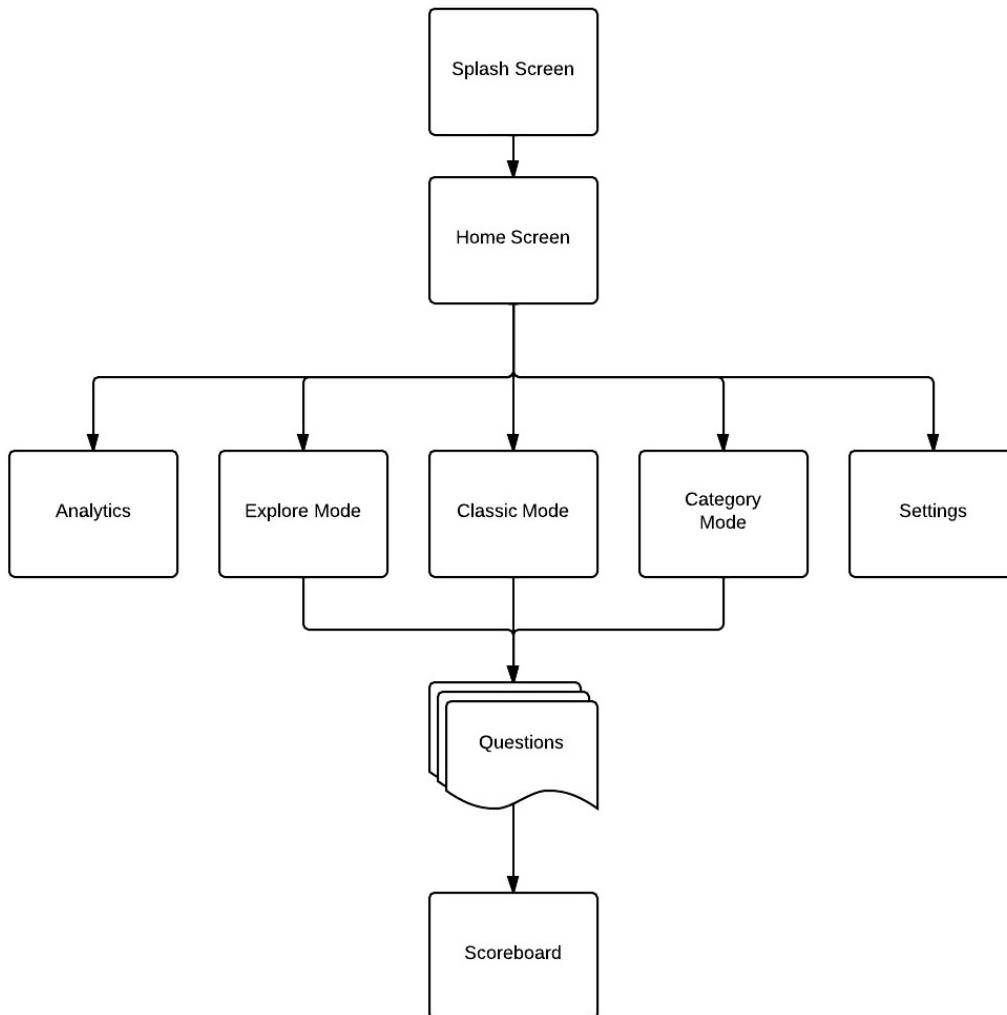
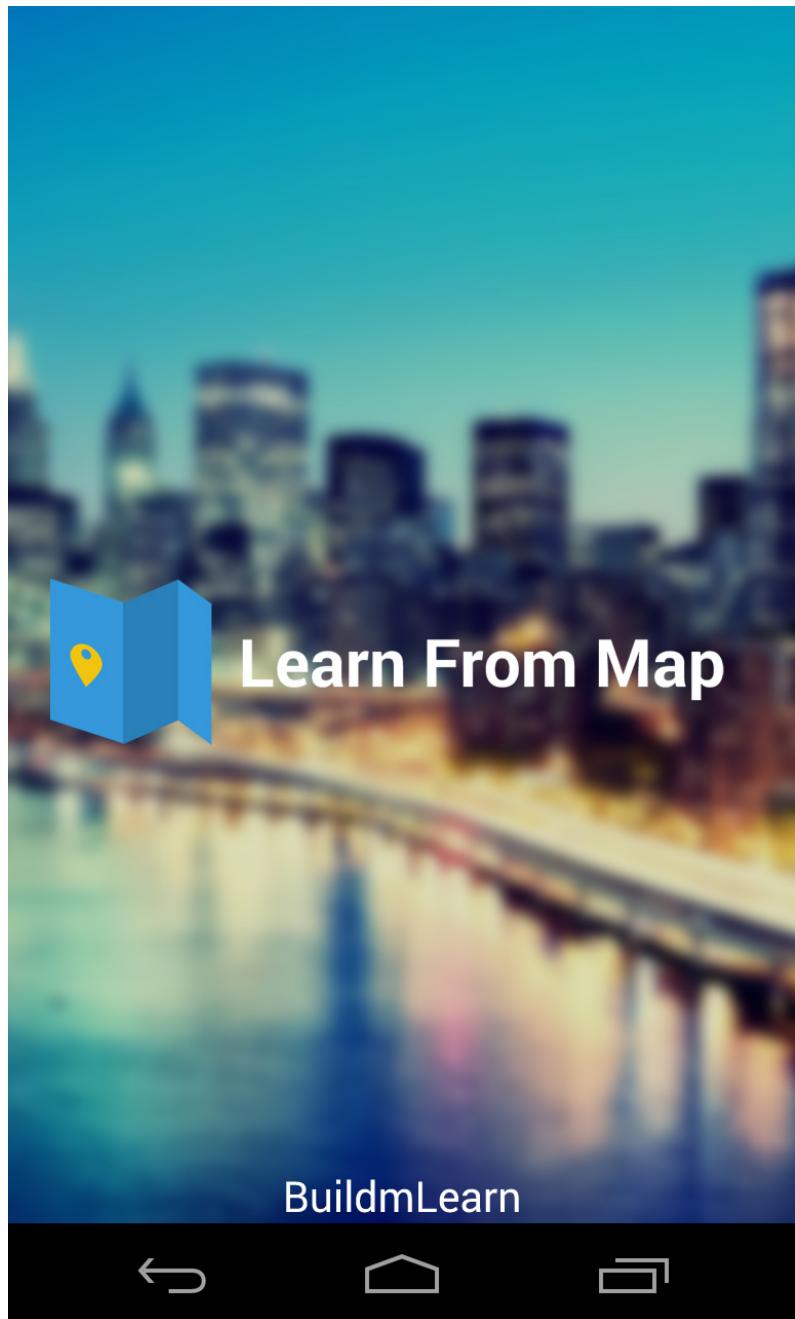


Learn From Map UI Designs





Splash Screen

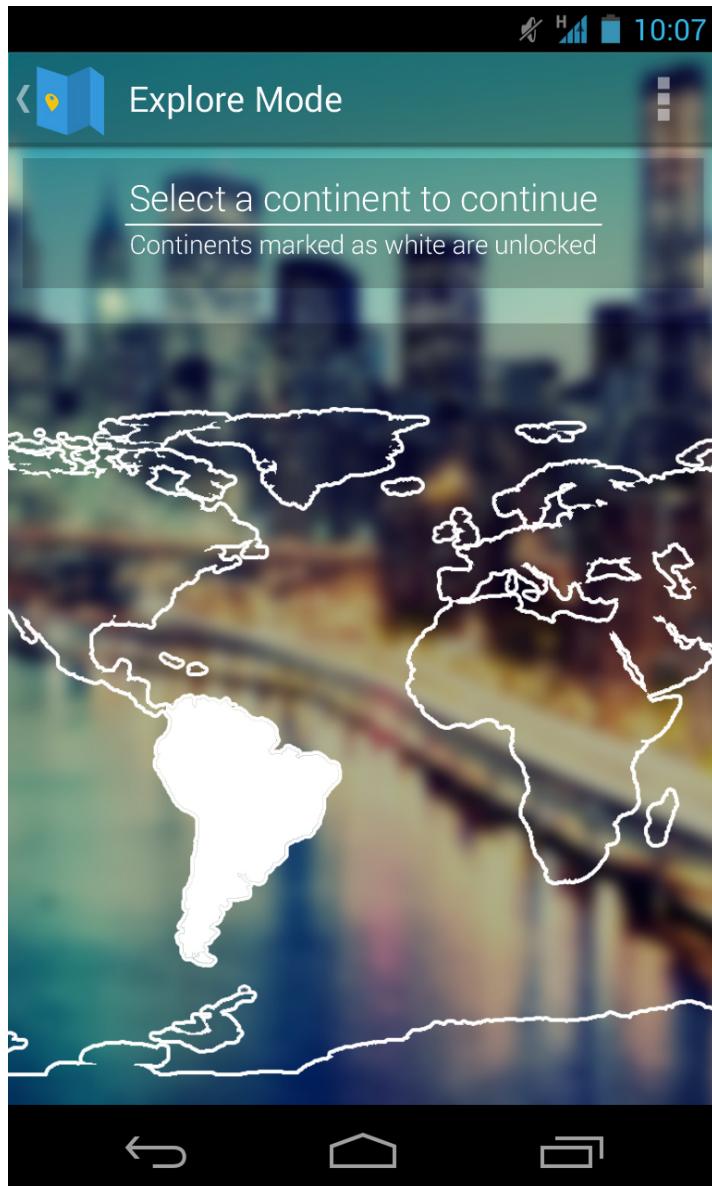
This activity will be displayed when the app starts. Any processing and loading activity that needs to be done before the app starts will be done in this Activity.



Main Screen

Home screen will be loaded after the splash screen and will have the following menus:

- ★ Explore Mode
- ★ Classic Mode
- ★ Category Mode
- ★ Settings
- ★ Analytics: Analytics activity will be loaded when the user clicks the more info button located in Most Successful Answers Tile.
- ★ Share, Feedback, About Us : These menu items will be located in the action bar.

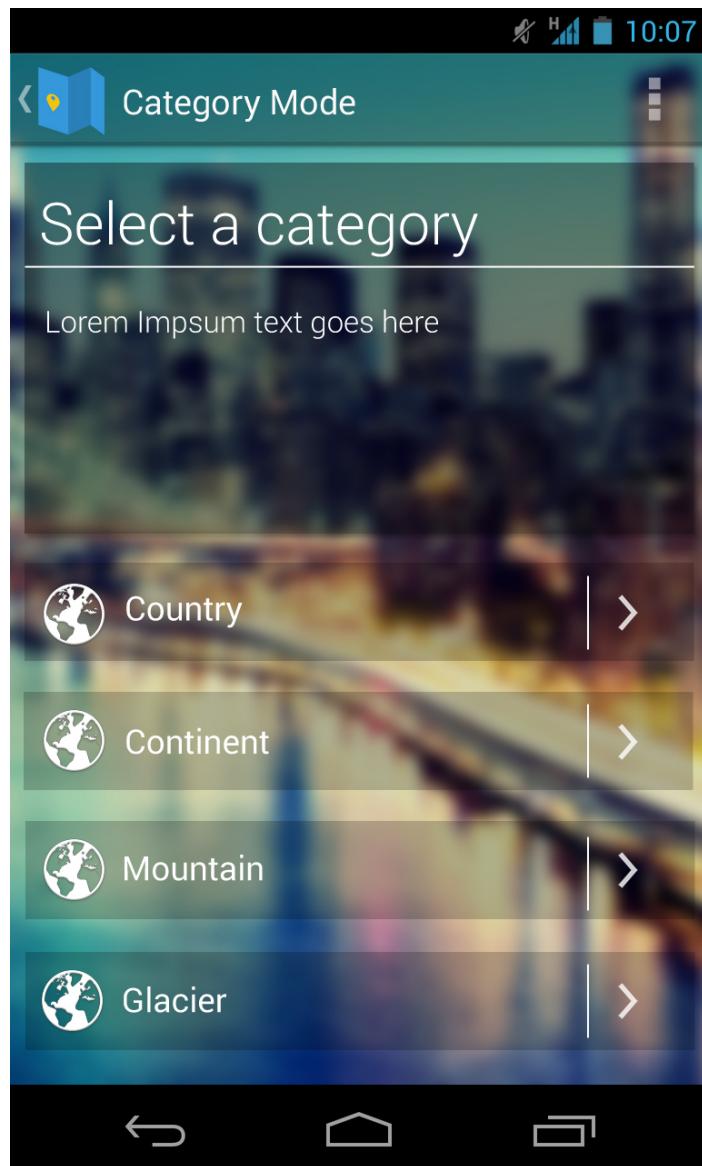


Explore Mode

In explore mode, initially a single continent will be unlocked and user has to unlock all the continents by answering the question. (Example. A user playing from Africa, so initially Africa will be enabled and user has to unlock all the continents by answering the questions)

The map displayed in this layout is an image. I will get the pixel value of the point where the user clicks and get the corresponding continent.

**Note: Actionbar overflow will be removed during implementation.
Couldn't remove it while designing in photoshop.**



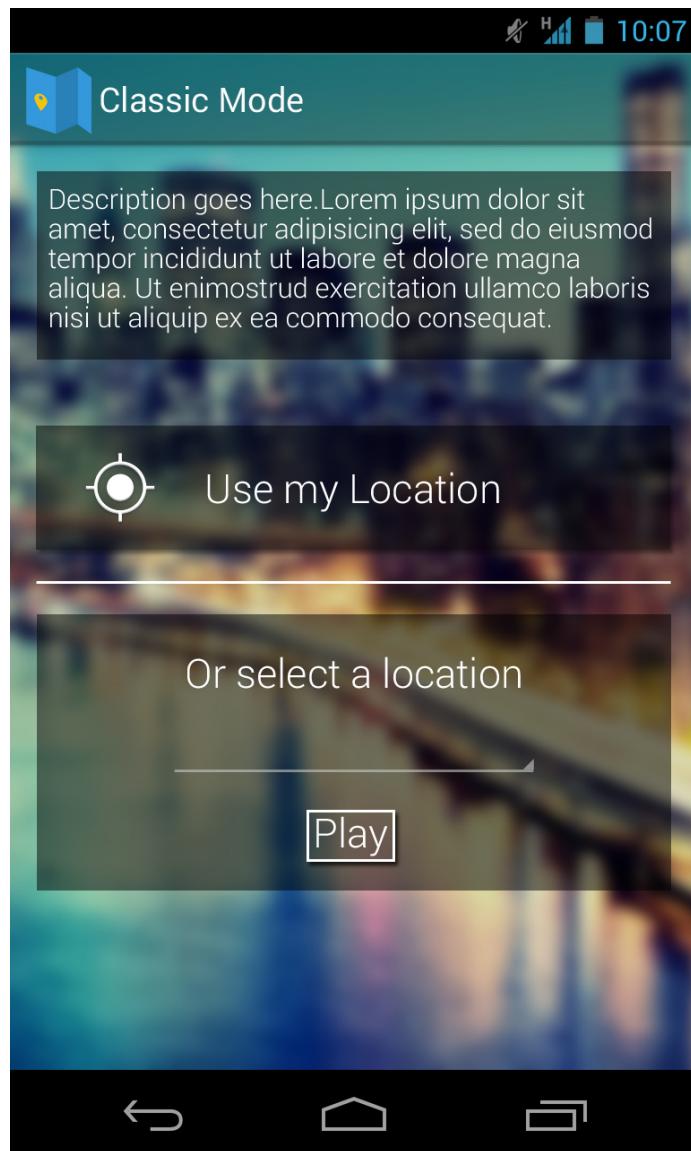
Category Mode

In category mode questions will be displayed from a particular category selected by the user.

If the user clicks country then all questions to country will be asked. In this mode of game the user will be able to select the learning domain(like mountains, glacier, country etc.).

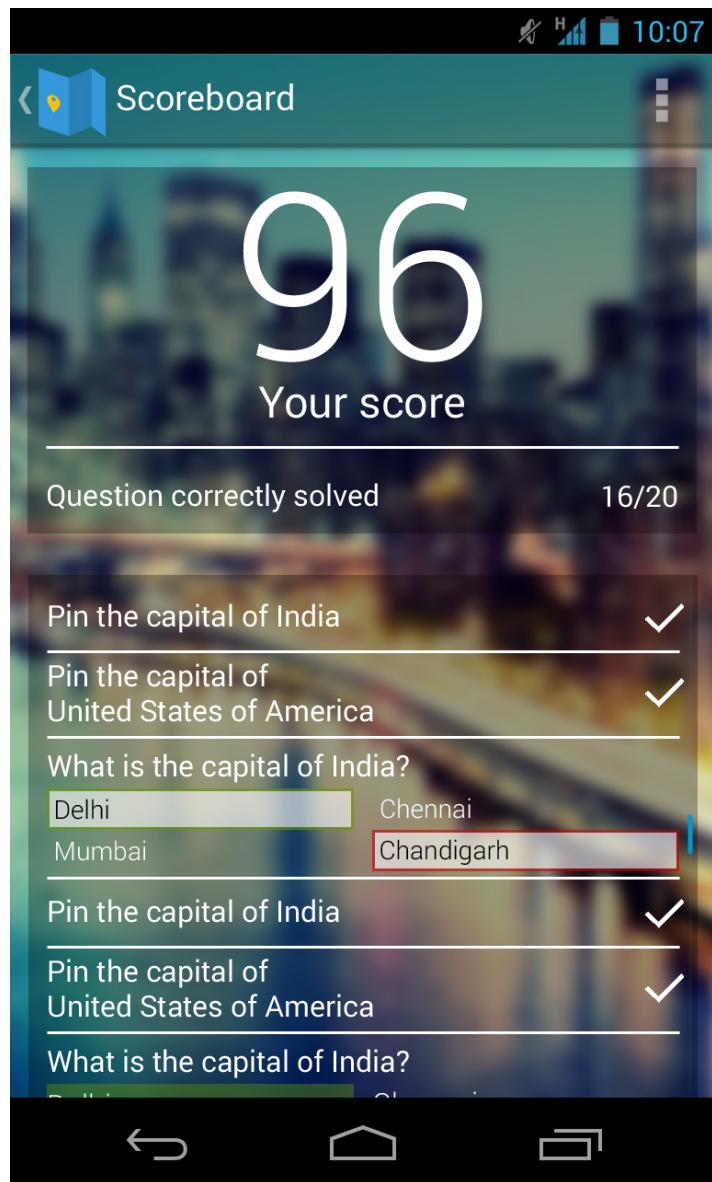
Note: Actionbar overflow will be removed during implementation.

Couldn't remove it while designing in photoshop.



Classic Mode

This mode will consist of questions of every type with a timer associated with every question. The classic mode will consist of 20 questions which have to be answered in a fixed time. This mode will be using user's location to filter the questions.

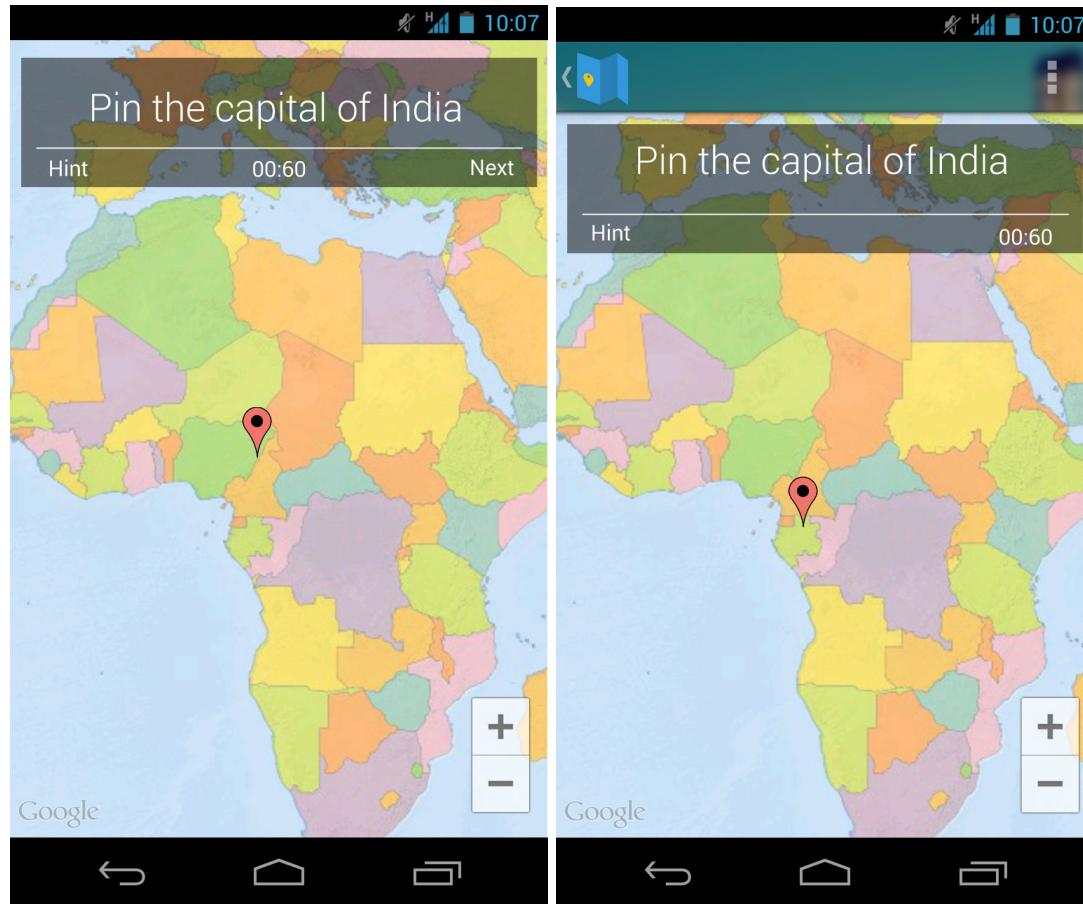


Scoreboard - UPDATED

Scoreboard will be displayed at the end of a challenge. Scoreboard will display the total score, no. of correct questions and answers of all the question.

This is the present layout, but i feel it is crowded. Trying to improve this. Please provide your suggestion what else we can add or remove from this screen.

Question Type - Map (Without action bar : left and with action bar : right)

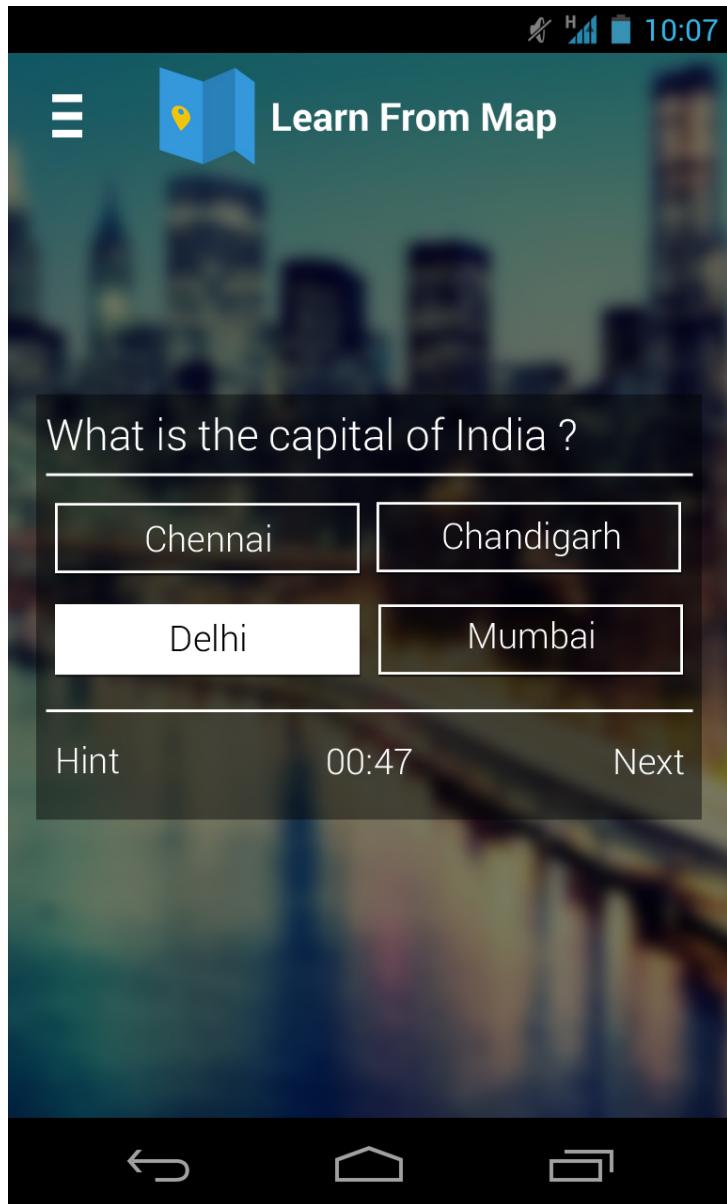


Description In this type of question the user will be asked a question and has to answer by placing the marker at the correct location.

Hint: When the user clicks the hint, we can zoom and focus the user to region of answer. like if the question is "What is the capital of India?" and if the user is searching in North America, So on clicking HINT we can focus the user to Asia.

00:60 Timer: Shows the time remaining. **Next:** Takes the user to next question

Need feedback on: Which layout should be used ?



Question Type : MCQ

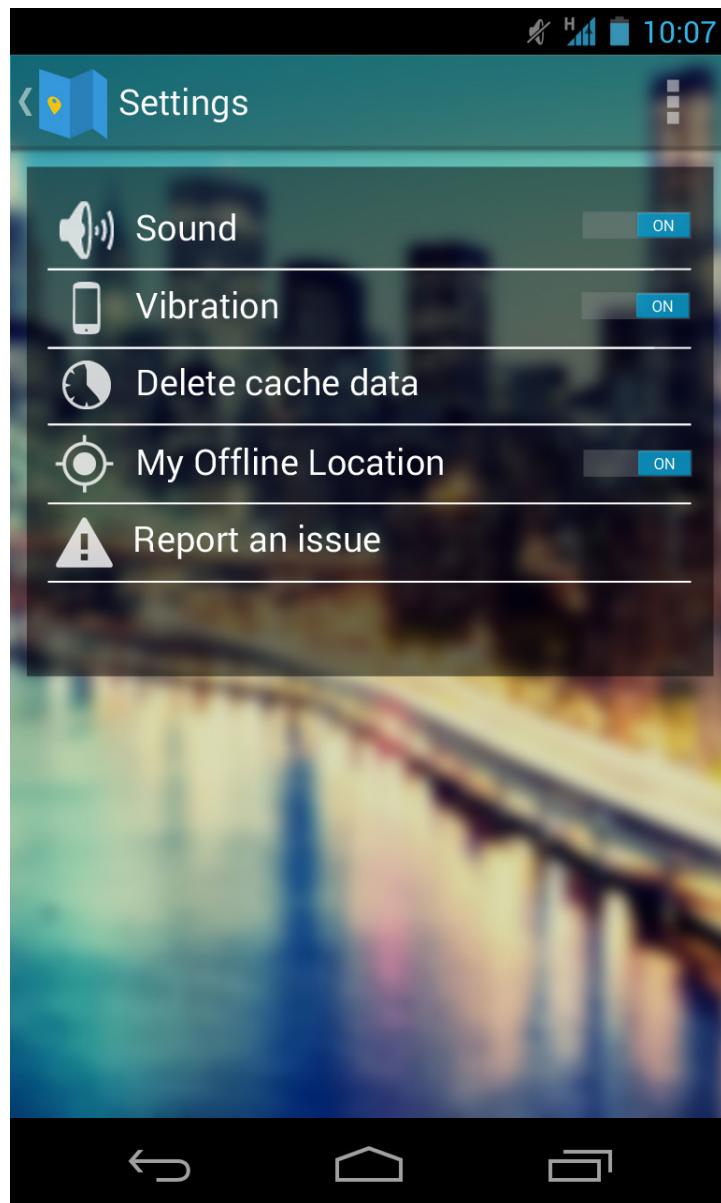
Here in this layout I have used a **menu icon with app name and logo** instead of **action bar**. This is **demonstration** only. If this type of top bar is better than the action bar, then we can use this everywhere.

Hint: When the user clicks the hint, one option out of the four will be removed.

00:47 Timer: Shows the time remaining.

Next: Takes the user to next question.

I plan to use this layout for other types of question (blanks filling etc)



Settings

No action bar overflow in the layout.

We can use this custom layout or preference activity for the settings.