Architectural Skills

CSSE6400

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Quote

Architecture is the stuff you can't Google.

- Mark Richards [Richards and Ford, 2020]

Quote

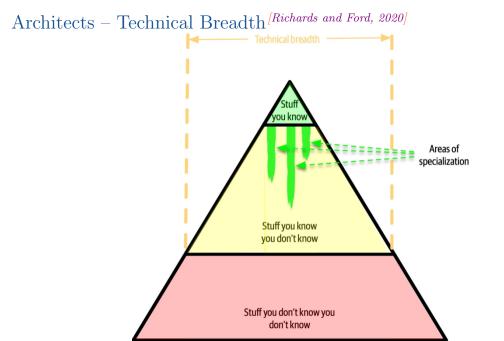
There are no right or wrong answers in architecture—only trade-offs.

- Neal Ford [Richards and Ford, 2020]

$Architectural\ Design$

Architects use knowledge and experience to analyse trade-offs to design architectures appropriate to the system context.

Developers – Technical Depth [Richards and Ford, 2020] Technical depth Stuff you know Stuff you know you don't know Stuff you don't know you don't know



Definition 1. Conway's Law

Organisations design systems whose structure is inevitably a copy of the organisation's communication structure [Conway, 1968] [MacCormack et al., 2012].

Conway's Law Consequences

- Business Process Management
- Microservices to reflect organisation structure
- Teams formed around services

Conway's Law Consequences

Team insularity – more loyal to team than organisation.

Conway's Law Issues

- Cross-cutting concerns
 - e.g. Security
- Organisation structure should align with market structure
- Physical location of teams

Definition 2. Peopleware

- Peter G. Neumann (1977)

People involved in development of systems.

Stakeholders [Coplien and Bjørnvig, 2011]

- End users
- Organisation
- Customers / Sponsors
- Domain Experts
- Developers

Communication

- Written
 - For those who are not there
- Oral
 - Immediate & interactive

Circumventing Conway's Law [Woods, 2017]

- Cloud Platforms
- Microservices
- APIs
- Culture

Evidenced-Based Software Engineering

Don't follow fads, seek evidence for good practice.

Let's hear from an expert

Software Engineering's Greatest Hits

what we actually know about software development and why we believe it's true



Greg Wilson

http://third-bit.com/talks/greatest-hits/



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