#### STA 141C - Big Data & High Performance Statistical Computing

Spring 2022

Week 3-2: Gaussian elimination and pivoting

Lecturer: Bo Y.-C. Ning

April 14, 2022

**Disclaimer**: My notes may contain errors, distribution outside this class is allowed only with the permission of the Instructor.

# Announcement

• HW1 question 5

# Last time

- LU decomposition
- Solving linear system with upper and lower triangulars

# Today

- Gaussian elimination
- Pivoting

# 1 Gaussian elimination and LU decomposition

Recall that we want to solve the linear equation

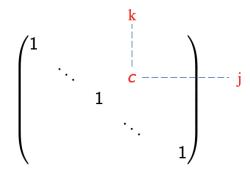
Ax = b,

where A is a dense matrix (not necessarily symmetric),  $A \in \mathbb{R}^{n \times n}$ ,  $x, b \in \mathbb{R}^n$ .

The idea is to use a series of elementary operations called  $Gaussian\ elimination$  (proposed by Carl Friedrich Gauss in 1800s) to turn A into a triangular system and then apply forward and backward substitutions to solve x.

#### 1.1 Gaussian elimination

Introducing the elementary operator matrix  $E_{jk}(c)$ , an identity matrix with 0 in the position (j,k) replaced by c.



Mathematically, for any **vector**  $x = (x_1, \ldots, x_n)'$ , we denote

$$E_{jk}(c)x = (x_1, \dots, x_{j-1}, x_j + \mathbf{c}x_k, x_{j+1}, \dots, x_n)'$$

We apply  $E_{jk}(c)$  on both sides of the system Ax = b. Then the j-th equation

$$a_i' x = b_i$$

is replaced by

$$a_{i}' \cdot x + ca_{k}' \cdot x = b_{i} + cb_{k}.$$

The value of c depends on j and k, for the first column shown below,  $c_j = -a_{j1}/a_{11}$ .

# 1.2 Mathematical representations for GE

First, zeroing the first column

$$E_{21}(c_2^{(1)})Ax = E_{21}(c_2^{(1)})b$$

$$E_{31}(c_3^{(1)})E_{21}(c_2^{(1)})Ax = E_{31}(c_3^{(1)})E_{21}(c_2^{(1)})b$$

$$\vdots$$

$$E_{n1}(c_n^{(1)})\cdots E_{31}(c_3^{(1)})E_{21}(c_2^{(1)})Ax = E_{n1}(c_n^{(1)})\cdots E_{31}(c_3^{(1)})E_{21}(c_2^{(1)})b,$$

where  $c_j^{(1)} = -a_{j1}/a_{11}$ . Denote

$$M_1 = E_{n1}(c_n^{(1)}) \cdots E_{31}(c_3^{(1)}) E_{21}(c_2^{(1)}).$$

Note that for j > k,  $E_{jk}(c) = I + ce_j e'_k$  is unit lower triangular and full rank and  $E_{jk}^{-1}(c) = E_{jk}(-c)$ , hence  $M_1$  is a lower triangular matrix (homework).

We then apply the similar strategy to zero the k-th column for  $k=2,\ldots,n-1$  sequentially. Finally, we obtain  $Ux=\tilde{b}$ , where

$$U = M_{n-1} \dots M_1 A,$$
  
$$\tilde{b} = M_{n-1} \dots M_1 b,$$

Given a system of linear algebraic equations

$$\begin{bmatrix} a_{1\,1} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

Step 1: Each row times  $a_{11}/a_{k1}$ , then use row one to subtract other rows.

$$\Rightarrow \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & \tilde{a}_{22} & \dots & \tilde{a}_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \tilde{a}_{n2} & \dots & \tilde{a}_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ \tilde{b}_2 \\ \vdots \\ \tilde{b}_n \end{bmatrix}$$

Step 2: The second row and down multiply by  $\tilde{a}_{22}/\tilde{a}_{k2}$ , then use row two to subtract every row below.

$$\Rightarrow \begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ 0 & \tilde{a}_{22} & \tilde{a}_{23} & \dots & \tilde{a}_{2n} \\ 0 & 0 & \tilde{a}_{33} & \dots & \tilde{a}_{3n} \\ \vdots & \vdots & \dots & \ddots & \vdots \\ 0 & 0 & \tilde{a}_{n3} & \dots & \tilde{a}_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ \tilde{b}_n \end{bmatrix} = \begin{bmatrix} b_1 \\ \tilde{b}_2 \\ \tilde{b}_3 \\ \vdots \\ \tilde{b}_n \end{bmatrix}$$

Step 3: Similar to the previous two steps, repeat until all elements in the lower triangle of the matrix A become zeros.

$$\Rightarrow \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & \tilde{a}_{22} & \dots & \tilde{a}_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \tilde{a}_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ \tilde{b}_2 \\ \vdots \\ \tilde{b}_n \end{bmatrix}$$

and each  $M_k$  has the shape

$$M_k = E_{n,k}(c_n^{(k)}) \dots E_{k+1,k}(c_{k+1}^{(k)}) = \begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & \\ & & c_{k+1}^{(k)} & 1 & \\ & & \vdots & & \ddots & \\ & & c_n^{(k)} & & & 1 \end{pmatrix},$$

where  $c_i^{(k)} = -\tilde{a}_{ik}^{(k-1)}/\tilde{a}_{kk}^{(k-1)}$ . Note that U an upper triangular matrix and  $M_k$  is unit lower triangular and full rank. The matrices  $M_k$ s are called the *Gauss transformations*.

#### 1.3 LU decomposition

Let  $L = M_1^{-1} \dots M_{n-1}^{-1}$ , we have the decomposition

$$A = LU$$
,

where  $M_k$  is lower triangular, so does  $M_k^{-1}$  and thus L is a lower triangular matrix and U is an upper triangular matrix.

Furthermore, by the Sherman-Morrison formula (homework) if

$$M_k = I + (0, \dots, 0, c_{k+1}^{(k)}, \dots, c_n^{(k)})' e_k',$$

then

$$M_k^{-1} = I - (0, \dots, 0, c_{k+1}^{(k)}, \dots, c_n^{(k)})'e_k'.$$

So the entries of L are simply  $l_{jk} = -c_j^{(k)}$ , j > k.

# 1.4 Flop counts for solving the linear system Ax = b

Now we can calculate the flop counts for solving the linear system Ax = b  $(A \in \mathbb{R}^{n \times n})$ :

Step 1: The LU decomposition

- Each multiplier is computed with one division, the total cost is  $\sum_{i=1}^{n} i = (n-1)n/2$
- At stage k, we need to modify a  $(n-i) \times (n-i)$  matrix, each entry is modified by one subtraction and one multiplication, the total cost of the row operations is  $2\sum_{i=1}^{n-1} i^2 = 2n^3/3 n^2 + n/3$
- Total cost for LU is  $\approx 2n^3/3$

**Step 2:** Given LU, forward substitution and backward substitution costs  $2n^2$  flops

So, the total flops for solving linear equation  $Ax = b \cos 2n^3/3 + O(n^2)$  flops.

A few comments:

- LU decomposition exists if the principal sub-matrix A[1:k,1:k] is non-singular for  $k=1,\ldots,n-1$ .
- If the LU decomposition exists and A is non-singular, then the LU decomposition is unique and  $det(A) = \prod_{i=1}^{n} u_{ii}$ .
- For non-square matrix (rectangular matrix)  $A \in \mathbb{R}^{m \times n}$ . LU decomposition exists if A[1:k,1:k] is nonsingular for  $k = \min\{m,n\}$ . Then we can write it as

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 3 & 1 \\ 5 & 2 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 0 & -2 \end{pmatrix}$$

and

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 4 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 3 \\ 0 & -3 & -6 \end{pmatrix}$$

Then, one can slightly modify the original algorithm.

- In numpy: scipy.linalg.lu\_factor() and scipy.linalg.lu\_solve() is equivalent to numpy's numpy.linalg.solve()
- In R, LU is used in solve() function

In conclusion, avoid computing matrix inverse unless: 1) it is absolutely necessary to compute (e.g., obtain inverse of the covariance matrix); 2) n is small.

# 2 Pivoting for LU

Recall what we learned in the last lecture, what if we encounter a pivot  $\tilde{a}_{kk}^{(k-1)}$  being 0 or close to 0 due to underflow? In this case,  $c_i^{(k)} = -\tilde{a}_{ik}^{(k-1)}/\tilde{a}_{kk}^{(k-1)}$ , which implies  $c_i^{(k)} \approx \infty$ .

Let's consider the example:

$$0.0001x_1 + x_2 = 1,$$
$$x_1 + x_2 = 2,$$

The solution is  $x_1 = 1.0001$  and  $x_2 = 0.9999$ . Suppose we have 3 digits of precision, after the first step of elimination, we have

$$0.0001x_1 + x_2 = 1,$$
  
-10,000 $x_2 = -10,000.$ 

Solving the linear system, one gets  $x_2 = 1.000$  and  $x_1 = 0.000$ . This example shows that zero or very small pivots can cause trouble in computation.

To address this issue, we use pivoting. Let's recall last time, we denote  $c_i^{(k)}$  as the multiplier. The idea behind pivoting is to make each  $c_i^{(k)} < 1$ : At the k-th stage the equation moves  $\max_{i=k}^n |\tilde{a}_{ik}^{(k-1)}|$  to the k-th row.

We need to introduce *interchange permutations*. They are permutations obtained by sweeping two rows in the identity. Let's introducing matrix P, where

$$P = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

For a matrix  $A \in \mathbb{R}^{3\times 3}$ ,

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

Note that PA is A with rows 1 and 3 interchanged and AP is A with columns 1 and 4 swapped; that is,

$$PA = \begin{pmatrix} a_{21} & a_{22} & a_{23} \\ a_{11} & a_{12} & a_{13} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}, \quad AP = \begin{pmatrix} a_{12} & a_{11} & a_{13} \\ a_{22} & a_{12} & a_{23} \\ a_{32} & a_{13} & a_{33} \end{pmatrix}.$$

Here is an example: Consider the matrix

$$A = \begin{pmatrix} 3 & 17 & 10 \\ 2 & 4 & -2 \\ 6 & 18 & -12 \end{pmatrix}$$

To get the smallest possible multipliers in the first GE, we need  $a_{11}$  to be the largest entry in the first column. So we introducing the permutation matrix

$$P_1 = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

Then,

$$P_1 A = \begin{pmatrix} 6 & 18 & -12 \\ 2 & 4 & -2 \\ 3 & 17 & 10 \end{pmatrix}$$

By calculation, we obtain

$$M_1 = \begin{pmatrix} 1 & 0 & 0 \\ -1/3 & 1 & 0 \\ -1/2 & 0 & 1 \end{pmatrix}$$

Then,

$$M_1 P_1 A = \begin{pmatrix} 6 & 18 & -12 \\ 0 & -2 & 2 \\ 0 & 8 & 16 \end{pmatrix}$$

Next, introducing

$$P_2 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

and

$$M_2 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1/4 & 1 \end{pmatrix}$$

Then,

$$M_2 P_2 M_1 P_1 A = \begin{pmatrix} 6 & 18 & -12 \\ 0 & 8 & 16 \\ 0 & 0 & 6 \end{pmatrix}$$

## 2.1 Partial pivoting for general $n \times n$ matrices

In general, here is how partial pivoting works:

for 
$$k = 1 : n - 1$$

Find an interchange permutation  $P_k$  that swaps A[k,k] with the largest element in |A[k:n,k]|

Set 
$$A = P_k A$$

Determine the Gaussian transformation:  $M_k$ 

if v is the k-th column of  $M_kA$  then

Let 
$$v[k+1:n] = 0$$

end if

**output:** 
$$U = M_{n-1}P_{n-1} \cdots M_1P_1A$$

Again, U is an upper triangular matrix.

With partial pivoting, one can be show that PA = LU, where  $P = P_{n-1} \cdots P_1$ , L is a lower triangular with  $|\ell_{ij}| \leq 1$ . To solve Ax = b, we solve PAx = Pb instead. Then, for the two triangular systems, we solve Ly = Pb and Ux = y, This costs  $n^2$  flops.

GE with partial pivoting is one of the most commonly used methods for solving general linear systems.

- In Python, linalg.solve() is a wrapper for the LAPACK routines dgesv (real-valued matrix) and zgesv (complex-valued matrix). It uses the LU decomposition with partial pivoting and row interchanges.
- In R, solve() uses LU decomposition. The Matrix package contains lu() function, which uses partial (row) pivoting

In addition to partial pivoting, there are other pivoting methods, e.g., complete pivoting (using both row and column pivoting) and rook pivoting (Poole and Neal, 2000).

#### 2.2 Programming examples

numpy example:

R example:

Question to consider: what is the difference between solve(A)% \* %b and solve(A, b) in R?

## References

Poole, G. and L. Neal (2000). The Rook's pivoting strategy. *Journal of Computational and Applied Mathematics* 123, 353–369.