

Course Overview

Software Architecture

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University of Queensland



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- Using *architecture patterns* to structure software systems to be *maintainable*.
- How to build software that is *reliable* and *fault tolerant*.
- How to build software that is *scalable*.

What will we be doing?

Lectures

- Learn common *architecture patterns*.

Case Studies

Practicals

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- Package software components into *Docker* containers.

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- Deploy containers to cloud platforms using *Terraform*.

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- Deploy containers to cloud platforms using *Terraform*.
- Use cloud platform tools to *monitor* and *scale* applications.

\S *Assessment*

Assessment

Project Proposal	5%
Building a Scalable Architecture	30%
API Functionality	12%
Deployed to Cloud	7.5%
Scalable Application	10.5%
Presenting an Architecture	30%
Capstone Project	35%

Presenting an Architecture

1. Find an active *open-source* project that *interests you*.
 - From a list of suggested projects.
2. *Discuss* the project with course staff.
3. Dive into the code and *understand* the architecture.
4. *Present* a summary of the architecture to the class.

Building a Scalable Architecture

1. Build a *RESTful web API* according to our specification.
2. *Test* that the API satisfies the specification.
3. *Deploy* the API to a cloud platform.
4. *Scale* the API to handle *high loads*.

Capstone Project

1. *Propose* a *software system* that you would like to build.
2. Vote on other proposals on which you would like to work.
3. Teams will be assigned to work on selected projects.
4. *Design* and *implement* the project.

§ You and Us

Who are we?



Richard Thomas



Evan Hughes



Riza Wibawa



Zaidul Alam

Question

Who are *you*?

Course Website

All course material is hosted on the course website:

<https://csse6400.uqcloud.net>

If you find any *errors* or have any *improvements*, please submit a pull request on GitHub:

<https://github.com/CSSE6400/software-architecture>