



The Patchnotes below gives you an overview about the Changes, which has been done in the following Versions after **Version 2.0**

## Patchnotes

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### Version 2.0.2 (Patch):

#### Localization/Translation:

- Add German Translation

#### Bug Fixes:

##### Map Model Border Disappear Issue:

Fixes the Issue, which replaces the Border Model around the Map with an Black Background  
Was seen if these Features below where called by the Player:

- UEF Tech 3 Summit Class Battleship (Naval Reinforcement)
- UEF Tech 3 Neptune Battlecruiser (Naval Reinforcement)
- UEF Experimental Submersible Aircraft Carrier Atlantis (Naval Reinforcement)
- UEF Experimental Mobile Factory Fatboy (Land Reinforcement)
- UEF Prototype Drill Missile (Earthquake – Fire Support Manager – Special Section)
- Seraphim Dimensional Interference Weapon (Fire Support Manager – Special Section)
- Cybran Nanite Cloud Capsule
- UEF Smoke Screen Capsule
- UEF Acid Cloud Capsule
- UEF Ion Particle Cloud Capsule

##### All callable Air Transports (Air Reinforcements):

- Fixes the Issue of the Moving Tank Tracks and Wheels on the attached Free Land Units. (FAF Only)
- The attached Free Land Units will no longer create any Tank or Wheel Decals on the Land Layer. (FAF Only)
- The attached Free Land Units are now correctly attached on these Transports to make it more realistic.

##### Aeon callable Tech 2 Air Transport (Air Reinforcement):

- Add and Fixes the missing Open Animation of this Air Unit

#### Point Generation Mechanic:

- The Point Generation for both Managers will now be stopped if the Game is paused.

#### Compatibility:

- Fixes an Compatibility Issue with the AI-Uveso Mod, which broke the Economy Panel previously (FAF only)
- Add Support for Commander Survival Kit Tutorials
- Add Support for Commander Survival Kit Timeos

#### Quality of Life:

- Reduce the Size of the Mod from 710 MB to 338 MB
- Fully removes the unneeded Workplace Folder
- Fully removes the previously included Tutorial Videos

#### Rework:

##### Fire Support Manager – Special Section

- The Aeon, Cybrans and Seraphim have now get an new reworked Special Section.  
It includes several new callable Features such as Orbital Bombardments, Anomalies and more.  
See the Chapter „New callable Features“ for Details

## **New callable Features for the Fire Support Manager:**

### **Special Section**

#### UEF:

- Add the Advanced Prototype Drill Missile Barrage, which creates an Vulcano

#### Aeon:

- Add the callable Regeneration Cloud, which hides and repairs ally Units.
- Add the callable Stun Anomaly, which stuns enemy Units for a while.
- Add an callable Orbital Bombardment, which Damage enemy Units with an large Impact Radius
- Add the callable Anomaly of Retaliation, which reclaims enemy Units automatically.
- Add the callable Anomaly of Enlightenment, which stuns and captures enemy Units to serve the Army of the Player
- Add an callable Large Asteroid

#### Cybran:

- Add an callable Smoke Screen, which hides ally Units
- Add an callable Ion Particle Cloud, whichb stuns enemy Units
- Add callable Microwave Laser Pods which create an Forcefield to Damage Units
- Add an callable Orbital Bombardment, which Stuns and Damage enemy Units with two different Projectiles.
- Add callable Hack Pods which create an Forcefield to capture enemy Units.
- Increase the Size and Effect Radius of the callable Nanite Cloud

#### Seraphim:

- Add an callable Regeneration Anomaly
- Add an callable Support Orbital Bombardment, which Stuns enemy Units with an growing Energy Anomaly
- Add an callable Orbital Bombardment, which Damage enemy Units with an large Impact Radius
- Add the callable Anomaly of Enlightenment, which stuns and captures enemy Units to serve the Army of the Player
- Reworks the Code of the Dimensional Interference Weapon a bit and add a new Effect.
- Add an callable Large Asteroid

### ***Missile Section:***

#### Seraphim:

- Add the Experimental Strategic Missile as an new callable Missile Barrage

### **Other Additions:**

- Add an new 3D Shockwave Mechanic to these following callable Features:  
All callable Orbital Bombardments and the callable Dimensional Interference of the Seraphim

### **Changes:**

- The Helpcenter for both Managers is now an external Addon  
It will be enabled if the Player activates the Submod: Commander Survival Kit Tutorials  
This Submod now includes the Tutorial Videos for the Helpcenter.

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### **Version 2.0.1 (Hotfix):**

#### Support Panel Tooltips:

- Change Command Point Storage to Reinforcement Point Storage
- Change Command Point Income to Reinforcement Point Income