

Level 2 - Challenge 2

```
#include <UltraDistSensor.h>
```

```
#include <LiquidCrystal_I2C.h>
```

```
#include <Wire.h>
```

```
UltraDistSensor Sensor Name ;
```

```
LiquidCrystal_I2C lcd(The LCD Address , 20, 4);
```

```
float Distance Storage Variable;
```

```
float Largest Distance Variable = 0;
```

```
float Smallest Distance Variable = 200;
```

```
void setup() {
```

```
    lcd.init( );
```

```
    lcd.backlight( );
```

```
    Sensor Name .attach(TrigPin Name, EchoPin Name);
```

```
}
```

```
void loop() {
```

```
    lcd.clear( );
```

```
    Distance Storage Variable = Sensor Name .distanceInInch( );
```

```
    if(Distance Storage Variable Operator Largest Distance Variable ) {
```

```
        Largest Distance Variable = Distance Storage Variable;
```

```
    }
```

```
    if(Distance Storage Variable Operator Smallest Distance Variable) {
```

```
        Smallest Distance Variable = Distance Storage Variable;
```

```
    }
```

```
lcd.setCursor(X Coordinate , Y Coordinate);  
lcd.print("Message for Largest Number");  
lcd.print(Largest Distance Variable );
```

```
lcd.setCursor(X Coordinate , Y Coordinate);  
lcd.print("Message for Smallest Number");  
lcd.print(Smallest Distance Variable );
```

```
delay(500);
```

```
}
```