How to recolor using Gimp

The reason why The Gimp is good to use is because it's completely FREE it's not a trial version it's the whole caboose. You will need The Sims Transmogrifier which you can get at the program data base at TSR. The GIMP you can google and find. Probably where ever you find GIMP you will find GTK+ Runtime Environment.
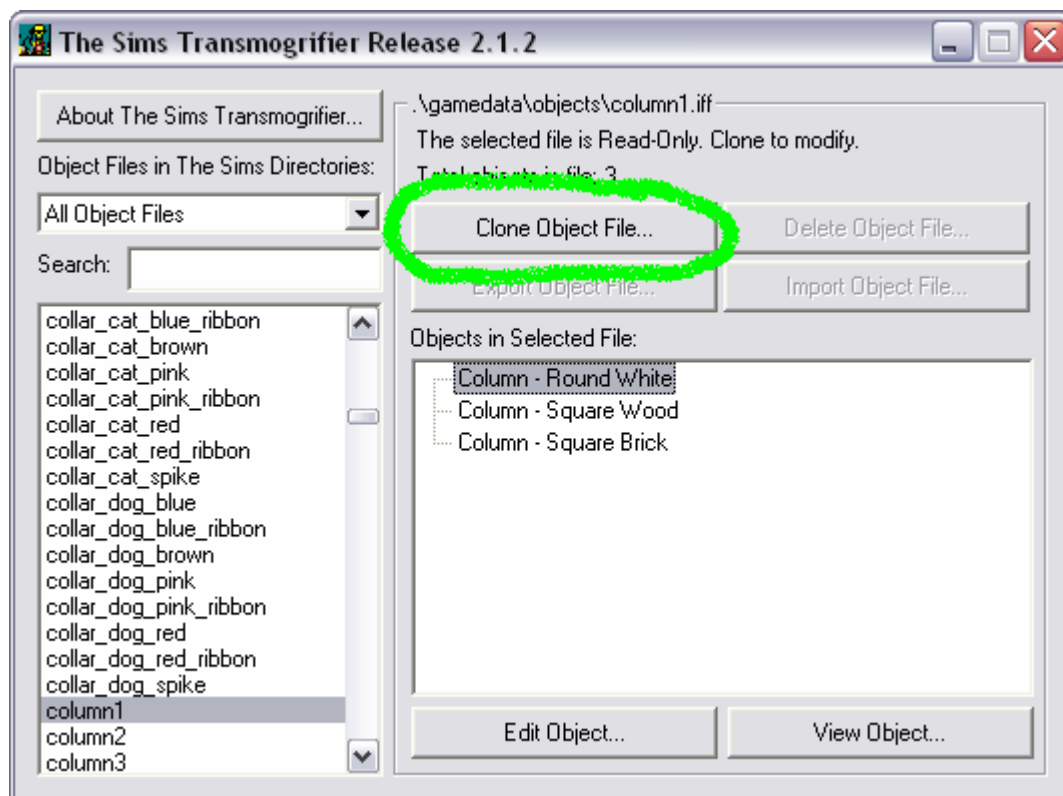
Here is a list of the programs needed:

The Sims Transmogrifier
The GIMP
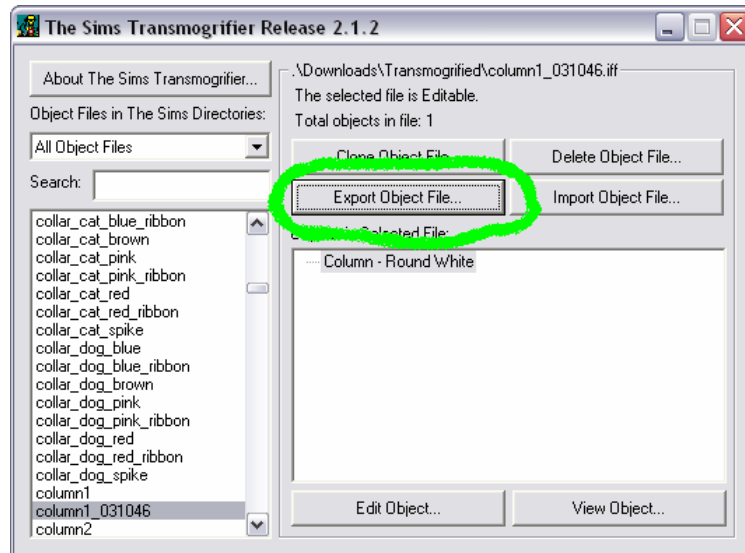GTK+ Runtime Environment (is needed before installing GIMP)

Step 1.

First start The Sims Transmogrifier. Chose the object you want to recolor. The click the [*Clone object file*] button
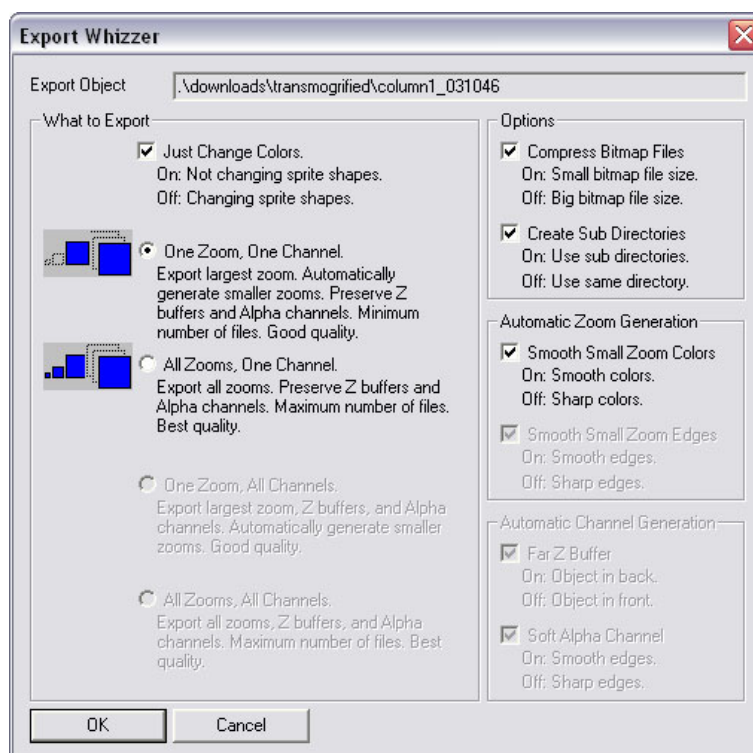
Step 1 Cont.

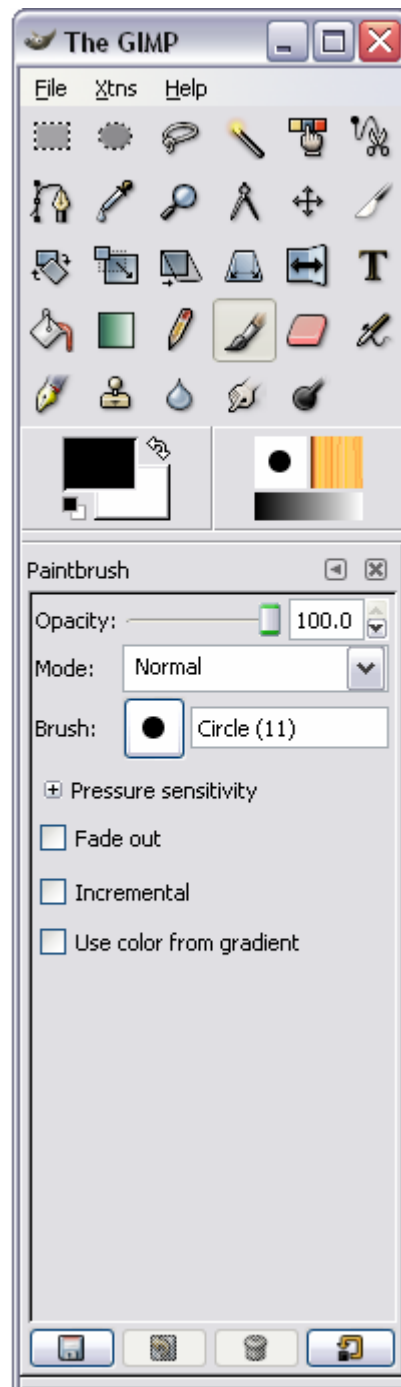Then chose a name for you object, and press ok. Now click the *Export* button

Once you've chosen to export this box will appear. If your still a beginner just press ok, if your experienced enough at this you can chose your own settings.

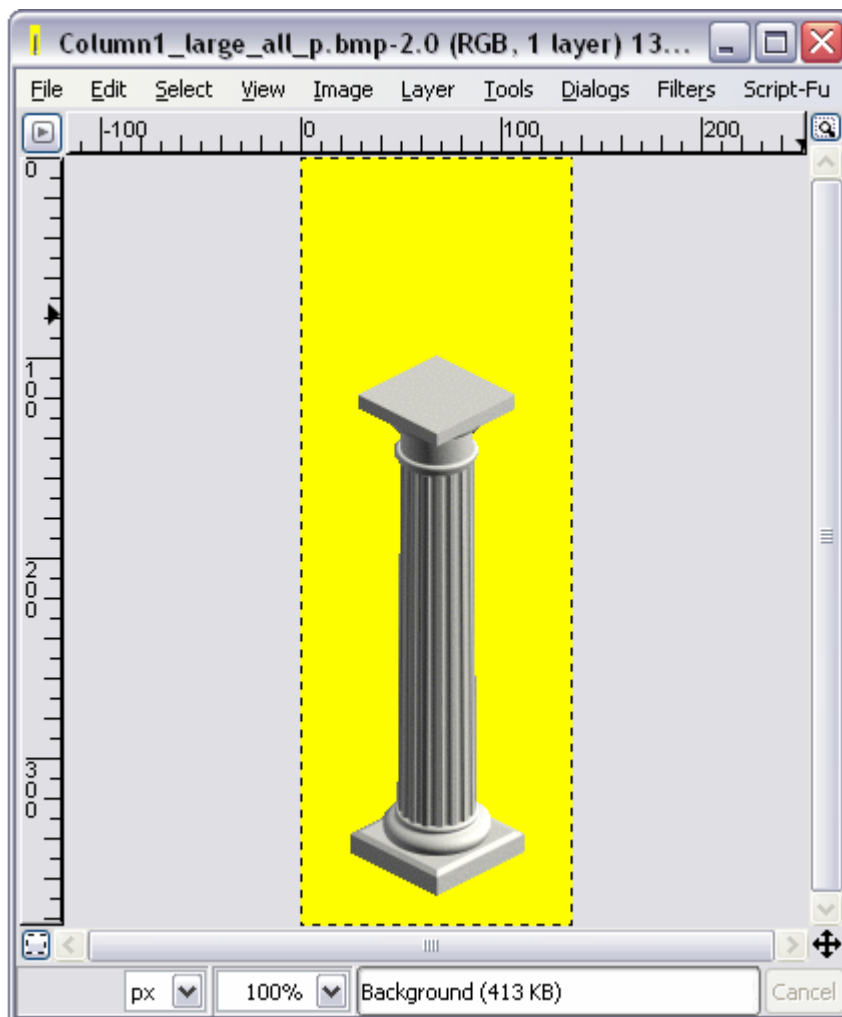Once you've saved the file, Start *GIMP*

Step 2.

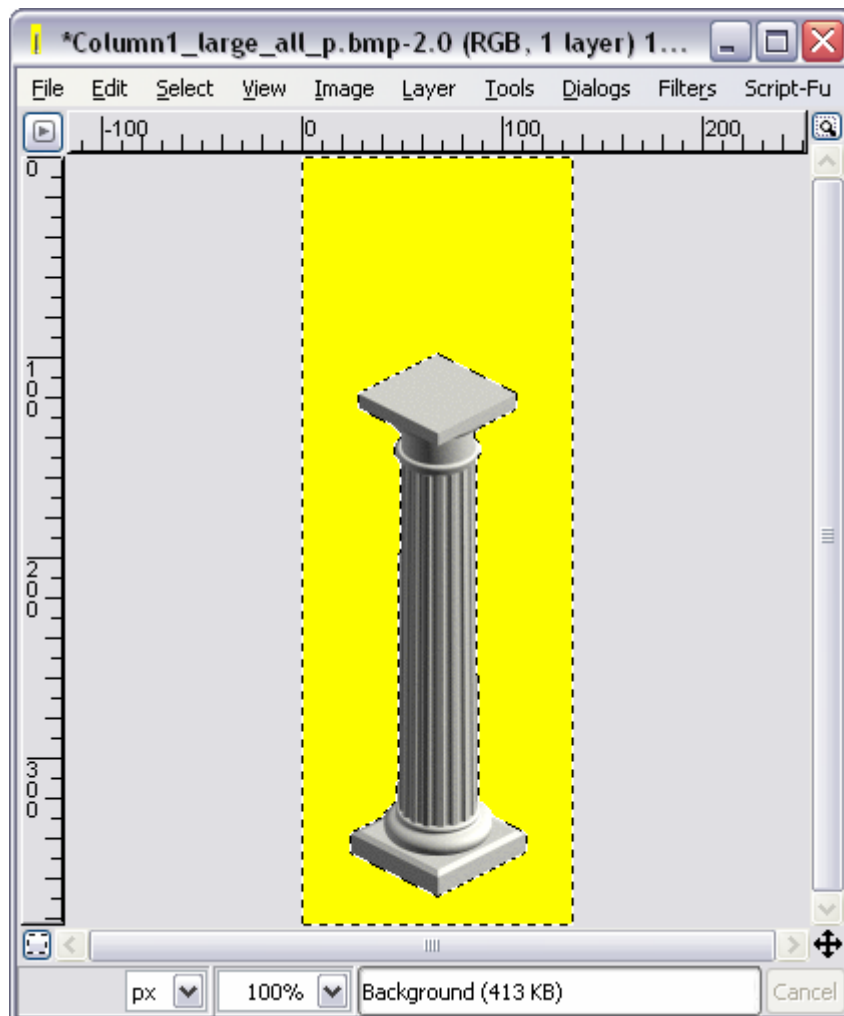This is what the start menu looks like you can close the other windows that pop up.

Step 2 Cont.

Now open up a sprite of the object you are recoloring. Remember that if you can undo a mistake by pressing[Ctrl] + Z, or going to Edit and clicking Undo.

Step 2 Cont.

Now click on the [icon], or press [SHIFT]+ O (this selects region by color). Now click anywhere colored yellow
object should now have black, and white streamers, sometimes referred to as marching ants, running around it.
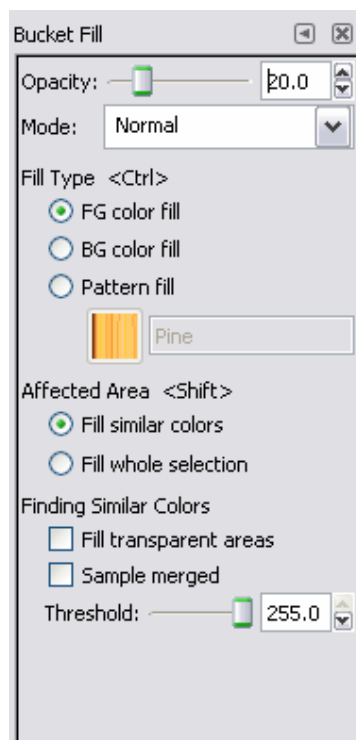

Now go to the select menu and click Invert, or press [Ctrl] + I, this will invert the color selection, now just the objects is selected.

Step 3.

Now click on the Paint can

Now double click on the Black color foreground chooser then chose the color you want you objects to be.

Now at the bottom of the Main menu change Opacity to 20, and change Threshold to 255. By doing this when you paint on the picture it will affect the whole object but not completely color in the object. Below is how the bottom of the main menu should look.

Now click on the object how ever many times you want, depending how strong of a recolor you want. If you want to you can choose a different color.
Once you are satisfied with your recoloration press the save button,

Now if you want to color your object with 2 colors click on the button. Now double click on

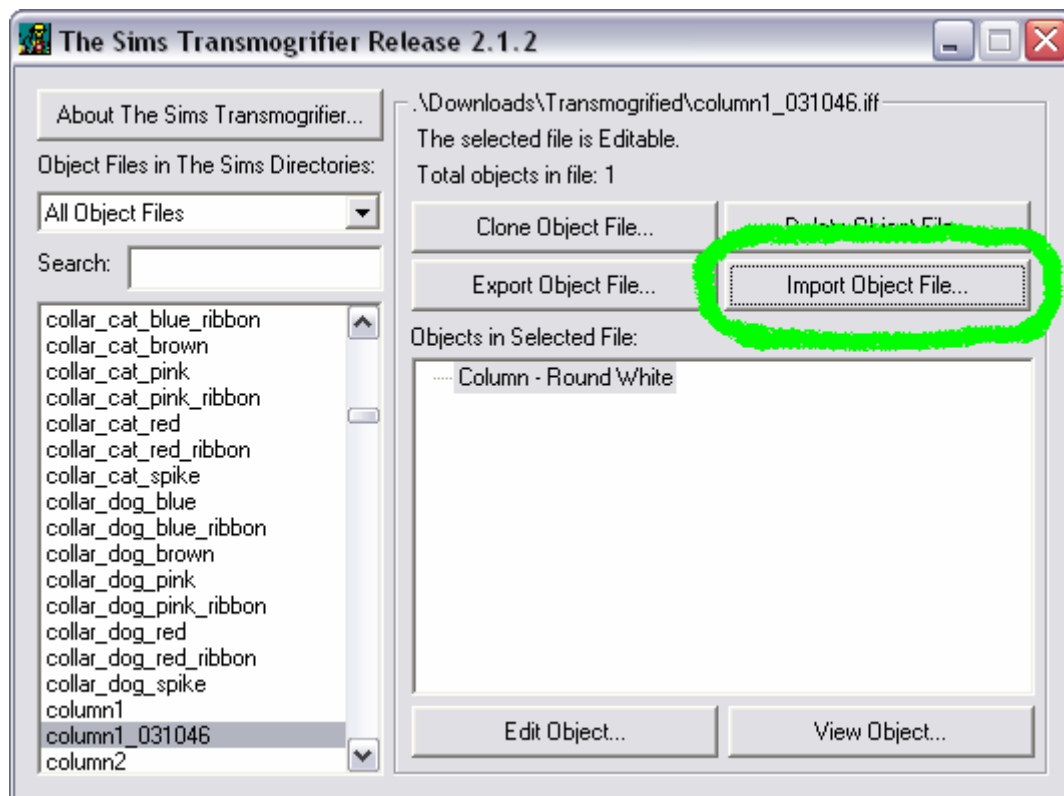the white background chooser of and choose your second color.

Now click and drag across the picture at the angle you want. Make sure about your opacity isn't all the way up.

Step 3 Cont.

If you want to use one of the patterns in GIMP, click on the bucket tool. On the bucket menu, under the Fill Type select Pattern fill. Double click on the picture of pine, and chose the pattern you want. Apply it to the picture as if it were a color. Make sure the opacity isn't all the way up.
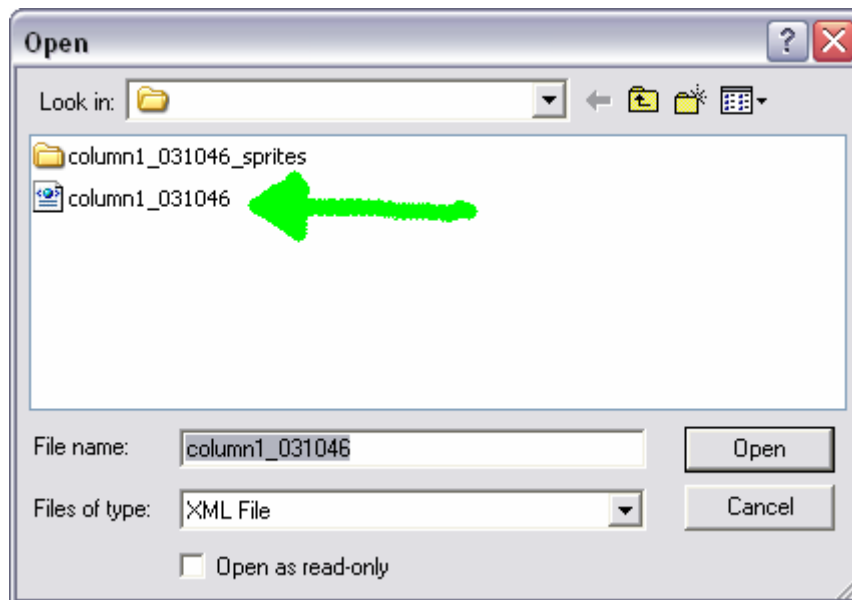
Step 4.

After you have recolored all of the sprites (pictures) to your delight open up The Sims Transmogrifier, and find the object you cloned earlier. Now press the IMPORT button.
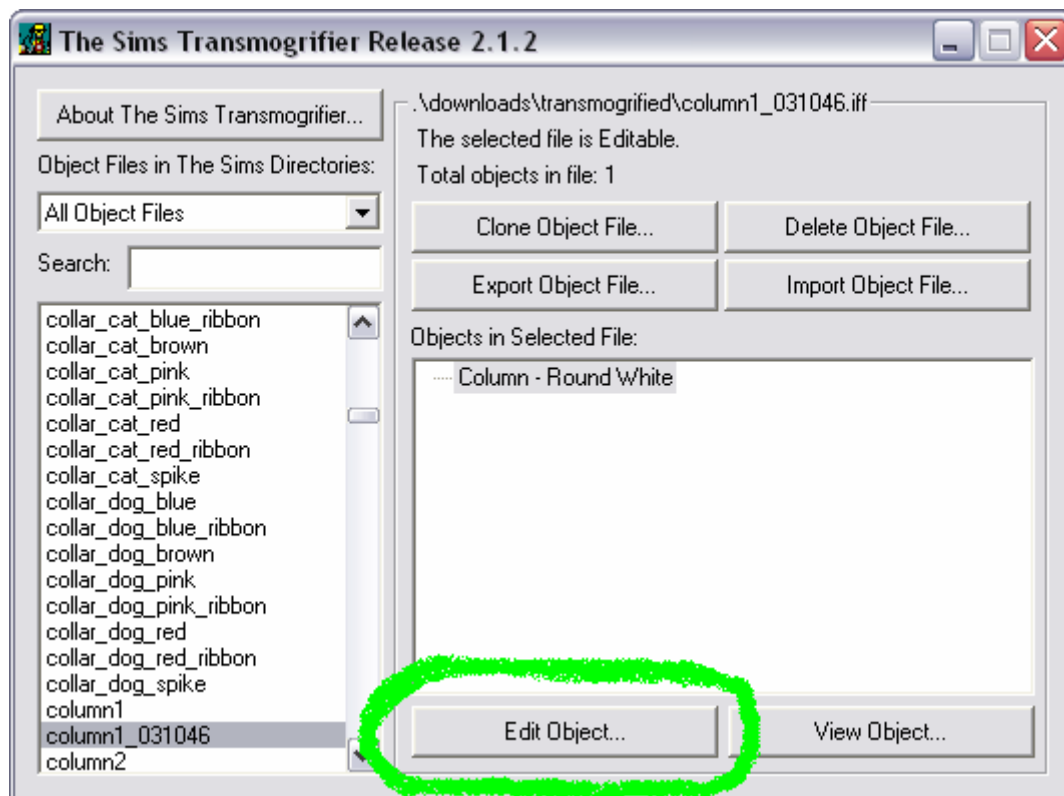
Step 4 Cont.

Up pops this menu just double click on the original file.
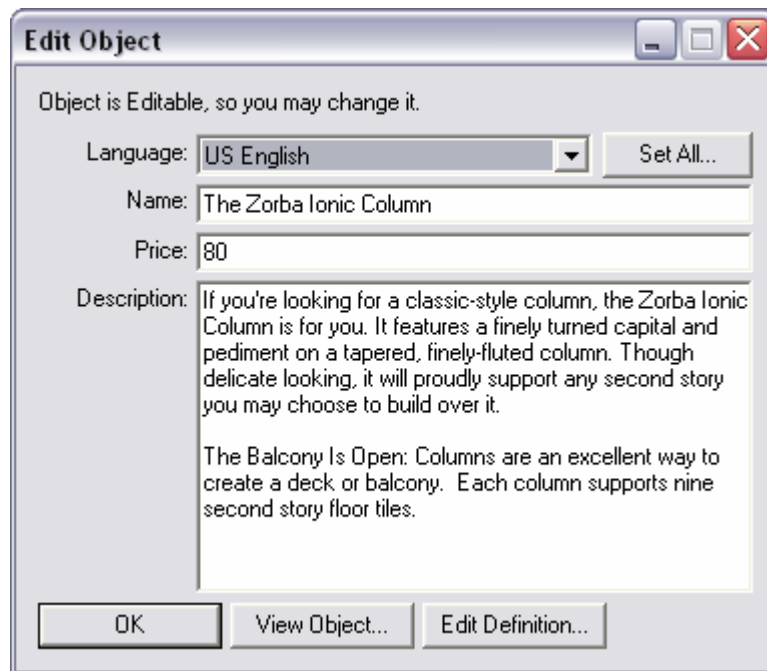

Now click on the [Edit Object...] button

Step 4 Cont.

You should now see this menu

You now can change details about your object. If you want to get really detailed click on the [Edit Definition] Button. Once you are complete press ok and close The Sims Transmogrifier. Your recolored objects should now be in The Sims. If you want the object file (for uploading, or transferring to an other computer) go to the address below.
C:\Program Files\Maxis\The Sims\Downloads\Transmogrified

Congratulations you are now done.