

# **AJAX – Asynchronous Javascript and XML**

## Learning Outcomes

**by the End of this Lecture, Students that have Completed the Reading Assignment and Review Questions should be Able to:**

**Use** AJAX to make asynchronous client-side requests

**Use** AJAX to perform partial page updates

## AJAX

**AJAX – Asynchronous Javascript and XML  
(though often, JSON now instead of XML)**

**Allows asynchronous requests for data to be made  
from the client-side**

**Allows us to get SOME data without getting the  
ENTIRE page again (minimizing data transfer)**

# AJAX

**A combination of technologies allow AJAX to work:**

**HTML/CSS**

**Document Object Model (DOM)**

**JSON/XML**

**Javascript**

**XMLHttpRequest (XHR)**

## AJAX History

**In the 90's, any time new data was needed, a new request would be made and an entire new page would be sent back**

**Microsoft first implemented a way to fetch content asynchronously in Internet Explorer**

**This idea was implemented within other browsers and became the Javascript XMLHttpRequest object**

## AJAX History

**Google started to make wide use of AJAX in the early/mid 2000s (search suggest, Gmail, etc.)**

**Kayak.com also made wide use of “the xml http thing” when they first launched in 2004**

**XHLHttpRequest has now become a W3C standard**

## The XMLHttpRequest Object

**A basic XMLHttpRequest looks something like this:**

```
let xhttp = new XMLHttpRequest();
xhttp.onreadystatechange = function() {
    if(this.readyState==4 && this.status==200){
        //Whatever you want to do with the data
        //this.responseText holds response data
    }
};
xhttp.open("GET", "someResource", true);
xhttp.send();
```

## The XMLHttpRequest Object

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```

This creates a new XMLHttpRequest object



## The XMLHttpRequest Object

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    if(this.readyState==4 && this.status==200){  
        //Whatever you want to do with the data  
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    }  
};  
xhttp.open("GET", "someResource", true);  
xhttp.send();
```

This defines a function to handle the  
'onreadystatechange' event

## **XMLHttpRequest Ready State Values**

**The ready state is updated throughout the lifetime of the request. The values may be:**

- 0. Request not initialized**
- 1. Server connection established**
- 2. Request received**
- 3. Processing request**
- 4. Request finished and response ready**

**So while we only handled `readyState == 4` in the example, you can react to different state changes**

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**Specifies the request with: a string method,  
string URL, boolean asynchronous**

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xhttp.onreadystatechange = function() {
    if(this.readyState==4 && this.status==200){
        //Whatever you want to do with the data
        //this.responseText holds response data
    }
};
xhttp.open("GET", "someResource", true);
xhttp.send(); //or xhttp.send(string);
```

**Sends the request to the server. Optional argument for request body (e.g., for POST)**

## The XMLHttpRequest Object

A basic XMLHttpRequest looks something like this:

```
let xhttp = new XMLHttpRequest();  
xhttp.onreadystatechange = function() {  
    if (this.readyState==4 && this.status==200) {  
        //Whatever you want to do with the data  
        //this.responseText holds response data  
    }  
};  
xhttp.open("GET", "someResource", true);  
xhttp.send();
```

If the request has finished, the response is ready, and the status is 'okay'

## The XMLHttpRequest Object

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```
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xhttp.onreadystatechange = function() {  
    if (this.readyState==4 && this.status==200) {  
        //Whatever you want to do with the data  
        //this.responseText holds response data  
    }  
};  
xhttp.open("GET", "someResource", true);  
xhttp.send();
```

**this.responseText** contains the response data

## The XMLHttpRequest Object

**Additionally, there are the following methods:**

**abort():** cancels current request

**getAllResponseHeaders()** – returns all headers

**getResponseHeader(string)** – returns specific header

**setRequestHeader(header, value)** – sets the given request header to the given value

## AJAX Demonstration

**The names.html file has Javascript to perform an AJAX get request to a server that provides a list of matching names.**

**The page dynamically updates with matching names as the user types in the textbox.**



## AJAX Demonstration

**We can also dynamically retrieve the restaurant list and menu data from assignment #1**

**In a scenario where you have many restaurants (or a lot of data in general), it is infeasible to send ALL the data for each request**

**Instead, we only send the specific menu data the user requires**

## AJAX Limitations

**One limitation of AJAX is that, by default, you can only request information from the same origin**

**In general, the request host, protocol, and port must be the same as the page making the request**

**This is called the same origin policy and is an important security measure – why?**

## AJAX Limitations

**Cross-origin resource sharing (CORS) can allow for requests across different origins**

**The server must support CORS and is responsible for specifying what other origins may access data - this is done using additional HTTP headers**

**For more information on CORS:**

**<https://www.keycdn.com/support/cors>**

**<https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS>**

## **Another Note**

**Performing dynamic web page updates can break things like bookmarking and the 'back' button in the browser**

**The URL indicates the initial request and not the updated data**

**If you try to 'go back', you go back to the last page, not back to the last piece of data**

## Another Note

**One approach that has been used to address these issues is setting the fragment marker (#) in the browser via Javascript**

**This can create a new page entry in the browser**

**Modern browsers also allow Javascript to update the URL (see <https://computerrock.com/blog/html5-changing-the-browser-url-without-refreshing-page/>)**

## Summary

**So now, once we create our own servers, we can request data to partially update the page using client-side Javascript**

**This will decrease the amount of data transferred and allow us to make fully function single-page apps**

**Questions?**