS软件实战	第16周 12月27日	代码实战（下）真实应用优化
第9周 11月8日	计算流体力学	第17周 1月3日	现场答疑





上海交通大学  
SHANGHAI JIAO TONG UNIVERSITY

# 报告提纲

以“思源一号”为例

计算资源的基础概念

编译器基础

“交我算”课堂实践





# 杨元庆校董出资一亿元捐建“思源一号”



## 2021.4.8 捐赠仪式



我希望为母校打造的这个计算中心，...成为  
交大一道独特风景线。

——杨元庆

## 2021.12.14 开机仪式







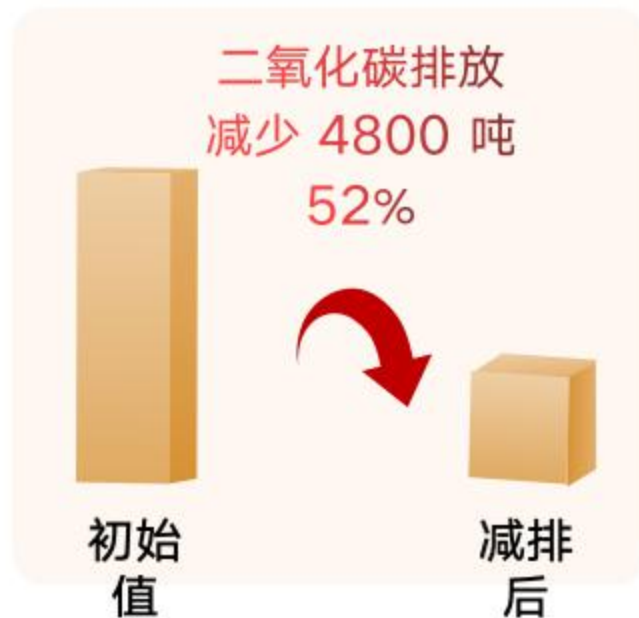
# 有什么特色？低碳减排



**采用国际最先进的温水冷却技术；  
回收超算产生的热量，为大楼供暖**



温水水冷绿色环保  
可节省42%电力和碳排放



温水冷技术减排：3900吨，42%

余热回收碳补偿：950吨，10%

每年节省能源成本：150万



# 这台超算有多快？国内高校领先（TOP500排名第132位）



## 计算

- 6 PFlops CPU+GPU 双精度
- CPU: 938台2路Intel 8358
- GPU: 23台4卡Nvidia A100



## 存储

- 存储容量 10 PB
- GPFS 并行文件系统



## 互联

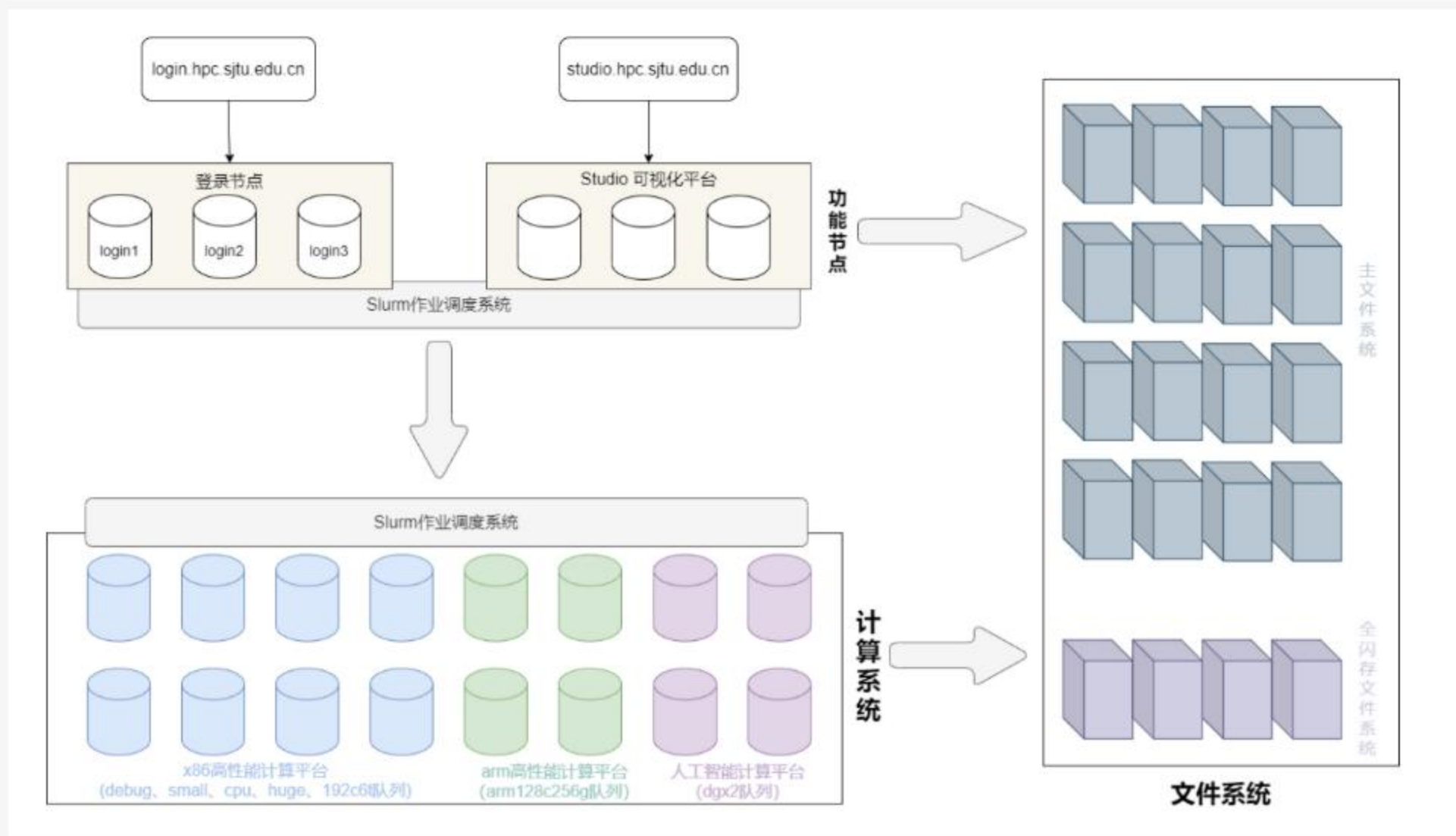
- Mellanox HDR 交换机
- 计算节点 100Gbps 高速互联







# 交我算集群架构



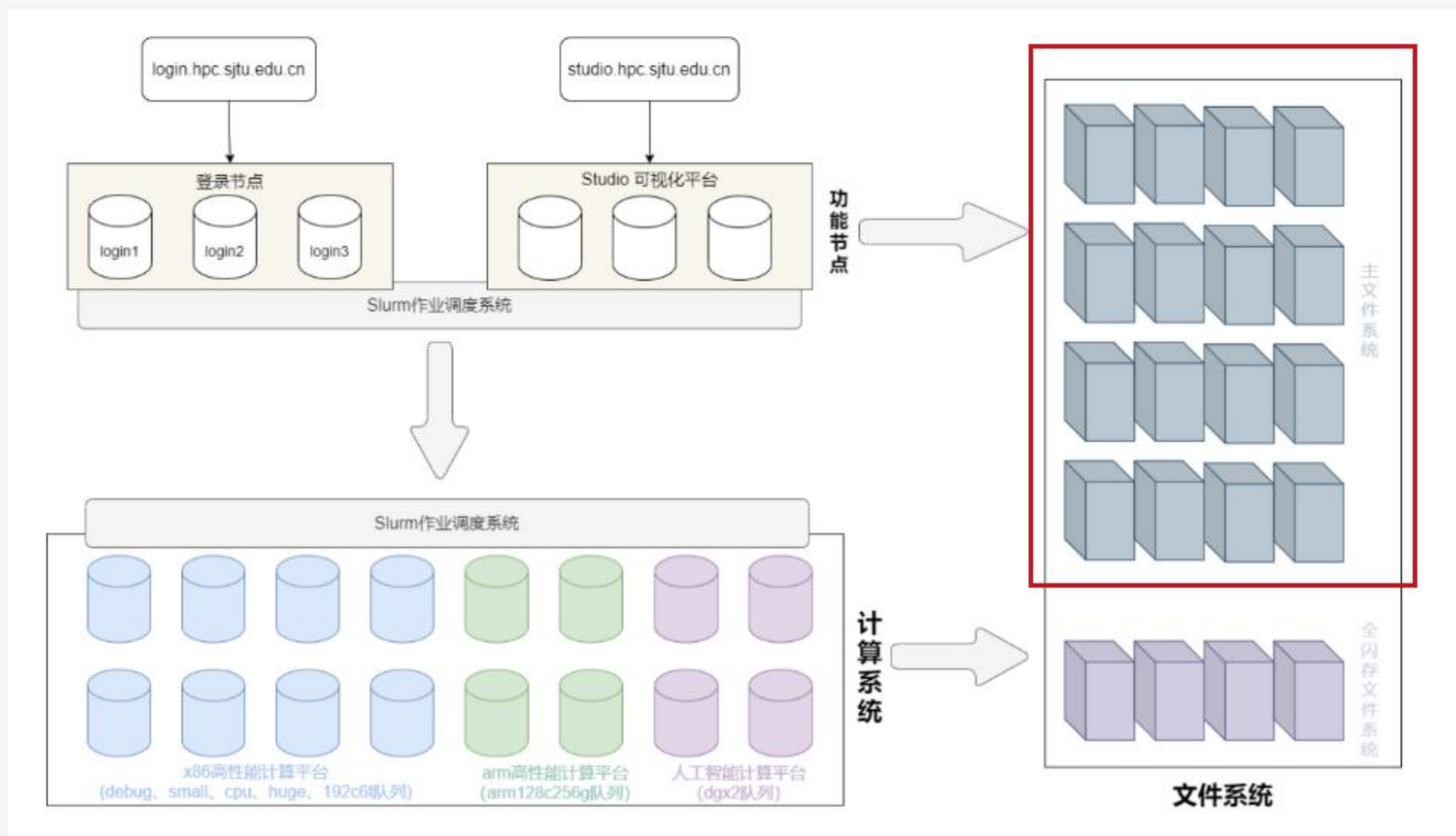


集群	文件系统	特点	个人目录路径	快捷环境变量
闵行集群 ( $\pi$ 2.0+ARM+人工智能)	主文件系统	<b>默认</b> 文件系统 登录后的默认系统 HDD盘，大容量、高可用、较高性能	<code>/lustre/home/acct-xxxx/yyyy</code>	<code>\$HOME</code>
	全闪存文件系统	<b>临时</b> 文件系统 适合作为临时工作目录 SSD盘，高性能、容量较小、安全性不高	<code>/scratch/home/acct-xxxx/yyyy</code>	<code>\$SCRATCH</code>
思源一号	主文件系统	思源一号目前唯一的文件系统	<code>/dssg/home/acct-xxxx/yyyy</code>	<code>\$SIYUANHOME</code>





# 交我算集群架构

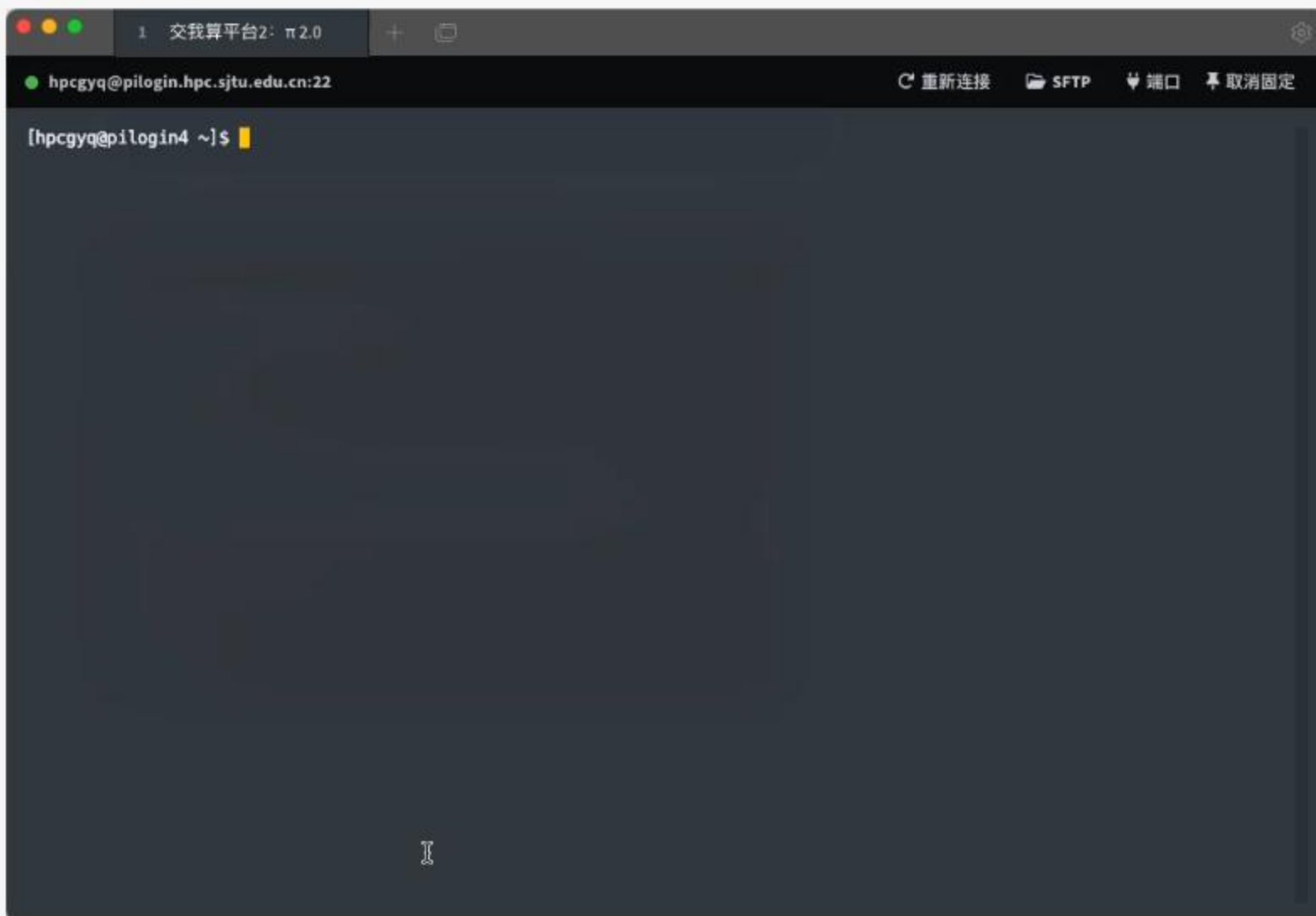




# Linux终端命令演示



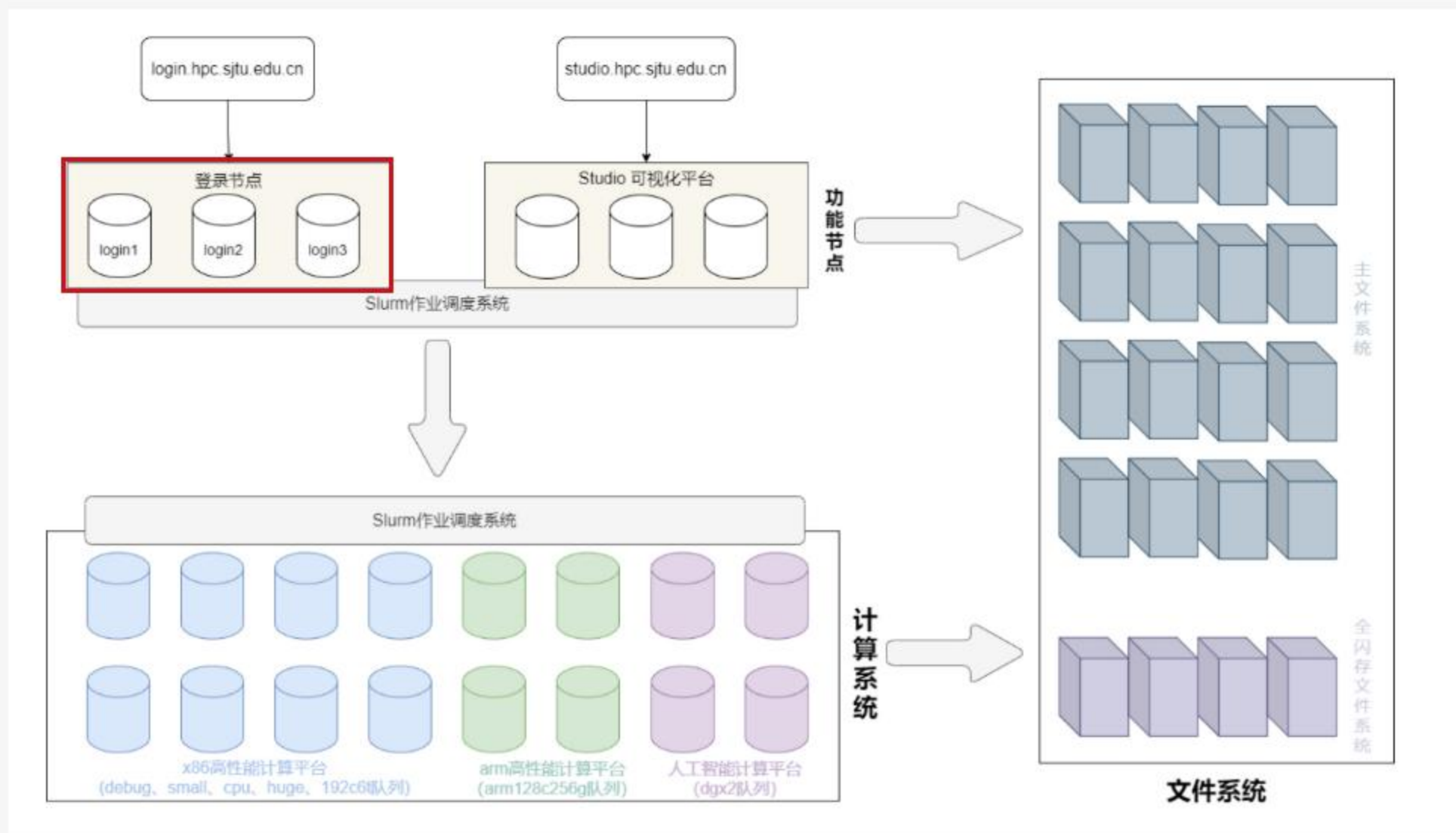
Linux终端命令	功能
ls	列出目录内容
pwd	显示当前目录绝对路径
cd	切换到指定目录
mkdir	创建目录
cp	复制文件或目录
mv	移动或重命名文件或目录
rm	删除文件或目录





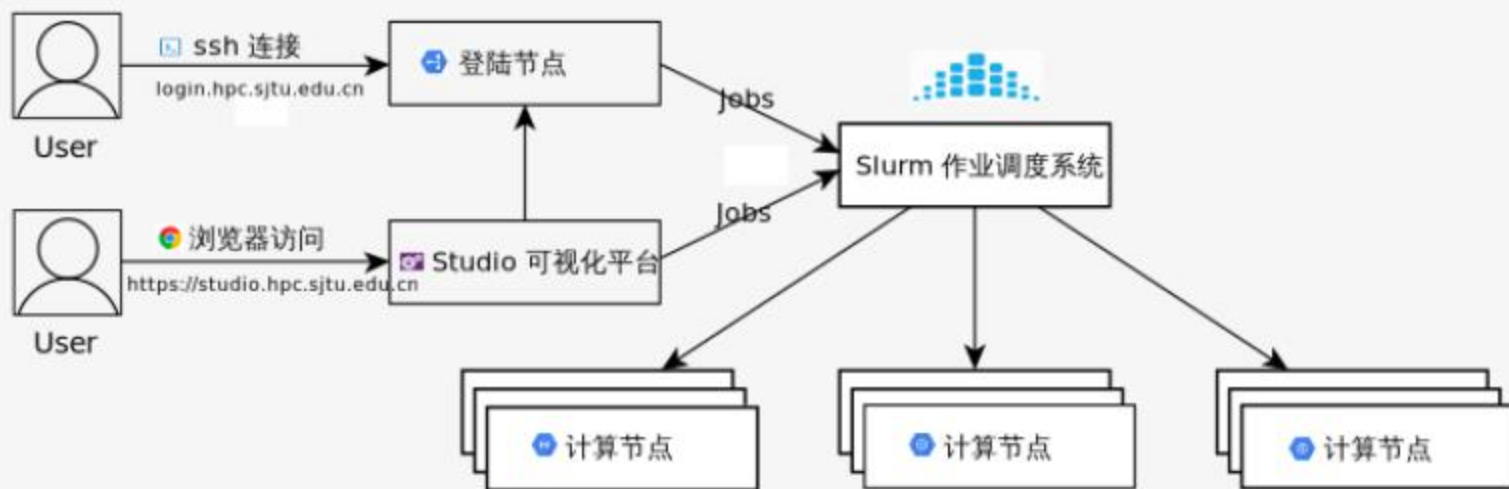


# 交我算集群架构





- 用户将需要执行的工作编写进一个**Slurm作业脚本**中
- 用户从**登录节点或可视化平台**提交作业
- 由Slurm将作业**分配到不同计算节点**上运行







➤ 用户提交作业脚本时需要指定作业运行的**队列**

集群	节点类型	节点数	单节点核数	单节点内存	队列	允许单作业核数	可否共享	最长运行时间
π2.0	CPU节点 (x86)	656个	40核	192G	small	1-20	可共享	7天
					cpu	40-24000	需独占	7天
					debug	测试节点	可共享	20分钟
	CPU节点 (大内存)	3个	80核	3T	huge	6-80	可共享	2天
			192核	6T	192c6t	48-192	可共享	2天
AI平台	GPU节点	8个, 每节点配 16张V100卡	96核	1.45T	dgx2	最高CPU配比为 1:6, GPU卡数为 1-128	可共享	7天
ARM平台	CPU节点 (ARM)	100个	128核	256G	arm128c256g	1-12800	可共享	3天
					debugarm	测试节点	可共享	20分钟
思源一号	CPU节点	936个	64核	512G	64c512g	1-60000	可共享	7天
					debug64c512g	测试节点	可共享	1小时
	GPU节点	23个, 每节点 配4张A100卡	64核	160G	a100	最高CPU配比为 1:16, GPU卡数为 1-92	可共享	7天

# 报告提纲

以“思源一号”为例

计算资源的基础概念

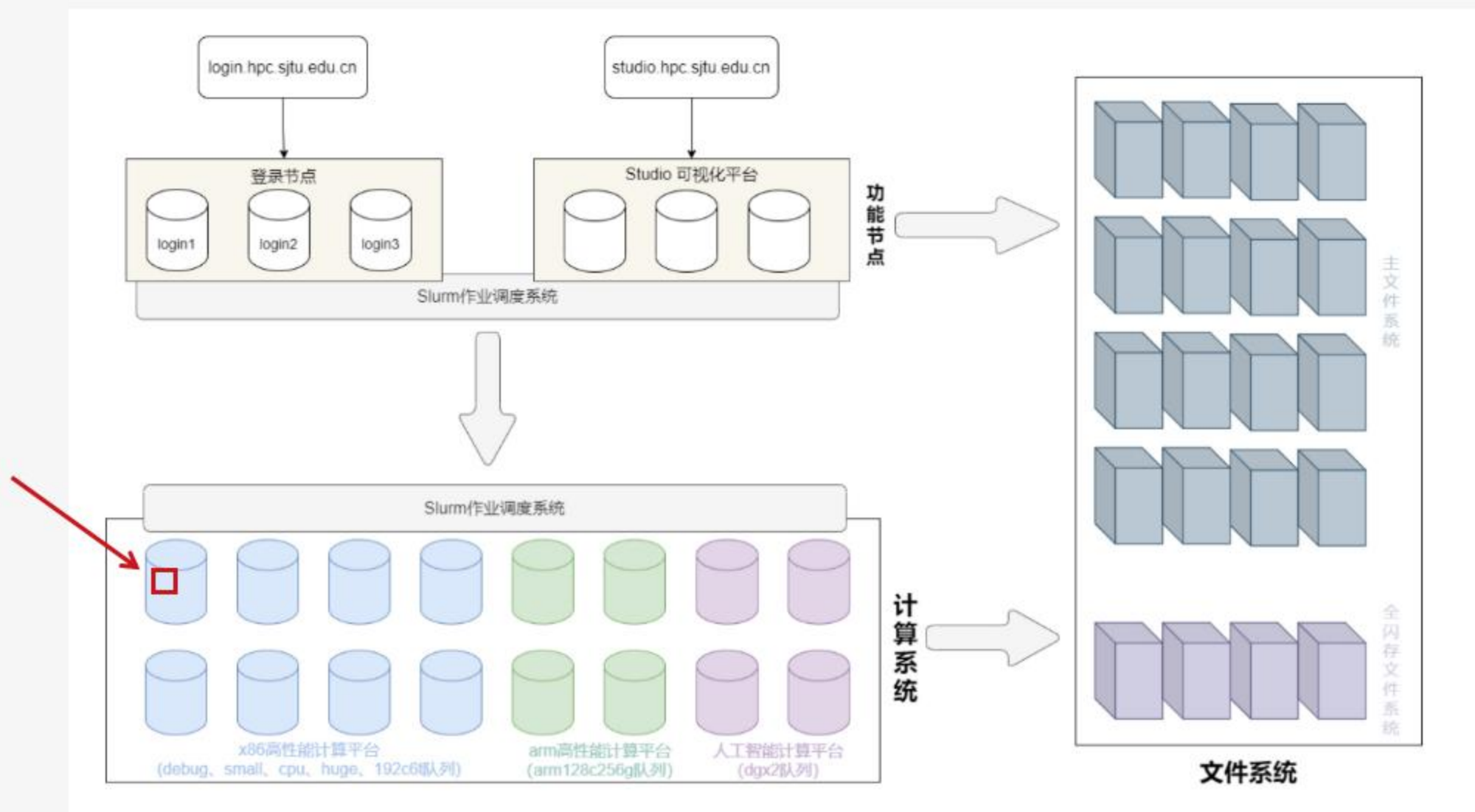
编译器基础

“交我算”课堂实践





# 单核串行 (single-core/serial version)





# CPU峰值性能计算公式



CPU峰值性能 = 处理器主频 × 单周期指令数 × 单指令处理位宽 × 核数

672 GFlops

2.8 GHz

3

8 (512位)

10

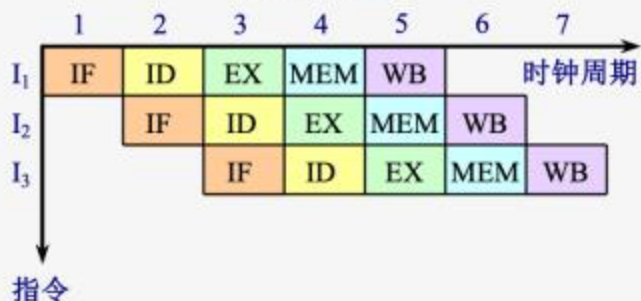
(双精度 DP/FP64)

双精度浮点数 64bit

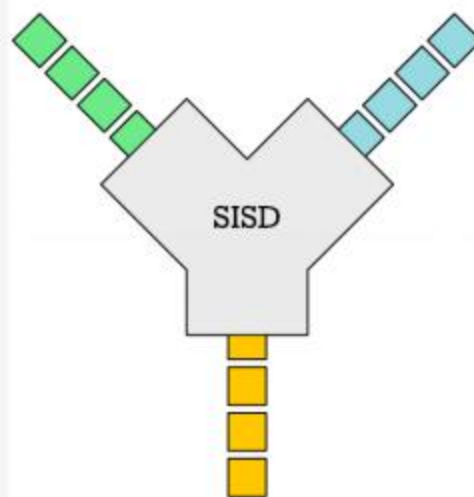
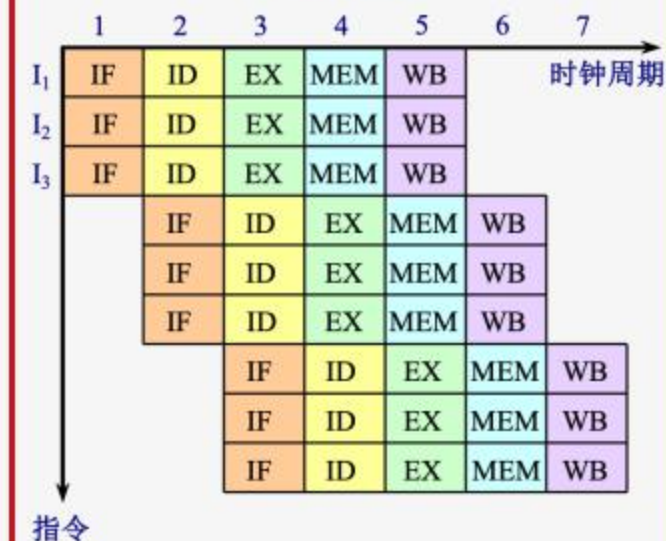
单精度浮点数 32bit

半精度浮点数 16bit

单流出时空图

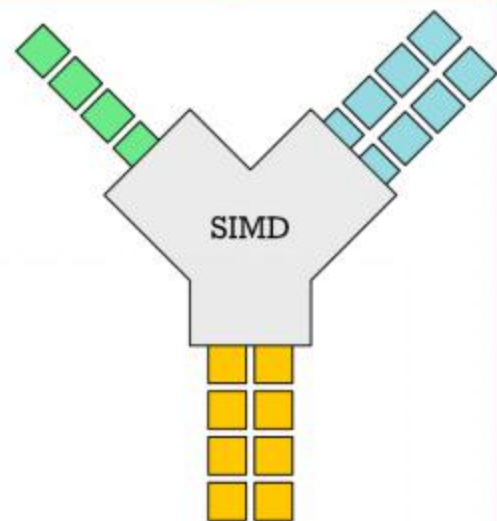


多流出时空图



Instructions

Data



Result



# 单核串行代码的运行效率



CPU峰值性能 = 处理器主频 × 单周期指令数 × 单指令处理位宽 × 核数

672 GFlops  
(双精度 DP/FP64)

2.8 GHz

3

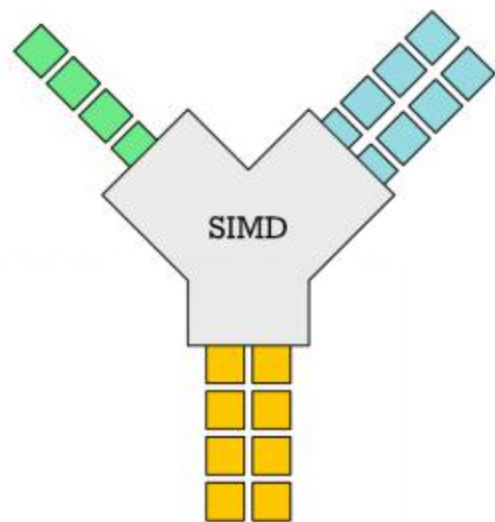
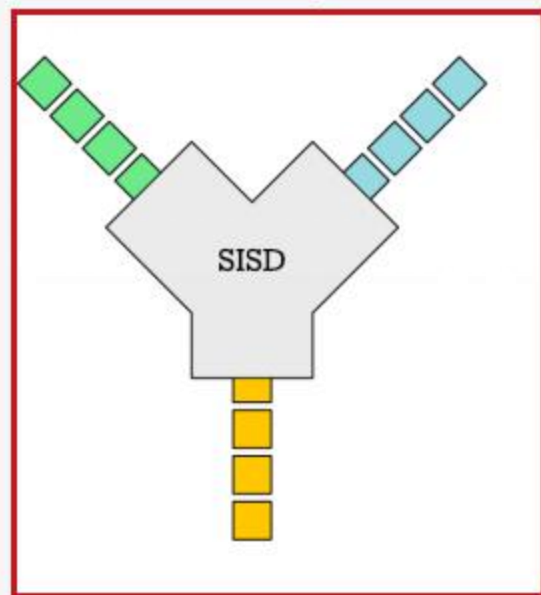
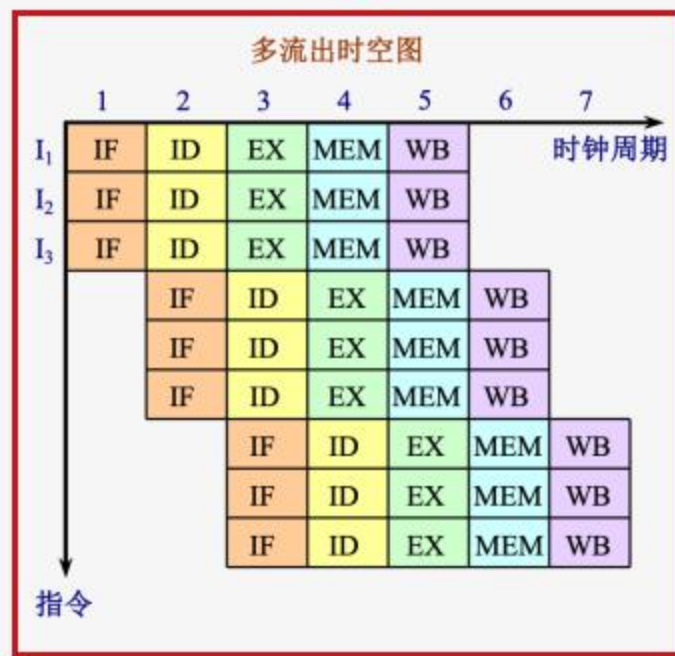
8 (512位)

10

8.4 GFlops

80倍的差异!

1 (64位)



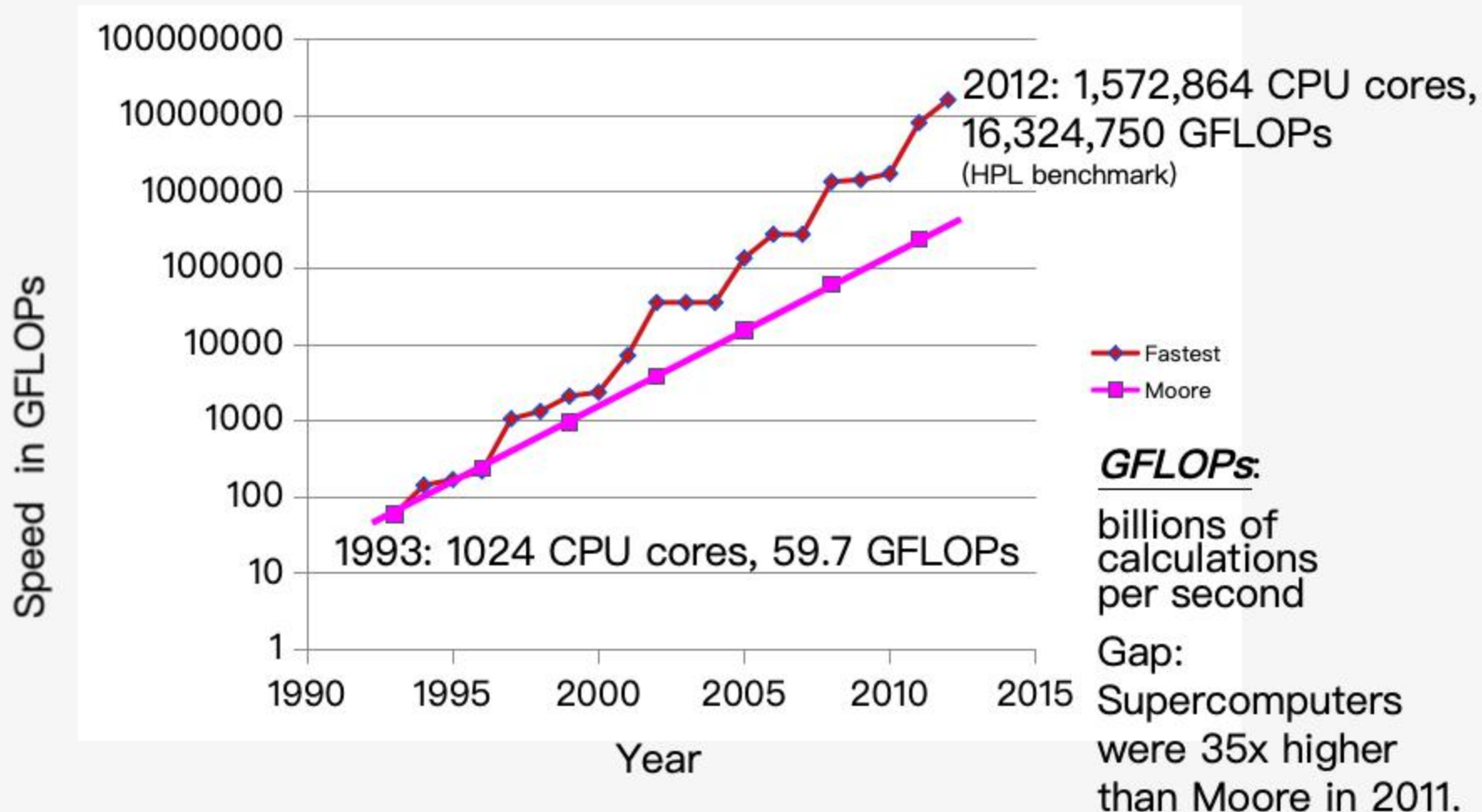
Instructions Data Result



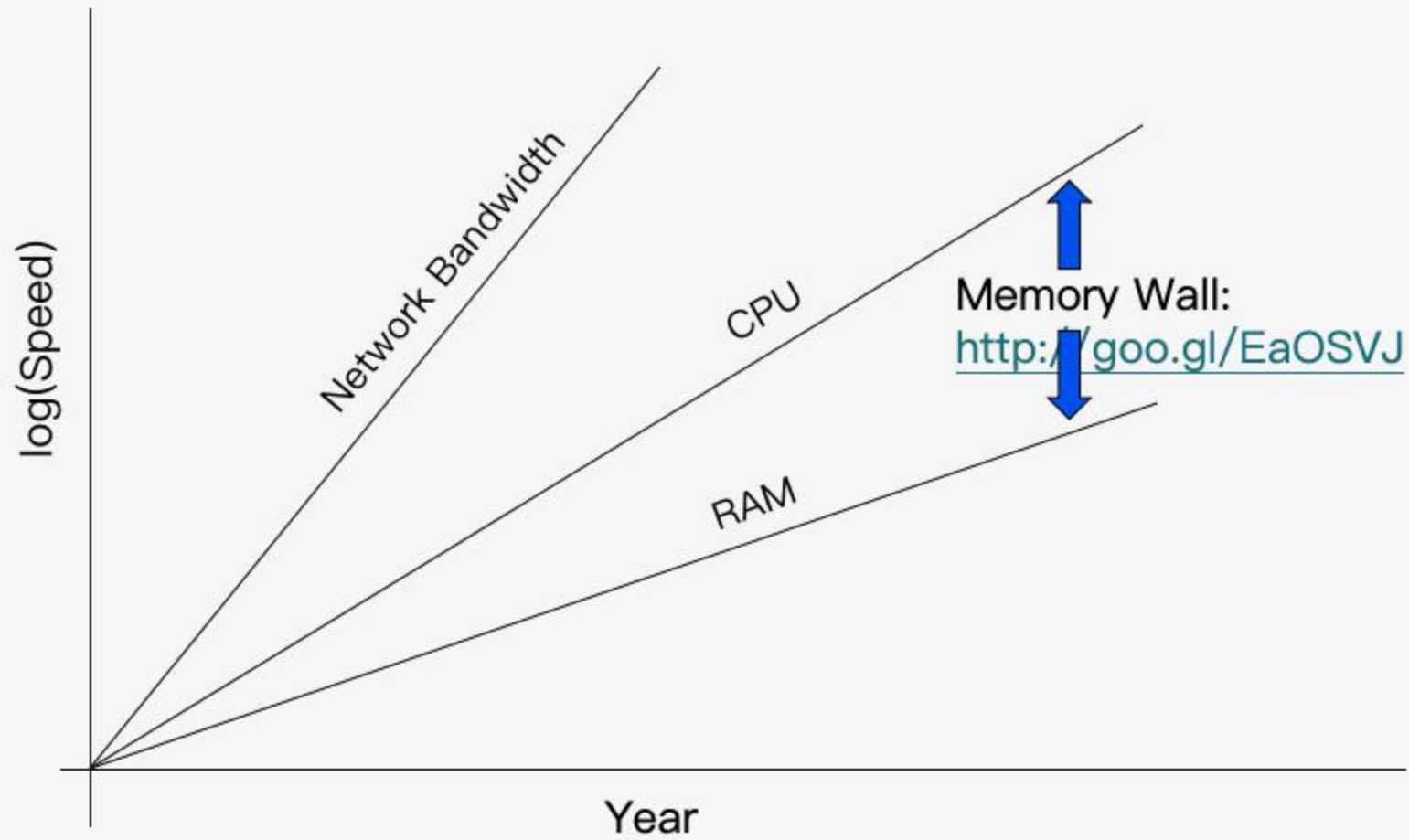
# 摩尔定律 (Moore's Law)

- ① In 1965, Gordon Moore was an engineer at Fairchild Semiconductor, later was co-founder and CEO of Intel
- ① He noticed that the number of transistors that could be squeezed onto a chip was doubling about every 2 years.
- ① It turns out that computer speed is roughly proportional to the number of transistors per unit area.
- ① Moore wrote a paper about this concept, which became known as **"Moore's Law."**

# Fastest Supercomputer vs. Moore



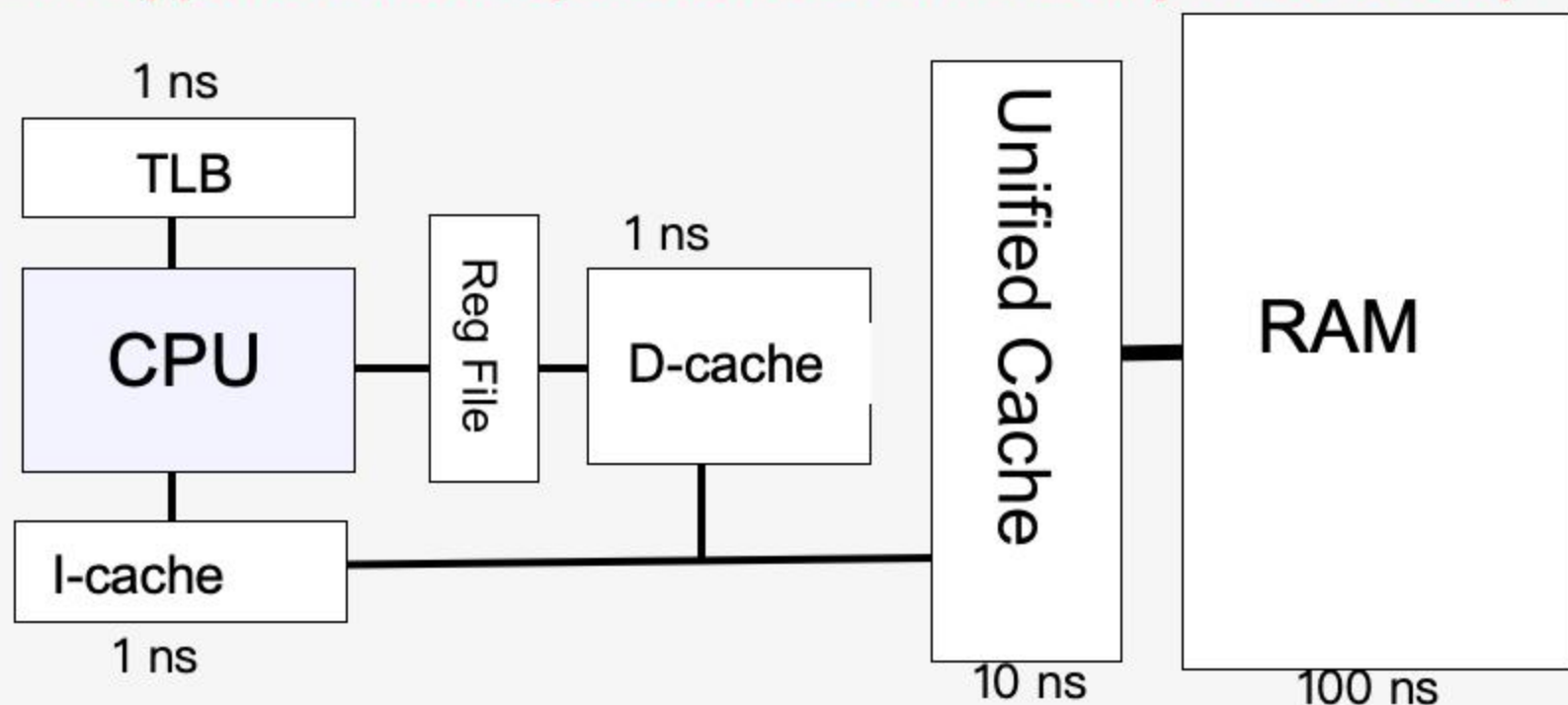
# Moore's Law in Practice





# CPU的内存架构

## 🌀 A typical microprocessor memory hierarchy



- Instruction cache and data cache pull data from a unified cache that maps onto RAM.
- TLB implements virtual memory and brings in pages to support large memory foot prints.



# 阿姆达尔定律 (Amdahl's Law)



Gene M. Amdahl

(1922–2015)

并行计算先驱

曾任 IBM 计算机

架构师

于1967年提出

Amdahl's Law

- ❖ What is the maximum speedup you can expect from a parallel program?
- ❖ Approximate the runtime as a part that can be sped up with additional processors and a part that is fundamentally serial.

$$Time_{par}(P) = (serial\_fraction + \frac{parallel\_fraction}{P}) * Time_{seq}$$

- If serial\_fraction is  $\alpha$  and parallel\_fraction is  $(1 - \alpha)$  then the speedup is:

$$S(P) = \frac{Time_{seq}(1)}{(\alpha + \frac{1-\alpha}{P}) * Time_{seq}(1)} = \frac{1}{\alpha + \frac{1-\alpha}{P}}$$

- If you had an unlimited number of processors:  $P \rightarrow \infty$

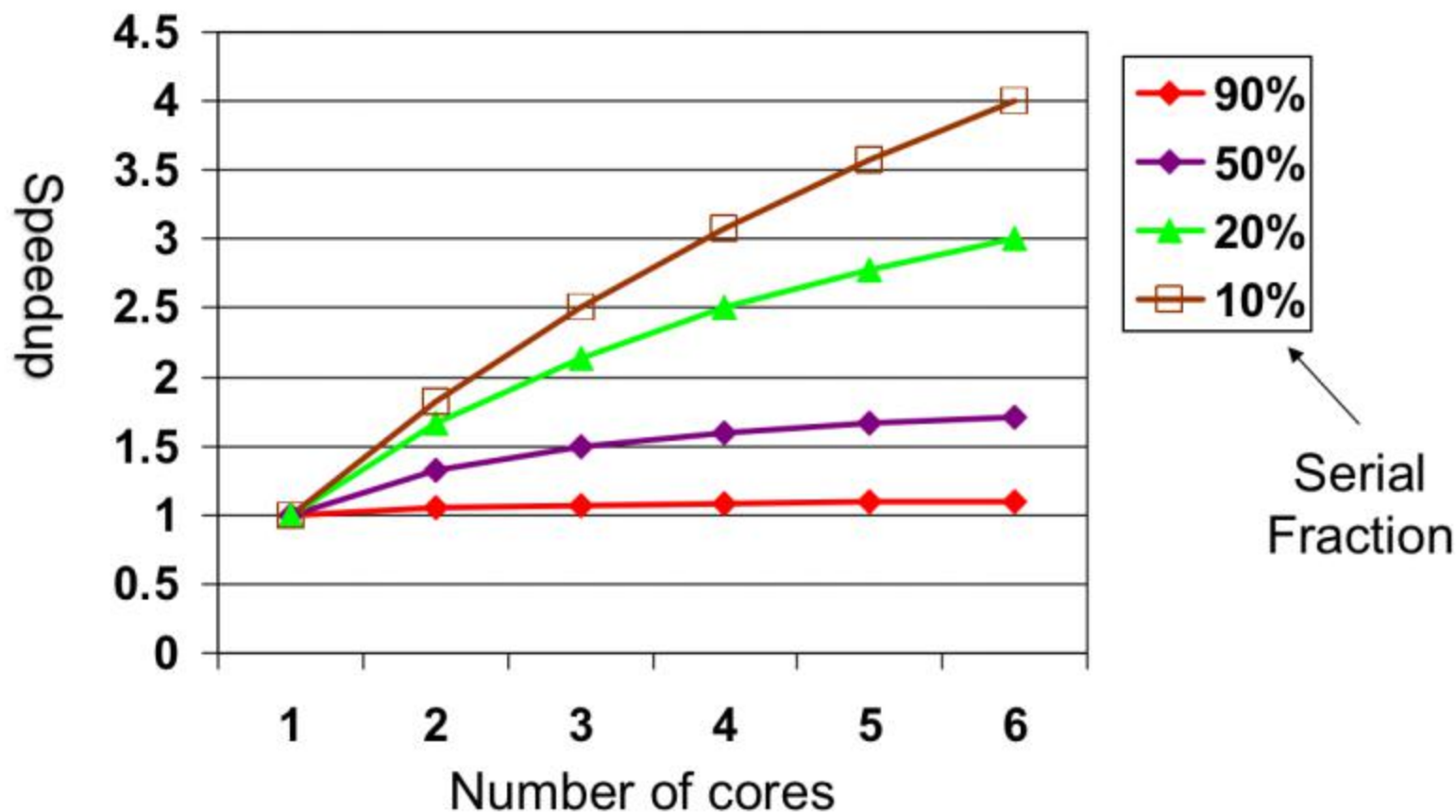
- The maximum possible speedup is:  $S = \frac{1}{\alpha}$  ← Amdahl's Law



# 阿姆达尔定律 (Amdahl's Law) 的应用意义



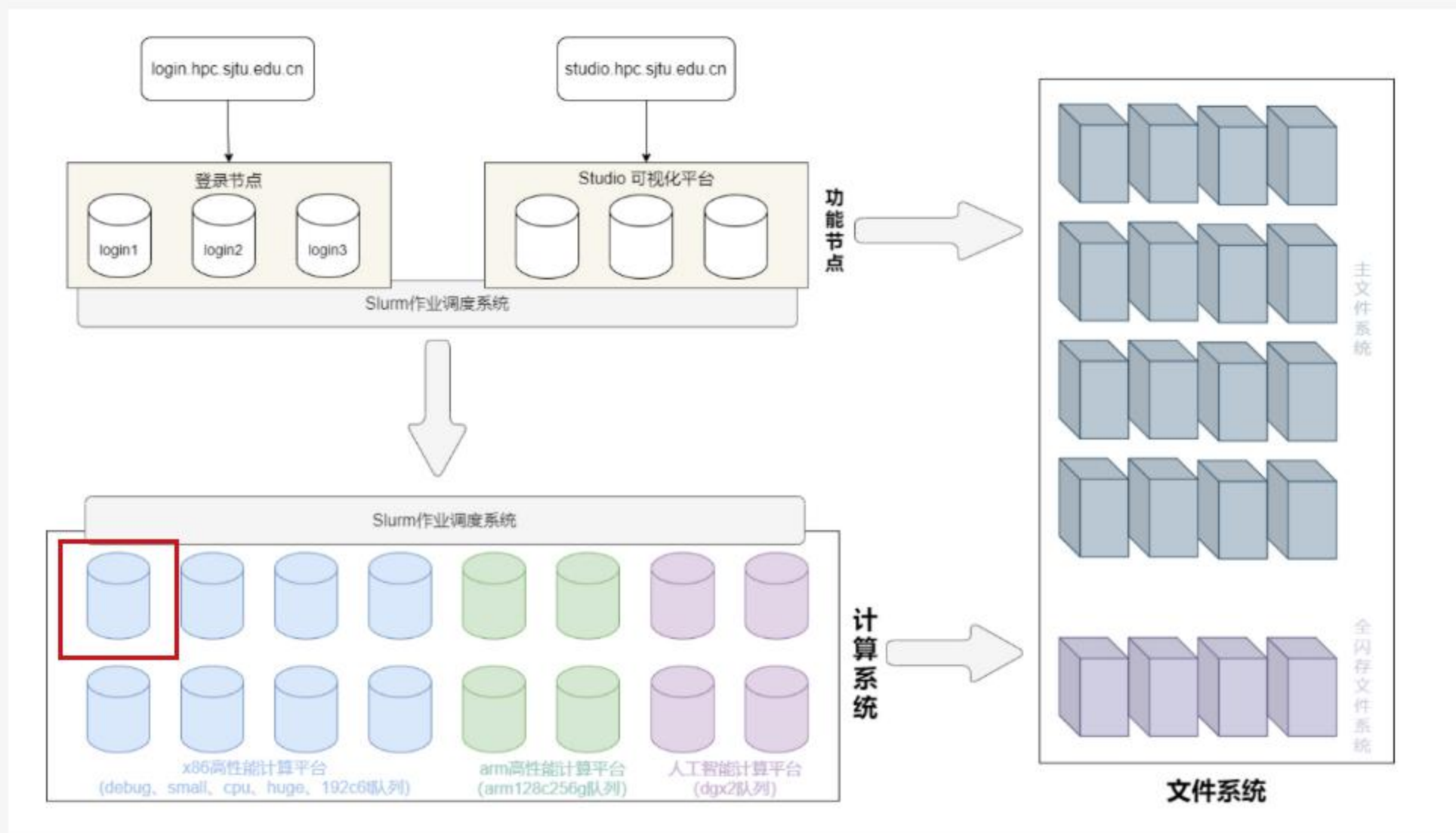
- Consider benefits of adding processors to your parallel program for different serial fractions.
- Note: getting a serial fraction under 10% is challenging for the typical application







# 单节点多核并行 (Multi-core)





# 单节点多核的运行效率



CPU峰值性能 = 处理器主频 × 单周期指令数 × 单指令处理位宽 × 核数

~~672 GFlops~~  
(双精度 DP/FP64)

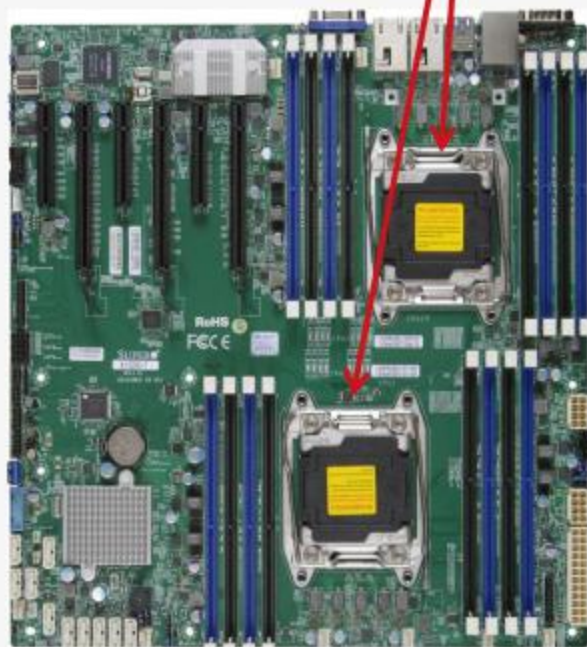
2.8 GHz

3

~~8 (512位)~~

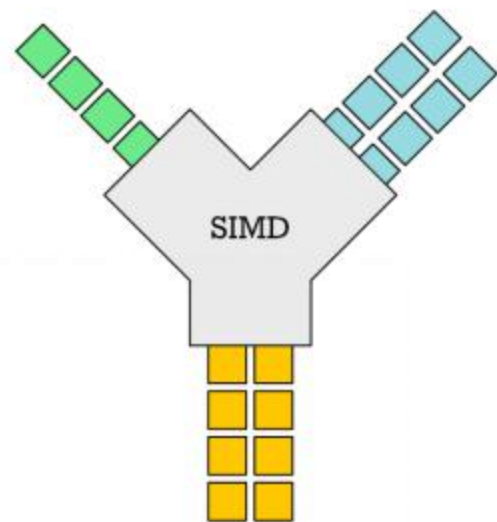
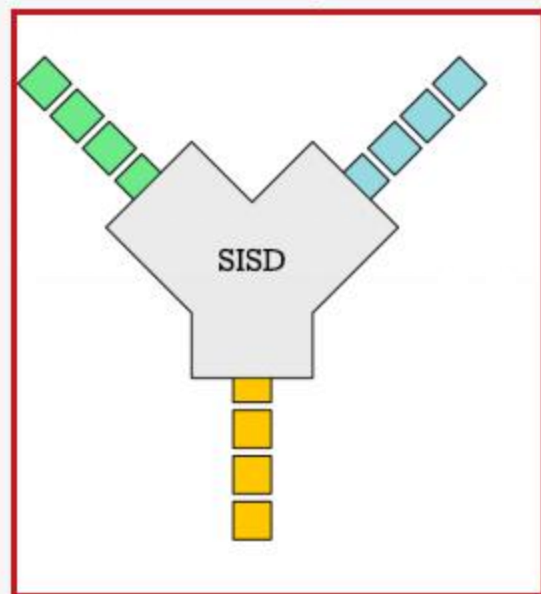
10

**84 GFlops** × 2 = 168 GFlops



双路服务器

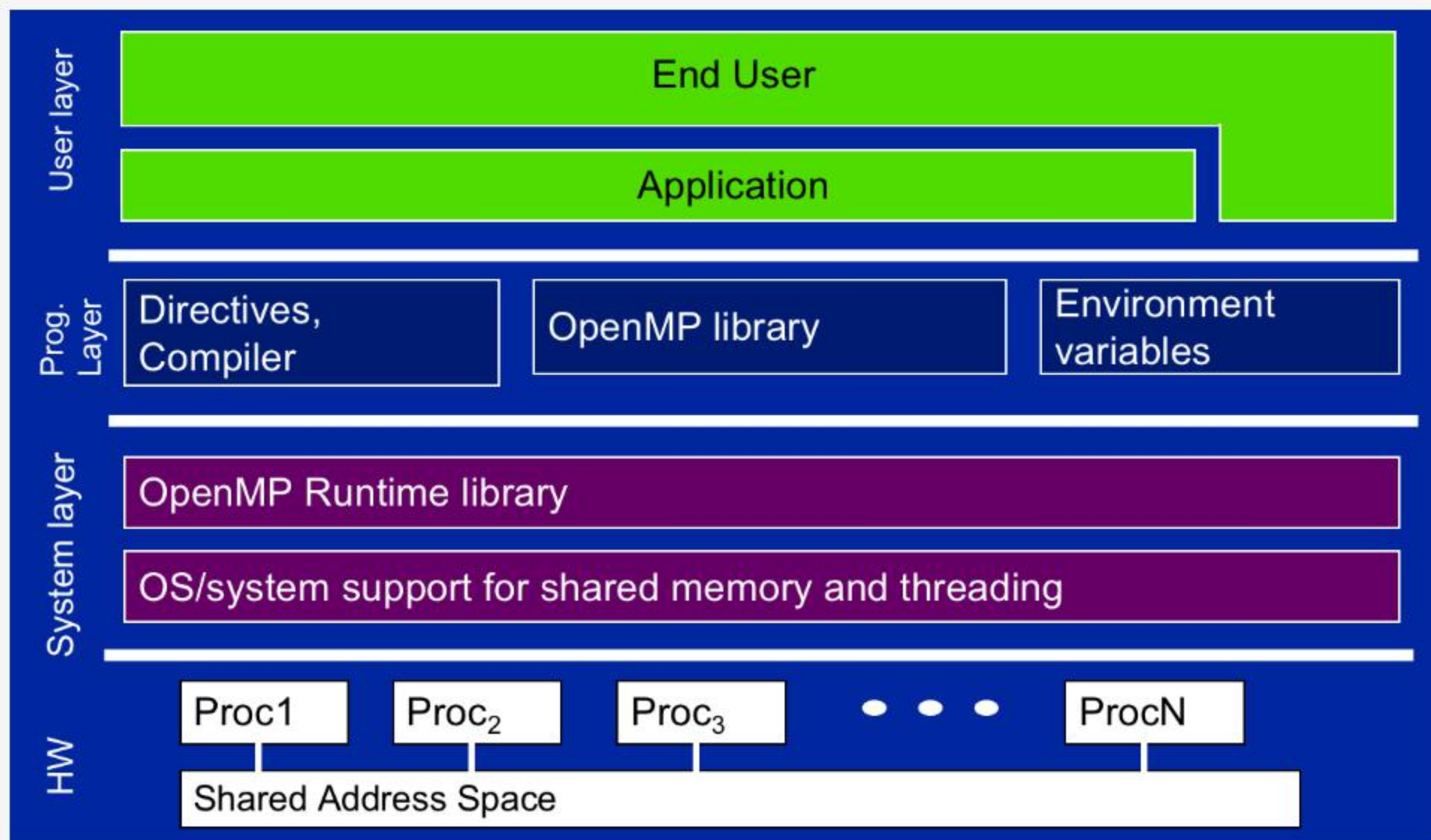
1 (64位)



Instructions Data Result



## *OpenMP: An API for Writing Multithreaded Applications*







- Write a multithreaded program where each thread prints “hello world”.

```
#include <omp.h>
```

OpenMP include file

```
#include <stdio.h>
```

```
int main()
```

```
{
```

Parallel region with default number of threads

```
#pragma omp parallel
```

```
{
```

```
int ID = omp_get_thread_num();
```

```
printf(" hello(%d) ", ID);
```

```
printf(" world(%d) \n", ID);
```

```
}
```

```
}
```

End of the Parallel region

Runtime library function to return a thread ID.

## Sample Output:

hello(1) hello(0) world(1)

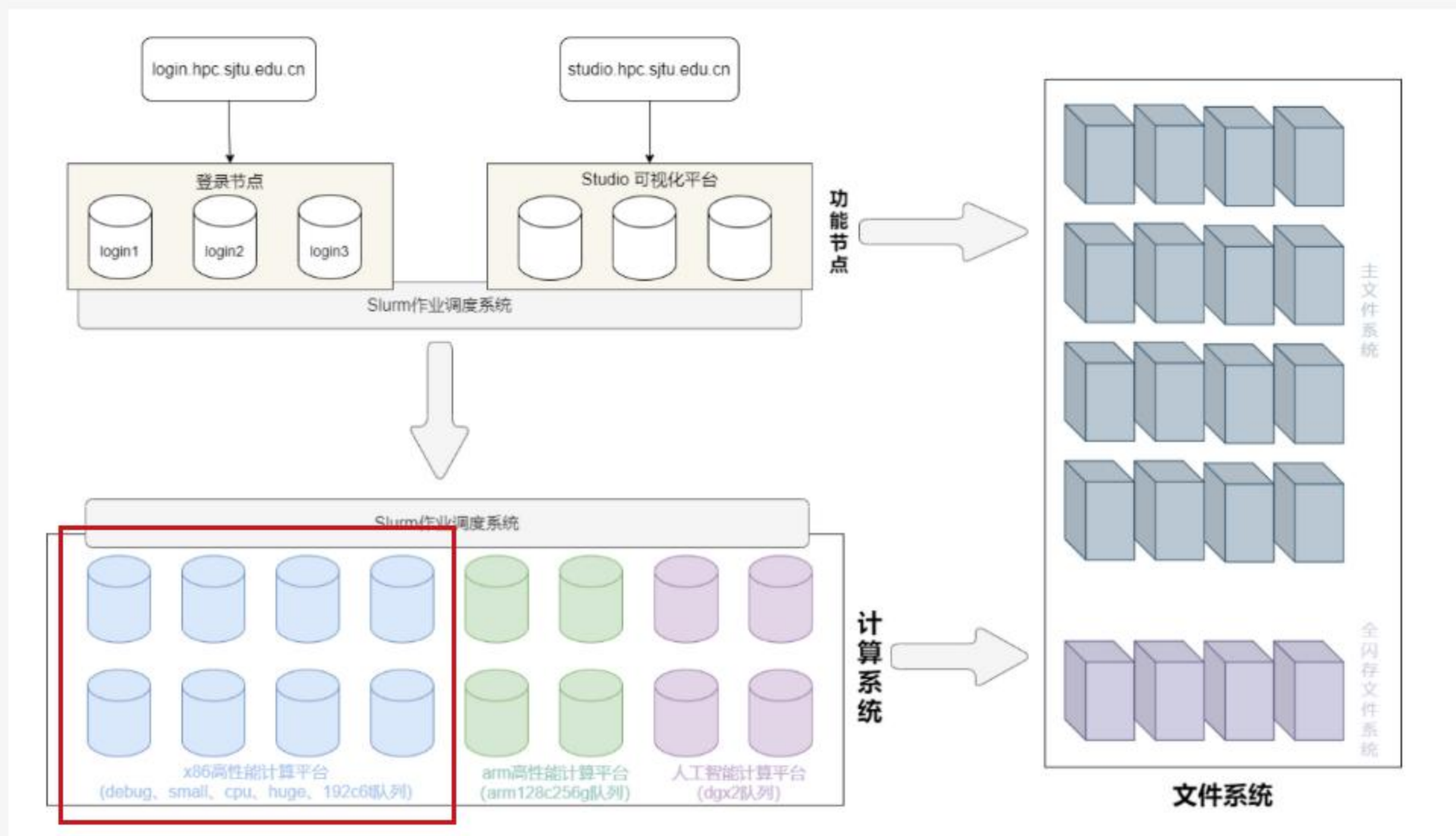
world(0)

hello (3) hello(2) world(3)

world(2)



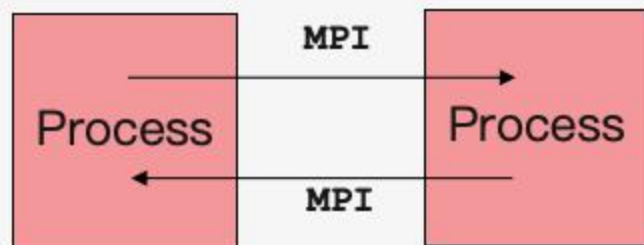
# 多节点并行 (Multi-node)



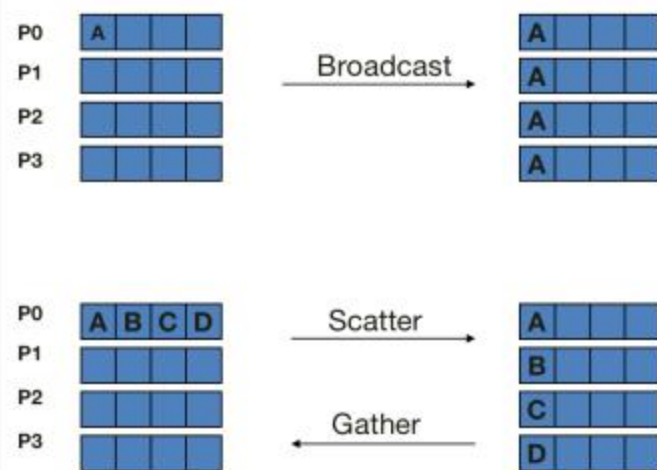


- MPI: Message Passing Interface
  - The MPI Forum organized in 1992 with broad participation by:
    - Vendors: IBM, Intel, TMC, SGI, Convex, Meiko
    - Portability library writers: PVM, p4
    - Users: application scientists and library writers
    - MPI-1 finished in 18 months
  - Incorporates the best ideas in a “standard” way
    - Each function takes fixed arguments
    - Each function has fixed semantics
      - Standardizes what the MPI implementation provides and what the application can and cannot expect
      - Each system can implement it differently as long as the semantics match
- MPI is not...
  - a language or compiler specification
  - a specific implementation or product

基础功能



进阶功能







# MPI并行编程模型示例



```
#include <mpi.h>
#include <stdio.h>

int main(int argc, char ** argv)
{
    int rank, size;

    MPI_Init(&argc, &argv);

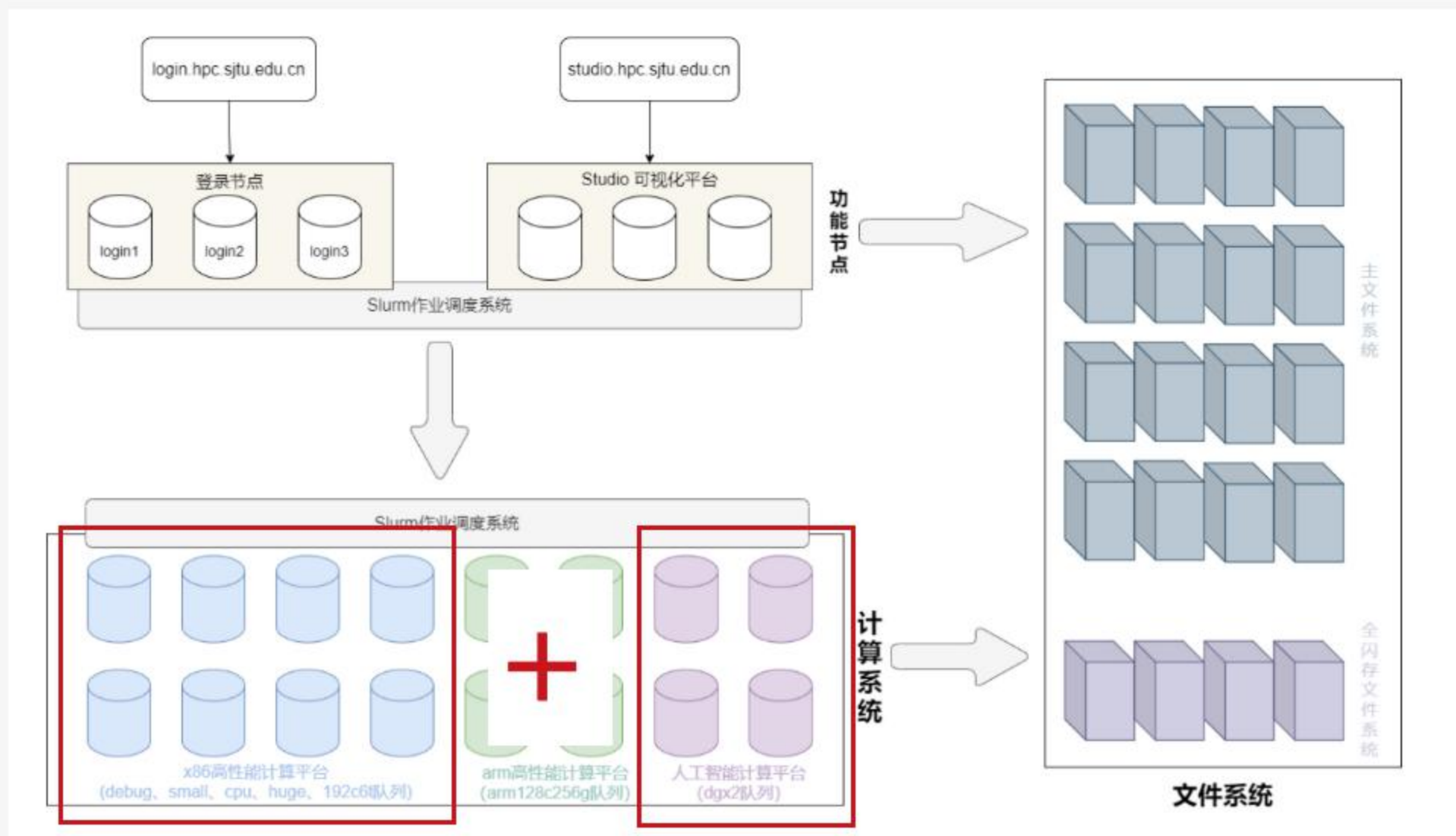
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    printf("I am %d of %d\n", rank, size);

    MPI_Finalize();
    return 0;
}
```

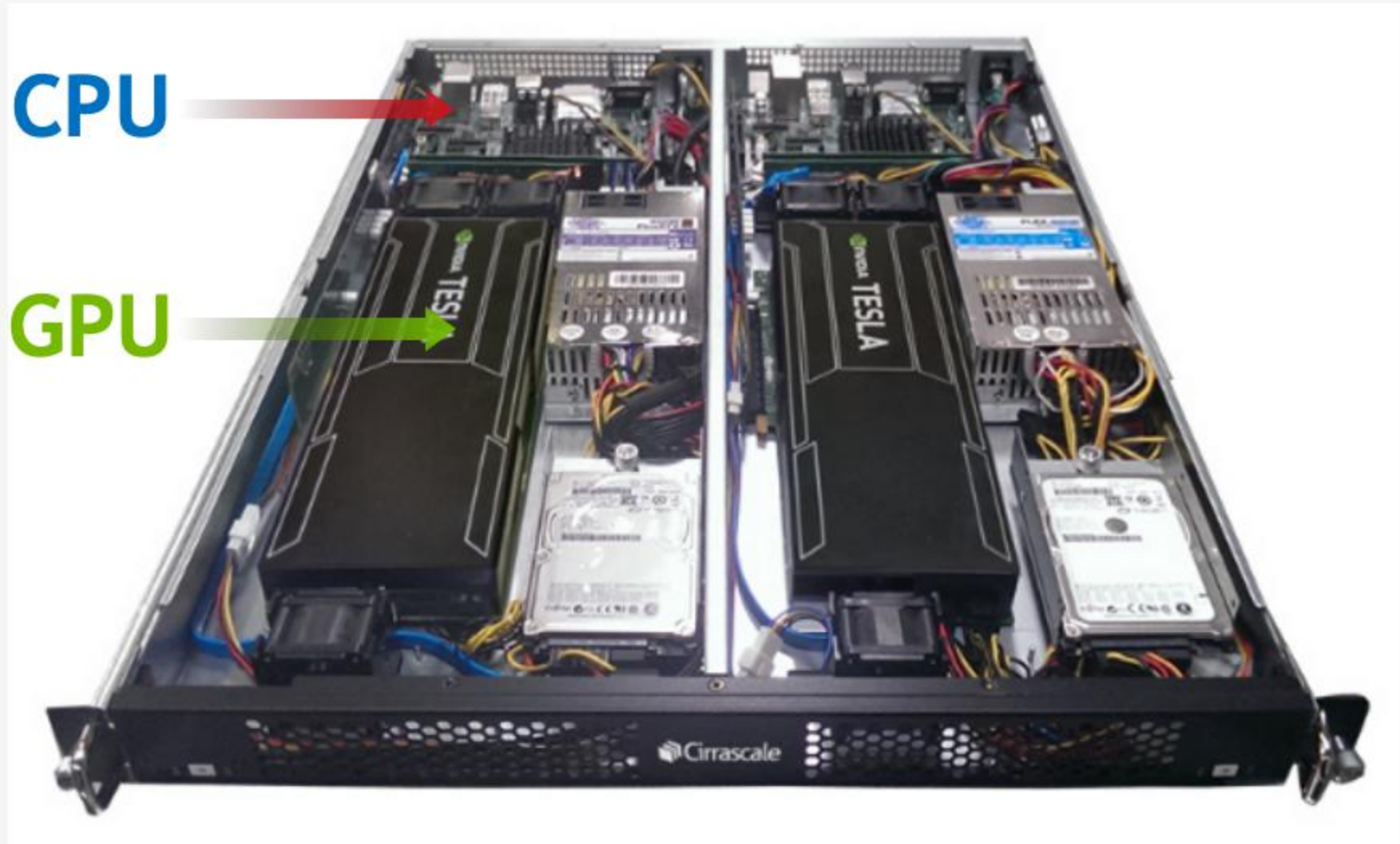
*Basic  
requirements  
for an MPI  
program*



# 异构并行加速 (Accelerator)

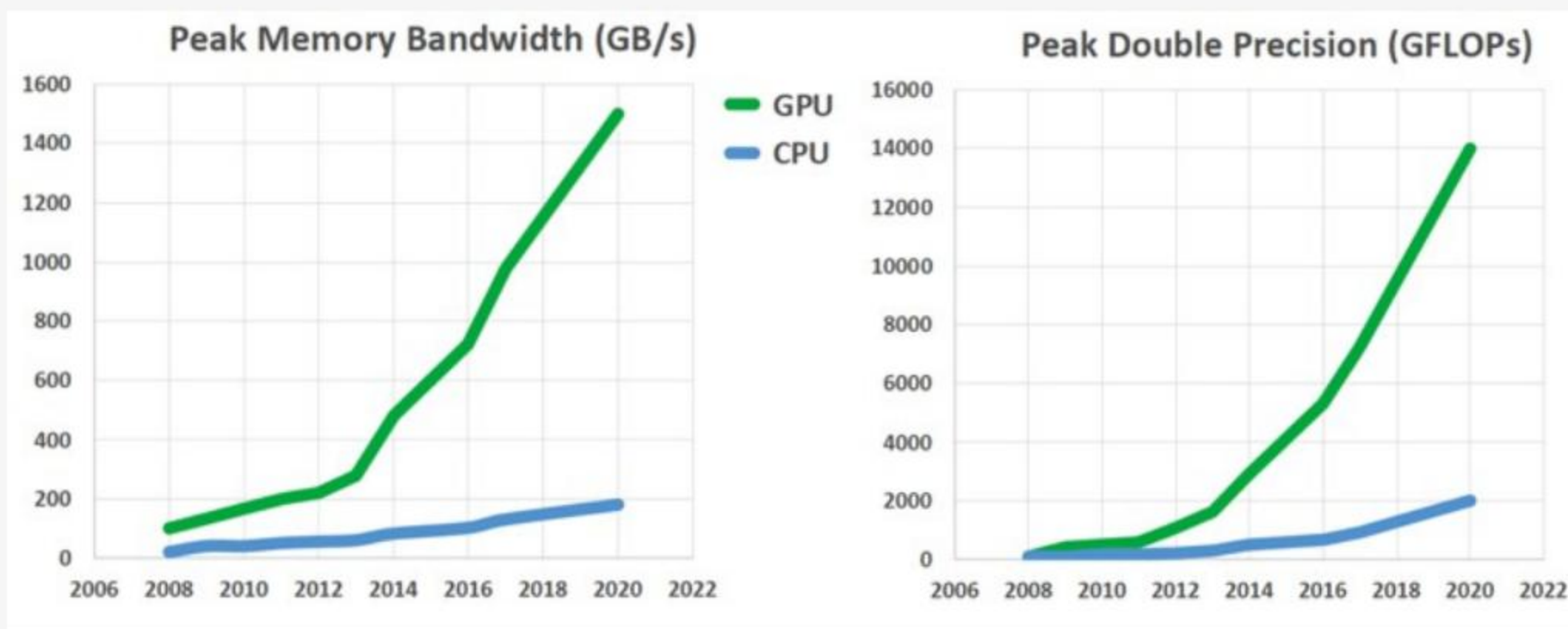


# GPUs in HPC server



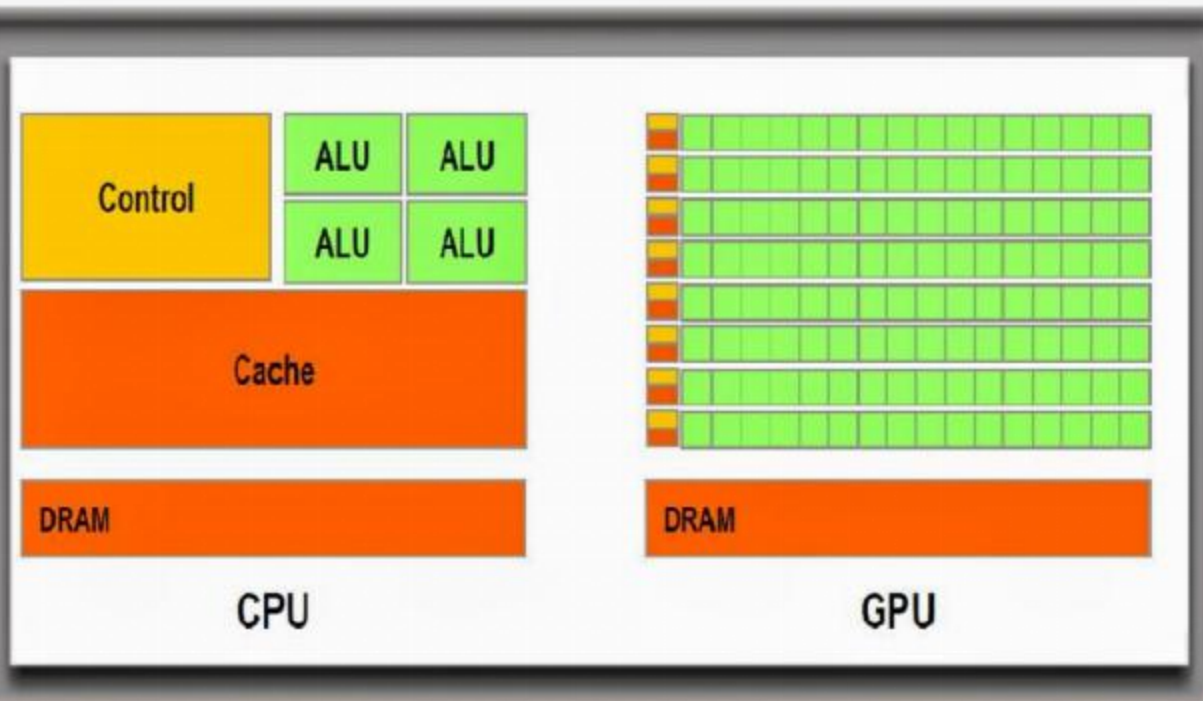


# CPU vs GPU



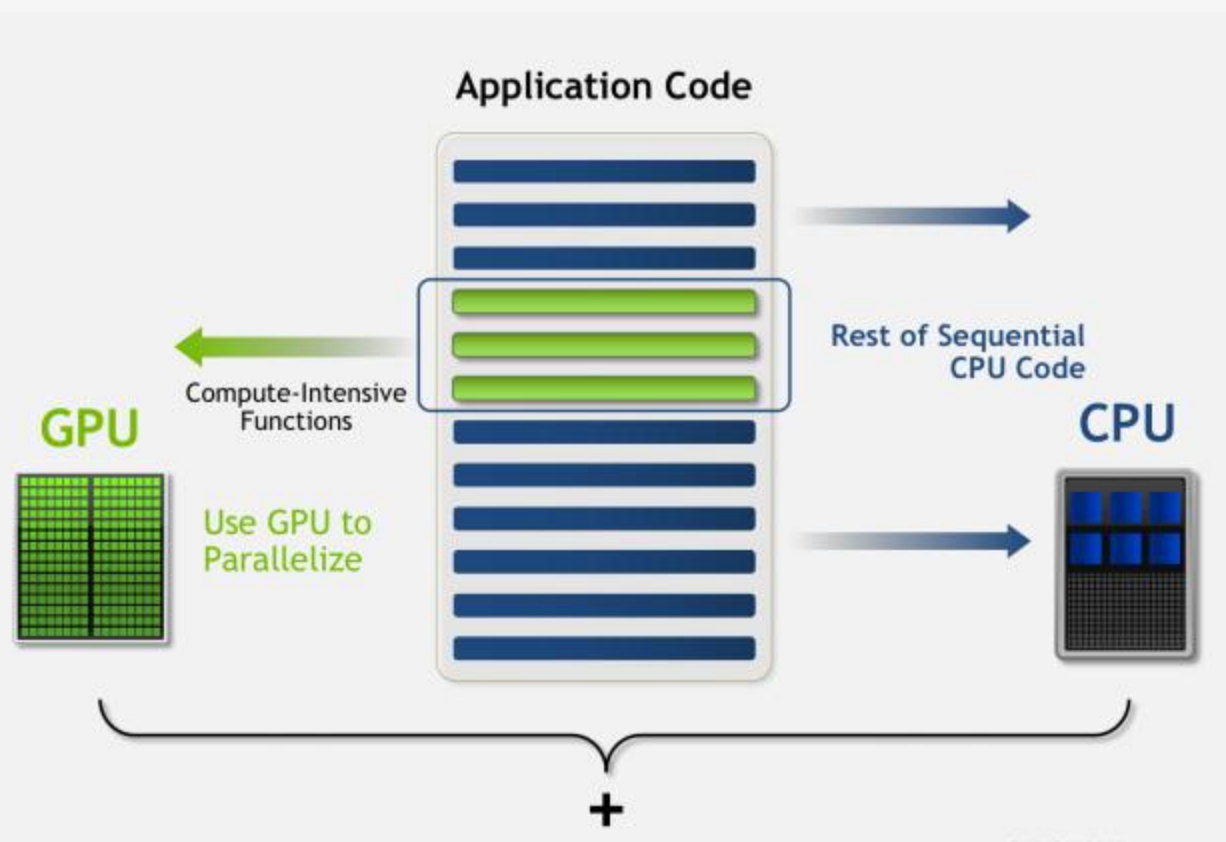


## □ CPU与GPU并行架构的区别



Heterogeneous High Performance Computing  
CPU and GPU

## □ CUDA异构并行的原理





# CUDA异构并行计算编程模型示例



```
#include <cuda_runtime.h>
#include <algorithm>

using namespace std;

#define N 1024
#define RADIUS 3
#define BLOCK_SIZE 16

__global__ void stencil_1d(int *a, int *b) {
    __shared__ int temp[BLOCK_SIZE * 2 * RADIUS];
    int gindex = threadIdx.x + blockIdx.x * blockDim.x;
    int index = threadIdx.x + RADIUS;

    // Read input elements into shared memory
    temp[gindex] = a[gindex];
    if (threadIdx.x < RADIUS) {
        temp[index - RADIUS] = a[gindex];
        temp[index + BLOCK_SIZE] = a[gindex + BLOCK_SIZE];
    }

    // Synchronize (ensure all the data is available)
    __syncthreads();

    // Apply the stencil
    int result = 0;
    for (int offset = -RADIUS; offset <= RADIUS; offset++)
        result += temp[index + offset];

    // Store the result
    b[gindex] = result;
}

void RL_in(int *a, int n) {
    RL_run(n, 1);
}

int main(void) {
    int *in, *out; // host copies of a, b, c
    int *d_in, *d_out; // device copies of a, b, c
    int size = (N + 2 * RADIUS) * sizeof(int);

    // Alloc space for host copies and setup values
    in = (int *)malloc(size); RL_in(in, N + 2 * RADIUS);
    out = (int *)malloc(size); RL_in(out, N + 2 * RADIUS);

    // Alloc space for device copies
    cudaMalloc((void **)&d_in, size);
    cudaMalloc((void **)&d_out, size);

    // Copy to device
    cudaMemcpy(d_in, in, size, cudaMemcpyHostToDevice);
    cudaMemcpy(d_out, out, size, cudaMemcpyHostToDevice);

    // Launch stencil_1d kernel on GPU
    stencil_1d <<< N / BLOCK_SIZE, BLOCK_SIZE >>> (d_in + RADIUS,
    d_out + RADIUS);

    // Copy result back to host
    cudaMemcpy(out, d_out, size, cudaMemcpyDeviceToHost);

    // Cleanup
    free(in); free(out);
    cudaFree(d_in); cudaFree(d_out);
    return 0;
}
```

parallel fn

serial code

parallel code

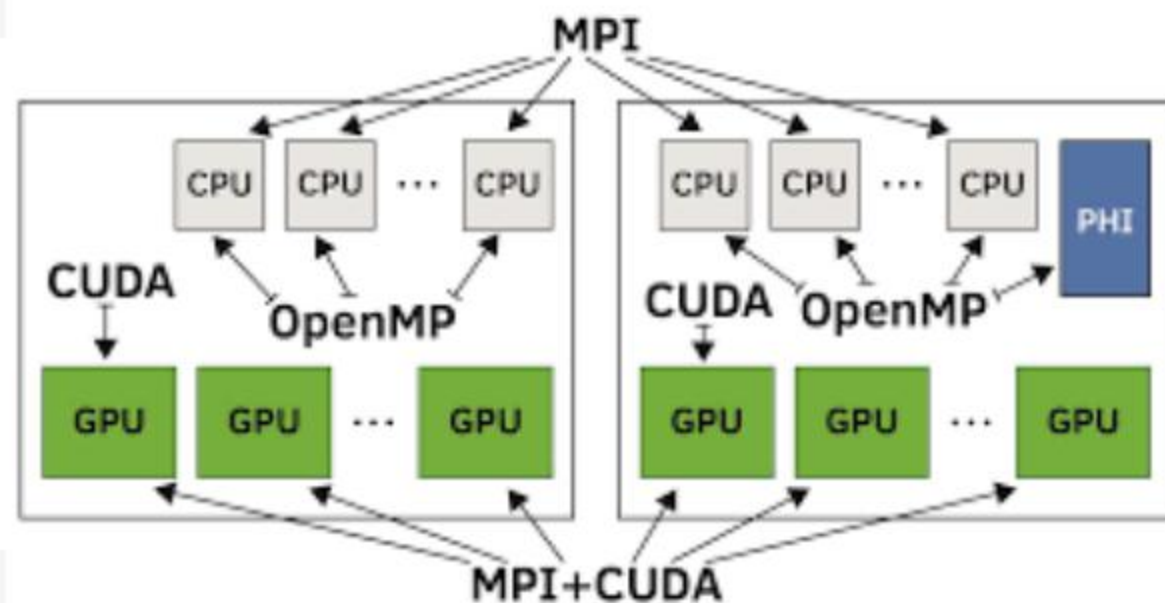
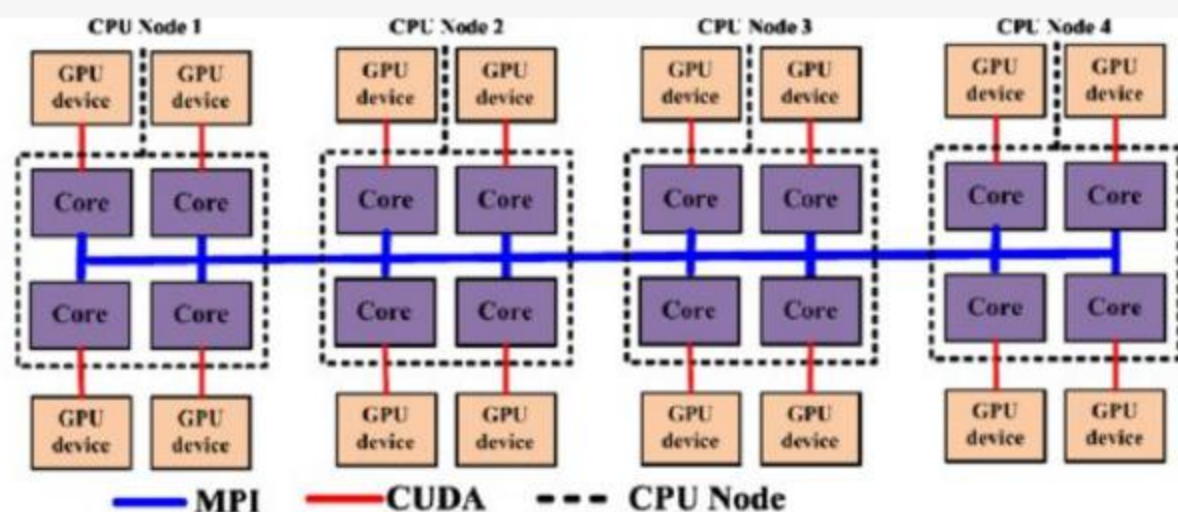
serial code







# 多GPU卡、duoGPU节点: CUDA+MPI





# 报告提纲

以“思源一号”为例

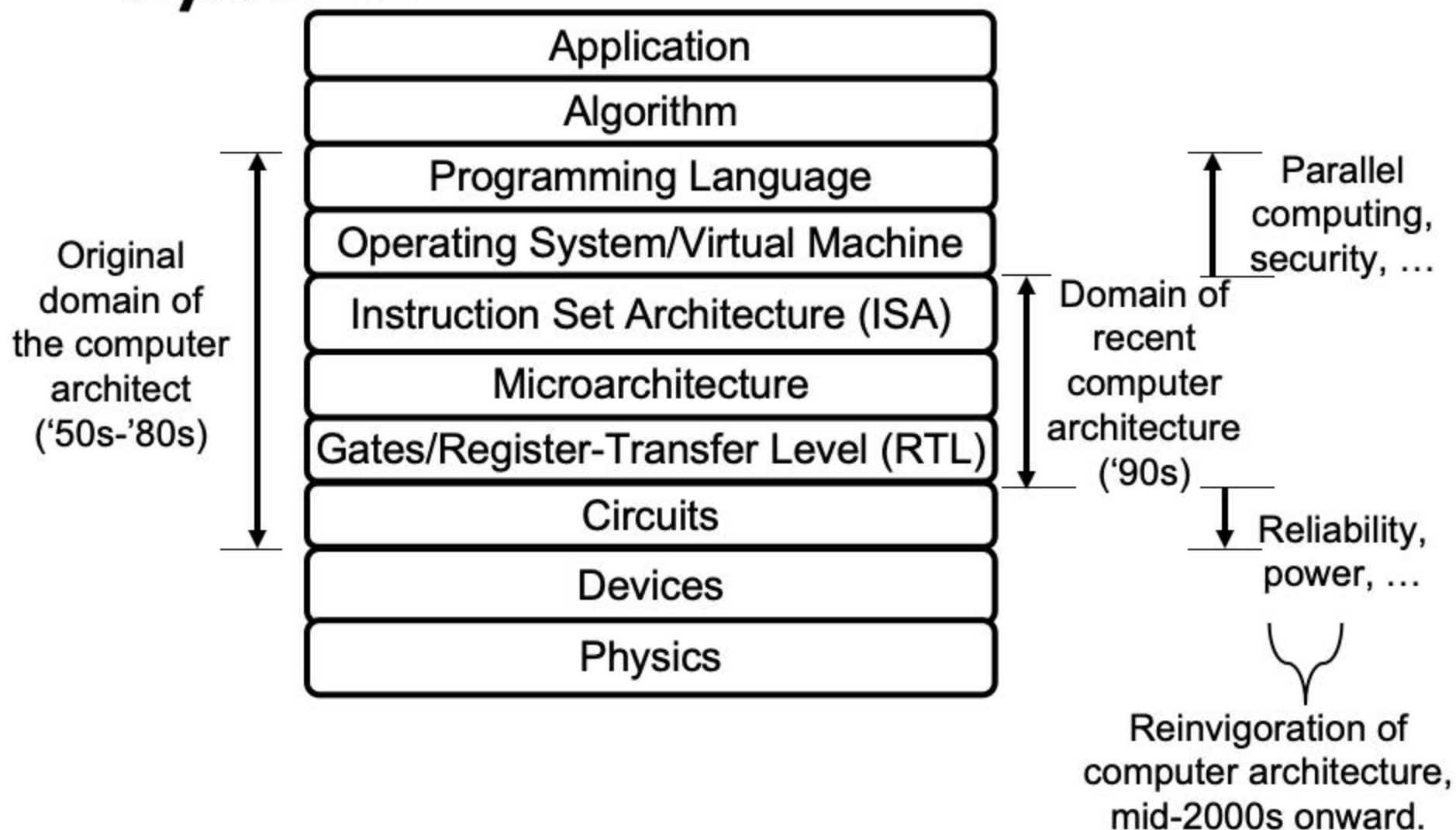
计算资源的基础概念

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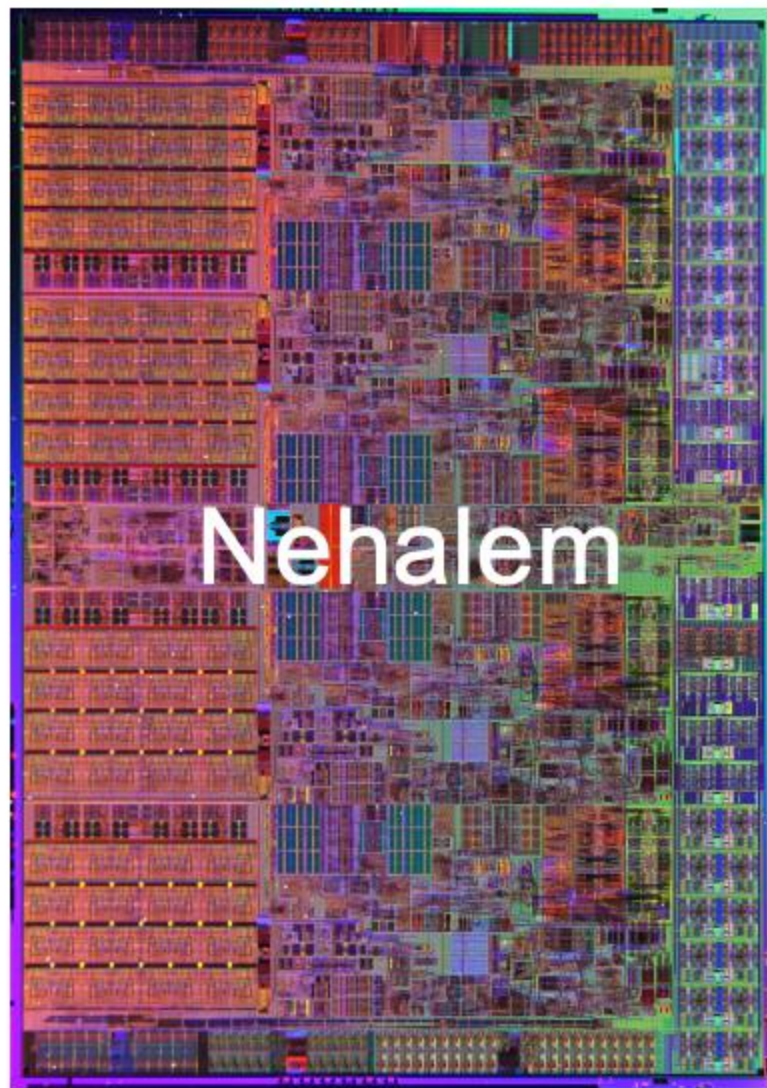
# Abstraction Layers in Modern Systems





# Technology constantly on the move!

- ⊗ Num of transistors not limiting factor
  - Currently ~ 1 billion transistors/chip
  - Problems:
    - Too much Power, Heat, Latency
    - Not enough Parallelism
- ⊗ 3-dimensional chip technology?
  - Sandwiches of silicon
  - “Through-Vias” for communication
- ⊗ On-chip optical connections?
  - Power savings for large packets
- ⊗ The Intel® Core™ i7 microprocessor (“Nehalem”)
  - 4 cores/chip
  - 45 nm, Hafnium hi-k dielectric
  - 731M Transistors
  - Shared L3 Cache – 8MB
  - L2 Cache – 1MB (256K x 4)



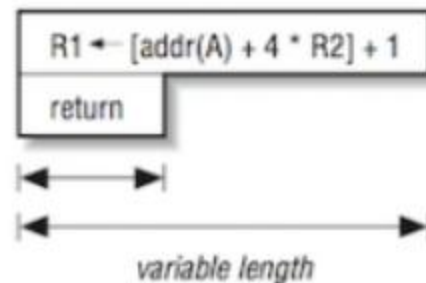
# 两种计算机指令集：CISC和RISC

## 指令集在芯片中的地位



## 要点概括

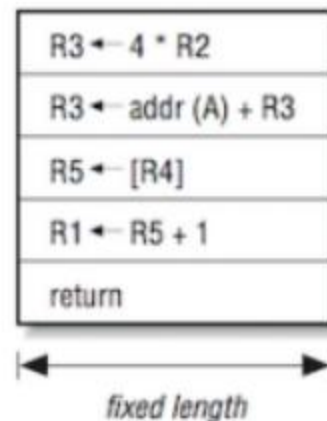
CISC



可变长格式

可用指令多  
使用频率差别大

RISC



定长格式

可用指令少  
使用频率相似

# 40年前的一场学术争论：RISC与CISC哪个更高效

## RETROSPECTIVE:

### RISC I: A Reduced Instruction Set Computer

*David A. Patterson and Carlo H. Séquin*

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2017年图灵奖获得者

David Patterson

This 1981 paper was written as part of the RISC movement that began to flourish in the early 1980s. The three groups leading the charge were at IBM, Berkeley, and Stanford.

IBM was the earliest, focusing on advances in compiler technology and instruction sets that compilers could use to get good performance without the need for a microcode interpreter. Their targets were a 24-bit ECL minicomputer for hardware, called the 801, and a programming language they invented called PL8, and their competition was the IBM 370 family of computers.

the logic of this chip as simple as we could get away with. Séquin, at that time, was involved as a consultant in the Mead-Conway revolution of getting universities involved in chip design. Having previously built several chips at Bell Labs, he was more aware of what it would take to make a working chip, but tried to hide his anxieties in order not to dampen the enthusiasm for the project.

Patterson had worked on microprogramming tools for his Ph.D., and that was what he had been helping with at DEC. He wondered about building a VAX as a single chip, especially given all the

论文发表于ISCA 1981



# CISC指令集日益衰落，只剩x86；而且x86也针对RISC进行了优化

上世纪70-90年代

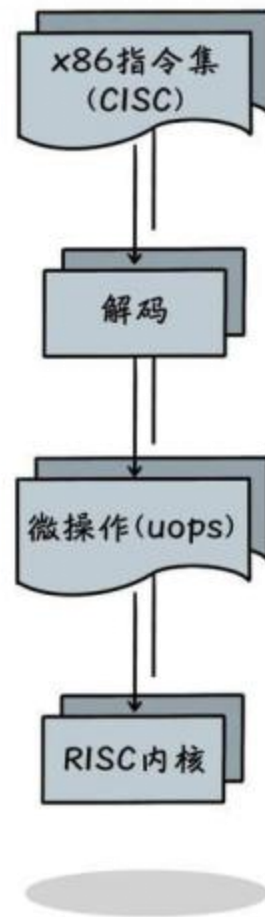
基于CISC指令集的处理器逐渐退出历史舞台

Intel x86成为CISC的遗产

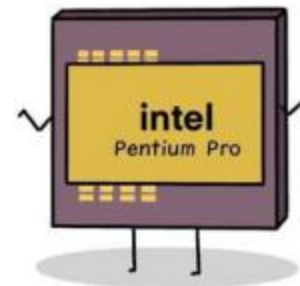
digital

VAX

MOTOROLA



看到没有，从外表看来，我还是x86指令集，保持了向后兼容性，但是我的内心可是RISC！



# RISC指令集日益兴盛，最成功的是ARM

基于RISC的指令集阵营



**PowerPC™**



为低功耗处理器而生的ARM指令集逐渐脱颖而出





# 什么是编译



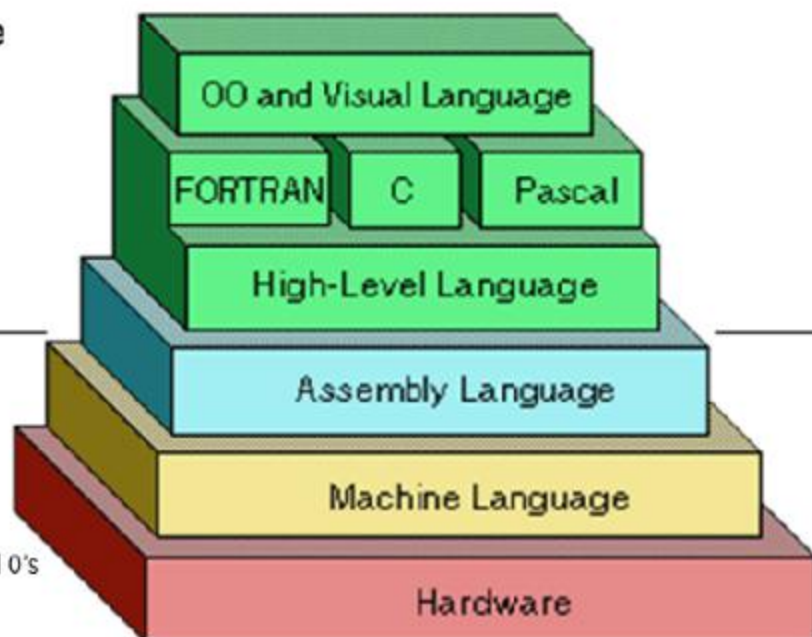
```
#include<stdio.h>
main()
{
printf("Hello javaTpoint");
return 0;
}
```



```
0100000000000000
0111111111111111
01010101101010
00000011111111
00000111111111
00000010101011
```

## High Level Language

- Easy for Programmers to understand
- Contains English Words



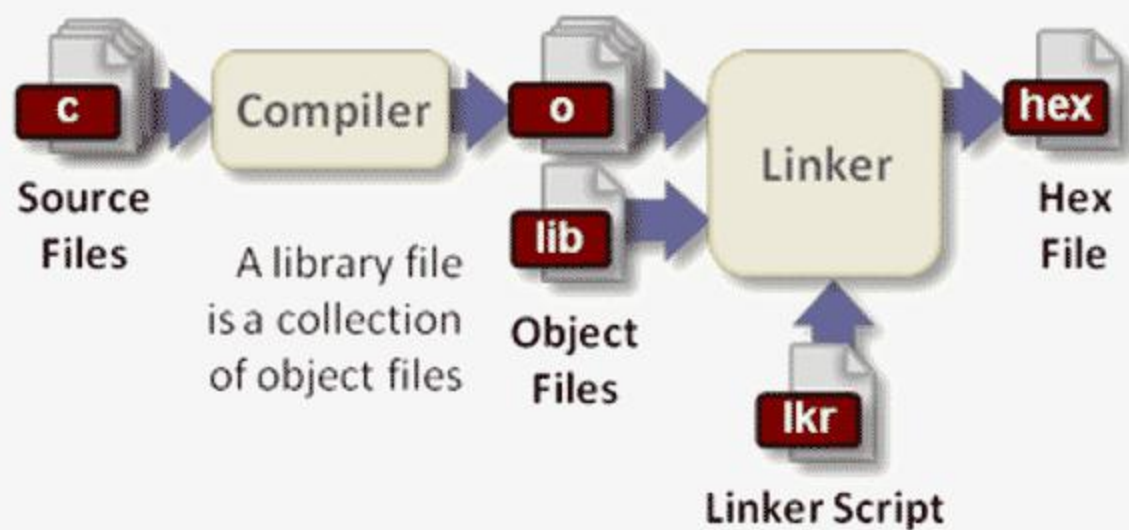
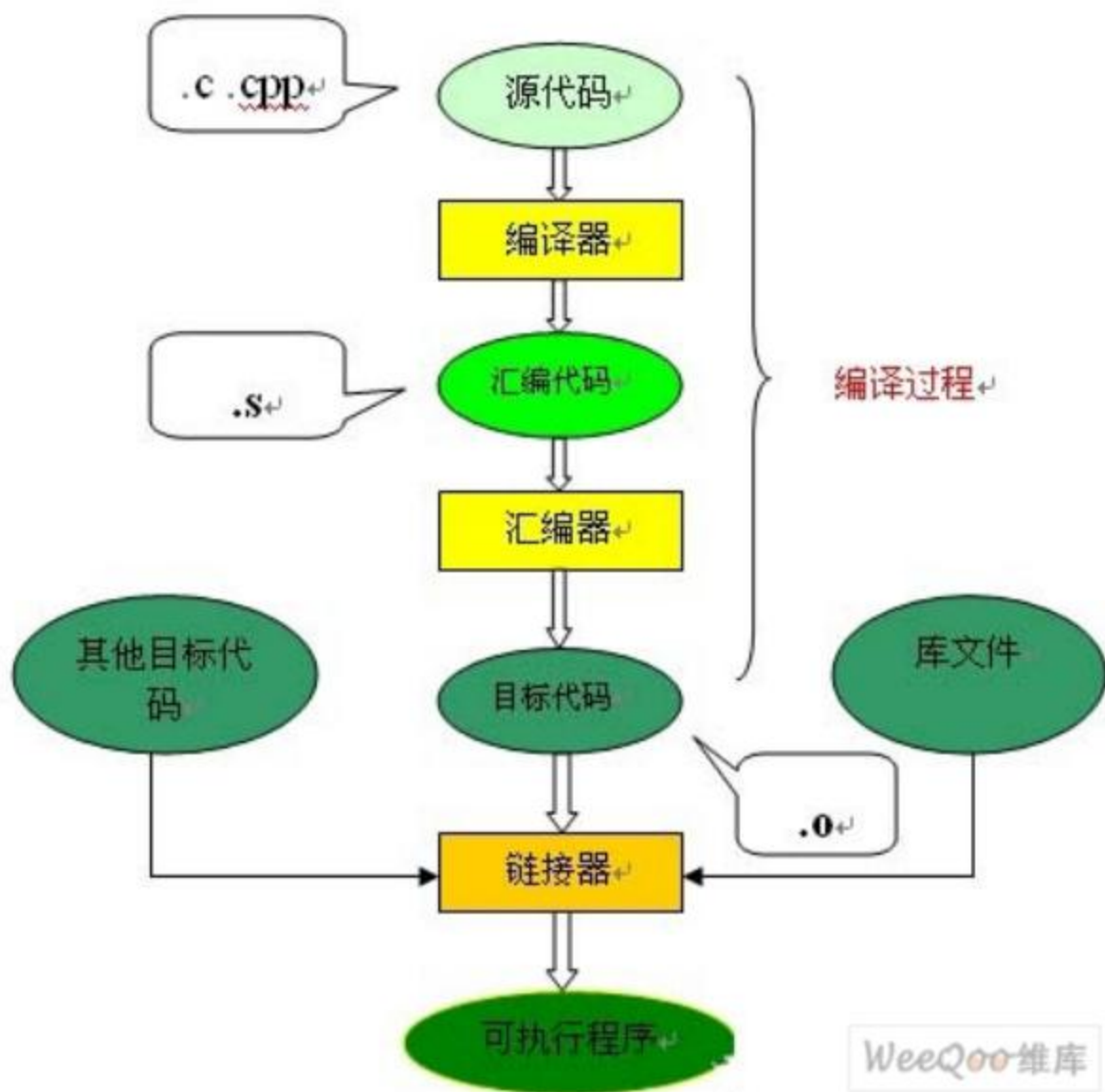
## Low Level Language

- The computer's own Language
- Binary numbers, in 1's and 0's

justcode.me

```
50 void csolve(const char *s)
51 {
52     int i, x[81];
53     for (i = 0; i < 81; i++)
54         x[i] = s[i] >= '1' && s[i] <= '9' ? s[i] - '0' :
55         0;
56     if (ctrycell(x, 0))
57         cshow(x);
58     else
59         puts("no solution");
60 }
61
62 int cmain(void)
63 {
64     csolve("5x..7...."
65     "6..195..."
66     ".98...6.."
67     "8...6...3"
68     "4..8.3..1"
69     "7...2...6"
70     ".6....28.."
71     "...419..5"
72     "....8..79" );
73
74 solve:
75     # a0 = const char *s
76     # Enter stack frame
77     # sp = 0; ra
78     # sp = 0; x[0]
79     addi    sp, sp, -336
80     sd      ra, 0(sp)
81
82     li      t0, 0           # i = 0
83
84     li      t1, 81
85     bge     t0, t1, 1f      # i < 81
86
87     slli    t2, t0, 2       # Scale i by 4
88     add     t6, a0, t2      # x[i]
89     lw      t4, 0(t6)       # s[i]
90
91     li      a1, '1'
92     blt     t4, a1, 2f
93     li      a1, '9'
94     bgt     t4, a1, 2f
95     li      t5, '0'
96     sub     t5, t4, t5      # s[i] - '0'
97     j       3f
98
99     1:
100     2:
101     3: }
```







The screenshot shows a LaTeX IDE interface. On the left, the source code for a CV is displayed in the 'Source' tab. The code includes sections for formatting, custom commands, and a resume item list. On the right, the compiled output is shown, featuring a CV for San Zhang. The CV includes contact information, education details (xx University), projects, awards, programming skills, and a self-assessment. A red box highlights the 'Recompile' button in the top right corner of the IDE. A blue arrow points from the source code to the compiled output.

**Source Code (Left):**

```
34
35 \raggedbottom
36 \raggedright
37 \setlength{\tabcolsep}{0in}
38
39 % Sections formatting
40 \titleformat{\section}{
41   \vspace{-4pt}\scshape\raggedright\large
42 }{}{0em}{}{\color{black}\titlerule \vspace{-5pt}}
43
44 %-----
45 % Custom commands
46 \newcommand{\resumeItem}[2]{
47   \item\small{
48     \textbf{#1}{: #2 \vspace{-2pt}}
49   }
50 }
51
52 \newcommand{\resumeSubheading}[4]{
53   \vspace{-1pt}\item
54   \begin{tabular*}{0.97\textwidth}[t]{1{\extracolsep{\fill}}}{r}
55     \textbf{#1} & #2 \\
56     \textit{\small#3} & \textit{\small #4} \\
57   \end{tabular*}\vspace{-5pt}
58 }
59
60 \newcommand{\resumeSubItem}[2]{\resumeItem{#1}{#2}\vspace{-4pt}}
61
62 \renewcommand{\labelitemi}{$\circ$}
63
64 \newcommand{\resumeSubHeadingListStart}{\begin{itemize}[leftmargin=]}
65 \newcommand{\resumeSubHeadingListEnd}{\end{itemize}}
66 \newcommand{\resumeItemListStart}{\begin{itemize}}
67 \newcommand{\resumeItemListEnd}{\end{itemize}\vspace{-5pt}}
68
69 %-----
70 %%%%% CV STARTS HERE %%%%%%%%%%%%%%%
71
```

**Compiled Output (Right):**

**San Zhang** Email : xxx@qq.com  
Mobile : +86 xxxxxxxxxxxx

---

**EDUCATION**

- xx University** xx Province, China  
Sept. 2018 - present  
*Master of Engineering in Computer Technology, xxx*
- xx University** xx Province, China  
Sept. 2014 - July. 2018  
*Software Engineering; GPA: xx/5.00 Rank: xx/xx*

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**PROJECTS**

- XXXX: XXXX
- XXXX: XXXX
- XXXX: XXXX
- XXXX: XXXX

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**AWARDS**

- Bachelor:**  
2014-2015 xxx  
2015-2016 xxx  
2016-2017 xxx

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**PROGRAMMING SKILLS**

- Languages:** C, C++, Python, Matlab

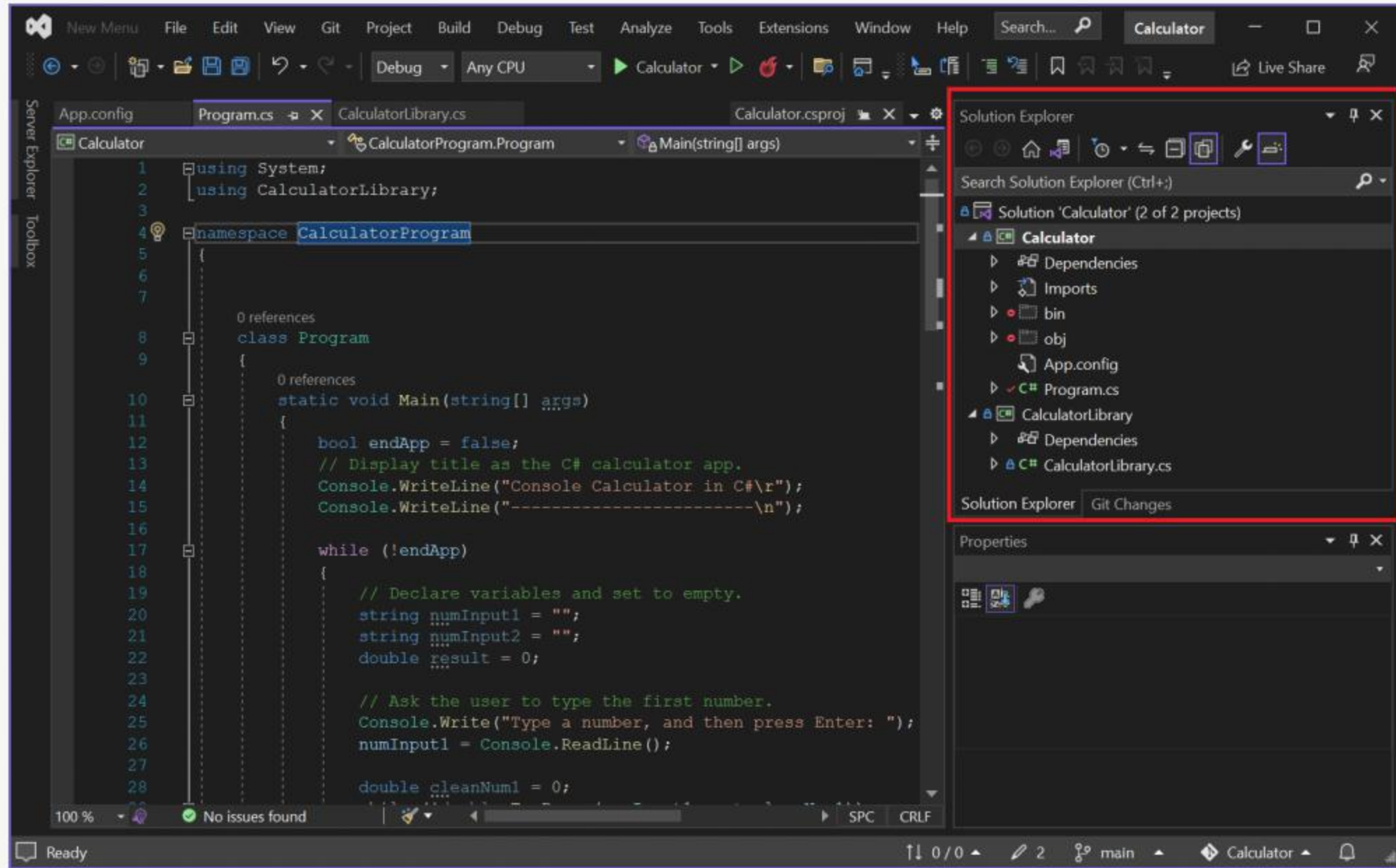
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**SELF ASSESSMENT**

- Good learning and communication skills, strong thirst for knowledge and enthusiasm for technology.
- Open, positive and cheerful.



# IDE (Integrated Development Environment)

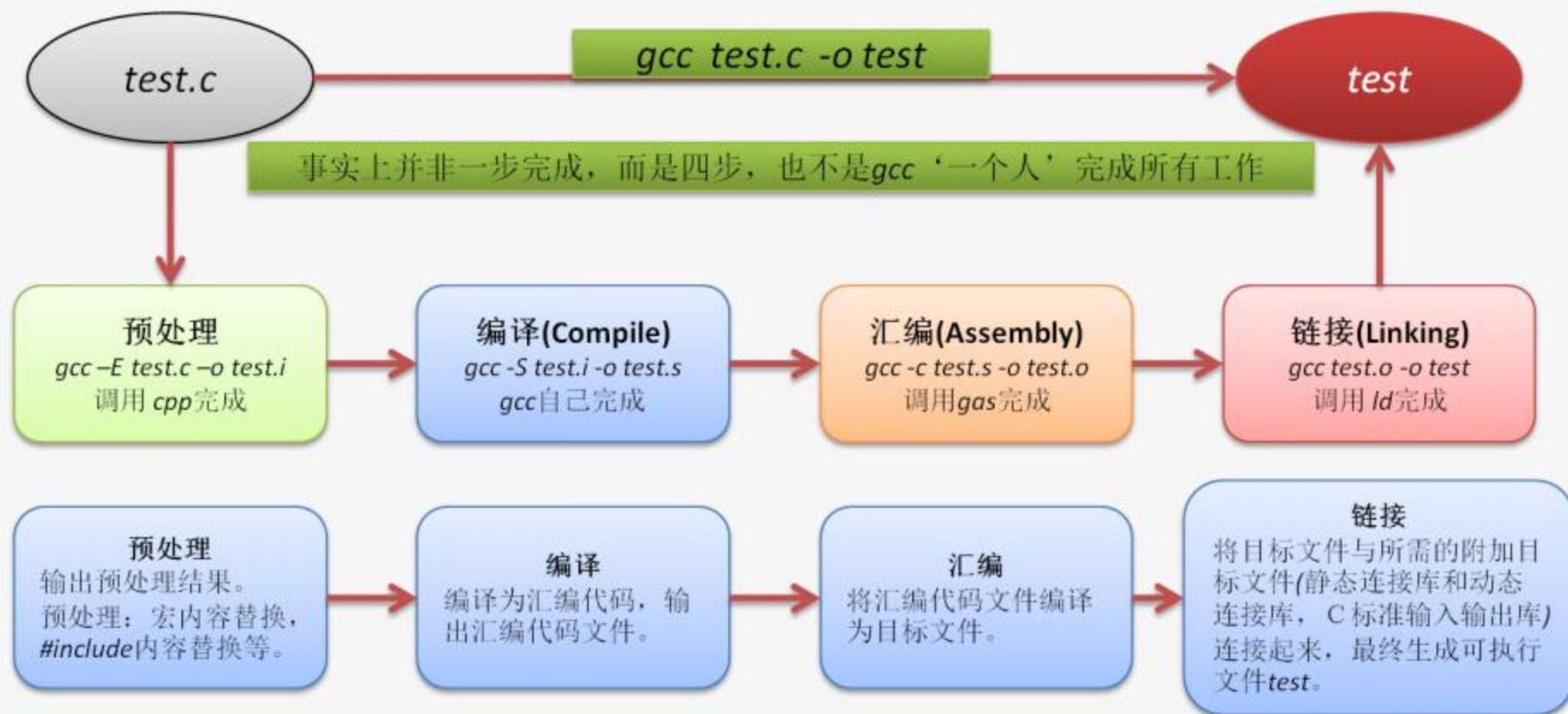






GCC (GNU Compiler Collection, GNU编译器套件)

```
root@kali:~/Desktop# ls
Shubh  source.c
root@kali:~/Desktop# gcc -Wall source.c -o opt -lm
root@kali:~/Desktop# ls
opt  Shubh  source.c
root@kali:~/Desktop#
```





## Command Line Build Environment Linux\*, OS X\*

An unique source script `compilervars.(c)sh` configures the environment for compilers, libraries and debuggers

```
> source /opt/intel/compilers_and_libraries_2016.0.109/linux/bin/compilervars.sh intel64
> icc -v
Intel(R) C Intel(R) 64 Compiler for applications running on Intel(R) 64, Version 16.0.0.109 Build 20150815
Copyright (C) 1985-2015 Intel Corporation. All rights reserved.

> ifort -V
Intel(R) Fortran Intel(R) 64 Compiler for applications running on Intel(R) 64, Version 16.0.0.109 Build 20150815
Copyright (C) 1985-2015 Intel Corporation. All rights reserved.
```

Running Compiler drivers `icc` (C/C++), `ifort` (Fortran)

```
> gdb-ia
No symbol table is loaded. Use the "file" command.
GNU gdb (GDB) 7.8-16.0.452
Copyright (C) 2014 Free Software Foundation, Inc; (C) 2013-2015 Intel Corp.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type "show copying"
and "show warranty" for details.
This GDB was configured as "x86_64-unknown-linux-gnu".
Type "show configuration" for configuration details.
For information about how to find Technical Support, Product Updates,
User Forums, FAQs, tips and tricks, and other support information, please visit:
<http://www.intel.com/software/products/support/>.For help, type "help".
Type "apropos word" to search for commands related to "word".
(gdb) █
```

Running Intel enhanced GDB  
Debugger `gdb-ia`.

```
> gdb-mic
No symbol table is loaded. Use the "file" command.
GNU gdb (GDB) 7.8-16.0.452
Copyright (C) 2014 Free Software Foundation, Inc; (C) 2013-2015 Intel Corp.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type "show copying"
and "show warranty" for details.
This GDB was configured as "x86_64-unknown-linux-gnu".
Type "show configuration" for configuration details.
For information about how to find Technical Support, Product Updates,
User Forums, FAQs, tips and tricks, and other support information, please visit:
<http://www.intel.com/software/products/support/>.For help, type "help".
Type "apropos word" to search for commands related to "word".
(gdb) █
```

GDB Debugger with Intel enhancements for Intel® MIC architecture  
(`gdb-mic`) available on [Linux only](#)



## Common Optimization Options

	Windows*	Linux*, OS X*
Disable optimization	/Od	-O0
Optimize for speed (no code size increase)	/O1	-O1
Optimize for speed (default)	/O2	-O2
High-level loop optimization	/O3	-O3
Create symbols for debugging	/Zi	-g
Multi-file inter-procedural optimization	/Qipo	-ipo
Profile guided optimization (multi-step build)	/Qprof-gen /Qprof-use	-prof-gen -prof-use
Optimize for speed across the entire program ("prototype switch") <b>fast options definitions changes over time!</b>	/fast same as: /O3 /Qipo /Qprec-div-, /fp:fast=2 /QxHost)	-fast same as: <u>Linux</u> : -ipo -O3 -no-prec-div -static -fp- model fast=2 -xHost) <u>OS X</u> : -ipo -mdynamic-no-pic -O3 -no- prec-div -fp-model fast=2 -xHost
OpenMP support	/Qopenmp	-qopenmp
Automatic parallelization	/Qparallel	-parallel



# 报告提纲

以“思源一号”为例

计算资源的基础概念

编译器基础

“交我算”课堂实践

