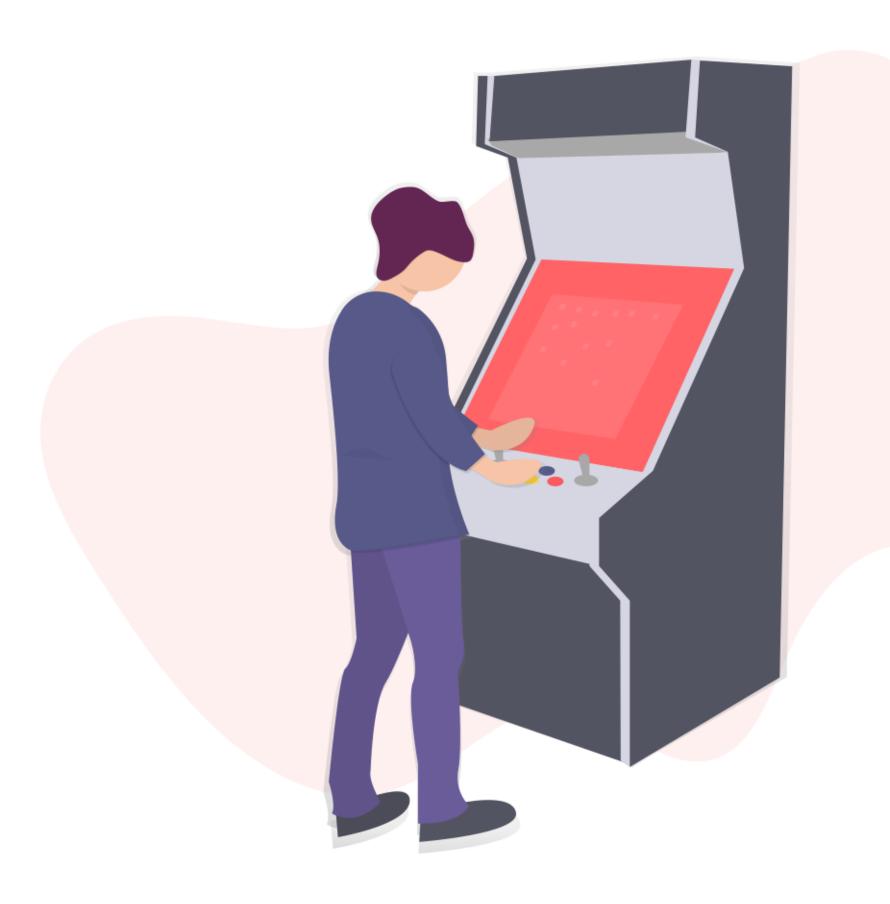
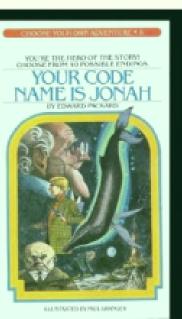
A Ferramenta Twine

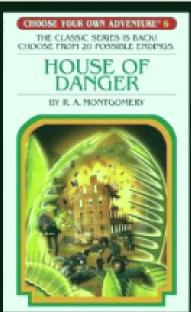
Walter Carvalho

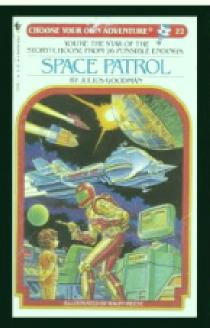


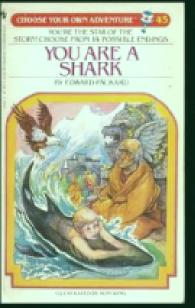
COLOSSAL CAVE ADVENTURE, 1975

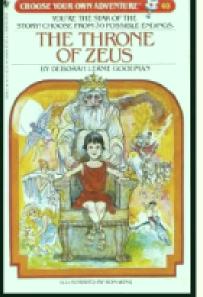
Primeiro adventure em computador, com elementos de RPG e roguelike, criado por Will Crowther, programador e espeleólogo.

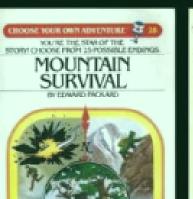


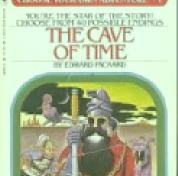


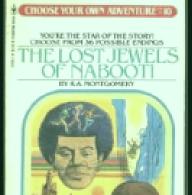


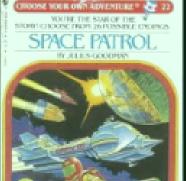


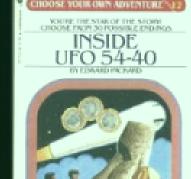


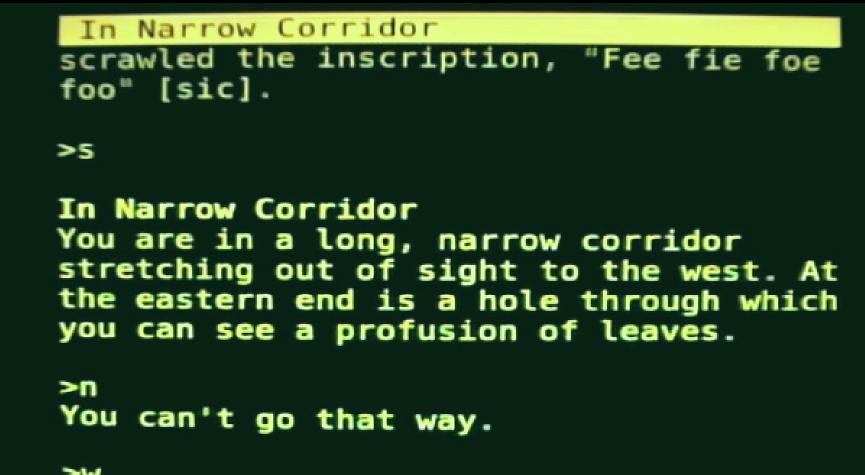












CHOOSE YOUR ADVENTURE, 1976

Série de livros infantis narrada em segunda pessoa, no qual o leitor assume o papel do protagonista e toma decisões, em formato de jogo, onde se avança páginas de acordo com as escolhas feitas.

Twine (https://twinery.org/)



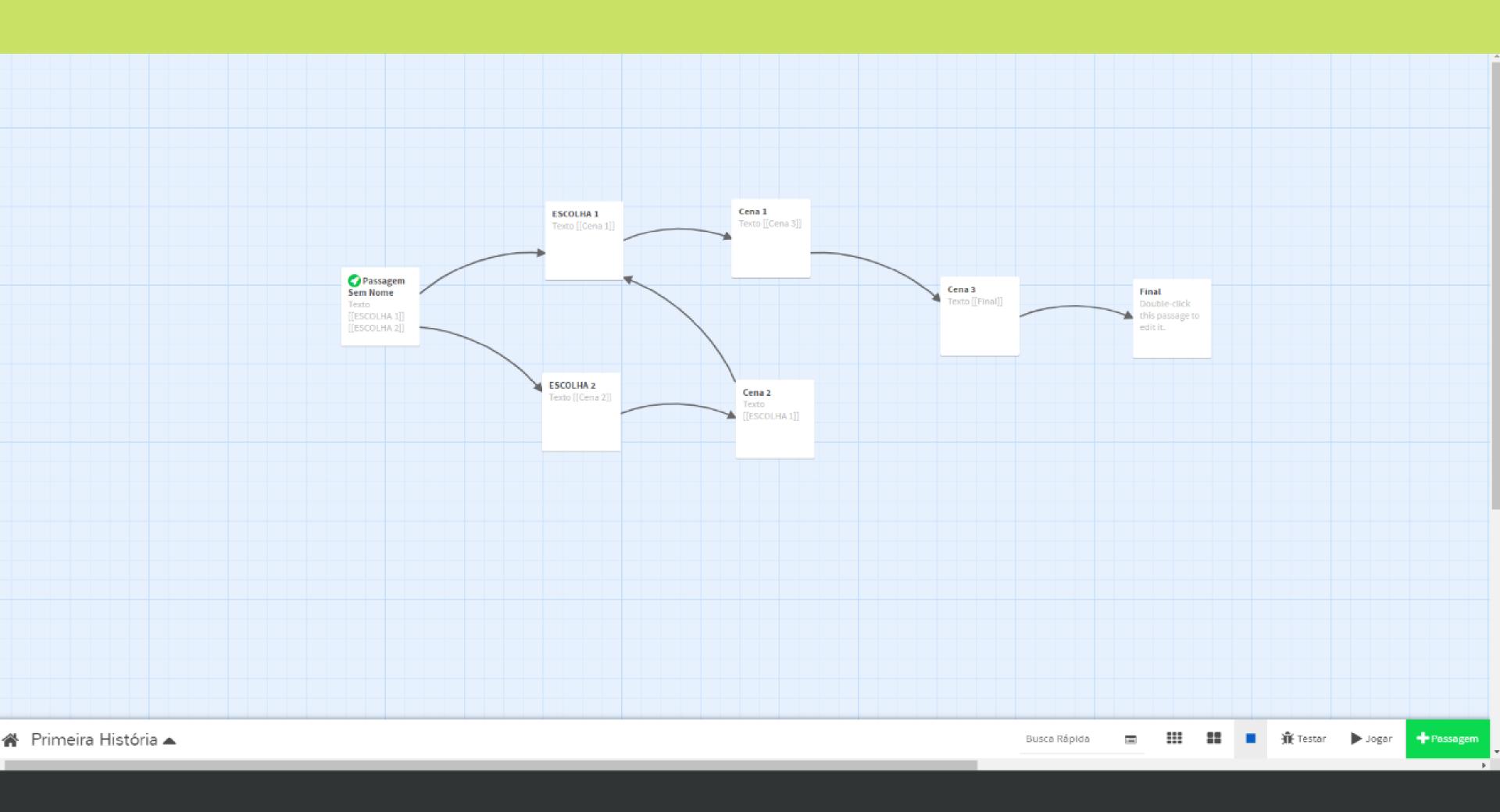
Ferramenta livre e opensource de construção de narrativas interativas.

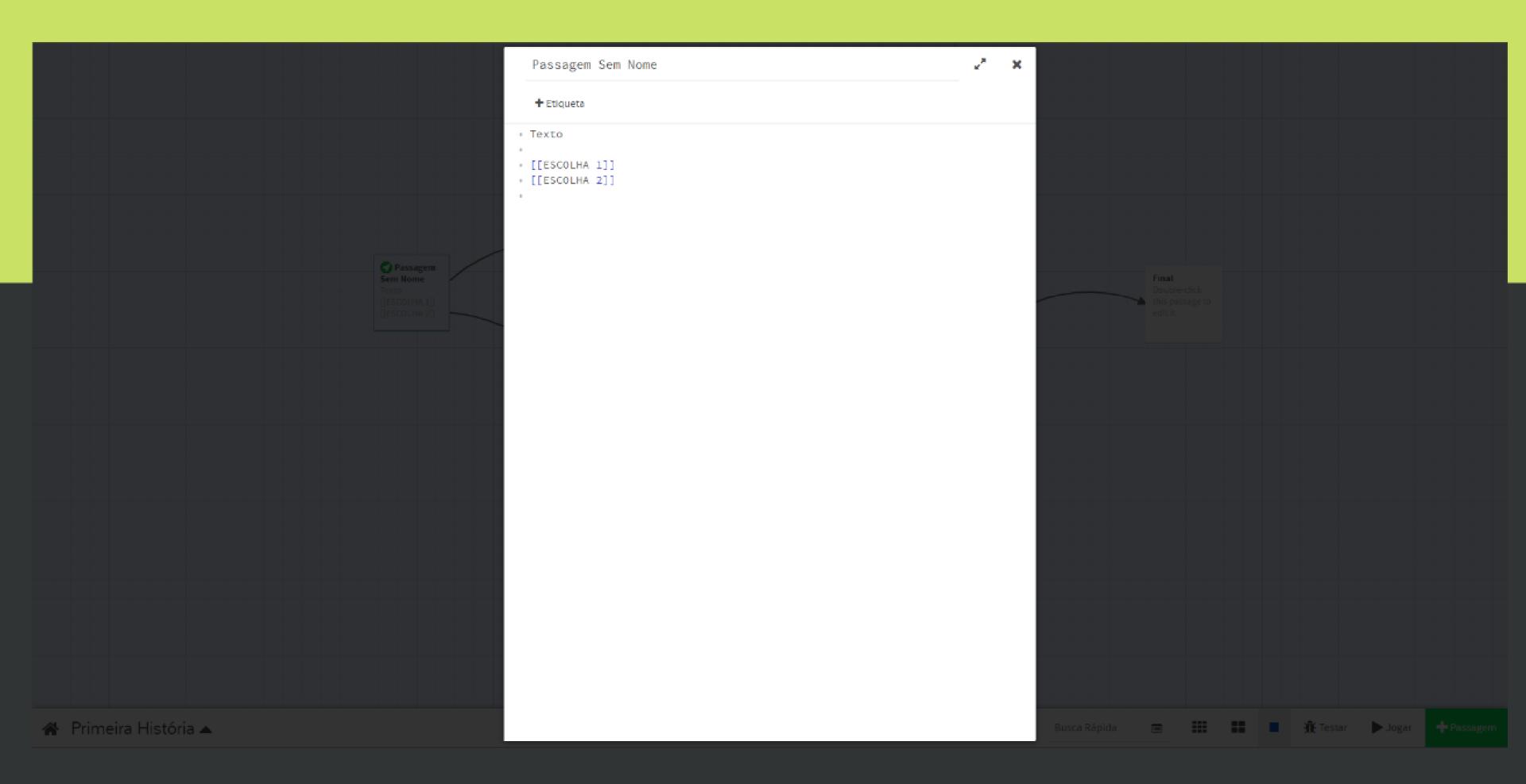
COMO É?

Estruturado em hipertexto, fazendo uso de HTML, CSS e JavaScript.

HISTÓRIA

Primeira versão lançada em 2009. Crescimento da plataforma em 2012.



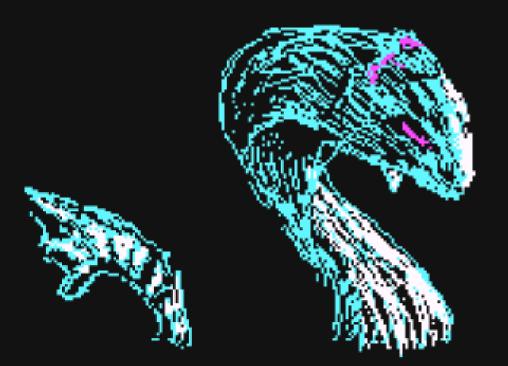


Texto

ESCOLHA 1 ESCOLHA 2

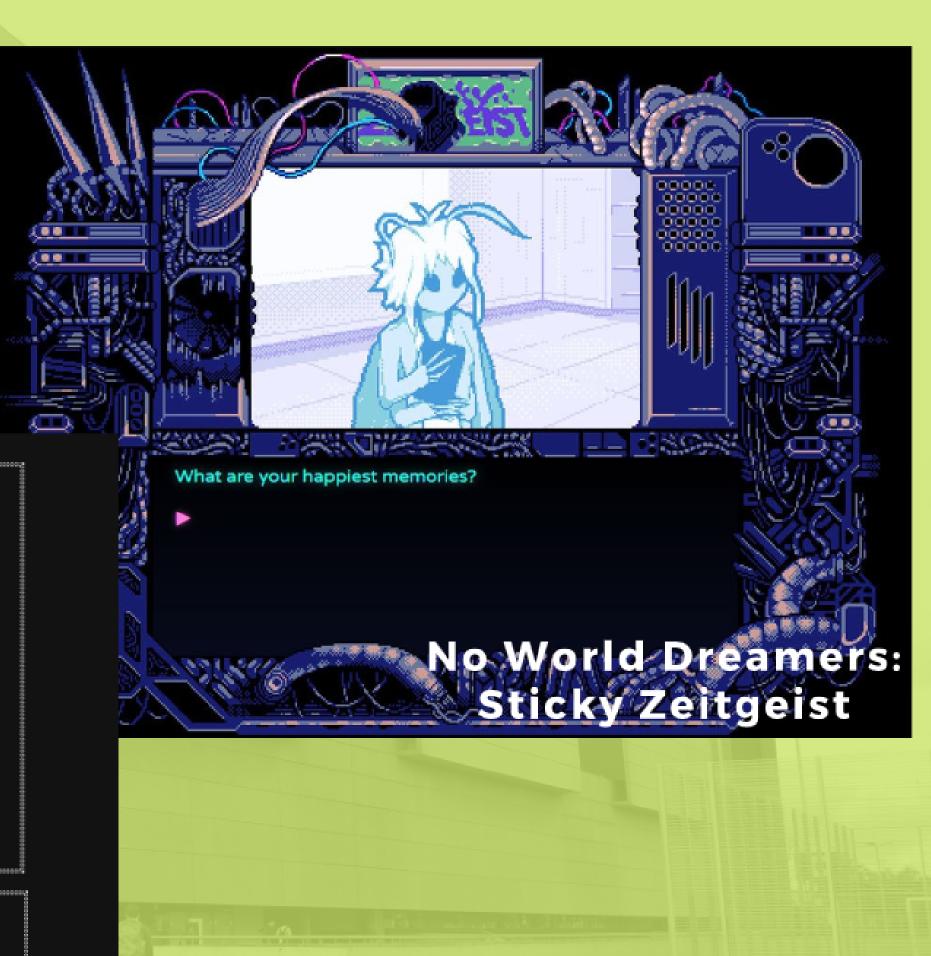
CONSTRUINDO INTERFACES COM HTML E CSS

Forgotten



Who are you? I am him. Hero Help

Nobody. An old friend. Long dead. Far more human.



HYPERLINK

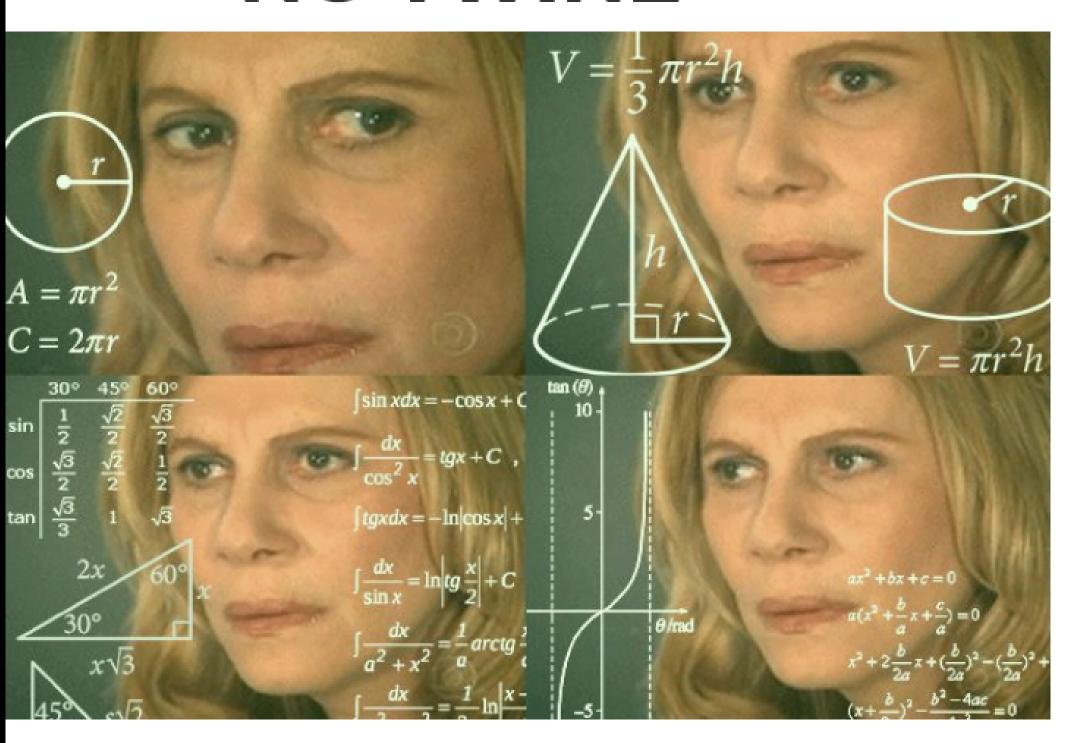
O QUE É?

Referência dentro de um documento para outro documento

COMO É?

<a href="http://www.w3.
org">W3C
W3C

CRIAÇÃO DE HYPERLINKS NO TWINE



[[ESCOLHA 1->CENA 2]]

[[CENA 2<-ESCOLHA 1]]

[[ESCOLHA 1]]

