

HTTPS

Learning Outcomes

by the End of this Lecture, Students that have Completed the Reading Assignment and Review Questions should be Able to:

Understand the difference between HTTP/HTTPS

Understand the basics of public-key encryption

Create Node.js servers that support HTTPS

The Need for HTTPS

Last lecture we discussed logging in to a web service

This is a necessary feature for many operations on the web that involve personal information and authorization

The Need for HTTPS

HTTP, however, is a plain-text protocol

Information we transfer through HTTP can easily be read by anybody observing the network data

This would make logging in with usernames/passwords pointless

The Need for HTTPS

Additionally, in basic HTTP, we have no way of verifying who we are communicating with

A 'man-in-the-middle' could intercept communications and pose as the server/client/both

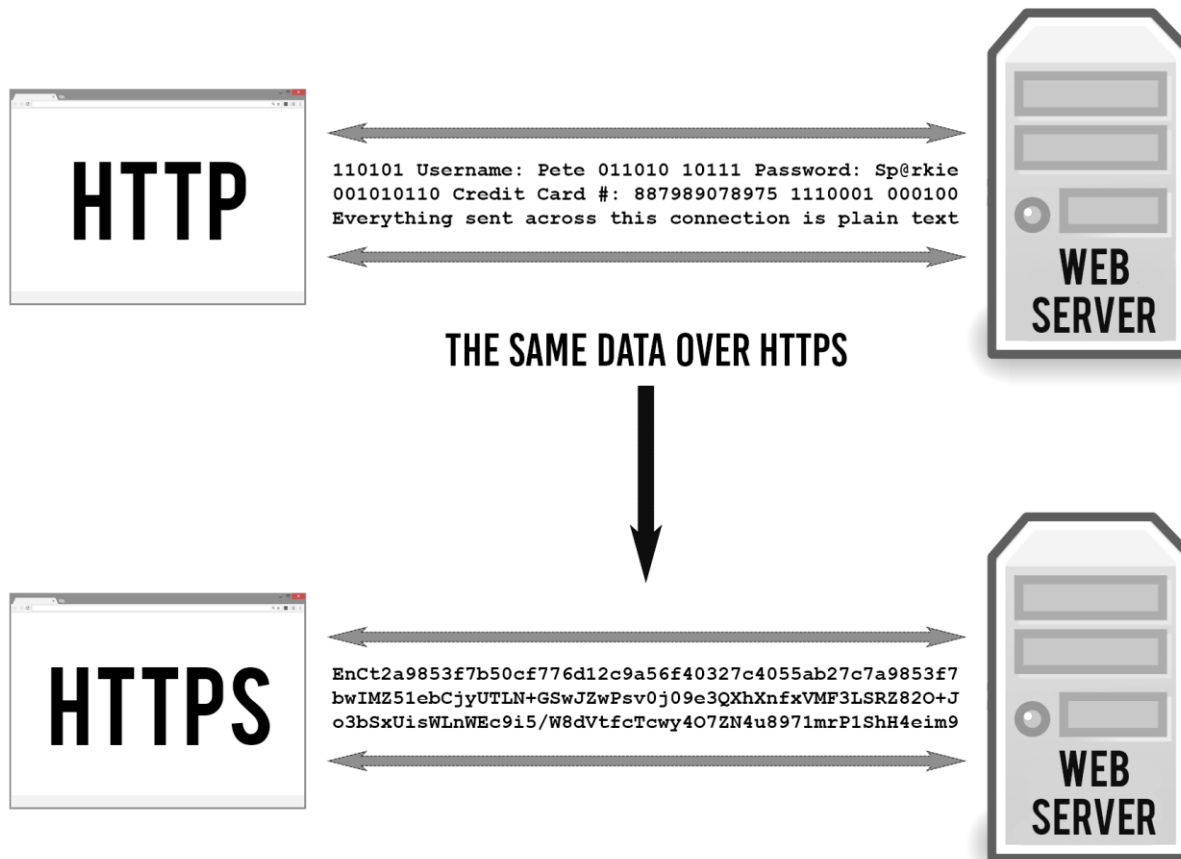
The Need for HTTPS

To solve these problems, we need to introduce encryption and authentication into the communication protocol

**This is the role of HTTPS
(Hypertext Transfer Protocol Secure)**

HTTPS wraps the HTTP protocol with an encryption layer (Transport Layer Security, TLS)

The Need for HTTPS



The Need for HTTPS

TLS is responsible for ensuring:

- 1. The connection between client/server is secure/private (encrypted)**
- 2. The identities of the parties are authenticated (the server is who it claims to be)**
- 3. The connection is reliable (messages cannot be tampered with)**

The Need for HTTPS

TLS, and its predecessor SSL (Secure Sockets Layer) used to be used only for transactions that involved private information (payments, etc.)

Now it is becoming common for sites to use ONLY HTTPS

Many browser developers limit the functionality of sites that are operating with plain HTTP (e.g., microphone, camera, Bluetooth, etc.)

The Need for HTTPS

As we will discuss, HTTPS requires your server to have a TLS certificate

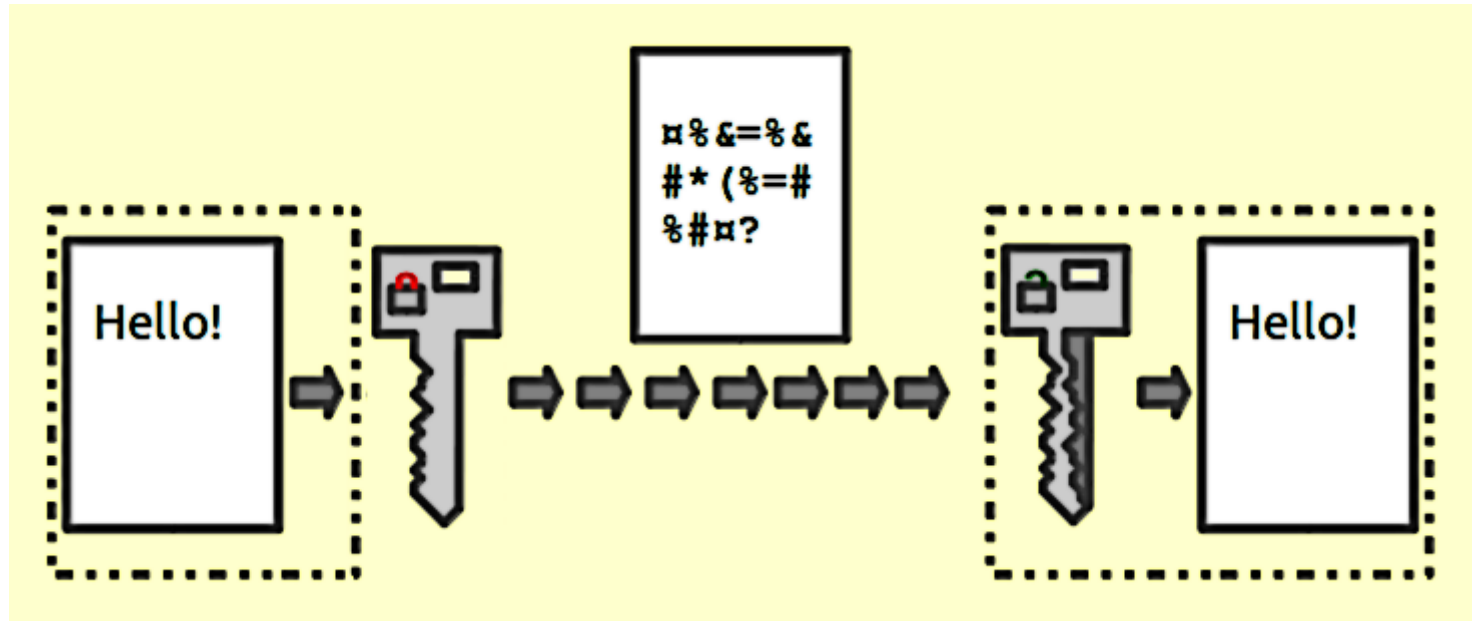
This used to be an extreme barrier – getting certificates from trusted authorities was expensive

But now free alternatives exist (Let's Encrypt)

Preliminary Information

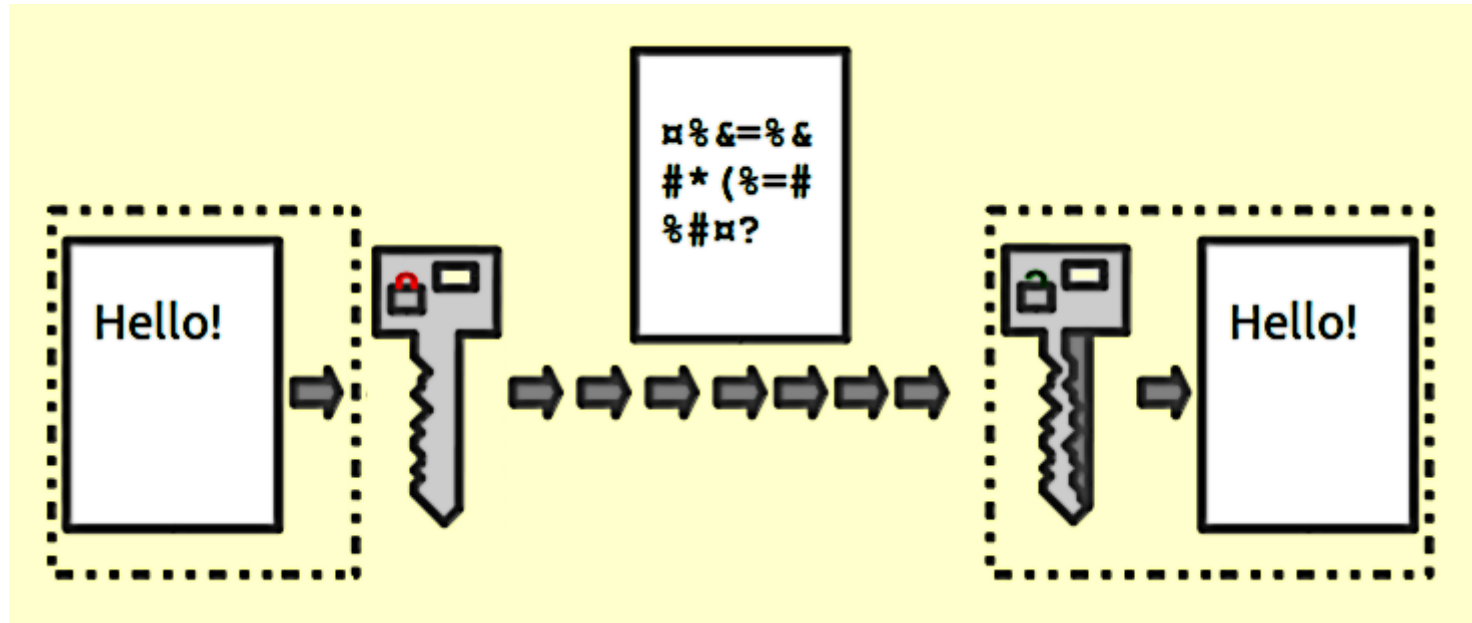
Before we get into how encryption works within the context of HTTPS - how does encryption work in general?

Preliminary Information



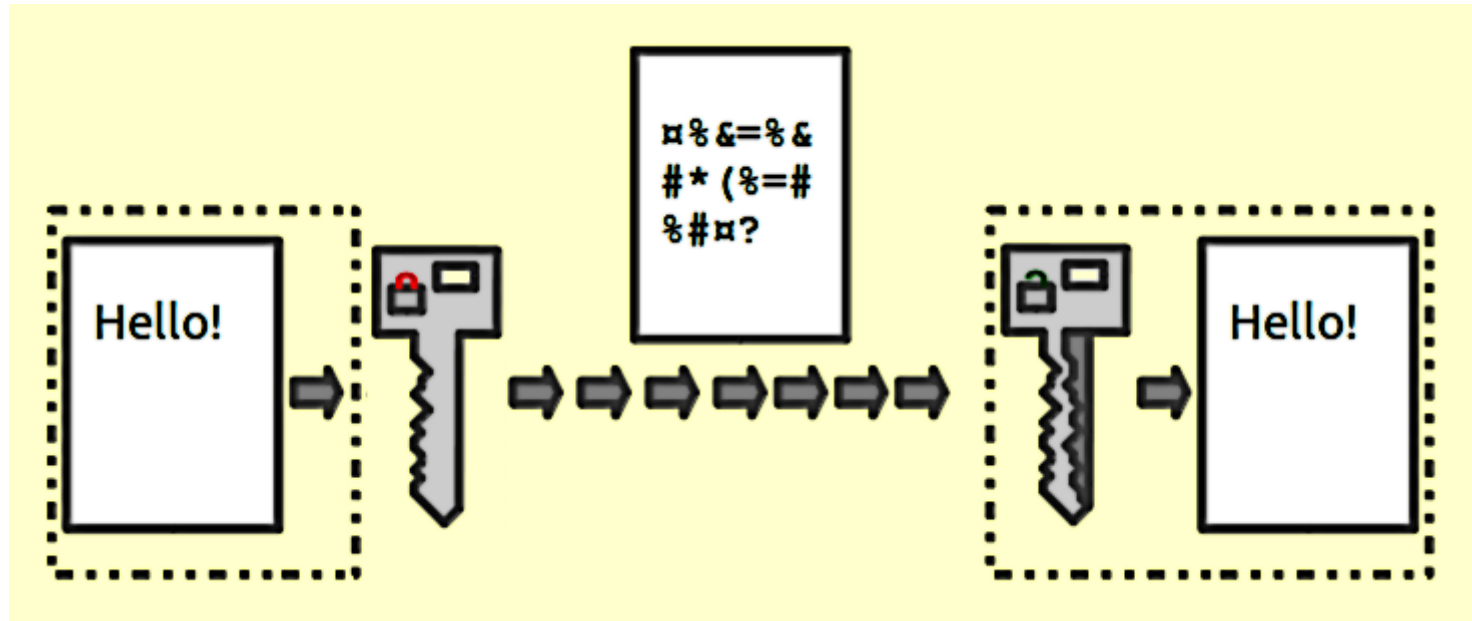
In general, you need 3 things: data you wish to encrypt (plain text), an encryption key (a long random string), and an encryption algorithms

Preliminary Information



Start with some plain text. Use the encryption algorithm and key to transform the text into 'cyphertext'. Decrypt that cyphertext using the key. Without the key, the message cannot (easily) be read.

Preliminary Information

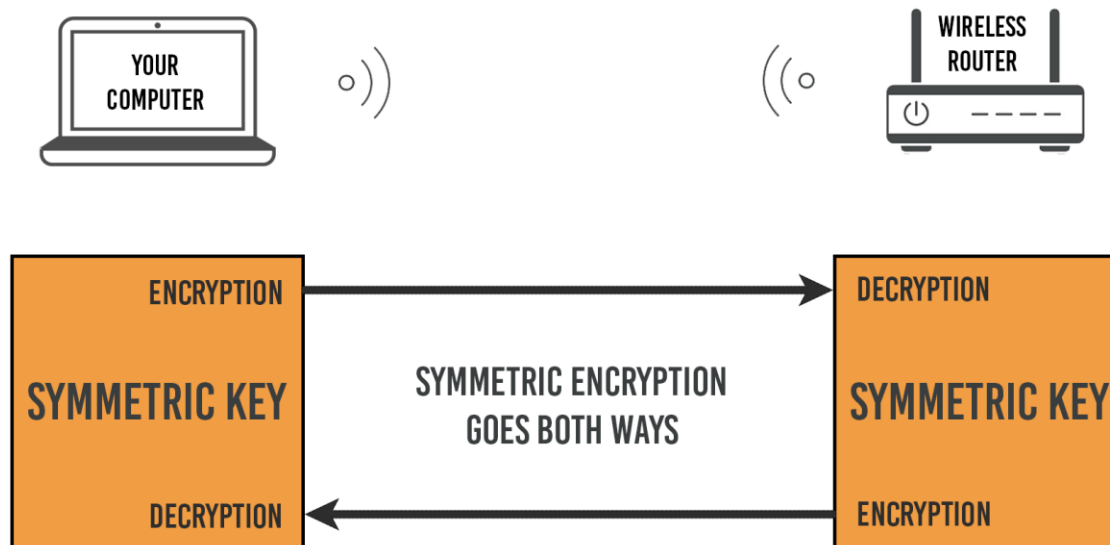


The most important part is that the key used is secret. If somebody else knows it, they can decrypt the data using the same algorithm.

Preliminary Information

SYMMETRIC ENCRYPTION

THE SAME KEY IS USED FOR ENCRYPTION AND DECRYPTION

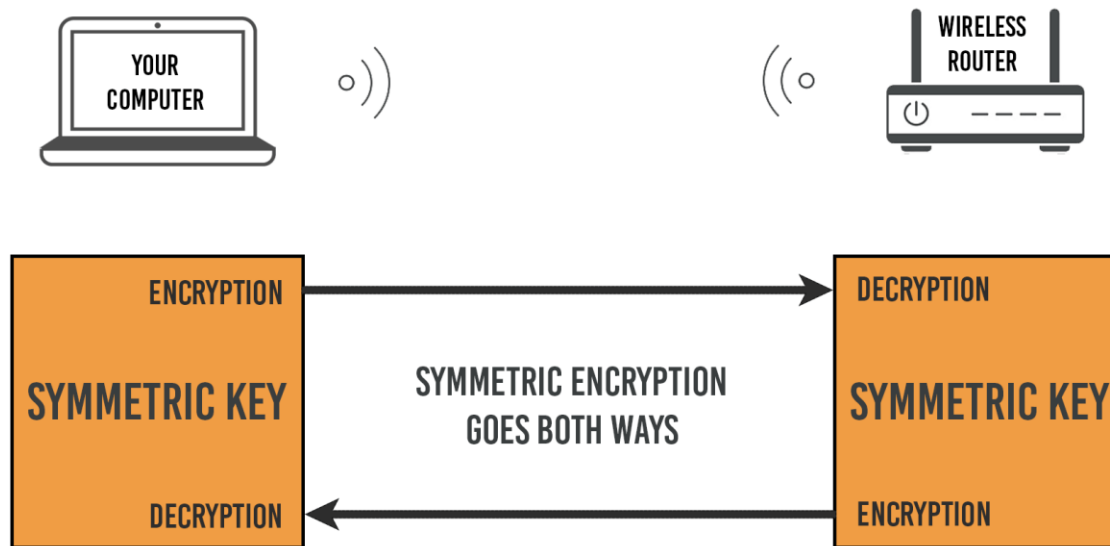


When the same key is used for encryption and decryption, this is called symmetric-key encryption

Preliminary Information

SYMMETRIC ENCRYPTION

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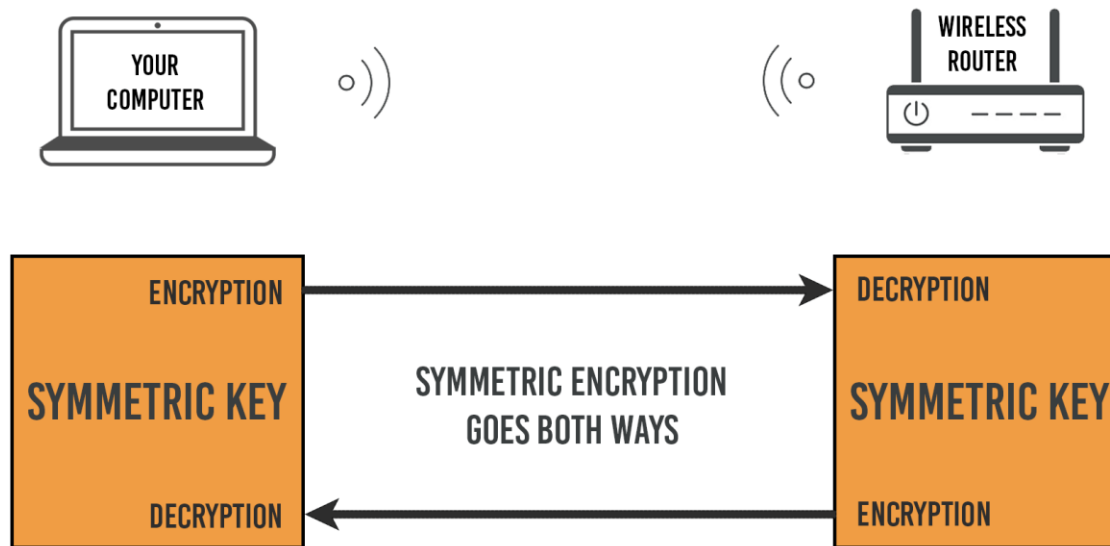


For example, your Wi-Fi router likely uses symmetric key encryption

Preliminary Information

SYMMETRIC ENCRYPTION

THE SAME KEY IS USED FOR ENCRYPTION AND DECRYPTION



The router knows the key, you know the key, you tell the key to anybody you want

The Difficulty of Secure HTTP

**The design of the internet makes this more
challenging**

**The communication network we are using to
establish communication is insecure**

**For example, Google cannot tell you the encryption
key directly, as anybody could see it and decrypt your
messages**

Asymmetric Encryption

So how can this be achieved?

**We use what is called asymmetric encryption
(a.k.a. public key encryption)**

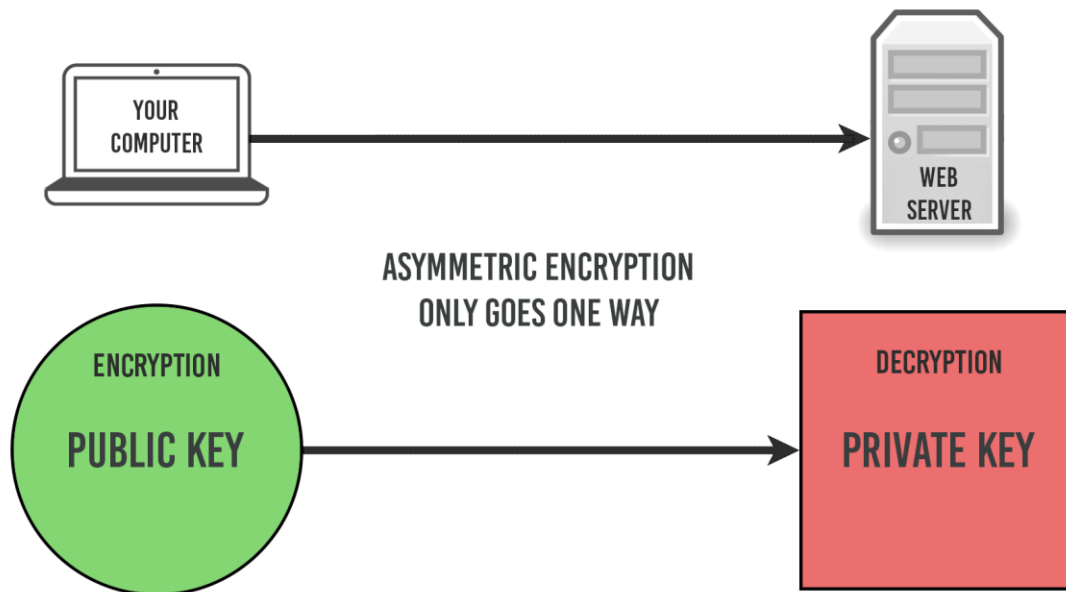
This uses keys that come in pairs:

- 1. a public key available to anybody**
- 2. A private key known only to one party
(e.g., the server)**

Asymmetric Encryption

ASYMMETRIC ENCRYPTION

DIFFERENT, BUT MATHEMATICALLY RELATED KEYS ARE USED FOR ENCRYPTION AND DECRYPTION

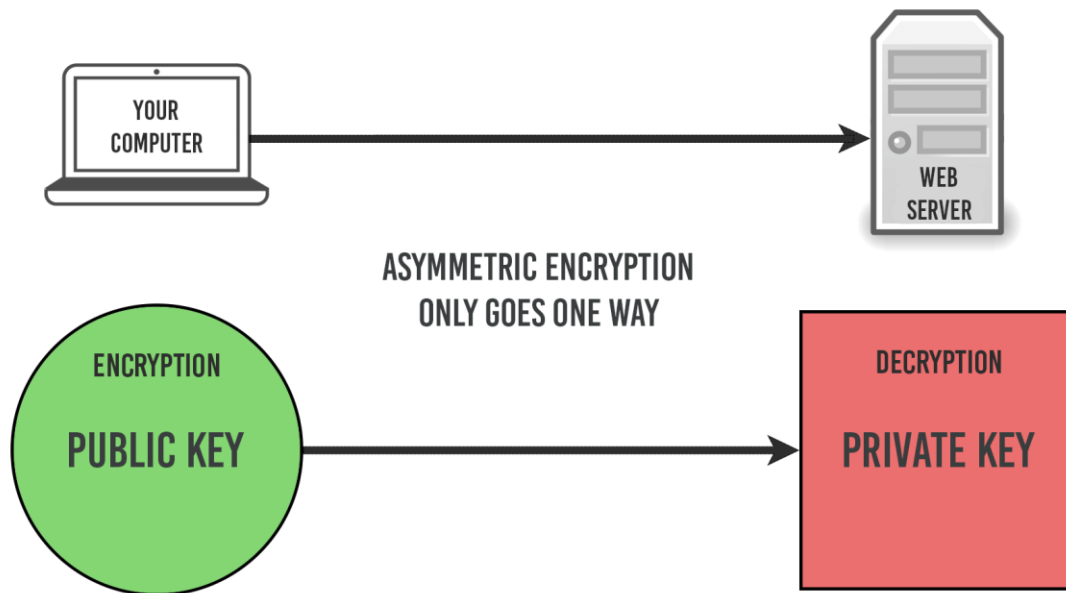


The pair of keys is generated such that
1) The public key can encrypt plaintext and...

Asymmetric Encryption

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DIFFERENT, BUT MATHEMATICALLY RELATED KEYS ARE USED FOR ENCRYPTION AND DECRYPTION

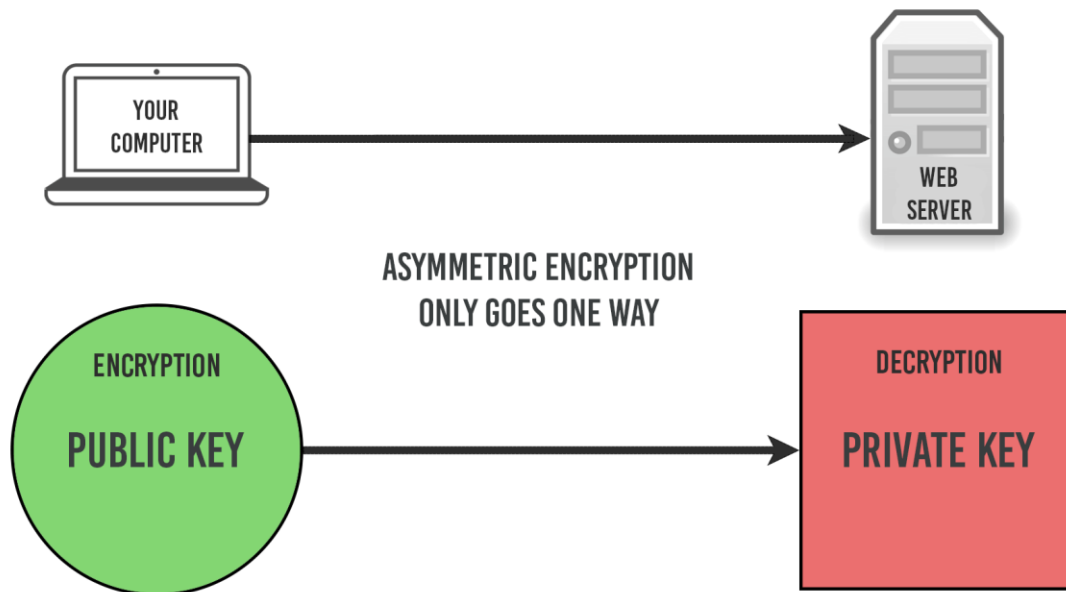


The pair of keys is generated such that
2) only the private key can decrypt the cyphertext

Asymmetric Encryption

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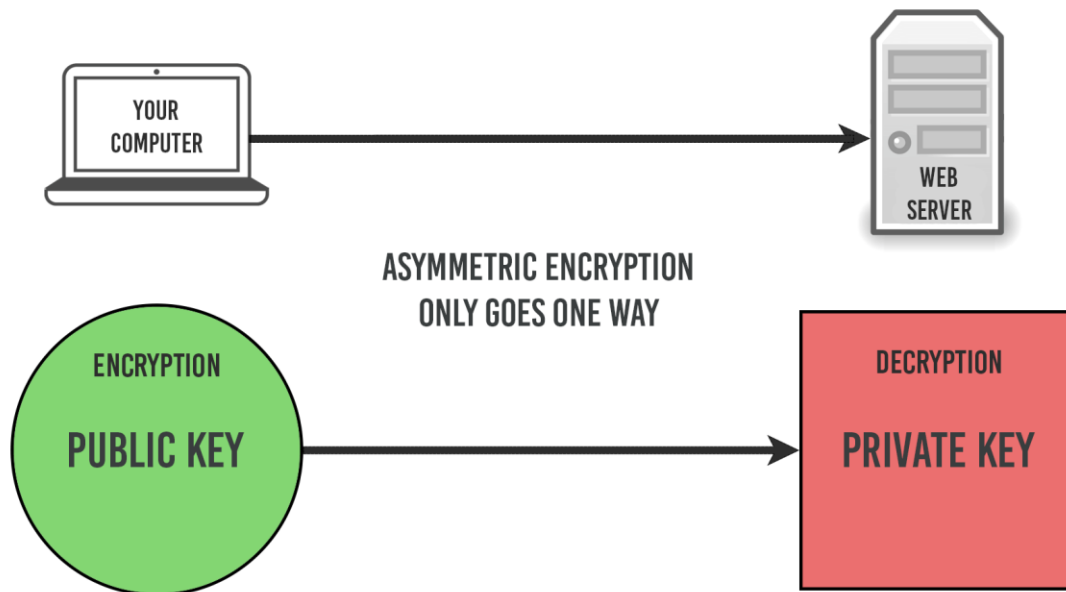


If some other key is used for either encryption or decryption, it should not work (VERY small chance)

Asymmetric Encryption

ASYMMETRIC ENCRYPTION

DIFFERENT, BUT MATHEMATICALLY RELATED KEYS ARE USED FOR ENCRYPTION AND DECRYPTION

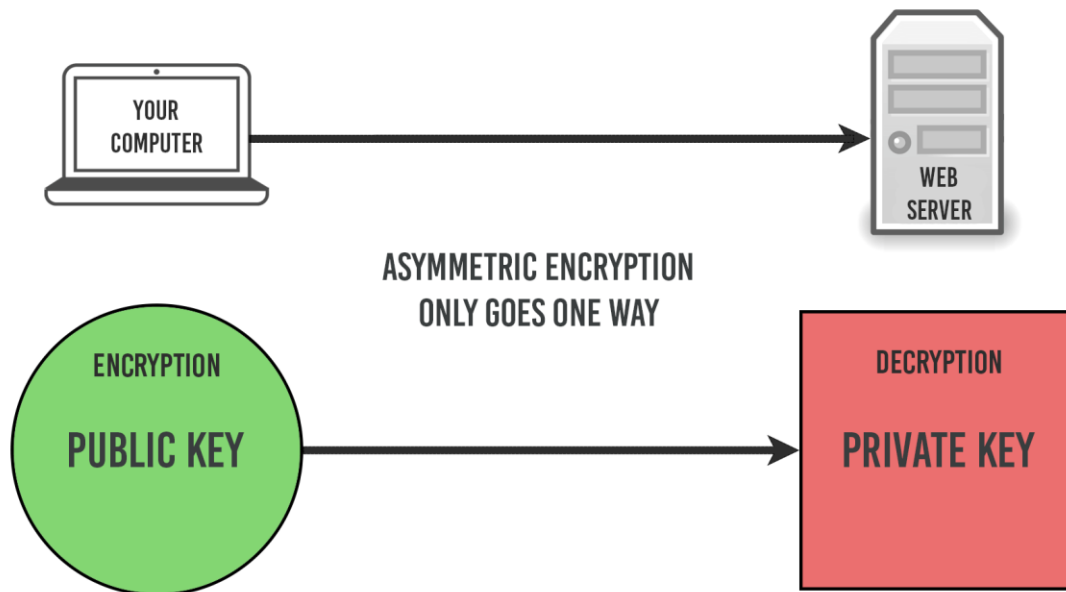


**This way, it does not matter who has the public key.
The private key is required to decrypt the data.**

Asymmetric Encryption

ASYMMETRIC ENCRYPTION

DIFFERENT, BUT MATHEMATICALLY RELATED KEYS ARE USED FOR ENCRYPTION AND DECRYPTION

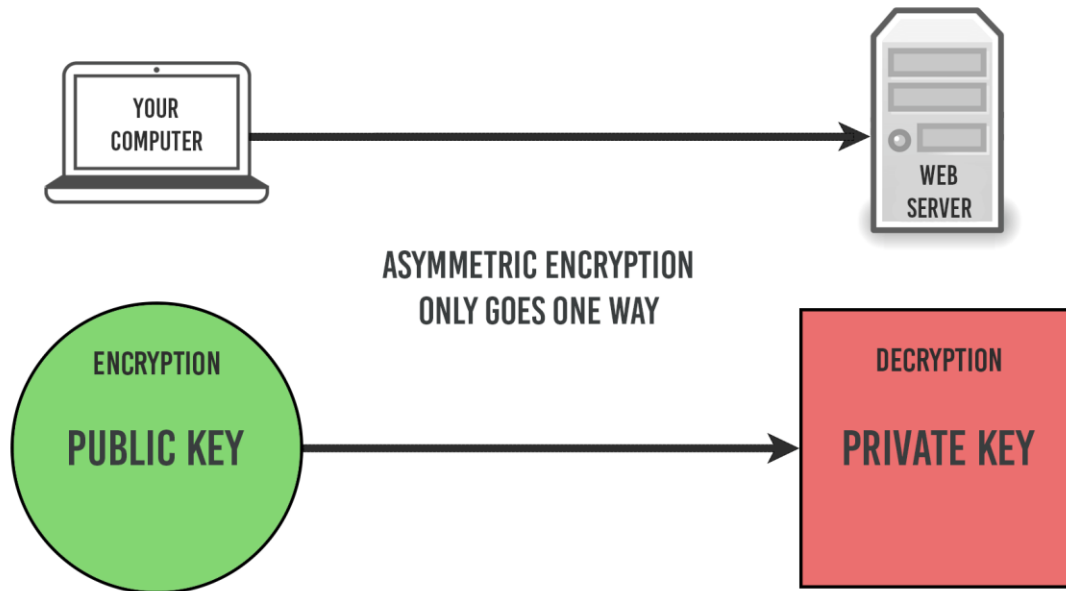


So a server can share its public key and that allows clients to encrypt data only the server can decrypt

Asymmetric Encryption

ASYMMETRIC ENCRYPTION

DIFFERENT, BUT MATHEMATICALLY RELATED KEYS ARE USED FOR ENCRYPTION AND DECRYPTION

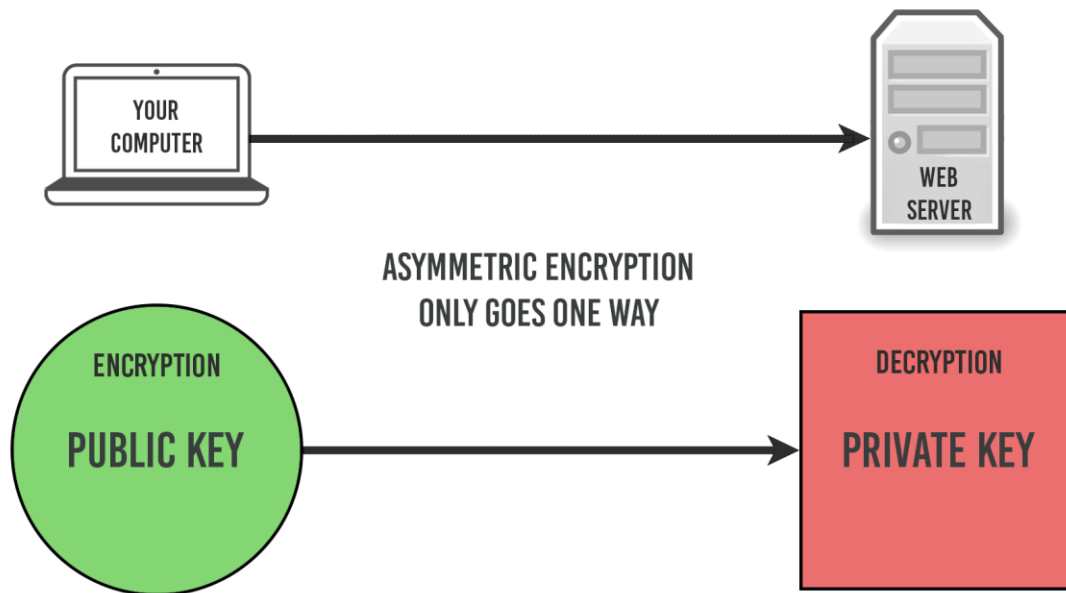


But how, then, does the client read information that the server sends back?

Asymmetric Encryption

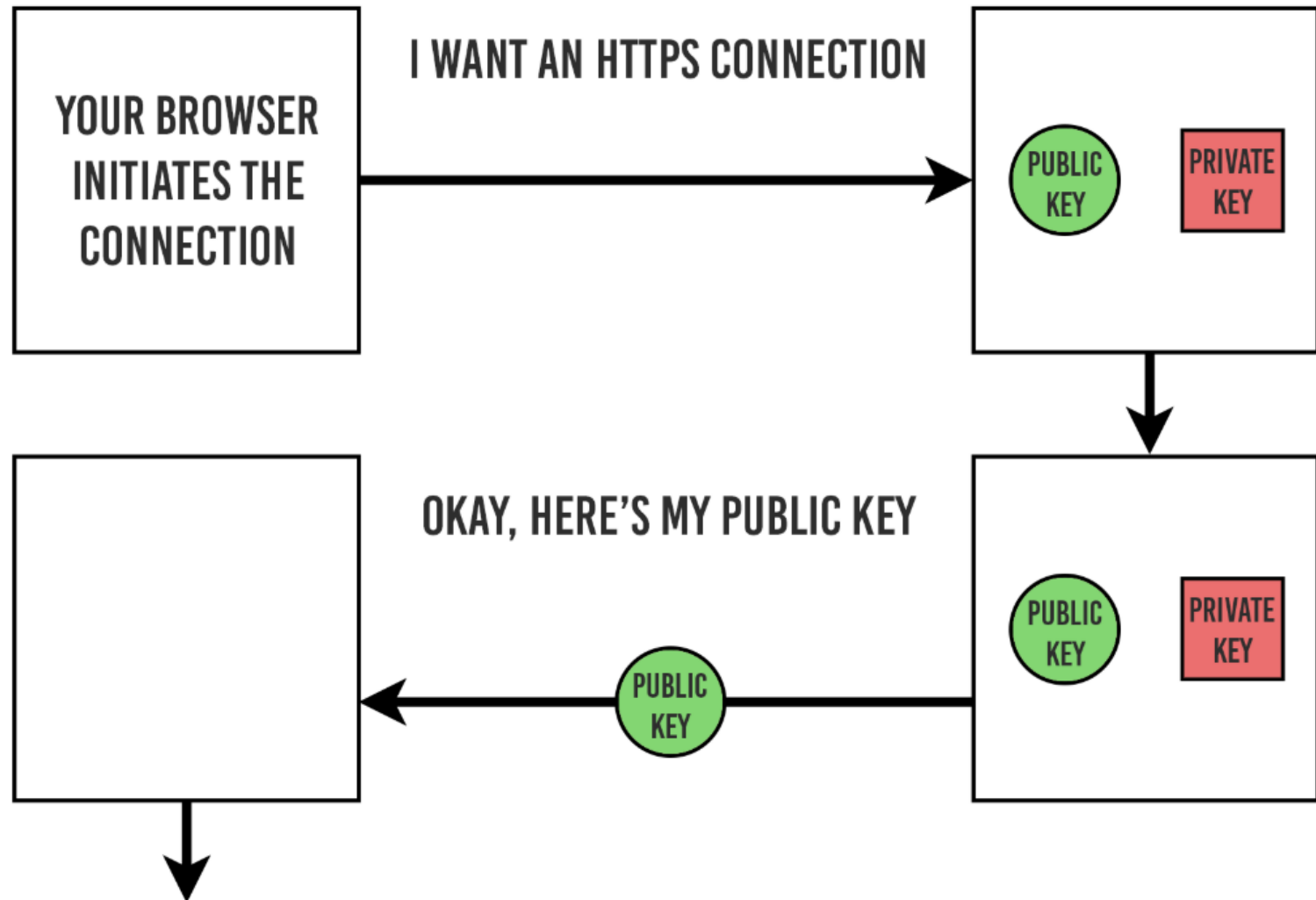
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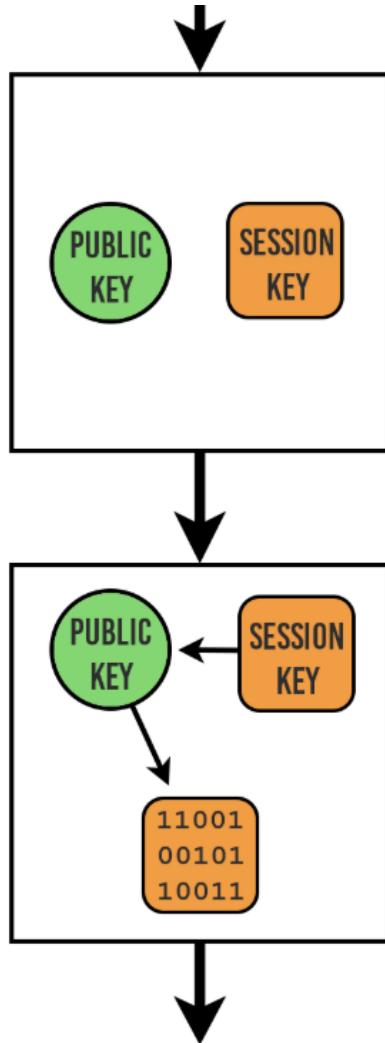


They privately decide on a private key known to both parties and then use symmetric encryption. How?

Agreeing on a Session Key



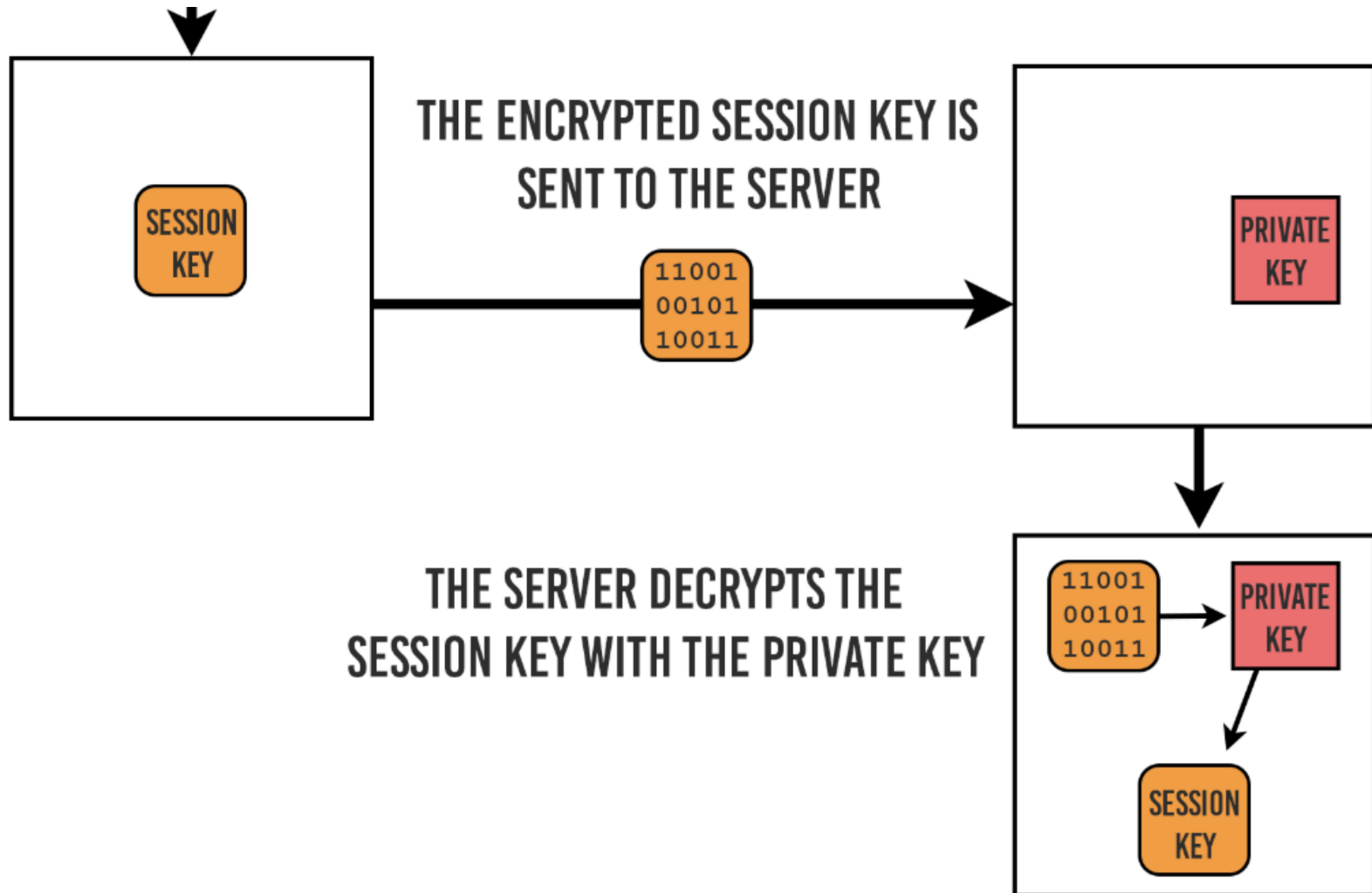
Agreeing on a Session Key



A SESSION KEY IS GENERATED
BY YOUR BROWSER

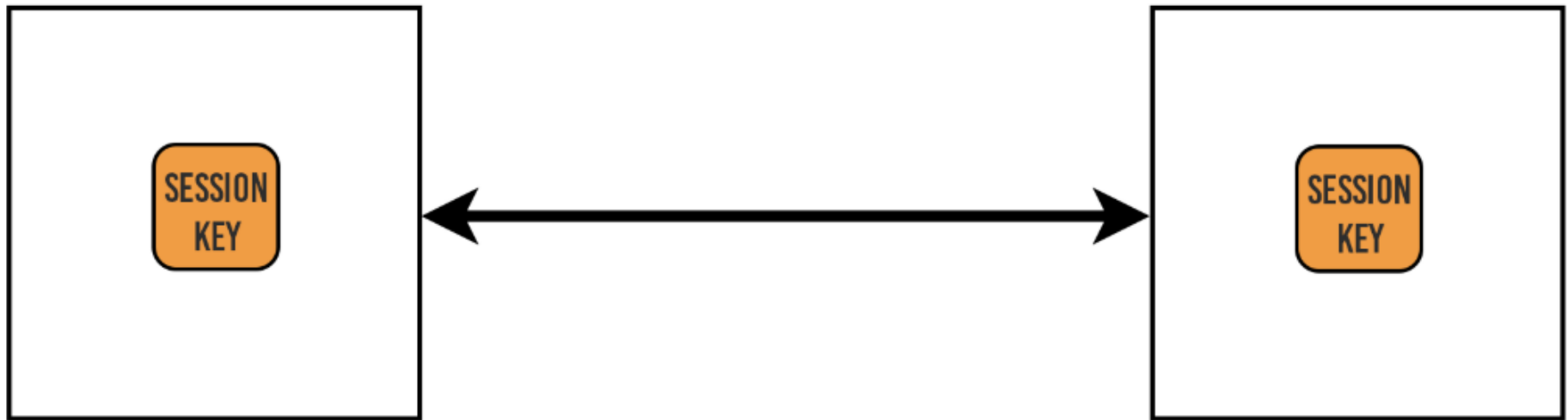
THE SESSION KEY IS ENCRYPTED
WITH THE PUBLIC KEY

Agreeing on a Session Key



Agreeing on a Session Key

ASYMMETRIC ENCRYPTION STOPS AND SYMMETRIC ENCRYPTION TAKES OVER



This is a big benefit as symmetric encryption is significantly less expensive computationally

Authenticating the Server

The previous process involves deciding on a shared private key to encrypt/decrypt information exchanged between client and server

After the client initiates the request, the first step is the server sending its public key

But another important question is – how does the client ensure it is talking to the right server?

Authenticating the Server

Without ensuring this, anybody could intercept the original request and respond to the client with their own public key

The client would then think it is talking to server X, when really it is sharing private information with some other server Y

Authenticating the Server

**To perform this sort of authentication, we have
certificate authorities (CAs)**

**These CAs are responsible for issuing certificates to
the owners of servers**

**The CAs act as trusted third parties between the
client and server**

Authenticating the Server

Information with a certificate can include:

The domain name the certificate is issued for

The person/organization it was issued to

Which CA issued the certificate

The CAs digital signature (used for validation)

Issue and expiry dates

The public key of the server

Authenticating the Server

So when a client connects to a server initially, it will receive the server's certificate

The client must decide that it trusts the certificate, usually by deciding if it trusts the CA that issued it

Browsers come with pre-loaded trusted CAs

Authenticating the Server

If the browser does not trust the issuing CA, you may see something like this:



This Connection is Untrusted

You have asked Firefox to connect securely to [redacted] but we can't confirm that your connection is secure.

Normally, when you try to connect securely, sites will present trusted identification to prove that you are going to the right place. However, this site's identity can't be verified.

What Should I Do?

If you usually connect to this site without problems, this error could mean that someone is trying to impersonate the site, and you shouldn't continue.

Get me out of here!

- ▶ **Technical Details**
- ▶ **I Understand the Risks**

Authenticating the Server

You can then decide if you want to trust the site you are connecting to or not...



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HTTPS and Node

To get started with HTTPS in Node.js, you can create your own certificate and key

This won't be trusted by browsers, but the user (e.g., you) can decide to trust it anyway

HTTPS and Node

To generate your own certificate and key, you can use the OpenSSL tool

This comes pre-installed on most Unix-based systems

**You can also install a Windows version
(e.g., from <https://slproweb.com/>)**

HTTPS and Node

To generate your key/certificate:

```
openssl req -nodes -x509 -new  
-keyout server.key -out server.cert
```

req: request generating utility
-nodes: do not encrypt private key
-x509: creates an X.509 certificate
-new: generate a new request
-keyout: the key file to write
-out: the certificate file to write

HTTPS and Node

The previous command will create server.key and server.cert files

These contain your private key and certificate

Your public key is contained in the certificate

HTTPS and Node

You can then use the HTTPS module in Node.js and specify your key/certificate files

You can also tie Express into the HTTPS module

See `20-ex1-setting-up-https.js`

LetsEncrypt

If you want to open your server to the public, you will want to get a trusted certificate

LetsEncrypt is a non-profit certificate authority

They provide a relatively painless method for getting a trusted certificate/key for your site

'Mixed' HTTP/HTTPS

It is possible to support both HTTP and HTTPS simultaneously:

```
const express = require('express')  
const https = require('https')  
const http = require('http')  
const app = express()  
  
http.createServer(app).listen(80)  
https.createServer(options, app).listen(443)
```

'Mixed' HTTP/HTTPS

Recent practice, however, has moved away from supporting mixing of HTTP and HTTPS

It is better to use exclusively HTTPS if your site deals with private data (or if you just don't like snoopers)