

Networks: Tutorial 09

Shinnazar Seytnazarov, PhD

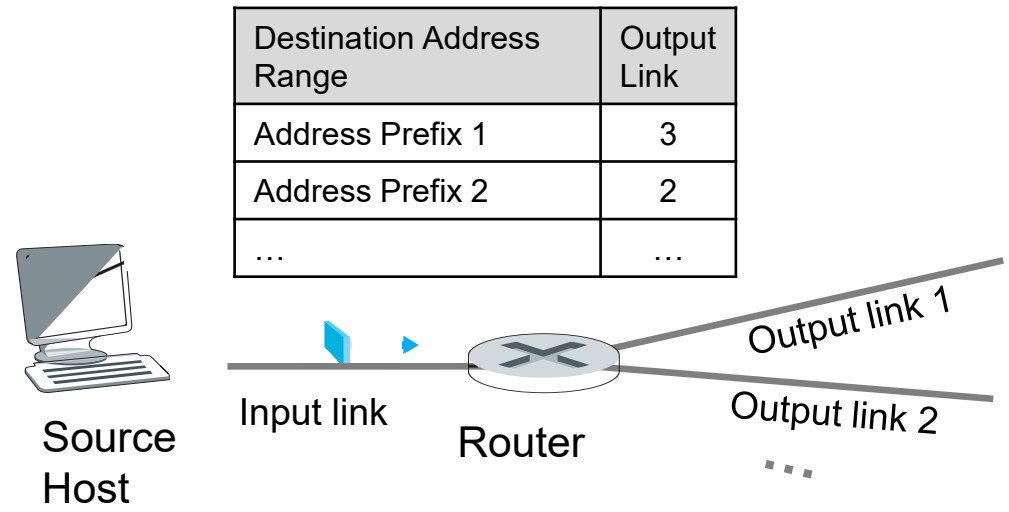
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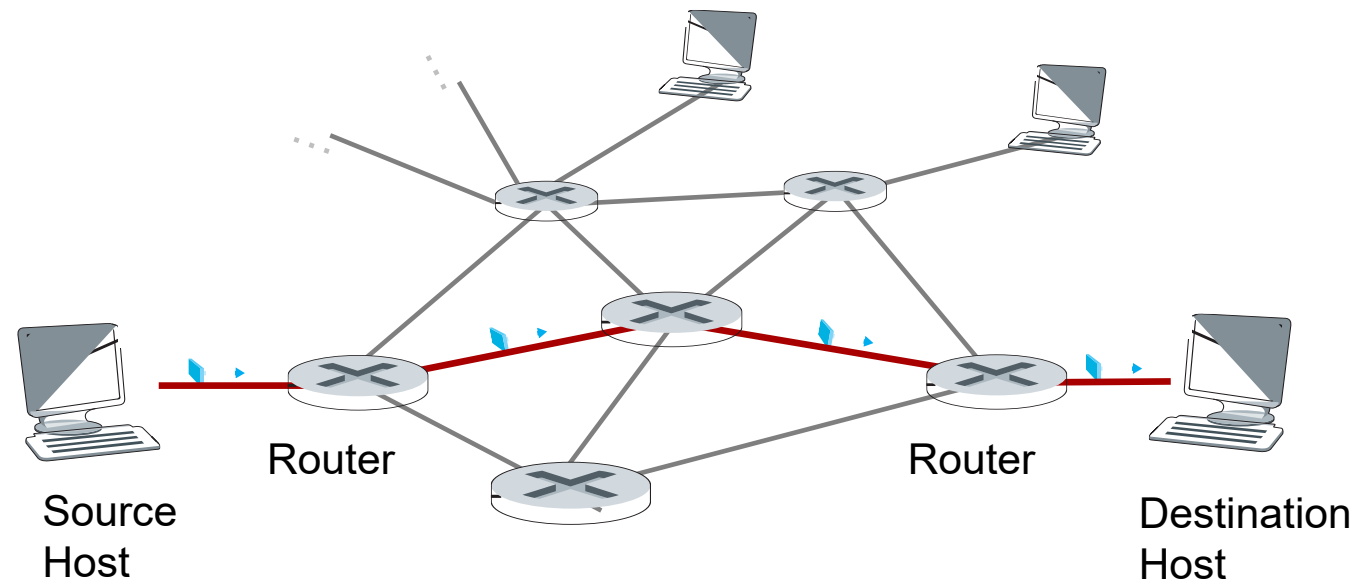
February 14, 2022

Recap

Forwarding – a local action at a router level (to forward packets to some output port)

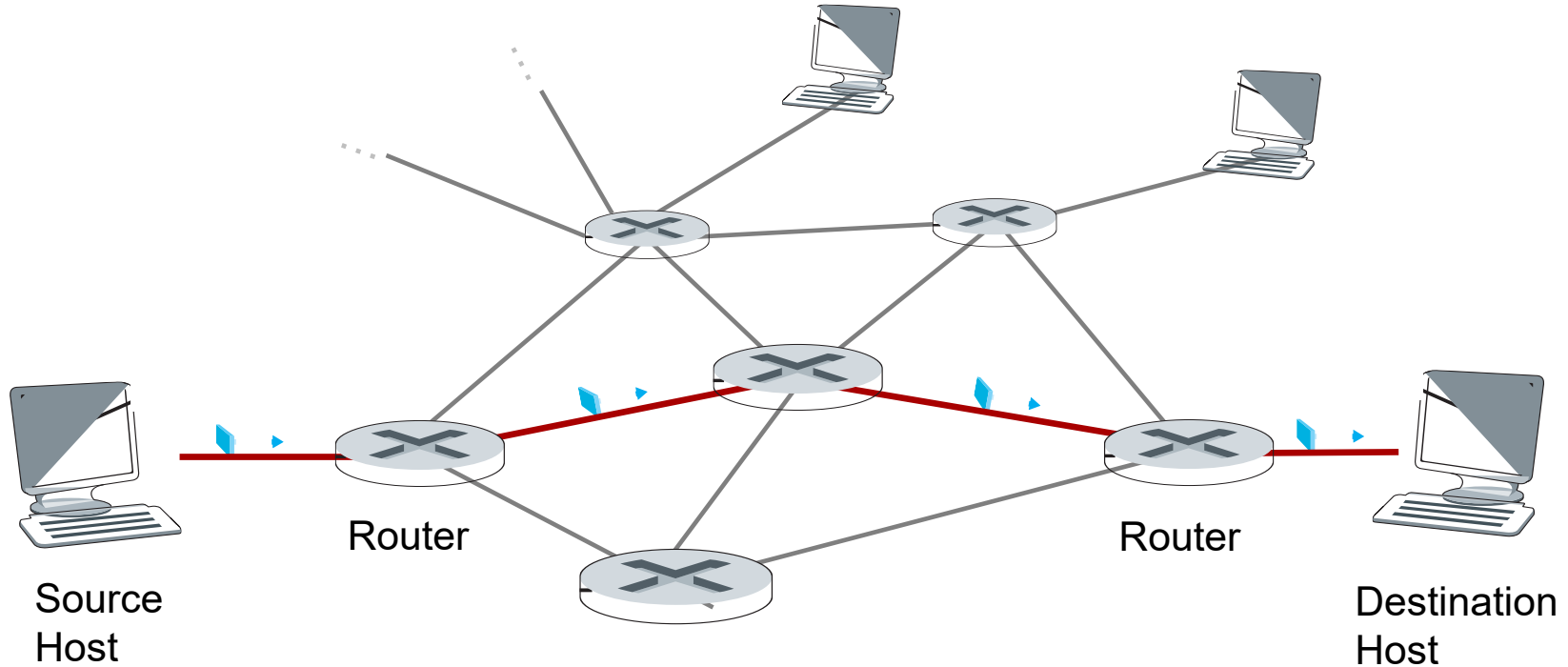


Routing – a network-wide action, to compute the least-cost path



Routing problem – to compute the least-cost path between network hosts

Routing algorithm – the solution to this problem



Routing algorithms represent a network as a graph:

- graph nodes are routers, and
- edges are the communication links between routers

A routing algorithm computes the least-cost paths between network hosts, to compute forwarding tables at each router

The Classification of Routing Algorithms

Characteristic	Description
Global / Decentralized	
Static / Dynamic	
Sensitivity to Network Load	

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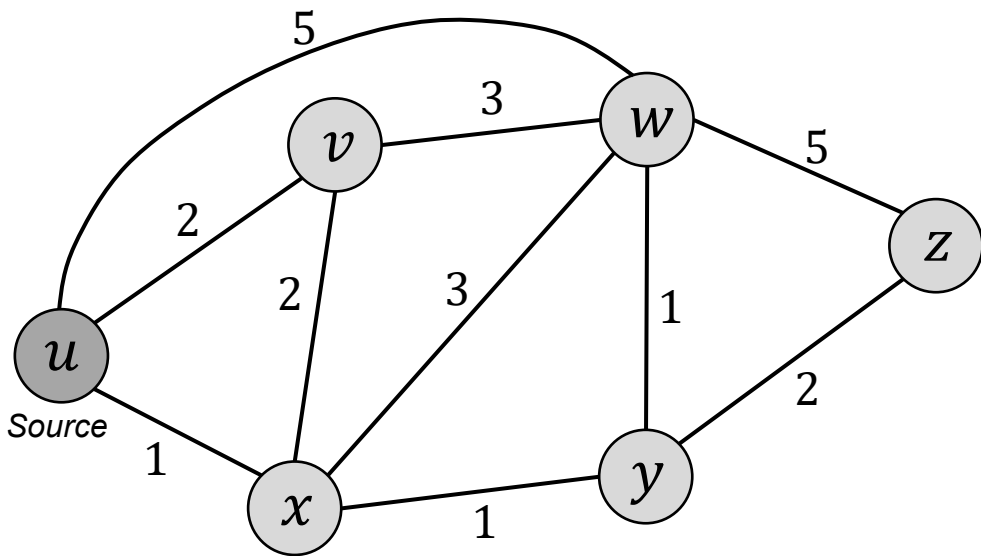
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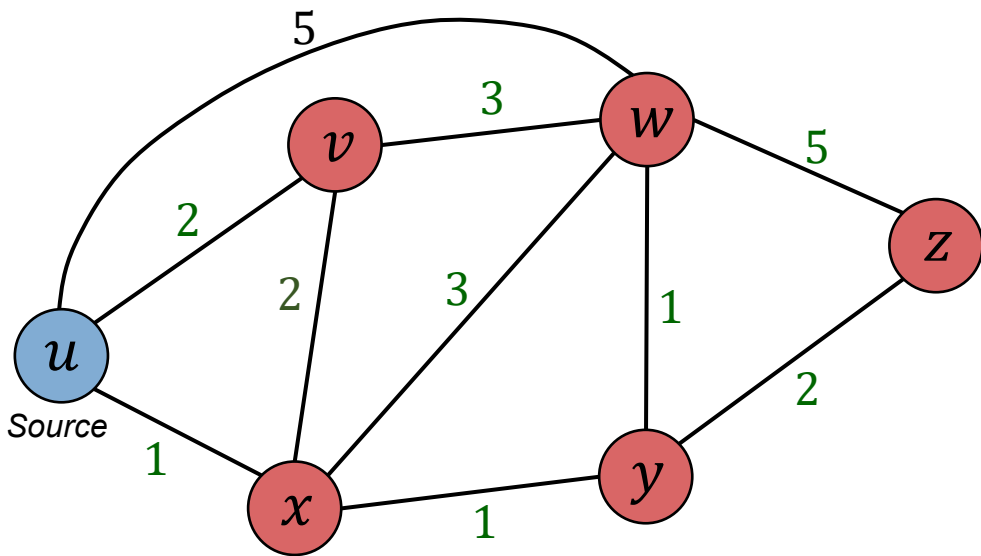
Link-State Routing Algorithm: Dijkstra's Algorithm

Problem: To find the shortest paths from the source node u to destination nodes v, x, w, y, z



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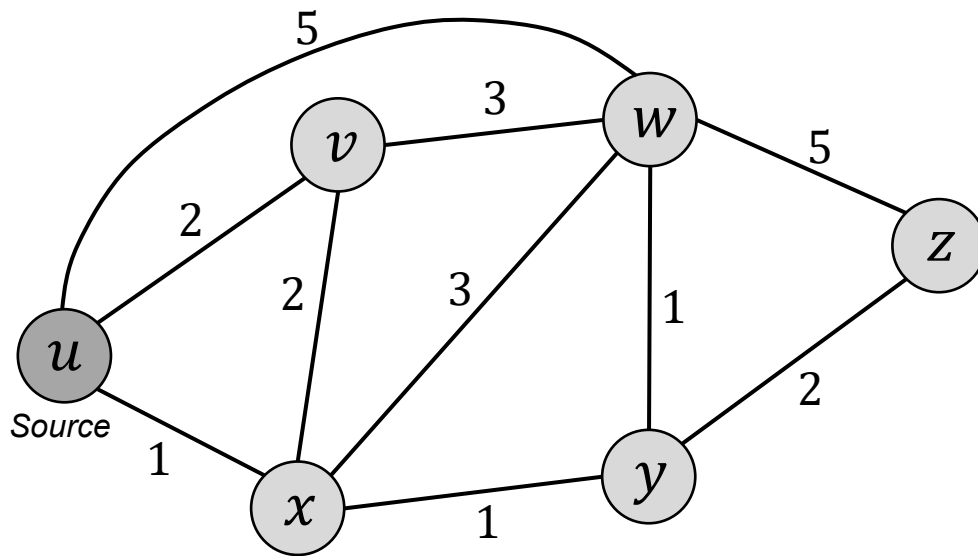


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v, x, w, y, z	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each graph edge)

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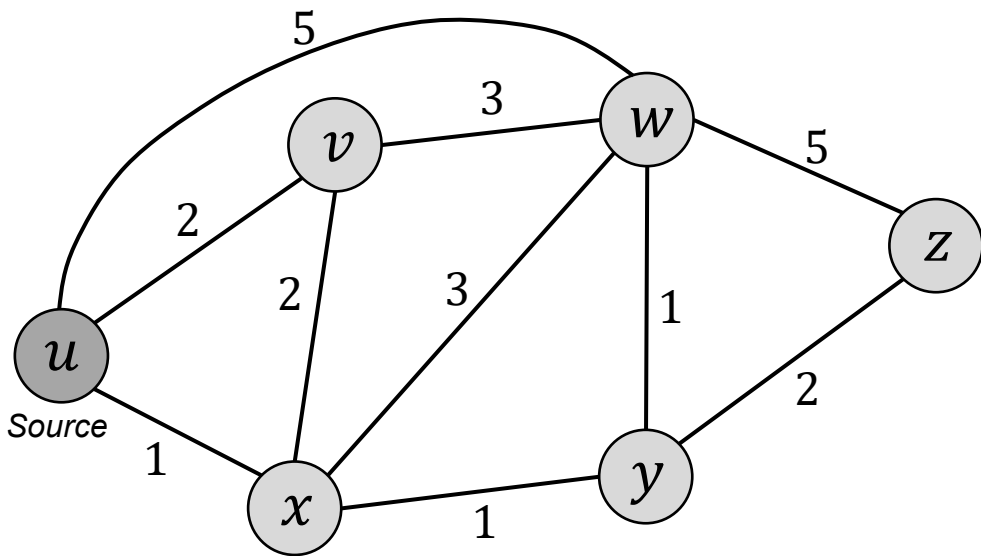
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Steps of Dijkstra's algorithm:

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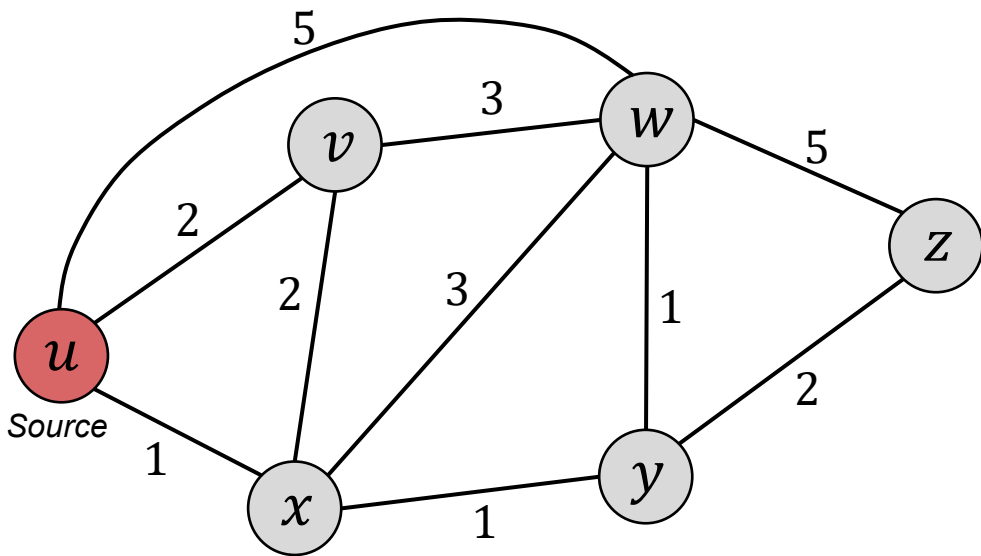
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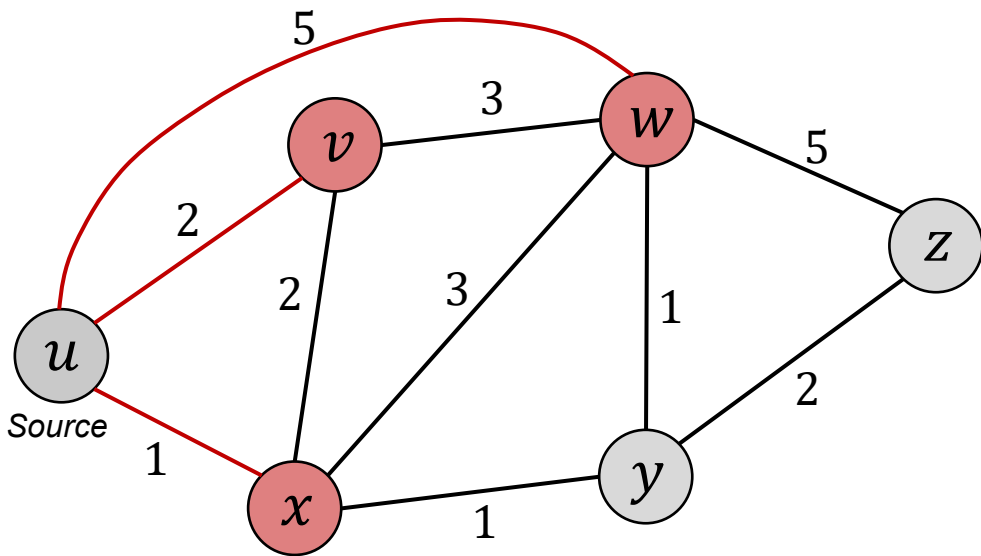
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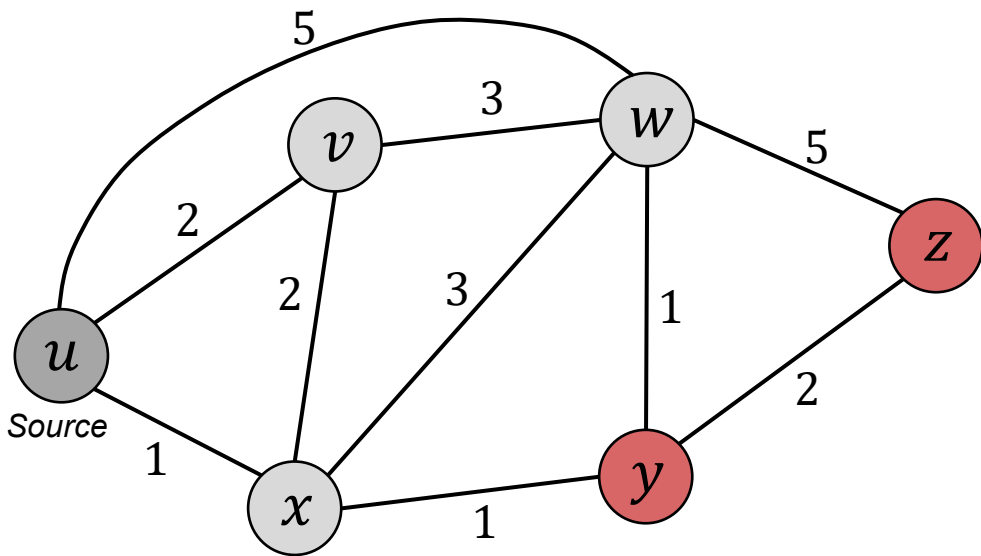
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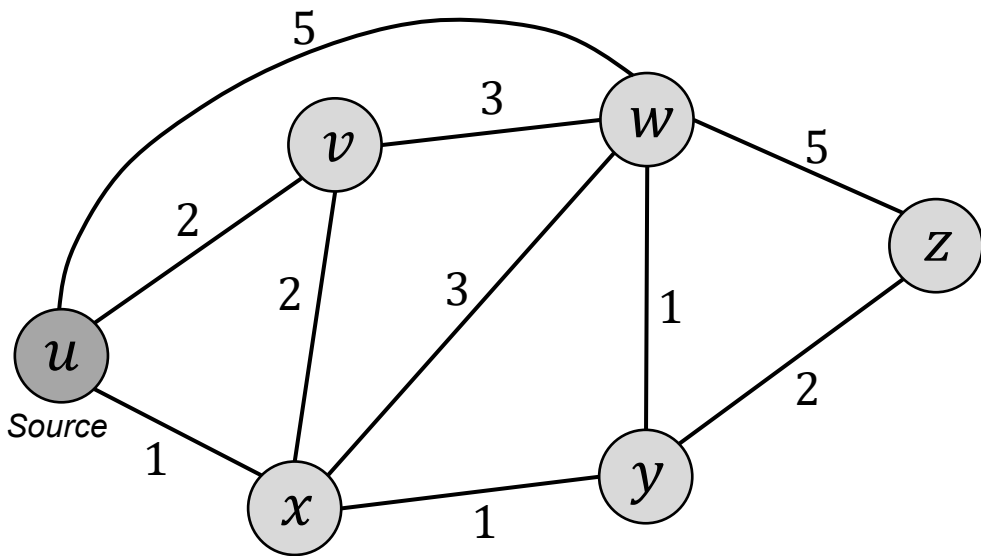
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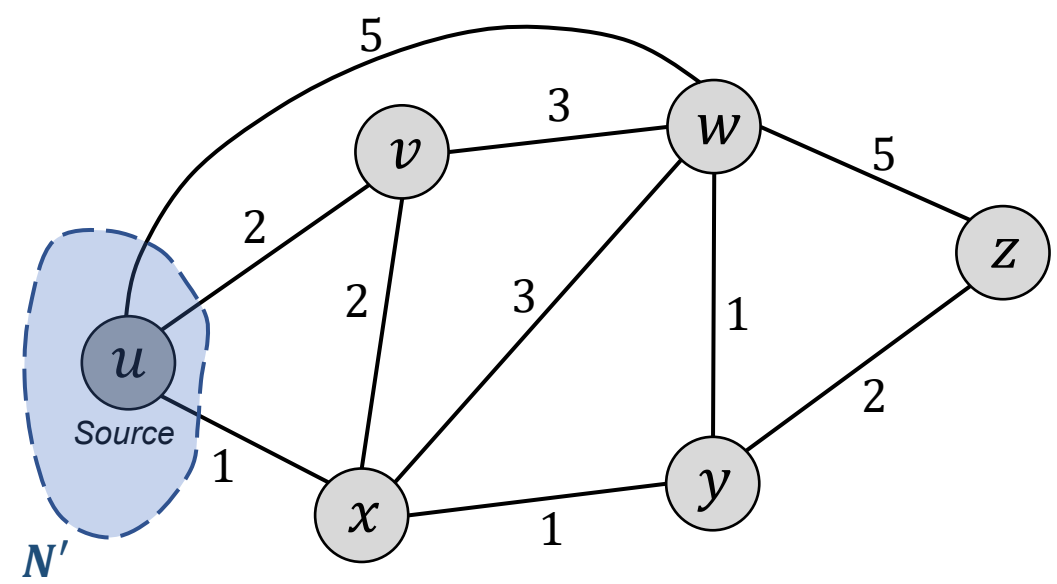
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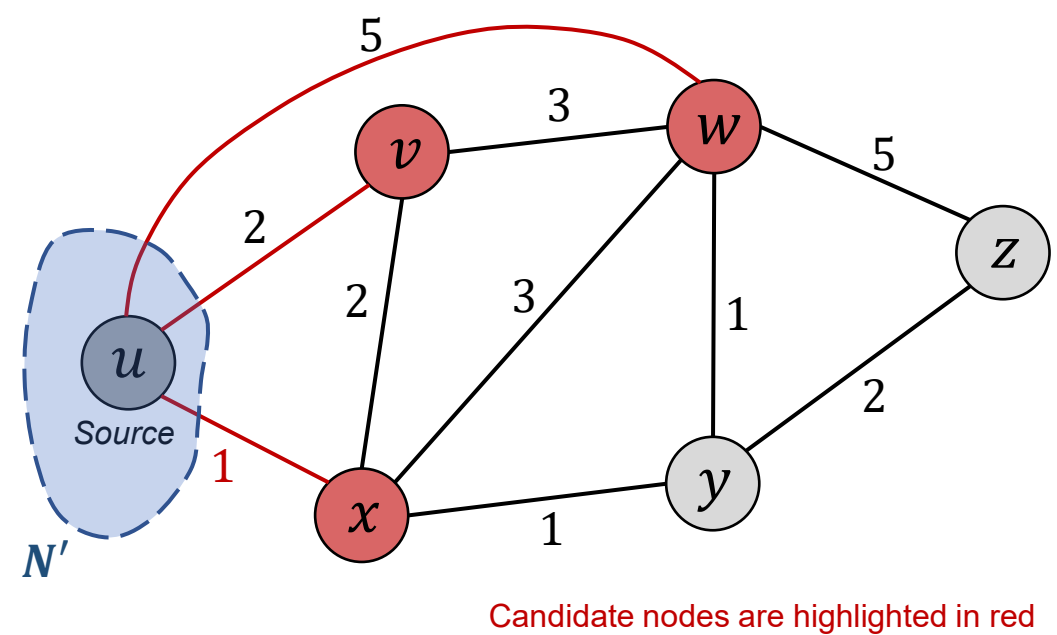
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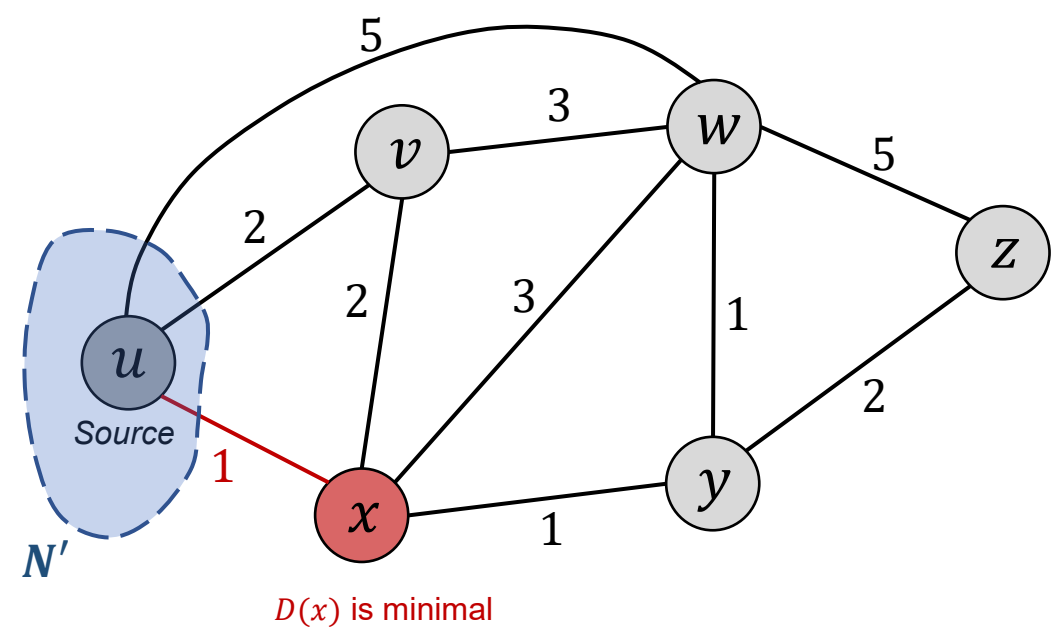
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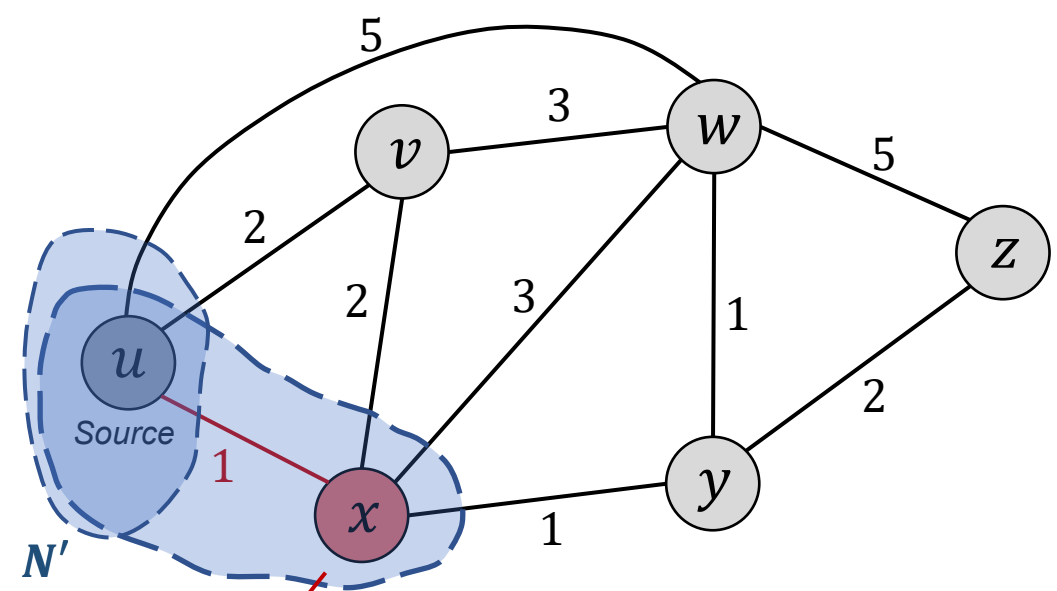
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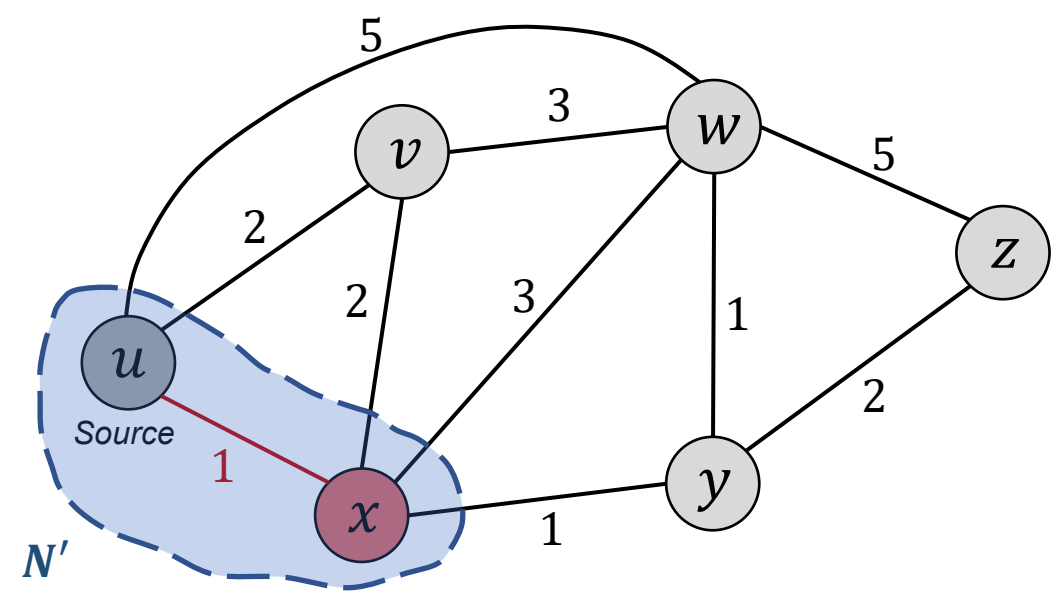
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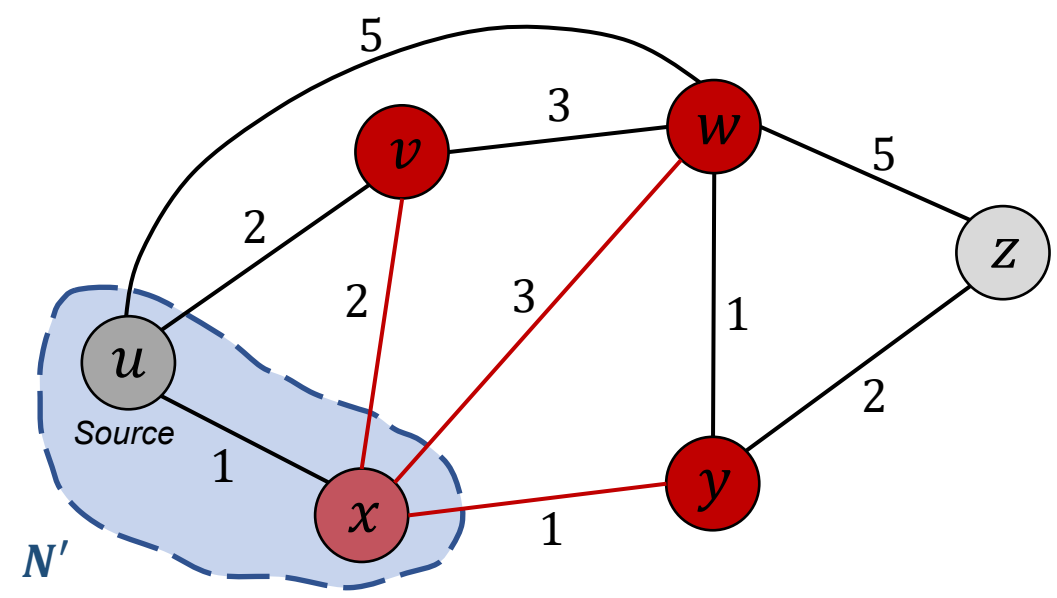
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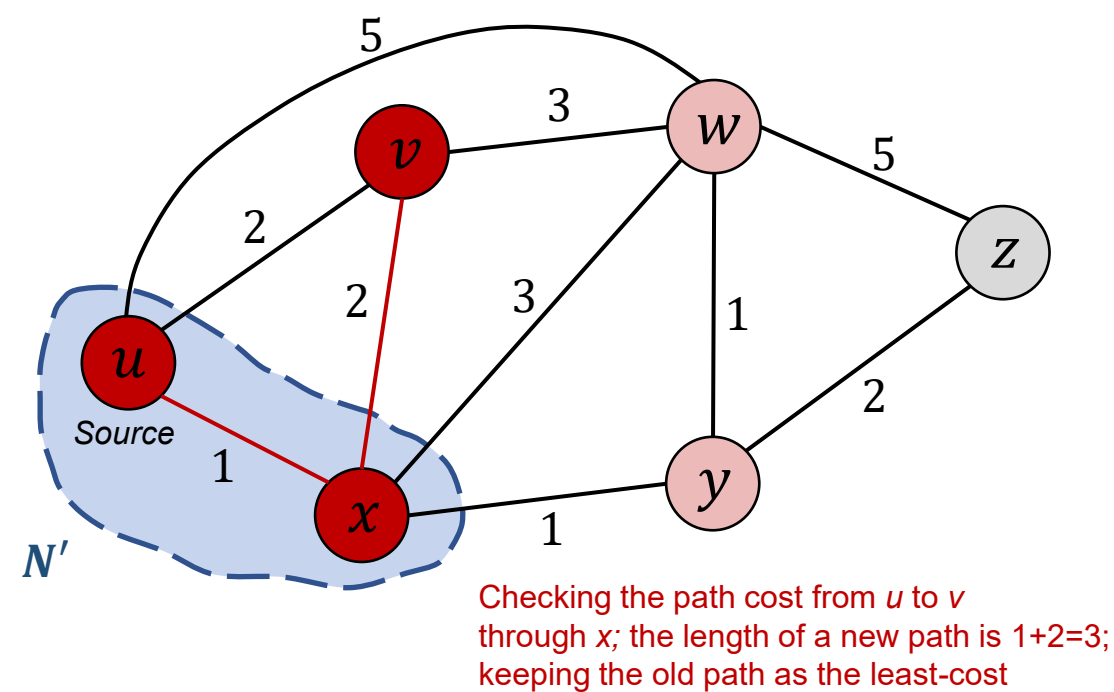
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Link-State Routing Algorithm: Dijkstra's Algorithm

Problem: To find the shortest paths from the source node u to destination nodes v, x, w, y, z



Steps of Dijkstra's algorithm:

	N'	$D(v), p(v)$	$D(w), p(w)$	$D(x), p(x)$	$D(y), p(y)$	$D(z), p(z)$
0	{ u }	2, u	5, u	1, u	∞	∞
1	{ u, x }	2, u				

Given:

u	The source node
v, x, w, y, z	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each graph edge)

Algorithm variables:

N'	A subset of nodes, to which optimal paths have been found by a given iteration
$D(i)$	The cost of the least-cost path to node i , found at this iteration of the algorithm
$p(i)$	The previous node in the currently found least-cost path from node u to i

Initialization (Step 0):

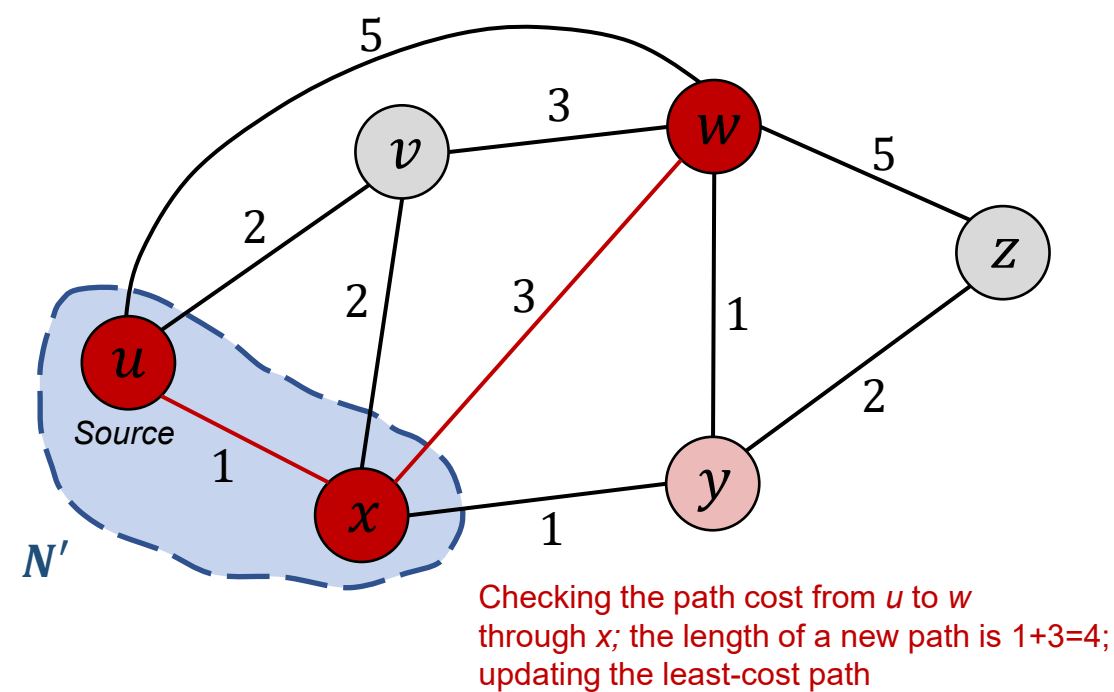
1:	$N' \leftarrow \{u\}$
2:	For all nodes $i \in \{v, x, w, y, z\}$ do
3:	If i – the neighbour of u then
4:	$D(i) \leftarrow c(u, i)$
5:	Else $D(i) \leftarrow \infty$

Iterations:

1:	Loop
2:	Find $i \notin N'$ such that $D(i)$ is minimal
3:	add i to N'
4:	For each neighbour k of i , with $k \notin N'$ do
5:	$D(k) \leftarrow \min\{D(k), D(i) + c(i, k)\}$
6:	Until $N' = N$

Link-State Routing Algorithm: Dijkstra's Algorithm

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	N'	$D(v), p(v)$	$D(w), p(w)$	$D(x), p(x)$	$D(y), p(y)$	$D(z), p(z)$
0	{ u }	2, u	5, u	1, u	∞	∞
1	{ u, x }	2, u	4, x			

Given:

u	The source node
v, x, w, y, z	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each graph edge)

Algorithm variables:

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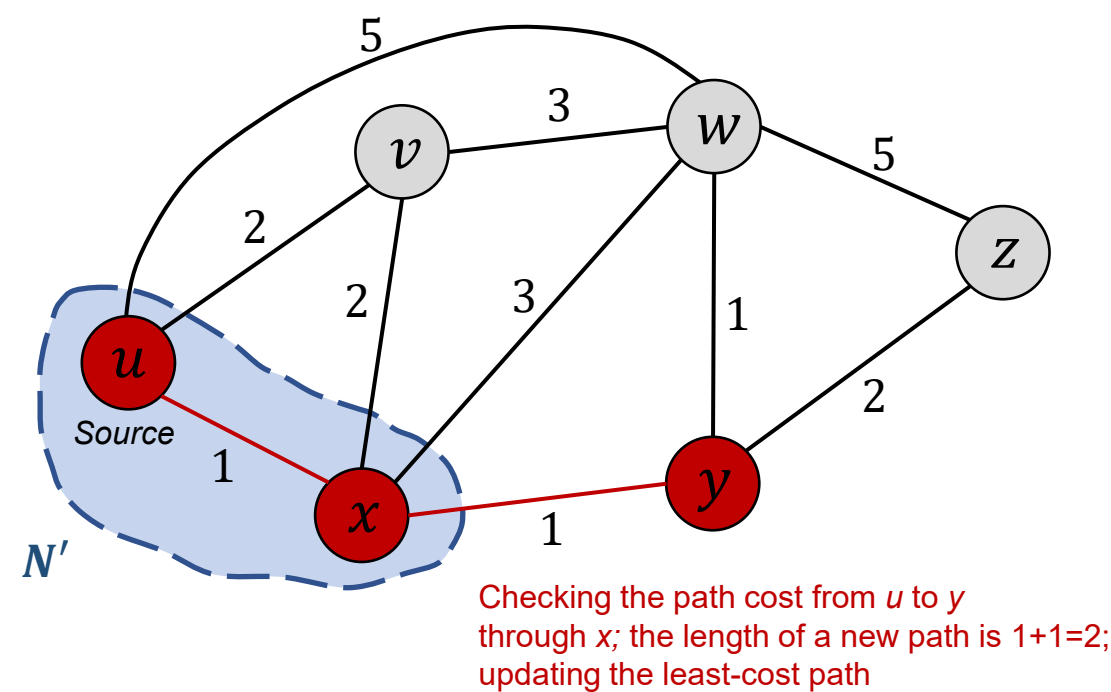
1:	$N' \leftarrow \{u\}$
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Problem: To find the shortest paths from the source node u to destination nodes v, x, w, y, z



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0	{ u }	2, u	5, u	1, u	∞	∞
1	{ u, x }	2, u	4, x		2, x	

Given:

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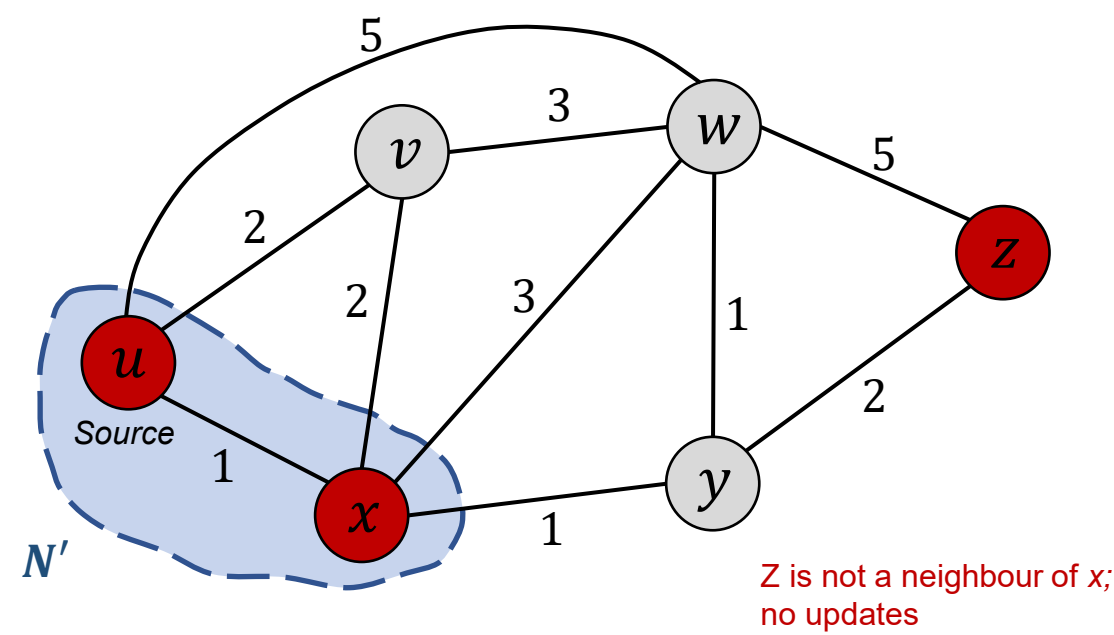
1:	$N' \leftarrow \{u\}$
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0	{ u }	2, u	5, u	1, u	∞	∞
1	{ u, x }	2, u	4, x		2, x	∞

Given:

u	The source node
v, x, w, y, z	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each graph edge)

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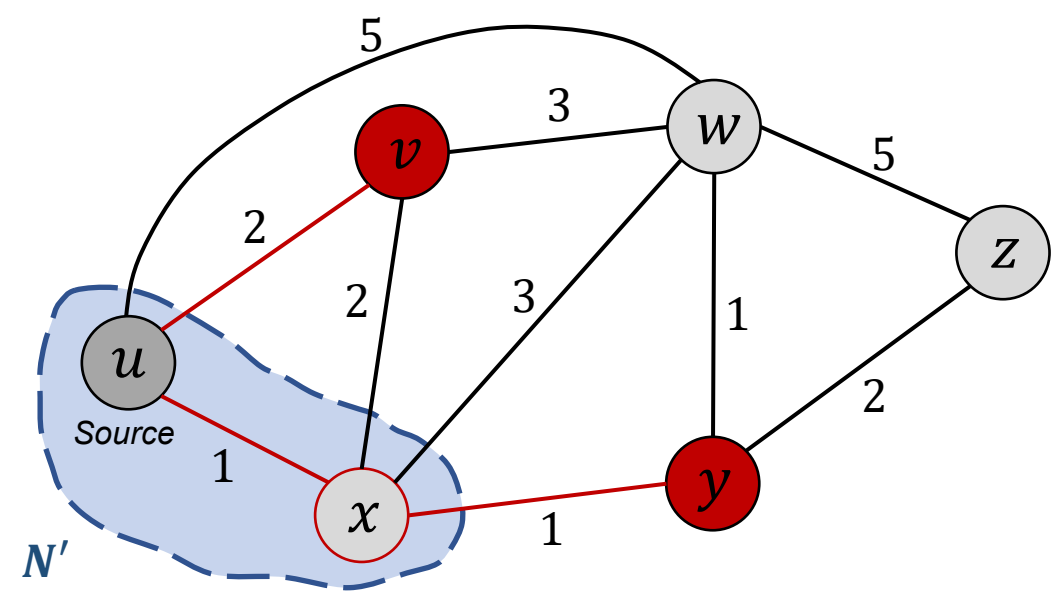
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0	{u}	2, u	5, u	1, u	∞	∞
1	{u, x}	2, u	4, x		2, x	∞
2						
3						
4						
5						

Given:

u	The source node
v, x, w, y, z	Destination nodes
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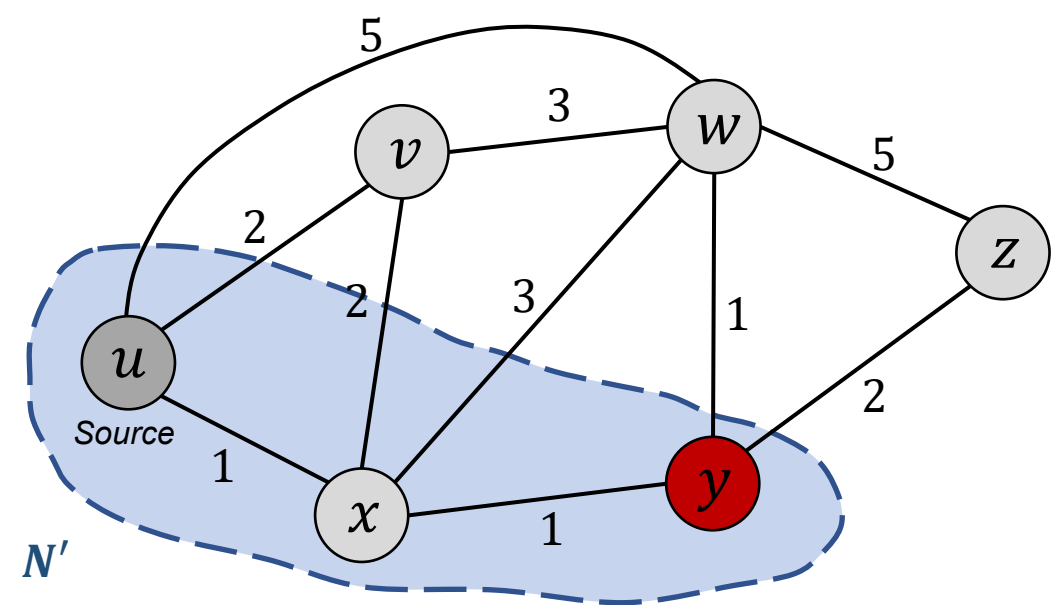
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Link-State Routing Algorithm: Dijkstra's Algorithm

Problem: To find the shortest paths from the source node u to destination nodes v, x, w, y, z



Steps of Dijkstra's algorithm:

	N'	$D(v), p(v)$	$D(w), p(w)$	$D(x), p(x)$	$D(y), p(y)$	$D(z), p(z)$
0	{u}	2, u	5, u	1, u	∞	∞
1	{u, x}	2, u	4, x		2, x	∞
2	{u, x, y}					
3						
4						
5						

Given:

u	The source node
v, x, w, y, z	Destination nodes
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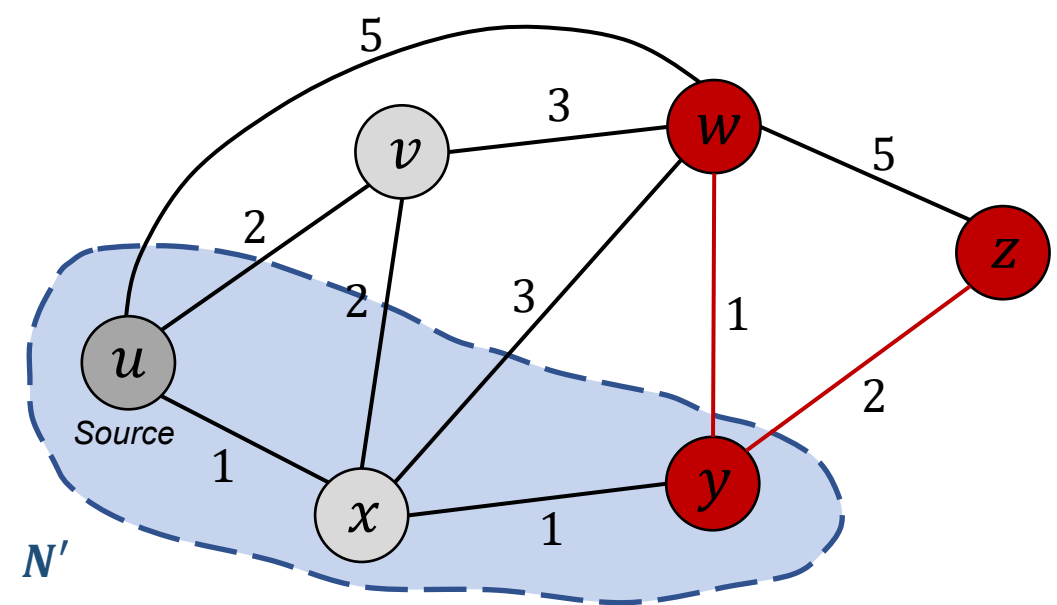
1:	$N' \leftarrow \{u\}$
2:	For all nodes $i \in \{v, x, w, y, z\}$ do
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	N'	$D(v), p(v)$	$D(w), p(w)$	$D(x), p(x)$	$D(y), p(y)$	$D(z), p(z)$
0	{u}	2, u	5, u	1, u	∞	∞
1	{u, x}	2, u	4, x		2, x	∞
2	{u, x, y}					
3						
4						
5						

Given:

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v, x, w, y, z	Destination nodes
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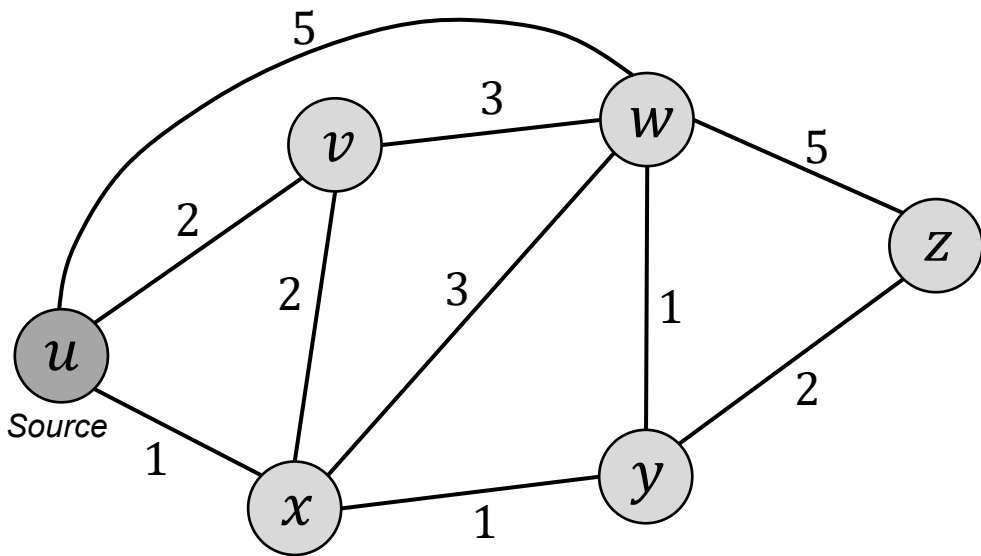
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0	{u}	2, u	5, u	1, u	∞	∞
1	{u, x}	2, u	4, x		2, x	∞
2	{u, x, y}	2, u	3, y			4, y
3	{u, x, y, v}		3, y			4, y
4	{u, x, y, v, z}		3, y			
5	{u, x, y, v, z, w}					

Given:

u	The source node
v, x, w, y, z	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each graph edge)

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5:	Else $D(i) \leftarrow \infty$

Iterations:

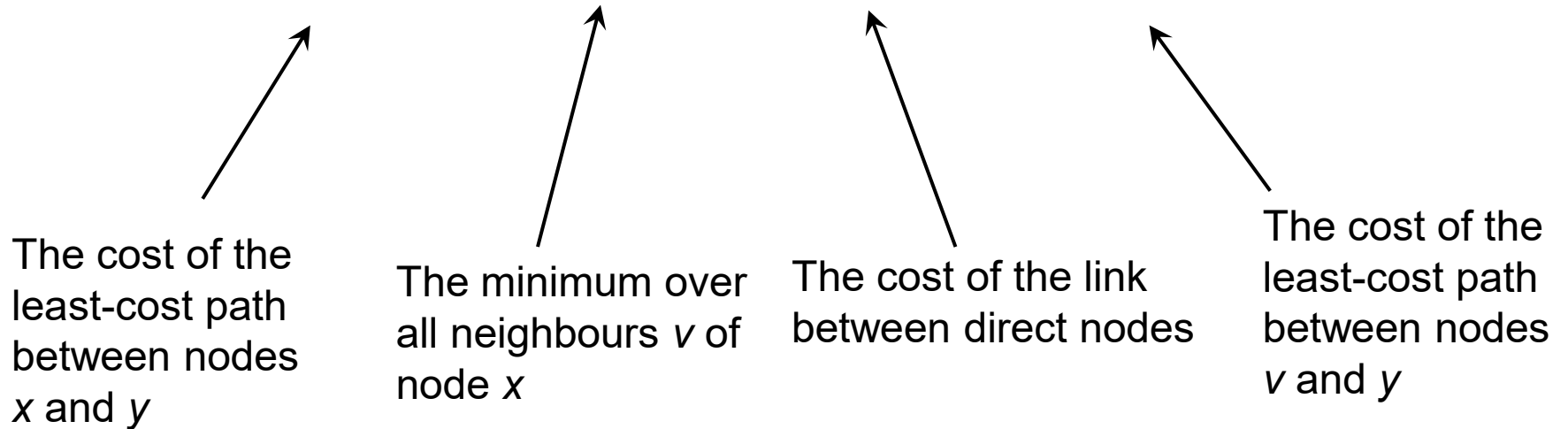
1:	Loop
2:	Find $i \notin N'$ such that $D(i)$ is minimal
3:	add i to N'
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6:	Until $N' = N$

Bellman-Ford Equation for the Distance-Vector Algorithm:

- Specifies the relation between costs of the least-cost paths of neighboring nodes
- The basis to distance-vector algorithms

$$d_x(y) = \min_v \{ c(x, v) + d_v(y) \}$$

The cost of the
least-cost path
between nodes
x and y

The diagram illustrates the Bellman-Ford equation $d_x(y) = \min_v \{ c(x, v) + d_v(y) \}$. Four arrows point from descriptive text blocks below to specific parts of the equation: one from 'The cost of the least-cost path between nodes x and y' to $d_x(y)$; one from 'The minimum over all neighbours v of node x' to \min_v ; one from 'The cost of the link between direct nodes' to $c(x, v)$; and one from 'The cost of the least-cost path between nodes v and y' to $d_v(y)$.

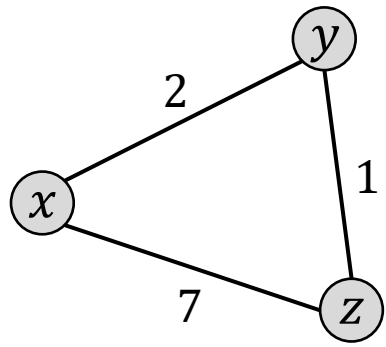
The minimum over
all neighbours v of
node x

The cost of the link
between direct nodes

The cost of the
least-cost path
between nodes
v and y

Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Algorithm variables:

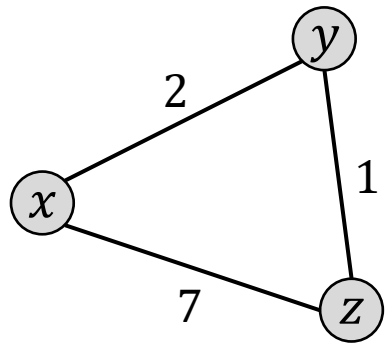
$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
\mathbb{D}_i	The distance vector of node i : $\mathbb{D}_i = [D_i(x), D_i(y), D_i(z)]$

Initialization at node $i \in \{x, y, z\}$ (Step 0):

1:	For all nodes $k \in N$ do
2:	If k – the neighbour of i then
3:	$D_i(k) \leftarrow c(i, k)$
4:	Else $D_i(k) \leftarrow \infty$
5:	For each neighbour v of i do
6:	Wait $\mathbb{D}_v \leftarrow ?$
7:	Send \mathbb{D}_i to each neighbour v of i

Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

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Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x From	x			
	y			
	z			

Algorithm variables:

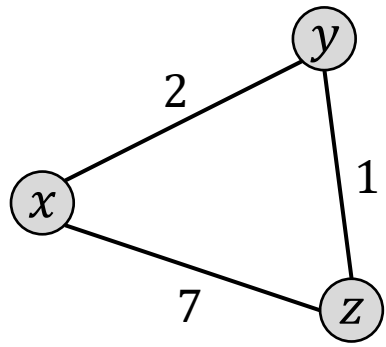
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

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$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x From	x	0	2	7
	y			
	z			

Algorithm variables:

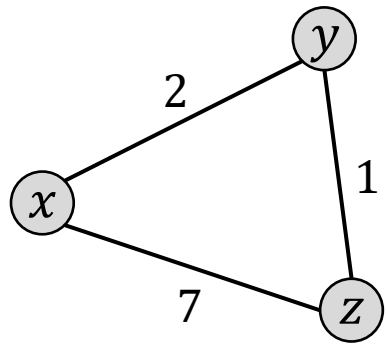
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
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Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x From	x	0	2	7
	y			
	z			

Algorithm variables:

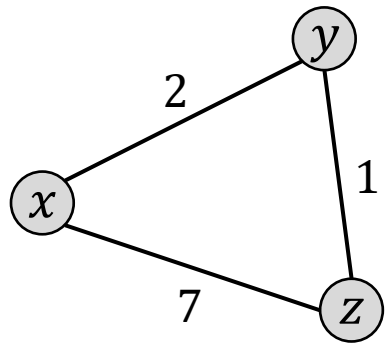
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Problem: To find the shortest paths between any two nodes



Given:

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$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x From	x	0	2	7
	y	∞	∞	∞
	z	∞	∞	∞

Algorithm variables:

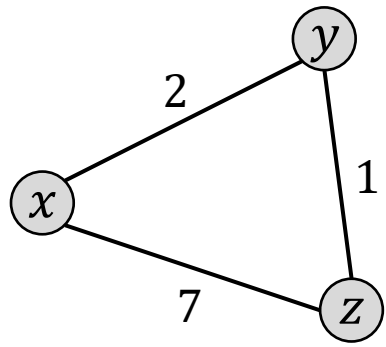
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6:	Wait $\mathbb{D}_v \leftarrow ?$
7:	Send \mathbb{D}_i to each neighbour v of i

Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x From	x	0	2	7
	y	∞	∞	∞
	z	∞	∞	∞

Send to other nodes

Algorithm variables:

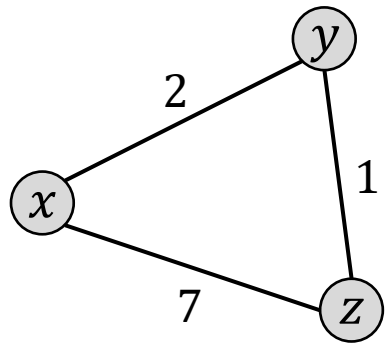
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4:	Else $D_i(k) \leftarrow \infty$
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

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$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to		
		x	y	z
Node x	From x	0	2	7
	From y	∞	∞	∞
	From z	∞	∞	∞
Node y	From x	∞	∞	∞
	From y	2	0	1
	From z	∞	∞	∞
Node z	From x	∞	∞	∞
	From y	∞	∞	∞
	From z	7	1	0

Algorithm variables:

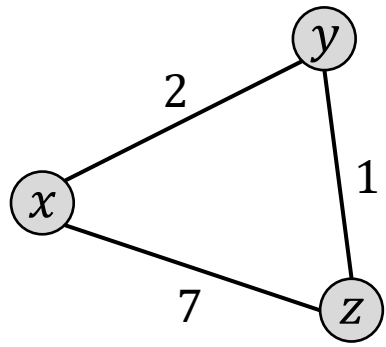
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
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Steps of the Distance-Vector algorithm:

		Cost to			
		x	y	z	
Node x	From	x	0	2	7
		y	∞	∞	∞
		z	∞	∞	∞
Node y	From	x	∞	∞	∞
		y	2	0	1
		z	∞	∞	∞
Node z	From	x	∞	∞	∞
		y	∞	∞	∞
		z	7	1	0

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
\mathbb{D}_i	The distance vector of node i : $\mathbb{D}_i = [D_i(x), D_i(y), D_i(z)]$

Initialization at node $i \in \{x, y, z\}$ (Step 0):

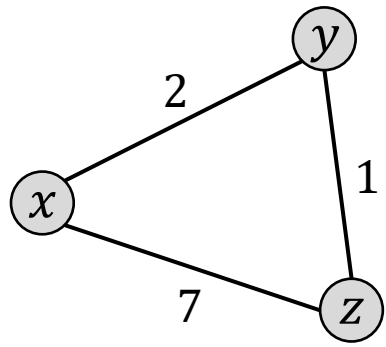
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1:	Loop
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to					Cost to		
		x	y	z			x	y	z
Node x	From	x	0	2	7		x		
		y	∞	∞	∞		y	2	0
		z	∞	∞	∞		z	7	1
Node y	From	x	∞	∞	∞		x		
		y	2	0	1		y		
		z	∞	∞	∞		z		
Node z	From	x	∞	∞	∞		x		
		y	∞	∞	∞		y		
		z	7	1	0		z		

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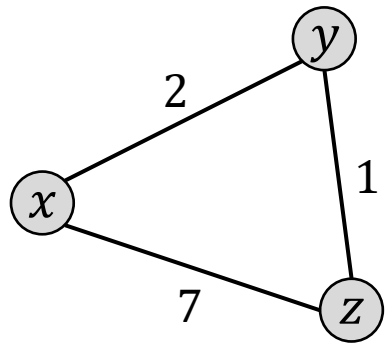
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Problem: To find the shortest paths between any two nodes



Given:

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$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to					Cost to		
Node x	From	x	y	z	Node y	From	x	y	z
	x	0	2	7		x	0	2	3
	y	∞	∞	∞		y	2	0	1
	z	∞	∞	∞		z	7	1	0
Node y	From	x	y	z	Node z	From	x	y	z
	x	∞	∞	∞		x	∞	∞	∞
	y	2	0	1		y	∞	∞	∞
	z	∞	∞	∞		z	7	1	0

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
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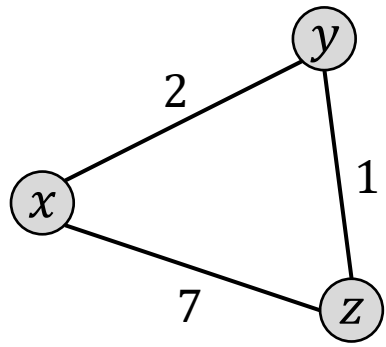
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

Node x

From

	x	y	z
x	0	2	7
y	∞	∞	∞
z	∞	∞	∞

Node y

From

	x	y	z
x	∞	∞	∞
y	2	0	1
z	∞	∞	∞

Node z

From

	x	y	z
x	∞	∞	∞
y	∞	∞	∞
z	7	1	0

Cost to

	x	y	z
x	0	2	3
y	2	0	1
z	7	1	0

Send to other nodes

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
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Initialization at node $i \in \{x, y, z\}$ (Step 0):

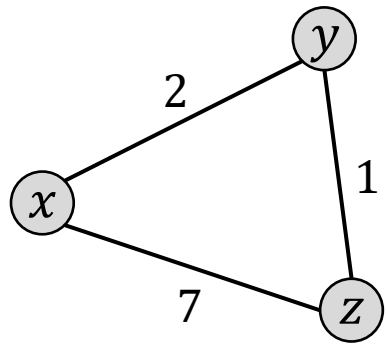
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Example of Using the Distance-Vector Algorithm




Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to					Cost to				
		x	y	z			x	y	z		
Node x	From	x	0	2	7		x	0	2	3	 Send to other nodes
		y	∞	∞	∞		y	2	0	1	
		z	∞	∞	∞		z	7	1	0	
<hr/>											
Node y	From	x	∞	∞	∞		x	0	2	7	
		y	2	0	1		y				
		z	∞	∞	∞		z	7	1	0	
<hr/>											
Node z	From	x	∞	∞	∞		x	∞	∞	∞	
		y	∞	∞	∞		y	∞	∞	∞	
		z	7	1	0		z				

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
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Initialization at node $i \in \{x, y, z\}$ (Step 0):

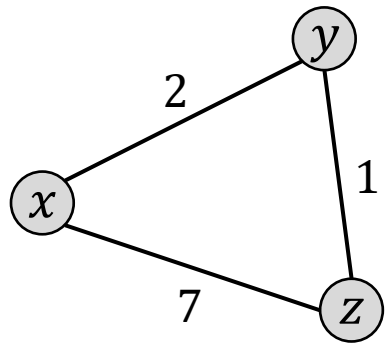
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



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Steps of the Distance-Vector algorithm:

		Cost to			Cost to					
		x	y	z			x	y	z	
Node x	From	x	0	2	7		x	0	2	3
		y	∞	∞	∞		y	2	0	1
		z	∞	∞	∞		z	7	1	0
<hr/>										
Node y	From	x	∞	∞	∞		x	0	2	7
		y	2	0	1		y	2	0	1
		z	∞	∞	∞		z	7	1	0
<hr/>										
Node z	From	x	∞	∞	∞		x	∞	∞	∞
		y	∞	∞	∞		y	∞	∞	∞
		z	7	1	0		z	7	1	0

Send to other nodes

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
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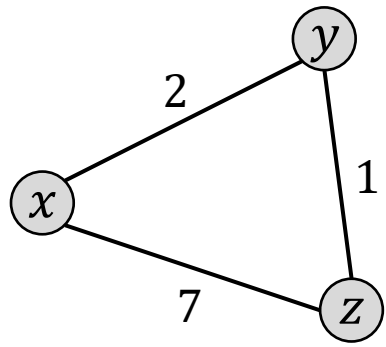
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Problem: To find the shortest paths between any two nodes



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		Cost to			Cost to					
		x	y	z				x	y	z
Node x	From	x	0	2	7		x	0	2	3
		y	∞	∞	∞		y	2	0	1
		z	∞	∞	∞		z	7	1	0
<hr/>										
Node y	From	x	∞	∞	∞		x	0	2	7
		y	2	0	1		y	2	0	1
		z	∞	∞	∞		z	7	1	0
<hr/>										
Node z	From	x	∞	∞	∞		x	∞	∞	∞
		y	∞	∞	∞		y	∞	∞	∞
		z	7	1	0		z	7	1	0

Annotations:

- From Node x, the cost to z is updated from ∞ to 3. An arrow points to the 'z' column in the Node x table.
- From Node y, the cost to x is updated from ∞ to 0, and the cost to z is updated from ∞ to 1. An arrow points to the 'x' and 'z' columns in the Node y table.
- From Node z, the cost to x is updated from ∞ to 7, and the cost to y is updated from ∞ to 1. An arrow points to the 'x' and 'y' columns in the Node z table.
- Text "Send to other nodes" with an arrow pointing from the updated Node x table to the other nodes.
- Text "Do not send (no changes)" in red with an arrow pointing to the Node y table.

Algorithm variables:

$D_i(k)$	An estimated cost of the least-cost path from node i to k , found at this iteration of the algorithm
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Initialization at node $i \in \{x, y, z\}$ (Step 0):

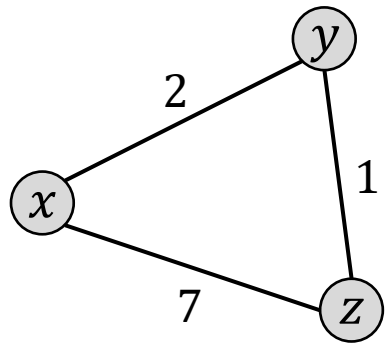
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Example of Using the Distance-Vector Algorithm

Problem: To find the shortest paths between any two nodes



Given:

$N = \{x, y, z\}$	Destination nodes
$c(i, k)$	Link cost between nodes i and k (specified near each edge)

Steps of the Distance-Vector algorithm:

		Cost to					Cost to		
		x	y	z			x	y	z
Node x	From	x	0	2	7	x	0	2	3
	From	y	∞	∞	∞	y	2	0	1
	From	z	∞	∞	∞	z	7	1	0

Node y	From	x	∞	∞	∞	x	0	2	7
	From	y	2	0	1	y	2	0	1
	From	z	∞	∞	∞	z	7	1	0

Node z	From	x	∞	∞	∞	x	0	2	7
	From	y	∞	∞	∞	y	2	0	1
	From	z	7	1	0	z	3	1	0

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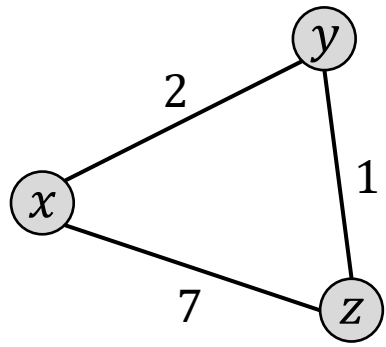
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Steps of the Distance-Vector algorithm:

		Cost to					Cost to					Cost to			
		x	y	z			x	y	z			x	y	z	
Node x	From	x	0	2	7	x	x	0	2	3	x	x	0	2	3
		y	∞	∞	∞		y	2	0	1		y	2	0	1
		z	∞	∞	∞		z	7	1	0		z	3	1	0

Node y	From	x	∞	∞	∞	x	x	0	2	7	x	x	0	2	3
		y	2	0	1		y	2	0	1		y	2	0	1
		z	∞	∞	∞		z	7	1	0		z	3	1	0

Node z	From	x	∞	∞	∞	x	x	0	2	7	x	x	0	2	3
		y	∞	∞	∞		y	2	0	1		y	2	0	1
		z	7	1	0		z	3	1	0		z	3	1	0

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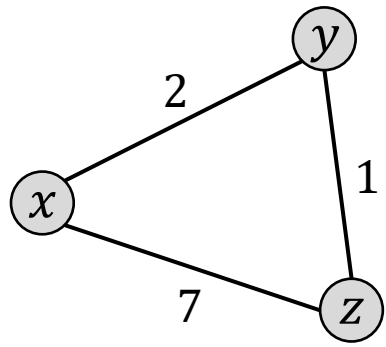
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Steps of the Distance-Vector algorithm:

Node x	From	Cost to		
		x	y	z
Node x	x	0	2	7
	y	∞	∞	∞
	z	∞	∞	∞
Node y	x	0	2	3
	y	2	0	1
	z	7	1	0
Node z	x	0	2	3
	y	2	0	1
	z	3	1	0

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Acknowledgment

These slides are prepared with the help of Artem Burmyakov and Muhammad Fahim