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languages

JavaScript, Python
Swift, C, Java
CSS3 & HTML5
Bash, L^AT_EX

frameworks & tools

AngularJS, D3
Node.js, Jekyll
Puppet, MongoDB
Travis CI, Docker

software

git, WebStorm
PyCharm, Eclipse
Xcode, Final Cut Pro X
Logic Pro X

operating systems

macOS, Fedora
REHL 7, Windows

other

pair programming
agile methodologies
communication skills
organization
lighting design
EOS family consoles

summary

A skilled and knowledgeable developer proficient in web development and *nix systems. Detail oriented and strong interpersonal skills. Educated with a Bachelor's degree in Computer Science.

experience

- 2016–Now **C.H. Robinson** Eden Prairie, Minnesota
Business Intelligence Developer - Enterprise Data Warehouse
Implementing and designing the front end of several reporting and analytical based web applications. Tools: JavaScript, AngularJS, webpack, D3, Highcharts, Bing Maps.
- 2015–Now **Independent Work** <https://github.com/BrianMitchL/weatherBot>
weatherBot
A Twitter bot for weather producing weather forecasts and current conditions. Written in Python and deployed with Docker. Live bot at @WeatherByBrian.
- 2015 **C.H. Robinson** Eden Prairie, Minnesota
IT Intern
Developed an interactive lobby display illustrating active shipments on an animated world map, implemented with web technologies for touch-driven hardware.
- 2014–2015 **University of Minnesota, Morris** Morris, Minnesota
System Administrator
Improved efficiency of and supported the computer science labs. The labs consisted of 30 Fedora workstations managed by Puppet, and using LDAP and NFS.
- 2014 **Info-Link, Inc.** Morris, Minnesota
IT Specialist
Supported customers, repaired and maintained internal systems. Serviced and installed radios in homes, businesses, and various broadcasting towers.
- 2012–2016 **University of Minnesota, Morris** Morris, Minnesota
Student Center Tech Crew (Lighting Lead 2014-2015 and Spring 2016)
Led work calls and designed, set-up, and operated sound and lighting for events.

education

- 2012–2016 **Bachelor of Arts Computer Science** University of Minnesota, Morris
Coursework: Robotics (C), Network Administration Practicum with an Emphasis on Directory Services, Models of Computing Systems (Bash, Ruby, C, Java), Human-Computer Interface Design (JavaScript), Algorithms and Computability (Java), Software Design and Development (JavaScript), Ethical and Social Implications of Technology, Data Structures (Java), Digital Media Computation (Python), Foundations of Computer Science, Calculus I-II, Statistical Methods
- 2015 **Study Abroad** Danish Institute for Study Abroad, Copenhagen, Denmark
Coursework: Artificial Intelligence, Danish Language I-II, Sustainable Development in Northern Europe

other

- 2016 **Oral Presentation with distinction** Computer Science Senior Seminar Conference, Morris, Minnesota
My survey analysis, *Aggregating Information Based on Geolocated Twitter Data*.
- 2016 **CarlHacks Hackathon** Carleton College, Northfield, Minnesota
Wrote a beats-per-minute tracking iOS application in Swift.

interests

professional: web development and design, software development, scripting, iOS development, lighting design, theatrical electrician **personal:** podcasting, alpine skiing, music