

A Probabilistic Account of the Uncertainty Due to Ties in Rank-Biased Overlap

Efficient Estimation of the Uncertainty Distribution

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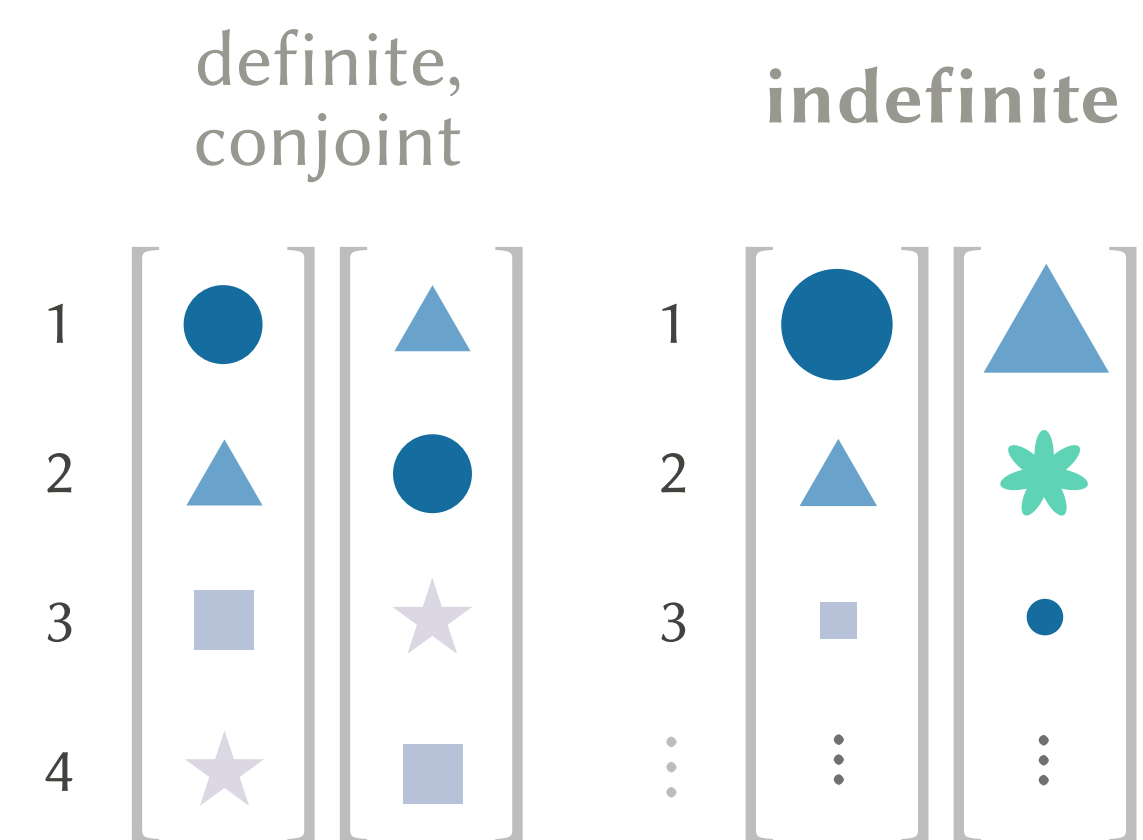
Supervised by Prof. Julián Urbano



1 Introduction

Rank similarity compares rankings of items.

It is useful in **Information Retrieval** when comparing search results: What makes a good retrieval system? How close are Google results to Bing?



Rank-Biased Overlap [1] compares indefinite rankings such as search results.

Properties of RBO on indefinite rankings:

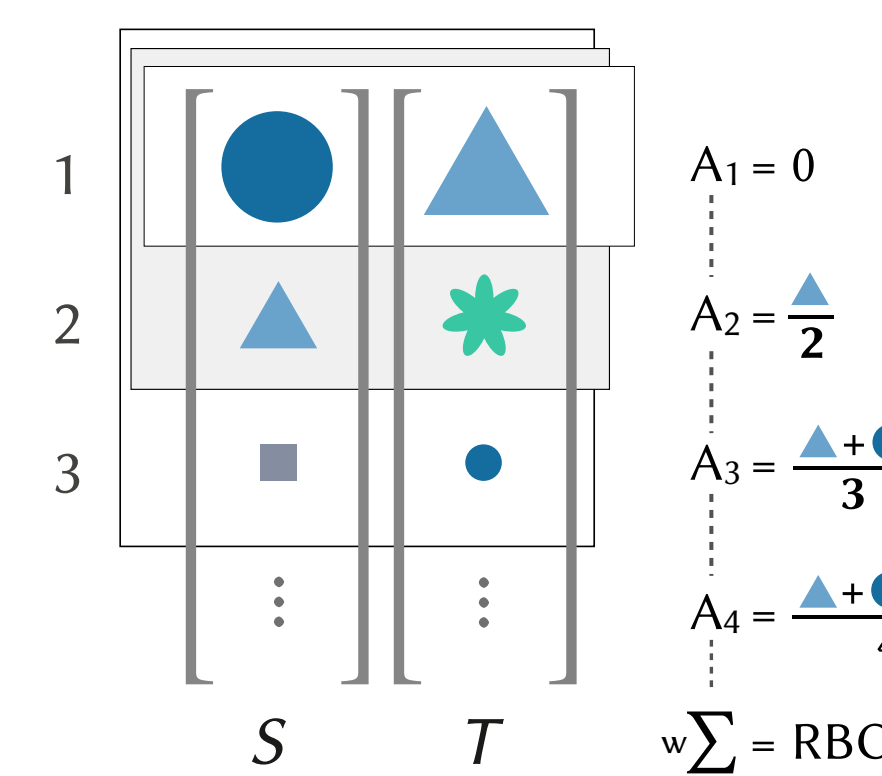
- Infinite and top-weighted.**
(Page 1 of Google is more important than Page 453.)
- Non-conjoint.**
(Google may find sites Bing doesn't know.)

3 RBO Estimation by Convolution

We reformulate Rank-Biased Overlap as a **sum of item contributions**.

RBO: a weighted **sum of agreements**.

$$RBO(S, T, p) = (1-p) \sum_{d=1}^{\infty} p^{d-1} A_d$$



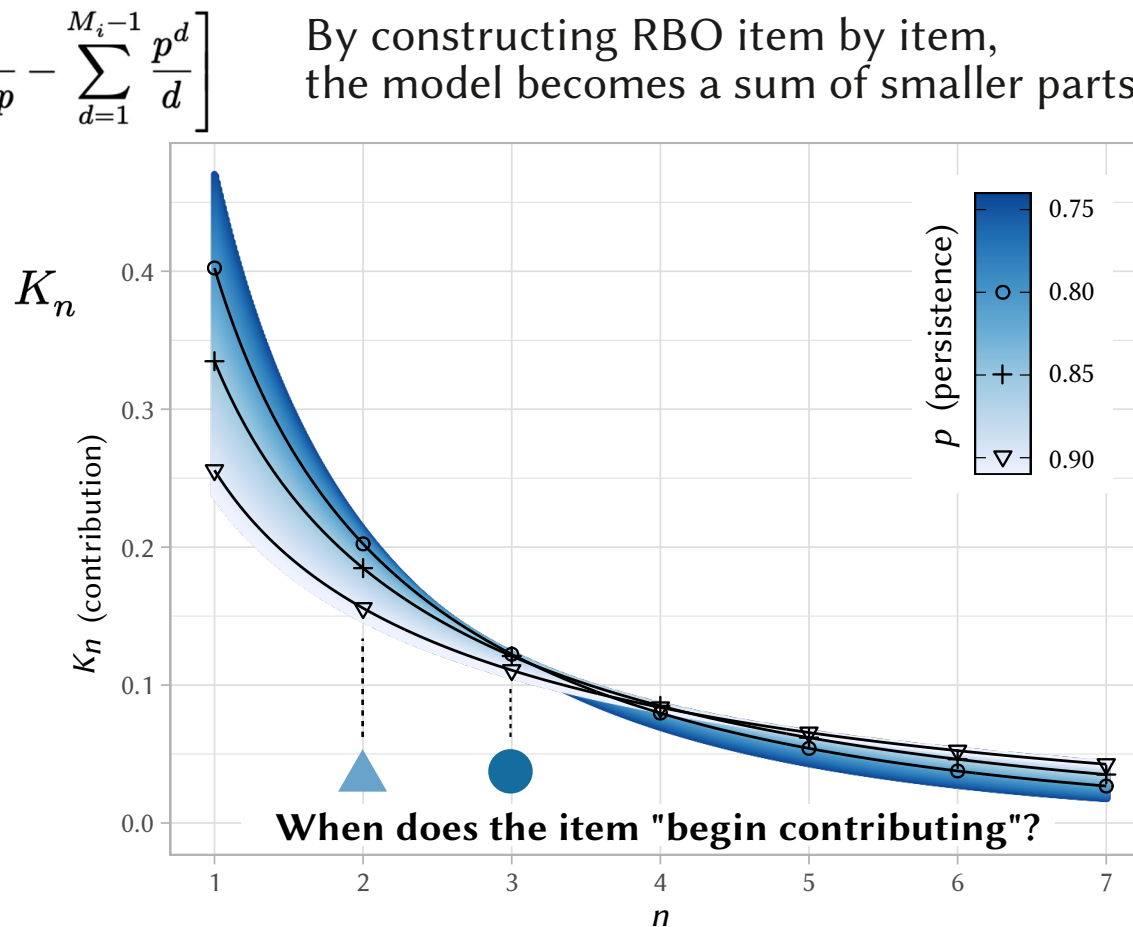
RBO: a sum of **contribution constants**.
Contribution is given by the item's effective rank.

$$C_i(S, T, p) = \frac{1-p}{p} \left[\ln \frac{1}{1-p} - \sum_{d=1}^{M_i-1} \frac{p^d}{d} \right]$$

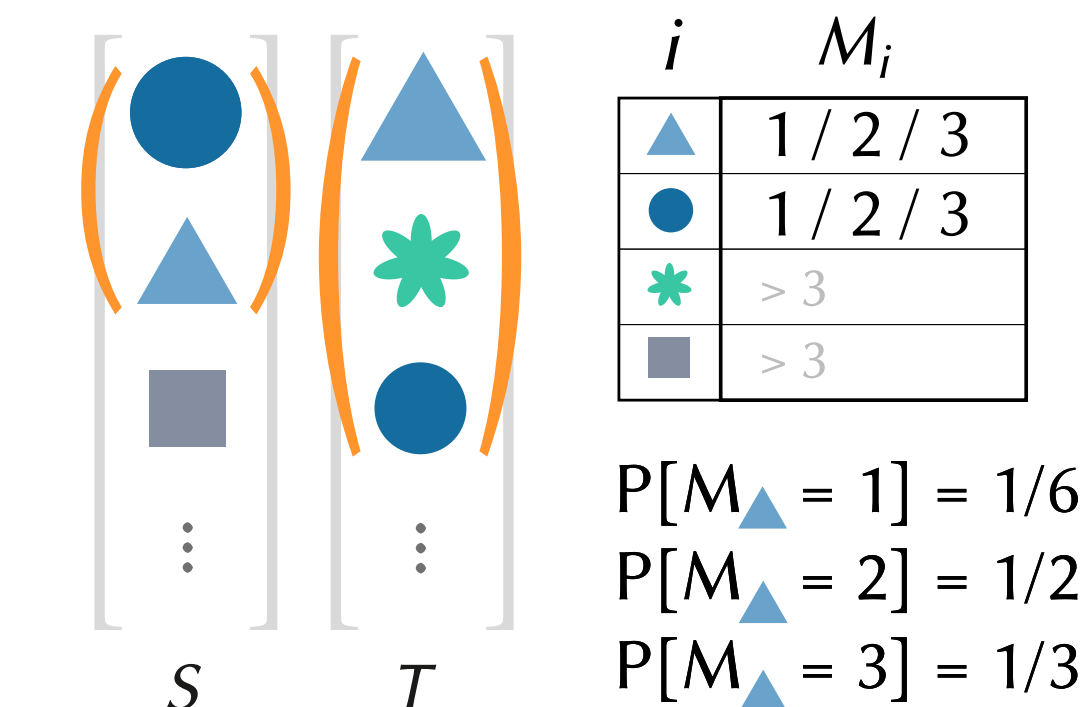
$$M_i = \max(S_{(i)}, T_{(i)})$$

$$\forall i \quad M_i = n \leftrightarrow C_i = K_n$$

i	M _i	C _i
1	2	K ₂
2	3	K ₃
3	> 3	< K ₃
4	> 3	< K ₃



RBO: a sum of **random variables**.
Contribution is an RV with respect to all possible permutations of ties.



RBO: estimated by **iterative convolution**.
We assume that the RVs are independent and piece a PMF together item by item.

$$C_1 \otimes C_2 \otimes \dots \approx RBO(S, T, p)$$

$$\otimes : (\mathbb{R}, \mathbb{R})^m, (\mathbb{R}, \mathbb{R})^n \rightarrow (\mathbb{R}, \mathbb{R})^q$$
$$\otimes (X, Y) = \forall x \in X : \forall y \in Y : (x + y, P[x]P[y])$$

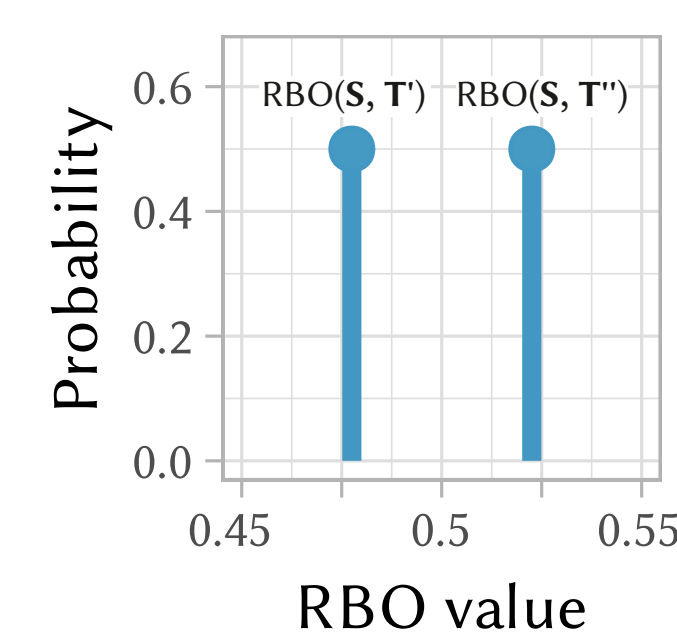
This works under the assumption of indep. **Covariance causes impossible values.**
e.g. ● and ▲ both having $M_i = 1$.

Tied data creates uncertainty.

Uncertainty due to **unseen items** is part of Webber et al.'s original work: the residual RBO_{res} .

Uncertainty due to **ties** is described by Corsi and Urbano. They define its bounds with RBO^{low} and RBO^{high} [2, 3].

Ties in a pair of rankings create a **distribution of uncertainty**. See the example below and Figure B.



$S = \langle A B C X Y \rangle$
 $T = \langle A (B C) D E \rangle$
 $T' = \langle A B C D E \rangle$
 $T'' = \langle A C B D E \rangle$

The tie introduces uncertainty. Each way of breaking it gives a different RBO; ignoring this range leads to error in real data [3].

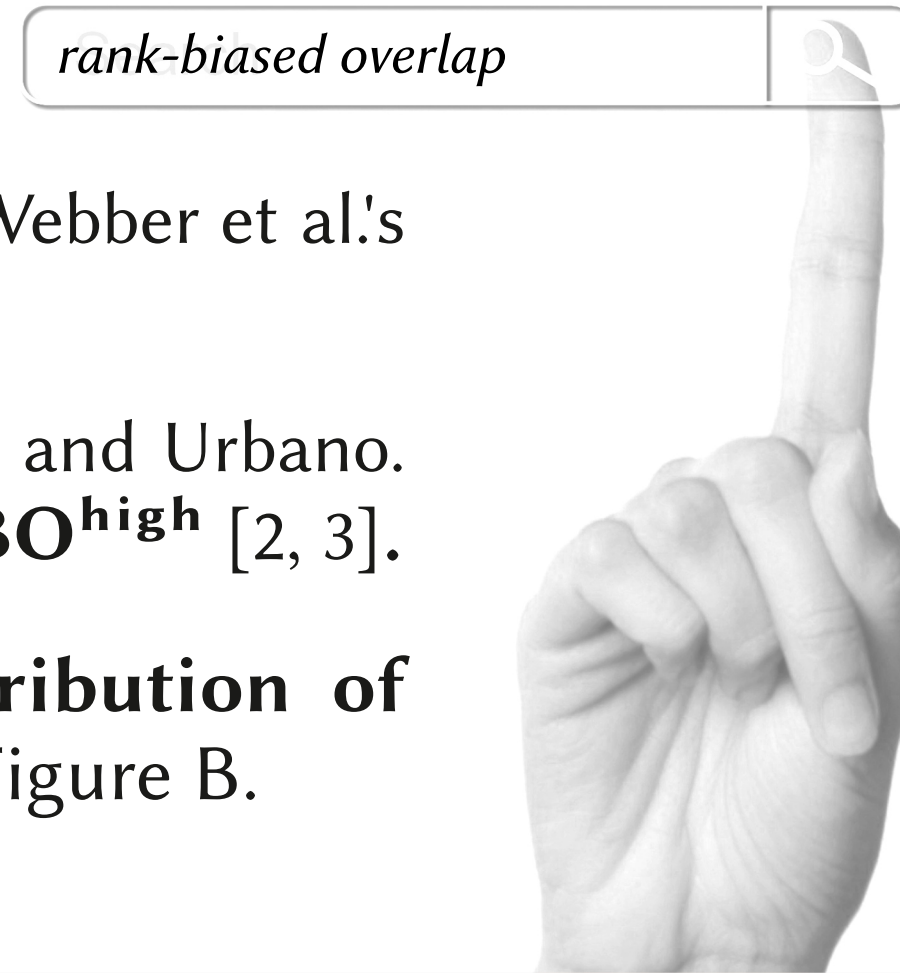
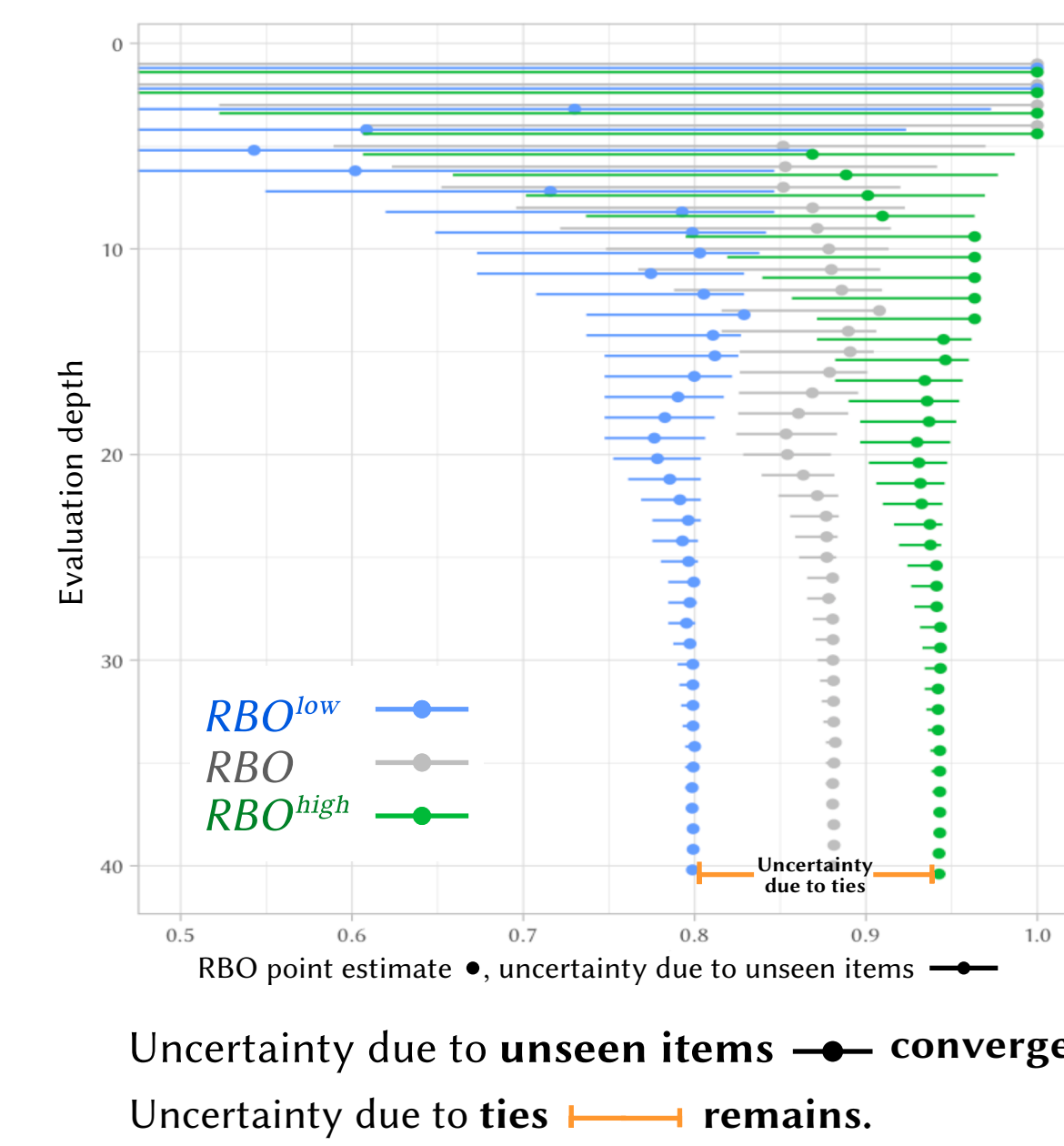
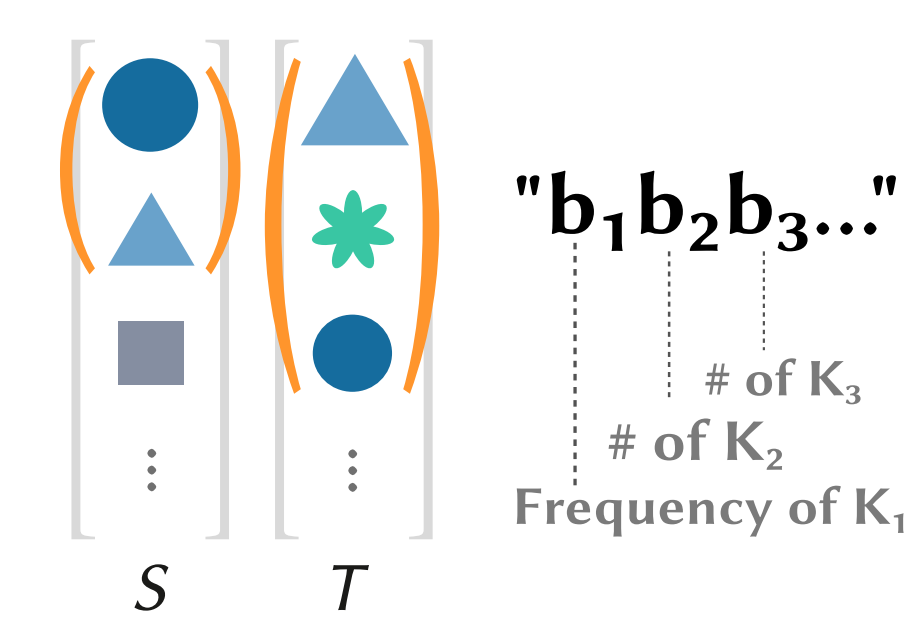


fig. A Convergence of the RBO residual



4 Reducing the Covariance

To better approximate the joint distribution, we use basic ranking rules[†]. Apply rules to a "bitstring" encoding the frequencies of M_i .



Possibilities given by S T:

"200..."
"020..."
"002..."
"110..."
"101..."
"011..."

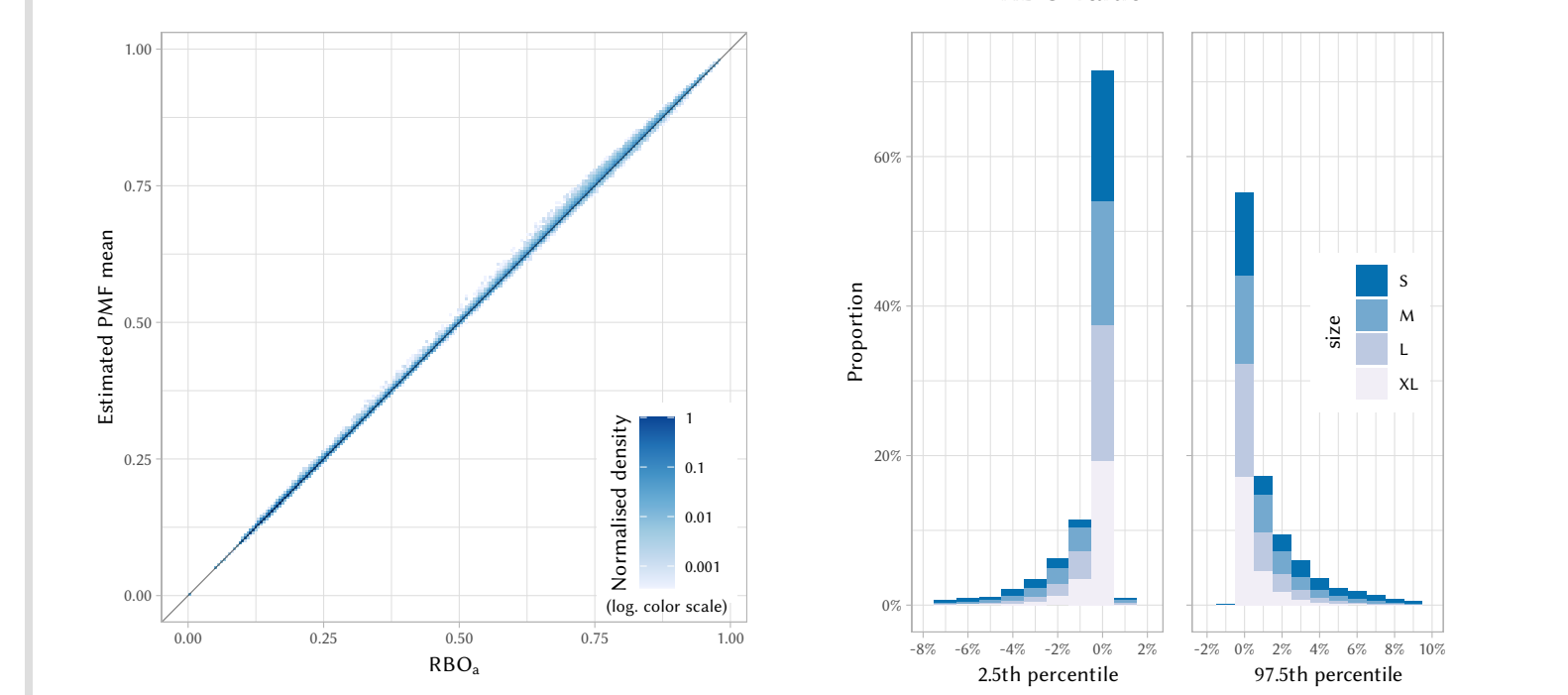
this fails rule 2

Impossible RBO result eliminated:
 $RBO = K_1 + K_1$

The **culling convolution**, **cull**, removes any outcomes not matching the output. The probabilities are then renormalized.

- Rule 1.** The sum of digits in a bitstring is equal to the number of contributing items.
- Rule 2.** The cumulative sum of digits up to index d is less than or equal to d .
- Rule 3.** No digit is greater than 2.

Comparison of to **cull** on an example ranking.



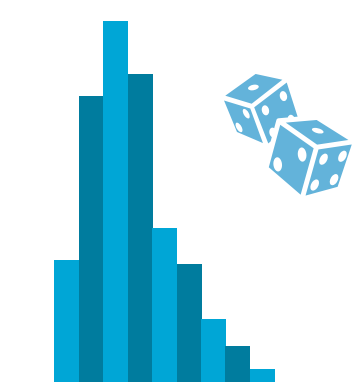
Empirical evaluation on 150 000 TREC-like ranking pairs.

2 Research Question

How can the uncertainty of Rank-Biased Overlap for tied rankings be represented probabilistically?

The uncertainty due to ties is a **discrete probability mass function** for each ranking pair. Corsi and Urbano give points on the PMF: RBO_a [1], RBO^{low} and RBO^{high} [2].

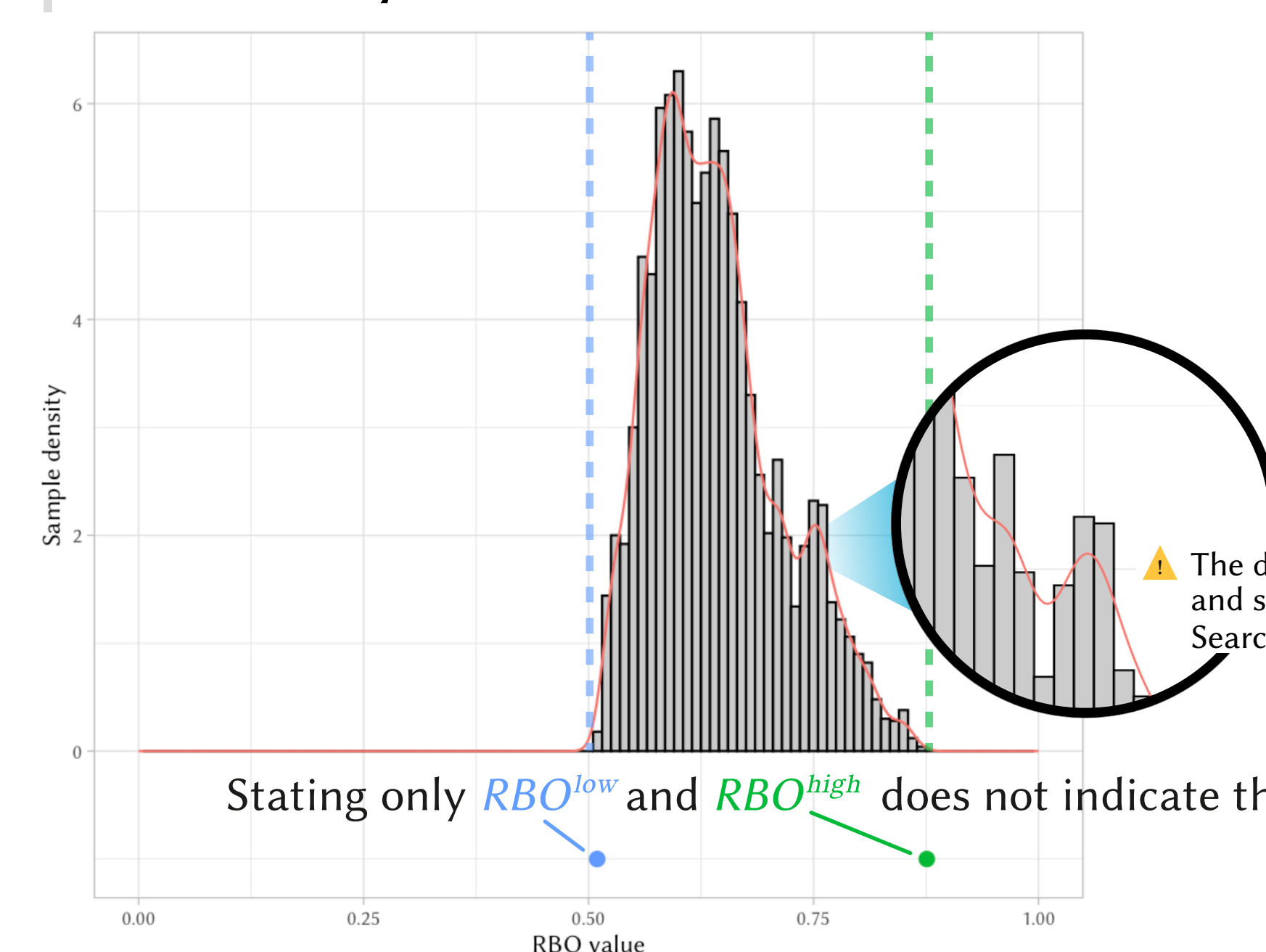
This work proposes a **probabilistic model** of the distribution, giving arbitrary quantiles and CI without searching $O((n!)^2)$ tie arrangements.



How can we estimate this complex distribution:

- deterministically
- faster than $O((n!)^2)$
- with high accuracy?

fig. B A distribution of uncertainty



5 Conclusion and Future Work

Is **iterative convolution** a viable est. method?

- It is deterministic
 - It is faster than $O((n!)^2)$
 - Accuracy tested on 150k rankings
- It is a viable method for arbitrary quantiles.**
In practice: RBO^{low} and RBO^{high} are still the practical solution for quoting uncertainty.

Future work

- Further evaluation is necessary to establish the speed/accuracy tradeoff of the truncated iterative convolution.
- Find a better culling convolution than normalization
- Add more rules, potentially using the tie structure of the ranking itself.

6 Bibliography

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- Webber, William, Alistair Moffat, and Justin Zobel. 2010. "A Similarity Measure for Indefinite Rankings." Transactions on Information Systems 28 (4): 1-38. <https://doi.org/10.1145/1852102.1852106>.