$Software\ Architecture$ 

Richard Thomas

March 3, 2025

# Interesting Software is Complex

Many aspects to the design of its architecture.

Architectural Design

Managing technical complexity.

## Question

How do you describe a complex architecture, without making it too difficult to understand?

#### Question

How do you describe a complex architecture, without making it too difficult to understand?

Answer

# Architectural Views

- Only consider one aspect at a time.

- C4 Model [Brown, 2023]
  - context, structure, behaviour, infrastructure

- C4 Model [Brown, 2023]
  - context, structure, behaviour, infrastructure
- 4+1 Views [Kruchten, 1995]
  - logical, process, development, physical, scenario

- C4 Model [Brown, 2023]
  - context, structure, behaviour, infrastructure
- 4+1 Views [Kruchten, 1995]
  - logical, process, development, physical, scenario
- Software Architecture in Practice [Bass et al., 2021]
  - module, component-and-connector, allocation

- C4 Model [Brown, 2023]
  - context, structure, behaviour, infrastructure
- 4+1 Views [Kruchten, 1995]
  - logical, process, development, physical, scenario
- Software Architecture in Practice [Bass et al., 2021]
  - module, component-and-connector, allocation
- NATO Architecture Framework [Team, 2020]
  - concepts, service, logical, physical resource, architecture foundation

- C4 Model [Brown, 2023]
  - context, structure, behaviour, infrastructure
- 4+1 Views [Kruchten, 1995]
  - logical, process, development, physical, scenario
- Software Architecture in Practice [Bass et al., 2021]
  - module, component-and-connector, allocation
- NATO Architecture Framework [Team, 2020]
  - $-\,$  concepts, service, logical, physical resource, architecture foundation
- The Open Group Architecture Framework (TOGAF) [Forum, 2022]
- ISO/IEC/IEEE 42010:2011 [iso, 2022]

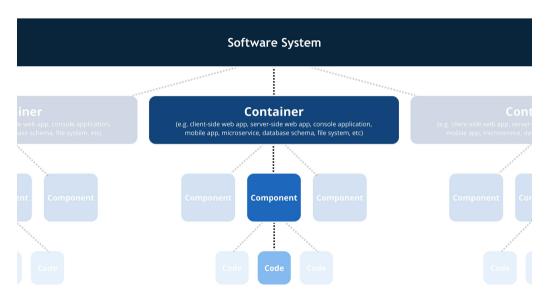
# Diagrams & Notation

- A good diagram is worth a thousand words
  - A thousand diagrams is just confusing

# Diagrams & Notation

- A good diagram is worth a thousand words
  - A thousand diagrams is just confusing
- C4 informal, simple structure [Brown, 2023]
- UML formal, well-defined language [uml, 2017]
- You probably don't want to know about alternatives

# C4 Model: Levels



# C4 Model: Context



How software system fits into broader *environment* 

#### C4 Model: Containers Interactive Web Pages **Application Database** (Container: MySOL1 [Container: ISF & JavaScript] Stores customer credentials, Provides the environment in which products and orders. customers can view products Deliver content to View product Oueries & details and their the customer's Undates 3d view. browser. DPA1 Application Backend **Web Application Data Mining Service** Customer Search, browse Browsing History [Software System] and purchase Send messages - > and Product Customer IRMII Collects customer visit data and Suggestions [Person] provides product recommendations IRMII Someone who shops at the Sahara on-line store. and purchase REST API products. Mobile Application [Container: React Native] Mobile apps on iPhone and Android providing shopping experience. On-line Store

Structure of the software system

# Context

• How software system fits into broader *environment* 

## Context

• How software system fits into broader *environment* 

Structure – Containers, Components, Code

• *Levels* of detail

## Context

- How software system fits into broader *environment*
- Structure Containers, Components, Code
  - *Levels* of detail
- Behaviour Dynamic
  - How elements *interact* to deliver features

# Context

- How software system fits into broader *environment*
- Structure Containers, Components, Code
  - *Levels* of detail
- Behaviour Dynamic
  - How elements *interact* to deliver features
- Infrastructure Deployment
  - How system is *deployed* on computing platforms

Logical – Structure of how the software is implemented

• components/classes, relationships, interactions

- Logical Structure of how the software is implemented
  - components/classes, relationships, interactions

# Process – *Dynamic* behaviour

• concurrency & distribution, fault tolerance, process control,

...

- Logical Structure of how the software is implemented
  - components/classes, relationships, interactions
- Process *Dynamic* behaviour
  - concurrency & distribution, fault tolerance, process control, ...
- Development Organisation of the software in the development environment

- Logical Structure of how the software is implemented
  - components/classes, relationships, interactions
- Process *Dynamic* behaviour
  - concurrency & distribution, fault tolerance, process control, ...
- Development *Organisation* of the software in the development environment
  - Physical -Map executable software containers to hardware
    - address non-functional requirements
      - $\bullet$  availability, reliability, scalability, throughput,  $\dots$

- Logical Structure of how the software is implemented components/classes, relationships, interactions
- Process *Dynamic* behaviour
  - concurrency & distribution, fault tolerance, process control, ...
- Development *Organisation* of the software in the development environment
  - Physical Map executable software containers to hardware
    - address non-functional requirements
      - availability, reliability, scalability, throughput, ...
- Scenario *Demonstrate* functionality delivered by architecture
  - use case details
    - *drive* functional design of architecture
    - validate design of architecture
    - *illustrate* purpose of architecture

# Reading...

"Architectural Views" Notes [Thomas and Webb, 2023]

<sup>&</sup>lt;sup>1</sup>Remember, I said you had to read the notes.

```
References
```

```
[uml, 2017] (2017).

Unified Modeling Language.

OMG, 2.5.1 edition.
```

https://www.uml.org/.

[iso, 2022] (2022).

Software, Systems and Enterprise – Architecture Description (ISO/IEC/IEEE 42010:2022).

International Organization for Standardization.

[Bass et al., 2021] Bass, L., Clements, P., and Kazman, R. (2021). Software Architecture in Practice.
Addison-Wesley, 4th edition.

```
[Brown, 2023] Brown, S. (2023).
   The C4 Model for Visualising Software Architecture.
Leanpub.
https://leanpub.com/visualising-software-architecture.
[Forum, 2022] Forum, T. O. G. A. (2022).
   The Open Group Architecture Framework Standard - Architecture Development Method.
```

https://pubs.opengroup.org/togaf-standard/.

The Open Group, 10 edition.

```
[Kruchten, 1995] Kruchten, P. (1995).

Architectural blueprints — the '4+1' view model of software architecture.

IEEE Software, 12(6):42-50.

https:
```

```
//www.cs.ubc.ca/~gregor/teaching/papers/4+1view-architecture.pdf.
```

[Team, 2020] Team, A. C. (2020).

NATO Architecture Framework.

NATO, 4th edition.

[Thomas and Webb, 2023] Thomas, R. and Webb, B. (2023). Architectural views.

https://csse6400.uqcloud.net/handouts/views.pdf.