#### CS 583: PROBABILISTIC GRAPHICAL MODELS

CHAPTER: 3

**TOPIC: BAYESIAN NETWORKS** 

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#### **MOTIVATION**

- We would like to represent a joint distribution P over  $X = \{X_1, X_2, ..., X_n\}$
- Why is such a P useful?
- The naïve representation ⇒ Specify a value for each possible combination
- o If all  $X_i$  are binary, how many numbers are needed to represent P with 1000 variables?
- o How many atoms in the observable universe?

# WHY IS 2N BAD?

#### Computational challenges

- Answering queries requires manipulating exponential number of entries
- Storing exponential number of entries is almost always impossible

#### • Cognitive challenges

- How can we wrap our minds around about a specific assignment and its corresponding, extremely small, probability?
- How can an expert provide those numbers or even verify they are correct?

#### • Statistical challenges

• We often would like to estimate probabilities from data; estimation requires repetition. How can we have a dataset where an exponential number of events are present and repeated multiple times?

# WE WOULD LIKE TO HAVE A REPRESENTATION THAT IS

#### Compact

• Easy to store, manipulate, understand, and estimate

#### Intuitive

• Easy to understand, verify, and construct

#### Modular

Easy to add and remove variables

#### Declarative

Separates representation and reasoning

#### COMPACTNESS

- A joint distribution P over  $X = \{X_1, X_2, ..., X_n\}$  requires exponential number of numbers
- Reduce the number of parameters through independence
  - 1. Marginal independence
  - 2. Conditional independence

#### MARGINAL INDEPENDENCE

- Represent a joint distribution P over  $X = \{X_1, X_2, ..., X_n\}$ , where all  $X_i$  are binary
- o How many independent parameters?
- Assume for  $\forall i \neq j, X_i \perp X_j$
- o Now, how many independent parameters?

## CONDITIONAL PROBABILITIES

- Two variables, Intelligence (I) and SAT score (S)
- Intelligence: low (i<sup>0</sup>), high (i<sup>1</sup>)
- SAT score: low (s<sup>0</sup>), high (s<sup>1</sup>)

I	S	P(I, S)
$\mathbf{i}^0$	$\mathbf{s}^0$	0.665
$\dot{\mathbf{i}}^0$	$\mathbf{s}^1$	0.035
$i^1$	$\mathbf{s}^0$	0.06
$i^1$	$s^1$	0.24

What's the number of independent parameters needed?

## CONDITIONAL PROBABILITIES

 $\circ$  P(I, S) = P(I)P(S | I)

P(I)

$\mathbf{i}^0$	$\mathbf{i}^1$
0.7	0.3

P(S | I)

I	$\mathbf{s}^{0}$	$s^1$
$\mathbf{i}^0$	0.95	0.05
$i^1$	0.2	0.8

What's the number of independent parameters needed?

#### A NEW VARIABLE

- Let's add the variable grade (G), with three possible values, A ( $g^1$ ), B ( $g^2$ ), and C ( $g^3$ ).
- Can we assume that G is independent of I or S in real life?
- A more reasonable assumption is to assume that I determines S and G; that is, S and G are conditionally independent
  - This is not totally true either, but then, in the real-world, we cannot really assume anything is independent of anything
    - Butterfly effect?

#### CONDITIONAL INDEPENDENCE

- P(I, S, G) = P(S, G | I)P(I) = P(S | I)P(G | I)P(I)
- P(I, S, G) = P(I)P(S | I) P(G | S, I) = P(I)P(S | I) P(G | I)
- We already have P(I) and P(S | I). We need to specify P(G | I)

P(G | I)

I	$\mathbf{g}^1$	$\mathbf{g}^2$	${f g}^3$
$\mathbf{i}^0$	0.2	0.34	0.46
$i^1$	0.74	0.17	0.09

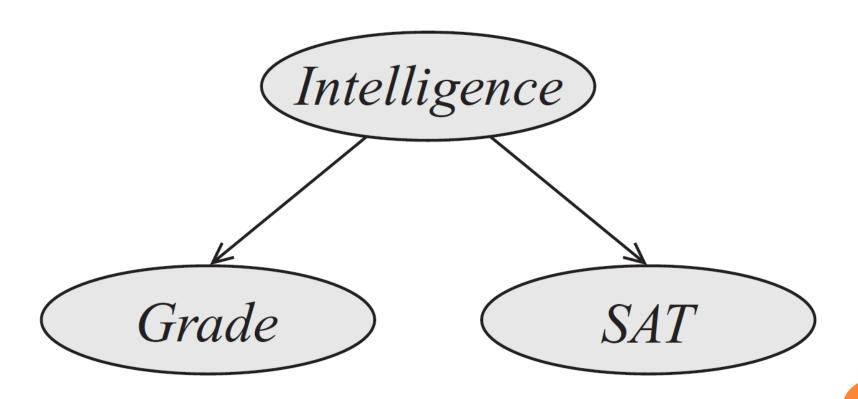
What's the number of independent parameters needed for P(I, S, G) if we use the full joint table?

What if we use the factorization P(I, S, G) = P(I)P(S|I) P(G|I)?

#### CONDITIONAL INDEPENDENCIES

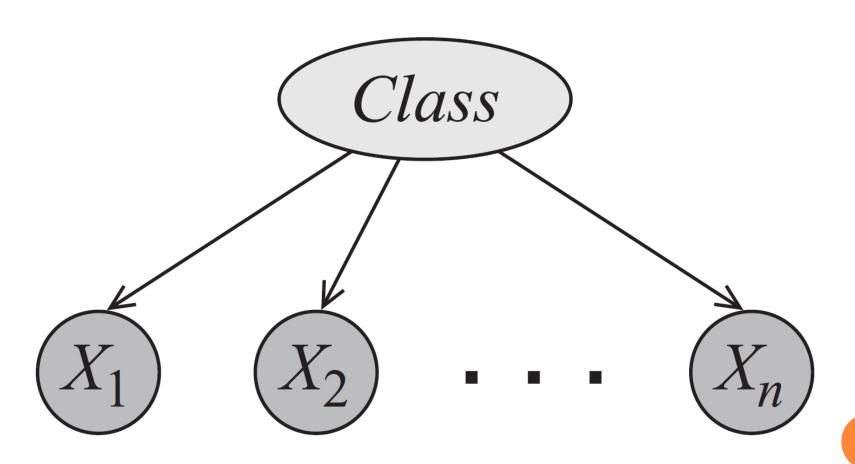
- Compactness
  - Fewer parameters to specify
- Intuition
  - Easier to specify
- Modularity
  - Adding a new variable does not cause us to change all the entries in the joint table

# BAYESIAN NETWORK REPRESENTATION



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# Naïve Bayes



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## Naïve Bayes

- o How do we write the joint  $P(C, X_1, X_2, ..., X_n)$ ?
- How many independent parameters are needed if C and X<sub>i</sub> are all binary?
- Naïve Bayes is used for **classification**: given attributes of an object  $(X_i)$ , classify it into one of pre-given categories (C) (i.e.,  $P(C \mid X_1, ..., X_n)$ ).
- Read Box 3.A in the textbook for more details

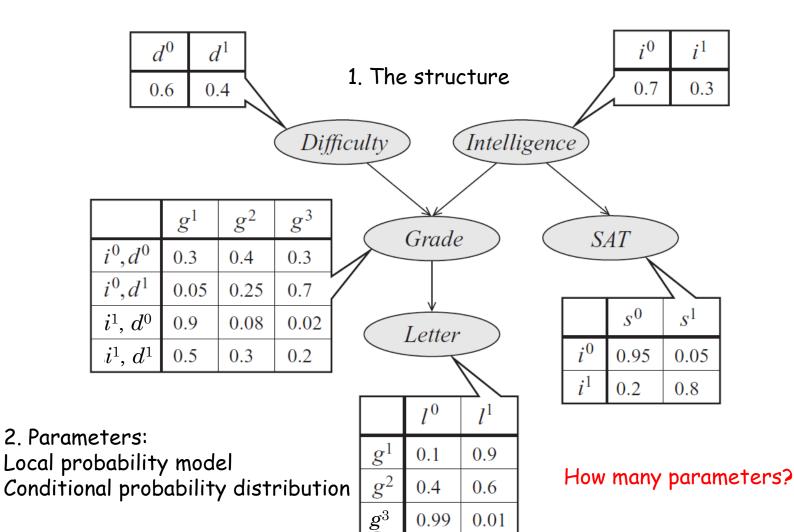
#### BAYESIAN NETWORKS

- A Bayesian Network is a directed acyclic graph whose nodes are random variables and edges represent, intuitively, the direct influence of one node on another
- Naïve Bayes is a special Bayesian network
- Bayesian networks is
  - A data structure that provides the skeleton for representing a joint distribution compactly in a factorized way
  - A compact representation for a set of conditional independence assumptions about a distribution

#### THE STUDENT EXAMPLE

- So far we have I, S, G
- We add two more random variables
  - Student's grade also depends on the difficulty (D) of the class:  $Val(D) = \{easy(d^0), hard(d^1)\}$
  - Student's professor writes a recommendation letter (L), where Val(L)={weak (l<sup>0</sup>), strong(l<sup>1</sup>)}
    - Professor writes the letter based only the grade and it is a stochastic function of the grade

#### THE STUDENT NETWORK



0.01

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#### THE JOINT?

- What is the meaning of P(i¹, d⁰, g², s¹, l⁰)?
- Probability that
  - The student is intelligent
  - The class is easy
  - The smart student gets a B in an easy class
  - The smart students get a high score in SAT
  - The student who got a B in the class gets a weak letter
  - =  $P(i^1) P(d^0) P(g^2 | i^1, d^0) P(s^1 | i^1) P(l^0 | g^2)$

## REASONING PATTERNS

- Causal reasoning
  - Causes to effects
- Evidential reasoning
  - Effects to causes
- Intercausal reasoning
  - Explaining away

## CAUSAL REASONING

- Causes to effects
- o Don't know anything. Probability of a strong letter
  - $P(l^1) = 0.502$
- Learn that the student is not smart
  - $P(l^1 | i^0) = 0.389$
- Additionally, learn the class is easy
  - $P(l^1 | i^0, d^0) = 0.513$

## EVIDENTIAL REASONING

- Effects to causes
- o Don't know anything. Probability of a student being smart
  - $P(i^1) = 0.3$
- Learn that the student got a C in a class
  - $P(i^1 | g^3) = 0.079$
- o Or, learn that the student received a weak letter
  - $P(i^1 | l^0) = 0.14$
- Learn both
  - $P(i^1 | g^3, l^0) = 0.079$

# INTERCAUSAL REASONING

- Different causes of the same effect interact
- On't know anything. Probability of a student being smart
  - $P(i^1) = 0.3$
- Learn that the student got a B in a class
  - $P(i^1 | g^2) = 0.175$
- Learn that the class was difficult
  - $P(i^1 | g^2, d^1) = 0.34$
- Student's B is *explained away* with the other cause

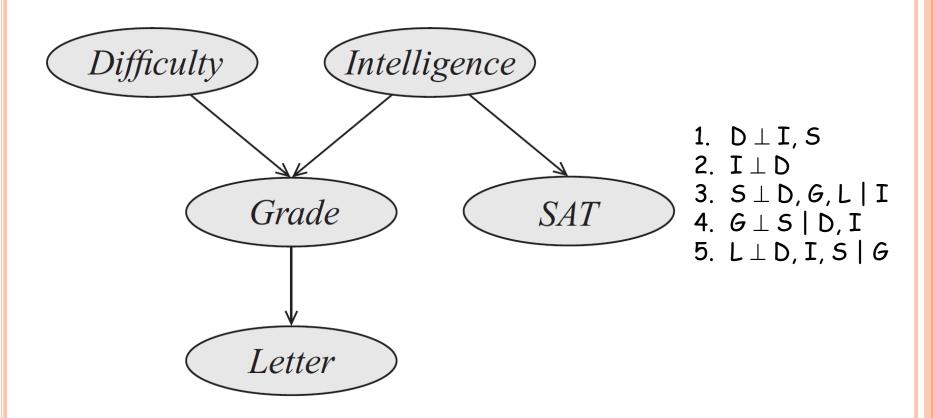
## HUGIN LITE

- Download Hugin Lite
  - https://www.hugin.com/index.php/hugin-lite/
- Get the student example from GitHub
- Try a few causal, evidential, and intercausal queries
- Extra fun
  - Get more .net files from <a href="https://www.bnlearn.com/bnrepository/">https://www.bnlearn.com/bnrepository/</a> and load them to Hugin and play with them
- Double extra fun
  - Install pgmpy Python package <a href="https://github.com/pgmpy/pgmpy">https://github.com/pgmpy/pgmpy</a>
  - Check out the examples at <a href="http://pgmpy.org/">http://pgmpy.org/</a>

#### BAYESIAN NETWORK STRUCTURE

- A Bayesian network structure G is a directed acyclic graph whose nodes represent random variables  $X_1, ..., X_n$ . Let  $Pa(X_i)$  denote the parents of  $X_i$ , and  $ND(X_i)$  denote the variables that are not descendants of  $X_i$ . Then G encodes the following set of conditional independence assumptions:
  - $X_i \perp ND(X_i) \mid Pa(X_i)$
- These independencies are called the *local independencies*
- Clarification. A node itself and its parents are part of nondescendants according the definition of ND. A clearer statement would be, in my opinion:
  - $X_i \perp ND(X_i) \setminus \{X_i \cup Pa(X_i)\} \mid Pa(X_i)$

# LOCAL INDEPENDENCIES EXAMPLE



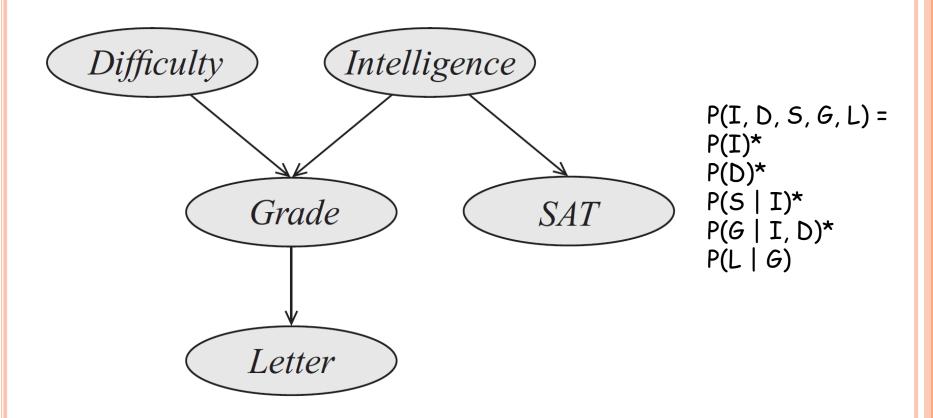
#### BAYESIAN NETWORK FACTORIZATION

$$P(X_1,...,X_n) = \prod_i P(X_i | Pa(X_i))$$

Why is this factorization useful?

How can you prove this factorization holds?

# FACTORIZATION EXAMPLE



## WE'LL PROVE

- Local conditional independence assertions ⇒
   Bayesian network factorization
- 2. Bayesian network factorization ⇒
  Local conditional independence assertions

#### I-MAP

- Let P be a distribution over X. We define I(P) to be the set of independencies of the form  $X \perp Y \mid Z$  that hold in P.
- "P satisfies independencies of the structure  $\mathcal{K}' \equiv I(\mathcal{K}) \subseteq I(P)$
- If  $I(\mathcal{K}) \subseteq I(P) \Rightarrow \mathcal{K}$  is an I-Map for P
- For  $\mathcal{K}$  to be an I-Map of P, any independence assertion made by  $\mathcal{K}$  has to be true in P. However, it is possible that P can contain additional independencies
  - That is, whatever  $\mathcal{K}$  says independent is independent in P, but  $\mathcal{K}$  may not know all the independencies in P

## P-MAP

• **Definition:** Perfect Map: A graph structure  $\mathcal{G}$  is a perfect map (P-Map) for a distribution P, if  $I(\mathcal{G}) = I(P)$ 

# TWO GRAPHS



What are the local independence assertions made by  $G_1$ ?  $G_2$ ?

#### WE'LL PROVE

- Local conditional independence assertions ⇒ Bayesian network factorization
  - I-Map to Factorization
- Bayesian network factorization ⇒
   Local conditional independence assertions
  - Factorization to I-Map

## I-MAP TO FACTORIZATION

- Theorem: Let G be a BN structure over X, and let P be joint distribution over the same space. If G is an I-Map for P, then P factorizes according to G.
- o Proof?

# FACTORIZATION TO I-MAP

- Theorem: Let G be a BN structure over X and let P be a joint distribution over the same space. If P factorizes over G, then G is an I-Map for P.
- o Proof?

## INDEPENDENCIES IN GRAPHS

- We have already seen the local independence assertions
- Are there additional independence statements we can make <u>simply based on</u> the graph structure?
  - Yes.
- Will these additional independencies help us reduce the number parameters further?
  - No.
- Why are they useful then?

## Dependence = Information flow

- *X* and *Y* <u>are</u> independent if the information <u>cannot</u> flow from one to the other
- 1. No trail between *X* and *Y* 
  - Information cannot flow; X and Y are independent
- 2. X and Y are connected by an edge
  - Information  $\underline{\operatorname{can}}$  flow; X and Y  $\underline{\operatorname{are not}}$  independent
- 3. X and Y are not connected by an edge, but there is a trail between them
  - Depends...

## TRAILS 1-2

- Causal trail
  - $X \rightarrow Z \rightarrow Y$
  - Information can flow between X and Y if Z is not observed; if Z is observed, it blocks the information flow.  $X \perp Y \mid Z$
  - E.g,  $I \rightarrow G \rightarrow L$ 
    - If we don't know the student's grade, then knowing her intelligence tells us something about the strength of the letter. But, once we know her grade, I and L are independent
- Evidential trail
  - $X \leftarrow Z \leftarrow Y$
  - Information can flow between X and Y if Z is not observed; if Z is observed, it blocks the information flow.  $X \perp Y \mid Z$

## TRAILS 3

- Common cause
  - $X \leftarrow Z \rightarrow Y$
  - Information can flow between X and Y if Z is not observed; if Z is observed, it blocks the information flow.  $X \perp Y \mid Z$
  - E.g,  $G \leftarrow I \rightarrow S$ 
    - If we don't know the student's intelligence, then knowing his SAT score tells us something about his grade. If we know his intelligence, then his grade and SAT score are independent

## TRAILS 4

- Common effect
  - $X \rightarrow Z \leftarrow Y$  (v-structure)
  - Information can flow between X and Y only if Z or at least one of Z's descendants is observed
  - E.g.  $D \rightarrow G \leftarrow I$ 
    - If we do not know the grade or the letter quality, then D and I are independent. If we know, however, the grade or the letter quality, then D and I interact

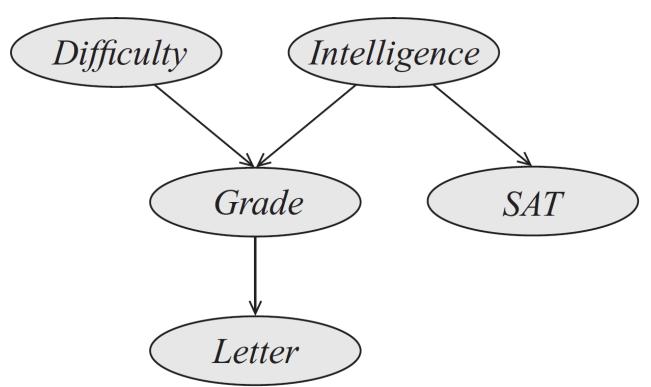
## **D-SEPARATION**

- To answer whether  $X_i$  and  $X_j$  are independent given **E** 
  - Find all trails between  $X_i$  and  $X_i$
  - If information can flow through at least one trail, then  $X_i$  and  $X_j$  are dependent given  $\mathbf{E}$ ; otherwise they are independent given  $\mathbf{E}$

## More Formally

- Let G be a BN structure and  $X_1 \leftrightarrow ... \leftrightarrow X_n$  a trail in G. Let E be the observed set of variables. The information can flow along the trail  $X_1 \leftrightarrow ... \leftrightarrow X_n$  if
  - Whenever we have a v-structure  $X_{i-1} \to X_i \leftarrow X_{i+1}$ , then  $X_i$  or one of its descendants is in  $\mathbf{E}$ ; and
  - No other node along the trail is in E

#### D-SEPARATION EXAMPLE



Are the following statements true?

- 1.  $D \perp G$ ?
- 2. D \( \t \t \)?
- 4. D \( \text{I} \) | G?
- 5. D \( \text{I | L ?}
- 6. D⊥5|L?

# I-EQUIVALENCE

- If two BN structures  $G_i$  and  $G_j$  encode exactly the same independencies, i.e., if  $I(G_i) = I(G_j)$ , then  $G_i$  and  $G_i$  are I-equivalent
- Why is this an important concept?
- A given distribution can be represented with one of I-equivalent structures and it might be impossible to identify a unique structure
  - E.g.,  $X \to Y$  and  $X \leftarrow Y$  are I-equivalent. Then, we cannot readily argue whether X causes Y or Y causes X.

# I-EQUIVALENCE

#### • Definitions:

- Skeleton of Bayesian network G is the undirected version of G
  - That is, G and its skeleton have the same node and edge set, except edges in G are directed, whereas in its skeleton, the edges are undirected
- A v-structure  $X \to Z \leftarrow Y$  is an *immorality* if there is no direct edge between X and Y (informally, it is an immorality if the parents are not married)
- *Theorem*: Two Bayesian networks are I-Equivalent if and only if they have the same skeleton and the same set of immoralities

## FROM DISTRIBUTIONS TO GRAPHS

- For a given P, we would like to find a structure that represents P
- One approach is to take any graph that is an I-Map for P
  - This is not a good idea. Why?
- **Definition:** *Minimal I-Map*: A graph  $\mathcal{G}$  is a minimal I-Map for a P, if it is an I-Map for P, and removal of a single edge from  $\mathcal{G}$  renders it to be not an I-Map

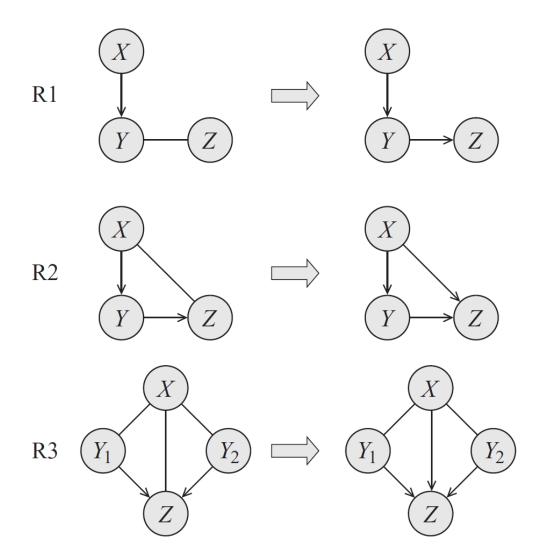
#### FINDING MINIMAL I-MAPS

- Given a distribution P over X, how can we find a structure G that is a minimal I-Map for P?
- The procedure is given on page 79
  - Pick an ordering of the variables,  $X_1, X_2, ..., X_n$
  - For each  $X_i$ , find minimal subset  ${\bf U}$  of  $\{X_1,X_2,...,X_{i-1}\}$  such that  $X_i\perp\{X_1,X_2,...,X_{i-1}\}\setminus {\bf U}\mid {\bf U}$
  - Set **U** to be the parents of  $X_i$
- o Assume  $I(P^{student}) = I(G^{student})$ . Construct a minimal network using the order
  - D, I, S, G, L
  - L, S, G, I, D
  - L. D. S. I. G

# FINDING I-EQUIVALENT STRUCTURES

- Start with a fully connected undirected graph
- Assume a max indegree of *d*
- For all pairs *X-Y* 
  - Search for a set U where  $X \perp Y \mid U$  and  $|U| \leq d$  (U has to be a subset of neighbors of X or neighbors of Y)
  - If such a *U* cannot be found, then *X* and *Y* are connected, otherwise,
  - Remove the edge *X-Y* and record *U* as the witness set for *X* and *Y*
- Find all immoralities; For all *X-Z-Y* where *X* and *Y* are not directly connected
  - If  $Z \in U$ , then X Z Y is not an immorality, otherwise
  - It is an immorality, orient the edges as  $X \rightarrow Z \leftarrow Y$
- Orient any other edges if necessary by applying three rules

## Rules for orienting the edges



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# NEXT

o Chapter 4 − Markov networks