PANDA FUR BREAKDOWN

CI_pan_fac_naked

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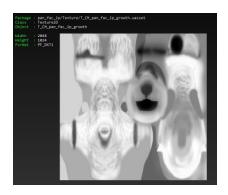
MI_NeoFur_pan_naked



í ó-J···/Game/Character/Item/Meshes/pan/Face/pan_fac_1p/Texture/T_CH_pan_fac_1p_M



âPyâP···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Material/MI_NeoFur_pan_naked É€ÎÅU···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Texture/T_CH_pan_fac_naked_grow th



SK_CH_pan_fac_naked

 $\cdots\cdots\cdots\cdots\cdots f \ \, ``5\cdots' | Game / Character / Common / Skeleton / SKT_CH_base_Skeleton$

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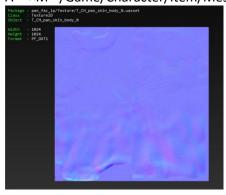
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MI_CH_pan_skin_body

 $\begin{array}{lll} \cdots L & \cdots \mu & \cdots P & \cdots 4\cdots /Game/Character/Common/shader/Material/M_CH_KumBase \\ -u^{\Pi}M\cdots/Game/Character/Item/Meshes/pan/Face/pan_fac_1p/Material/MI_CH_pan_skin_body \\ 8h & fM\cdots/Game/Character/Item/Meshes/pan/Face/pan_fac_1p/Texture/T_CH_pan_skin_body_D \\ \end{array}$



X ×M···/Game/Character/Item/Meshes/pan/Face/pan fac 1p/Texture/T CH pan skin body N



SK_CH_pan_fac_naked_pom

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Á¿HS···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Material/MI_CH_pan_body_pom_fur ¾†6öK···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Material/MI_CH_pan_Eyes

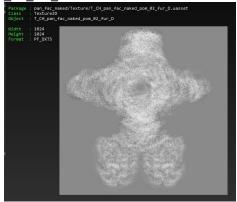
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ÏzùHW···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Material/MI_CH_pan_fac_naked_pom_02

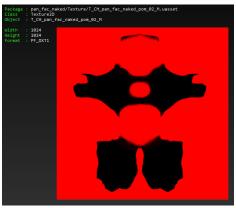
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MI_CH_pan_body_pom_fur

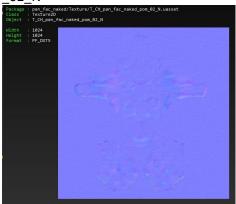
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•¥íkW···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Texture/T_CH_pan_fac_naked_pom _02_M



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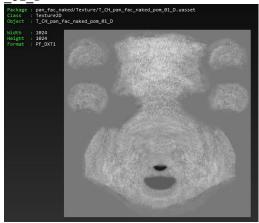
MI_CH_pan_fac_naked_pom_01

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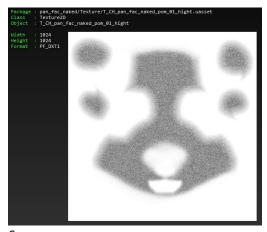
ŒW, 7···/Game/Character/Common/shader/Texture/T_CH_transbase_D

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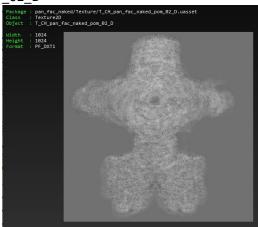
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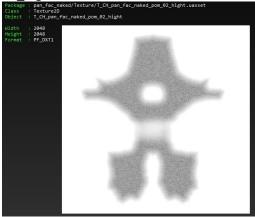
MI_CH_pan_fac_naked_pom_02

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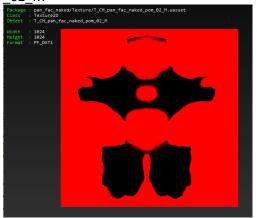
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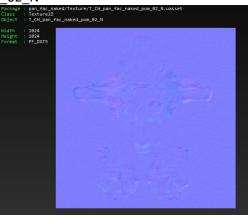
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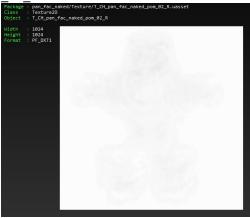


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MI_CH_pan_fac_pom_fur

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MI_CH_pan_pom_fur

MI_CH_pan_pom_fur_ura

·/Game/Character/Common/shader/Material/M_CH_Base_Sub_dither
if 37···/Game/Character/Common/shader/Texture/T_CH_transbase_D
ilf M···/Game/Character/Item/Meshes/kum/Face/kum_fac/Texture/T_CH_kum_body_pom_fur_M
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é •DR···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Material/MI_CH_pan_pom_fur_ura
fiñ,N···/Game/Character/Item/Meshes/pan/Face/pan_fac_naked/Texture/T_CH_pan_pom_fur_D
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