Amigos CRC Model - Clean Architecture Overview

Entities User Profile Match MatchHistory Course Report Admin Message Chat HarassmentReport DistressReport

Frameworks & Drivers

Interface Adapters (i.e. Controllers, etc.)

- ControlSystem
- ReportDatabase
- UserDatabase

Use Cases

- Matcher
- UserManager

CRC Card: ControlSystem

ControlSystem (Controller)

- Retrieves dictionary of user ids mapped to user objects from UserManager and sends the dictionary to Matcher
- Receives and processes input
- Sends user id and/or instructions to UserManager and Matcher
- Receives matches from Matcher and sends it to UserManager

Matcher UserManager

CRC Card: User

User (Entity)	Admin
 Stores a profile (using an instance method) Stores a unique identifier (users are unique) Stores current matches Stores MatchHistory Flag (a boolean) for report Stores BlockedUser (users that this person blocks) Stores checkbox (a boolean) for wildcard (random) matches 	Profile MatchHistory

CRC Card: Profile

Profile (Entity)		
Stores inf	formation (private attribute)	Course
regarding		
0	Name	
0	Year of Study	
0	Program of Study	
0	Courses for a Term	
0	Interest(s)	
0	Contact Information	
 Have gett 	ters for all of these	
Setters for	or all of these	

CRC Card: UserManager

UserManager (Use Case)

- Creates and deletes user and user profile
- Modifies user profile using profile setters
- Retrieves a dictionary which maps user ids to user objects from UserDatabase
- Stores the dictionary when the program is running
- Sends the dictionary to ControlSystem
- Receives matches from ControlSystem
- Modifies User's current matches

User
UserDatabase
Profile
ControlSystem

CRC Card: UserDatabase

UserDatabase (Gateway) • Writes and reads users to and from external UserManager storage (database/text file) • Sends list of users to UserManager

CRC Card: Admin

User Admin (Entity) ReportDatabase • Admin is a User but with special privileges • Admin can access reports through the ReportDatabase and mark a report as resolved

CRC Card: Matcher

Matcher (Use Case)

- Generates matches based on user's courses and interests
- Generates wildcard (random) matches for a user if that user if that user has opted for it
- Sends matches to ControlSystem for it to handle how to store matches

ControlSystem

CRC Card: Match

Match (Entity) • Stores the two users' IDs User • Time of match • Stores the Metric/Percentage of Match

CRC Card: MatchHistory

MatchHistory (Entity)

- Has a 'clean' method to erase rejected history for the past term
- Stores the amigos per user
- Stores rejected matches per user
- Stores blocked users

User Match

CRC Card: Course

Course (Entity) • Stores the course code User • Stores their preferred lecture/tutorial/section • Stores all the lecture sections they can attend

CRC Card: Message

Message (Entity) • Stores the content of the message User • Stores the sender of the message • Stores the date and time of message

CRC Card: Chat

Chat (Entity) • Stores an ordered collection of messages User • In a chat, each message can only have one out of two senders

CRC Card: Report

Report (Entity)	HarassmentReport DistressReport
 An abstract class which contains report information for an admin to review and resolve Stores the following information Which user filed the report Which user is the report filed against Date of report filing Has the admin resolved the report (boolean) 	

CRC Card: DistressReport

DistressReport (Entity)	
Stores optional report information Stores user id of the user in distress ■ Displays distress hotline to the user in distress	

CRC Card: HarassmentReport

HarassmentReport (Entity)	
It is a subclass of report meant only for harassment cases	

CRC Card: ReportDatabase

ReportDatabase (Gateway)		
Stores reports sorted by time filled	Admin	