

# Microservices Architecture

CSSE6400

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Microservices

Inspired by DDD

### Definition 1. Bounded Context

Logical boundary of a domain where particular terms and rules apply consistently.





- Basic structure of a microservices architecture.
- UIs are fairly monolithic to provide a rich interface.
- Fairly common to have multiple UIs, some of which use a different combination of services.



- More like a purist microservices architecture, where each service development team builds the service's UI(s).
- Typically needs some coordinating activity in the UI.
- Can still have multiple UIs (e.g. web, mobile, ...).

### Definition 2. Service Cohesion Principle

Services are cohesive business processes. They are a bounded context.

### Definition 3. Service Independence Principle

Services should not depend on the implementation of other services.



### Corollary 1. Low Coupling

Services should have minimal coupling with other services.

### Corollary 2. No Reuse

Services do not reuse components from other services, to avoid dependencies.

## Choreography & Orchestration

**Choreography** Similar to event-driven *broker*

**Orchestration** Similar to event-driven  
*mediator*





Question

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#### Answer

For a very large system, very bad.

In 2017, Uber had over 1400 services ... consider how bad coupling would be with either approach.



- Use the tried and true Observer pattern, with the event-driven architecture pattern.
- Services publish events indicating what they have been done.
- Services listen for events to decide what to coordinate system behaviour.





Question

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#### Answer

- Are they a single business process or different processes?
- Do they share much or little data?

- Probably different business processes, but possibly the same context.
- If separate services, browse needs to send an event for every change to the shopping cart, and purchase needs to listen for these.
- Possibly merge into one service, as one context.

#### Question

- What about *inventory management* and *browse*?
- How do they maintain a consistent product database?

Pros & Cons

Modularity



Extensibility



Reliability



Interoperability



Scalability



Security



Deployability



Testability



Simplicity

