

CS220 Discrete Math - Homework #4

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February 24, 2022

Question 1

The definition of big- O notation tells you that have you to find the witnesses C and k such that $f(x) \leq C(g(x))$ when $f(x) = O(g(x))$.

First, I tested $c = 2$ and $k = 2$. Testing the definition for $n = 3$, I got $f(2.5) \leq c(g(2.5)) \rightarrow 25 \leq 54$. Although this pair seemed to work, when testing values approaching $n = 2$, I found that $n = 2.1$ fails the inequality ($f(2.1) = 21.287$ and $2(g(2.1)) = 20.090$).

Afterwards, I tested $c = 2$ and $k = 3$. Plugging in $n = 4$, I got $f(4) \leq c(g(4)) \rightarrow 33 \leq 162$. Testing values approaching $n = 3$ shows us that the **witnesses** $c = 2$ and $k = 3$ are valid as no decimals fail the inequality.

Question 2

According to the definition of big- O notation, we can say that:

$$1^k + 2^k + \dots + n^k < n^k + n^k + \dots + n^k = n \times n^k = n^{k+1}$$

Since the sum $(n^k + n^k + \dots + n^k)$ is greater than the sum $(1^k + 2^k + \dots + n^k)$ and is clearly $O(n^{k+1})$ since the sum is exactly n^{k+1} . Therefore the smaller sum of $(1^k + 2^k + \dots + n^k)$ is also $O(n^{k+1})$.

Question 3

There are some statements that we can say about the big- O estimates involved in the problem:

1. Logarithmic functions grow slower than all positive powers of n (i.e. \sqrt{n} , n , n^2 , n^3 , etc.)
2. Exponential functions grow faster than polynomial functions
3. Factorials grow faster than exponential functions

With these statements in mind, we can order the given functions as such:

$$(\log n)^3, \sqrt{n} \log n, n^{99} + n^{98}, n^{100}, (1.5)^n, 10^n, (n!)^2$$

We use Statement 1 to say that $(\log n)^3$ is the slowest growing function. The next three can be placed in order of power of n due to Statement 2 ($\frac{1}{2}$, 99, and 100, respectively). Statement 2 also puts the two exponential functions afterwards in order of base. Finally, the statement $(n!)^2$ is the fastest growing function due to Statement 3.

Question 4

The C code block from page 50 and Exercise 2-9 of the C Programming Language by Kernighan and Ritchie, the second edition.

```
int bitCount(unsigned x) {
    int count;

    for (count = 0; x != 0; x &= (x - 1))
        count++;
    return count;
}
```

- (a) The best way to show that the above function returns the number of 1 bits in the unsigned integer x is to use an example of the computation of unsigned int $x = 7$.

The first iteration of the loop would compare $x = 7$ and $x = 6$.

$$\begin{array}{r} 0111 \\ \& 0110 \\ \hline 0110 \end{array}$$

The second iteration has a `count = 1` with $x = 6$ and it would compare $x = 6$ and $x = 5$.

$$\begin{array}{r} 0110 \\ \& 0101 \\ \hline 0100 \end{array}$$

The third iteration has a `count = 2` with $x = 4$ and it would compare $x = 4$ and $x = 3$.

$$\begin{array}{r} 0100 \\ \& 0011 \\ \hline 0000 \end{array}$$

Now the `count = 3` and $x = 0$ so the loop would end. The `count` now equals the number of 1 bits in the unsigned integer 7 (0111).

- (b) The number of iterations equals the number of `count` which equals the number of 1 bits in the unsigned integer x .

Question 5

We can find which method is more efficient by analyzing the matrix multiplication operations for each method. In the case of $(AB)C$, you calculate the number of operations in AB and add it to the operations of multiplying C and the resulting matrix of AB . Similarly for $A(BC)$, you calculate the number of operations in BC and add it to the operations of multiplying A and the resulting matrix of BC .

For the matrices A , B , and C with dimensions 3×9 , 9×4 , and 4×2 , respectively:

$$(AB)C = (3 \times 9 \times 4) + (3 \times 4 \times 2) = 132 \text{ integer multiplications}$$

$$A(BC) = (9 \times 4 \times 2) + (3 \times 9 \times 2) = 126 \text{ integer multiplications}$$

The above calculations show that $A(BC)$ is more efficient than $(AB)C$ while maintaining the resulting 3×2 matrix.