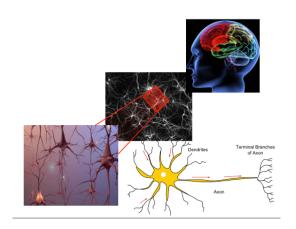
Neural Networks - Deep Learning

Artificial Intelligence @ Allegheny College

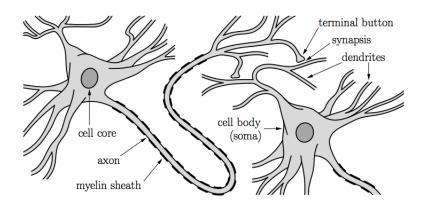
Janyl Jumadinova

March 15-20, 2023

Credit: Google Workshop



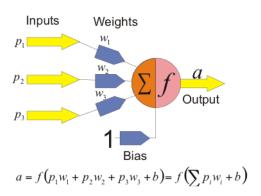
Structure of a prototypical biological neuron



Neural computing requires a number of **neurons**, to be connected together into a **neural network**.

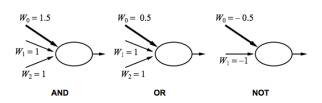
Neurons are arranged in layers.

Two main **hyperparameters** that control the architecture or topology of the network: 1) the number of layers, and 2) the number of nodes in each hidden layer.



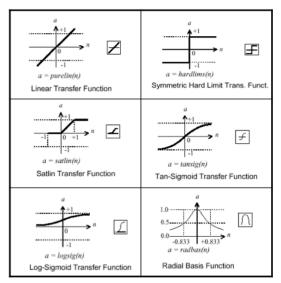
Activation Functions

- The activation function is generally non-linear.
- Linear functions are limited because the output is simply proportional to the input.



McCulloch and Pitts: every Boolean function can be implemented

Activation Functions

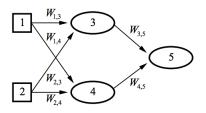


Network structures

Two phases in each iteration:

- Calculating the predicted output y, known as feed-forward
- 2 Updating the weights and biases, known as backpropagation

Feed-forward example



 $\label{eq:Feed-forward} \mbox{Feed-forward network} = \mbox{a parameterized family of nonlinear functions:}$

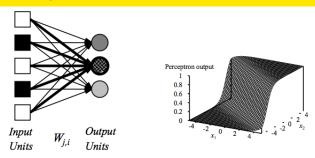
$$a_5 = g(W_{3,5} \cdot a_3 + W_{4,5} \cdot a_4)$$

= $g(W_{3,5} \cdot g(W_{1,3} \cdot a_1 + W_{2,3} \cdot a_2) + W_{4,5} \cdot g(W_{1,4} \cdot a_1 + W_{2,4} \cdot a_2))$

Feed-forward networks:

- Single-layer perceptrons
- Multi-layer perceptrons

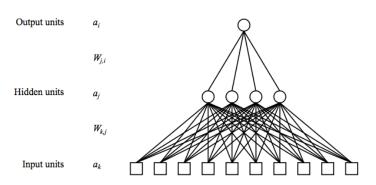
Single-layer Perceptrons



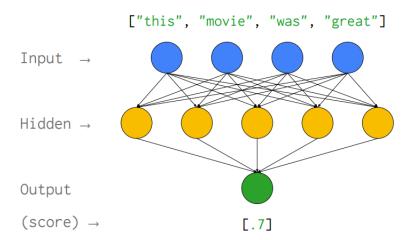
Output units all operate separately - no shared weights.

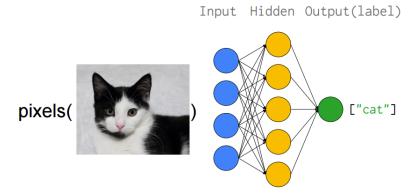
Adjusting weights moves the location, orientation, and steepness of cliff.

Multi-layer Perceptrons

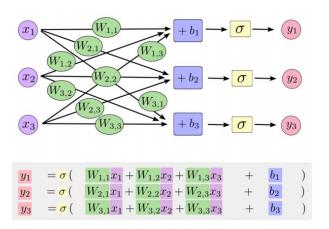


- Layers are usually fully connected.
- Numbers of hidden units typically chosen by hand.





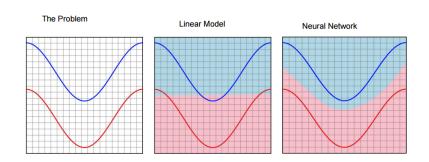
Neural Networks: A fully connected NN layer



Implementation as Matrix Multiplication

15 / 34

Non-Linear Data Distributions

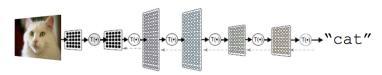


- Most current machine learning works well because of human-designed representations and input features.
- Machine learning becomes just optimizing weights to best make a final prediction.

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- Machine learning becomes just optimizing weights to best make a final prediction.
- Deep learning algorithms attempt to learn multiple levels of representation of increasing complexity/abstraction.

- Each neuron implements a relatively simple mathematical function.
- $y = g(\overline{w} \cdot \overline{x} + b)$

- Each neuron implements a relatively simple mathematical function.
- $y = g(\overline{w} \cdot \overline{x} + b)$
- \bullet The composition of 10^6-10^9 such functions is powerful.



18 / 34

Book: http://www.deeplearningbook.org/

Chapter 5

"A core idea in deep learning is that we assume that the data was generated by the composition of factors or features, potentially at multiple levels in a hierarchy."

Results get better (to a degree) with:

- more data
- bigger models
- more computation

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Better algorithms, new insights and improved methods help, too!



- Open source Machine Learning library
- Especially useful for Deep Learning
- For research and production
- Apache 2.0 license
- tensorflow.org

- Epoch: a training iteration (one pass through the dataset).
- Batch: Portion of the dataset (number of samples after dataset has been divided).
- Regularization: a set of techniques that helps learning models to converge (http://www.godeep.ml/regularization-using-tensorflow/).

(http://www.godeep.mi/regularization-using-tensorilow/)

A multidimensional array.



• Operates over **tensors**: n-dimensional arrays A graph of operations.

23 / 34

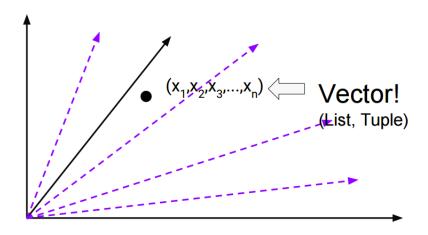
 $\hbox{A multidimensional array}.\\$

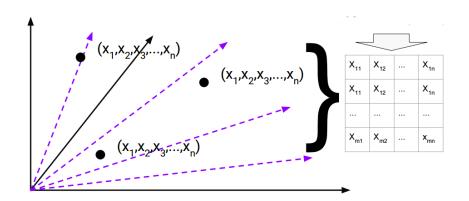


- Operates over tensors: n-dimensional arrays A graph of operations.
- Using a flow graph: data flow computation framework

- $5.7 \leftarrow Scalar$
- Number, Float, etc.

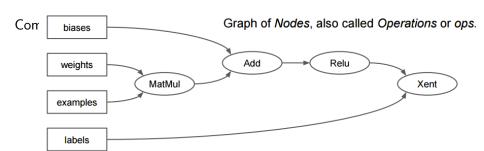
24 / 34

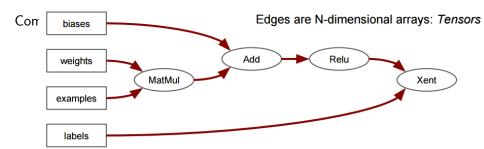




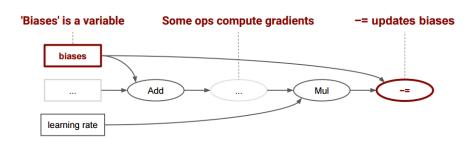
Tensors have a Shape that is described with a vector

- Tensors have a **Shape** that is described with a vector
- [1000, 256, 256, 3]
- 10000 Images
- Each Image has 256 Rows
- Each Row has 256 Pixels
- Each Pixel has 3 values (RGB)





Computation is a dataflow graph with state



Core TensorFlow data structures and concepts

- **Graph**: A TensorFlow computation, represented as a dataflow graph:
 - collection of ops that may be executed together as a group.

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- Graph: A TensorFlow computation, represented as a dataflow graph:
 - collection of ops that may be executed together as a group.
- Operation: a graph node that performs computation on tensors
- Tensor: a handle to one of the outputs of an Operation:
 - provides a means of computing the value in a TensorFlow Session.

Constants

- Constants
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- Placeholders: must be fed with data on execution.
- Variables: a modifiable tensor that lives in TensorFlow's graph of interacting operations.
- **Session**: encapsulates the environment in which Operation objects are executed, and Tensor objects are evaluated.

| Category | Examples |
|-----------------------|---------------------------------------------|
| Element-wise math ops | Add, Sub, Mul, Div, Exp, Log, Greater, Less |
| Matrix ops | Concat, Slice, Split, Constant, Rank, Shape |
| Matrix ops | MatMul, MatrixInverse, MatrixDeterminant |
| Stateful ops | Variable, Assign, AssignAdd |
| NN building blocks | SoftMax, Sigmoid, ReLU, Convolution2D |
| Checkpointing ops | Save, Restore |
| Queue & synch ops | Enqueue, Dequeue, MutexAcquire |
| Control flow ops | Merge, Switch, Enter, Leave |

https://playground.tensorflow.org