## Sharpness, Restart, Acceleration

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## Motivation

Goal :

minimize 
$$f(x)$$
,  $f: \mathbb{R}^n \to \mathbb{R}$  cvx

- Some algorithms use past information to build next iterate
  - Accelerated Gradient Method
  - Universal Fast Gradient Method
  - Quasi-Newton methods
  - **•** ..
- Idea: Refresh algorithms when past information is "no longer relevant"
- Doesn't make any sense for gradient descent with line search for example

# How to characterize past information?

- ▶ Take an algorithm  $\mathcal{A}$  that outputs points  $x = \mathcal{A}(x_0, \theta, t)$ , where
  - x<sub>0</sub> is the initial point.
  - $\triangleright$   $\theta$  are parameters of the algorithm
  - t is the number of iterations.
- Look at the convergence rate

$$f(x) - f^* \le \frac{cd(x_0, X^*)^q}{t^p}$$

where

- ▶  $d(x_0, X^*)$  is the Euclidean distance from  $x_0$  to the set of minimizers  $X^*$
- ightharpoonup c, p, q are constants depending on the problem
- ▶ Bound increases with  $d(x_0, \mathcal{X}^*)$ , intuition :

 $x_0$  close to  $X^* o \mathsf{good}$  initialization so fast convergence

**Exploit** information on  $d(x_0, X^*)$ ?

## Plan

## Sharpness

#### Scheduled restarts

General strategy

Scheduled restarts for smooth convex problem

Scheduled restarts for non-smooth or Hölder smooth convex problem

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# Sharpness

#### Definition

A function f satisfies the sharpness property on a set K if there exists  $r \geq 1$ ,  $\mu > 0$ , s.t.

$$\mu d(x, X^*)^r \le f(x) - f^*, \text{ for every } x \in K$$
 (Sharp)

#### **Examples**

- ▶ Strongly convex function (r = 2)
- Gradient dominated functions (r = 2)
- ▶ Matrix game problems like  $min_x max_y x^T Ay$  (r = 1)
- Real analytic functions (r unknown)
- Subanalytic functions (r unknown)

# Sharpness for real analytic function

For f real analytic,  $x \in \mathbb{R}$  and  $x^* \in X^*$ ,

$$f(x) - f^* = \sum_{k=q}^{\infty} \frac{f^{(k)}(x^*)}{k!} (x - x^*)^k$$

where  $q \ge 0$  is the smallest coefficient for which  $f^{(q)}(x^*) \ne 0$ . There is an interval V around  $x^*$  s.t.

$$\frac{1}{2} \frac{f^{(q)}(x^*)}{q!} |x - x^*|^q \le f(x) - f^*$$

Setting  $x^* = \Pi_{X^*}(x)$  this yields (Sharp) on V with q and  $\frac{1}{2} \frac{f^{(q)}(x^*)}{q!}$ .

# Sharpness for subanalytic functions

## Łojasevicz inequality

- ► Sharpness property is known to be satisfied for real analytic functions as the Łojasevicz inequality [Łojasevicz 1963]
- Generalized recently to broad class of non-smooth convex functions called subanalytic [Bolte et al 2007].
- Subanalytic functions are functions whose epigraph can be expressed as a semi-analytic manifold.
- ▶ Proofs rely on topological arguments so  $(r, \mu)$  are mostly unknown.

## **Smoothness**

#### Definition

A function f satisfies the smoothness property on a set J if there exists  $s \in [1,2], \ L>0$  s.t.

$$\|\nabla f(x) - \nabla f(y)\|_2 \le L\|x - y\|_2^{s-1}$$
, for every  $x, y \in J$  (Smooth)

#### **Examples**

- Non-smooth (s = 1)
- ▶ Smooth (s = 2)
- ▶ Hölder smooth  $(s \in (1,2))$

## Sharpness and smoothness

If f satisfies (Smooth), for every  $x \in \mathbb{R}^n$  and  $y = \Pi_{X^*}(x)$ ,

$$f(x) \le f(y) + \nabla f(y)^T (x - y) + \frac{L}{s} ||x - y||_2^s = f^* + \frac{L}{s} d(x, X^*)^s$$

Combined with (Sharp),  $\mu d(x, X^*)^r \leq f(x) - f^*$ , this yields

$$0<\frac{s\mu}{L}\leq d(x,X^*)^{s-r}$$

Taking  $x \to X^*$ , necessarily

$$s \leq r$$

Moreover if s < r, last inequality can **only be valid on a bounded set**, either smoothness or sharpness or both are not valid in the whole space.

## Condition numbers

We denote

$$au = 1 - \frac{s}{r}$$

a condition number on the ratio of powers, s.t.

$$0 \le \tau < 1$$

and

$$\kappa = \mathit{L}^{\frac{2}{\mathit{s}}}/\mu^{\frac{2}{\mathit{r}}}$$

a generalized condition number.

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## General strategy

- ▶ Take an algorithm  $\mathcal{A}$  that outputs points  $x = \mathcal{A}(x_0, \theta, t)$ , where
  - x<sub>0</sub> is the initial point,
  - $\blacktriangleright$   $\theta$  are parameters of the algorithm
  - t is the number of iterations
- Look at the convergence rate if f satisfies (Sharp)

$$f(x) - f^* \le \frac{cd(x_0, X^*)^q}{t^p}$$
  
  $\le \frac{c'(f(x_0) - f^*)^{q/r}}{t^p}$ 

▶ Given  $\gamma \ge 0$ , compute analytically t s.t.

$$f(x) - f^* \le e^{-\gamma} (f(x_0) - f^*)$$

Iterate and compute total complexity

## General formulation

Given an algorithm  $\mathcal{A}$  that outputs points  $x = \mathcal{A}(x_0, \theta, t)$ 

### Scheduled restart schemes:

**Inputs:**  $x_0$ , sequence  $\theta_k$ , sequence  $t_k$ 

for  $k = 1 \dots R$  do

$$x_k = \mathcal{A}(x_{k-1}, \theta_k, t_k)$$

end for

**Output:**  $\hat{x} = x_R$ 

# General analysis

#### Lemma

Given  $\gamma \geq 0$ , suppose setting

$$t_k = Ce^{\alpha k}$$
, with  $C > 0$ ,  $\alpha \ge 0$ ,

ensures

$$f(x_k) - f^* \le Me^{-\gamma k}$$
, with  $M > 0$ .

Writing  $N = \sum_{k=1}^{R} t_k$  the total number of iterations, we get

$$f(\hat{x}) - f^* \le M \exp(-\gamma C^{-1}N), \quad \text{when } \alpha = 0,$$

$$f(\hat{x}) - f^* \le \frac{M}{(\alpha e^{-\alpha} C^{-1}N + 1)^{\frac{\gamma}{\alpha}}}, \quad \text{when } \alpha > 0.$$

# Smooth convex problems

- ▶ If f is cvx and smooth (s = 2, L), an optimal algorithm is the Accelerated Gradient Acc.
- ▶ Given  $x_0$ , it outputs after t iterations, a point  $x = Acc(x_0, t)$ , s.t.

$$f(x) - f^* \le \frac{cL}{t^2} d(x_0, X^*)^2,$$

where c is a universal constant.

▶ Assume that f satisfies (Sharp) with  $(r, \mu)$  on a set K

$$\mu d(x, X^*)^r \le f(x) - f^*$$
, for every  $x \in K$ 

▶ Assume we are given  $x_0 \in \mathbb{R}^n$ , s.t.  $\{x, f(x) \le f(x_0)\} \subset K$ .

# Optimal scheme

## Proposition 1st part

Assume f cvx, smooth (s = 2, L) and sharp  $(r, \mu)$  on a set K. Run scheduled restarts of  $\mathcal{A}cc$  with

$$t_k = C_{\tau,\kappa} e^{\tau k}$$
 $C_{\tau,\kappa} = e^{1-\tau} (c\kappa)^{\frac{1}{2}} (f(x_0) - f^*)^{-\frac{\tau}{2}}$ 

Then for every outer iteration  $k \geq 0$ ,

$$f(x_k) - f^* \le e^{-2k} (f(x_0) - f^*).$$

# Optimal scheme

## Proposition

Denote N the total number of iterations at the output  $\hat{x}$ , then, when  $\tau=0$ ,

$$f(\hat{x}) - f^* \le \exp\left(-2e^{-1}(c\kappa)^{-\frac{1}{2}}N\right)(f(x_0) - f^*) = O\left(\exp(-\kappa^{-\frac{1}{2}}N)\right),$$

while, when  $\tau > 0$ ,

$$f(\hat{x}) - f^* \leq \frac{f(x_0) - f^*}{\left(\tau e^{-1}(f(x_0) - f^*)^{\frac{\tau}{2}}(c\kappa)^{-\frac{1}{2}}N + 1\right)^{\frac{2}{\tau}}} = O\left(\kappa^{\frac{1}{\tau}}N^{-\frac{2}{\tau}}\right),$$

**Note**: Optimal for this class of problems [Optimal methods of smooth convex optimization, A. Nemirovski, Y. Nesterov 1985]

## Adaptive scheme

- ▶ In practice  $(r, \mu)$  are unknown
- Given a fixed total number of iterations N, run following schemes

```
S_{i,j}: Scheduled restart with t_k = C_i e^{\tau_j k}, where C_i = 2^i and \tau_j = 2^{-i} with i \in [1, ..., \lfloor \log_2 N \rfloor], j \in [0, ..., \lceil \log_2 N \rceil]
```

- Optimal bounds up to constant factor 4
- ► Has a complexity  $log_2(N)^2$  higher than running N iterations in the optimal scheme
- Adaptive algorithm

## Non-smooth or Hölder smooth convex problems

▶ If f is cvx, satisfies (Smooth) with (s, L) on a set J, i.e.

$$\|\nabla f(x) - \nabla f(y)\|_2 \le L\|x - y\|_2^{s-1}$$
, for every  $x, y \in J$ , (Smooth)

an optimal algorithm is the Fast Universal Gradient method  $\mathcal{U}$  by Nesterov, 2015.

▶ Given  $\epsilon$ ,  $x_0$ , it outputs, after t iterations, a point  $x = \mathcal{U}(x_0, \epsilon, t)$  s.t.

$$f(x) - f^* \le \frac{\epsilon}{2} + \frac{cL^{\frac{2}{s}}d(x_0, X^*)^2}{\epsilon^{\frac{2}{s}}t^{\frac{2\rho}{s}}} \frac{\epsilon}{2}$$

where

$$\rho = \frac{3s - 2}{2}$$

is the optimal rate for this class of functions.

# Hölder smooth convex problems strategy

- Assume that we have access to  $\epsilon_0 \geq f(x_0) f^*$  for a given  $x_0 \in \mathbb{R}^n$
- ▶ Given  $\gamma \ge 0$  run scheduled restarts with sequence of target accuracies

$$\epsilon_k = e^{-\gamma k} \epsilon_0$$

Choose t<sub>k</sub> to ensure

$$f(x_k) - f^* \le \epsilon_k$$

# Optimal scheme

## Proposition 1st part

Assume f cvx, Hölder smooth (s, L) and sharp  $(r, \mu)$  on a set K. Run scheduled restarts of  $\mathcal U$  with

$$\epsilon_k = e^{-\rho k} \epsilon_0$$
  $t_k = C_{\tau,\kappa,\rho} e^{\tau k}$   $C_{\tau,\kappa,\rho} = e^{1-\tau} (c\kappa)^{\frac{s}{3s-2}} \epsilon_0^{\frac{\tau}{\rho}}$ 

Then for every outer iteration  $k \geq 0$ ,

$$f(x_k)-f^*\leq e^{-\rho k}\epsilon_0.$$

# Optimal scheme

### Proposition 2nd part

Denote N the total number of iterations at the output  $\hat{x}$ , then, when  $\tau=0$ ,

$$f(\hat{x}) - f^* \le \exp\left(-\rho e^{-1}(c\kappa)^{-\frac{s}{2\rho}}N\right)\epsilon_0 = O\left(\exp(-\kappa^{-\frac{s}{2\rho}}N)\right),$$

while, when  $\tau > 0$ ,

$$f(\hat{x}) - f^* \leq \frac{\epsilon_0}{\left(\tau e^{-1} (c\kappa)^{-\frac{s}{2\rho}} \epsilon_0^{\frac{\tau}{\rho}} N + 1\right)^{\frac{\rho}{\tau}}} = O\left(\kappa^{\frac{s}{2\tau}} N^{-\frac{\rho}{\tau}}\right),$$

**Note :** Optimal for this class of problems [Optimal methods of smooth convex optimization, A. Nemirovski, Y. Nesterov 1985]

## General convex problems

- ▶ 3 parameters for the schedule  $\gamma$ , C,  $\alpha$
- Grid search inefficient if r or s unknown
- ▶ Otherwise grid search on *C* works
- Can be used for
  - $\rightarrow$  non-smooth (s=1), gradient dominated functions (r=2)
  - ightarrow non-smooth (s=1), sharp functions (r=1)

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# Strategy

- Assume  $f^*$  known (e.g. zero sum-game matrix problem, projection a convex set...)
- ▶ Given an accuracy  $\epsilon$ , denote  $t_{\epsilon}$  the number of iterations to observe that  $x = \mathcal{U}(x_0, \epsilon, t_{\epsilon})$  satisfies

$$f(x) - f^* \le \epsilon$$

- $\rightarrow$  Stop when target accuracy reached
- → Restart with a reduced target accuracy

## Formulation

Given the Fast Universal Gradient method  $\mathcal U$  that outputs  $x=\mathcal U(x_0,\epsilon,t)$ 

## Restarts with termination criterion:

```
Inputs: x_0, \gamma, f^*
\epsilon_0 = f(x_0) - f^*
for k = 1 \dots R do
\epsilon_k = e^{-\gamma} \epsilon_{k-1}
x_k = \mathcal{U}(x_{k-1}, \epsilon_k, t_{\epsilon_k})
end for
Output: \hat{x} = x_R
```

#### Restarts with termination criterion

Assume f cvx, Hölder smooth (s, L) and sharp  $(r, \mu)$  on a set K. Run restarts with termination criterion with  $\gamma = \rho$ .

Denote N the total number of iterations at the output  $\hat{x}$ , then, when  $\tau=0$ ,

$$f(\hat{x}) - f^* \le \exp\left(-\rho e^{-1}(c\kappa)^{-\frac{s}{2\rho}}N\right)\epsilon_0 = O\left(\exp(-\kappa^{-\frac{s}{2\rho}}N)\right),$$

while, when  $\tau > 0$ .

$$f(\hat{x}) - f^* \leq \frac{\epsilon_0}{\left(\tau e^{-1} (c\kappa)^{-\frac{s}{2\rho}} \epsilon_0^{\frac{\tau}{\rho}} N + 1\right)^{\frac{\rho}{\tau}}} = O\left(\kappa^{\frac{s}{2\tau}} N^{-\frac{\rho}{\tau}}\right),$$

**Note :** Restarts robust to the choice of  $\gamma$ .

Taking  $\gamma = 1$  is optimal up to a small constant factor.

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## General setting

Extension to

minimize 
$$f(x) = \phi(x) + g(x)$$

#### where

•  $\phi$  satisfies (Smooth) w.r.t a generic norm  $\|.\|$ .

$$\|\nabla f(x) - \nabla f(y)\| \le L\|x - y\|^{s-1}, \quad \text{for every } x, y \in J,$$
(Smooth)

we have access to a prox function h 1-strongly convex w.r.t.
||.|| defining a Bregman divergence

$$D_h(z;x) = h(z) - h(x) - \nabla h(x)^T (z - x)$$

g is simple in the sense that we can easily solve

$$\min_{z} y^{T}z + g(z) + \lambda D_{h}(z;x)$$

- Covers a whole class f of problems such as sparse or constrained.
- ▶ Need an appropriate notion of sharpness w.r.t ||.||.

# Relative sharpness

#### Definition

A convex function f is called relatively sharp with respect to a strictly convex function h on a set  $K \subset \text{dom}(f)$  if there exists  $r \geq 1$ ,  $\mu > 0$  such that

$$2\mu D_h(x;X^*)^{\frac{r}{2}} \leq f(x) - f^*$$
 for any  $x \in K$  (Relative Sharpness)

where  $D_h(x; X^*) = \min_{x^* \in X^*} D_h(x; x^*)$  and  $D_h$  is the Bregman divergence associated to h.

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## Numerical Experiments

- Classification problems on UCI Sonar data set with various losses.
- ► Check convergence of best method found by grid search **Adap**
- Compare against
  - Gradient descent Grad
  - Accelerated gradient descent Acc
  - Restarts enforcing monotonicity **Mono**, i.e., when  $f(x_{k+1}) \le f(x_k)$  in the inner iterations.

# Least Squares and Logistic

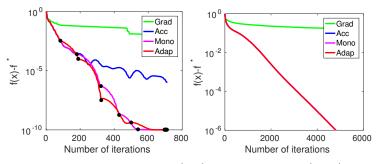


Figure: Least squares loss (left) and Logistic loss (right).

Large dots represent restart iterations

## Lasso and Dual SVM

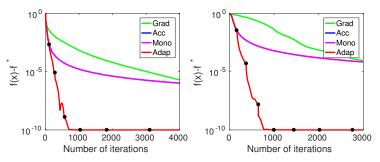


Figure: Lasso (left) and dual SVM (right) problems. Large dots represent restart iterations

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#### Contributions

- ► Open the black box model by adding a generic assumption on the behavior of the function around minimizers
- Convergence analysis of restart schemes
- Optimal schemes for smooth, Hölder smooth, non-smooth convex optimization
- Adaptive scheme for smooth convex optimization

#### Future work

#### **Sharpness analysis**

Sharpness reads

$$\mu d(x, X^*)^r \le f(x) - f^*$$
, for every  $x \in K$ 

- μ depends generally on K, thorough analysis in From error bounds to the complexity of first-order descent methods for convex functions, J. Bote et al. 201
- ▶ Local adaptivity of restart schemes ?
- ▶ If  $f^*$  known, restart with termination criterion is adaptive.
  - $\rightarrow$  Approximate  $f^*$  ?

#### Practical algorithm

- Grid search shows robustness but not very practical
- Restarting from a combination of points, see
   Restarting accelerated gradient methods with a rough strong convexity estimate, O. Fercoq, Z. Qu, 2016

# Thanks! Questions?