

# Server Process Reference

# **Summary**

Technical Reference TR0124 (v1.5) August 4, 2008 This reference manual describes the server processes available in Altium Designer.

#### This reference details:

- Server Processes
- Client (System) Processes
- Integrated Library Processes
- PCB Processes
- FPGAFlow Processes
- Schematic Processes
- WorkSpace Manager Processes.

## **Server Processes Reference**

### **Servers**

A server provides its services in the Altium Designer environment (the client side). The Client module of the Altium Designer interprets the tasks in terms of processes and then delegates these processes to the appropriate servers.

For example when a user is clicking on the Schematic menu to place a wire, the Client interprets this action as a **'PlaceWire'** process and delegates the process to the Schematic Editor server. The Schematic server responds by executing the process. The functionality of a server that is installed in the Altium Designer is exposed by that server's processes and its exposed functions.

Generally a process is executed by selecting a packaged process launcher (such as clicking on a toolbar button, or pressing a hot key or selecting a menu item) called as a command in Altium Designer, however you may wish to manually run a process: Up to three different types of process launchers can be used to launch the same process.

## **Server Processes**

Each server process has a process identifier. The process identifier is made up of two parts separated by a colon. The first part of the process identifier indicates the server that defines the process, and the second part is the process name.

For example, the process Sch: ZoomIn is provided by the Schematic Editor server. When this process is launched, either by selecting a menu item, pressing a hot key or activating a toolbar button (which are all defined as process launchers in the Altium Designer), it will perform the task of zooming in on the currently active schematic sheet.

A process is implemented as a server name:server process string. Processes are stored in a command launcher table maintained by the server. Every time you execute a process via the user interface in Altium Designer, it consults the appropriate server's command table to fetch the process string and then sends this string over to the server for the server to determine which process to execute. These processes are stored in corresponding server install files (\*.ins).

## **Parametric Processes**

A parametric server process allows the information, a process needs, to be passed when the process is called. This ability to be able to pass process parameters allows direct control over the operation of a process. For parametric processes, each parameter has a value assigned and this parameter / value block is represented as Parameter = Name.

• For example FileName = C:\Program Files\TestFile.Txt.

To concatenate several parameters as a whole string, each parameter / value block is separated by the pipe | symbol.

• For example Parameter1 = Name1 | Parameter2 = Name 2 etc.

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#### There are two ways you can execute a process in a script

To execute a server process in a script, you need to use commands such as ResetParameters and RunProcess procedures or invoke the Client. SendMessage function.

#### **RunProcess Example**

```
ResetParameters;
AddStringParameter('OpenMode','NewFromTemplate');
AddStringParameter('ObjectKind,'Project');
RunProcess('WorkSpaceManager:OpenObject);
```

#### Client.SendMessage Example

```
Client.SendMessage('WorkspaceManager:OpenObject','OpenMode=NewFromTemplate
ObjectKind=Project', 1024, Nil);
```

## Manipulating the Parameters of a Process in a Script

For parametric processes, each parameter has a value assigned and this parameter name / parameter value block is represented as Parameter = Name.

```
For example FileName = C:\Program Files\TestFile.Txt.
```

To concatenate several parameters as a whole string, each parameter name / value block is separated by the pipe | symbol.

```
For example Parameter1 = Name1 | Parameter2 = Name 2 etc.
```

The TParameterList object helps you deal with parameter strings that consist of multiple parameters (names and values) in a script.

#### Example

```
//Parameters := Parameters + 'Orientation=1|Location.X=10000000|Location.Y=20000000'; //
overwrites the original parameter values.
P := TParameterList.Create;
P.ClearAllParameters;
P.SetState_FromString(Parameters);
P.SetState_AddParameterAsString ('Orientation','1');
P.SetState_AddParameterAsString ('Location.X' ,'10000000');
P.SetState_AddParameterAsString ('Location.Y' ,'20000000');
P.SetState_AddParameterAsString ('Designator' ,'dB1');
P.SetState_AddParameterAsString ('Comment'
                                              ,'50pF');
Parameters := P.GetState_ToString;
IntegratedLibraryManager.PlaceLibraryComponent(SchLibRef,SchLibpath,Parameters);
```

P.Free;

Consult the System API Reference for more information on the TParameterList object and its methods.

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# **Server Process Routines**

To execute server processes from a script, you can use process routines provided by Altium Designer's Run Time Library in order to execute these server processes and their parameters.

Generally you would just use three ResetParameters, AddStringParameter and RunProcess routines to execute a server process with parameters in your script.

#### **AddColorParameter**

#### **Declaration**

Procedure AddColorParameter(Const Name: String; Red: Integer; Green: Integer; Blue: Integer);

#### Description

This procedure adds a color value parameter to the parameter buffer. This procedure is used to define a color for use by a process that requires a color parameter. The Color is a value where value = RedVal + 256\*(GreenVal + 256\*BlueVal) and Name is the name representing this color value.

# AddIntegerParameter

#### **Declaration**

```
Procedure AddIntegerParameter(Const Name: String; Value: Integer);
```

#### Description

The AddIntegerParameter procedure defines a parameter with an Integer data type to the parameter buffer for use by a server / Process.

#### Example

```
Begin
    ResetParameters;
AddStringParameter('ObjectKind','Netlist');
AddIntegerParameter('Index',5);
AddStringParameter('ReturnGeneratedDocuments', 'True');
RunProcess('WorkspaceManager:GenerateReport');
End;
```

# AddLongIntParameter

## Declaration

```
Procedure AddLongIntParameter(Const Name: String; Value: LongInt);
```

#### Description

The AddLongIntParameter procedure defines a parameter with a longint data type to the parameter buffer for use by a server / Process.

## Example

```
Begin
    ResetParameters;
    AddLongIntParameter('LongIntValue',5);
    // code here
End;
```

## **AddSingleParameter**

## Declaration

```
Procedure AddSingleParameter(Const Name: String; Value: Single);
```

#### Description

The AddSingleParameter procedure defines a parameter with a single data type to the parameter buffer for use by a server Process.

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#### Example

```
Begin
    ResetParameters;
    AddSingleParameter('SingleValue',5);
    // code here
End;
```

# AddStringParameter

#### **Declaration**

```
Procedure AddStringParameter(Const Name, Value: String);
```

#### Description

This procedure adds a parameter with a string value to the parameter buffer. The Name parameter represents the name of the process parameter and the Value parameter represents the value of the process parameter.

#### Example

```
ResetParameters

Call AddStringParameter("Object", "JumpToLocation10")

Call RunProcess("PCB:Jump")

ResetParameters

Call AddStringParameter("ZoomLevel", "2.0")

Call RunProcess("PCB:Zoom")
```

## **AddWordParameter**

#### **Declaration**

Procedure AddWordParameter(Const Name: String; Value: Word);

#### Description

The AddWordParameter procedure defines a parameter with a Word data type to the parameter buffer for use by a server / Process.

#### Example

```
Begin
    ResetParameters;
    AddWordParameter('WordValue',5);
    // code here
End;
```

#### **GetColorParameter**

#### Declaration

```
Procedure GetColorParameter(Const Name: String; Var Red: Integer; Var Green: Integer; Var Blue: Integer);
```

#### **Description**

The GetColorParameter procedure retrieves the values of a color parameter as RGB values from the parameter buffer after running a process that returns a color value.

## **GetIntegerParameter**

#### Declaration

```
Procedure GetIntegerParameter(Const Name: String; Var Value: Integer);
```

#### Description

The GetIntegerParameter procedure retrieves the value of an integer type parameter from the parameter buffer. This procedure after a process has been executed can return a resultant word value.

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#### Example

```
Var
    ErrorCode : Integer;
    CommandLine : String;
    Result : Integer;
    NetlistName : String

Begin
    ResetParameters;
    AddStringParameter('ObjectKind','Netlist');
    AddIntegerParameter('Index',5);
    AddStringParameter('ReturnGeneratedDocuments', 'True');
    RunProcess('WorkspaceManager:GenerateReport');
    GetIntegerParameter('Result', Result);
    If Result = 0 Then Exit;
    NetListName := GetStringParameter('File1', Result);
```

## **GetLongIntParameter**

#### **Declaration**

Procedure GetLongIntParameter(Const Name: String; Var Value: LongInt);

#### Description

The GetLongIntParameter procedure retrieves the value of a long int type parameter from the parameter buffer. This procedure after a process has been executed can return a resultant long int type value.

# **GetSingleParameter**

#### **Declaration**

Procedure GetSingleParameter(Const Name: String; Var Value: Single);

## Description

The GetSingleParameter procedure retrieves the value of a single type parameter from the parameter buffer. This procedure after a process has been executed can return a resultant single type value.

## **GetStringParameter**

#### **Declaration**

```
Procedure GetStringParameter(Const Name: String; Var Value: String);
```

#### Description

The GetStringParameter procedure retrieves the value of a string type parameter from the parameter buffer. This procedure after a process has been executed can return a resultant string type value.

#### **Example**

```
Var
    ErrorCode : Integer;
    CommandLine : String;
    Result : Integer;
    NetlistName : String
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','Netlist');
    AddIntegerParameter('Index',5);
    AddStringParameter('ReturnGeneratedDocuments', 'True');
```

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#### **GetWordParameter**

#### **Declaration**

Procedure GetWordParameter(Const Name: String; Var Value: Word);

#### Description

The GetWordParameter procedure retrieves the value of a word type parameter from the parameter buffer. This procedure after a process has been executed can return a resultant integer value.

#### ResetParameters

#### Declaration

Procedure ResetParameters;

#### Description

The ResetParameters procedure clears the parameter buffer. Execute the procedure to reset the parameter buffer before setting parameters used by a process.

When you use any of the AddXXX Parameter procedures, the parameter declared is appended to the parameter buffer. When you run a process, any parameters that need to be passed to the process are read from the parameter buffer. Running a process, however, DOES NOT clear the parameter buffer. Therefore, it is important to use the ResetParameters procedure to clear the buffer of old values before placing a new series of parameters into the buffer.

#### **Example in Delphiscript**

```
Var
    ErrorCode : Integer;
    CommandLine : String;
    Result : Integer;
    NetlistName : String
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','Netlist');
    AddIntegerParameter('Index',5);
    AddStringParameter('ReturnGeneratedDocuments', 'True');
    RunProcess('WorkspaceManager:GenerateReport');
    GetIntegerParameter('Result', Result);
    If Result = 0 Then
        Exit;
    NetListName := GetStringParameter('File1', Result);
End;
```

#### **RunProcess**

#### Declaration

```
Procedure RunProcess(Const Command: String);
```

### Description

The RunProcess procedure allows you to execute a server process. If the process invoked by this extension requires parameters to be passed to it, you must add the parameters to the parameter buffer using the AddXXXParameter functions before running the process.

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If the process returns values, these will be placed in the return buffer and can be read using the GetXXXParameter functions. The Command string takes on the following form: Server: Process

where Server is the name of the server the process is supplied by, and Process is the command name of the process. An example PCB:Zoom

#### **Example in Delphiscript**

```
Begin
```

```
ResetParameters;
AddStringParameter('ObjectKind','Netlist');
AddIntegerParameter('Index',5);
AddStringParameter('ReturnGeneratedDocuments', 'True');
RunProcess('WorkspaceManager:GenerateReport');
GetIntegerParameter('Result', Result);

If Result = 0 Then Exit;
ShowMessage(GetStringParameter('File1', Result));
End;
```

#### Server Process Reference

# **Scripting System Processes**

This section covers the Scripting processes and their parameters (if any).

# **RunScript Process**

#### Description

This process is to used to run a script from the Run Process dialog (**DXP** » Run Process). There are two parameters in this case: the ProjectName and the ProcName. For the ProcName parameter, you need to specify the script filename and the main procedure in this script.

So the format is as follows: ProcName = ScriptFileName>ProcedureName. Note the GreaterThan symbol used between the script file name and the procedure name.

#### **Parameters**

ProjectName (string) Full path to the script project.

ProcName (string) A string containing two blocks separated by the >, Greater Than symbol. The first block is the script file name, and the second block is the procedure name within this script file.

#### **Example**

Process: ScriptingSystem:RunScript

Parameters: ProjectName = C: Program Files\Altium Designer\Examples\Scripts\DelphiScript

Scripts\General\HelloWorld.PrjScr | ProcName = HelloWorldDialog>RunHelloWorld

# RunScriptFile process

### Description

Execute a DelphiScript unit script from Altium Designer (with a pas extension). Note, only DelphiScript unit scripts can be used - not these scripts that have forms.

#### **Parameters**

FileName (String) The path to a DelphiScript file (not the script project).

ProcName (String) The procedure name within the DelphiScript file.

#### Example

Process: ScriptingSystem:RunScriptFile

Parameters : FileName = c:\scripts\testascript.pas | ProcName = ProcedureName

# RunScriptText process

#### Description

This process can be used to execute a series of commands within the Begin End; block.

### **Parameters**

Text (String)

## **Example**

Process: ScriptingSystem:RunScriptText

Parameters: Text = Begin RunApplication('Notepad.exe'); End;

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## **Client Processes**

This section covers the Client (System) processes and their parameters (if any). The Client module is the backbone of Altium Designer.

# **ArrangeAllWindows process**

#### Description

The ArrangeAllWindows process can arrange opened windows (documents) in Altium Designer horizontally or vertically.

#### **Parameters**

Parameter	Value	Description	
How	Horizontally, Vertically	Specifies how opened windows in Altium Designer can be arranged vertically or horizonally.	

#### Example

Process: Client:ArrangeAllWindows Parameters : How = Vertically

# CascadeAllOpenWindows process

#### Description

The CascadeAllOpenDocuments process is not implemented

#### **Parameters**

N/A

# ChangeTransparency process

#### Description

The ChangeTransparency process controls the transparency of floating windows.

### **Parameters**

Parameter	Value	Description	
Action	Toggle, On	If the Action parameter is set to Toggle, the status of the transparency of floating windows in Altium Designer is toggled. If parameter is set to On, the floating windows become transparent	
		when cursor is hovering near.	

## **Example**

Process: Client:ChangeTransparency

Parameters : Action=Toggle

#### **CustomizeResources process**

#### Description

The CustomizeResources process allocates menus, shortcut keys and toolbar resources for current Editor. You can also toggle the visibility of certain panels, such as New Document, Differences List and Message List panels.

Running the CustomizeResources process with no parameters will invoke the Customizing XXX Editor dialog based on which document editor is active. For example if you run the process on a DelphiScript script, the *Customizing EditScriptDS Editor* will be invoked.

#### **Parameters**

Parameter	Value	Description
Action	Toggle, Show, None, Hide, ChangeType, New, SubMenu	

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ObjectKind	Panel, Window,Tree, None	
Index	Integer	Indexes are based on the Editor's Resource file (*.RCS)
ID	TNewDocumentForm,TProjectGroupForm,TCompile dProjectForm,TCompiledErrorForm,TMessageListForm,TDifferencesListForm, TLSchematicTools, TLWiringTools,PowerObjects, DigitalObjects, TLAdvSimTools, TLSignalIntegrity, TLSimulationSources, TLSchLibTools, TLSChLibIEEETools, TLSchLibDrawingTools, SchObjectInspector, Filter, SchLibObjectInspector, LibFilter, LibraryBrowser, TSchLibPanel	

## Example

Process: Client:CustomizeResources

Parameters: Action = Show | ObjectKind = Window

## **Favorites**

## **Description**

The Favorites process displays the Favorites view in Altium Designer.

#### **Parameters**

N/A

#### Example

Process: Client:Favorites

# **HelpAbout process**

#### Description

The HelpAbout process displays the About dialog with the version number and copyright of Altium Designer.

#### **Parameters**

N/A

# **Example**

Process: Client:HelpAbout

# **Licensing process**

## **Description**

The Licensing process invokes the Licensing dialog where you can setup or modify the license for the current copy of your Altium Designer application.

#### Example

Process: Client:Licensing

### **Navigate process**

#### Description

The Navigate process is used to navigate or open documents in the Altium Designer application.

#### **Parameters**

Parameter	Value	Description
Mode	Go, Back, Forward, Stop, Refresh, Home	Specifies how the Navigation of open documents be carried out.
Address	String	File name or the Universal Resources Locator of the document.

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#### Opening a PDF based document example

Process: Client : Navigate

Parameters: Mode = Go | Address = c:\dxp\help\AR0125 Honey, I Shrunk the Board.pdf

#### Opening a web page example

Process: Client : Navigate

Parameters: Mode = Go | Address = http://www.altium.com

## **QuitFromEDAClient process**

#### Description

The QuitFromEDAClient process closes the current Altium Designer application

#### **Parameters**

N/A

#### Example

Process: Client:QuitFromEDAClient

## RestoreLayout process

#### **Description**

The RestoreLayout process restores the Altium Designer desktop from a layout configuration file. Also accessed as a **View** » **Desktop Layouts** menu item on the menu.

#### **Parameters**

Type (Startup, Default)

The Default parameter denotes the Altium Designer default layout. The Startup parameter denotes the current saved layout. Index (1..n)

Index = 1..n is one of the Altium Designer Workspace layout files.

## RunCommonDialog process

## **Description**

The RunCommonDialog process is used to execute a common dialog in Altium Designer such as Color dialog, File Open and File Save dialogs. The dialog when invoked also returns values such as the path of the file selected, whether dialog Ok or Cancel button clicked etc.

#### **Parameters**

Parameter	Value	Description
Dialog	FileOpenSave, Color	Specify the type of dialog. Two types of dialogs are supported. When Dialog = FileOpenSave, you need to specify which type of Open or Save dialog with the mode parameter.
Mode	04	0 = OpenFile dialog, 1 = File Save As dialog, 2 = Open File List, 3 = Open Document dialog, 4 = Open Expand List. The Dialog parameter has to be set to FileOpenSave.
Path	String	The dialog opens in this specified and valid path.
Prompt	String	Specifies the prompt string for this dialog
FileType1FileTypeN	String	Specify the type of files to open/save.  Example  SetState_Parameter(Params, 'FileType1', 'Comma Separated Values (*.csv) *.csv');

#### Parameters returned from Altium Designer after running the process

Parameter	Value	Description
Result	Boolean	If the result returned is false, then all other parameters in this table are not returned. If
		true, all other parameters can be returned. If the Dialog was set to Color, the Color

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		parmater will be returned. If the Dialog was set to FileOpenSave, the Path, SelectedType, FileX parameters are returned.	
Path	String	The full path to the document selected from the dialog.	
SelectedType	String	When a file is selected, the selected type is returned denoting what type of file it is. For example when a PCB document is selected, PCB files (*.PCBDoc) is returned. This is based on the FileTypeX parameter in the Parameters table above.	
FileX	String	Where X = 1n for multiple files selected from the dialog.	
Color	String	If the Dialog parameter was set to Color, then the color value will be returned.	

#### Example

```
Process: Client:RunCommonDialog
Parameters : Dialog = FileOpenSave | Mode = 1 | Prompt = "Select a document and then click ok"

Example using VBscript
Var
    Path : String;
Begin
    ResetParameters
    AddStringParameter "Dialog", "FileOpenSave"
    AddStringParameter "Mode", "1"
    AddStringParameter "Prompt", "Select a document then click OK"
    RunProcess "Client:RunCommonDialog"
    GetStringParameter "Path", Path
End;
```

#### Example using DelphiScript to Run a Color dialog

```
Procedure RunADialogProcess;
Var
        : String;
    Value : Integer;
Begin
    ResetParameters;
    AddStringParameter('Dialog','Color'); // color dialog
    AddStringParameter('Color', '0');
                                          // black color
    RunProcess('Client:RunCommonDialog');
    //Result value obtained from the RunCommonDialog's Ok or Cancel buttons.
    GetStringParameter('Result',S);
    If (S = 'True') Then
    Begin
        GetStringParameter('Color',S);
        ShowInfo('New color is ' + S);
    End;
End;
```

### Example using DelphiScript to run a FileOpenSave dialog

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```
SetState_Parameter(Params, 'FileType1', 'Comma Separated Values (*.csv)|*.csv');
MessageRouter_SendCommandToModule('Client:RunCommonDialog', Params, $FFFF, Nil);
GetState_Parameter(Params, 'Path',Filename);
```

#### **Example using Delphi**

```
StrPCopy(Parameter,
```

```
'Dialog=FileOpenSave|Mode=0|Prompt=PCAD ASCII File|DocumentType=All|FileType1=PCAD PCB File (*.pcb)|' +
```

'FileType2=All Files (\*.\*) | Path='+FileName);

 ${\tt MessageRouter\_SendCommandToModule('Client:RunCommonDialog', Parameter, 4096, Nil);}$ 

GetState\_Parameter(Params, 'Path',Filename);

## **RunProcess process**

### Description

The RunProcess process invokes the Run Process dialog.

# SaveLayout process

### Description

The SaveLayout process saves the current Altium Designer workspace layout as a layout file. Also accessed as a **View** » **Desktop Layouts** menu item on the DXP menu.

### SetupEdaServers process

#### Description

The SetupEDAServers process invokes the EDA Servers dialog, where you can obtain more information about the installed servers.

#### **Example**

Process: Client:SetupEdaServers

## **SetupPreferences process**

### Description

The process invokes the EDA Servers dialog, where you can obtain more information about the installed servers.

#### **Example**

Process: Client:SetupPreferences

Parameters: Server=SCH

# SwitchDocumentAndPanel process

#### Description

The SwitchDocumentAndPanel process switches the focus between a panel and its associated active document in Altium Designer.

# Example

Process: Client:SwitchDocumentAndPanel

# SwitchViews process

#### Description

The SwitchViews process opens the next or previous open (tabbed) window in Altium Designer.

#### **Parameters**

Parameter	Value	Description	
ViewKind	Editor	This ViewKind parameter views certain types of documents. In this case, the Editor type denotes the editor documents such as Schematic, PCB documents.	
Direction	Forward, Back	If Direction is specified to be Forward, then the next document is displayed. Otherwise the previously tabbed document (the document behind the current document) is	

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displayed. To tab to the next window, the short cut keys are Shift 0	Ctrl TAB.
--	-----------

#### **Example**

Process: Client:SwitchViews

Parameters: ViewKind=Editor | Direction = Forward

# TileAllOpenDocuments process

#### Description

The TileAllOpenDocuments process tiles all open documents in the Altium Designer depending on which direction the tiling process is.

#### **Parameters**

Parameter	Value	Description
Mode	Horizontal, Vertical	If the parameter is not set, all open documents in Altium Designer are tiled optimally. If parameter is set to horizontal, then all documents are tiled horizontally, otherwise all documents are tiled vertically if the parameter is set to vertical.

#### Example

Process: Client:TileAllOpenDocuments
Parameters : Mode = Horizontal

# ToggleClientStatusBar process

#### Description

The ToggleClientStatusBar process toggles the Command Status Bar on or off on the status section of Altium Designer.

#### Example

Process: Client:ToggleClientStatusbar

# ToggleFloatingToolbars process

## Description

This ToggleFloatingbars process toggles the visibility of Floating panels in Altium Designer when switching to different applications other than Altium Designer.

#### **Parameters**

Kind (Panels)

# ToggleProcessStatusBar process

# Description

The ToggleProcessStatusBar process toggles the Command Status Bar on or off on the status section of Altium Designer.

## **Example**

Process: Client:ToggleProcessStatusbar

# **FPGA Flow Processes**

This section covers the FPGAFlow processes and their parameters (if any).

# **BrowsePhysicalDevices**

#### Description

#### Example

Process: FPGAFlow:BrowsePhysicalDevices

# **Configure**

#### Description

The Configure process can configure a device list, synchronize with hard devices or nanoboards, edit the FPGA Workspace preferences, remove the current hard device, add a hard device or edit the current hard device.

#### **Parameters**

Parameter	Value	Description
Action	EditDeviceList, SynchronizeWIthHardWare, SynchronizeWIthNanoBoards, EditPreferences, RemoveCurrentHardDevice, AddHardDevice, EditCurrentHardDevice	

#### Example

Process: FPGAFlow:Configure

Parameters : Action = EditPreferences

#### **CurrentCoreCombo**

#### Description

The CurrentCoreCombo process views and can change the current core in a FPGA project.

## **Example**

Process: FPGAFlow:CurrentCoreCombo

## **DeviceAction**

#### Description

The DeviceAction process can do a variety of device action tasks depending on the parameters supplied. For example, resetting all devices, pausing the processor, continuing the processor, single step in the processor code, download program to all on chip processors.

# **Parameters**

Parameter	Value	Description
Target	BoardDevice, HardDevice, HardChain, SoftChain)	
Action	ShowAboutDialog, ShowViewer, ResetDevice, ChooseAndDownload, ResetDevice, PauseProcessor, ContinueProcessor, ResetProcessor, SingleStepProcessor,	

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	DownloadProgram	
Index	integer	

```
Command Example
Process: FPGAFlow:DeviceAction
Parameters: Target = SoftChain | Action = PauseProcessor
Script Example
Procedure ShowInstrument(AIndex : Integer);
Begin
    ResetParameters;
    AddStringParameter('Target', 'SoftDevice'
    AddStringParameter('Action', 'ShowViewer'
                                                   );
    AddStringParameter('Index' , IntToStr(AIndex));
    RunProcess('FPGAFlow:DeviceAction');
End;
Procedure ShowAllInstruments;
Var
    DeviceIndex
                    : Integer;
    NexusWorkBench : INexusWorkbench;
Begin
    NexusWorkBench := GetNexusWorkbench;
    If NexusWorkBench = Nil Then Exit;
    If NexusWorkBench.GetSoftDeviceCount > 0 Then
        Count := NexusWorkBench.GetSoftDeviceCount;
```

For DeviceIndex := 1 to Count Do ShowInstrument(DeviceIndex);

End;

# **FlowAction**

#### Description

The FlowAction process can compile or rebuild a current hard device file and download to device if necessary or stop the current process flow actions.

## **Parameters**

Parameter	Value	Description
Action	CompileHardDeviceFile, RebuildHardDeviceFile, CompileHardDeviceFileAndDownLoad, RebuildHardDeviceFileAndDownLoad, DownloadExistingHardDeviceFiles, CompileAllHardDeviceFiles, RebuildAllHardDeviceFiles, CompileAllHardDeviceFilesAndDownload, RebuildAllHardDeviceFilesAndDownload, DownloadAllExistingHardDeviceFiles, StopHardDeviceFlow	

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### Example

Process: FpgaFlow:FlowAction

Parameters : Action = StopHardDeviceFlow

# RunDiagnostic

## Description

The RunDiagnostic process depending on the action parameter can be invoked to scan a hard device chain, soft device chain, nanoboard chain, test cable connections, run the parallel port debugger or refresh the status of hard and soft devices.

#### **Parameters**

Parameter	Value	Description
Action	ScanFpga, ScanNexusChain, ScanNanoBoardChain, TestCableConnections, ParallelPortDebugger, RefreshStatus	

#### **Example**

Process: FPGAFlow:RunDiagnostic
Parameters : Action = RefreshStatus

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# **Integrated Library Processes**

This section covers the Integrated Library processes and their parameters (if any).

#### **AddRemoveLibraries**

#### Description

The AddRemoveLibraries process invokes the Available Libraries dialog allowing you to move up or down the order of installed libraries and add or remove installed libraries.

#### **Parameters**

N/A

# CreateLibraryFromProject

#### Description

The CreateLibraryFromProject creates an integrated library of Schematic and PCB components from the current design project in Altium Designer.

#### **EditParameterColumns**

#### Description

# **FindComponent**

#### Description

The FindComponent process invokes the Search Libraries dialog and you can define the search criteria to narrow the search for specific components in libraries.

#### **Parameters**

N/A

# **GenerateComponentReport**

#### Description

Generates a report of components for the current library.

#### **Parameters**

N/A

# **PlaceCurrentComponent**

## Description

The PlaceCurrentComponent process places a currently selected component onto a document.

## **Parameters**

N/A

#### See also

PlaceLibraryComponent process

## **PlaceLibraryComponent**

#### Description

The PlaceLibraryComponent places a schematic, PCB or Integrated Library component from a specified library onto a current document (SCH or PCB documents).

#### **Parameters**

Parameter	Value	Description	
LibReference	String	Specifies the LibReference of the Symbol.	
Library	String	Specifies the path of the library. Can be just the filename, relative path to the filename or a full absolute path of the library.	

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ModelType	String	Specifies the model type. If modeltype = Sim, then ModelParameterNameX and ModelParameterValueX (where $X = 1N$ ) values have to be specified.
ModelParameter Name0	String	Specifies the parameter name for the designated model.
ModelParameter Value0	String	Specifies the parameter value for the designated model.
Orientation	03	Specifies the orientation of the library component. 0 = 0 degrees, 1 = 90 degrees, 2 = 180 degrees and 3 = 270 degrees.

### Example 1

Process: IntegratedLibrary:PlaceLibraryComponent

Parameters: LibReference=SN74F04D |Library=Texas Instruments\TI Logic Gate 2.IntLib|Orientation=0

Example 2

Process: IntegratedLibrary:PlaceLibraryComponent

Parameters: LibReference=CAP POL1 |Library=Miscellaneous Devices.IntLib |ModelType=SIM|

ModelParameterName0=Value|ModelParameterValue0=10uF | Orientation=1

## RefreshInstalledLibraries

#### Description

The RefreshInstalledLibraries process refreshes a current installed library or all installed libraries in Altium Designer to bring them up to date.

#### **Parameters**

Parameter	Value	Description
AllLibraries	True, False	If true, all installed libraries are refreshed, otherwise the current installed library is refreshed.

#### Example

Process: IntegratedLibrary:RefreshInstalledLibraries

Parameters : AllLibraries=True

### **PCB Processes**

AlignComponents process

Annotate process

ApertureLibrary process

ArrangeComponents process

AutopositionComponentTexts process

AutoRoute process

BackAnnotate

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ConfigureHeadsUpDisplay process

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EditClasses process EditFromTo process

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HideConnections process

IdentifyNet process
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Manage Unions

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MeasureDistance process

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MoveAllComponentsToGrid process

MoveCursor process

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Netlist process

NextComponent process
OffsetSelection process

OutlineSelectedObjects process

Paste process

PasteComponent process

PinSwap process

PlaceArc process

PlaceBoardOutline process

PlaceComponent process

PlaceComponentBody process

PlaceComponentFromLibraryEditor

process

PlaceComponentsFromFile process

PlaceCoordinate process
PlaceDifferentialPair process
PlaceDimension process

Place EmbeddedBoard

PlaceFill process
PlacePad process

PlacePolygonPlane process

PlaceRoom process

PlaceSplitPlane process

PlaceString process

PlaceTrack process

PlaceVia process

PreviousComponent process

PrimitiveSelect process

PrintDocument process

ReAnnotate process

Redo process

ReportBoardSpecs process

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ReportLayerStackUpCompatibility

process

ReportNetlistStatus process

ReportPickPlace process

ResetAllErrorMarkers process

ResetOrigin process

ResetCamera process

RotateSelectedObjects process

RunQuery process

RunQueryBuilder process

RunConvertedDrilledSMTPadsToMultipl

ayer

RunPolygonManager

RunScissors process

RunSpecctraForDos

RunSpecctraForWindows

Select process

SelectionMemory process

SetComponentReference process

SetCurrentLayer process

SetOrigin process

Setup process

SetupPreferences process

SetupPrinter process

ShowApplicableRules process

ShoveComponents process ShowConnections process

ShowNetlistLength process

SnapGrid process SwitchTo2D3D

TearDropSelectedPads process

TestGraphicsSystem process

#### Server Process Reference

ToggleSelection process
Undo process
UnRoute process
UpdateFootprints process
UpdateRotationOnSelectedComponents
process
Zoom process

# **AlignComponents process**

#### Description

The AlignComponents process aligns selected objects on a PCB document using specified parameters. There are different alignment parameters.

#### **Parameters**

Parameter	Value	Description
Alignment	MoveComponentsToGrid, MoveRoomsToGrid, Bottom, Left, Right, Top, CenterHorizontal, CenterVertical, ExpandHorizontal, ExpandVertical, ContractHorizontal, ContractVertical, SpreadHorizontal, SpreadVertical	If the Alignment parameter and its value is not supplied, then the Align Components dialog appears.

#### **Example**

Process: PCB:AlignComponents

Parameters : Alignment = CenterHorizontal

# **ArrangeComponents process**

# **Description**

Re arrange components within a room, rectangle, outside the board on a PCB document.

### **Parameters**

Parameter	Value	Description
Action	ArrangeWithinRoom, ArrangeWithinRectangle, ArrangeOutsideBoard	The Action parameter with one of the values specifies how components can be arranged within a room on the PCB document.

#### Example

Process: PCB:ArrangeComponents

Parameters : Alignment = ArrangeWithinRoom

# **AutopositionComponentTexts process**

#### Description

The AutopositionComponentTexts process auto positions component texts on the current PCB document

#### **Parameters**

Parameter	Value	Description
TextType	Name, Comment	If TextType value is not specified or invalid, then the Autoposition dialog appears.

#### Server Process Reference

Autoposition	LEFT-ABOVE, LEFT-CENTER, LEFT-BELOW, CENTER-ABOVE, CENTER-CENTER, CENTER-BELOW, RIGHT-ABOVE, RIGHT-CENTER, RIGHT-BELOW	Specifies how strings can be auto positioned in respect to components on the PCB document.
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## **Autoroute process**

#### Description

Perform an autoroute of the PCB board, or a section of the PCB board, or by a specified net etc. You can also save the current routing process and exit from Altium Designer.

#### **Parameters**

Parameter	Value	Description
Action	Start,Net,Connection,Component, SingleComponent,Area,Room,Sin gleRoom,Setup,Stop,Reset,Pause ,Restart, ExportRoutes	If SingleComponent value is specified for the Action parameter, you will need to specify the ContextObject which is usually Component  If SingleRoom value is specified for the Action parameter, you will need to specify the ContextObject which is usually Room.
SeeFile	RenameDSN	If Action=ExportRoutes, you need to specify the SeeFile parameter.

#### Example

Process: PCB:AutoRoute
Parameters : Action=Setup

# **BoardInformation process**

# Description

Generates a board information report based on the current PCB or PCB library document.

### **Parameters**

N/A

## **Example**

Process: PCB:BoardInformation

# **BreakTrack process**

#### Description

Breaks a whole focussed track into track segments on a PCB document.

#### **Parameters**

N/A

#### Example

Process: PCB:BreakTrack

# **ChangeComponentName process**

#### Description

Renames a component name and some of its properties.

#### **Parameters**

N/A

# **Example**

Process: PCB:ChangeComponentName

Server Process Reference

# **ChangeObject process**

#### Description

Obtains object properties dialog where you can change the properties for the object on a PCB document.

#### **Parameters**

Parameter	Value	Description
Action	RepourAllPolygons, RepourSelectedPolygons,Repour SinglePolygon, RepourViolatingPolygons, ConvertHatchedPolygonsToSolid	Assign ContextObject = Polygon first for Single Polygon, Selected Polygons or All Polygons.
ContextObject	Polygon, Net	If ContextObject = Polygon, then only these single polygon, all polygons or selected polygons will be repoured.  If ContextObject = Net, then Change Properties dialog for a Single Net will appear.

#### Example

Process: PCB:ChangeObject

Parameters : ContextObject = Polygon | Action=RepourAllPolygons

# **Clear process**

#### Description

The Clear process is used to remove the selected objects from the current PCB document. The objects in the clipboard are not affected.

#### **Parameters**

N/A

# ComponentRuleCheck process

## Description

Checks whether components of a current PCB library are valid.

#### **Parameters**

N/A

#### Example

Process: PCB:ComponentRuleCheck

# **ConvertSelected process**

#### Description

Convert either selected pads to vias or selected vias to pads.

#### **Parameters**

Action (PadsToVias, ViasToPads)

#### Example

Process: PCB:ConvertedSelected
Parameters : Action = ViasToPads

## Copy process

## Description

The Copy process is used to copy all selected objects to the clipboard. The Paste process can be used to place a copy of the selection back into any PCB document. However Copy with the Action=RoomFormat parameter can be used to copy a room format to other similar rooms.

#### **Parameters**

#### Server Process Reference

Action = RoomFormat

**Example** 

Process PCB:Copy

# CopyComponent process

#### Description

Copy a library component from a PCB library document which can be pasted as new components.

#### **Parameters**

N/A

#### Example

Process: PCB:CopyComponent

# **CrossProbeChoose process**

#### Description

Cross probes or references a selected text string (such as a net identifier) in a linked document such as a schematic document from a PCB document.

#### **Parameters**

N/A

#### Example

Process: PCB:CrossProbeChoose

### **Cut process**

### Description

Cuts a selected object permanently from the PCB into the Clipboard. The original object that is cut is erased.

#### **Parameters**

N/A

### **Example**

Process: PCB:Cut

# **DeleteComponentFromLibrary process**

#### Description

Removes a currently focussed library component from the PCB library.

#### **Parameters**

N/A

#### **Example**

Process: PCB:DeleteComponentFromLibrary

## **DeleteObjects process**

#### Description

The DeleteObjects process deletes any object from the current PCB document whether the objects are focussed or you are prompted to delete depending on the parameters.

## **Parameters**

Parameter	Value	Description
Object	Prompt, Focused	Specifies how objects are deleted; whether they are focused or you are prompted to delete them.

#### Example

Process: PCB:DeleteObjects
Parameters : Object = Prompt

Server Process Reference

# **DensityMap process**

### Description

Obtains the density of the nets of a PCB document. The different colors indicate how dense the nets are within the regions of a PCB document.

#### **Parameters**

N/A

#### Example

Process: PCB:DensityMap

# **Deselect process**

#### Description

The Deselect process is used to de-select objects in the current PCB and library editor window. Using parameters, all objects in the current document may be de-selected, all objects of a certain kind, objects inside or outside a specified area, all free objects, or all objects on a specific layer.

#### **Parameters**

Parameter	Value	Description
Scope	All, InsideArea, OutsideArea, Free, Layer	Defaults to All if no parameters are specified
InsideArea	Location1.X, Location1.Y, Location2.X, Location2.Y	All four parameters must be supplied as integers otherwise you are prompted to define the select rectangle.
OutsideArea	Location1.X, Location1.Y, Location2.X, Location2.Y	All four parameters must be supplied as integers otherwise you are prompted to define the select rectangle.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste, Bottomsolder, Drilldrawing, Drillgui de, Keepout, Mechanical1, Mechanical2, Mechanical3, Mechanical4, Mechanical5, Mechanical6, Mechanical7, Mechanical8, Mechanical9, Mechanical10, Mechanical11, Mechanical12, Mechanical13, Mechanical14, Mechanical15, Mechanical16, Mid1, Mid10, Mid11, Mid12, Mid13, Mid14, Mid15, Mid16, Mid17, Mid18, Mid19, Mid20, Mid21, Mid22, Mid23, Mid24, Mid25, Mid26, Mid27, Mid28, Mid29, Mid30, Mid2, Mid3, Mid4, Mid5, Mid6, Mid7, Mid8, Mid9, Bottompaste, Bottomsolder, Drilldrawing, Drillguide, Plane1, Plane2, Plane3, Plane4, Plane5, Plane6, Plane7, Plane8, Plane9, Plane10, Plane11, Plane12, Plane13, Plane14, Plane15, Plane16, Toppaste, Topsolder	However, you can only place arcs on available used layers of the current PCB document. The layer list is a list of all possible layers that the PCB editor can support. If no layer is specified then this process defaults to the current layer.

# DesignRuleCheck process

#### Description

Either run the design rule checker to check the integrity of PCB rules on a PCB board, or obtain information on violations of the current PCB board.

### **Parameters**

Parameter	Value	Description
InspectViolation	True, False	Defaults to false. If True, and Index not specified, all violations are shown.
Index	(1n)	Specify which violation to display. If no value supplied, all violations are shown.

## Server Process Reference

# Example

Process: PCB : DesignRuleCheck

Parameters : InpsectViolation = True | Index = 1

# **DocumentPreferences process**

## Description

The <code>DocumentPreferences</code> process is used to define various PCB and library document settings, such as toggling the display of PCB layers and changing the visible grid values.

Parameter	Value	Description
'NoLayer','TopSignal','Mid1', 'Mid2', 'Mid3', 'Mid4', 'Mid5', 'Mid6', 'Mid7', 'Mid8', 'Mid9', 'Mid10','Mid11','Mid12','Mid13','Mid 14','Mid15', 'Mid16', 'Mid17', 'Mid18', 'Mid19', 'Mid20', 'Mid21', 'Mid22', 'Mid23', 'Mid24', 'Mid25', 'Mid26','Mid27','Mid28','Mid29','Mid 30', 'BottomSignal','TopOverlay','Botto mOverlay','TopPaste','BottomPast e','TopSolder','BottomSolder', 'Plane1', 'Plane2', 'Plane3', 'Plane4', 'Plane5', 'Plane6', 'Plane7', 'Plane8','Plane9', 'Plane10', 'Plane11', 'Plane12', 'Plane13','Plane14','Plane15','Plan e16', 'DrillGuide','KeepOut', 'Mechanical1', 'Mechanical4' ,'Mechanical5', 'Mechanical6' ,'Mechanical5', 'Mechanical6' ,'Mechanical7', 'Mechanical10', 'Mechanical11', 'Mechanical10', 'Mechanical13', 'Mechanical10', 'Mechanical11', 'Mechanical112', 'Mechanical13', 'Mechanical14', 'Mechanical15', 'Mechanical16', 'DrillDrawing','MultiLayer','ShowD RCErrors','ShowVisibleGrid1','Sho wVisibleGrid2','ShowPadHoles','S	True, False, Toggle	One of the three states sets the visibility of the specified layer. If true, the specified layer is displayed, if false, the layer is not displayed. If the Toggle parameter is used, the visibility of the layer is toggled.
SnapGrid	Real	Denotes the size of the snap grid. X and Y sizes are the same. The snap grid is used to define the alignment grid for manual movement and placement.
SnapGridX	Real	Denotes the snap grid X size (horizontal value set)
SnapGridY	Real	Denotes the snap grid Y size (horizontal value set)
ComponentGrid	Real	The ComponentGridSize is set in internal coordinates. (X and Y values are the same for this parameter).
ComponentGridX	Real	Denotes the component grid in X size in current PCB Units.
ComponentGridY	Real	Denotes the component grid in Y size in current PCB Units.
RoutingTrackGrid	Real	Denotes the track grid size in current PCB Units.

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## Server Process Reference

RoutingViaGrid	Real	Denotes the via grid size in current PCB Units.
VisibleGrid1	Real	Denotes the size of the first visible grid size in current PCB Units.
VisibleGrid2	Real	Denotes the size of the second visible grid size in current PCB Units.
VisibleGridMultFactor1	Real	Denotes the size of the visible grid multi factor1 in current PCB Units.
VisibleGridMultFactor2	Real	Denotes the size of the visible grid multi factor 2 in current PCB Units.
ElectricalGridRange	Real	Denotes the electrical grid size in current PCB Units. See MeasurementUnit parameter.
ElectricalGridMultFact	Real	Denotes the electrical grid multi factor value in current PCB Units. See MeasurementUnit parameter.
ElectricalGridEnabled	True, False, Toggle	Denotes whether the electrical grid is enabled or not.
MeasurementUnit	Imperial, Metric, Toggle	This denotes the default measurement units for the current PCB document. Defaults to imperial units. The default units are used to display any distance related information on screen or in reports. They are also used if units are not specified when editing a distance value in an object dialog field. The Toggle value changes from one unit to the other.
VisibleGridKind	Dots, Lines, Toggle	Denotes the visible grid type on the PCB document. By default the grid contains lines.
ShowSheet	True, False, Toggle	Denotes whether to display the sheet behind the board on the PCB document.
MaskLevel	Increase, Decrease	When the INCREASE parameter is applied, the MaskLevel is increased by one unit and when DECREASE parameter is applied, the MaskLevel is decreased by one unit.
ChangeFromLegacyToDXPPlane Mode	True, False	Change from legacy mode to DXP plane mode when importing from legacy designs and updating them.
Tab	LayerStack, DrillPairs, Mechanical, Layers, <empty></empty>	When Tab is set to one of the following values, the appropriate dialog is displayed, for example, Tab = LayerStack, the Layer Stack manager dialog is invoked and displayed. Tab = DrillPairs, Drill Pairs dialog appears. Tab = Mechanical or Layers, the View Configurations dialog appears. When Tab is empty or invalid string, the Board Options dialog appears.

# **EditClasses process**

# Description

Display ObjectClasses dialog and you can manipulate object classes.

### **Parameters**

N/A

## Example

Process: PCB:EditClasses

# **EditRules process**

# Description

Displays the PCB design rules where you can manipulate and create new PCB rules.

#### **Parameters**

#### Server Process Reference

N/A

**Example** 

Process: PCB: EditRules

# **EngineeringChangeOrder process**

Description

Not implemented.

**Parameters** 

N/A

# **EqualizeNetLengths process**

#### Description

Equalize or make net lengths similar where possible in consideration of signal runs on a PCB document.

#### Parameters 4 8 1

N/A

#### Example

Process: PCB:EqualizeNetLengths

# **Export process**

#### Description

This Export process exports a current PCB document open in Altium Designer into a different file format to be used in other applications other than Altium Designer.

#### **Parameters**

Parameter	Value	Description
Format	PROTEL NETLIST, SPECCTRA DESIGN, DXF, HYPERLINX, IPC, NETLIST, SHAPE, SELECTED	Specifies the file format for the current PCB document to be converted to.
Filename	String	Denotes the full path and filename of the PCB document to be exported.

## **Examples**

Process: PCB:Export

Parameters: Format = HyperLynx | FileName = PCBBoard.PCBDoc

This automatically exports a file called PCBBoard.PCBDoc to the current directory in HyperLynx format.

Process: PCB:Export

Parameters: Format = Specctra Design| FileName = PCBBoard.dsn

This automatically exports a file called PCBBoard.PCBDoc to the current directory in HyperLynx format.

## **Fanout process**

#### Description

Fanout process attempts to improve the quality of routing by arranging the pads and their tracks in a predetermined order.

#### **Parameters**

Parameter	Value	Description
Action	All, PowerPlaneNets, SignalNets, Room, Component, Selected, Net, Connection, Pad, SingleComponent, SingleRoom	If SingleRoom or SingleComponent values used, then specify the value (Room, Component) for the ContextObject parameter as well.
ContextObject	Component, Room	If Action = SingleRoom or SingleComponent, then

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#### Server Process Reference

	ContextObject has to be assigned to Room or Component
	respectively.

#### **Example**

Process: PCB:Fanout
Parameters : Action = All

## FilterSelect process

## Description

Perform one of the many filtering processes and display the PCB Filter panel.

#### **Parameters**

Parameter	Value	Description
_Edit_	True, False	True to display the PCB Filter panel
_Value_	String	a valid expression or expressions.

#### **Notes**

Take note of the underscores \_ for the \_Edit\_ and \_Value\_ name parameters.

#### **Examples**

Process: PCB:FilterSelect

Parameters: \_Value\_=IsTrack and OnBottom"

## FindTestPoints process

#### Description

Find test points on a current PCB document or remove all test points from this PCB document. A testpoint is a point on a net that can be used for electrical continuity testing.

#### **Parameters**

Parameter	Value	Description
Action	ClearAllTestPoints	If no parameter supplied, test points are created.

#### Example

Process: PCB:FindTestPoints

Parameters: Action = ClearAllTestPoints

## FirstComponent process

#### Description

Go to the first component in the library editor.

#### **Parameters**

N/A

#### Example

Process: PCB:FirstComponent

# FlipSelectedComponents process

#### Description

Flip selected components across the axis (like a mirror).

#### **Parameters**

N/A

#### Example

#### Server Process Reference

Process: PCB:FlipSelectedComponents

# **GotoLibraryComponent process**

## Description

The GotoLibraryComponent process is used to go to the specified component in the specified library document in the Library Editor.

#### **Parameters**

FileName (String) The full path and file name of the library to be opened.

Footprint (String) Specifies the footprint.

# **GroupPrimitives process**

## Description

Group free primitives to an existing component on the current PCB document. You can also convert a group object into a set of free primitives, or create/break unions of components depending on parameters. Using component unions, unions are sets of components that you want to work as a block. The components in a union maintain their relative positions within the union as they are moved.

#### **Parameters**

Parameter	Value	Description
Action	Explode, CreateComponentUnion, BreakComponentUnion, BreakAllComponentUnions	If Action = Explode then use the following parameters; Object (Component, Coordinate, Dimension, Polygon)
Object	Component, Coordinate, Dimension, Polygon	By default, free selected primitives are grouped into a component you have selected.
ContextObject	Polygon, Component	To explode a single polygon or component, you need to specify the ContextObject.

## **Example**

Process: PCB:GroupPrimitives

Parameters: Action=Explode | Object=Component

## **HideConnections process**

#### Description

The HideConnections process is used to hide ratsnest connections for unrouted nets in the current PCB document.

#### **Parameters**

Parameter	Value	Description
Hide	All, Net, ComponentNets	All: Hides all ratsnest connections; Net: Hides a specified net and you will be prompted to choose which net to hide.
		ComponentNets: Hides nets connected to components only

# IdentifyNet process

#### Description

The IdentifyNet process is used to display the net name for a chosen ratsnest connection or any object that belongs to a net on the status bar.

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### **Parameters**

N/A

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#### Example

Process: PCB:IdentifyNet

Server Process Reference

## Import process

#### Description

This Import process imports a document data of a different file format into a current PCB document in Altium Designer.

#### **Parameters**

Parameter	Value	Description
Format	PROTEL NETLIST, SPECCTRA DESIGN, DXF, HYPERLINX, IPC, NETLIST, SHAPE, SELECTED	Specifies the file format to be imported into Altium Designer.
Filename	String	Denotes the full path and filename of the PCB document to be imported.

#### **Example**

Process: PCB:Import

Parameters: Format = HyperLynx | FileName = PCBBoard.PCBDoc.

This automatically imports a file called PCBBoard.PCBDoc to the current directory.

## **Jump process**

#### Description

The jump process can be used to jump to the reference point of a component, or jump to a selected primitive or group of primitives. You can also place up to 10 location markers and jump to one of them.

#### **Parameters**

Parameter	Value	Description
Object	Component, Net, Pad, String, DRCError, JumpToLocation1, JumpToLocation2, JumpToLocation3, JumpToLocation4, JumpToL	Relative: the jump process jumps to the reference point of the component
		Selected: depending on the Type parameter, the Jump process jumps to a selected primitive or a selected group of primitives.
	ocation5,JumpToLocation6,JumpToLocation7, JumpToLocation8,JumpToLocation9,JumpToL	Absolute: jump to the absolute origin
	ocation10, PlaceLocation1,	Location: jump to the specified location
	PlaceLocation2,PlaceLocation3,PlaceLocation4,PlaceLocation5,PlaceLocation6,PlaceLocation7,PlaceLocation8,PlaceLocation9,PlaceLocation10	Component: jump to the specified component
		Net: jump to the specified net
		Pad: jump to the specified pad
		String: jump to the specified string object
		DRCError, jump to the specified string object.
		To define a location marker (1n), execute a jump process with a location marker and then click on the screen to define the coordinates. To jump to this defined marker, execute the jump process with a JumpToLocationX parameter.
Туре	First, Previous, Next, Last, FirstGroup, PreviousGroup, NextGroup, LastGroup	Jump to first, previous, next or last selected primitive or group only if Object = Selected.

#### Example

Process: PCB:Jump

Parameters : Object = Selected | Type = First

# LastComponent process

### Description

The LastComponent process is used to go to the last component in the current library document when in the Library Editor.

#### Server Process Reference

#### **Parameters**

N/A

#### Example

Process: PCB:LastComponent

## LibraryBrowse process

#### Description

Used to graphically browse through the currently listed PCB libraries. The Library browse dialog box also allows placement of components.

#### **Parameters**

N/A

#### **Example**

Process: PCB:LibraryBrowse

# **ListAllSelectedPins process**

#### Description

The ListAllSelectedPins process is used to list the component label and pin designators for all selected pads in the current PCB document. Entries are sorted by component designator then pad designator (e.g. U1-16).

#### **Parameters**

N/A

## **Example**

Process: PCB: ListAllSelectedPins

## ListComponents process

#### Description

The ListComponents process is used to generate a report listing all components placed on the current document. Components are listed by designators and comments. The report is automatically loaded and opened in the Text Editor.

#### **Parameters**

N/A

#### Example

Process: PCB:ListComponents

## ListInternalPlanePins process

## **Description**

This process when executed can display net information for an internal plane in Altium Designer. One of the 16 Internal planes can be listed.

#### **Parameters**

Parameter	Value	Description
InternalPlane	(116)	Only can display internal planes 1 to 16. Otherwise the Power Pins information dialog appears.

#### Example

Process: PCB:ListInternalPlanePins
Parameters: InternalPlane=2

#### **ListNets**

#### Description

This process when executed displays loaded nets information in a Nets Information dialog for the currently focussed PCB document.

#### **Parameters**

Server Process Reference

N/A

# **ManageLayerSets**

## Description

This process allows you to toggle the display of a group of layers in one go. These groups of layers are called Layer Sets. Altium Designer PCB Editor has 5 pre-defined layer sets, All Layers, Signal Layers, Plane Layers, Non Signal Layers and Mechanical layers.

#### **Parameters**

Parameter Name	Value	Description
SetIndex	04 (system)	0 = All Layers
	5X (user defined if any)	1 = Signal Layers
		2 = Plane Layers
		3 = Non Signal Layers
		4 = Mechanical Layers
		5 onwards correspond to any existing user defined layer sets.

#### **Examples**

Process: PCB:ManageLayerSets

Parameters: SetIndex=1

#### **Notes**

If there are no layers in the PCB document and you attempt to run the process with a setindex that displays those layers. Altium Designer will prompt you a warning dialog with "Can't Enable an empty layer Set! To rectify this issue, you need to display these layers first in the PCB document first. For example, some PCBs don't have internal planes and when you attempt to SetIndex to 2 for the ManageLayersSet process, you will get this warning dialog.

# **ManualRoute process**

### Description

Place a series of tracks to complete a connection from a pad to another pad.

#### **Parameters**

Parameter	Value	Description
mode	line	By default, interactive router is active when no parameters are supplied. To place a line, mode = line. To place a track (signal aware), mode = line   keepout = true.
keepout	True, False	Set it to true and when a signal aware track is being placed the keepout restrictions are observed. The keepout layer generally defines areas on the PCB document that you don't want automatically or manually routed, and this can include clearance areas around mounting hole pads or high voltage components for example.

### Example

Process: PCB: ManualRoute

Parameters: mode = line | keepout = true

## **MeasureDistance process**

#### Description

Used to measure and display the distance between any two points on the PCB document. The measured distance will be displayed using the current units (mils or mm).

#### **Parameters**

#### Server Process Reference

Parameter Name	Value	Description
SnapToGrid	(True,False)	Defaults to True. If true, the cursor snaps to a grid point.
Repeat	(True,False)	Defaults to True
Primitives	(True,False)	Defaults to False. When Primitives is true, you are prompted to click on two primitives.

#### Example

Process: PCB:MeasureDistance Parameters : Primitives = True

# MeasureSelectedObjects process

#### Description

Used to calculate the total physical connection length of selected tracks within the current PCB document. Arcs will be included in the calculation (if selected), however the end point diagonal distance will be calculated, not the chord.

#### **Parameters**

N/A

#### Example

Process: PCB:MeasureSelectedObjects

# MoveAllComponentsToGrid process

#### Description

Move all components to a specified grid.

#### **Parameters**

Parameter	Value	Description
Grid	Real	Specifies the grid value to move components to. If no parameters are used then a dialog box will prompt for a value.
GridX	Real	Specifies the grid X value to move components to. If no parameters are used then a dialog box will prompt for a value.
GridY	Real	Specifies the grid Y value to move components to. If no parameters are used then a dialog box will prompt for a value.

#### Example

Process: PCB:MoveAllComponentsToGrid

Parameters : Grid = 20

# **MoveCursor process**

#### Description

Move a cursor across a PCB document programmatically.

#### **Parameters**

Parameter	Value	Description
Position	Up10, Down10, Left10, Right10, Up, Down, Left, Right	Up10 = Up 10 snap grid units. Up = Up 1 snap grid unit.

#### Example

Process: PCB:MoveCursor Parameters : Position = Up

Server Process Reference

# **MoveObject process**

#### Description

Move a specified group of objects across a PCB document.

#### **Parameters**

Parameter	Value	Description
Drag	True, False	If the Drag parameter is set to true, the object and its associated objects are moved together when it is being dragged.
Object	Component, Reroute, TrackEnd, Selection, PolygonVertices, Polygon, BoardOutlineVertices, BoardOutline, SheetAutoposition, Selection, Room, Room_Vertices	If TrackEnd, then the end of the track segment is repositioned. For the BoardOutlineVertices, you are prompted to edit the boardoutline, for the BoardOutline, you are prompted to move the outline.
ContextObject	Component, Polygon, Room	Specify the objects type when the MoveObject process is being carried out.

#### **Example**

Process: PCB:MoveObject
Parameters : Object = Drag

# **Netlist process**

#### Description

Execute this process to edit nets, update free objects from nets, clear all nets, export netlist etc.

#### **Parameters**

Parameter	Value	Description
Action	EditNets, UpdateFreePrimitiveNets, ClearAllNets, ExportNetlistFromPCB, CreateNetlistFromConnectedCopper, CleanupNets, CleanUpSingleNets, AnalyseSingleNets	Specifies a specific action for the current netlist.

## **Example**

Process: PCB:Netlist

Parameters: Action = EditNets

# **NextComponent process**

#### Description

Go to the next component within the opened PCB library in the library editor.

#### **Parameters**

N/A

## **Example**

Process: PCB:NextComponent

## **Paste process**

# **Description**

Paste the contents from the clipboard onto the current PCB board.

## **Parameters**

Parameter Value	Description	
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#### Server Process Reference

Mode	Special	Set the Mode to Special and this feature enables you to control what happens to certain object attributes when they are pasted back into the workspace. The special features allow you to create arrays of objects or create a panelized PCB layout. The <i>Paste Special</i> dialog appears allowing you to toggle the paste attributes.
OnCurrentLayer	True, False	If pasting on the current layer of the PCB document, specify true.
Array	True,False	If pasting an array of objects, specify true. An array of objects needs to be specified and copied to the clip board.
Action	RubberStamp	If Action = RubberStamp, you can click on the board multiple copies of the same object.

#### Example

Process: PCB:Paste

Parameters: OnCurrentLayer = True | Array = False | Action = RubberStamp

# **PasteComponent process**

#### Description

Puts a selected component form a schematic into a library.

#### **Parameters**

N/A

# Example

Process: PCB:PasteComponent

# **PinSwap process**

#### Description

Invokes the Setup Pin Swapping dialog which attempts to minimise net crossovers and total routing length for FPGA based projects.

#### **Parameters**

N/A

#### Example

Process: PCB:PinSwap

## PlaceArc process

#### Description

The PlaceArc process is used to place arc objects onto PCB and library editor documents, using the arc center or arc edge as the starting point. Arcs can be used to define component shapes on the overlay layers or on the mechanical and keepout layers to indicate the board outline, mounting holes or general documentation. Arcs can also be placed on signal layers as tracks to create curved corners.

#### **Parameters**

Parameter	Value	Description
Method	Circle, Edge,EdgeAnyAngle	Defaults to Center if no parameter supplied.
Location.X	Real	X-location of the arc center point.
Location.Y	Real	Y-location of the arc center point.
Width	Real	Specifies the width of the arc in current PCB units.
StartAngle	Real: 0-360	Specifies the starting angle of the arc
Radius	Real	Specifies the radius of the arc
EndAngle	Real: 0-360	Specifies the ending angle of the arc
Keepout	True, False	Defaults to False if no parameters supplied.

# Server Process Reference

Selected	True, False, Toggle	Specifies whether the arc is selected or not.
DRCError	True, False, Toggle	Specifies whether the arc has a DRC error or not
Locked	True, False, Toggle	Specifies whether the arc is locked from being graphically edited or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,D rilldrawing,Drillguide,Keepou t,Mechanical116,Mid130, Bottompaste,Bottomsolder,D rilldrawing,Drillguide,Plane116,Toppaste,Topsolder	Specifies the layer the arc object is on.

#### Example

Process: PCB:PlaceArc

Parameters:

# **PlaceBoardOutline process**

# Description

Create and place a board outline on the PCB document either by deriving from the selected primitives on the board or by defining the vertices of the board outline.

#### **Parameters**

Parameter	Value	Description
Mode	BOARDOUTLINE_FROM_S EL_PRIMS	By default, you have to define the vertices on the PCB document to draw a board outline. If the mode is set to BOARDOUTLINE_FROM_SEL_PRIMS parameter then the board outline is generated by the selected primitives.

# Example

Process: PCB:PlaceBoardOutline

# **PlaceComponent process**

# Description

The PlaceComponent process is used to place a library component from any open footprint library in the current PCB document window.

#### **Parameters**

Parameter	Value	Description
NameOn	True, False	Sets the designator visibility on or off.
CommentOn	True, False	Sets the comment visibility on or off.
NameAutoPosition(010)	Manual,TopLeft,CenterLeft, BottomLeft,TopCenter, CenterCenter, BottomCenter,TopRight, CenterRight, BottomRight	Sets the auto position of the name (Designator) object relative to the component.
	CommentAutoPosition (010) Manual,TopLeft,CenterLeft, BottomLeft,TopCenter, CenterCenter, BottomCenter,TopRight,	

# Server Process Reference

	CenterRight, BottomRight	
UnionIndex	Integer	Unions are sets of components that will be manipulated as a block for the PCB placement. Components in a union maintain their relative positions within the union as they are moved.
GroupNum	Integer	Not used internally. Can use for specific purposes such as a tag.
Height	Real	Sets the height of the component
Pattern	String	See the footprint parameter.
FileName	String	The filename of the component.
Footprint	String	Name of the component to be place from a library in the current library list.
Location.X	Real	Location of the component on the x axis.
Location.Y	Real	Location of the component on the y axis.
Rotation	Real: 0-360	Defaults to 0 degrees.
Layer	Top, Bottom	Defaults to Top layer.
Designator.Text	String	String of the designator
Designator.Visible	Boolean	Visibility of the designator
Designator.Location.X	Real	Location of the designator in X coordinate
Designator.Location.Y	Real	Location of the designator in Y coordinate
Designator.Height	Real	Height of the designator in the current PCB Units
Designator.Font	Default, SansSerif, Serif	Set to one of the available 3 fonts (default, SansSerif or Serif). You can use True Type font instead (UseTTFonts parameter instead).
Designator.Rotation	Real	Rotation of the designator in degrees
Designator.Mirror	Boolean	Set it to true to mirror the designator text. If Mirror is set to true, the text string is flipped across the vertical axis.
Designator.Width	Real	The width of the designator in pixels.
Designator.UseTTFonts	Boolean	Use True Type fonts if set to true, otherwise use Comment.Font parameter.
Designator.Bold	Boolean	Set it to true to set the designator font style to bold.
Designator.Italic	Boolean	Set it to true to set the designator font style to italic.
Designator.FontName	String	Specify the font name for the Designator if UseTTFont parameter is set to true.
Designator.WideString	String	Wide String of the Designator bypassing the character limit.
Comment.Text	String	String of the commentr
Comment.Visible	Boolean	Visibility of the comment
Comment.Location.X	Real	Location of the comment in X coordinate
Comment.Location.Y	Real	Location of the comment in Y coordinate
Comment.Height	Real	Height of the comment in the current PCB Units
Comment.Font	Default, SansSerif, Serif	Set to one of the available 3 fonts (default, SansSerif or Serif). You can use True Type font instead (UseTTFonts parameter instead).

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#### Server Process Reference

Comment.Rotation	Real	Rotation of the comment in degrees
Comment.Mirror	Boolean	Set it to true to mirror the comment text. If Mirror is set to true, the text string is flipped across the vertical axis.
Comment.Width	Real	The width of the comment in pixels.
Comment.UseTTFonts	Boolean	Use True Type fonts if set to true, otherwise use Comment.Font parameter.
Comment.Bold	Boolean	Set it to true to set the designator font style to bold.
Comment.Italic	Boolean	Set it to true to set the designator font style to italic.
Comment.FontName	String	Specify the font name for the CommentTTFont parameter is set to true.
Comment.WideString	WideString	Wide String of the Comment bypassing the character limit.

#### Example

Process: PCB:PlaceComponent

Parameters : Footprint = RES10.55-7X2.8 | CommentAutoPosition = 6 | NameOn = False | Designator.Text = DesignatorText |

Comment.Text = Commentary

# PlaceComponentFromLibraryEditor process

### Description

Places a currently selected component from a current library onto a PCB document.

#### **Parameters**

N/A

### **Example**

Process: PCB: PlaceComponentFromLibraryEditor

# PlaceComponentsFromFile process

# **Description**

Position components based on the PIK (Pick and Place) file.

#### **Parameters**

N/A

#### Example

Process: PCB:PlaceComponentsFromFile

# PlaceCoordinate process

#### Description

The PlaceCoordinate process is used to place coordinate markers onto the current PCB document.

#### **Parameters**

Parameter	Value	Description
Location.X	Real	The X location of the coordinate object.
Location.Y	Real	The Y location of the coordinate object.
Size	Real	The length of the marker of the coordinate object.
LineWidth	Real	The current line width used to draw the coordinate marker lines, which form a cross centered on the measurement point of the coordinate. Set a value in internal coordinates.
TextHeight	Real	The current height of the coordinate characters. The character width used to display or print the text is automatically

#### Server Process Reference

		proportioned to the height. A minimum height of 36mil (0.9mm) will allow the string to be legibly photoplotted. Set a value in internal coordinates
TextWidth	Real	The current coordinate text stroke width - the "thickness" of the lines used to produce the lettering. Set a value in internal coordinates for the text stroke width (range between 0.001 to 255mil).
Font	Serif, SansSerif, Default	The <b>Default</b> style is a simple vector font which supports pen plotting and vector photoplotting. The <b>Sans Serif</b> and <b>Serif</b> fonts are more complex and will slow down vector output generation, such as Gerber. Stroke-based fonts are built into the software and cannot be changed. All three fonts have the full IBM extended ASCII character set that supports English and other European languages.
Style	None, Normal, Brackets	The current setting for the display style of coordinate units. The available values are:  None: No units are displayed, only the coordinates [eg. 1220,
		3400].  Normal: Units are displayed with units after each value [eg. 1220mil, 3400mil].
		<b>Brackets</b> : Units are displayed in brackets at the end of the coordinate [eg. 1220, 3400 (mil)].
Rotation	Real	Specifies the orientation of the coordinate object in degrees.
Selected	True, False, Toggle	Specifies the selected state of the object
DRCError	True, False, Toggle	Specifies whether this object has a DRC Error status or not.
Locked	True, False, Toggle	Specifies whether this object is locked from editing or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,Drilldrawing,Drill guide,Keepout,Mechanical116,Mid130,B ottompaste,Bottomsolder,Drilldrawing,Drillg uide,Plane116,Toppaste,Topsolder	Specifies the layer the coordinate object will be on.

#### Example

Process: PCB:PlaceCoordinate

Parameters : Location.X = 3000 | Location.Y = 4000 | Size = 15 | Rotation = 45 | Layer = Top

# **PlaceDimension process**

#### Description

The PlaceDimension process is used to place dimension objects onto the current PCB and library editor document. Dimensions are used for documentation and mechanical purposes to describe the physical dimensions of the PCB design. The dimension consists of arrows and lines made up of tracks and a string describing the actual distance measured between any two user-specified points. There are different types of dimension objects.

#### **Parameters**

Parameter	Value	Description
DimensionKind	Original, Linear, Angular, Radial, Leader, Datum, Baseline, Center, LinearDiameter, RadialDiameter	Specirfies the dimension type.
Location.X	Real	The X location of the dimension object.

# Server Process Reference

Location.Y	Real	The Y location of the dimension object.
Size	Real	The length of the marker of the dimension object.
LineWidth	Real	The current line width used to draw the extension dimension lines. Set a value in internal coordinates.
TextHeight	Real	The current height of the characters in the dimension object. The character width used to display or print the text is automatically proportioned to the height. A minimum height of 36mil (0.9mm) will allow the string to be legibly photoplotted. Set a value in internal coordinates
TextWidth	Real	The current text stroke width - the "thickness" of the lines used to produce the lettering. Set a value in internal coordinates for the text stroke width (range between 0.001 to 255mil).
Font	Serif, SansSerif, Default	The <b>Default</b> style is a simple vector font which supports pen plotting and vector photoplotting. The <b>Sans Serif</b> and <b>Serif</b> fonts are more complex and will slow down vector output generation, such as Gerber. Stroke-based fonts are built into the software and cannot be changed. All three fonts have the full IBM extended ASCII character set that supports English and other European languages.
Style	None, Normal, Brackets	The current setting for the display style of dimension units. The available values are:
		<b>None</b> : No units are displayed, only the coordinates [eg. 1220, 3400].
		<b>Normal</b> : Units are displayed with units after each value [eg. 1220mil, 3400mil].
		<b>Brackets</b> : Units are displayed in brackets at the end of the coordinate [eg. 1220, 3400 (mil)].
Rotation	Real	Specifies the orientation of the dimension object in degrees.
Selected	True, False, Toggle	Specifies the selected state of the object
DRCError	True, False, Toggle	Specifies whether this object has a DRC Error status or not.
Locked	True, False, Toggle	Specifies whether this object is locked from editing or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,Drilldrawing, Drillguide,Keepout,Mechanical116,Mid 130,Bottompaste,Bottomsolder,Drilldra wing,Drillguide,Plane116,Toppaste,Top solder	Specifies the layer the dimension object will be on.

# Example

Process: PCB:PlaceDimension
Parameters : DimensionKind = Radial

# **PlaceFill process**

# Description

The PlaceFill process is used to place a rectangular solid fill area onto PCB or library editor documents.

### **Parameters**

Parameter	Value	Description

#### Server Process Reference

Location1.X	Real	The X location of the fill object from left bottom
Location1.Y	Real	The Y location of the fill object from left bottom
Location2.X	Real	The X location of the fill object from top right
Location2.Y	Real	The Y location of the fill object from top right
Rotation	Real	Specifies the orientation of the fill object in degrees.
Selected	True, False,Toggle	Specifies the selected state of the object
Keepout	True, False	Specifies whether this object is used as a keep out object or not.
DRCError	True, False,Toggle	Specifies whether this object has a DRC Error status or not.
Locked	True, False,Toggle	Specifies whether this object is locked from editing or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste, Bottomsolder, Drilldrawing, Drillguide, Keepout, Mechanical116, Mid130, Bottompaste, Bottomsolder, Drilldrawing, Drilldrawing, Drillguide, Plane116, Toppaste, Topsolder	Specifies the layer the fill object will be on.

# Example

Process: PCB:PlaceFill

Parameters: Location1.X = 1000 | Location1.Y = 1000 | Location2.X = 2000 | Location2.Y = 2000 | Layer = Top | Rotation = 20

# PlacePolygonPlane process

#### Description

The PlacePolygonPlane process is used to create polygon objects on the current document window. Polygon planes (or copper pours) are similar to area fills, except that they can fill irregularly shaped areas of a board and can connect to a specified net as they are poured.

#### **Parameters**

Parameter	Value	Description
PourOver	Integer	0 = None
		1 = SameNet
		2 = SameNetPolygons
RemoveDead	True, False,Toggle	Set it to true to remove any regions of "dead" copper within the polygon.  Dead copper is created when an area of the polygon can not be connected to the selected net.
GridSize	Real	Specifies grid size used when pouring polygon
TrackWidth	Real	Specifies track width used when pouring polygon
MinPrimLength	Real	The current minimum allowable primitive length for the polygon pour.  Polygons pours can contain many small primitives to create smooth edges around existing objects on the board. A larger value will give faster pour

# Server Process Reference

		times, screen redraws and output generation, at the expense of the smoothness of curved polygon edges.
HatchStyle	90Degree, 45Degree, Vertical, Horizontal, None	Specifies the hatching style of the polygon pour.
Netname	String	Specifies the netname of the net that the polygon is connected to.
UseOctagons	True, False,Toggle	Set the UseOctagon parameter true to surround enclosed pads with octagons when pouring the polygon. This results in smaller Gerber files and faster photoplotting. Set it to false to use arcs instead.
PolygonType	Polygon, Split Plane	Set the Polygon type to Polygon or split plane.
Kind(n)	0, 1	Segment kind, 0 specifies track segment, 1 specifies arc segment
Vx(n)	Real	Starting point of vertex (n)
Vy(n)	Real	End point of vertex (n)
Cx(n)	Real	X center point of arc segment (n)
Cy(n)	Real	Y center point of arc segment (n)
SA(n)	Real	Starting Angle of arc segment (n)
EA(n)	Real	End Angle of arc segment (n)
R(n)	Real	Radius of arc segment (n)
Selected	True, False,Toggle	Specifies the selected state of the object
DRCError	True, False,Toggle)	Specifies whether this object has a DRC Error status or not.
Locked	True, False,Toggle	Specifies whether this object is locked from editing or not.
PrimitiveLock	True, False,Toggle	Set this to true to allow all tracks that form the polygon pour to be treated as a single object. If you want to individually edit the tracks that make up the polygon, set the value to false.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,Dri Ildrawing,Drillguide,Keepout, Mechanical116,Mid130,Bott ompaste,Bottomsolder,Drilldra wing,Drillguide,Plane116,,To ppaste,Topsolder	Specifies the layer the polygon object will be on.

# Example

Process: PCB:PlacePolygonPlane

Parameters : **See also** 

PlaceSplitPlane process

# **PlaceRoom process**

# Description

Places a room object on the PCB document where specified objects are grouped together inside this room. This room often represents a channel from a schematic project.

#### **Parameters**

Parameter	Value	Description
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# Server Process Reference

ModeFit	Polygonal_room, Create_Centers, Create_NonOrtho, Create_Ortho, Create_Rectangle, Fit_Centers, Fit_NonOrtho, Fit_Ortho, Fit_Rectangle	Create_Centers: Creates a Room from Component Centers Create_NonOrtho: Create Non-Orthogonal Room from Components Create_Ortho: Create Orthogonal Room from Components Create_Rectangle: Create Rectangular Room from Components Fit_Centers: Wrap Room Around Member Component Centers Flt_NonOrtho: Wrap Non-Orthogonal Room Around Member Components Fit_Ortho: Wrap Orthogonal Room Around Member Components Fit_Rectangle Wrap Rectangular Room Around Member Components
ContextObject	Room	

#### Example

Process: PCB:PlaceRoom

Parameters :ModeFit = Fit\_Rectangle

# PlaceSplitPlane process

# Description

Place a split power/ground plane on the current PCB document. This process is used to "split" internal power planes so that they can be shared between multiple power rails. You need to have internal planes set up in your PCB document first before you can place split planes.

#### **Parameters**

Parameter	Value	Description
PourOver	Integer	0 = None 1 = SameNet 2 = SameNetPolygons
RemoveDead	True, False,Toggle	Set it to true to remove any regions of "dead" copper within the polygon.  Dead copper is created when an area of the polygon can not be connected to the selected net.
GridSize	Real	Specifies grid size used when pouring polygon
TrackWidth	Real	Specifies track width used when pouring polygon
MinPrimLength	Real	The current minimum allowable primitive length for the polygon pour. Polygons pours can contain many small primitives to create smooth edges around existing objects on the board. A larger value will give faster pour times, screen redraws and output generation, at the expense of the smoothness of curved polygon edges.
HatchStyle	90Degree, 45Degree, Vertical, Horizontal, None	Specifies the hatching style of the polygon pour.
Netname	String	Specifies the netname of the net that the polygon is connected to.
UseOctagons	True, False,Toggle	Set the UseOctagon parameter true to surround enclosed pads with octagons when pouring the polygon. This results in smaller Gerber files and faster photoplotting. Set it to false to use arcs instead.
PolygonType	Polygon, Split Plane	Set the Polygon type to Polygon or split plane.
Kind(n)	0, 1	Segment kind, 0 specifies track segment, 1 specifies arc segment
Vx(n)	Real	Starting point of vertex (n)
Vy(n)	Real	End point of vertex (n)
Cx(n)	Real	X center point of arc segment (n)

# Server Process Reference

Cy(n)	Real	Y center point of arc segment (n)
SA(n)	Real	Starting Angle of arc segment (n)
EA(n)	Real	End Angle of arc segment (n)
R(n)	Real	Radius of arc segment (n)
Selected	True, False,Toggle	Specifies the selected state of the object
DRCError	True, False,Toggle)	Specifies whether this object has a DRC Error status or not.
Locked	True, False,Toggle	Specifies whether this object is locked from editing or not.
PrimitiveLock	True, False,Toggle	Set this to true to allow all tracks that form the polygon pour to be treated as a single object. If you want to individually edit the tracks that make up the polygon, set the value to false.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,Dri Ildrawing,Drillguide,Keepout, Mechanical116,Mid130,Bott ompaste,Bottomsolder,Drilldra wing,Drillguide,Plane116,,To ppaste,Topsolder	Specifies the layer the split plane object will be on.

# Example

Process: PCB:PlaceSplitPlane

Parameters:

# **PlaceString process**

# Description

The PlaceString process is used to place a line of text onto PCB or library editor documents. Special strings allow the designer to place generic, non specific text which is interpreted when printing.

#### **Parameters**

Parameter	Value	Description
Height	Real	The height of the string. Defaults to 60mils
Width	Real	The width of the letters in a string. Defaults to 10mils
Font	String: Default, SansSerif, Serif	The type of font for the string object.
Rotation	Real: 0-360	Specifies the orientation of the string object in degrees.
Mirror	True, False	Specifies the mirrored status of the string. If Mirror is set to true, the text string is flipped across the vertical axis.
Text	String	Upto 255 characters. Special strings can be used. See footnote for more information on special strings.
Location.X	Real	The X location of the string object from left bottom
Location.Y	Real	The Y location of the string object from left bottom
Selected	True, False,Toggle	Specifies the selected state of the object
DRCError	True, False,Toggle	Specifies whether this object has a DRC Error status or not.

#### Server Process Reference

Locked	True, False,Toggle	Specifies whether this object is locked from editing or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste,Bottomsolder,Dri Ildrawing,Drillguide,Keepout, Mechanical116,Mid130,Bott ompaste,Bottomsolder,Drilldra wing,Drillguide,Plane116,,To ppaste,Topsolder	Specifies the layer the string object will be on.

#### Notes

The available special strings for the Text field of the text object:

- .Application\_BuildNumber the version of Altium Designer that the PCB is currently loaded in. When generating
- .Gerber output, this string will record the software build that the design was created on
- .Arc\_Count the number of arcs on the PCB
- Comment the comment string for a component (used in designing component footprints)
- · .Component\_Count the number of components on the PCB
- .ComputerName The name of the machine that the PCB is currently loaded in
- .Designator the designator string for a component (used in designing component footprints)
- . Fill\_Count the number of fills on the PCB
- .Hole\_Count the number of drill holes on the PCB
- .Layer\_Name the name of the layer the string is placed on
- . Legend a symbol legend for mechanical drill plots. This string is only valid when placed on the Drill Drawing layer
- .Net\_Count the total number of different nets on the PCB
- .Net\_Names\_On\_Layer the names of all nets on the specific layer. This string is only valid when placed on an internal plane layer
- .Pad\_Count the number of pads on the PCB
- .Pattern the names of the component footprints used on the PCB
- .Pcb\_File\_Name the path and file name of the PCB document
- .Pcb\_File\_Name\_No\_Path the file name of the PCB document
- .Plot\_File\_Name When generating Gerber output, this string identifies the file name of the Gerber plot file. When
  generating printed output, this string identifies the layer depicted within the output. When generating ODB++ output, this
  string identifies the name of the parent folder in which the files are stored
- .Poly\_Count the number of polygons on the PCB (consisting of polygon pours, internal planes and split planes)
- .Print\_Date the date of printing/plotting
- .Print\_Scale the printing/plot scale factor
- .Print\_Time the time of printing/plotting
- .Printout\_Name the name of the printout
- .SlotHole\_Count the number of slotted holes on the PCB
- .SquareHole\_Count the number of square holes on the PCB
- String\_Count the number of strings on the PCB
- .Track Count the number of tracks on the PCB
- .VersionControl\_RevNumber the current revision number of the document. Version control must be used for this string to contain any information
- .Via\_Count the number of vias on the PCB.

#### Server Process Reference

The .DESIGNATOR and .COMMENT special strings are added to the component in the library. Use these if you need to control the location of these attributes on a component. They can be placed on any layer. The standard designator and comment can be hidden if desired.

#### Example

Process: PCB:PlaceString

Parameters: Location.X = 3000 | Location.Y = 3000 | Layer = Top | Height = 50 | Width = 10 | Font = Default | Text = Testing |

Rotation = 45

# PlaceTrack process

# Description

The PlaceTrack process places a free track on a current PCB document.

#### **Parameters**

Parameter	Value	Description
Width	Real	The Width of the track object
Location1.X	Real	The X location of the track object from left bottom
Location1.Y	Real	The Y location of the track object from left bottom
Location2.X	Real	The X location of the track object from top right
Location2.Y	Real	The Y location of the track object from top right
UserRouted	True, False,Toggle	Specifies whether this object has been manually routed or not.
TearDrop	True, False,Toggle	Specifies whether this object has been used for teardrop
Selected	True, False.Toggle	Specifies the selected state of the object
DRCError	True, False,Toggle	Specifies whether this object has a DRC Error status or not.
Locked	True, False,Toggle	Specifies whether this object is locked from editing or not.
Layer	Current, Top, Bottom, Topoverlay, Multilayer, Bottomoverlay, Connect, Bottompaste, Bottomsolder, Drilldrawing, Drillguide, Keepout, Mechanical116, Mid130, Bottompaste, Bottomsolder, Drilldrawing, Drillguide, Plane116, Toppaste, Topsolder	Specifies the layer the track object will be on.

#### Example

Process: PCB:PlaceTrack

Parameters: Location1.X = 1000 | Location1.Y = 1000 | Location2.X = 2000 | Location2.Y = 2000 | Layer = Top | Width = 20

# PlaceVia process

# Description

The PlaceVia process is used to place a free via onto the current PCB or library editor document.

#### **Parameters**

Parameter	Value	Description
Diameter	Real	Specifies the diameter of the via
HoleSize	Real	Specifies the holesize of the via

#### Server Process Reference

Location.X	Real	The X location of the via object from the center of this via
Location.Y	Real	The Y location of the track object from the center of this via
UserRouted	True, False,Toggle	Specifies whether this object has been manually routed or not.
StartLayer	Top, Mid1Mid30, Bottom	Specifies the top layer the via object will be on.
EndLayer	Top, Mid1Mid30,Bottom	Specifies the bottom layer the via object will be on.

#### Example

Process: PCB:PlaceVia

Parameters: Diameter = 40 | HoleSize = 28 | Location.X = 1000 | Location.Y = 1000 | StartLayer = Top | EndLayer = Bottom

# **PreviousComponent process**

# Description

Go to the previous component within the currently open PCB library.

#### **Parameters**

N/A

#### Example

Process: PCB:PreviousComponent

### ReAnnotate process

#### Description

Reannotate components to update the designators on the PCB document. You can also reverse the component designators.

#### **Parameters**

Action (ReverseDesignators, ")

### **Example**

Process: PCB:ReAnnotate

Parameters : Action = ReverseDesignators

# **Redo process**

#### Description

Redoes the previous operation in Altium Designer.

#### **Parameters**

N/A

#### Example

Process: PCB:Redo

# ReportBoardSpecs process

#### Description

The ReportBoardSpecs process is used to generate an ASCII report file of a library or a component.

#### **Parameters**

ReportKind (Component, Library)

# **Example**

Process: PCB : ReportBoardSpecs
Parameters : ReportKind = Component

# ReportNetlistStatus process

#### Description

Generates a report outlining the status of the netlist for a PCB document.

Server Process Reference

**Parameters** 

N/A

Example

Process: PCB:ReportNetlistStatus

# **ResetAllErrorMarkers process**

Description

Reset all error markers on the PCB document.

**Parameters** 

N/A

**Example** 

Process: PCB:ResetAllErrorMarkers

# **ResetOrigin process**

Description

Resets the origin of the PCB board.

**Parameters** 

N/A

# RotateSelectedObjects process

Description

Rotate selected objects by 90 degree increments.

**Parameters** 

N/A

Example

Process: PCB: RotateSelectedObjects process.

# **RunQuery process**

#### Description

Execute a query statement to affect a group of objects on a PCB document.

#### **Parameters**

Parameter	Value	Description
Expr	string	The Expr refers to the valid expression statement or statements (with OR and AND keywords in the expression) that the Query engine parses first before taking action. Refer to the Query documentation for more details on numerous parameters for this RunQuery process.
Action	FindSimilar, FindSimilarUnderCursor	If Action is set to FindSimilar, you are prompted to choose a template PCB design object before the Find Similar Object dialog appears.
		If Action is set to FindSimilarUnderCursor, those objects that appear under the cursor
Zoom	True,False	If true, and the query expression is valid, the objects affected by the query are zoomed into.
Mask	True,False	If true, and the query expression is valid, the objects affected by the query are masked.
Select	True,False	If true, and the query expression is valid, the objects affected by the query are selected.
Clear	True,False	If true, the current query is cleared.
Source	Favorite, History,	To choose a favorite query and use it for querying, set the Source to Favorite /

#### Server Process Reference

	Example	History and specify the Index (indexed favorite), Apply, Zoom, Mask, Select, Clear parameters.
Apply	True, False	If true, the Query expression are processed immediately. If false or parameter not set, the Query expression is added to the PCB filter and you then can set the filter options and then press Apply button. You need to have the Expr, and other parameters set up first.

#### Example

Process: PCB:RunQuery

Parameters :Expr=IsDesignator And (Rotation <> 0) And (Rotation <> 360)|Select=True|Mask=True

Process: PCB:RunQuery

Parameters: Apply=True|Source=Example|Expr=IsComment And (Hide = True)|Zoom=True|Select=True|

There are existing query examples in the Expression Manager dialog from the PCB Filter panel.

An example of the PCB query can be found in the <code>Examples\Scripts\Delphi</code> <code>Scripts\PCB</code> examples folder of the Altium Designer installation.

# RunQueryBuilder process

# Description

Invokes a Query Builder dialog that simplify the process of building a query.

#### **Parameters**

Parameter	Value	Description	
LaunchMode	UnderCursor	Defaults to blank. If UnderCursor, the QueryBuilder dialog appears with a query for the current state of selection of objects on a PCB document.	
RunRuleWizard	True, False	If True, the Query Builder wizard appears and assist you with building a query.	

#### Example

Process: PCB: RunQueryBuilder

# **RunScissors process**

#### Description

Slice a polygon plane or a room on a PCB document.

#### **Parameters**

Parameter	Value	Description
Mode	Cut_Polygons, Cut_Rooms, SmartCut_Rooms	Cut_Polygons = slice polygons Cut_Rooms = Slice a room object SmartCut_Rooms = Slice a room object including those created by the Component Class Creation.
ContextObject	Room, Polygon	You need to provide the context for the Scissors process. Use Room or Polygon.

#### Example

Process: PCB : RunScissors
Parameters : Mode = Cut\_Rooms

# **Select process**

### Description

Perform a selection on a specified group of objects within a specified boundary on a PCB document.

#### Server Process Reference

#### **Parameters**

Parameter	Value	Description
Scope	InsideArea, OutsideArea, All, Board, Net, ConnectedCopper, PhysicalConnection, Layer, Free,Locked, OffGridPads, RoomConnections, ComponentConnections, ComponentNets	If RoomConnections, ComponentConnections or ComponentNets then you might need to specify the ContextObject parameter where possible values are Room or Component.

#### Example

Process: PCB:Select
Parameters :Scope = All

# **SelectionMemory process**

#### Description

Perform one of the many selection memory processes including displaying the Selection Memory dialog.

#### **Parameters**

Parameter	Value	Description	
Action	ShowDialog, Store, Recall, StorePlus, RecallPlus, Clear, Apply	The action parameter specifies how the operation for the SelectionMemory is to be carried out. You will need to specify the Index parameter as well.	
Index	18	Choose one of the 8 memory locations.	

#### Notes

There are up to 9 Store and Recall memory states for the Selection Memory dialog.

#### **Example**

Process: PCB: SelectionMemory

Parameters : Action = ShowDialog | Index = 1

# SetComponentReference process

# Description

The SetComponentReference process sets the reference point of a component object, whether by the pin 1, center or the location. When a component is dragged or rotated, it is done by the reference point of this object.

#### **Parameters**

Parameter	Value	Description	
Location	Pin, Center	Specify the location parameter to set the reference point of a component object.	

# **Example**

Process: PCB:SetComponentReference

Parameters: Location = Pin

# SetCurrentLayer process

#### Description

Display next enabled signal layer, or an enabled layer from the current PCB document.

#### **Parameters**

#### Server Process Reference

Parameter	Value	Description	
LayerName	NextSignal, Next, Previous, PreviousSignal	Specify the layername to the next signal layer, next available layer, previous layer or previous signal layer in respect to the current layer.	

#### **Example**

Process: PCB:SetCurrentLayer
Parameters :LayerName =NextSignal

# **SetOrigin process**

### Description

The SetOrigina process sets the origin of the PCB board.

#### **Parameters**

Parameter	Value	Description	
Location.X	Real	Specifies the X coordinate of the origin on the PCB document.	
Location.Y	Real	Specifies the Y coordinate of the origin on the PCB document.	

# **Example**

Process: PCB:SetOrigin

Parameters : Location.X = 1000 | Location.Y = 1000

# **SetupPreferences process**

#### Description

The SetupPreferences process configures system settings, display settings, single layer mode and routing mode etc. As therea re a large number of parameters for this process, so it is broken up into a number of tables according to their categories:

- General Parameters
- PCB Options Parameters
- PCB Layer Colors Parameters
- PCB Show/Hide Display Parameters

# **PCB General Parameters**

Parameter	Value	Description
DefaultPrimitives	SAVE, LOAD	If the DefaultPrimitives parameter set to 'SAVE', the default primitives are saved to a default file, otherwise if the parameter is set to 'LOAD', the default primitives are loaded into the PCB Editor – Defaults page of the Preferences dialog. Note, the LOAD or SAVE values must be in Uppercase.
Tab	Display, Colors, SystemColors, PreferredWidths, PreferredVias, Show/Hide, Defaults, Board Insight Display, Board Insight Modes, Board Insight Lens, Interactive Routing, Truye Type Fonts, Mouse Wheel Configuration, Layer Colors, PCB Legacy 3D.	Defaults to running Preferences dialog with the Options page active if no parameters supplied. Otherwise the tab parameter sets the page of the preferences dialog active.

# Server Process Reference

# **PCB Options Parameters Table**

Parameter	Value	Description
SelectHidden	True, False, Toggle	Not Implemented.  Use the Toggle value to toggle from True to False or False to True.
SnapToCenter	True, False, Toggle	If SnapToCenter parameter is set to True, the cursor jumps automatically to a defined reference point on the object when you select it and be "held" by that point as you reposition it. For free pads or vias, the cursor will snap to the center of the object, with components, the cursor snaps to the reference point of the component. For tracks, the cursor snaps to the vertex point.  Otherwise if the parameter is set to False, objects will be "held" by the point at which you click on them. Use the Toggle value to toggle from True to False or False to True.
SmartComponentSnap	True, False, Toggle	If the parameter is set to True, the cross hair cursor appears on the nearest pad of this associated component in respect to where the cursor is. When False, the cross hair cursor always appears on the pad reference point of this component when it is clicked on. Use the Toggle value to toggle from True to False or False to True.
SmartDrag	True,False, Toggle	Set the SmartDrag parameter to true to preserve the angles of tracks and arcs when you are dragging them on the PCB document.
ClickClearsSelection	True,False, Toggle	Set the ClickClearsSelection parameter if you want to deselect all design objects by clicking any where on the PCB workspace.  Otherwise set it to false if you do not want to have this click anywhere to deselect all ability and you can click on a selected design object to deselect it without affecting other selected design objects and the selection process is cumulative.
ToggleMustHoldShiftToSelect	True,False, Toggle	Set the parameter to true so that single design objects can be selected by Shift and Click. Set it to false and objects can clicked to be selected.  See HoldShiftToSelect_ <designobject> parameters for finer control.</designobject>
MustHoldShiftToSelect	True,False, Toggle	Set the parameter to true so that single design objects can be selected by Shift and Click. Set it to false and objects can clicked to be selected.  See HoldShiftToSelect_ <designobject> parameters for finer control.</designobject>
NearestComponent	True,False, Toggle	Not implemented.
AutoPan	True,False, Toggle	If the parameter is set to True, the Auto panning of the PCB document can be carried out. When False, the PCB document cannot be auto panned Use the Toggle value to toggle from True to False or False to True.
RemoveDuplicates	True,False, Toggle	When this parameter to check for and remove duplicate primitives when the system is preparing data for output. Enable this option when outputting to a vector device, such as a pen plotter or a vector photo-plotter.

# Server Process Reference

AutoVia	True,False, Toggle	Not implemented.
OnlineDRC	True,False, Toggle	When this parameter is set to true, Altium Designer monitors all PCB design rules interactively as you work and immediately highlight any rule violations. If this option is disabled, design rule violations will not be highlighted as you work.
LoopRemoval	True,False, Toggle	Set this parameter to true to automatically remove any redundant loops that are created during manual routing on the current PCB document. This allows you to re-route a connection without having to manually remove redundant tracks.
RoutingMode	'IGNORE', 'AVOID', 'PUSH', 'CYCLE'	When parameter is set to Ignore, Interactive Router allows the track to completely ignore obstacles while routing. If set to Push, the router moves existing tracks out of the way while routing. If set to Avoid, the Router traces around existing tracks, pads and vias while routing.  If set to cycle, the router cycles from a current routing mode to the next mode.
RestrictRoutingTo9045	True,False, Toggle	When the parameter is set to True, the changes of direction during interactive routing are restricted to using 45° or 90° angled tracks. When parameter is set to false, the full range of corner modes is available (any angle, 45°, 45° with arc, 90° and 90° with arc).
DuplicateDesignators	True,False, Toggle	If set to true, duplicate designators are allowed for the current PCB document.
ConfirmDelete	True,False, Toggle	Set the parameter to true to have a confirmation dialog appear before clearing a Selection Memory entry. Selection Memories can be used to store the selection state of a set of objects and are accessed via the <i>Selection Memory</i> dialog (open using the button to the left of the Mask Level button, lower right-hand corner of the main design window).
ConfirmGlobalEdit	True,False, Toggle	When the parameter is set to True, the confirmation dialog appears before you can commit or cancel a global editing action. If the parameter is set to False, global editing changes will be made as soon as you click the OK button in a global editing dialog.
ConfirmDragTracks	True,False, Toggle	When the parameter is set to True, the confirmation dialog appears before you can drag tracks.
RotationStep	A real value between 0-and 360 degrees.	The value is in real format. The Default value is 90.000. The Minimum angular resolution is 0.001degrees.
ComponentDrag	None, ConnectedTracks	When the parameter is set to None, and you drag a component, only the component moves. Any attached tracks will be disconnected and left in place.  When the parameter is set to ConnectedTracks and you drag a
		component, any connected tracks will remain attached to the component.  This affects how connected tracks are handled when you drag a component.
CursorType	Large90 Small90	If Parameter set to Small90 - Small crosshair cursor like a cross (+). This is the default.
		If set to Large90 - Cursor like a cross (+) spanning the width of

# Server Process Reference

	Small45	the screen.
		If set to Small45 – a small crosshair cursor and the lines are at a 45° (eg. X).
ShowInvisibleObjects	True,False, Toggle	This parameter corresponds to the Origin Marker. If parameter is set to True, the coordinate origin marker (bottom left corner) is displayed. All objects in the PCB design are positioned relative to the origin marker. Use the Toggle value to toggle from True to False or False to True.
ConvertSpecialStrings	True,False, Toggle	If parameter is set to True, the special strings are converted to their literal values. Special strings act as place holders for various system data, eg. layers names, hole counts and drawing legends. Normally, special strings are interpreted during printing or plotting.  Use the Toggle value to toggle from True to False or False to True.
HighlightInFull	True,False, Toggle	Set the parameter to true to have selected objects completely highlighted in the current selection color. Set this parameter to false and selected objects are only outlined in the current selection color.
UseNetColorForHighlight	True,False, Toggle	Set the parameter to true and the color is assigned to a particular net for highlighting when you select a net ( <b>Edit</b> » <b>Select</b> » <b>Net in PCB</b> ). Set this parameter to false and a selected net is highlighted in the default selection color.
CleanRedraw	True,False, Toggle	Set this parameter to true, the the document is refreshed with minimal corruption during redrawing but this option is computionally intensive. Turn this option off to use less computing resources.
RedrawLayers	True,False, Toggle	Set this parameter to true to redraw the screen each time you toggle to a different layer, with the current layer being redrawn last. Set this parameter to false and the screen is not redrawed when moving to a different layer.
SingleLayerMode	True,False, Toggle	Set the parameter to True/False the the current single layer mode is cycled. If Gray Scale Other layers were set then Not In Single layer Mode is set and vice versa.
TransparentLayers	True,False, Toggle	Set the parameter to true and when objects are masked, you can see through them to objects on layers underneath the mask.
UseColorDithering	True,False, Toggle	Set the parameter to true and the colors are dithered using least colors. Set it to false, and maximal colors offered by the PC are used.
HoldShiftToSelect_NoObject	True, False, Toggle	If the parameter is false, then all objects to be selected, you need to use the Shfit Click to select. If Parameter is true, you can select design objects nnormally.
HoldShiftToSelect_Arc	True,False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single arc object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Pad	True,False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single pad object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Via	True,False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single via object to select it. Set it to false and

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		you can click on the object to select it.
HoldShiftToSelect_Track	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single track object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Text	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single text object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Fill	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single fill object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Connection	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single connection object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Net	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single net object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Component	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single component object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Poly	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single polygon object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_PolyRegion	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single region object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_ComponentBody	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single component body object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Dimension	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single dimension object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Coordinate	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single coordinate object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Class	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single class object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Rule	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single rule object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_FromTo	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single fromto object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_DifferentialPair	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single differential pair object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Violation	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single violation object to select it. Set it to false and you can click on the object to select it.

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HoldShiftToSelect_Embedded	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single embedded object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_EmbeddedBoard	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single embedded board object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_SplitPlane	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single split plane object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Trace	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single trace object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_SpareVia	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single spare via object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_Board	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single board object to select it. Set it to false and you can click on the object to select it.
HoldShiftToSelect_BoardOutline	True, False, Toggle	If the parameter is true, you need to use the SHIFT key as well as clicking on a single board outline object to select it. Set it to false and you can click on the object to select it.

# **PCB Layer Colors Parameters Table**

Each layer color parameter sets the color of a PCB layer. The color value is specified by a RGB value converted from 6 digit hexadecimal number.

For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value:

R+256\*(G+(256\*B)).

Parameter	Value	Description
TopSignalColor	Integer	Set the parameter to a RGB integer value to set the color for this top signal layer.
Mid1Color-Mid30Color	Integer	Set the parameter to a RGB integer value to set the color for this middle layer.
BottomSignalColor	Integer	Set the parameter to a RGB integer value to set the color for this bottom signal layer.
TopOverlayColor,BottomOv erlayColor	Integer	Set the parameter to a RGB integer value to set the color for this top/bottom overlay layer.
TopPasteColor, BottomPasteColor	Integer	Set the parameter to a RGB integer value to set the color for this top/bottom paste layer.
TopSolderColor, BottomSolderColor	Integer	Set the parameter to a RGB integer value to set the color for this top/bottom solder layer.
Plane1Color – Plane16Color	Integer	Set the parameter to a RGB integer value to set the color for this internal plane layer.
DrillGuideColor	Integer	Set the parameter to a RGB integer value to set the color for this drill guide layer.
KeepOutColor	Integer	Set the parameter to a RGB integer value to set the color for this keep out layer.
Mechanical1Color – Mechanical16Color	Integer	Set the parameter to a RGB integer value to set the color for this mechanical layer.

# Server Process Reference

DrillDrawingColor	Integer	Set the parameter to a RGB integer value to set the color for this drill drawing layer.
MultiLayerColor	Integer	Set the parameter to a RGB integer value to set the color for this multi layer.
ConnectLayerColor	Integer	Set the parameter to a RGB integer value to set the color for this connect layer.
SelectionColor	Integer	Set the parameter to a RGB integer value to set the color for this selection layer.
DRCErrorColor	Integer	Set the parameter to a RGB integer value to set the color for this DRC Error layer.
BackgroundColor	Integer	Set the parameter to a RGB integer value to set the color for this background layer.
PadHoleColor	Integer	Set the parameter to a RGB integer value to set the color for this pad hole layer.
ViaHoleColor	Integer	Set the parameter to a RGB integer value to set the color for this via hole layer.
VisibleGrid1Color	Integer	Set the parameter to a RGB integer value to set the color for this visible grid 1 layer.
VisibleGrid2Color	Integer	Set the parameter to a RGB integer value to set the color for this visible grid 2 layer.

# **PCB Show/Hide Display Table**

Parameter	Wales	Description
Parameter	Value	Description
ArcQuality	Full, Draft, Hidden	The parameter sets the display mode for arcs.
FillQuality	Full, Draft, Hidden	The parameter sets the display mode for fills.
PadQuality	Full, Draft, Hidden	The parameter sets the display mode for pads.
PolygonQuality	Full, Draft, Hidden	The parameter sets the display mode for polygons.
DimensionQuality	Full, Draft, Hidden	The parameter sets the display mode for dimensions.
StringQuality	Full, Draft, Hidden	The parameter sets the display mode for strings.
TrackQuality	Full, Draft, Hidden	The parameter sets the display mode for tracks.
ViaQuality	Full, Draft, Hidden	The parameter sets the display mode for vias.
ComponentQuality	Full, Draft, Hidden	The parameter sets the display mode for components.
AllQuality	Full, Draft, Hidden	The parameter sets the display mode for All primitives
DraftTrackThreshold	Real	This parameter shows the current minimum track width that determines whether or not tracks are displayed as single lines or outlines in Draft display mode. Tracks of the defined width, or narrower, will be displayed as a single line. Tracks of greater width will be displayed as an outline when displayed in Draft Mode.  Specify a value in Real type for the Parameter to change the width.
		The width is based on the current unit used by the PCB Editor.  Default units (metric or imperial) are determined by the  Measurement Unit setting in the Board Options dialog (Design »  Board Options). When DirectX is being used this  DraftTrackThreshold is ignored.
DraftStringThreshold	Integer	Set the parameter to the current minimum string height (in screen pixels) that determines whether or not the text on the document is displayed in full or as an outline box only. Strings equal to or greater than the set number of pixels in height at the current zoom level will be displayed as text. Otherwise the text is replaced by an outline box. The default is 4 pixels. When DirectX is being used this DraftStringThreshold is ignored.

# Server Process Reference

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ShowPadNumbers	True, False, Toggle	Set the parameter to true to display Pad Numbers for pad objects.
ShowPadNets	True, False, Toggle	Set the parameter to true to display Nets for pad objects.
ShowViaNets	True, False, Toggle	Set the parameter to true to display Nets for via objects.
ShowTextPoints	True, False, Toggle	Set the parameter to true to display Test Points on the PCB document. Notice the spelling "Text". ShowTextPoints parameter corresponds to the test points.
ShowStatusInfo	True, False, Toggle	Set the parameter to true and the status information for the current PCB object is displayed on the status bar of Altium Designer. The information displayed includes the location of this object on a PCB document, the layer it is on and the net it is connected to (showing the width and length of this net as well).
ShowComponentRefPoint	True, False, Toggle	Set the parameter to true to display the component reference point markers for components.
ShowComponentBodies	True, False, Toggle	Set the parameter to true to display extruded 3D bodies whenever the view configuration Show Simple 3D Bodies setting is set to Use System Settings.
ShowComponentStepModels	True, False, Toggle	Set the parameter to true to display 3D STEP models whenever the view configuration Show STEP Models setting is set to Use System Settings.
ShowComponentSnapMarkers	True, False, Toggle	Set the parameter to true to display Snap Markers for components when in 3D mode.
ShowBoardCore	True, False, Toggle	Set the parameter to true to display the board core when in 3D mode.
ShowBoardPrepreg	True, False, Toggle	Set the parameter to true to display the board prepreg when in 3D mode
ShowTopSilkScreen	True, False, Toggle	Set the parameter to true to display the top silk screen when in 3D mode
ShowBotSilkScreen	True, False, Toggle	Set the parameter to true to display the bottom silk screen when in 3D mode
PlaneDrawMode	0,1	If PlaneDrawMode parameter set to 0, outlined Layer Colored. If parameter is set to 1, Solid Net Colored.
DisplayNetNamesOnTracks	0,1,2	If DisplayNetNamesOnTracks parameter set to 0, Netnames are not displayed on tracks. If 1, Net names are Single And Centered and displayed on tracks. If 2, Net names are repeated on tracks.
OriginMarkerColor	Integer	Specifies the Origin Marker color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
ComponentRefPointColor	Integer	Specifies the Component Reference Point color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).

# Server Process Reference

		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
PositiveTopSolderMask	True, False, Toggle	Set the PositiveTopSolderMask to true to display the top solder mask in positive. If False, this solder mask is in negative.
PositiveBottomSolderMask	True, False, Toggle	Set the PositiveBottomSolderMask to true to display the bottom solder mask in positive. If False, this solder mask is in negative.
FromTosDisplayMode	0,1,2	Set the parameter to 0, and the FromToDisplay Mode is set to automatic. If 1, the From To Display mode is hidden. If 2, the From To Display mode is shown.
PadTypesDisplayMode	0,1,2	Set the parameter to 0, and the Pad Types Display Mode is set to automatic. If 1, the Pad Types Display mode is hidden. If 2, the Pad Types Display mode is shown.
BoardThicknessScaling	Double	Define the board thickness in scale (0 to 100).
WorkspaceLuminanceVariation	Integer	Specifies the Workspace Luminance Variation color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
WorkspaceColor3D	Integer	Specifies the Workspace Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
BoardCoreColor3D	Integer	Specifies the Board Core Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
BoardPrepregColor3D	Integer	Specifies the Board Prepreg Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
TopSolderMaskColor3D	Integer	Specifies the Top Solder Mask 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
BotSolderMaskColor3D	Integer	Specifies the Bottom Solder Mask Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula

#### Server Process Reference

		may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
CopperColor3D	Integer	Specifies the Copper Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
TopSilkScreenColor3D	Integer	Specifies the Top Silk Screen Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
BotSilkScreenColor3D	Integer	Specifies the Bottom Silk Screen Color 3D color with the RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
WorkspaceColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Workspace Color 3D.
BoardCoreColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Board Core Color 3D.
BoardPrepregColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Board Prepreg Color 3D.
TopSolderMaskColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Top Solder Mask Color 3D.
BotSolderMaskColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Bottom Solder Mask Color 3D.
CopperColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Copper Color 3D.
TopSilkScreenColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Top Silk Screen Color 3D.
BotSilkScreenColor3D_Opacity	Single	Set opacity value between 0 and 1 to set the Bottom Silk Screen Color 3D.

Note the Single type is the fastest floating point type in Delphi. It also has the lowest storage requirements - 32 bits (1 for the sign 8 for the exponent, and 23 for the mantissa). It supports approximately 7 digits of precision in a range from 1.18 x 10-38 to 3.4 x 1038.

#### **Example**

Process: PCB:SetupPreferences

Parameters: ShowComponentBodies = True

# **Example with DelphiScript**

```
Procedure RefreshDisplay;
Begin
    ResetParameters;
    AddStringParameter('Action','Redraw');
    RunProcess('PCB:Zoom');
```

#### Server Process Reference

```
End;
{.....}
Procedure ShowComponentBodies(Enable : Boolean);
Begin
  ResetParameters;
  If Enable Then
     AddStringParameter('ShowComponentBodies','True')
  Else
     AddStringParameter('ShowComponentBodies','False');
  RunProcess ('Pcb:SetupPreferences');
End;
{......}
Procedure TurnOnComponentBodiesIn3d;
Begin
  ShowComponentBodies(True);
  RefreshDisplay;
End;
{......}
Procedure TurnOffComponentBodiesIn3d;
  ShowComponentBodies(False);
  RefreshDisplay;
End;
```

# ShowApplicableRules process

#### Description

The ShowApplicableRules process is used to show which rules are applicable to this object if no parameter specified. If Binary = True, you are prompted to select two objects that the binary rules are applicable to. A report dialog is displayed showing which rules are applied to one object (or two objects).

#### **Parameters**

Parameter	Value	Description
Binary	True, False	Defaults to unary rule if no parameter is specified. If True, you are prompted to select two objects.

#### Example

Process: PCB: ShowApplicableRules

Parameters : Binary = True

# **ShoveComponents process**

#### Description

Shove components and move the surrounding objects on the current PCB.

#### **Parameters**

Parameter	Value	Description
Method	SetShoveDepth	If Method = SetShoveDepth, you will be prompted with a Shove Depth dialog.

#### Example

Process: PCB:ShoveComponents
Parameters : Method = SetShoveDepth

Server Process Reference

# **ShowConnections process**

#### Description

Make connections visible.

#### **Parameters**

Parameter	Value	Description
Show	Net, ComponentNets, All	If Net, then the specified net is shown only and you will be prompted to choose which net. If All, all connections are shown. If ComponentNets, only nets to components will be shown.

#### Example

Process: PCB:ShowConnections

Parameters: Show=Net

See also

HideConnections process

# **SnapGrid process**

# Description

Define the snap grid x and y simultaneously for the PCB document.

#### **Parameters**

Parameter	Value	Description
Size	1Mil, 5Mil, 10Mil, 20Mll, 25Mil, 50Mll, 100Mil, 0.025MM, 0.100MM, 0.250MM, 0.500MM, 1.000MM, 2.500MM	If Size not specified, you are prompted to define a snap grid.

# **Example**

Process: PCB:SnapGrid
Parameters : Size = 5Mil

SeeAlso

SnapGridXY process

# **SnapGridXY**

# Description

Define the snap grid for the x axis or y axis for the current PCB document.

#### **Parameters**

Parameter	Value	Description
Axis	X,Y	When Axis = X or Y, you are required to also specify a value in current Units for the X or Y. If the Value is not specified for either X or Y, you will be prompted to enter a value for either X or Y.
Value	String	Possible values for the X or Y axis are:  1Mil, 5Mil, 10Mil, 20Mil, 25Mil, 50Mil, 100Mil, 0.025MM, 0.100MM, 0.250MM,  0.500MM, 1.000MM, 2.500MM. If Value not specified, you are prompted to define a snap grid.

# Example

Process: PCB:SnapGridXY

#### Server Process Reference

Parameters : Axis = X | Value = 100Mil

See Also

SnapGrid process

# TearDropSelectedPads process

#### Description

Add tear drops to selected pads on the PCB board for better electrical properties.

#### **Parameters**

N/A

# Example

Process: PCB:TearDropSelectedPads

# **ToggleSelection process**

### Description

The ToggleSelection process toggles the selection state of PCB objects.

#### **Parameters**

Parameter	Value	Description
Object	Arc, Component, Fill, Pad, Track, Via, String, Coordinate, Dimension, Polygon, Net	The process prompts for a object to be selected depending on which object is targeted. If Object is not specified, the process selects any object you click on. If the <b>Click Clears Selection</b> option is enabled in the PCB Editor – General page then it clears previous seletions first.

#### Example

Process: PCB:ToggleSelection
Parameters : Object=Track

# **Undo process**

# Description

Undoes the current operation.

# **Parameters**

N/A

# **Example**

Process: PCB:Undo

# **Unroute process**

### Description

Unroutes all nets, a specific net, room or a component on a current PCB document.

#### **Parameters**

Parameter	Value	Description
Object	All, Net, Room, SingleRoom, Connection, Component, SingleComponent	When Object = SingleRoom or SingleComponent, you need to specify the value for the ContextObject (Room or Component respectively)
ContextObject	Room, Component	Specify the ContextObject if you wish to specify the Object parameter as a single room or single component.

#### Example

Process: PCB:Unroute Parameters : Object=All

Server Process Reference

# **UpdateFootprints process**

#### Description

Updates footprints on a PCBfrom a library based on the PCB components in a current PCB document.

#### **Parameters**

Parameter	Value	Description
Mode	All	If mode is set to All, all PCB footprints from the PCB library are updated. If mode is set to empty, the current PCB footprint from the PCB library is updated.

#### Example

Process: PCB: UpdateFootprints

Parameters : Mode = All

# **UpdateRotationOnSelectedComponents process**

#### Description

Used to update selected components rotation field values, based upon the orientation of the component in the library and the pad positions in the placed component. Otherwise, components are assumed to have a 0 rotation value, whatever their placed orientation.

# **Zoom process**

### Description

The Zoom process is used to set the zoom level of the current PCB document. Depending upon the parameters, a number of zoom actions can be performed from refreshing the screen to displaying a specified region of the PCB document.

#### Parameters

Parameter	Value	Description
ZoomLevel	Real	Prompts for a zoom value if not specified.
Action	In, Out, All, Filtered, Board, Last, MicroIn, MicroOut, Pan, Point, Redraw, RedrawCurrent,Selected, Sheet, Window	If Action is set to area, then the four following parameters will be used (Location1.x, Location1.Y, Location2.X and Location2.Y)

#### Example

Process: PCB:Zoom

Parameters : ZoomLevel = 4.0

#### Common Example used in DelphiScript

```
Procedure RefreshDisplay;
Begin
    ResetParameters;
    AddStringParameter('Action','Redraw');
    RunProcess('PCB:Zoom');
End;
```

# **Schematic Processes**

This section covers the Schematic processes and their parameters (if any).

#### **Table of Schematic processes**

AlignObjects process AskForXYLocation process BringObjectToFront process BringObjectToFrontOf process ChangeComponentName process ChangeCurrentTemplate process ChangeObject process ChangeObjectGraphically process ChangeObjectGraphicallyOrSetFocus process ChangeSingleObject process Clear process ClearLocationMark process ComponentRuleCheck process Copy process CopyComponentToLibrary process CreateComponent process CreateLibraryFromProject process CreateSheetFromFGPAPart process CreateSheetFromSheetSymbol process CreatSheetSymbolFromSheet process CrossProbeChoose process CrossProbeNetOnSch process CrossProbeNotify process CrossReference process Cut process DeleteComponentFromLibrary process DeleteObjects process Deselect process DocumentPreferences process DownHierarchy process Drag process ExportLibraryToDatabase process ExportSchematicToDatabase process FilterSelect process FindAndReplaceText process FindNextText process FindText process

FirstComponentLibraryEditor process

LibraryDocumentDescription process ListAllSelectedPins process MoveComponentToLibrary process MoveCursor process MoveObject process MoveObjectToFront process MoveSelectedObjects process MoveSingleObject process NextComponentLibraryEditor process NextComponentPart process Paste process PlaceAnnotation process PlaceArc process PlaceArray process PlaceBezier process PlaceBus process PlaceBusEntry process PlaceComponentFromLibraryEditor process PlaceEllipse process PlaceEllipticalArc process PlaceGraphicImage process PlaceIEEESymbol process PlaceIntegratedComponent process PlaceJunction process PlaceLine process PlaceNetLabel process PlaceNoErc process PlaceNote process PlaceOffSheetConnector process PlaceParameterSet process PlacePart process PlacePartFromLibraryEditor process PlacePartFromSchEditor process PlacePCBLayoutDirective process PlacePieChart process PlacePin process PlacePolygon process

PlacePort process

PlaceStimulus process PlaceTestVectorIndex process PlaceTextFrame process PlaceWire process PreviousComponentLibraryEditor process PreviousComponentPart process PrintDocument process Redo process RemoveComponentPart process RemoveDuplicateComponentNames process RemoveTemplate process RenameObjectText process ReportComponent process ReportComponentLibrary process ResetUniqueIds process Select process SelectionMemory process SendObjectToBack process SendObjectToBackOf process SetLocationMark process SetupArrayPlacement process SetupPreferences process SetupPrinter process SynchronizeHierarchy process ToggleComponentModeDisplay process ToggleElectricalGrid process ToggleHiddenPins process ToggleSelection process ToggleSingleObjectSelection process ToggleSnapGrid process ToggleVisibleGrid process Undo process **UpdateComponentsFromLibraryEditor** process UpdateCurrentTemplate process UpdateLibraryMask process UpdatePartDatabaseLinks process

PlaceSheetEntry process

PlaceSheetSymbol process

# Server Process Reference

IncrementComponentPartNumber	PlacePowerPort process	UpdatePartFromLibraryEditor process
process	PlaceProbe process	UpdatePartsFromLibraryList process
Jump process	PlaceRectangle process	Zoom process
LastComponentLibraryEditor process	PlaceRoundedRectangle process	

#### Server Process Reference

# AddComponentPart process

#### Description

Adds a new component part to a component in the library.

#### **Parameters**

N/A

#### Example

Process: PCB:AddComponentPart

# AlignObjects process

#### Description

The AlignComponents process aligns selected objects on a Schematic document using specified parameters. There are different alignment parameters.

#### **Parameters**

Parameter	Value	Description
Action	Dialog,Left, Right, CenterHorizontal, SpaceEquallyHorizontal,Top , Bottom, CenterVertical, SpaceEquallyVertical,Grid	If no parameters supplied, the Align Components dialog appears.

#### Example

Process: SCH:AlignComponents

Parameters : Alignment = CenterHorizontal

# **AskForXYLocation process**

#### Description

Returns X and Y location values from a cursor click on a current schematic document. This is primarily used for scripts that need (X,Y) coordinates of the mouse click on the document in Altium Designer using Delphi Script for example.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	
Location.Y	Integer	
Result	Integer	

### Example

Process: SCH:AskForXYLocation

# Example 2

```
Function GetClickPosition;
Var
    X,Y : Integer;
    Result1, Result2 : Integer;
Begin
    ResetParameters;
    RunProcess('SCH:AskForXYLocation');
    Result1 := GetIntegerParameter('Location.X',X);
    Result2 := GetIntegerParameter('Location.Y',Y);
```

Server Process Reference

End;

# **BringObjectToFront process**

#### Description

Bring a selected object graphically to the front of all other objects on a schematic document.

#### **Parameters**

N/A

#### Example

Process: SCH:BringObjectToFront

# **BringObjectToFrontOf process**

#### Description

Bring an object to the front of another object on a schematic document.

#### **Parameters**

N/A

#### Example

Process: SCH:BringObjectToFrontOf

# ChangeComponentName process

#### Description

Change the name of the current component in the current library.

#### **Parameters**

Parameter	Value	Description
Name	String	Name of the component to change.
Returns	True, False	Depending on whether the component name has changed or not.

#### Example

Process: SCH:ChangeComponentName

# ChangeCurrentTemplate process

#### Description

The ChangeCurrentTemplate process is used to change the current template of a sheet to a new template file name. A template is a special graphical entity that holds user-defined sheet size, border and title block descriptions.

#### **Parameters**

Parameter	Value	Description
FileName	String	Specifies the full path and file name of the template file.

#### Example

Process: SCH:ChangeCurrentTemplate

# **ChangeObject process**

#### Description

Select and use dialog to change objects on the schematic document if no parameters supplied. Otherwise you can change component parts to sheet symbols or to ports or break a polyline into segments if the Action parameter is specified.

#### **Parameters**

Parameter	Value	Description
Action	PartToSheetSymbol,,	

#### Server Process Reference

PartToPorts, BreakPolyline	
----------------------------	--

#### Example

Process: SCH:ChangeObject

Parameters:

# ChangeObjectGraphically process

#### Description

The ChangeObjectGraphically process is used to graphically change or move an object. If the object already has the focus then this process interactively changes the object by physically moving the position of the objects handles.

#### **Parameters**

N/A

# ChangeObjectGraphicallyOrSetFocus process

#### Description

The ChangeObjectGraphicallyOrSetFocus process is used to set the focus on an object. If the object already has the focus then this process interactively changes the object by physically moving the position of the objects handles.

#### **Parameters**

Parameter	Value	Description
ZoomOnFocusedObject	True, False	If True then the focussed object is zoomed into, resizing the whole object on the screen.

#### Example

Process: SCH:ChangeObjectGraphicallyOrSetFocus

Parameters: ZoomOnFocusedObject = True

# ChangeSingleObject process

#### Description

The ChangeSingleObject process is used to modify specific attributes of placed objects on the schematic or library document. This process is similar to the Change process, except that when an object has been edited you will not be prompted to select another object.

#### **Parameters**

Parameter	Value	Description
RunComponentDialog	True,False	Defaults to false. If true, Component Properties dialog appears.

# **Clear process**

### Description

Delete all selected objects from the current schematic document.

### **Parameters**

N/A

# ClearLocationMark process

#### Description

The ClearLocationMark process is used to clear a specific location marker. To set a new location use one of the SetLocationMark (1-10) processes. To move the cursor to a marked location use a Jump process with a specified LocationMark parameter.

#### **Parameters**

# Server Process Reference

Parameter	Value	Description
LocationMark	110	To clear all location marks, leave the LocationMark parameter blank.

### **Example**

Process: SCH:ClearLocationMark
Parameters: LocationMark = 1

# ComponentRuleCheck process

#### Description

The ComponentRuleCheck process searches the current active library in the Library Editor for user-specified errors such as duplicate pin numbers or missing footprints.

#### **Parameters**

Parameter	Value	Description
Show	True,False	If True, the report of pin errors are displayed. Defaults to True.
DuplicateComponentNames	True,False	Checks for duplicate component names. Defaults to previous setting if none specified.
DuplicatePins	True,False	Checks for duplicate pins. Defaults to previous setting if none specified.
MissingDescription	True,False	Checks for empty description field. Defaults to previous setting if none specified.
MissingFootPrint	True,False	Checks for empty foot print field. Defaults to previous setting if none specified.
MissingDefaultDesignator	True,False	Checks for empty default designator field. Defaults to previous setting if none specified.
MissingPinName	True,False	Checks for empty pin name field. Defaults to previous setting if none specified.
MissingPinNumber	True,False	Checks for empty pin number field. Defaults to previous setting if none specified.
Returns	True,False	'Result=True' or 'Result=False' depending on whether the dialog or the parameters for this process has been processed or not.

#### Example

Process: SCH:ComponentRuleCheck

 $Parameters: DuplicateComponentNames=True \mid MissingPinName=False$ 

# Copy process

#### Description

The Copy process is used to copy the objects that are currently selected in the schematic or library document to the clipboard. The Paste process can be used to place a copy of the selection back into any open the Schematic editor document window or into any application which supports the .WMF (Windows MetaFile) clipboard format.

#### **Parameters**

Parameter	Value	Description
ClipboardMode	ClipboardRing,"	When you wish to do a general copy, assign ClipBoardMode to ClipboardRing. If you wish to copy as text, ClipboardMode=ClipboardRing Action=CopyAsText
Action	CopyAsText, "	If you wish to copy as text, you will need to assign values to 2 parameters; ClipboardMode=ClipboardRing Action=CopyAsText

#### Server Process Reference

#### Example

Process: SCH:Copy

Parameters : ClipBoardMode = ClipboardRing | Action = CopyAsText

# CopyComponentToLibrary process

#### Description

The CopyComponentToLibrary process is used in the Library Editor to copy a component from the current library file to another library file. This process is useful when creating customized libraries.

#### **Parameters**

N/A

# **CreateComponent process**

#### Description

The CreateComponent process is used to create a new component within the current library document.

#### **Parameters**

Parameter	Value	Description
Name	String	Name of the component to create.

#### **Example**

Process: SCH:CreateComponent
Parameters : Name = ExprCapacitor

# **CreateLibraryFromProject process**

#### Description

Creates a library document of symbols based on the components on a current schematic document.

#### **Parameters**

N/A

# CreateSheetFromFPGAPart process

#### Description

Create a VHDL or Verilog file from a FPGA component.

#### **Parameters**

Parameter	Value	Description
DocumentKind	VHDL,Verilog	DocumentKind is set to one of the Hard Description Languages (VHDL or Verilog) based on which FPGA part.

# **CreateSheetFromSheetSymbol process**

### Description

Creates a new schematic document and adds ports for the sheet entries that are on the sheet symbol. Used in hierarchical designs. After creating a sheet symbol (if following a top down design methodology), automatically creates a new sheet with ports for all sheet entries present in the sheet symbol. Ports electrical characteristics and styles complement the sheet entries in the original sheet symbol.

#### **Parameters**

Parameter	Value	Description
DocumentKind	Schematic VHDL,Verilog, C	Specify the type of sheet when creating a new sheet. Defaults to a schematic sheet if no parameter supplied.

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Server Process Reference

#### Example

Process: SCH:CreateSheetFromSheetSymbol

Parameters: Type = Schematic

See also

CreateSheetSymbolFromSheet process

## CreateSheetSymbolFromSheet process

#### Description

Create a sheet symbol that represents the current schematic document. Used in hierarchical designs, to speed creation of sheet symbols for a "child" sheet. After creating a sheet, this process will automatically generate a sheet symbol, labeled with its file name, including Sheet Entries for each Port in the sheet. Sheet Entry electrical characteristics and styles complement the ports in the original sheet.

#### **Parameters**

N/A

#### See also

CreateSheetFromSheetSymbol process

## **CrossProbeChoose process**

#### Description

The ChooseCrossProbe process is defined to allow a user to cross-probe from the Schematic editor server into the other servers that are currently running within the Altium Designer environment

#### **Parameters**

Parameter	Value	Description
Action	CrossSelect	

## **CrossReference process**

## Description

The CrossReference process adds port references to a document or a project, or removes port references from a document or a project.

## **Parameters**

Parameter	Value	Description
Action	AddToDocument, AddToProject, RemoveFromDocument , RemoveFromProject	

#### **Example**

Process: SCH:CrossReference

Parameters : Action = AddToDocument

## **Cut process**

#### Description

The Cut process is used to clear the current selected objects from the document and copies it to the clipboard. The Paste process can be used to place the selection back into any open the Schematic document window or to another application that supports the Windows .WMF clipboard format.

### **Parameters**

N/A

#### **Example**

#### Server Process Reference

Process: SCH:Cut

## **DeleteComponentFromLibrary process**

#### Description

The DeleteComponentFromLibrary process is used to remove components from the current Library document.

#### **Parameters**

Parameter	Value	Description
Name	String	Name of component to delete from current library.

#### Example

Process: SCH:DeleteComponentFromLibrary

Parameters : Name = 74LS00

## **DeleteObjects process**

#### Description

The DeleteObjects process is used to delete objects from the schematic and library editor document windows.

#### **Parameters**

N/A

#### **DeSelect process**

#### Description

DeSelect objects inside/outside an area, all objects on a current schematic document or all open schematic documents

#### **Parameters**

Parameter	Value	Description
Action	InsideArea,OutsideArea,All, AllOpenDocuments	DeSelect objects inside/outside an area, all objects on a current schematic document or all open schematic documents

## **Example**

Process: SCH:DeSelect
Parameters : Action= All

See also

DeSelect process.

## **DocumentPreferences process**

#### Description

The DocumentPreferences process is used to define various document settings for either the schematic editor or library editor, such as sheet styles, size, orientation, background and border colors and other options that apply to the document. If no parameters are supplied, the *Document Options* dialog appears.

#### **Parameters**

Parameter	Value	Description
Tab	Sheet Options, Parameters, Units	If value is Sheet Options, the Sheet Options tab of the Document Options dialog appears. If Parameters, the Parameters tab appears allowing you to update existing Special String or add custom parameters. If Units, then the Units tab appears allowing you to choose which Unit System.
Action	SetSnapGrid, SetVisibleGrid,SetElectricalGrid ,EditProperties	A dialog appears allowing you to enter a value based on the current Unit System used by Schematic document depending on which grid you have specified. If Action is set to EditProperties, the Document Options dialog appears.

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Server Process Reference

## **Example**

Process: SCH:DocumentPreferences
Parameters : Tab = SheetOptions

## **DownHierarchy process**

#### Description

Go down the hierarchy of a project.

#### **Parameters**

Parameter	Value	Description
Action	OpenAllDocumentsInHierarchy	If no parameter supplied, you are prompted with a cross hair to click on a sheet symbol or port to go up or down from a master sheet to a child sheet and vice versa.

#### Example

Process: SCH:DownHierarchy

Parameters : Action = OpenAllDocumentsinHierarchy

## **Drag process**

#### Description

The DragObject process is used to move an object, selected objects or an object using focus rather than selection. If the object or group of objects has electrical characteristics such as a wire or part then connectivity will be maintained with other attached electrical objects.

#### **Parameters**

Parameter	Value	Description
Action	SingleObject, MultipleObjects, SelectedObjects	If Action is set to Single Object, the current object can be dragged. If MultipleObjects, then multiple objects can be dragged. if SelectedObjects then selected objects can be dragged.

#### Example

Process: SCH:Drag

Parameters : Action = SelectedObjects

## **ExportLibraryToDatabase process**

#### Description

Not Implemented.

#### **Parameters**

N/A

## **ExportSchematicToDatabase process**

#### Description

Not implemented.

#### **Parameters**

N/A

## FilterSelect process

#### Description

Use this FilterSelect process to perform one of the many filtering processes including displaying the Find Similar Objects dialog on a schematic document.

#### Server Process Reference

#### **Parameters**

Parameter	Value	Description
Action	FindSimilar,FindSi milarUnderCursor, ShowFavorites	To invoke the Find Similar Objects dialog, use Action=FIndSimilar.
Clear	True, False	Set Clear to true to clear out the filter. Set it false to keep previous filter settings.
ClearUnderlines	True, False	Set ClearUnderlines to true to remove the underlines.
Expr	String	Expr is a valid expression string for the Filter. For example Expr = (ParameterName = "Comment") And (IsHidden = "True") looks for hidden parameters with comment names.
Zoom	True, False	When Zoom is set to true, those Schematic design objects passing through the filter will be zoomed into as a whole.
Mask	True, False	When Mask is set to true, those schematic design objects passing through the filter will not be masked.
Select	True,False	When Select is set to True, those Schematic design objects passing through the filter will get selected.

## **Examples**

Process: SCH:FilterSelect

Parameters: Expr=IsPin And (PinElectrical = "Power") | Zoom=True | Mask = True | Select=True

Parameters: Expr=IsSchComponent And (PinsLocked = "False")

## FindAndReplaceText process

## Description

The FindAndReplaceText process searches for and replace text strings on a schematic document. If no parameters supplied, the Find and Replace Text dialog appears.

#### **Parameters**

Parameter	Value	Description
SearchText	String	Specifies the text to search for on the schematic document. Need the ReplaceText parameter.
ReplaceText	String	Specifies the text to replace with on the schematic document. Need the SearchText parameter.
DocumentScope	01	Specifies the sheet scope to search in. 0 - All Document, 1 - Current Document.
CaseSensitive	True, False	Depending on whether the search is case sensitive or not.
PromptOnReplace	True, False	Depending on whether to prompt for confirmation before replacing text.
RestrictToNet	True, False	Depending on whether to restrict search to net identifiers.
SelectionCriteria	02	Specifies objects to search according to their selection state. 0 - Selected Objects, 1 - Deselected Objects, 2 - All Objects

#### Example

Process: SCH:FindAndReplaceText

## FindNextText process

## Description

Search for and jump to the next matching text string which is the next occurence of the last text find that was specified using the FindText process.

Server Process Reference

#### **Parameters**

N/A

## FindText process

#### Description

Search for and jump to a text string on a schematic document. If no parameters are supplied, the Find Text dialog appears prompting you to define the search criteria.

#### **Parameters**

Parameter	Value	Description
SearchText	String	Specifies the text to search for
DocumentScope	01	Specifies the sheet scope to search in. 0 - All Document, 1 - Current Document.
CaseSensitive	True, False	If true, search looks for case sensitive text only. Dog and DOG are different in this case. If false, search looks for text irrespective of case. Dog and DOG are same in this case.
PromptOnReplace	True, False	If true, you are prompted before you proceed to replace found text.
RestrictToNet	True, False	If true, you are restricted search to net identifiers.
SelectionCriteria	02	Specifies objects to search according to their selection state. 0 - Selected Objects, 1 - Deselected Objects, 2 - All Objects.

#### Example

Process: SCH:FindText

## FirstComponentLibraryEditor process

#### **Description**

The FirstComponentLibraryEditor process is used to go to the first component in a current library document in the Library Editor.

#### **Parameters**

N/A

## **Example**

Process: SCH:FirstComponentLibraryEditor

## IncrementComponentPartNumber process

### Description

Increments the component part number for a multi-part component.

## **Parameters**

N/A

## **Jump process**

## Description

This parameter can be used to do a variety of jump actions such as jumping to the next error marker, origin, or a new location etc.

#### **Parameters**

Parameter	Value	Description
NextErrorMarker	True, False	If true, jump to the next existing error marker.
Origin	True, False	If true, jump to the origin of the schematic document
NewLocation	True, False	If true, jump to a new location
LocationMark	110	Jump to a location mark

#### Server Process Reference

Example

Process: SCH:Jump

Parameters: NewLocation = True

## LastComponentLibraryEditor process

#### Description

The LastComponentLibraryEditor process is used to go to the last component in a current library document.

#### **Parameters**

N/A

## LibraryDocumentDescription process

#### Description

The AlignComponents process aligns selected objects on a PCB document using specified parameters. There are different alignment parameters.

#### **Parameters**

Parameter	Value	Description
Alignment	MoveComponentsToGrid, MoveRoomsToGrid, Bottom, Left, Right, Top, CenterHorizontal, CenterVertical, ExpandHorizontal, ExpandVertical, ContractHorizontal, ContractVertical, SpreadHorizontal, SpreadVertical	If no parameters supplied, the Align Components dialog appears.

#### Example

Process: Sch:AlignComponents

Parameters : Alignment = CenterHorizontal

## ListAllSelectedPins process

#### Description

The ListAllSelectedPins process is used to display a list of the part and pin designators currently selected on the worksheet. This process is useful to identify that your nets contain all the necessary pin information.

#### **Parameters**

N/A

## MoveComponentToLibrary process

#### Description

The MoveComponentToLibrary process is used in the Library Editor to move a component from the current library file to another library file. This is similar to the CopyComponentToLibrary process, except that the component is physically removed from the current library and placed in the destination library. This process is useful when creating customized libraries.

### **Parameters**

N/A

#### **MoveCursor process**

#### Description

Move the cursor across the screen by a specified unit.

#### **Parameters**

#### Server Process Reference

Parameter	Value	Description
Direction	Right, Left, Up, Down	Move cursor in the specific direction specified by the Direction parameter.
BigSteps	True, False	

#### Example

Process: SCH:MoveCursor

Parameters : Direction = Up | BigSteps = True

## **MoveObject process**

#### Description

The MoveObject process is used to interactively change the location of placed objects on the schematic and library editor documents.

#### **Parameters**

N/A

#### See also

MoveSelectedObjects process MoveObjectToFront process

## MoveObjectToFront processs

#### Description

The MoveObjectToFront process is used to interactively change the location of placed objects on the schematic and library documents. This process is similar to the MoveObject process, except that when an object has been moved and placed on the document it will be positioned in front of all the other stacked objects..

#### **Parameters**

N/A

## MoveSelectedObjects process

#### Description

The MoveSelectedObjects process is used to reposition an individual selected object or a complex selection containing many objects as a single entity on a current schematic library/document.

#### **Parameters**

N/A

## MoveSingleObject process

#### Description

The MoveSingleObject process is used to interactively change the location of placed objects on the schematic and library editor document windows. This process is similar to the MoveObject process, except that when an object has been moved you will not be prompted to select another object.

#### **Parameters**

N/A

## NextComponentLibraryEditor process

## **Description**

The NextComponentLibraryEditor process is used to go to the next component in a current library document in the Library Editor.

#### **Parameters**

N/A

#### Example

#### Server Process Reference

Process: SCH:NextComponentLibraryEditor

## **NextComponentPart process**

### Description

The NextComponentPart process is used to show the next part of a multiple part component in the current library document.

#### Parameters

N/A

## **Paste process**

#### Description

The Paste process is used to place the current clipboard contents into an open Schematic / Library document. However it can be configured as a rubber stamp, placing multiple copies of the same obejct on the schematic document.

#### **Parameters**

Parameter	Value	Description
Action	RubberStamp	

#### Example

Process: SCH:Paste

Parameters: Action=RubberStamp

## **PlaceAnnotation process**

#### **Description**

Place a single line text on the current document.

#### **Parameters**

Parameter	Value	Description
S	String	Text string up to 255 characters in length. Example: S=.date specifies the special string for displaying the current date.
Location.X	Integer	Specified in coordinate units of .01 inch. Range is 0-6500
Location.Y	Integer	Specified in coordinate units of .01 inch. Range is 0-6500
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
FontID	String	The font is specified by a description string. The string contains seven fields each separated by a space. " <size> <rotation> <underline> <italic> <bold> <strikeout> <fontname>". Size is an integer; Rotation cannot be set, always 0; Underline, Italic, Bold and Strikeout are boolean flags 0=False, 1=True; FontName is the actual font name. Examples: FontID=8 0 0 0 1 0 Helv - produces a Helvetica bold font with 8pt size. FontID=12 0 0 1 0 0 Times New Roman - produces a Times New Roman bold, italic font with 12pt size.</fontname></strikeout></bold></italic></underline></rotation></size>
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

#### Example

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Server Process Reference

Process: SCH:PlaceAnnotation

## **PlaceArc process**

## Description

Place graphical arcs on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units of .01 inch. Range is 0-6500. Example: Location.X=100
Location.Y	Integer	Specified in coordinate units of .01 inch. Range is 0-6500. Example: Location.Y=1500
Radius	Integer	Specified in units of .01 inch. Example: Radius=30
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
StartAngle	Real	Start angle can be any degree from 0 to 360. Example: StartAngle=33.333
EndAngle	Real	End angle can be any degree from 0 to 360. Example: EndAngle=100
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

### Example

Process: SCH:PlaceArc

## **PlaceArray process**

## Description

Place an array with the last set array placement options.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units Example: Location.X=100
Location.Y	Integer	Specified in coordinate units Example: Location.Y=100

### **Example**

Process: SCH:PlaceArray

Parameters: Location.X = 5000 | Location.Y = 5000

## **PlaceBezier process**

## Description

Place a bezier curve on the current document.

#### **Parameters**

Parameter	Value	Description
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.

## Server Process Reference

Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlaceBezier

## PlaceBus process

## Description

Place a bus on the current schematic document.

#### **Parameters**

Parameter	Value	Description
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlaceBus

## **PlaceBusEntry process**

## Description

Place a bus entry on the current schematic document.

## Parameters

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).

## Server Process Reference

		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

#### Example

Process: SCH:PlaceBusEntry

## PlaceComponentFromLibraryEditor process

## Description

Places a component part from library editor into the current schematic document.

#### **Parameters**

Parameter	Value	Description
LibraryName	String	Text string up to 255 characters in length. Specifies the full path and file name of the schematic library document.
PartType	String	Text string up to 255 characters in length. Specifies the component part name.

#### Example

Process: SCH:PlaceComponentFromLibraryEditor

## PlaceEllipse process

## Description

Place an elliptical shape on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
Radius	Integer	Specified in units Example: Radius=30
Secondary Radius	Integer	Specified in units Example: SecondaryRadius=30
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
IsSolid	True,False ,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
Selection	True,False	This parameter has three possible selection states for the object. True=Selected, False= Not

## Server Process Reference

	,Toggle	selected and Toggle=switch selection state based on previous setting.
Transparent	True,False	

## Example

Process: SCH:PlaceEllipse

## PlaceEllipticalArc process

## Description

Place an elliptical arc on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
Radius	Integer	Specified in units Example: Radius=30
Secondary Radius	Integer	Specified in units Example: SecondaryRadius=30
StartAngle	Real	Start angle can be any degree from 0 to 360. Example: StartAngle=33.333
EndAngle	Real	End angle can be any degree from 0 to 360. Example: EndAngle=100
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue
		Color=16777215 is white.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

### Example

Process: SCH:PlaceEllipticalArc

## PlaceGraphicImage process

#### Description

Place a graphical image on the current schematic document.

## **Parameters**

Parameter	Value	Description
FileName	String	The full path and file name of the image file to be opened. Example: FileName=C:\MyBitmap.bmp
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units

#### Server Process Reference

Radius	Integer	Specified in units Example: Radius=30
Secondary Radius	Integer	Specified in units Example: SecondaryRadius=30
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
IsSolid	True,False ,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
KeepAspect	True,False ,Toggle	Set KeepAspect to true to maintain the aspect of the image.

#### Example

Process: SCH:PlaceGraphicImage

## **PlaceIEEESymbol process**

#### Description

Places an IEEE symbol on a library schematic sheet.

#### **Parameters**

Symbol (Dot, RightLeftSignalFlow, CLock, ActiveLowInput, AnalogSignalIn, NotLogicConnection, PostponedOutput, OpenColelctor, Hiz, HighCurrent, Pulse, Delay, GroupLine, GroupBinary, ActiveLowOutput, PiSymbol, GreaterEqual, OpenCollectorPullup, OpenEmitter, OpenEmitterPullUp, DigitalSignalIn, Invertor, OrGate, InputOutput, AndGate, XorGate, ShiftLeft, LessEqual, Sigma, Schmitt, ShiftRight).

#### Example

Process: SCH:PlaceIEEESymbol
Parameters : Symbol = Schmitt

## **PlaceIntegratedComponent process**

#### Description

The PlaceIntegratedComponent process places a component from the integrated library on a schematic sheet only.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value,

## Server Process Reference

		D 0504/0 (0504D))
		R+256*(G+(256*B)).
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
LibReference	String	Name of the part to be placed
Library	String	Component library filename where the part exists. By default if no library is specified the component cache is used, if the part is still not found then all .lib files are searched in the current working directory.
Designator	String	Specify the designator of the component.
SourceLibraryName	String	Specify the Source library name of the component.
PartID		Specifiy the part ID of the component.
ParameterNameX	String	Specify the parameter name X for the component. Where X denotes the number of parameters for the component. This is used in conjunction with the ParameterValueX
ParameterValueX	String	Specify the parameter value X for the component. Where X denotes the number of parameters for the component. This is used in conjunction with the ParameterName
ModelType	String	Specify the model type for the component.
ModelParameterNameX	String	Specify the model parameter name for this component's model.

#### **Example**

Process: SCH:PlaceIntegratedComponent

## **PlaceJunction process**

## Description

Place a junction on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units of .01 inch. Range is 0-6500. Example: Location.X=100
Location.Y	Integer	Specified in coordinate units of .01 inch. Range is 0-6500. Example: Location.Y=1500
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
Locked	True,False ,Toggle	Set Locked to true to prevent this junction from being edited graphically.

## Example

Process: SCH:PlaceJunction

## **PlaceLine process**

## Description

Place a graphical line on the current schematic document.

## **Parameters**

Parameter	Value	Description
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## Server Process Reference

Location.X	Integer	Specified in coordinate units. Example: Location.X=100
Location.Y	Integer	Specified in coordinate units. Example: Location.Y=1500
Corner.X	Integer	Specified in coordinate units. Example: Location.X=100
Corner.Y	Integer	Specified in coordinate units. Example: Location.X=100
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
StartAngle	Real	Start angle can be any degree from 0 to 360. Example: StartAngle=33.333
EndAngle	Real	End angle can be any degree from 0 to 360. Example: EndAngle=100
Color	Integer	Specifies RGB value converted from 6 digit hexadecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True,False ,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlaceLine

## PlaceNetLabel process

## Description

Place a net label on the current schematic document.

## **Parameters**

Parameter	Value	Description
S	String	Text string up to 255 characters in length. Example: S=.date specifies the special string for displaying the current date.
Location.X	Integer	Specified in coordinate units of .01 inch. Range is 0-6500
Location.Y	Integer	Specified in coordinate units of .01 inch. Range is 0-6500
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
FontID	String	The font is specified by a description string. The string contains seven fields each separated by a space. " <size> <rotation> <underline> <italic> <bold> <strikeout> <fontname>". Size is an integer; Rotation cannot be set, always 0; Underline, Italic, Bold and Strikeout are boolean flags 0=False, 1=True; FontName is the actual font name. Examples: FontID=8 0 0 0 1 0 Helv - produces a Helvetica bold font with 8pt size. FontID=12 0 0 1 0 0 Times New Roman - produces a Times New Roman bold, italic font with 12pt size.</fontname></strikeout></bold></italic></underline></rotation></size>
Selection	True,False , Toggle	This parameter has three possible states, True=on, False=off and Toggle=switch state based on previous setting.

## Example

Process: SCH:PlaceNetLabel

## Server Process Reference

## PlaceNoErc process

## Description

Place a NoErc to suppress no-connection error message for a net on the current schematic document.

#### **Parameters**

Parameter	Value	Description	
Location.X	Integer	Specified in coordinate units of .01 inch. Range is 0-6500	
Location.Y	Integer	Specified in coordinate units of .01 inch. Range is 0-6500	
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.	
FontID	String	The font is specified by a description string. The string contains seven fields each separated by space. " <size> <rotation> <underline> <italic> <bold> <strikeout> <fontname>". Size is an integer; Rotation cannot be set, always 0; Underline, Italic, Bold and Strikeout are boolean flags 0=False, 1=True; FontName is the actual font name. Examples: FontID=8 0 0 0 1 0 Helv - produces a Helvetica bold font with 8pt size. FontID=12 0 0 1 0 0 Times New Roman - produces a Times New Roman bold, italic font with 12pt size.</fontname></strikeout></bold></italic></underline></rotation></size>	
Selection	True,False , Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.	

## Example

Process: SCH:PlaceNoErc

## **PlaceNote process**

## Description

The PlaceNote process places a memo like text container on the current schematic document. This note can be collapsed or in full view.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units. Example: Corner.X=200
Corner.Y	Integer	Specified in coordinate units. Example: Corner.Y=500
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black. Color=255 is red. Color=65280 is green. Color=16711680 is blue. Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125
TextColor	Integer	Specifies RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: TextColor=125

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## Server Process Reference

FontID	String	The font is specified by a description string. The string contains seven fields each separated by a space. " <size> <rotation> <underline> <italic> <bold> <strikeout> <fontname>". Size is an integer; Rotation cannot be set, always 0; Underline, Italic, Bold and Strikeout are boolean flags 0=False, 1=True; FontName is the actual font name. Examples: FontID=8 0 0 0 1 0 Helv - produces a Helvetica bold font with 8pt size. FontID=12 0 0 1 0 0 Times New Roman - produces a Times New Roman bold, italic font with 12pt size.</fontname></strikeout></bold></italic></underline></rotation></size>
Selection	True,False, Toggle	This Selection parameter has three possible states, True=on, False=off and Toggle=switch state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
ShowBorder	True,False,Toggle	Set ShowBorder to true to show the border around the note object.  Use the Toggle value to toggle from True to False or False to True.
Alignment	True,False,Toggle	Set Alignment to true to align the text inside and around the note object.  Use the Toggle value to toggle from True to False or False to True.
WordWrap	True,False,Toggle	Set WordWrap to true to wrap text around if text exceeds the length of the note object.  Use the Toggle value to toggle from True to False or False to True.
ClipToRect	True,False,Toggle	Set ClipToRect to true to clip the text if it exceeds the length of the note object.  Use the Toggle value to toggle from True to False or False to True.
Collapsed	True, False, Toggle	Set Collapsed to true to collapse the note object as a small triangle on the schematic.  Use the Toggle value to toggle from True to False or False to True.
Author	String	Contains the text contents of the memo container.

## Example

Process: SCH:PlaceNote

## PlaceOffSheetConnector process

## Description

Place a off sheet connector on a current schematic document.

## **Parameters**

Parameter	Value	Description
OffSheetConnector	True, False	Set the OffSheetConnector to true or false.

#### Example

Process: SCH:PlaceOffSheetConnector

## PlaceParameterSet process

## Description

Places a parameter set object on the current schematic document.

## **Parameters**

Parameter	Value	Description
ParameterSet	TestVectorIndex , Stimulus, PCBLayout	Set the ParameterSet to specify the parameter type.

## Server Process Reference

Example

Process: SCH:PlaceParameterSet

## **PlacePart process**

## Description

Place a component part on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).
		Examples: Color=0 is black. Color=255 is red. Color=65280 is green. Color=16711680 is blue. Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125
PinColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter
OverideColors	True, False, Toggle	Set the OverrideColors to true to override the global color setting.  Use the Toggle value to toggle from True to False or False to True.
Selection	True, False, Toggle	This parameter has three possible states, True=on, False=off and Toggle=switch state based on previous setting.
CompDisplayMode	0254	255 possible graphical mode representations of the same part object.
IsMirrored	True ,False, Toggle	If IsMirrored is set to true, the text string is flipped across the vertical axis. If IsMirrored is set to Toggle, the previous state is toggled, for example True to False or False to True.
PartId	String	Specifies the component part number.
ShowHiddenFields	True, False, Toggle	Set ShowHiddenFields to true to display hidden parameters for this component.  Use the Toggle value to toggle from True to False or False to True.
ShowHiddenPins	True, False, Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
LibReference	String	Name of the part to be placed.
Library	String	Component library filename where the part exists. By default if no library is specified the component cache is used, if the part is still not found then all .lib files are searched in the current working directory.
FootPrint	String	Specify the Footprint name
Designator	String	Specify the designator name
PartType	String	Specify the part type
Description1 Description16	String	Specify Description 1 to 16 fields. Obsolete. Use Parameters instead.

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#### Server Process Reference

SheetPartFileName		Specifies the full path and file name of the schematic document. Example: SheetPartFileName=C:ChildSheet.SCH
DisplayFieldNames	True, False, Toggle	Set DisplayFieldNames to true to display the field names.  Use the Toggle value to toggle from True to False or False to True.
UseBrowser	True or False	By default this parameter is set to false if no value supplied. If UseBrowser = True, then a browse library dialog pops up allowing you to select a part to place on the schematic document. Otherwise a place part dialog appears instead with attributes fields to fill in.

By default, a place part dialog appears with the previous component attributes automatically assigned.

#### **Example**

Process: SCH:PlacePart

## PlacePartFromLibrayEditor process

## Description

Place a part from the library editor onto the schematic document.

#### **Parameters**

N/A

## PlacePartFromSchEditor process

#### Description

Place a part from the schematic editor panel onto the schematic document.

#### **Parameters**

N/A

## PlacePCBLayoutDirective process

#### Description

Add a directive to schematic nets for the routing of the associated PCB document.

#### **Parameters**

Parameter	Value	Description
RoutingTrackWidth	Integer	Specifies routing track width passed to PCB layout. Example: RoutingTrackWidth=8
RoutingViaWidth	Integer	Specifies routing via width passed to PCB layout. Example: RoutingViaWidth=40
NetTopology	06	Seven topology settings, 0=X-bias 6=Star Point. Example: NetTopology=3 sets net topology to Daisy Chain.
RoutingPriority	04	Five routing priorities, 0=Highest 4=Lowest. Example: RoutingPriority=2 sets priority to Medium.
Layer	021	Twenty two layer settings, 0=Undefined 21=Power Plane 4.  Example: Layer=2 sets layer to Top, Layer=16 sets layer to Bottom.
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).

## Server Process Reference

		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True,False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlacePCBLayoutDirective

## **PlacePieChart process**

## Description

Place a pie shape on the current document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Radius	Integer	Specified in units of .01 inch. Example: Radius=30
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
StartAngle	Real	Start angle can be any degree from 0 to 360. Example: StartAngle=33.333
EndAngle	Real	End angle can be any degree from 0 to 360. Example: EndAngle=100
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True,False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.

### Example

Process: SCH:PlacePieChart

## **PlacePin process**

## Description

Place an electrical pin on a current schematic or library document.

## **Parameters**

Parameter	Value	Description
Name	String	Text string up to 255 characters in length. Example: Name=Q1
Number	String	Text string up to 255 characters in length. Example: Number=10
Location.X	Integer	Specified in coordinate units

## Server Process Reference

Location.Y	Integer	Specified in coordinate units
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)). Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True,False, Toggle	This parameter has three possible states, True=on, False=off and Toggle=switch state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
Dot	True, False, Toggle	Sets Dot Symbol option.
Clk	True, False, Toggle	Sets Clk Symbol option.
Electrical	07	() Eight Electrical Types, 0=Input 7=Power. Example: Electrical=4 sets pin electrical type to Passive.
IsHidden	True, False, Toggle	Set IsHidden to true to hide this pin.  Use the Toggle value to toggle from True to False or False to True.
ShowName	True, False, Toggle	Set ShowName to true to display the name next to its associated pin.  Use the Toggle value to toggle from True to False or False to True.
ShowNumber	True, False, Toggle	Set ShowNumber to true to display the number next to its associated number.  Use the Toggle value to toggle from True to False or False to True.
PinLength	Integer	Specified in coordinate units of .01 inch.

## Example

Process: SCH:PlacePin

## **PlacePolygon process**

## Description

Place a graphical polygon shape on the current schematic document.

## **Parameters**

Parameter	Value	Description
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125

## Server Process Reference

Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True, False, Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
Location1.XLocation 50.X	Integer	Specified in coordinate units
Location1.YLocation 50.Y	Integer	Specified in coordinate units

### Example

Process: SCH:PlacePolygon

## **PlacePort process**

## Description

Place a port on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Name	String	Text string up to 255 characters in length. Example: Name=D1
Style	03	Four styles, 0=None, 1=Left, 2=Right, 3=Left & Right. Example: Style=1 sets style to Left.
IOType	03	Four I/O types, 0=Unspecified, 1=Output, 2=Input, 3=Bidirectional. Example: IOType=3 sets I/O type to Bidirectional.
Alignment	02	Three alignment settings, 0=Center, 1=Left, 2=Right. Example: Alignment=0 aligns text in the center of the port.
Width	Integer	Specified in coordinate units
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: AreaColor=8224125
TextColor	Integer	RGB value converted from 6 digit hexadecimal number. See Color parameter.
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True, False, Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units

#### Example

Process: SCH:PlacePort

Server Process Reference

## **PlacePowerPort process**

#### Description

Place a specified power port on a schematic sheet.

#### **Parameters**

Parameter	Value	Description
S	String	Specifies the text for the power port object.
Style	06	06 = Circle, Arrow, Bar, Wave, Power Ground, Earth Ground, Earth respectively
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Orientation	03	Four orientation settings, 0=0 degrees, 1=90 degrees, 2=180 degrees 3=270 degrees. Example: Orientation=1 rotates annotation object vertically 90 degrees.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Repeat	True, False	If the Repeat parameter is assigned to true, every-time you place a power port, you have a floating power port ready to be placed again, like a rubber stamp. If the repeat parameter is not present, only one copy will be placed on the sheet.
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlacePowerPort

Parameters: Color=128|Orientation=3|S=GNDBUS[..]|Style=4

## PlaceProbe process

## **Description**

The PlaceProbe process is used to place a simulation probe onto the current schematic document. A Probe is a special marker which is placed on the schematic document to identify nodes for digital simulation.

## **Parameters**

Parameter	Value	Description
S	String	Specifies the text for the power port object.
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Server Process Reference

Example

Process: SCH:PlaceProbe

## PlaceRectangle process

## Description

Place a rectangle on the current schematic document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.

#### **Example**

Process:SCH:PlaceRectangle

## PlaceRoundRectangle process

## Description

Place a round rectangle on the current document.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
CornerXRadius	Integer	Specified in coordinate units, the arc in X direction
CornerYRadius	Integer	Specified in coordinate units, the arc in Y direction.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted

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		decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.

#### Example

Process: SCH:PlaceRoundRectangle

Parameters: Location.X= 100 | Location.Y = 200 | CornerXRadius = 30 | CornerXRadius = 30 | Corner.X = 500 | Corner.Y = 500

## PlaceSheetEntry process

#### Description

The PlaceSheetEntry process is used to add a sheet entry to a sheet symbol. A sheet entry is used to direct signals to another sheet in a hierarchical design. There are four types of Sheet Entry symbols, Input, Output, Bi-directional and Unspecified.

#### **Parameters**

N/A

#### Example

Process: SCH:PlaceSheetEntry

## PlaceSheetSymbol process

#### Description

The PlaceSheetSymbol process is used to place a sheet symbol onto a schematic document. A sheet symbol represents another schematic document in a hierarchical design. Sheet symbols include sheet entry symbols, which provide a connection point for signals between the parent and child sheets.

#### **Parameters**

Parameter	Value	Description
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
XSize	Integer	Specified in coordinate units
YSize	Integer	Specified in coordinate units
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125

#### Server Process Reference

Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.
IsSolid	True,False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
ShowHiddenFields	True,False,Toggle	Set ShowHiddenFields to true to show the hidden fields for this sheet symbol.  Use the Toggle value to toggle from True to False or False to True.
SheetFileName	String	Text string up to 255 characters in length. Specifies the full path and file name of the schematic document. Example: FileName=C:Child.SCH
SheetName	String	Text string up to 255 characters in length

## Example

Process: SCH:PlaceSheetSymbol

Parameters: Location.X=100|Location.Y=100|XSize =

200|YSize=300|IsSolid=True|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=1100|LineWidth=200|ShowHiddenFields=True|Color=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=8092|AreaColor=

## **PlaceStimulus process**

#### Description

The PlaceStimulus process is used to place a stimulus directive onto the schematic document.

#### **Parameters**

Parameter	Value	Description
S	String	Text string up to 255 characters in length. Example: S=BaudClk
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

#### **Example**

Process: SCH:PlaceStimulus

## PlaceTestVectorIndex process

#### Description

The PlaceTestVectorIndex process is used to place a Test Vector directive onto the schematic document. Test Vectors are special symbols used to identify a node with a simulation test vector. The test vectors are referred to by a column number, which indicates the column of the test vector file to use when the simulation is run.

#### **Parameters**

## Server Process Reference

Parameter	Value	Description
S	String	Text string up to 255 characters in length. Example: S=BaudClk
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## **Example**

Process: SCH:PlaceTestVectorIndex

Parameters : Location.X = 200 | Location = Y | S = Test Vector Index | Color = 65280

## PlaceTextFrame process

## Description

The PlaceTextFrame process is used to place detailed notes or descriptive text onto the schematic document.

#### **Parameters**

Parameter	Value	Description
LongString	String	Text up to 64000 characters in length.
Location.X	Integer	Specified in coordinate units
Location.Y	Integer	Specified in coordinate units
Corner.X	Integer	Specified in coordinate units
Corner.Y	Integer	Specified in coordinate units
CornerXRadius	Integer	Specified in coordinate units, the arc in X direction
CornerYRadius	Integer	Specified in coordinate units, the arc in Y direction.
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).  Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.
AreaColor	Integer	Specifies RGB value converted from 6 digit hexidecimal number. See Color parameter. Example: AreaColor=8224125
TextColor	Integer	Specifies RGB value converted from 6 digit hexadecimal number. See Color parameter. Example: TextColor=125
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.
FontID	String	The font is specified by a description string. The string contains seven fields

## Server Process Reference

		each separated by a space. " <size> <rotation> <underline> <italic> <bold> <strikeout> <fontname>". Size is an integer; Rotation cannot be set, always 0; Underline, Italic, Bold and Strikeout are boolean flags 0=False, 1=True; FontName is the actual font name. Examples: FontID=8 0 0 0 1 0 Helv - produces a Helvetica bold font with 8pt size. FontID=12 0 0 1 0 0 Times New Roman - produces a Times New Roman bold, italic font with 12pt size.</fontname></strikeout></bold></italic></underline></rotation></size>
IsSolid	True, False,Toggle	Set IsSolid to true to fill the background of this object with the area color.  Use the Toggle value to toggle from True to False or False to True.
ShowBorder	True,False,Toggle	Set ShowBorder to true to show the border around the text frame object.  Use the Toggle value to toggle from True to False or False to True.
Alignment	True,False,Toggle	Set Alignment to true to align the text inside and around the text frame object.  Use the Toggle value to toggle from True to False or False to True.
WordWrap	True,False,Toggle	Set WordWrap to true to wrap text around if text exceeds the length of the text frame object.  Use the Toggle value to toggle from True to False or False to True.
ClipToRect	True,False,Toggle	Set ClipToRect to true to clip the text if it exceeds the length of the text frame object.  Use the Toggle value to toggle from True to False or False to True.
Selection	True, False,Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.

## Example

Process: SCH:PlaceTextFrame

Parameters : Location.X=500 | Location.Y = 500

## **PlaceWire process**

## Description

Place an electrical wire on the current schematic document.

## **Parameters**

Parameter	Value	Description	
LineWidth	03	Four line widths, 0=Smallest, 1=Small, 2=Medium, 3=Large. Example: LineWidth=2 sets line width to medium.	
Color	Integer	Specifies RGB value converted from 6 digit hexidecimal number. For example the color blue would be RGB:0,0,255 and Hex:FF0000 therefore the converted decimal value would be 16711680. The following formula may be used to calculate the required value, R+256*(G+(256*B)).	
		Examples: Color=0 is black Color=255 is red Color=65280 is green Color=16711680 is blue Color=16777215 is white.	
Repeat	True, False	If the Repeat parameter is assigned to true, every-time you place a wire object, you have another floating wire ready to be placed again, like a rubber stamp. If the repeat parameter is not present, only one copy will be placed on the sheet.	
Selection	True, False, Toggle	This parameter has three possible selection states for the object. True=Selected, False= Not selected and Toggle=switch selection state based on previous setting.	

## Example

Server Process Reference

Process: SCH:PlaceWire

Parameters: LineWidth = 3 | Color = 255 |

## **PreviousComponentLibraryEditor process**

#### Description

The PreviousComponentLibraryEditor process is used to go to the previous component in a current library document.

#### **Parameters**

N/A

## **PreviousComponentPart process**

#### Description

The PreviousComponentPart process is used to show the previous part of a multiple part component in the current library document.

#### **Parameters**

N/A

## **PrintDocument process**

#### Description

N/A

#### **Parameters**

N/A

## **Redo process**

#### Description

Redoes the previous operation.

#### **Parameters**

N/A

#### Example

Process: SCH:Redo

## RemoveComponentPart process

#### Description

The RemoveComponentPart process is used to delete a part from a component within a current library document.

#### **Parameters**

N/A

## RemoveDuplicateComponentNames

#### Description

The RemoveDuplicateComponentNames process is used to remove/delete duplicate components from the current library. The first component name in the library is saved and all other components with the same name are removed.

#### **Parameters**

N/A

#### **Example**

Process: SCH:RemoveDuplicateComponentNames

## RemoveTemplate process

#### **Description**

Remove any template information from the current schematic document.

#### **Parameters**

N/A

#### Server Process Reference

**Example** 

Process: SCH:RemoveTemplate

## RenameObjectText process

#### Description

Changes the text field associated with an object from the Browser such as the designator of the current part.

**Parameters** 

N/A

Example

Process: SCH:RenameObjectText

## ReportComponent processs

### Description

The ReportComponent process is used to retrieve general information about the current component in the schematic library.

#### **Parameters**

Parameter	Value	Description	
FileName	String	Text string up to 255 characters in length. Specifies the full path and file name of the report document.	
Show	True,False	Load and display report in text editor if True. Defaults to True	

#### Example

Process: SCH:ReportComponent

Parameters : Filename = Report | Show = True

## ReportComponentLibrary process

#### Description

The ReportComponentLibrary process is used to retrieve general information about the current schematic library.

#### **Parameters**

Parameter	Value	Description	
FileName	String	Text string up to 255 characters in length. Specifies the full path and file name of the report document.	
Show	True,False	Load and display report in text editor if True. Defaults to True	

#### Example

Process: SCH:ReportComponentLibrary

Parameters: Filename = ReportLibrary.Txt | Show = True

## ResetUniquelds process

## **Description**

The ResetUniqueIds process resets the Unique Ids of all components on the schematic document.

#### **Parameters**

N/A

#### Example

Process: SCH:ResetUniqueIds

## **Select process**

#### Description

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Select objects inside/outside an area, all objects or a connection on a current schematic sheet.

#### **Parameters**

Parameter	Value	Description
Action	(InsideArea,OutsideArea, All, Connection	Set Action to the scope required.

#### Example

Process: SCH:Select
Parameters : Action= All

See also

DeSelect process.

## SelectionMemory process

#### Description

Perform one of the many selection memory processes including displaying the Selection Memory dialog.

#### **Parameters**

Parameter	Value	Description
Action	ShowDialog, Store, Recall, StorePlus, RecallPlus, Clear, Apply	Set Action to the required action.
Index	1n	Set Index to one of the selection memories.

#### **Notes**

There are up to 9 Store and Recall memory states for the Selection Memory dialog.

#### Example

Process: SCH: SelectionMemory

Parameters : Action = ShowDialog | Index = 1

## SendObjectToBack process

#### Description

The SendObjectToBack process is used to send objects on the schematic document to the back of all other objects.

#### **Parameters**

N/A

## SendObjectToBackOf process

#### Description

The SendObjectToBackOf process is used to move an object on the schematic document behind another object. This process is similar to the SendObjectToBack process, except that you will be prompted to select the object that the original object will be placed behind.

## **Parameters**

N/A

## SetLocationMark process

#### Description

The SetLocationMark (1..10) processes are used to tag or mark specific locations on the schematic worksheet. The JumpLocationMark (1..10) processes are used to move the cursor to this set location.

#### **Parameters**

#### Server Process Reference

Parameter	Value	Description	
LocationMark	110	Set location mark to one of one the 10 location marks on the schematic.	
CurrentLocation	True, False	If CurrentLocation is false, the location mark is set at where you click on the schematic document.	

## **SetupArrayPlacement process**

#### Description

The SetupArrayPlacement process is used to define a multiple placement of the clipboard contents onto the current schematic document.

#### **Parameters**

Parameter	Value	Description	
ItemCount	Integer	Specifies the item count value.	
TextIncrement	Integer	Specifies the text increment value.	
HorizontalSpace	Integer	Specifies the horizontal spacing value.	
VerticalSpace	Integer	Specifies the vertical spacing value.	

#### Example

Process: SCH:SetupArrayPlacement

Parameters: ItemCount = 4 | TextIncrement = 10 | HorizontalSpace = 10 | VerticalSpace = 10

## **SetupPreferences process**

## Description

The SetupPreferences process is used to define various Schematic and Library Editor settings, such as cursor shape, default template file, grid display type, selection color, auto-junction, and other options that apply to all Schematic and Library Editor documents.

## **Parameters**

Parameter	Value	Description
Tab	Schematic, Graphical Editing, Compiler, AutoFocus, Break Wire, Default Primitives, Orcad (Tm) Options	If none supplied, the Preferences dialog with Schematic Tab is shown. Otherwise if Value is specified for the particular tab, then Preferences dialog will be displayed with that tab active. Take note of white space between characters.
SelectionColor	Integer	The SelectionColor value is composed of three Red, Green and Blue values according to this formula: RedVal + 256*(GreenVal + 256*BlueVal).
ResizeColor	Integer	The ResizeColor value is composed of three Red, Green and Blue values according to this formula: RedVal + 256*(GreenVal + 256*BlueVal).
TranslateRotateColor	Integer	The TranslateRotateColor value is composed of three Red, Green and Blue values according to this formula: RedVal + 256*(GreenVal + 256*BlueVal).
DocumentScope	0,1	0 = Current Document. 1= Open Documents.
LibraryScope	0,1	0 = Current Library. 1 = Open libraries.

## Server Process Reference

ConfirmSelectionMemoryClear	Integer	0 False, 1 True. If true, you are prompted before you can clear the selection memory.
SnapToCenter	True,False,Toggle	Set SnapToCenter to true and when the object is being moved or dragged by its center (for objects which do not have a reference point such as a rectangle). Set it to false and the reference point is used for dragging or moving objects (such as library components or ports).
		Use the Toggle value to toggle from True to False or False to True.
UseOrcadPorthWidth	True,False,Toggle	Use True if you wish to have existing port widths be recalculated based on the number of characters in their name and they cannot be graphically resized. Use False to use the default port width.
		Use the Toggle value to toggle from True to False or False to True.
SelectionReference	True,False,Toggle	Set SelectionReference to true and then, when you select Edit » Copy or Edit » Cut from the menu, you will be asked to select a reference point. This is useful when copying a section of circuit which is to be pasted back into a schematic sheet. This reference point will be the point where the section of circuit will be held when pasting. Use the Toggle value to toggle from True to False or False to True.
Linda Dada Ota ak Cina	leterer	
UndoRedoStackSize	Integer	The UndoRedoStackSize parameter specifies the number of actions held in the Undo Buffer. The default value is 50. Enter a value for this parameter to set the Undo Buffer size. There is no limit to the size of the Undo Buffer, however, the larger the size, the more main memory is used to store undo information.
ConvertSpecialStrings	True,False,Toggle	Set ConvertSpecialStrings to true to see the contents of the special strings on the schematic document, as they appear on a printout.
		Use the Toggle value to toggle from True to False or False to True.
MaintainOrthogonal	True,False,Toggle	Set MaintainOrthogonal to True and when you drag components, any wiring that is dragged with the component is kept orthogonal (i.e. corners at 90 degrees). Set it to False and wiring dragged with a component will be repositioned obliquely.
		Use the Toggle value to toggle from True to False or False to True.
DisplayPrinterFonts	True,False,Toggle	Not all fonts are supported on all output devices (and Windows will automatically substitute). To see what the text is going to look like on the printout, Set the DisplayPrinterFonts to true
LlatCmatCwidDiatanaa	Interes	Use the Toggle value to toggle from True to False or False to True.
HotSpotGridDistance	Integer	Set HotSpotGridDistance to setup the electrical hot spot grid.
SnapToHotspot	True,False,Toggle	Set SnapToHotspot to true and when the object is being moved or dragged it is snapped to by the nearest electrical hot spot (eg, the end of a pin).
		Use the Toggle value to toggle from True to False or False to True.
AutoZoom	True,False,Toggle	Set AutoZoom to true and the schematic sheet is automatically zoomed when jumping to a component. Set it to false and the Zoom level remains as it was.
		Use the Toggle value to toggle from True to False or False to True.
AutoJunction	True,False,Toggle	Set AutoJunction to True and the system-generated junctions are displayed for bus objects on a schematic document.
		Use the Toggle value to toggle from True to False or False to True.
OptimizePolylines	True,False,Toggle	Set OptimizePolylines to True to prevent extra wires, poly-lines or

## Server Process Reference

		buses overlapping on top of each other and the overlapping wires, poly-lines or busses are removed automatically.
		Note: You need to set this to True to have the ability to automatically cut a wire and terminate onto any two pins of this component when this component is dropped onto this wire.
		Use the Toggle value to toggle from True to False or False to True.
ComponentsCutWires	True,False,Toggle	Set ComponentsCutWires to True so you can drop a component onto a schematic wire and then the wire is cut into two segments and the segments are terminated onto any two hot pins of this component automatically. You need to have the OptimizePolylines value set to true as well.
		Use the Toggle value to toggle from True to False or False to True.
AddTemplateToClipboard	True,False,Toggle	Set AddTemplateToClipboard to true, so the current sheet template is also copied to the clipboard when you copy or cut from the current schematic sheet.
		Use the Toggle value to toggle from True to False or False to True.
DefaultTemplateFilename	String	Enter the filename to set the default user template file that will be used to create new schematic sheets. Enter the full path and file name of a schematic template file.
		If this value is empty, a default blank schematic is created when you open a new schematic sheet.
AutoPanJumpDistance	Integer	Set the AutoPanJumpDistance to set the size of each auto-panning step. The step size determines how fast the document pans when auto-panning is enabled. The smaller the value, the slower or finer the auto-panning movement.
AutoPanShiftJumpDistance	Integer	Set the AutoPanShiftJumpDistance to set the size of each step when the SHIFT key is held during auto-panning. The shift step size determines how fast the document pans when auto-panning is enabled and the SHIFT key is pressed. The smaller the value, the slower or finer the auto-panning movement.
PinNameMargin	Integer	Normally, component pin names are displayed inside the body of the component, adjacent to the corresponding pin. This value controls the placement of component pin names. It specifies the distance (in hundredths of an inch) from the component outline to the start of the pin name text. The default is 5.
PinNumberMargin	Integer	Normally, component pin numbers are displayed outside the body of the component, directly above the corresponding pin line. This value controls the placement of the pin numbers. It specifies the distance (in hundredths of an inch) from the component outline to the start of the pin number text. The default is 8.
ShowPinDirection	True,False,Toggle	Set the ShowPinDirection to True to display the direction of pins of components on a schematic document. The pin direction is indicated by the orientation of a triangle symbol.  Use the Toggle value to toggle from True to False or False to True.
ShowPortDirection	True,False,Toggle	Set the ShowPortDirection to True and ports' style can be determined by the I/O type attribute of corresponding ports.  Note, if this value is enabled, the setting of the style in the <b>Change</b>
		Port properties dialog is overridden by the I/O type option if the Show Port Direction option is enabled.
		Use the Toggle value to toggle from True to False or False to True.

## Server Process Reference

UnconnectedLeft2Right	True,False,Toggle	Set the UnconnectedLeft2Right value to True and those unconnected ports on a schematic document is displayed in a Left
		To Right direction (as a Right style).  Use the Toggle value to toggle from True to False or False to True.
ShowSheetEntryDirection	True,False,Toggle	Set the ShowSheetEntryDirection to True and the sheet entries' style can be determined by the I/O type attribute of corresponding sheet entries.  If this value is enabled, the setting of the style in the <b>Change Sheet Entry</b> properties dialog is overridden by the I/O type option if the <b>Show Sheet Entry Direction</b> option is enabled.
		Use the Toggle value to toggle from True to False or False to True.
DefaultPrimsPermanent	True,False,Toggle	Set the DefaultPrimsPermanent value to true and the default values for all primitives are locked and cannot be changed when you are placing primitives on the schematic.
		If this value is false (default), when you edit the properties of an object while placing it (by pressing the TAB key while the object is floating on the cursor before placement), any changes you make to its properties are subsequently used as the defaults when you next place a new object of the same type.
		Use the Toggle value to toggle from True to False or False to True.
IgnoreSelection	True,False,Toggle	By default, selecting an object or a group of objects is considered an action which may be undone. Complex selections can quickly fill the Undo Buffer's <b>Stack Size</b> . Set IgnoreSelection to True to stop each selection action from going to the Undo Buffer, thus reducing the demands on the computer system's memory.
		Use the Toggle value to toggle from True to False or False to True.
ClickClearsSelection	True,False,Toggle	Set ClickClearsSelection to True if you want to deselect all design objects by clicking any where on the schematic workspace.
		Set it to False if you do not want to have this click anywhere to deselect all ability and the selection is cumulative.
		Note: regardless of the setting, you can deselect a selected design object by clicking on it.
		Use the Toggle value to toggle from True to False or False to True.
DoubleClickRunsInspector	True,False,Toggle	Set DoubleClickRunsInspector to True to bring up the <b>Inspector</b> dialog instead of the design object's properties dialog when you double click on a design object.
		Set DoubleClickRunsInspector to False if you want to see the design object's properties dialog when you double click on a design object.
		Use the Toggle value to toggle from True to False or False to True.
Sensitivity	Integer	Set Sensitivity to set the auto panning speed. If 0, the slowest or finest the auto-panning movement or 100 fastest or coarsest the movement.
SingleSlashNegation	True,False,Toggle	Set SingleSlashNegation to true and a net name can be negated by typing a backslash character before the first letter in the net name. This applies to ports, net labels and sheet entries.  Use the Toggle value to toggle from True to False or False to True.
RunInPlaceEditing	True,False,Toggle	Set RunInPlaceEditing to True, then the focused text field may be directly edited within the Schematic Editor, rather than in a dialog box. After focusing the field you wish to modify, clicking upon it

## Server Process Reference

		again or pressing the <b>F2</b> shortcut key will open the field for editing.
		Set it to false and you cannot edit the text directly and you have to edit it from the <b>Parameter Properties</b> dialog. You can just graphically move this text field.
		Use the Toggle value to toggle from True to False or False to True.
DefaultPowerGndName	String	When placing a Power Ground style power port in a schematic, its net name will default to this value.
		If the value is empty, then the last valid value will apply to any new ports of this style. The default name for Power Ground is GND.
DefaultSignalGndName	String	Set the DefaultSignalGndName with a name and when placing a Signal Ground style power port in a schematic, its net name will default to this value.
		If the value is empty, then the last valid value will apply to any new ports of this style. The default name for Signal Ground is SGND.
DefaultEarthName	String	Set the DefaultEarthName with a name and when placing an Earth power port in a schematic, its net name will default to this value.  If the value is empty, then the last valid value will apply to any new
		ports of this style. The default name for Earth is EARTH.
StringIncA	String	Set StringlncA a value to auto-increment on pin designators of a component when you are placing pins for a component. This is used for building components in the Library editor. Normally you would use a positive increment value for pin designators and negative increment value for pin names. Eg 1, 2,3 for pin designators and D8, D7, D6 for pin names. Thus StringlncA (Primary) = 1 and StringlncB (Secondary) = -1 and set Display Name to D8 and Designator to 1 in the Pin Properties dialog before you place the first pin.
StringIncB	String	Set StringIncB a value to auto-increment on pin names of a component when you are placing pins for a component. This can be used for building components in the Library editor. Normally you would use a positive increment value for pin designators and negative increment value for pin names. Eg 1, 2,3 for pin designators and D8, D7, D6 for pin names. Thus StringIncA (Primary) = 1 and StringIncB (Secondary) = -1 and set Display Name to D8 and Designator to 1 in the Pin Properties dialog before you place the first pin.
MarkManualParameters	True,False,Toggle	Set the MarkManualParaemters to true and Parameters are displayed with a dot which denotes that auto-positioning has been turned off and that parameters are moved or rotated with its parent object (component for example). To hide the dots, Set this MarkManualParameters to False.  Use the Toggle value to toggle from True to False or False to True.
CtrlDbleClickGoesDown	True,False,Toggle	Set CtrlDbleClickGoesDown to True to open the sub-sheet of its associated sheet symbol by double clicking on this sheet symbol.  Set it to false and when you double-click on a sheet symbol, the change properties dialog is displayed instead.  Use the Toggle value to toggle from True to False or False to True.
CutterGridSizeMultiple	2-10	Set the CutterGridSizeMultiple value to snap to a section of the polyline that is the same size as the specified <b>Snap Grid Size Multiple</b> option from the Preferences page prior to cutting the polyline. Multiplicity range from 2 to 10.

## Server Process Reference

CutterFixedLength	Integer	Set the CutterFixedLength value so that a fixed length of the section of a polyline can be snapped prior to cutting this polyline.
MultiPartNamingMethod	Integer	If 0, alpha suffix is used for naming of components. if 1, numeric suffix is used for naming of componentsl
BufferedPainting	True,False,Toggle	Set BufferedPainting to True to buffer the redraw process so the graphical display looks less jerky when you zoom in or out or drag the workspace. This option increases the demands on the computer system.  Disable this option if you want faster redraw processes but there will be flicker.
Metafile_NoERCMarkers	True,False,Toggle	Set Metafile_NoERCMarkers to True to include <b>No ERC Marker</b> design objects when copying to the clipboard or when printing.
Metafile_ParameterSets	True,False,Toggle	Set Metafile_ParameterSets to True to include <b>Parameter Sets</b> design objects when copying to the clipboard or when printing.
MustHoldShiftToSelect	True,False,Toggle	Set MustHoldShiftToSelect to True if you wish to use the SHIFT key to select specific primitives as specified by the <b>Primitives</b> list. This list is accessed by clicking the <b>Primitives</b> button. Disable this option and you can select a primitive normally.
VisibleGridStyle	0,1	0 = Dot Grid, 1 = Line Grid
GraphicsCursorStyle	0,1,2	0 = Large Cursor 90, 1= Small Cursor 90, 2 = Small Cursor 45
OrcadFootPrint	08	07 = Part Fields 1 8, 8 Ignore
AutoPanStyle	0,1,2	AutoPan Off, Auto Pan Fixed Jump, AutoPan Recenter
PolylineCutterMode	0,1,2	0 = Cutter Snap to Segment, 1 = Grid Size, 2 = Fixed Length
ShowCutterBoxMode	0,1,2	0 = Never, 1 = Always, 2 = On Polyline
ShowCutterMarksMode	0,1,2	0 = Never, 1 = Always, 2 = On Polyline
AF_PlacementDim	True, False, Toggle	Set AF_PlacementDim to true if you want to have the ability to dim unconnected objects on the schematic object when you are editing this connected object. Use the Toggle value to toggle from True to False or False to True.
AF_PlacementZoom	True, False, Toggle	Set AF_PlacementZoom to true if you want to have the ability to zoom in the connected object that is being edited. Use the Toggle value to toggle from True to False or False to True.
AF_PlacementThicken	True, False, Toggle	Set AF_PlacementThicken to true if you want to have the ability to thicken the surrounding connected objects when you are moving a object connected to a network of connected objects on the schematic sheet. Use the Toggle value to toggle from True to False or False to True.
AF_EditLocationDim	True, False, Toggle	Set AF_EditLocationDim to true if you want to have the ability to dim all unconnected objects when you are moving a object connected to a network of connected objects on the schematic sheet.  Use the Toggle value to toggle from True to False or False to True.
AF_EditLocationZoom	True, False, Toggle	Set AF_EditLocationZoom to true if you want to have the ability to zoom in the surrounding connected objects when you are moving a object connected to a network of these connected objects on the schematic sheet. Use the Toggle value to toggle from True to False or False to True.
AF_EditLocationThicken	True, False, Toggle	Set AF_EditLocationThicken to true if you want to have the ability to

## Server Process Reference

		thicken the surrounding connected objects when you are moving a object connected to a network of connected objects on the schematic sheet. Use the Toggle value to toggle from True to False or False to True.
AF_EditPropertyDim	True, False, Toggle	Set AF_EditPropertyDim to True, if you want to have the ability to dim all unconnected objects on the schematic sheet when you are re-sizing a connected object. Use the Toggle value to toggle from True to False or False to True.
AF_EditPropertyZoom	True, False, Toggle	Set AF_EditPropertyZoom to true if you want to have the ability to zoom in all the connected objects of a network on the schematic sheet when you are re-sizing a connected object of this network.  Use the Toggle value to toggle from True to False or False to True.
AF_EditPropertyThicken	True, False, Toggle	Set AF_EditPropertyThicken to true, if you want to have the ability to thicken all the connected objects of a network on the schematic sheet when you are re-sizing a connected object part of this network. Use the Toggle value to toggle from True to False or False to True.
AF_EditInPlaceDim	True, False, Toggle	Set AF_EditInPlaceDim to true if you want to have the ability to dim all unconnected objects when you are placing a new object on the schematic sheet. You can toggle the Electrical Grid in the <b>Preferences</b> dialog to help you with the ease of placement of electrically aware objects. Use the Toggle value to toggle from True to False or False to True.
AF_EditInPlaceZoomText	True, False, Toggle	Set AF_EditInPlaceZoomText to true if you want to have the ability to zoom in the text string of a connected object (for example the port) that is being edited. Use the Toggle value to toggle from True to False or False to True.
AF_EditInPlaceZoomConnection	True, False, Toggle	Set AF_EditInPlaceZoomConnection to true if you want to have the ability to zoom in the connected object that is being edited. Set Use the Toggle value to toggle from True to False or False to True.
AF_DimLevel	Integer	Set AF_DimLevel of the dimming level. A value of 0, objects are dimmed to the point of being almost transparent, and a value of 100, objects are slightly dimmed.
AF_ThickenDelay	Integer	Set AF_ThickenDelay of the thickening delay. A value of 0, the delay to thicken connected objects are minimal, a value of 100 the delay to thicken is longer.
ConvertCrossJunctions	True, False, Toggle	Set ConvertCrossJunctions to True and when the addition of a wire would create a four-way junction, this is converted into two adjacent three-way junctions.
		Set it to False and when a four way junction is created, the two wires crossing at the intersection are not joined electrically and if the <b>DisplayCrossOvers</b> is True a cross over is shown on this intersection.  Use the Toggle value to toggle from True to False or False to True.
DisplayCrossOvers	True, False, Toggle	Set DisplayCrossOvers to True and the wiring cross-overs will be displayed with little bridges on the currently focussed schematic sheet. Use the Toggle value to toggle from True to False or False to True.
ShowHints	True, False, Toggle	Set ShowHints to True and you have ability to see compile hints on the schematic sheet and hover over the underlined object (not the squiggle itself) for details. Use the Toggle value to toggle from True

#### Server Process Reference

		to False or False to True.
DefaultSheetStyle	017	0 = A4,1 =A3, 2= A2,3=A1, 4=A0, 5 = A, 6= B, 7 = C, 8 = D, 9 = E, 10 = Letter, 11 = Legal, 12 = Tabloid, 13 = OrcadA, 14 = OrcadB, 15 = OrcadC, 16 = OrcadD, 17 = OrcadE

#### Example

Process: SCH:SetUpPreferences

Parameters: ConvertSpecialStrings = Toggle | ShowHints = True | DisplayCrossOvers = True

## **SetupPrinter process**

Description

N/A

**Parameters** 

N/A

## SynchronizeHierarchy process

#### Description

Updates ports and sheet entries in the project, current document or the chosen sheet symbol.

#### **Parameters**

Parameter	Value	Description	
Action	WholeProject, WholeDocument, SingleSheetSymbol	Set Action to Whole Project to synchronize across the whole project, set to Document to synchronize across the document or set to SingleSheetSymbol to update the ports and sheet entries for this Sheet Symbol only.	

## **Example**

Process: SCH:SynchronizeHierarchy
Parameters : Action = WholeDocument

## ToggleComponentModeDisplay process

## Description

The ToggleComponentModeDisplay process toggles a component into one of its alternate component modes if any. The default mode for the component is Mode0 and the next modes are Mode1..Mode 254 if any exist.

## **Parameters**

Parameter	Value	Description
Action	Previous,Next, Add, Remove, Moden	Previous value goes to the previous component mode. Next goes to the next component mode. Add creates a new component mode and you can define a new component in the library. Remove deletes the current component mode, and Moden goes to the specified component mode, where n is 0 to 254.

#### Example

Process: SCH:ToggleComponentModeDisplay

Parameters: Action = Mode0

## **ToggleElectricalGrid process**

## Description

The ToggleElectricalGrid process is used to turn the Electrical grid on or off. The Electrical grid defines an array of points in the workspace that restricts cursor movement and the placement of objects. Turning the Electrical grid off allows you to place objects at any location on the schematic document without any restrictions.

#### Server Process Reference

#### **Parameters**

N/A

## **ToggleHiddenPins process**

#### Description

The ToggleHiddenPins process is used to show or hide all the pins that have the attribute of Hidden. This process does not change the Hidden property of pins.

#### **Parameters**

N/A

## **ToggleSelection process**

## Description

Toggles the selection state of selected objects on a schematic document.

#### **Parameters**

N/A

#### Example

Process: SCH:ToggleSelection

## ToggleSingleObjectSelection process

#### Description

The ToggleSingleObjectSelection process is used to select and de-select objects on a schematic by moving the cursor over the object and clicking SHIFT + LEFT MOUSE.

#### **Parameters**

N/A

## ToggleSnapGrid process

## Description

The ToggleSnapGrid process is used to turn the snap grid on or off. The snap grid defines an array of points in the workspace which restrict cursor movement and the placement of primitives. Turning the snap grid off allows you to place primitives at any location on the schematic document without any restrictions.

## **Parameters**

N/A

## ToggleVisibleGrid process

## Description

The ToggleVisibleGrid process is used to turn the visible grid on or off in the current document window. The visible grid provides visual reference as you move around the schematic and can be displayed as dots or straight lines.

## **Parameters**

N/A

## **Undo process**

## Description

Undoes the current operation.

#### **Parameters**

N/A

## **UpdateComponentsFromLibraryEditor process**

### Description

The UpdateComponentFromLibraryEditor process is used to automatically update/replace matching parts in opened schematic documents with the component in the current documet.

## **Parameters**

Server Process Reference

Parameter	Value	Description	
Filename	String	The filename of the library	
LibRef	String	The name of the part to be updated.	

#### Example

Process: SCH:UpdateComponentsFromLibraryEditor

## **UpdateCurrentTemplate process**

#### Description

The UpdateCurrentTemplate process is used to update the current sheets template information from its template file.

## **Parameters**

N/A

## **UpdateLibraryMask process**

Description

N/A

**Parameters** 

N/A

## UpdatePartDatabaseLinks process

Description

N/A

**Parameters** 

N/A

## **UpdatePartFromLibraryEditor process**

## Description

The UpdatePartFromLibraryEditor process is used to update all parts in every schematic that is open from the library editor.

## **Parameters**

Parameter	Value	Description
Filename	String	The filename of the library.
LibRef	String	The name of the part to be updated.

## UpdatePartsFromLibraryList process

## Description

The UpdatePartsFromLibraryList process is used to update all parts in every single sheet that is open, from libraries listed in the Change Library File List dialog box.

## **Parameters**

N/A

## **Zoom process**

## Description

The Zoom process is used to set the zoom level of the current Schematic document. Depending upon the parameters, a number of zoom actions can be performed from refreshing the screen to displaying a specified region of the schematic document.

### **Parameters**

Parameter Value Description	
-----------------------------	--

## Server Process Reference

ZoomLevel	Real	Prompts for a zoom value if not specified	
Action	ZoomIn,ZoomOut,Pan, Redraw, All	Use ZoomIn to zoom in a document, ZoomOut to zoom out of a document, pan to pan across a document, Redraw to refresh the document or All to resize the document in full view.	
Object	Window, Point, Selected	Choose which point of reference to display the specified region (Window, Point or Selected) of the schematic document.	

## Example

Process: SCH:Zoom

Parameters : ZoomLevel = 0.5

## **Work Space Manager Processes**

This section covers the Work Space Manager processes and their parameters (if any).

## **ClipBoardAction process**

## Description

Execute a specified action for the clipboard, to cut, copy, paste or clear the contents from the Workspace manager clipboard. For example you are able to copy, cut, paste and clear different output jobs for each project.

#### **Parameters**

Parameter	Value	Description
Action	Cut, Copy, Paste, Clear	
ObjectKind	OutputSingle	

## Example

Process: WorkSpaceManager:ClipBoardAction

Parameters : Action = Copy | ObjectKind = OutputSingle

## ChangeObject process

## Description

Change Output Generator properties for the Output jobs.

#### **Parameters**

Parameter	Value	Description
Action	Cut, Copy, Paste, Clear	
ObjectKind	OutputSingle	

## **Example**

Process: WorkSpaceManager:ClipBoardAction

Parameters : Action = Copy | ObjectKind = OutputSingle

## **CloseObject process**

## Description

Close a document, focussed document, project, all documents in a project or all documents in the Altium Designer workspace.

## **Parameters**

Parameter	Value	Description
ObjectKind	All, Document, FocusedDocument, FocusedCategory, ProjectAndDocuments, FocusedProjectAndDocument, FocusedProjectTree, ProjectDocuments, FocusedProjectDocuments, WorkspaceDocuments	

## **Example**

Process: WorkSpaceManager:CloseObject

Parameters : ObjectKind = All

#### **Example 2: Close everything in Altium Designer in a script**

#### Server Process Reference

```
Procedure CloseEverything;
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','All');
    RunProcess('WorkspaceManager:CloseObject');
End;
```

### Example 3 Close all the documents within the focussed project tree in a script

```
Procedure CloseProjectTree(ProjectName : String);
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','FocusedProjectTree');
    RunProcess('WorkspaceManager:CloseObject');
End;
```

## **Example 4 Close a Project**

```
AddStringParameter('ObjectKind','Project');
AddStringParameter('FileName', ProjectName);
RunProcess('WorkspaceManager:CloseObject');
```

## **Compile process**

#### Description

The Compile process is used to compile a document, project or open projects to refresh all the linking information and net information.

#### **Parameters**

Parameter	Value	Description
Action	Compile, Recompile	Set Action to Compile to compile the document, project etc only. Otherwise set it to Recompile to refresh all the linking information and net information.
ObjectKind	Document, Project, All, FocusedDocument, FocusedProject	Set ObjectKind to the scope required for the compiling process to act on.

## Example

Process: WorkSpaceManager : Compile Parameters: ObjectKind = Project

## **Compare process**

#### Description

The Compare process is used to update or import source documents of a PCB project with respect to a reference project, such as comparing an active document against a parent project.

## **Parameters**

Parameter	Value	Description
ObjectKind	Project,FocusedProject	Set ObjectKind to Project or FocusedProject for the compare process.
Action	UpdateOther, UpdateMe	UpdateOther updates other documents with respect to the reference source document, and UpdateMe updates the actual source document.
Index	19	Compare to the indexed project.

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Server Process Reference

#### Example

Process: WorkSpaceManager : Compile Parameter: Action = UpdateOther

## **DocumentOptions process**

#### Description

Execute a specified configuration process to update a document or project such as updating search paths, difference level for the ERC, or configure the output jobs facility.

#### **Parameters**

Parameter	Value	Description
Action	ViewChannels, ComponentLinking, VariantManagement, OutputJobManagement, Options, ViolationLevels, ViolationMatrix, DifferenceLevels, ChangeOrderLevels, SearchPaths, Parameters, Annotate, Order, AnnotateReset, AnnotateQuiet, AnnotateAll, BackAnnotate, LibrarySynch, DatabaseUpdate	
ObjectKind	Project, FocusedProject, FocusedDocument, Document, OutputSingle, Workspace, Databaselink	Set the ObjectKind
Mode	EditConnection	

#### **Notes**

If ObjectKind=DatabaseLink, and you need to change the database connection, assign mode=EditConnection.

#### Example

Process: WorkSpaceManager:DocumentOptions

Parameters : Action = Project | ObjectKind = AnnotateAll

## **DeleteObject process**

## Description

Execute a specified delete action.

## **Parameters**

Parameter	Value	Description
ObjectKind	FocusedDocument, FocusedCategory, Document, Variant, OutputSingle	The FocusedCategory value is to remove all documents in a specified category from a parent project. The Document value is to remove the active document from the parent project. The OutputSingle value removes the specified output generator.

#### Example

Process: WorkSpaceManager:DeleteObject
Parameters : ObjectKind = FocusedDocument

## **ExploreTo process**

## Description

Opens Windows Explorer in the focussed documents, projects or design workspace folder.

## **Parameters**

Parameter	Value	Description
ObjectKind	FocusedDocument,	Set the ObjectKind to the scope for the Explorer to explore in.

#### Server Process Reference

FocusedProject,	
Workspace	

### **Example**

Process: WorkSpaceManager:Explore Parameters : ObjectKind = Workspace

## **EmbeddedScanDependencies process**

## **Description**

Scan the dependencies for the entire project in Altium Designer.

#### **Parameters**

Parameter	Value	Description
ObjectKind	All	

#### Example

Process: WorkSpaceManager:EmbeddedScanDependencies

Parameters : ObjectKind = All

## **FPGAPins process**

## Description

Runs the FPGA signal manager, configure the FPGA component for pin swapping, create a PCB project from a FPGA project or generate a FPGA project from a FPGA component.

#### **Parameters**

Parameter	Value	Description
Action	RunManager, RunPinSwapManager, GenerateFromFPGA, GenerateFromPCB	

## **Example**

Process: WorkSpaceManager:FGPAPins Parameters : Action = RunManager

## EmbeddedSelectToolChain process

#### Description

Select a new tool chain for your FPGA/Embedded project.

#### **Parameters**

N/A

## Example

Process: WorkSpaceManager:EmbeddedSelectToolChain

## **EmbeddedOptions process**

## Description

Edit the embedded option settings for the active or focussed project or document.

#### **Parameters**

Parameter	Value	Description
ObjectKind	Project, FocusedProject,	

Server Process Reference

FocusedDocument	

## **Example**

Process: WorkSpaceManager:EmbeddedOptions

Parameters : ObjectKind = Project

## **FPGAWorkspace process**

#### Description

Runs the FPGA workspace map.

#### **Parameters**

N/A

## **GenerateReport process**

## Description

Generate a specified report in Altium Designer.

#### **Parameters**

Parameter	Value	Description
Action	Run,Load	
ObjectKind	Report,Netlist, OutputSingle,OutputBatch,OutputSelected,Fabrication, Assembly,Simulator	To generate a group of reports, specify the value (OutputSingle, OutputBatch or OutputSelected) for the ObjectKind parameter.
Kind	SimpleBOM, BOM, BOM_PartType, Violations, Hierarchy, Designators, Parameters, CrossReference, AdvSimNetlist	
Target	Document	
DoEditProperties	True,False	
DefaultCaption	True,False	
DoGenerate	True,False	
Index	1n	Choose one of the indexed generators to generate a report.

#### **Notes**

• Using the XSPICE simulator, assign the values to the following parameters:

To setup the simulator, ObjectKind=Simulator | Kind = AdvSimNetlist |DoEditProperties = True | DoGenerate = True | DefaultCaption = True.

To run the simulator, ObjectKind=Simulator | Kind = AdvSimNetlist | DoEditProperties = False | Action = Run | DefaultCaption = True.

To generate a XSPICE netlist, ObjectKind=Simulator | Kind = AdvSimNetlist | DoEditProperties = False | Action = Load | DefaultCaption = True.

#### Example

Process: WorkSpaceManager:GenerateReport

Parameters : Action = Run | ObjectKind = OutputSelected

## **GenerateSymbol process**

## Description

#### Server Process Reference

Generate a schematic symbol in a library from the current document.

#### **Parameters**

N/A

#### See also

WorkSpaceManager processes

## **HideObject process**

#### Description

Execute this process to hide current document, focused document, project or all documents in Altium Designer workspace.

#### **Parameters**

Parameter	Value	Description
ObjectKind	Document,FocusedDocument,Foc	
	usedCategory,FocusedProject, All	

#### Example

Process: WorkSpaceManager:HideObject
Parameters : ObjectKind = FocusedDocument

## InsertObject process

## Description

The InsertObject process creates projects from a specified path, add a document to a project or add a free document to a focused project for example.

#### **Parameters**

Parameter	Value	Description
ObjectKind	CreateProjectsFromPath, Project, FocusedProject, FocusedDocument, Variant, Fabrication, Documentation, OtherOutput, Assembly, Netlist, Report, OtherOutputOutput, OutputSingle, OutputDuplicate	Fabrication, Documentation, OtherOutput, Assembly, Netlist, Report, OtherOutputOutput values for the ObjectKind parameter, you need to specify the Index value too.
Index	120	

## **Example**

Process: WorkspaceManager:InsertObject
Parameter: ObjectKind = Fabrication | Index = 4

## **Print process**

### Description

Execute a specified process to invoke the page setup for printing, preview documents, or setup the printer.

## **Parameters**

Parameter	Value	Description
Action	PageSetup, Preview, PrintWithDialog, PrintDocument,	

## Server Process Reference

	PrintSelection, PrinterSetup
ObjectKind	OutputSingle,FocusedDo cument

## Example

Process: WorkSpaceManager:Print Parameters : Action = Preview

## **OpenObject process**

## Description

Open a specific object in Altium Designer such as a document or a project.

## **Parameters**

Parameter	Value	Description
ObjectKind	NewAnything, DocumentList, RecentDocument, RecentProject, RecentProjectGroup, Document, FocusedDocument, FocusedCategory, Variant, Project, FocusedProject, ProjectAndDocuments, FocusedProjectAndDocuments, ProjectDocuments, FocusedProjectDocuments, ProjectGroupDocuments, ProjectGroup, LastProjectGroup, PrimaryDocument, MessageView, MessageViewSelection, CreateProjectsFromPath, All,Assembly, Fabrication, Report, Netlist, Documentation, OtherOutput, OutputSingle, OutputBatch, OutputSelected, OutputDuplicate, DatabaseLink, OutputPreference, ControlPanel, FreeDocument, WorkSpaceDocuments, Workspace	If ObjectKind = NewAnything, you need to specify the Kind parameter as well.
OpenMode	Standard, NewFromExisting, NewFromTemplate, Project	
Ext	*.PCBDOC, *.SCHDOC	
DocumentType	PCB, SCH	
Filename	String	
Index	Integer	The position in the most recently used documents list.
Kind	EDIF, EDIFLIB, ProtelNetlist, PCB, SCH, SCHLIB, PCBLIB, PCB3DLIB, C, TEXT, CPP, CUPL, MDL, NSX, CKT, SIMDATA, EditScript, OutputJob, DatabaseLink, VHDL,VHDLIB, VHDMDL, VHDTST VHDL,PcbProject, CoreProject, FpgaProject, EmbeddedProject, IntegratedLibrary, ProjectGroup, CAM, WAVE, IntLibrary, ScriptProject, EditScriptUnit, EditScriptForm	

## Example

Process: WorkspaceManager:OpenObject

Parameter: ObjectKind = Project

Example 2: Open a project using the script

Procedure OpenProject(ProjectName : String);

#### Server Process Reference

```
Begin
    Result := True;
    If Not FileExists(ProjectName) Then Result := False;
    ResetParameters;
    AddStringParameter('ObjectKind','Project');
    AddStringParameter('FileName', ProjectName);
    RunProcess('WorkspaceManager:OpenObject');
End;
```

### **Example 3: Open a Devices page in Altium Designer**

```
Procedure OpenDevicesPage;
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','ControlPanel');
    AddStringParameter('Index', '1');
    RunProcess('WorkspaceManager:OpenObject');
End;
```

#### See also

CloseObject process

SaveObject process

## SaveObject process

## Description

Execute a specified save action to save a document as another document with a different filename, focussed document, all documents in the workspace, or documents of a project for example.

### **Parameters**

Parameter	Value	Description
ObjectKind	Document, FocusedDocument, FocusedCategory, FocusedProject, ProjectDocuments, WorkspaceDocuments, Workspace, All	You can specify the scope of the save action, whether you wish to save a document, documents in a project, or all documents currently open in Altium Designer.
SaveMode	Standard, SaveAs, SaveCopyAs,	When SaveMode is set to Standard, the single document is saved normally. When SaveAs is set, the current document is saved and the filename for this document is replaced with the new filename in the associated project.
		When SaveCopyAs is set, the document is saved and you are prompted to save a copy of this document with a new filename. This copy is produced in the folder where the original document is.
ModifiedOnly	True, False	If ModifiedOnly parameter is set to true, then only modified documents are saved. If this parameter is set to anything else (empty etc) then all documents etc (depending on the ObjectKind parameter) are saved.
FileFormat	String	

## Example 1: Save a document as a different document

Process: WorkSpaceManager:SaveObject

Parameters : ObjectKind = Document | SaveMode = SaveAs **Example 2 : Save all documents from a DelphiScript script** 

Server Process Reference

```
Procedure SaveAll;
Begin
    ResetParameters;
    AddStringParameter('ObjectKind','All');
    RunProcess('WorkspaceManager:SaveObject');
End;
Example 3 in DelphiScript script
Procedure SaveDocument(
                              Document
                                         : IServerDocument;
                        const SaveFormat : TDynamicString);
Begin
     If Client = Nil Then
        Exit;
     Document.Modified := True;
     Client.ShowDocument(Document);
     Document.Focus;
     ResetParameters;
     AddStringParameter('SaveMode', 'Standard');
     AddStringParameter('ObjectKind', 'Document');
     AddStringParameter('FileFormat', SaveFormat);
     RunProcess('WorkspaceManager:SaveObject');
End;
```

## **SetupPreferences process**

## Description

This SetUpPreferences process invokes the Preferences dialog for either Output Job or Database Link documents.

#### **Parameters**

Parameter	Value	Description
ObjectKind	OutputPreferences, DatabaseLink	When ObjectKind is set to OutputPreferences, the Output Job Options dialog is invoked for the Outjob File document. A Outjob File has to be open first in Altium
	DatabaseLirik	Designer for this process to work.

### Example

Process: WorkSpaceManager:SetupPreferences

## SetCurrentProject process

## Description

Make the current project the active project in Altium Designer.

#### **Parameters**

N/A

#### **Example**

Process: WorkSpaceManager:SetCurrentProject

## SetSubProject process

#### Description

Set the embedded project for the nexus core, or the sub project for the FPGA component.

#### **Parameters**

#### Server Process Reference

Parameter	Value	Description
Target	Core, Component	Specify the Target parameter for the SubProject- Core or FPGA Component.

## **Example**

Process: WorkSpaceManager:SetSubProject

Parameters : Target = Core

## **ShowHiddenDocument process**

## Description

Show an indexed hidden document in Altium Designer

#### **Parameters**

Parameter	Value	Description
Index	116	Show the indexed document in Altium Designer.

#### Example

Process: WorkSpaceManager:ShowHiddenDocument

Parameters: Index = 1

## **VersionControl process**

## Description

Execute a specified action for the version control software application. You can add/remove documents, projects to/from the version control, check in or out documents and projects, check out the history, differences and properties of the version control system.

### **Parameters**

Parameter	Value	Description
Action	Get,Checkout, Checkin, UndoCheckout, History, Differences, Properties, Refresh, Run, Add, Remove	Specify the Action parameter to the value as required.
ObjectKind	FocusedProject, FocusedDocument	Set ObjectKind parameter to FocusedProject or FocusedDocument in Altium Designer with the specified Action parameter that defines the course of action on this object kind.

#### Example

Process: WorkSpaceManager:VersionControl

Parameters : ObjectKind = FocusedDocument | Action = Refersh

## **View process**

## Description

The View process can bring a Panel into view in Altium Designer. Navigator panel (two modes – flattened project or physical hierarchy), Projects panel, Messages panel, Differences panel and Browser panel for example.

#### **Parameters**

Parameter	Value	Description
ObjectKind	NewAnything, DocumentList, RecentDocument, RecentProject, RecentProjectGroup, Document, FocusedDocument, Variant, Project, FocusedProject, ProjectAndDocuments, FocusedProjectAndDocuments,	

## Server Process Reference

	ProjectDocuments, FocusedProjectDocuments, ProjectGroupDocuments, ProjectGroup, LastProjectGroup, PrimaryDocument, MessageView, MessageViewSelection, CreateProjectsFromPath, All, Assembly, Fabrication, Report, Netlist, Documentation, OtherOutput, OutputSingle, OutputBatch,OutputSelected, OutputDuplicate, DatabaseLink, OutputPreferences	
ShowError	True, False	Locates the violation in the project.
ShowDifference	True, False	Locates the difference object in the project.
Action	ShowPhysicalHierarchy, ShowLogicalHierarchy, ShowDocuments, ShowLlbraries, ShowFlattened, ShowErrors, ShowDifferences, ToggleBrowser, ToggleProperties	

#### Server Process Reference

## **Revision History**

Date	Version No.	Revision
01-Dec-2004	1.0	New product release
26-Apr-2005	1.1	Altium Designer
15-Dec-2005	1.2	Updated for Altium Designer 6
21-Apr-2006	1.3	Incorrect parameters updated.
21-Apr-2008	1.4	Updated Page Size to A4
4-Aug-2008	1.5	Updated PCB Document Preferences and Setup processes and added PCB ManageLayerSets Process. Cleaned up many processes. Updated Schematic SetupPreferences. Updated IntegratedLibrary Processes.

Software, hardware, documentation and related materials:

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