

# Hit or Flop?

Predicting Track  
Success



# Problem Statement

Marketing a track  
is an expensive  
process

Is there a way to  
tell which tracks  
will be  
successful?



# Business Value

Decrease marketing budget

Increase the impact of hits

Increase profit



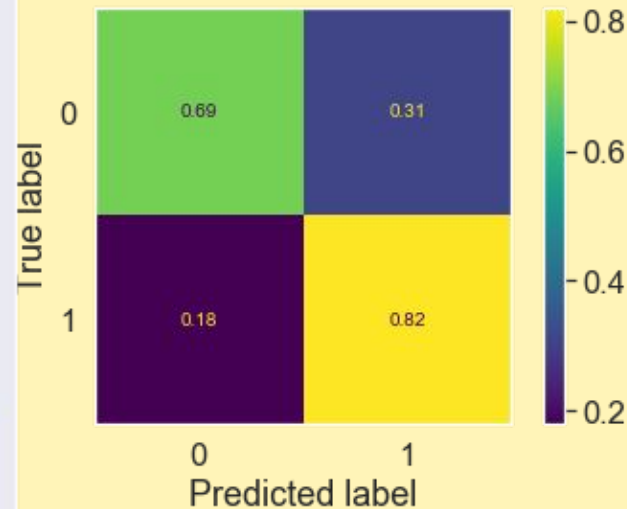
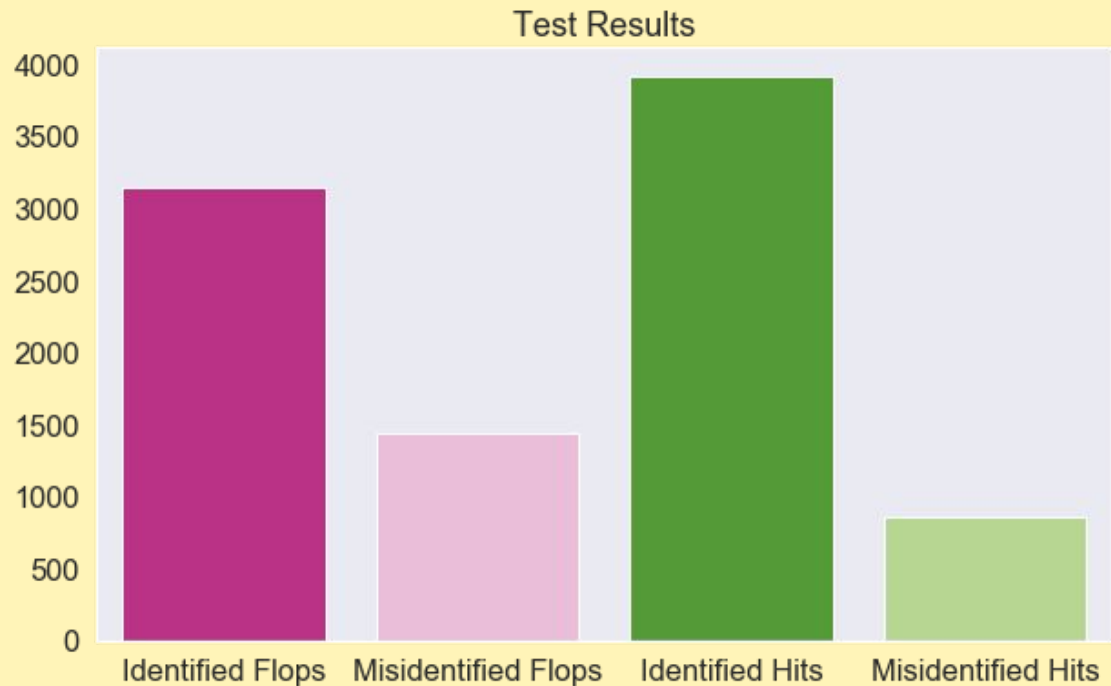
# Methodology

31,000+ Tracks obtained from Spotify.

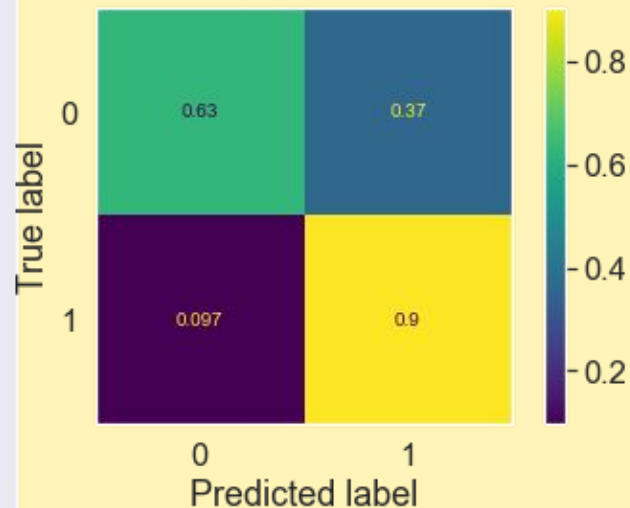
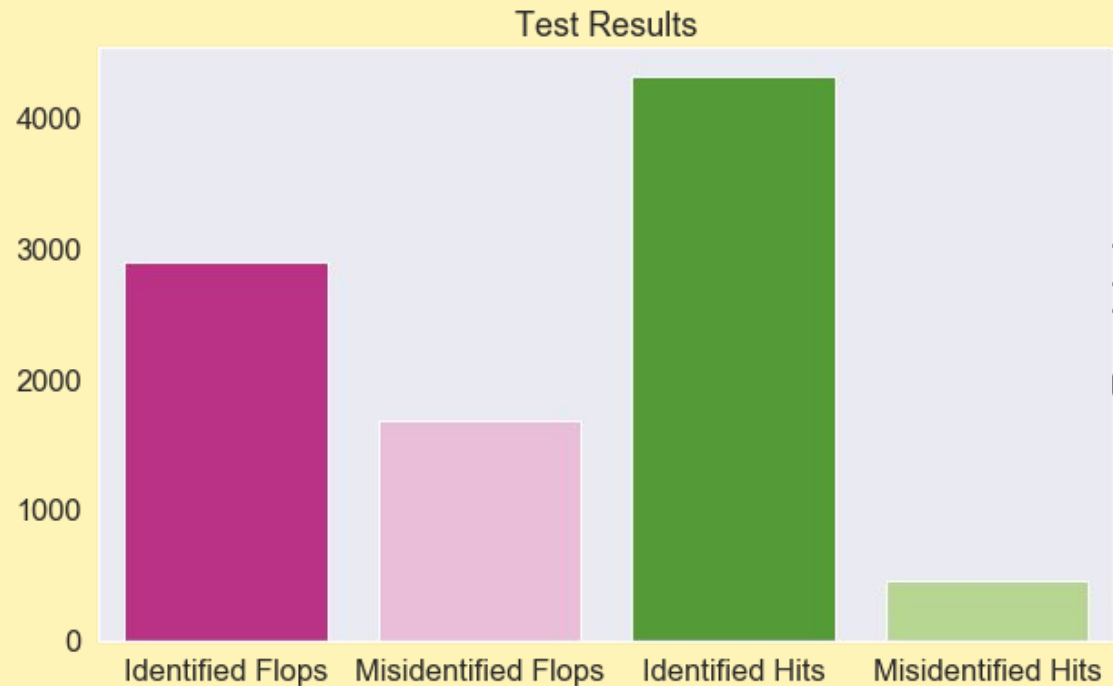
Measured features such as duration,  
energy, and danceability.

Built multiple classification models to test.

# Final Models – Logistic Regression

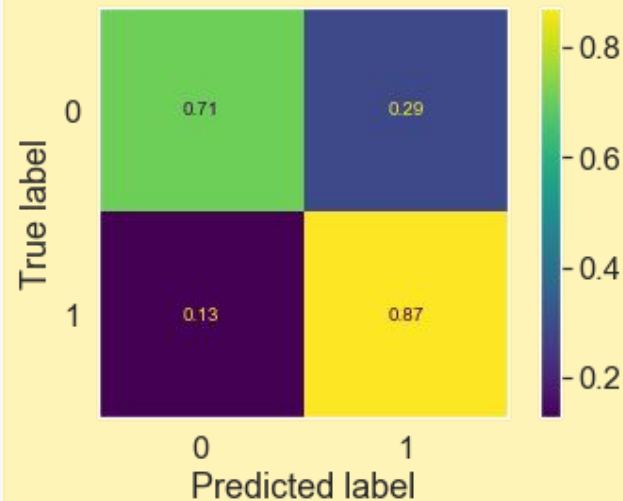
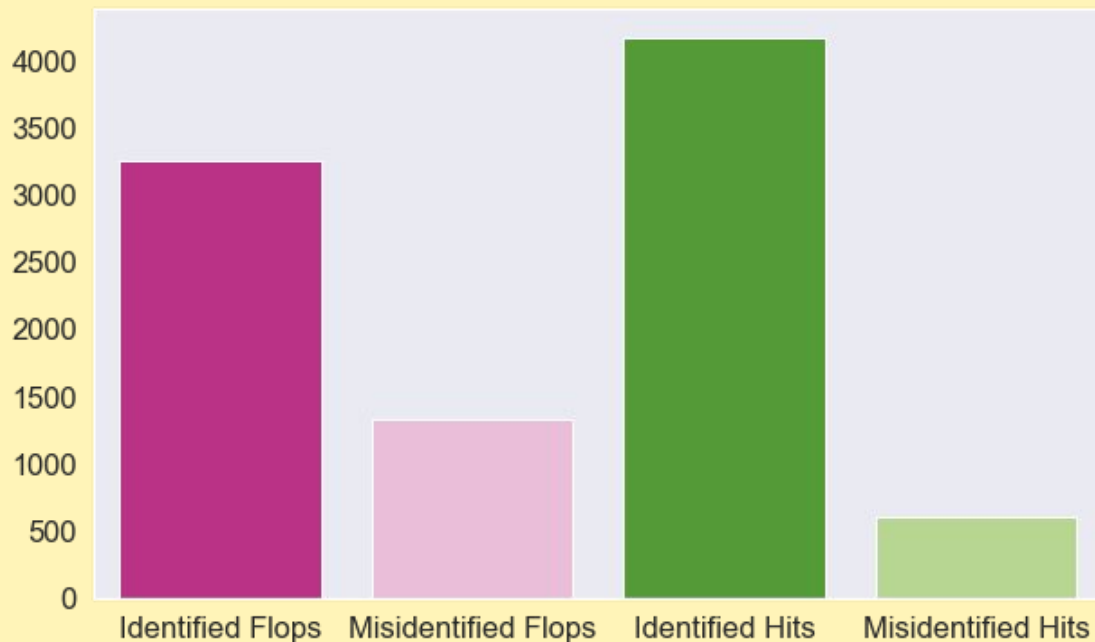


# Final Models – K-Nearest Neighbors

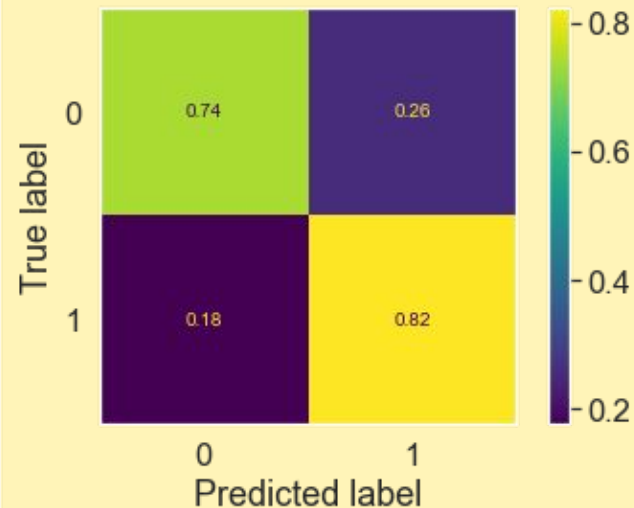
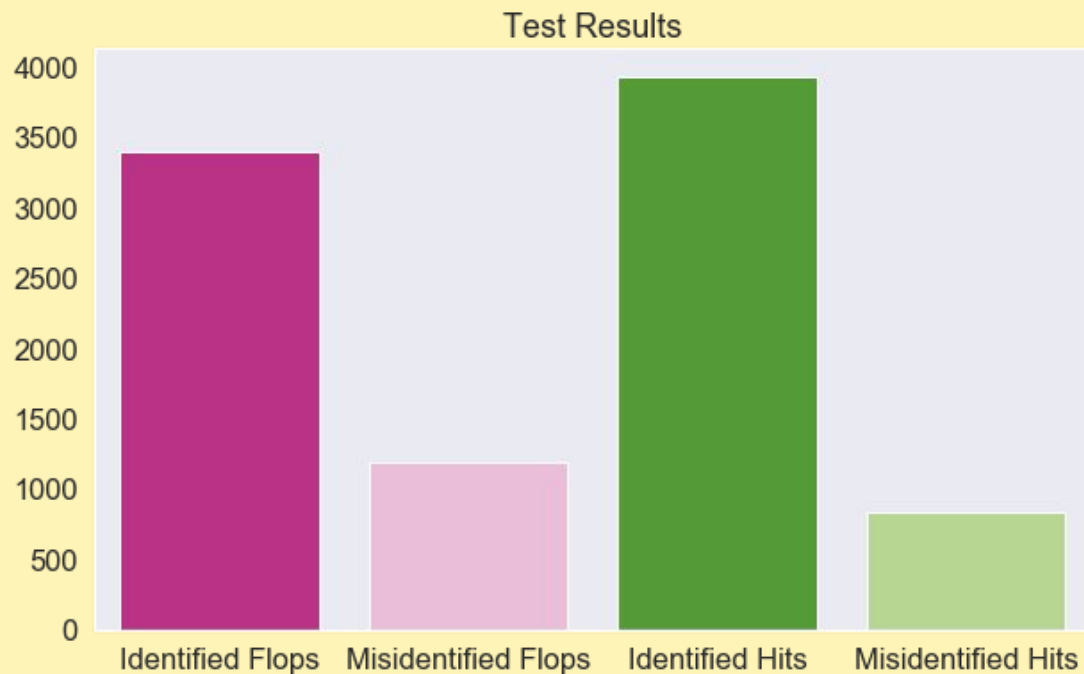


# Final Models – Support Vector Machine

Test Results



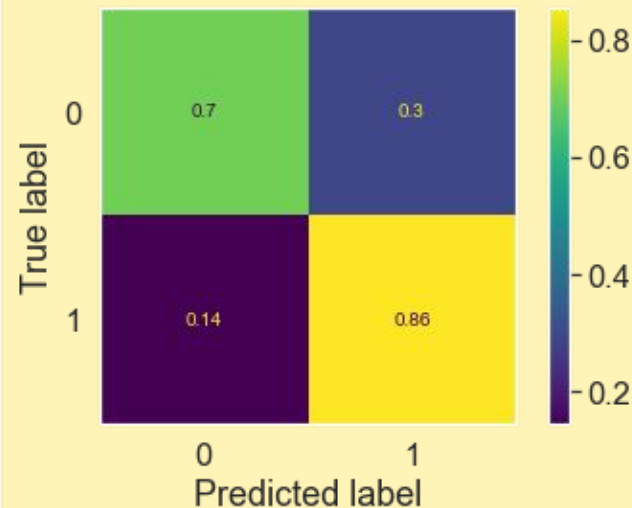
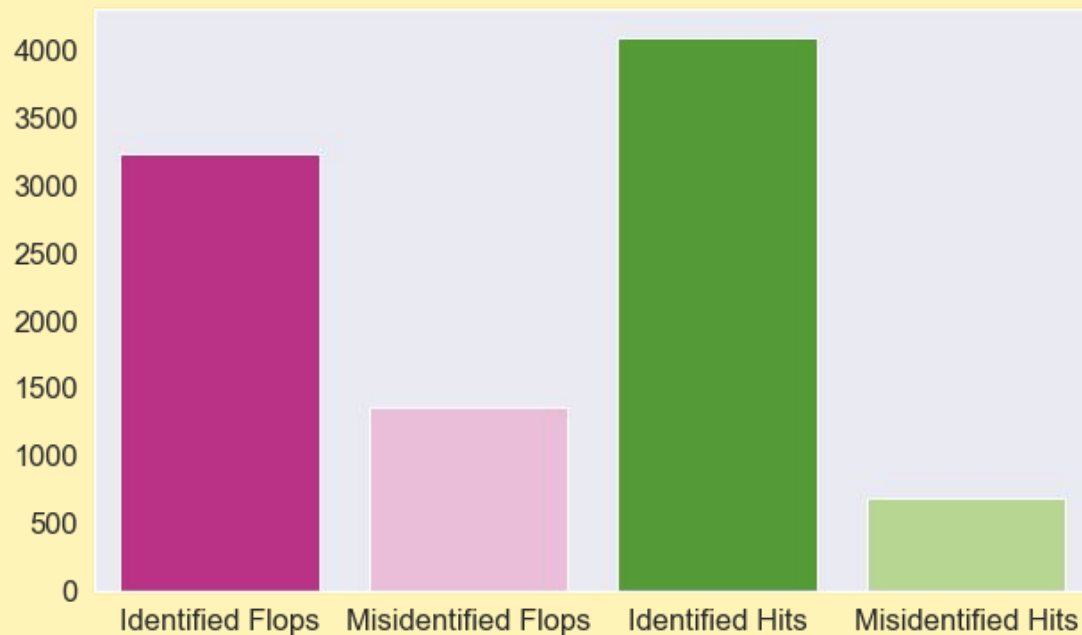
# Final Models – Random Forest





# Final Models – Adaboost

Test Results



# Best Features

Instrumentalness

Acousticness



# Recommendations

Use SVM Model

Use Random Forest when needed

Look for optimal features



# Future Work

Testing model on genres of music

Include artist statistics

Train models on more recent music

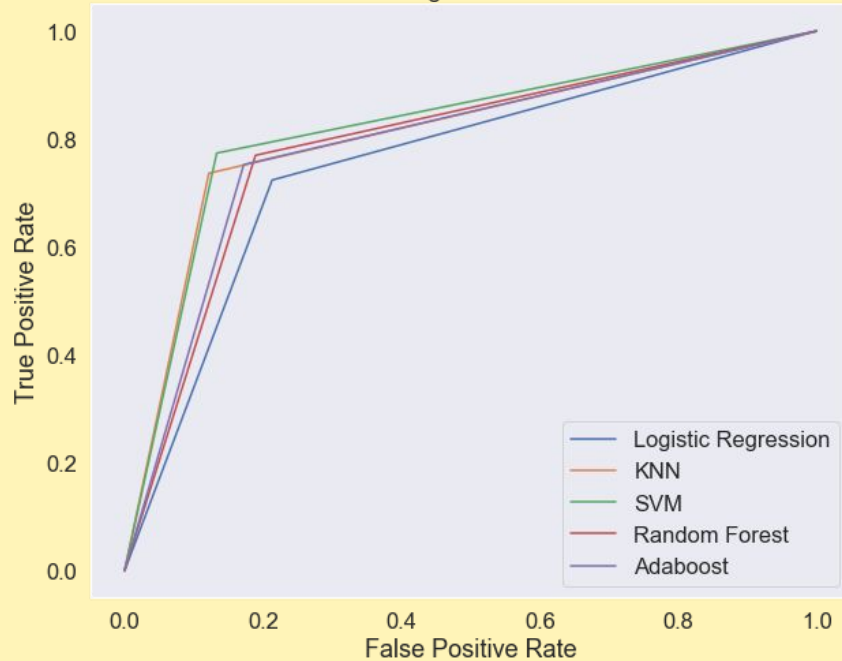
**Thank  
You!**

# Appendix – Stats

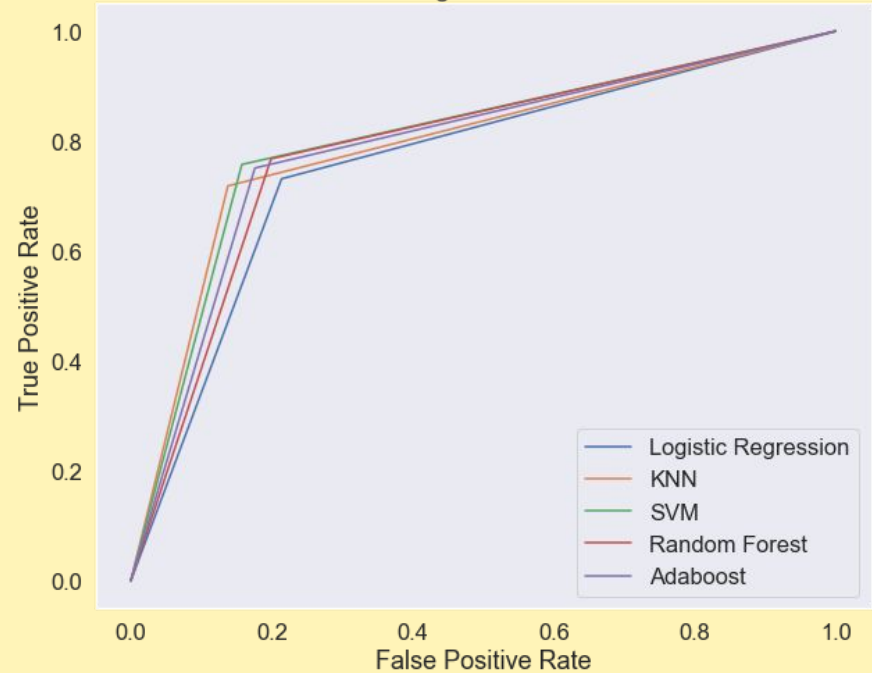
- Trained five models:
  - Logistic Regression – Train AUC .755, Test AUC .759
  - K-nearest neighbors – Train AUC .807, Test AUC .790
  - SVM – Train AUC .820, Test AUC .800
  - Random Forest – Train AUC .790, Test AUC .784
  - Adaboost – Train AUC .790, Test AUC .787
- Attempted to use PCA, but accuracy suffered
  - Logistic Regression – Train acc .695, Test acc .699
  - K-nearest neighbors – Train acc .804, Test acc .720
  - SVM – Train acc .760, Test acc .751
  - Random Forest – Train acc .999, Test acc .756
  - Adaboost – Train acc .726, Test acc .732

# Appendix – ROC Curves

Training ROC Curves

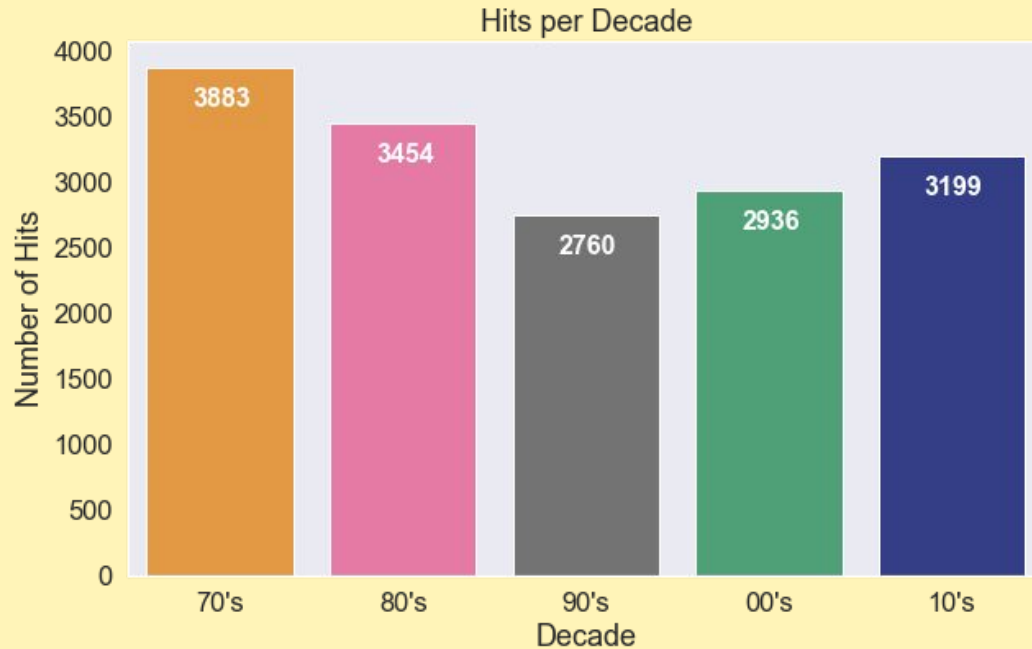


Testing ROC Curves



# Appendix – Hit Distribution

Distribution of hits by decade





# Appendix – Features

SVM Best Features

Weight	Feature
0.0857 ± 0.0039	instrumentalness
0.0527 ± 0.0063	acousticness
0.0498 ± 0.0043	danceability
0.0359 ± 0.0082	energy
0.0263 ± 0.0067	duration_ms
0.0191 ± 0.0047	valence
0.0190 ± 0.0019	loudness
0.0098 ± 0.0034	speechiness
0.0052 ± 0.0008	liveness
0.0047 ± 0.0046	sections
0.0027 ± 0.0008	key
0.0025 ± 0.0012	tempo
0.0020 ± 0.0022	mode
0.0010 ± 0.0026	chorus_hit
0.0010 ± 0.0012	time_signature_4
0.0006 ± 0.0007	time_signature_3
0.0001 ± 0.0003	time_signature_1
0.0000 ± 0.0003	time_signature_5

Random Forest Best Features

Weight	Feature
0.1030 ± 0.0080	instrumentalness
0.0495 ± 0.0024	acousticness
0.0321 ± 0.0023	duration_ms
0.0272 ± 0.0050	danceability
0.0077 ± 0.0012	energy
0.0061 ± 0.0022	speechiness
0.0036 ± 0.0012	loudness
0.0023 ± 0.0023	valence
0.0011 ± 0.0009	time_signature_4
0.0009 ± 0.0005	liveness
0.0007 ± 0.0009	tempo
0.0007 ± 0.0013	mode
0.0006 ± 0.0015	sections
0.0004 ± 0.0003	time_signature_3
0.0001 ± 0.0003	chorus_hit
0 ± 0.0000	time_signature_5
0 ± 0.0000	time_signature_1
-0.0001 ± 0.0004	key