# **Event-Driven Architecture**

CSSE6400

# **Richard Thomas**

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#### **Definition 1. Event**

Something that has happened or needs to happen.

# Definition 2. Event Handling Responding to notification of an event.

Definition 3. Asynchronous Communication

Sending a message to a receiver and not waiting for a response.

Comment on how this enables parallel processing.

## Responsiveness

- Synchronous Communication
  - Send message
  - Wait for response
  - Continue processing
- Asynchronous Communication
- Send message
  - Continue processing
  - Continue processing
  - Optionally receive response
  - Complex error handling



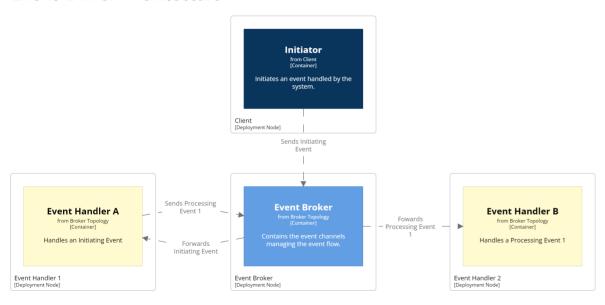




#### Definition 4. Event-Driven Architecture

Asynchronous distributed system that uses event processing to coordinate actions in a larger business process.

#### **Event-Driven Architecture**



Comment on how each container is deployed in its own compute node.

# Terminology

**Initiating Event Starts the business process** 

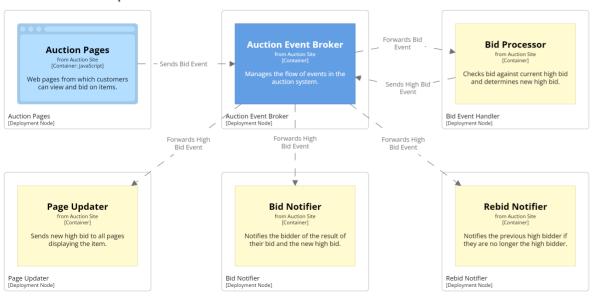
Processing Event Indicates next step in the process can be performed

Event Channel Holds events waiting to be processed

**Event Handler Processes events** 

• Step, or part of a step, in the business process

#### **Auction Example**



- Step through event process.
- Highlight asynchronous messages and parallel processing.
- Bid Processor could send back a high bid event or an async message.

## Definition 5. Event Handler Cohesion Principle

Each event handler is a simple cohesive unit that performs a single processing task.

Definition 6. Event Handler Independence Principle

Event handlers should not depend on the implementation of any other event handler.

# Topologies

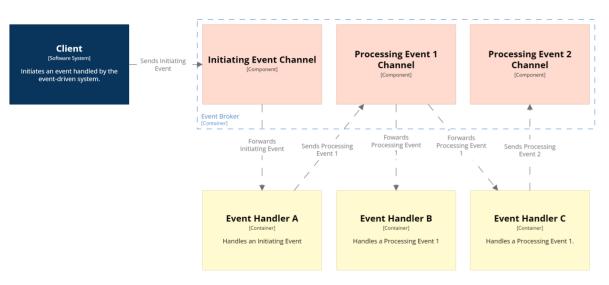
# Broker All events received by event broker

- Notifies event handlers of events
- Event handlers send processing events when they finish processing

# Mediator Manages the business process

- Event queue of initiating events
- Event mediator sends processing events to event handlers
- Event handlers send async messages to mediator to report process finished

## **Broker Topology**

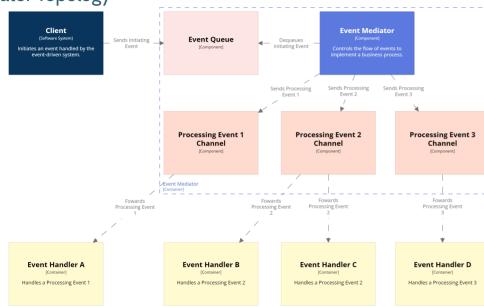


- Step through event process.Describe idea of channels.

#### Event Broker Façade

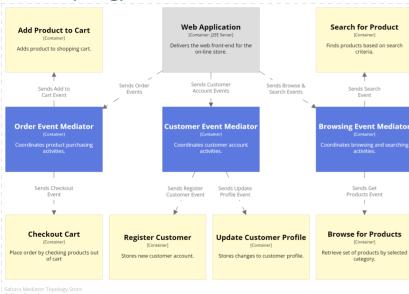
- Event handlers can register to listen for events
- Receives events and directs them to the correct channel

## Mediator Topology



- Step through event process.
- Highlight process control performed by mediator.

## Sahara Mediator Topology



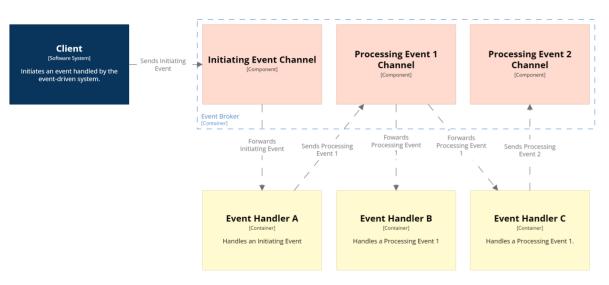
- Step through event process.
- Highlight multiple mediators as common implementation.
- Discuss internals of mediators: event queue and event channels.

## Extensibility

- New behaviour for existing event
  - Broker Implement event handler & register with broker

    Existing ignored event hooks
  - Mediator Implement event handler & modify mediator logic
- New event
  - Broker Implement event & event handler, create event channel, modify broker façade
  - Mediator Implement event & event handler, modify mediator logic

## **Broker Topology**



- Step through event process.Describe idea of channels.

## Scalability

- Event handlers deployed independently
  - Scaled independently to manage load
- Event broker federated
  - Distributed across multiple compute nodes
- Event mediators for different domains
  - Distributes loads by domain (e.g. browse & search, account, & order events)
    - Scaled independently to manage load

#### Queues

- Channels can be implemented as queues
  - FIFO behaviour
- Multiple front of queue pointers
  - For each event handler
- Event removed when event handlers finish
  - Retry if a handler fails
- Events persisted until removed
  - Recovery from broker failure

#### **Streams**

- Channels can be implemented as streams
  - Events are saved permanently
- Handlers notified when event added to stream
  - Observer pattern
- Handlers process events at their own pace
  - Cardiac arrest alarm vs. heart rate graph
- Events history
  - Redo processing
  - Review processing activities

#### Queues vs Streams

- Queue
  - Known steps in business process
  - Easier sequencing of steps in business process
  - "Exactly once" semantics
  - eCommerce system
- Stream
  - Very large number of events or handlers
  - Handlers can ignore events
  - Analysis of past activity
  - Event sourcing

Broker vs Mediator Topologies

Broker dumb pipe

Broker events have occurred

Mediator smart pipe

Mediator events are commands to process

# **Broker Advantages**

- Scalability
  - Reliability

Broker vs Mediator Topologies

- Extensibility
- Low coupling
- Mediator Advantages
  - Complex business process logic
- Error handling
- - Maintain process state Error recovery

#### Pros & Cons Modularity Event Handlers Extensibility 000 **Reliability Event Handlers** 000 Interoperability Events **Scalability Event Handlers** Security Simplicity Deployability **Testability Complex Interactions**