

# Serverless Architecture

## *Software Architecture*

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## *Oxymoron 1.* Serverless

Logic running on someone else's server.

*Definition 1.* Backend as a Service (BaaS)

Cloud-hosted applications or services that deliver functionality used by an application front-end.

# BaaS Iceberg *[Brunko, 2019]*



# BaaS Example



*Definition 2.* Functions as a Service (FaaS)

Application logic that is triggered by an event and runs in a *transient*, *stateless* compute node.

# FaaS Iceberg *[Brunko, 2019]*



# FaaS Example





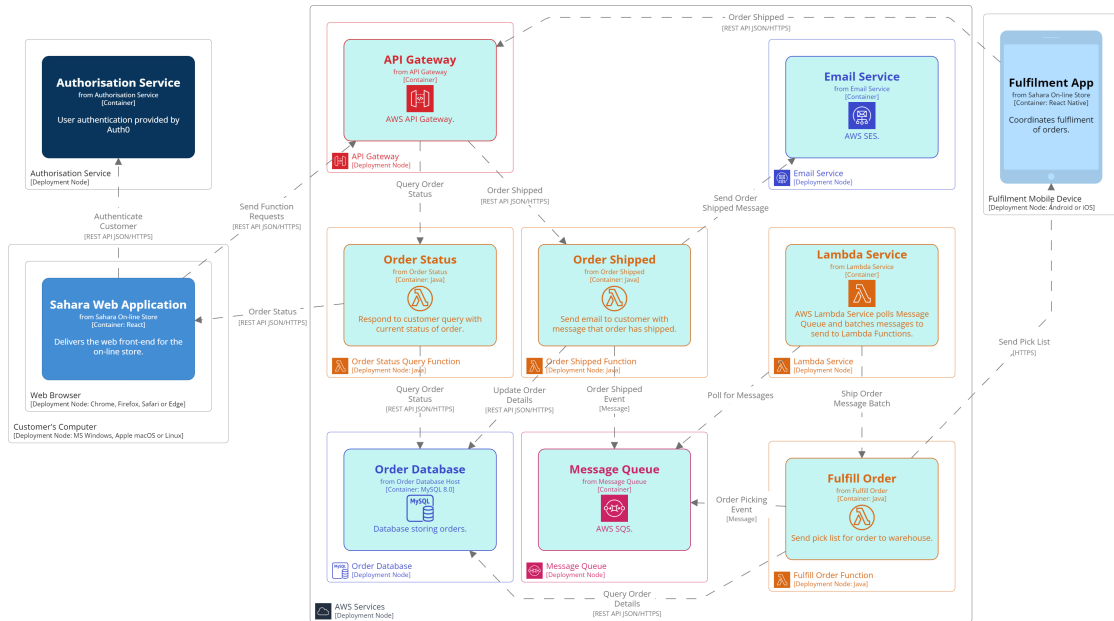
### *Definition 3.* Serverless Architecture

Software system delivering functionality through BaaS or FaaS.

## Sahara Browse & Order



# Sahara Fulfilment



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- Reduced cost for dynamic loads
  - No server idle time
- Reduced server management
- Easier to run closer to client
  - Launch in same zone as client

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    - Web, mobile, ...

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  - Duplication of logic with multiple front-ends
    - Web, mobile, ...
- No control over server optimisation

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  - Can't be long running process
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- Proliferation of functions
  - Loss of encapsulation

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  - BaaS
- High latency processing
  - Within function duration constraints
- Apps with variable load
  - Take advantage of auto-scaling

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When is serverless *not* appropriate?

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- Quick response required
  - Can't wait for FaaS to start
- Compute intensive processing
- Apps with steady load
  - Server-based approaches are cheaper

*Self-Study Exercise*

- Redesign your scalability assignment to be serverless.
  - What parts of your design would benefit from being serverless?
- Implement your revised design.

## Pros & Cons

Extensibility



Reliability



Interoperability



Scalability



Deployability



Modularity



Testability



Maintainability



Security



Simplicity





## References

[Brunko, 2019] Brunko, P. (2019).

Serverless architecture: When to use this approach and what benefits it gives.

<https://apiko.com/blog/serverless-architecture-benefits/>.