

Serverless Architecture

Software Architecture

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Oxymoron 1. Serverless

Logic running on someone else's server.

Developers can focus on logic, not infrastructure to deliver it.

Definition 1. Backend as a Service (BaaS)

Cloud-hosted applications or services that deliver functionality used by an application front-end.

- Front-end may be a SPA or mobile app.
- Back-end provides sophisticated functionality (e.g. database, machine learning, location services, authentication, ...).
- Front-end ties back-end services together to deliver the application's functionality.

BaaS Iceberg *[Brunko, 2019]*



BaaS Example



- Example of simple system with back-end functionality delivered entirely via BaaS.
- Feature-rich front-ends coordinate behaviour delivered by BaaS.
- Consequence: Front-ends are tightly coupled to BaaS.
- Consequence: Front-ends have both UI and functional behaviour logic.
- Front-end could have a layered design, though many SPAs don't.

Definition 2. Functions as a Service (FaaS)

Application logic that is triggered by an event and runs in a transient, stateless compute node.

- Node may only exist for duration of function call.
- Server infrastructure (e.g. type of node, lifespan, scaling, ...) are managed by hosting provider.
- e.g. AWS Lambda, Google App Engine, Azure Automation,

FaaS Iceberg *[Brunko, 2019]*



FaaS Example



- Example of simple system with back-end functionality delivered entirely by FaaS.
- Feature-rich front-ends coordinate behaviour delivered by FaaS.
- Front-ends invoke functions via an API.
- API Gateway provides some separation between front-end and functions.
- May allow a bit more separation between UI and logic.

Definition 3. Serverless Architecture

Software system delivering functionality through BaaS or FaaS.

- Many people focus on FaaS when considering Serverless.
- Some simple Single Page Web Apps (SPA) coordinate.
- Front-end ties back-end services together to deliver the application's functionality.

Sahara Browse & Order



- Sahara eCommerce example as a serverless app.
- Only browse, search and purchase are shown.
- Point out that it uses both BaaS & FaaS.
- Shopping cart is implemented within the web and mobile app for this architecture.
- Order Scenario 1: Customer checks out their shopping cart in the web or mobile app.
- Order Scenario 2: App calls Purchase Products function via API Gateway.
- Order Scenario 3: Purchase Products stores order in DB and sends a payment request to Payment Provider.
- Order Scenario 4: We provide Payment Provider with API end point to call to report payment result.
- Order Scenario 5: Payment success causes Payment

[illegible]

- Sahara eCommerce example as a serverless app.
- Only fulfilment functions are shown.
- Shows Lambda Service polling Queue, demonstrating how Lambda Functions are invoked via events in a message queue.
- Fulfilment Scenario 1: Lambda Service monitors Queue for 'ship order' messages.
- Fulfilment Scenario 2: Lambda Service batches groups of 'ship order' messages and sends them to Fulfill Order function.
- Fulfilment Scenario 3: Fulfill Order gets order details from DB and sends pick list to Fulfilment App.
- Fulfilment Scenario 4: When order is shipped, Fulfilment App calls Order Shipped function via API Gateway.

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- Reduced cost for dynamic loads
 - No server idle time
- Reduced server management
- Easier to run closer to client
 - Launch in same zone as client

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 - Duplication of logic with multiple front-ends
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 - Less modularisation
 - Duplication of logic with multiple front-ends
 - Web, mobile, ...
 - No control over server optimisation
- Spoofing messages is an issue for all BaaS services.
 - Modern expectations are that almost all systems will have multiple front-ends.
 - Duplication of front-end logic is a smaller, but still partial, concern for FaaS.

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 - Functions take time to start
 - Some languages worse than others (e.g. Java)
 - Proliferation of functions
 - Loss of encapsulation
- Server running function can be killed when function is not running.
 - Can occasionally send messages to functions to keep them alive.
 - Java has concurrency benefits over other languages.

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- Rich client apps with common backend
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- High latency processing
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- Apps with variable load
 - Take advantage of auto-scaling

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When is serverless *not* appropriate?

Answer

- Quick response required
 - Can't wait for FaaS to start
- Compute intensive processing
- Apps with steady load
 - Server-based approaches are cheaper

Self-Study Exercise

- Redesign your scalability assignment to be serverless.
 - What parts of your design would benefit from being serverless?
- Implement your revised design.

Pros & Cons

Extensibility



Reliability



Interoperability



Scalability



Deployability



Modularity



Testability



Maintainability



Security



Simplicity



- Modularity: Deployed functions are naturally modular.
- Modularity: Higher-level abstractions to group deployed functions is difficult.
- Testability: Unit testing FaaS functions is easy.
- Testability: Integration testing is harder.
- Maintainability: Backend modularity and independence should facilitate its maintenance.
- Maintainability: Frontend contains UI and application logic.
- Security BaaS: Front-end access database directly. No server-side protection of db.
- Security FaaS: Every function needs its own security policy (e.g. IAM), which is easy to get wrong.

References

- [Brunko, 2019] Brunko, P. (2019).
Serverless architecture: When to use this approach and what benefits it gives.
<https://apiko.com/blog/serverless-architecture-benefits/>.