## Brian Sekelsky

briansekelsky.com briansekelsky@gmail.com

## **Experience**

USER EXPERIENCE DESIGNER Fidelity

2023 — Present

Working side-by-side with product managers, developers, and researchers to translate complex financial data into practical, accessible, and visually appealing tools that help users manage and pay down their student debt.

RESEARCH ASSISTANT North Carolina State University 2021 — 2023

Designed, researched, and developed three educational platforms with a cross-disciplinary team as part of a National Science Foundation-funded grant. Contributed to three academic design/HCI papers and presented at one conference.

DESIGNER Deliberate AI 2022 Advocated for and created a consistent design system, including flexible figma components, for an AI-driven application which supports mental health clinicians. Created print and digital marketing assets based off of the start-up's existing brand identity.

GRAPHIC DESIGNER National Peace Corps Assc. 2020 — 2021 Collaborated directly with non-profit leaders, political consultants, and communications professionals to rapidly generate digital and print materials for use within the wide network of Returned Peace Corps Volunteers.

FRONTEND DEVELOPER Lemans Corporation 2019 Designed and developed UX components for an ecommerce website within a corporate agile development team.

SECONDARY SCHOOL TEACHER Peace Corps 2016 — 2018 Planned and taught math and computer courses in combination Swahili/English to class sizes of up to 75 students with ages ranging from 15 – 20. Oversaw the design and implementation of two community-partnered grants.

## **Education**

MASTER OF GRAPHIC DESIGN North Carolina State University 2020 — 2023 Received the faculty award for academic excellence. Completed broad design coursework, research, and a self-initiated practice in typography, user experience, service design, AI, educational multimedia, publishing, and creative coding.

B.S. IN COMPUTER SCIENCE University of Wisconsin – Madison 2012 – 2016 Completed coursework in software development, algorithms, artificial intelligence, and mathematics. Completed a minor in studio art which included typography, drawing, and photography classes. Held two campus jobs as a technology assistant at College Library and as a web developer at UW Department of Surgery.