

#BuildforSDG

Setup & Configuration Guide

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The Goal

Fast track the path to competence, market-readiness & technical leadership for African developers, at scale.

The Strategy

Join a distributed agile team that identifies a relevant high-impact problem and builds an innovative MVP with solid user centric, software engineering, and product delivery standards

AGENDA



Team, Repo & Tools Setup

Product Delivery Setup

Ethics & Collaboration

What Success Looks Like

Team, Repo & Tools Setup

Professionally, software is built and shipped with a collection of tools that play key roles in the continual delivery of quality products that meet stakeholder expectations.

To succeed in this industry and prepare for the market, engineers and team leads need to build mastery for this workflow.

The #BuildForSDG GitHub ORG is the community where all the magic is happening

Invites have been going out already. Reach out to **@SAM ESIDEM** on Slack, or your mentor and TTL if you have not received an invite to the GitHub ORG

Team Setup

Mentors should have accepted invites to join the Mentors team and TTLs accepted to join the TTLs team.

5

As a mentor or TTL, locate the team(s) you manage and add members of the team to it. You might need to wait for them to first be added to the ORG before you can complete this step

2

Check your emails and let us know on Slack if you are yet to be invited to the #BuildforSDG ORG or into your respective teams



4

During team creation, make sure to not add the team under any parent team, and set Team visibility to Visible 3

As a mentor or TTL, if you have not already done so, <u>create a</u> team for each team you manage. Use the right name format, which is Team-XYZ. Existing teams that do not follow this format should be renamed or re-created. During team creation, make sure to set Team visibility to Visible

Repository Setup

Repository Setup

As a mentor or TTL, using one of our language-specific templates, create a repository for the team(s) you manage.

When creating a repo, use one of the JavaScript, PHP, or Python templates

Repository template

Start your repository with a template repository's contents.

No template ▼



Make sure to set the repo as Public, then click the Create repository button





Anyone can see this repository. You choose who can commit.



Private

You choose who can see and commit to this repository.

With BuildForSDG set as the owner, give the repo a name which should ideally be the name of the solution the team wants to create. If that is not set yet, use the team name, formatted like:

Team-XYZ-Product Team-XYZ-Frontend Team-XYZ-Backend

You can create more than one repos if you need to

Owner

Repository name *



Great repository names are short and memorable. Need inspiration?

Repository Setup

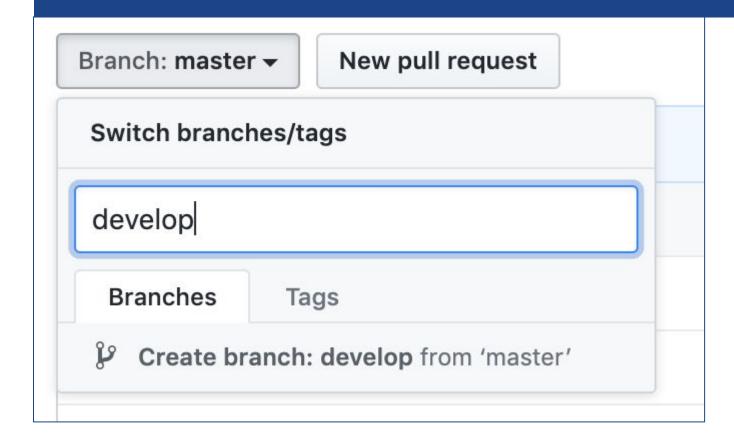
5

As a mentor or TTL, you are to create a new develop branch from the existing master branch in the repo



6

Click on the Branch:master drop down button and type develop into the input field. Finally, click on the Create branch:develop from "master" button at the bottom of the popup



Repository Configuration

On the repo, click on Settings, then click on Manage access. To add the team to the repo, click the green Invite teams or people button

On the popup window, type in the team name to add it. Give the team Write access to the repo

Still under Settings, click on Branches and set the default branch to develop.



Click on Add rule under Branch protection rules and type develop into the Branch name pattern field

11

Under Protect matching branches, check Require pull request reviews before merging and select 3 in the Require approving reviews drop down. This ensures 2 team members + the TTL are able to review and approve PRs. Also, check the Dismiss stale pull request approvals when new commits are pushed to make sure developers don't by-pass reviews if they update a PR that is already reviewed and approved.

Check Require status checks to pass before merging and the Require branches to be up to date before merging option under it.

Make sure the Codacy/PR / Quality Review option is NOT checked if it is there.

Finally, check Restrict who can push to matching branches then add the Github usernames of the TTL and mentor of this team into the input field that shows up

✓ Require branches to be up to date before merging
 This ensures pull requests targeting a matching branch have been to will not take effect unless at least one status check is enabled (see Status checks found in the last week for this repository
☐ Codacy/PR Quality Review



Restrict who can push to matching branches
Specify people, teams or apps allowed to push to matching branches. Require these people, teams and apps from merging if the checks fail.

Q Search for people, teams or apps

People, teams or apps with push access



Organization administrators, repository administrators, and users with the Maintain role.

Admins can always push. Users with the Maintain role can push when required status checks pass.

Repeat steps 10, 11 & 12 for the master branch.

In step 11 (for the master branch), there is no need to check the Require pull request reviews before merging option since PRs requiring reviews will not be raised to the master branch





Since we have disabled automated review and grading of Pull Requests (PRs) from Codacy, we'll need an alternative, likely powered by GitHub Actions.

This slide will be updated with steps to put PR checks in place

14

On Slack, go to the team channel and type the following command. Follow the prompts to complete integrating the team repo with the team channel

Command:

/github subscribe owner/repo

E.g

/github subscribe BuildForSDG/Team-253

Codacy Setup

We are leveraging Codacy for intelligent and automated code analysis on the **develop** and **master** branches of product codebases.

This helps to provide industry-grade and researched-backed code quality rating throughout the program, enabling transparency and visibility on the quality of work output

1

As the TTL or mentor, go to https://app.codacy.com and login with GitHub

The welcome screen will ask for a team size figure. Entire an estimate for your team(s) size and click Lets get started

5

On the bottom left of the Codacy dashboard, click on the Settings menu item, then click on the Branches tab at the top of the page

In the Select Main Branch section, select the develop branch



You should see the BuildForSDG organisation listed. Click the Join button on it watch and out for the "You were added to the organization" notification.

Click on the Go to add repositories button, though you might need to refresh the page.

4

Click the Add button on the repository of your team(s). You might need to first type the repository name into the search field to limit the number of repositories displayed. Click on Go to repository after the add process is complete

Codacy Setup

6

Right on the same page, make sure the develop and master branches are selected under ANALYSIS so they get graded



develop Main branch

master

ANALYSIS GRADE

ANALYSIS

A

A

Click on the Integrations tab and make sure you un-check Pull Request Status, Pull Request Comment and Pull Request Summary

Pull Request Summary

	Githu	b Integrated	by:	Charles Opute Odili	
\	m 10.0		ted with	your GitHub reposit	ory.
\	integration	on.			
	5.00				
	Pull F	Request Statu	IS		
	Pull F	Request Comr	ment		

Still under Settings, click on the General tab at the top and scroll down to the Codacy Badge section

Click on the Add badge to repository button. This will raise a PR on the repository



11

Under the Branch protection rules section, click the Edit button in the option for the develop branch.

Under Require pull request reviews before merging temporarily set Require approving reviews to 1, and also make sure Codacy/PR Quality Review under the Require status checks to pass before merging section is **NOT** checked.

10

Go to the repository on GitHub, click on the Pull requests tab and then click on Add a Codacy badge to README.md.

After any available checks pass, notice you still cannot merge the PR? Reviews re required. All these work on configuration is paying off alfterall.

Now, click on the Settings tab of the repo, then click on Branches on the left of the Settings page.



Click on Add your review





Review required

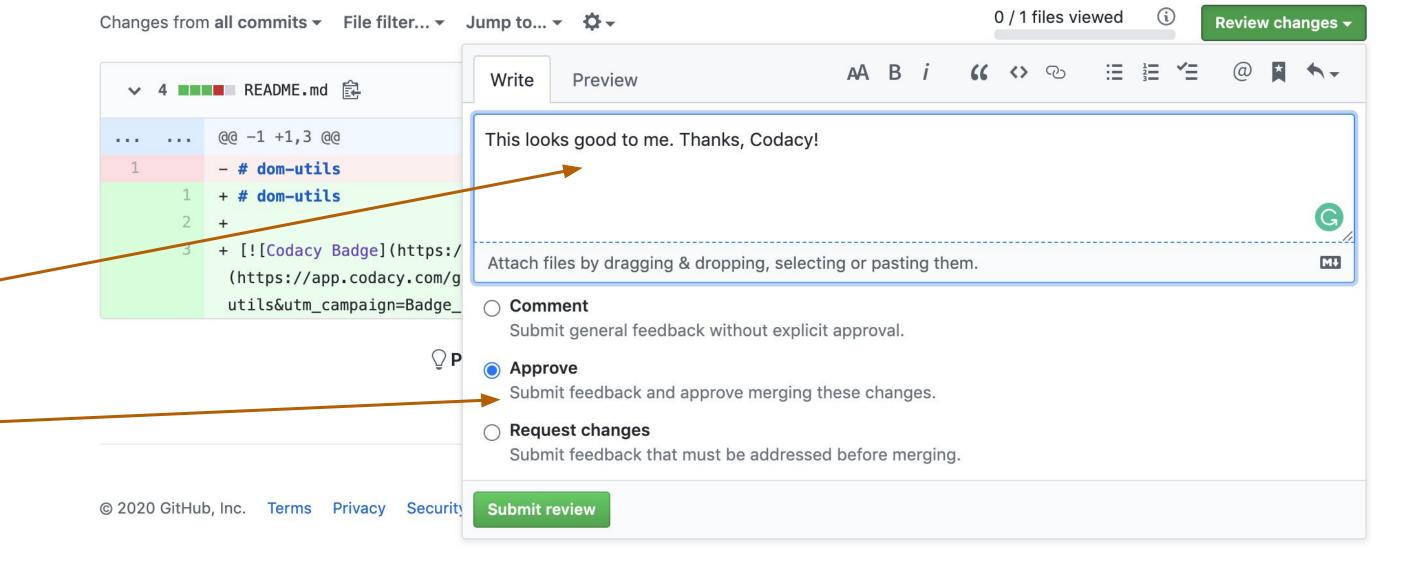
Add your review

At least 1 approving review is required by reviewers with write access. Learn more.

12

Go back and click on the Add a Codacy badge to README.md PR under the Pull requests tab of the repo





Add a comment and

Approve the changes in the PR



Merge and accept the PR to complete adding the Codacy badge to the repo. If you used one of our starter repos, you will need to go back and remove the default Codacy badge with a **D rating** - better to create an issue for this and assign it to a team member

Merge pull request -

You can also open this in GitHub Desktop or view



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Now go back to the Settings tab on the repo, and click on Branches on the left of the page.



Under the Branch protection rules section, click the Edit button in the option for the develop branch.

Under Require pull request reviews before merging set Require approving reviews to 3. This is **super important**.



We will be updating here with details on how to setup code coverage reporting for your repository, using Codacy





Product Delivery Setup

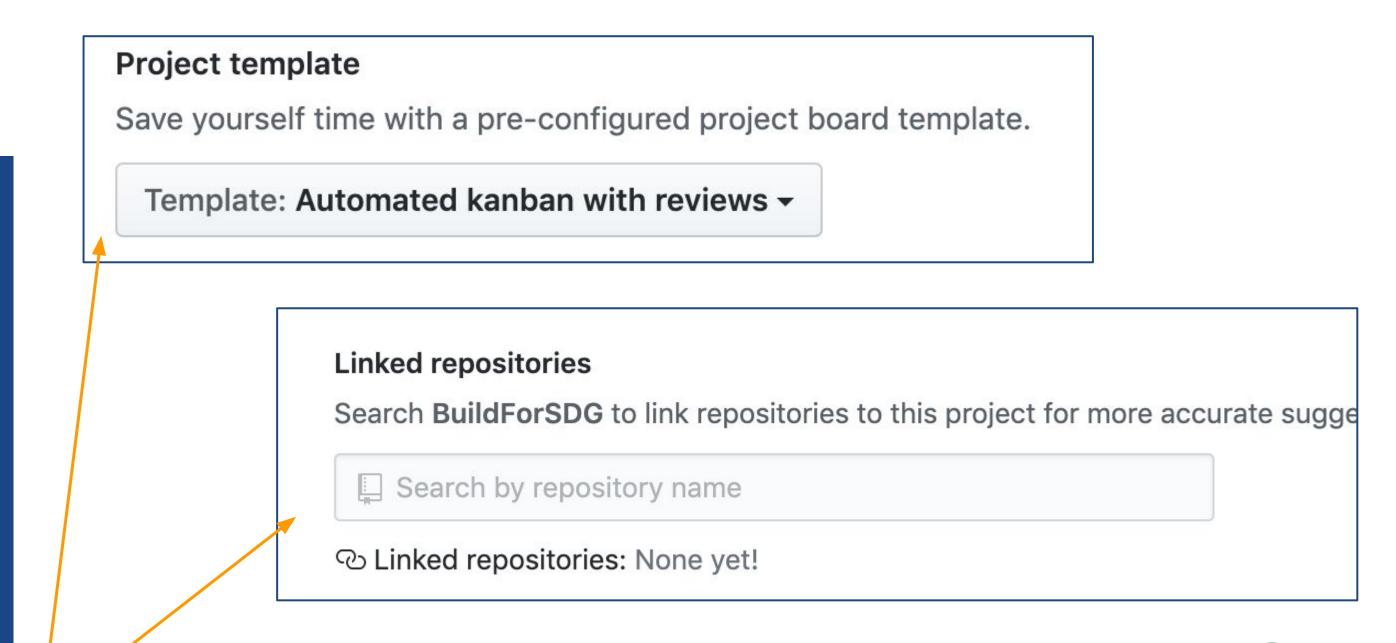
You are innovating on a real problem & interacting with real stakeholders or their proxies. There has to be a roadmap with actual deadlines as your work [potentially] impacts real users.

To succeed in this industry and prepare for the market, engineers need to be user obsessed, manage stakeholders, and build the muscle for high quality product delivery

The #BuildForSDG GitHub ORG is the community where all the magic is happening

We will be centralising the project management and tracking of all innovations using the in-built Projects features on GitHub

As a TTL or mentor, on the BuildForSDG ORG, go to the Projects tab and click on the green New project button. You are to create a GitHub project for each of the teams you are supporting



The project should be named after the solution or product the team is working on. If this has not been set, then name the project as Team-XYZ-Project. In the Project template section, make sure to select the Automated kanban with reviews option, and set Visibility to Public.

Finally, in the Linked repositories section, type in and select the name of the team repo(s) to link them to the project being created

As a TTL or mentor, on the BuildForSDG ORG, go to the Issues tab for a team's repo and click on the Milestones link, just before the green New issue button.

Click the green Create a milestone button to proceed

Milestones will be used to track work for the three 2-week long sprints in the BuildForSDG program.

Name the milestones as Sprint-1, Sprint-2 and Sprint-3

ONLY, and set / change their respective due dates as May 15th, May 29th and June 12th. Ideally, you should aim and plan to wrap up your project before June 12th

This updated sprint schedule could mean your team's tasks (issues) might need to be re-organised into the right milestones

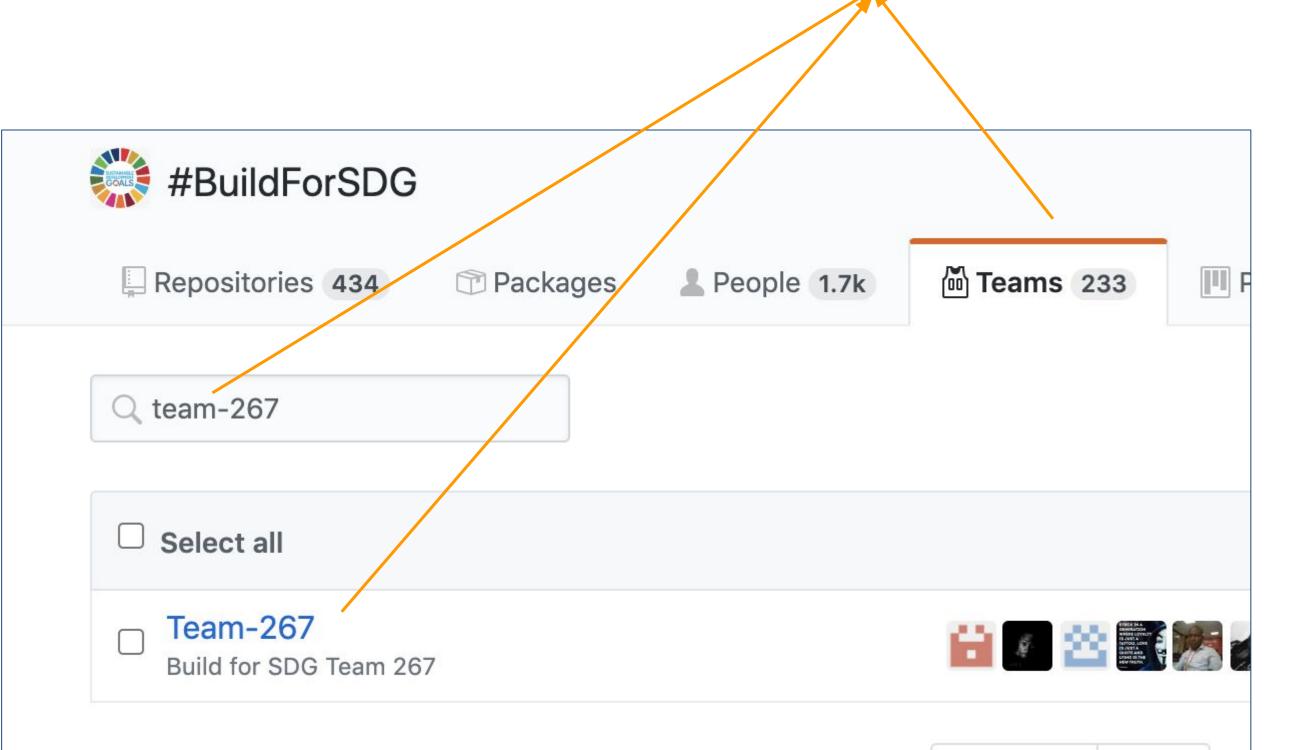
Sprint - 1

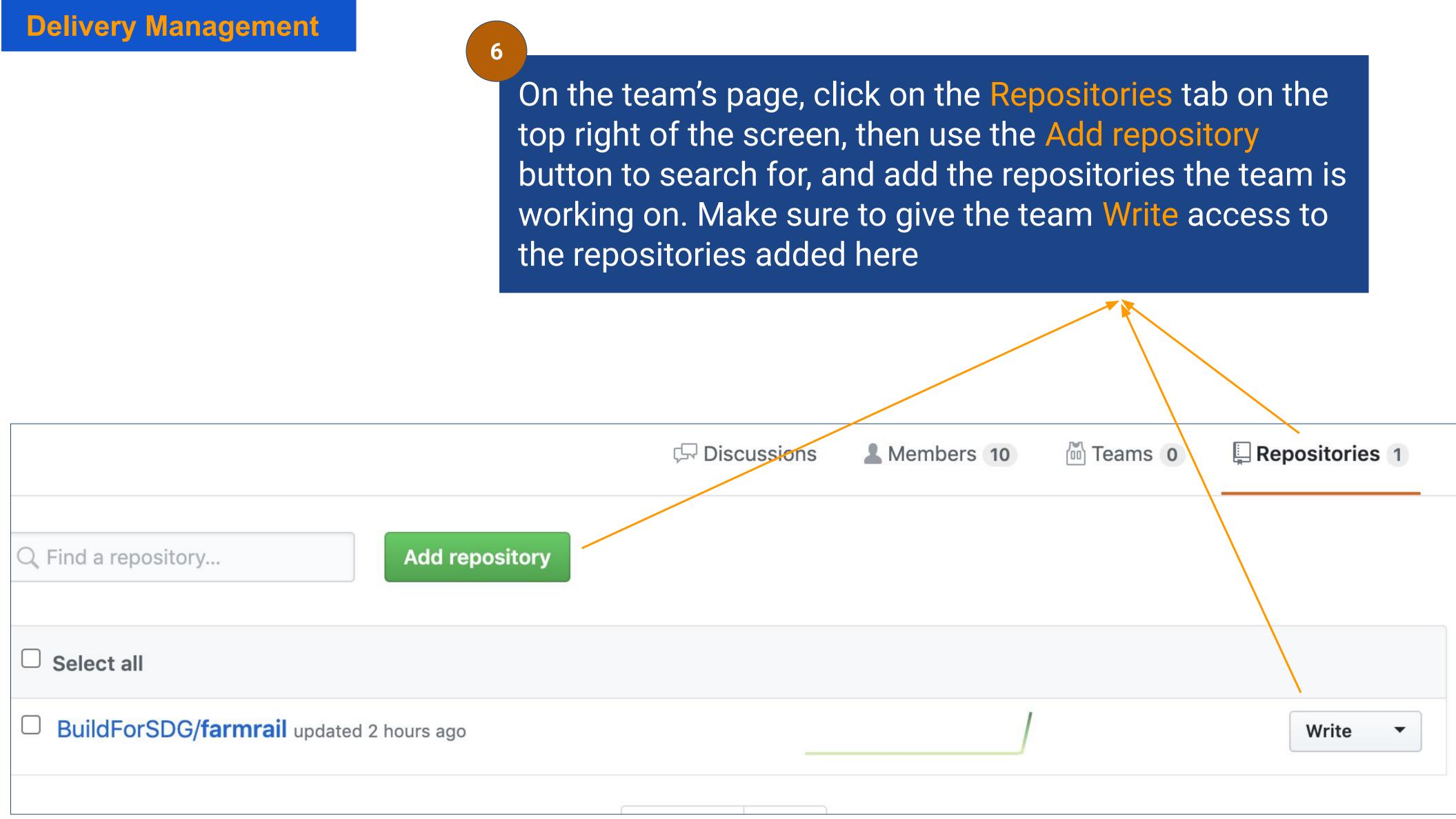
Due by May 03, 2020 Last updated about 12 hours ago

80% complete 1 open 4 closed

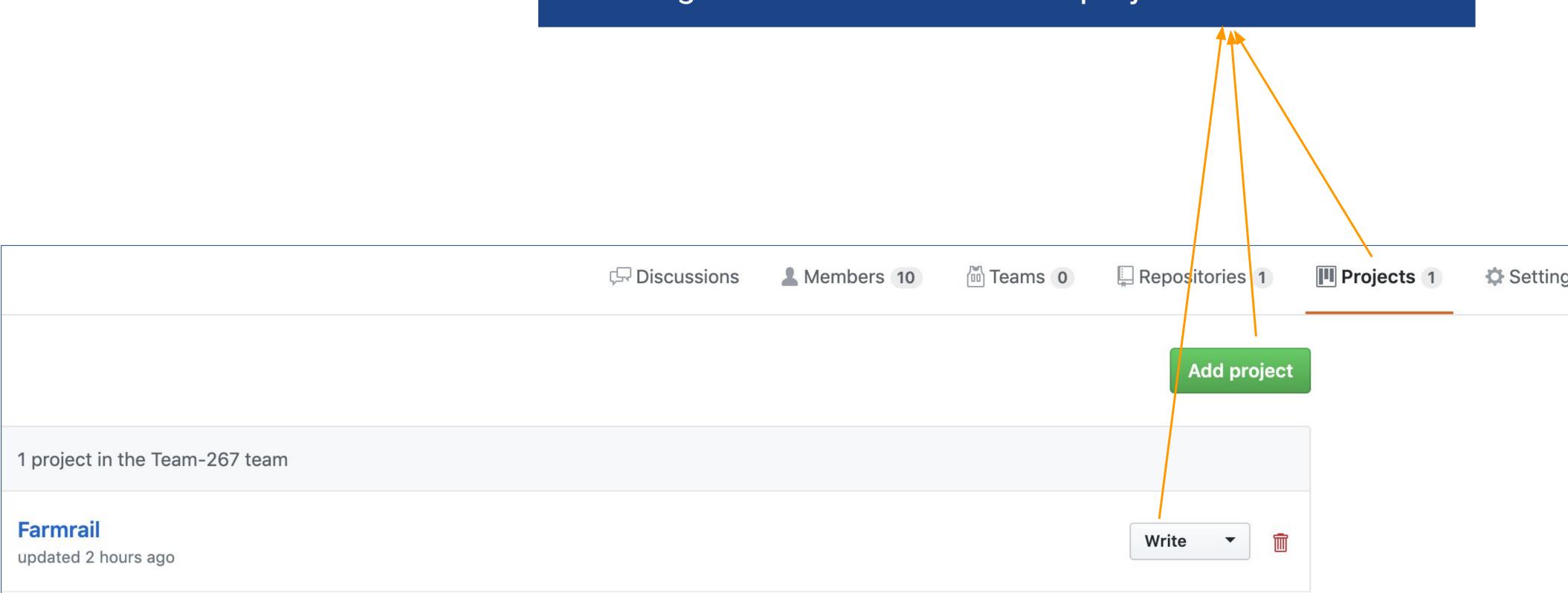
Edit Close Delete

On the BuildForSDG ORG, click on the Teams tab and search for your team(s). Click on the team link to go to the team's page





On the team's page, click on the Projects tab on the top right of the screen, then use the Add project button to search for, and add the project the team's project, making sure to grant Write access to the project



When all of this configuration is done, and it is time for the team to start innovating on their solution, follow the steps below to manage what needs to be done and assign tasks across the team. Always optimize to have no member of the team idle during a sprint.

Conducting online research for a feature or improving documentation is as good a task as writing code

1.

The team, supported by the TTL and mentor, needs to create a list of

features for the

solution being built

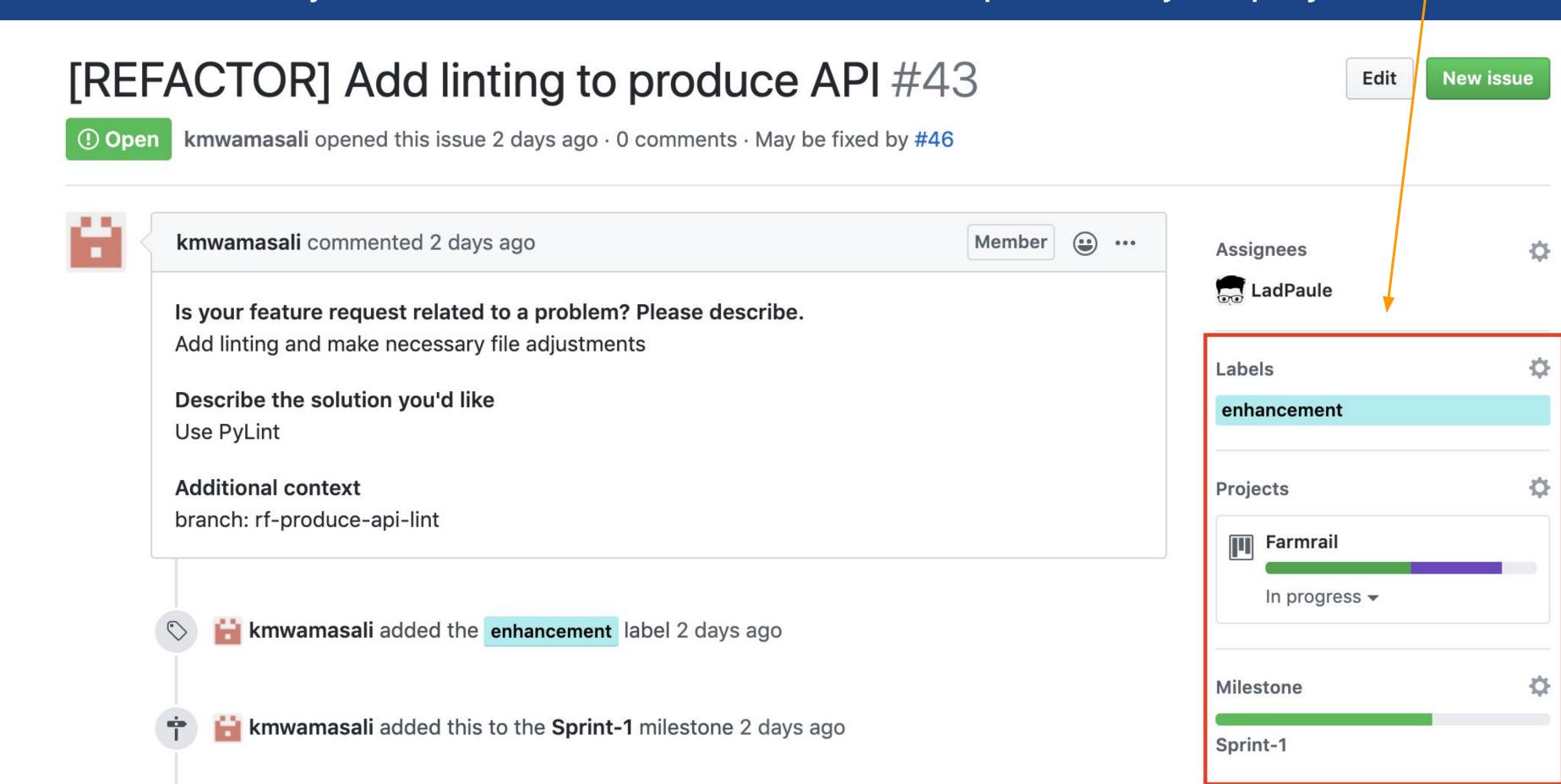
2.

Break down a given feature into tasks that can be done by one developer in a few days. Arrange the tasks into 3 groups in a logical sequential order

3.

Create tasks as issues on the team's repo and assigned to a milestone (Sprint-1, Sprint-2 or Sprint-3) which is a way to group them into a sequential execution flow

The key to nailing managing the project management setup is to first label your issues (tasks), then make sure they are attached to a milestone in the repo and to your project.



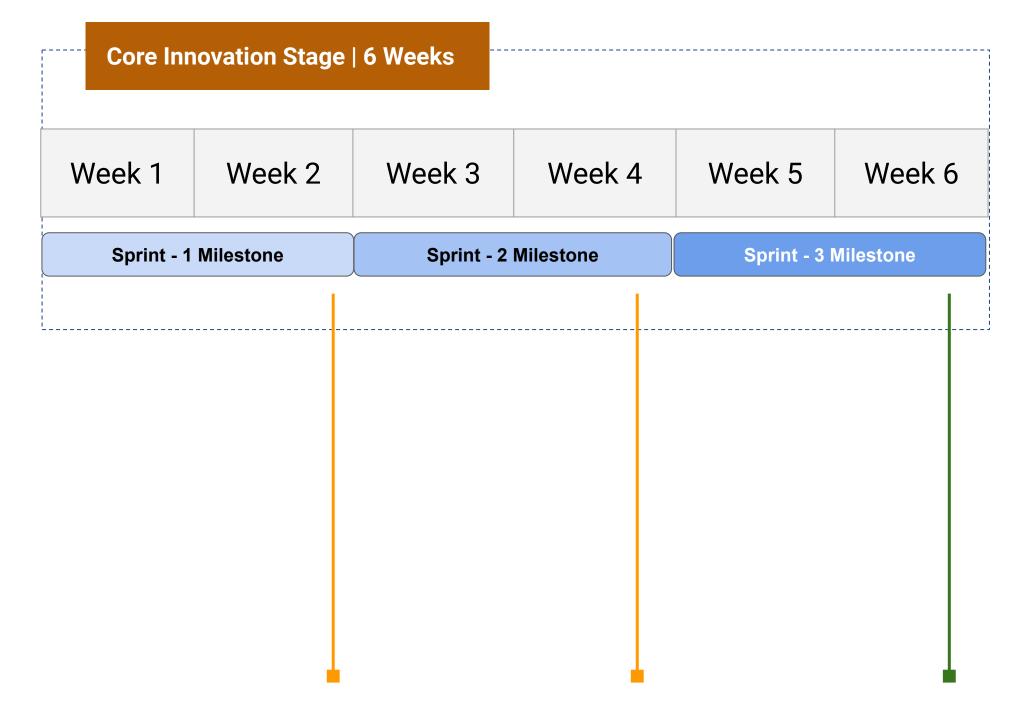
Create a app.properties file in the root of all project repos and add / replace its contents the <u>default template contents</u>. Edit the file and provide the required details for each entry. Each entry either has a single value (e.g *name* and *team.name*) or a comma separated list of values (e.g *code.languages* and *repos* - if there are multiple repos for the project)

Use the *code.opensource.facebook* entry to provide a comma separated list of any Facebook open-source or platform API / tools the repo is using.

Finally, use *code.opensource.contributions* entry to provide a comma separated list of repos containing code your team has **created** and **open-sourced** as a result of innovating in the BuildforSDG program.

Create an issue for this on each reapo and assign it to someone

```
26 lines (23 sloc) 401 Bytes
      # the product
      name:
      sdgs:
      repos:
      app.urls:
      codacy.urls:
      app.forCOVID19: NO
  8
      # the codebase
      code.languages:
      code.frameworks:
      code.opensource.facebook:
 12
      code.opensource.contributions:
 14
      # the team
      team.name:
      team.ttls:
      team.mentors:
 18
      team.slackchannel:
 19
 20
      # == DO NOT EDIT ==
      # about the program
      # =========
      program.cohort:1
 24
      program.name:BuildforSDG
 25
      program.community:https://github.com/BuildFe
 26
```



TTL + ~2 team members deploy work-in-progress features in the develop branch to a staging environment / server for demos, stakeholder feedback, and the rest of the world to see TTL + ~2 team members deploy bug-free features in the master branch to a production environment / server for the final demo, stakeholder feedback, and the rest of the world to see

Though not mandatory, we strongly recommend that teams plan and ship their solution at least twice during the program. The first release can be a work-in-progress version from the develop branch. The second should be a **bug-fee** production release

What Success Looks Like

Let's make it super clear what standards must be upheld and some metrics for measuring your success as an individual engineer, a team, and the product being built

You can't improve what is not measured nor can you measure what is not defined



Performance & Evaluation

SCOPE

Evaluation is done at the engineer and team level.

Team level performance is a computed weighted average of relavant performance metrics across the team.

Impact is only measured at the team level and the team is soley responsible for defining and quantifying it

Execution How well is the team or engineer executing against the product's roadmap

Quality What is the quality of work output delivered by engineers in the team

Collaboration What the is level and quality of team work across the team

Impact A quantifiable measure of the positive effects this product can have on humanity.



Individual Engineer Metrics

Execution

1. Contributions

- (a) How many PRs has this engineer raised.
- (a) How much of this engineer's commit and PR messages communicate clearly and adhere to the conventional commits spec

Quality

1. Code Quality Rating

On a scale of **F** (very poor) to A (very good), what is the Codacy quality certification of the code changes proposed by this engineer via PRs

Collaboration

1. PRs Reviewed

How many merged PRs did this engineer contribute to by providing feedback and reviews



Execution

1. **Burndown** >= 75%

How likely is the team to deliver the product roadmap and meet the deadline

2. Time To Merge

As engineers work on tasks, what is the AVG time from their first commit till when the eventual PR is merged

Quality

1. Code Quality Rating >= B

On a scale of F to A, what is the code quality certification of the team repo.

2. Test Coverage >= 70%

How much aspects of the codebase is covered by unit tests that are passing

Collaboration

1. **Work Spread** >= **65**%

What % of the team is actually doing the work

2. PR Lead Time

After engineers raise a PR, how long does it take to be reviewed, approved and merged

Appendices

Still In Search For Solutions / Product Ideas Or Need To Firm-up What You Have ?

See

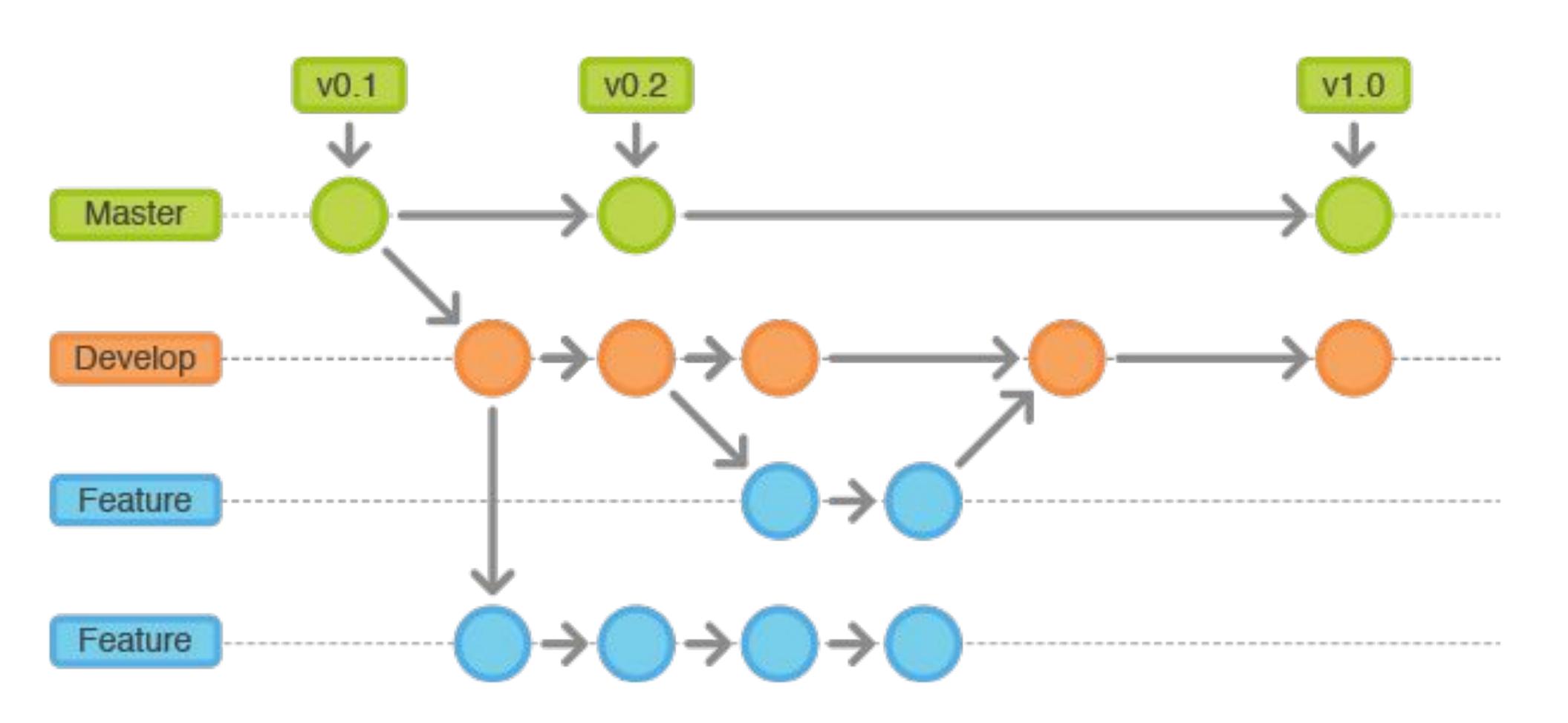
https://www.hackthegoals.be/
https://isbhacks2019.devpost.com/

Standards To Uphold

Professionally, software is built and shipped with a collection of tools that play key roles in the continual delivery of quality products that meet stakeholder expectations.

To prepare for the market and succeed in this industry, engineers and team leads need to build mastery for this workflow.

Git Flow Workflow



Gitflow Workflow

Using Git & Github, work is done on feature branches which are created from the develop branch, not the master branch

Commit messages should be semantic and adhere to the <u>conventional commits</u> spec

Feature

Master Develop Feature

A minimum of 3 reviewers (2 team members + the TTL) are required to review & approve a PR before it can be merged back into the develop branch by the TTL

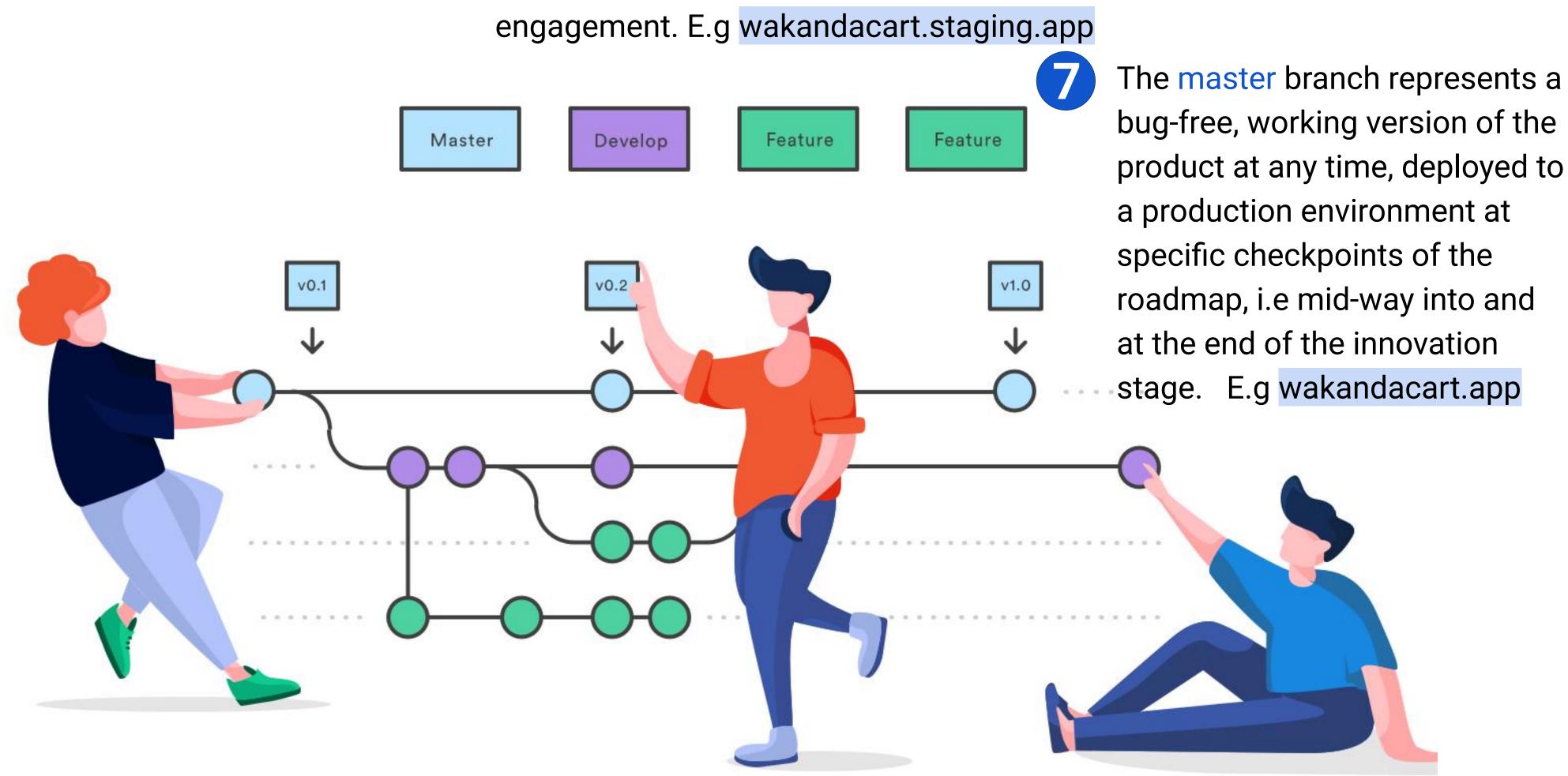
Only the TTL can merge code from feature branches into the develop branch, and from the develop branch into the master branch.

5

This is the Gitflow Workflow process,

and forms the base of streamlined collaborative delivery

The develop branch represents a work-in-progress view of the product and is deployed to a staging server for end-of-sprint demos and stakeholder engagement. E.g wakandacart.staging.app



Conventions

The Conventional Commits specification is a lightweight convention for commit messages. It provides an easy set of rules for creating an explicit commit history and dovetails with <u>SemVer</u>, by describing the features, fixes, and breaking changes made in commit messages.

Format

```
<type>[optional scope]: <description>
[optional body]
[optional footer(s)]
```

Ideally, the commit message heading which contains the description, should not be more than 50 characters

feat: allow provided user preferences to override default preferences

This allows the preferences associated with a user account to override and customise the default app preference like theme, timezone e.t.c

Fixes #025

Feature Branch Names

Branches created should be named using the following format

Format

```
{issue or story type prefix}-{dash separated word summary}
```

Issue or story type prefixes are one of the following:

ft => Feature

bg => Bug

ch => Chore

rf => Refactor

Examples

ft-facebook-auth

bg-facebook-auth-timeouts

Projects Management On GitHub

Project Management

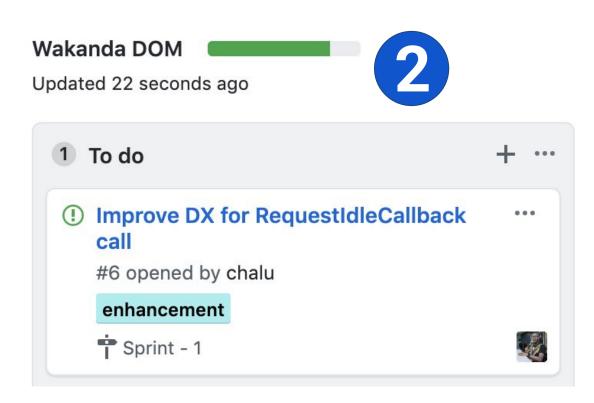
Improve DX for RequestIdleCallback call #6

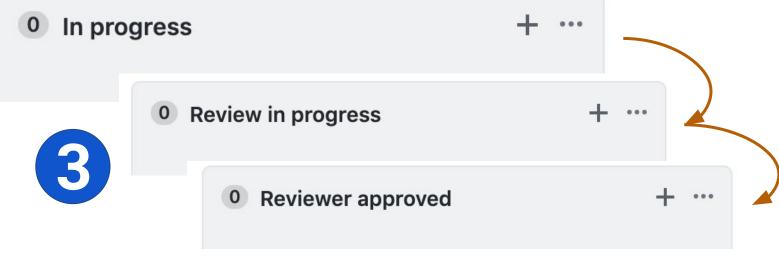
Chalu opened this issue 22 hours ago of the comments

Chalu opened this issue 22 hours ago of the comments

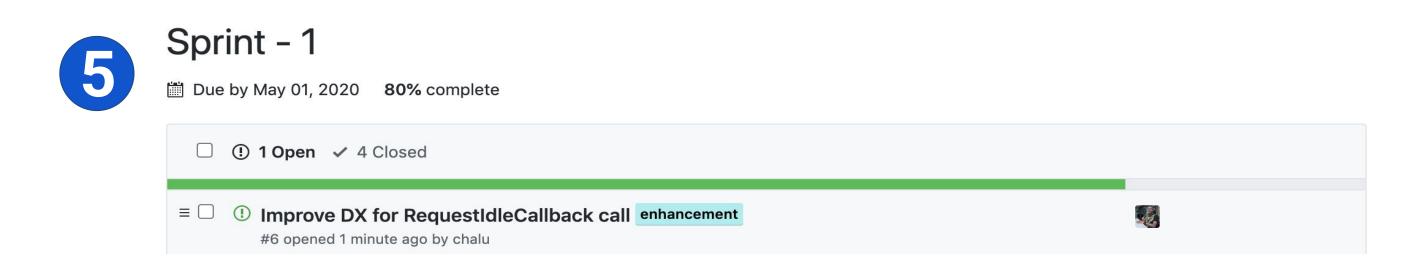
Issues are created for each feature, bug fix or chore needed to deliver the product roadmap.

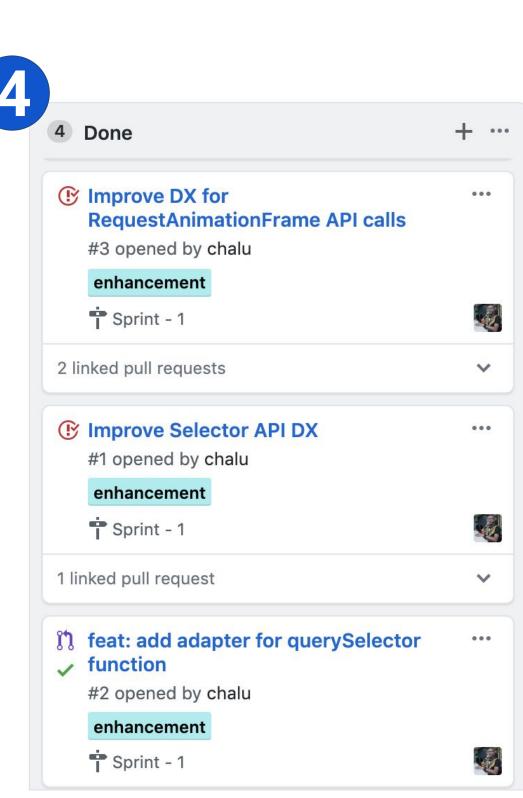
Open issues move into the TODO





Team projects are managed with a roadmap on GitHub Projects which automates workflow and moves assigned tasks from the project's TODO list all the way to DONE as the team works. DONE tasks are features, bug fixes or chores that have been tested, reviewed ready for production





Open Source Integrations

Open Source Integrations

Special mention and post-program support will be given to projects that integrate one or more Facebook open source or product platforms

This includes getting spotlighted by Facebook Developer Circles and getting your project featured on their official global <u>GitHub Organisation</u>

Easy Picks

Jest, React, GraphQL, Flow, Facebook Login

Criteria for projects to be spotlighted on the Facebook Developer Circles Github ORG

- Join a Facebook Developer Circle
- The project is maintained by more than one person.
- The project MUST follow the <u>Contributor Covenant</u> guidelines and the code of conduct stated in the document document

- The project implemented at least one Facebook open source project or Platform API
- Maintainers or the project have signed the <u>Facebook open source CLA</u>
- The project brings tangible impact to the local community

THANK YOU



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