

# **Authentication, Authorization, and Sessions**

## Learning Outcomes

by the End of this Lecture, Students that have Completed the Reading Assignment and Review Questions should be Able to:

**Understand** authentication/authorization

**Understand** what cookies are and how they are used

**Implement** sessions in an Express app

**Identify** differences between query parameter-based and cookie-based sessions

**Before we start...**

**An important note – we will continue to use HTTP for now**

**This is important to recognize, as these transactions will not be encrypted**

**Without the encryption, these examples are insecure. We will discuss HTTPS next lecture.**

## **Authentication vs. Authorization**

**While often interlinked in a way, authentication and authorization are separate goals...**

## **Authentication vs. Authorization**

**Authentication involves proving that you are who you say you are. Often using a username/password.**

**Examples: login forms, HTTP authentication**

## **Authentication vs. Authorization**

**Authorization involves deciding if you have permission to access/modify a resource**

**Achieved by specifying access controls to URLs**

**In our server, we can check the 'permissions' of a user and decide if they can do something or not**

## Sessions

**Session data, in the context of a web application, is data related to one particular clients interactions with the app**

**A way of adding statefulness into the stateless HTTP protocol**

**Often used for user settings, authorization, etc.**

## **Authorization in Express**

**Express allows us to easily add the idea of authorization to our apps**

**We can create an authorization middleware that is responsible for deciding if a user is authorized or not**



## Authorization in Express

```
function auth(req, res, next){  
  //Check req info, load user info, etc.  
  
  if (user.auth){ //Check if they are authorized  
    next( );  
  }else{  
    res.status(401).send("Unauthorized");  
  }  
}
```

**Note: user.auth could be a more complex check including the URL being accessed**

## Authorization in Express

**We can then register this middleware so it is executed for requests that require authentication**

## Authorization in Express

**For example, to add it to all requests:**

```
app.all("/*", auth);  
app.get("/users", getUsers);  
app.post("/users", newUser);
```

**Note that `/*` matches all request URLs and `.all` applies to all HTTP methods**

## Authorization in Express

**Alternatively, this is a good time for app.use:**

```
app.use("/", auth);  
app.get("/users", getUsers);  
app.post("/users", newUser);
```

**Any route that starts with / (which is all of them) will call auth middleware function first**

## Authorization in Express

**If we don't want ALL routes to require authorization, we can add the auth middleware to any that need it:**

```
app.get("/", homepage);  
app.get("/products", getProducts);  
app.post("/products", auth, newProduct);  
app.put("/products/:pid", auth, updateProd);
```

**Authorization not required for home page and GET /products. Required for POST/PUT.**

## **Authenticating in Express**

**There are many ways to perform authentication and authorization**

**A basic way would be to have the user include their username and password with the request**

**The server can then check the validity of the data and decide if the request is allowed or not**

## Authenticating in Express

**This is how basic HTTP authentication works**

**The server can include the following header in a response with status 401 (unauthorized):**

**WWW-Authenticate: Basic realm=<realm>**

**Where <realm> is a description of the area the client is trying to access**

## **Authenticating in Express**

**This will cause the login dialog to show up on the requesting clients browser**

**The client can enter their credentials and submit them to the server**

**The server can verify the credentials and decide how to respond**



## Authenticating in Express

**The browser will automatically include their username/password in the Authorization HTTP header for future requests**

**The browser automatically handles this by storing the username/password locally**

**See 19-ex1-basic-auth.js**

## **Authenticating in Express**

**There are a number of downsides to this approach:**

- 1. Username and password are sent with every request**
- 2. There is no way to log out**
- 3. There is no easy way to 'expire' the credentials**

## **Authenticating in Express**

**Instead, a commonly used solution is to generate unique 'session IDs' for users when they log in**

**The server provides this session ID to the client when they log in, and remembers it locally (e.g., in a database or in RAM)**

**The client includes that session ID when they make requests**

## **Authenticating in Express**

**The server can look up the provided session ID, see what user it belongs to (if any), and decide what permissions that user has**

**The session ID is typically only valid for a specific amount of time**

**This approach has several benefits over including the username/password for each request...**

## **Authenticating in Express**

- 1. Session IDs are sent with requests instead of usernames and passwords**

**If an attacker gains access to the session ID, they can act as that client only until the session expires**

**The username/password are sent only once to initialize the session**

### **2. We can provide a 'log out' operation that invalidates the session ID**

**This can be executed when the client makes a request to logout, or if the server detects/suspects the client's session has been compromised**

## **Authenticating in Express**

**3. The session ID can easily be set to expire after a certain time or when the browser closes**

**So the session will become invalid automatically after a relatively short period of time**

## **Authentication/Authorization Methods**

**We will discuss two ways of using session IDs to authorize a user's request:**

- 1. Using query parameters**
- 2. Using cookies**

**We will also discuss some of the benefits/dangers**



## **Query Parameter Session ID**

**The query parameter approach is generally used  
with non-browser-based apps**

**For example, JSON APIs that do not present a front-  
end to interact with**

## **Query Parameter Session ID**

**To get a session ID in the first place, the client must  
'log in' to the app**

**This can be done by making a request that contains  
the client's authentication information  
(e.g., username and password)**

## **Query Parameter Session ID**

**The server then can:**

- 1. Validate the username and password**
- 2. If they are valid, create a session ID and associate it with the user**
- 3. Store the session information (e.g., in database)**
- 4. Reply with the session ID so the client knows what it is**

## Query Parameter Session ID

**The user can then include a query parameter to indicate its session ID for requests it makes**

**e.g., GET /questions?session\_id=183ajf8ek1k34o10**

## **Query Parameter Session ID**

**The server can then check:**

- 1. If the session ID is included**
- 2. If the session ID is valid (i.e., belongs to a user)**
- 3. If the user is authorized to execute the request**

**The server can then handle the request or respond with a 401 status**

## Query Parameter Session ID

**The session ID uniquely identifies one client's session**

**So the server can also store any information that needs to be remembered about that session (this is similar to the idea from assignment #3)**

**See 19-ex2-token-session.js for an example**

## **Advantages and Criticisms**

**We do not need to send the username/password every time with this approach**

**Also, we can invalidate a session ID by removing it from the database**

**We could also include an expiry time in the database for the session**

## **Advantages and Criticisms**

**There are still some drawbacks though...**

**The session ID is included in the URL for each request**

**If we are using HTTPS, the URL will be encrypted while it is transferred across the network**



## Advantages and Criticisms

**But the URL may still show up in:**

- 1. Server logs**
- 2. Browser history**

**For these reasons, this solution is best used when session IDs have a short lifespan.**

## **Cookie-based Sessions**

**If the client will be using a browser, a cookie-based solution is likely a better fit**

**Many HTTP modules/tools also support cookies**

## **Cookie-based Sessions**

### **What is a cookie?**

**A small piece of data sent by a server to a client and stored by the client's browser**

**Cookies are sent back to a server, with their data, when requests are made by the client**

## **Cookie-based Sessions**

**A cookie consists of the following components:**

**Name**

**Value**

**0+ attributes (expiration time, domain, etc.)**

## **Cookie-based Sessions**

### **Common cookie properties:**

**Expires – the date the cookie expires  
(e.g., Wed, 21 Oct 2015 07:28:00 GMT)**

**Max-Age – the number of seconds the cookie  
should be valid (e.g., 300 → 5 minutes)**

**Without an expiry, the cookie is a 'session cookie'  
and is deleted when the browser closes**

## **Cookie-based Sessions**

### **Common cookie properties:**

**Secure – cookie can only be sent over HTTPS**

**HttpOnly – cookie can only be included by browser in HTTP requests, cannot be accessed by Javascript**

**Without HttpOnly, Javascript can read cookies, which is a security issue (see XSS attack, etc.)**

## **Cookie-based Sessions**

### **Common cookie properties:**

**Domain - hosts allowed to receive cookie, if not specified, defaults to current host**

**Path - URL path that must be contained in requested URL to include cookie**

## **Cookie-based Sessions**

**How are cookies generally used?**

**The server 'sets' a cookie (or cookies) when a request is made**

**The name, value, and attributes of a cookie are included in the Set-Cookie response header**



## **Cookie-based Sessions**

**The client browser stores the cookie data locally**

**On future requests to the same server/domain, the browser includes all of the cookies that server has set**

**This way, information can be 'remembered' between requests**

## **Cookie-based Sessions**

**Since cookies are sent along with each request, cookie data should generally be small**

**Current cookie specs require browsers to support:**

- 1. Cookies up to 4KB**
- 2. At least 50 cookies per domain**
- 3. At least 3000 cookies in total**

## **Cookie-based Sessions**

**How cookies are used for session management:**

- 1. Client makes an original request**
- 2. Server creates session ID, sends cookie to client with that ID**
- 3. On further requests, client includes that cookie, so server can look up that session ID**
- 4. Server can store data associated with the ID to remember information between requests**

## Cookie-based Sessions

**An example HTTP response setting a cookie:**

**HTTP/1.1 200 OK**

**Content-type: text/html**

**Set-Cookie: theme=light**

**Set-Cookie: sessionToken=abc123;**

**Expires=Wed, 09 Jun 2021 10:18:14 GMT**

**...**

## Cookie-based Sessions

**An example HTTP request including a cookie:**

**GET /somePage.html HTTP/1.1**

**Host: www.example.com**

**Cookie: theme=light; sessionToken=abc123**

**...**

## **Tracking Cookies**

**Cookies are also used for tracking...**

**When you go to example.com, the example.com server(s) may set a cookie on your machine**

**This is an example of a first-party cookie  
(it came from the server you directly visited)**

## **Tracking Cookies**

**But, web sites often have content from OTHER domains as well**

**For example, images and advertisements**

## **Tracking Cookies**

**When the page you loaded from example.com is processed by your browser, additional requests are made for this other content**

**Since you are requesting content from these servers, they can also set cookies on your machine**

**These are called third-party cookies**



## **Tracking Cookies**

**When you make future requests to those same servers/domains, your browser includes the same cookies**

**Old cookie standards did not allow third-party cookies**

**More recent standards have allowed the user agent to decide (three guesses why?)**

## Tracking Cookies

**So when you go to example.com, it loads an advertisement from ads.com**

**The request to ads.com sets a cookie in your browser  
(e.g., id=someUniqueID)**

## Tracking Cookies

**Next you go to example2.com, which loads an advertisement from ads.com**

**The cookie is sent to ads.com, often containing a 'referral URL' listing the page the request originated from (example2.com)**

**Now ads.com knows you were at example.com and example2.com**

## Tracking Cookies

**This is a simple example, but processing these cookies can produce a LOT of information about your browsing history**

**(e.g., what URLs you visited, what your query parameters are, what times you visited, etc.)**

## **Cookie-Based Sessions in Express**

**There are a few modules to facilitate cookie-based sessions in Node.js:**

**cookie-parser**

**express-session**

**connect-mongodb-session**

## cookie-parser Module

**The cookie-parser module is used to automatically parse cookie data from requests:**

```
const express = require('express')  
const cookieParser = require('cookie-parser')  
const app = express()  
app.use(cookieParser())
```

**Each request object now will have req.cookies**

## **express-session Module**

**The express-session module provides session handling middleware**

**Creates a req.session property that can be used to store session data**

**Used to rely on cookie-parser, but is not necessary anymore**

## **express-session Module**

**Note that all session data is stored on the server  
(more on this later)**

**Only the session ID (managed by the module) is  
included in the cookie**

**This means we have much less to keep track of**



## express-session Module

```
const express = require('express')  
const session = require('express-session')  
const app = express()  
app.use(session({options}))
```

### **Useful options for session middleware:**

**cookie – an object including options for the session cookie that is sent to the client**

**Can set max age, expiration, path/domain, Secure, HttpOnly, etc.**

**Defaults to: { path: '/', httpOnly: true, secure: false, maxAge: null }**

**Useful options for session middleware:**

**rolling – if true, expiration is reset on each request**

**So cookie will expire in Max-Age time after the most recent request**

**Defaults to false**

**Useful options for session middleware:**

**secret – A required option specifying the key to use  
for signing cookies**

**Signing cookies is a way for the server to ensure that  
the cookie has not been tampered with**

## **express-session Module**

**Useful options for session middleware:  
store – the session storage instance**

**This defaults to a memory-based store, which is only  
meant for development purposes**

**More on using MongoDB as a store later...**

## **express-session Module**

**The express-session module allows us to easily set up simple sessions**

**For example, see the user-specific view count page example in 19-ex3-express-session.js**

## **express-session Module**

**We can also implement a login/logout feature as in the token-based example**

**This is more straightforward and does not require the user to remember/specify their session ID**

**See 19-ex4-express-session-login.js**

## **Storing Sessions in MongoDB**

**As mentioned previously, the default store mechanism of the Express session module is only meant for development**

**In order to scale the solution and provide persistence, we need another store**



## Storing Sessions in MongoDB

**MongoDB can be used as a store for the session data**

**There is a connect-mongodb-session module that is designed to easily allow this functionality**

```
npm install connect-mongodb-session
```

## Storing Sessions in MongoDB

**To use connect-mongodb-session:**

- 1. Require the module**
- 2. Create a new instance of MongoDBStore with the proper connection information**
- 3. Set the MongoDBStore instance as the value for the store property in the express sessions options**

**See 19-ex5-mongo-session-login.js**

## **Sessions in our Store**

**The store app we have been looking at could make use of sessions as well**

**The new code provides the same type of login/logout behaviour from the last few examples**

## **Sessions in our Store**

**Once a user is logged in, our server can decide what information to make available**

**For example, we could only show the personal information of a user (address, purchase history), if that person is logged in and viewing their own profile**

## Sessions in our Store

**We could also create account types and only allow certain types to perform some actions**

**For example, only 'admin' types should be able to POST to /products to create a new product**

## Summary of Sessions

**So sessions give us a way of remembering information about the current user**

**We can authenticate a user with a user/password**

**We can authorize that user's actions by checking if they have permission to execute the action**

## **Summary of Sessions**

**Our current solution is still working over HTTP,  
without any encryption**

**This is not a secure way of doing things**

## Summary of Sessions

**Next we will talk about HTTPS, encrypting web traffic, and look at how we could add HTTPS support into our own servers**



**Questions?**

**Questions?**