Project Proposal

Software Architecture

Semester 1, 2023

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Project Context

During the software architecture course, you will learn about a subset of quality attributes of concern to software architects. You will be exposed to a number of techniques to satisfy these attributes. In the capstone project you are required to

- propose a non-trivial software project,
- · identify the primary quality attributes which would enable success of the project,
- · design an architecture suitable for the aims of the project,
- · deploy the architecture, utilising any techniques you have learnt in or out of the course, and
- evaluate and report on the success of the software project.

The successful completion of the project will result in three deliverables, namely,

- i a proposal of a software project, the proposal must clearly indicate and prioritise two or three quality attributes most important to the project's success,
- ii the developed software, as both source code, and a deployed artifact, and
- iii a report which evaluates the success of the developed software relative to the chosen quality attributes.

Your software deliverable includes all supporting software (e.g. test suites or utilities) that are developed to support the delivered software.

1 Introduction

We have looked at several core quality attributes in this course, and will continue to look at more over the remainder of the semester. These attributes were selected because they are key concerns of many real-world software projects. In this project, you will have an opportunity to explore some of the fun of industry. You will take the role of an entrepreneur, software architect, developer, and operations team.

Your first role as an entrepreneur is to use your creativity to think of a software project that interests you. Your proposed project does not have to be profitable, nor does it have to be unique. If you are struggling to think of a project, consider what annoys you in your day-to-day life. Consider if software might help ease the annoyance. Alternatively, look at existing everyday software like Netflix, TikTok, VSCode, or others. You are welcome to create off-brand versions of any existing software. There are no marks for whether the software is unique, or would be profitable or successful. The lone requirement of your project is that, to function appropriately, it must demonstrate two or three of the quality attributes explored in this course¹.

¹No, simplicity is not allowed.

Briefly, these attributes are:

Availability The software can always be accessed by end users, either at any time or on any platform, or both.

Deployability The required computing infrastructure for the software can be easily provisioned, including updating both the infrastructure and the software.

Extensibility Features or extensions can be easily added to the software over its lifespan.

Interoperability The software can easily share information and exchange data with internal components and other systems.

Maintainability The software is designed to be cost effectively modified over its lifespan.

Modularity Components of the software are separated into discrete modules.

Reliability The software consistently delivers its functionality without failure. You would need to define what "consistently" means for your system and how it will be measured.

Scalability The software is simultaneously usable by a large number of end users and is economical to deliver with varying user loads.

Security Software that maintains normal operations and functionality even when subjected to attacks. Systems and resources in its environment remain safe and the attacks are detected and mitigated.

Testibility The software is designed so that automated tests can be easily deployed. This is beyond just automated unit testing.

While security may be an appropriate quality attribute to use as the focus of your project, all software systems must be developed to be "secure enough" for the context. Consequently, it is expected that all projects will consider security, even if it is not fundamental to the project's success.

Once you have settled on a project, write up a proposal for the project, as described in section 2. Before you get too far writing your proposal, please try and discuss the idea with teaching staff, this will help ensure you do not have to re-write it from scratch.

2 Content

Your proposal will answer the following questions:

- What is your project?
- Which quality attributes are most important and why?
- If trade-offs are necessary, which attributes have higher priority?
- What are the basic features you plan to implement?
- How will you evaluate whether your project has delivered its important quality attributes?

The proposal should not exceed two pages. The suggested proposal structure is as follows.

Title Name for your project, get creative.

Abstract An elevator pitch to sell the project. This should highlight the quality attributes crucial to the project's success.

Author Your name and student number.

Functionality Summary of the features delivered by the complete software product. This is what would be delivered if you built the entire system. Use this to sell why your project is fun or interesting.

Scope Description of the fundamental functionality to be delivered as the Minimum Viable Product (MVP)². This is what you have to implement so be realistic!

Quality Attributes A more detailed description of the quality attributes and why they are crucial to the project. They should be measurable and/or testable.

Evaluation Description of how you will evaluate whether your project has achieved the desired attributes. This is one of the most important parts of the proposal. It must be clear how the evaluation will be done, and it must be feasible.

3 Submission

The following are *important* details about how your proposal must be submitted. Read the following carefully, misreading or misunderstanding the requirements does not except you from them.

- Your proposal is due by 16:00 (AEST) on April 4. Late submissions will not be marked.
- Your proposal must be written in markdown³.
- Submission of the proposal component of the assignment is via a GitHub repository⁴.
- You have been provisioned a directory in the GitHub repository⁵, where you should place your markdown file and any assets (images, code snippets, etc) that are included by the markdown file. Your markdown file must be named proposal.md.
- Only what is in your directory in the main branch at the submission deadline will be marked and made available for voting.
- Voting on proposals of interest closes at 16:00 (AEST) on April 13. If you do not nominate a reasonable number of projects by voting on them, you may be allocated to any project.

Below is a possible structure of your directory. proposal.md may have relative references to the images and files in the assets directory.

```
s4435400/
proposal.md
assets/
module-structure.png
plugin-example.js
```

²https://www.agilealliance.org/glossary/mvp/

³https://www.markdownguide.org/

⁴It is important that you are continually keeping GitHub up to date with your progress. Keeping up to date will avoid any merge traffic jam near the due date.

⁵https://github.com/CSSE6400/project-proposal-2023

Marking Criteria

Critorio	Standard								
Criteria	Exceptional (7)	Advanced (6)	Proficient (5)	Functional (4)	Developing (3)	Little Evidence (2)	No Evidence (1)		
Functionality 20%	Full system func- tionality clearly and concisely describes a	Full system function- ality is well defined and describes a com-	Full system func- tionality is fairly well defined and describes	System functionality is fairly clear but appears to be missing	System functionality lacks some clarity but the general idea	System functionality is not very clear or is missing a few aspects	System functionality is vague or contradictory, or it is missing		
	complete and coherent system.	plete system.	a mostly complete system.	one or two aspects of the system.	of the system is still fairly clear.	of the system.	several aspects of the system.		
	MVP is very well defined, clearly minimal and feasible.	MVP is well defined, clearly minimal, and seems feasible.	MVP is fairly well defined, close to being minimal, and seems feasible.	MVP is generally clear but is not minimal; could be feasible with adjustment.	MVP idea is generally clear but lacks some important aspects or is too large.	MVP lacks important information, is too small or large, or is not feasible.	MVP lacks impor- tant information, is far too small or large, or is clearly not feasible.		
Quality Attributes 35%	All quality attributes are clearly important, well justified, and there are no other obviously more important attributes.	All quality attributes are clearly important, fairly well justified, and there are no other obviously more important attributes.	All quality attributes seem important, adequately justified, and other potential important attributes are not too much more important.	All quality attributes seem important, most are adequately justified, and most other potential important attributes are not too much more important.	Some quality attributes are important, some are weakly justified, and there appear to be other more important attributes.	Some quality attributes are important, some are weakly justified, and there appear to be other more important attributes.	Most quality attributes are not important, are poorly justified, or there are clearly more important attributes.		
	They are clearly measurable or testable.	They seem to be measurable or testable.	Most seem to be measurable or testable.	Most seem to be measurable or testable.	Most are not described in a way to indicate how they can be measured or tested.	Most are not described in a way to indicate how they can be measured or tested.	Their descriptions make it difficult to see how they can be measured or tested.		
Evaluation 35%	Evaluation plan is clearly described and is clearly feasible.	Evaluation plan is fairly clearly described and seems to be mostly feasible.	Evaluation plan is comprehensible and does not appear to be too difficult to implement.	Evaluation plan is not clear or does not appear to be feasible.	Evaluation plan is confusing or contradictory or is clearly not feasible.				
	It covers all func- tionality of the MVP and all quality at- tributes.	It covers almost all functionality of the MVP and all quality attributes.	It covers most functionality of the MVP and most quality attributes.	It covers some functionality of the MVP and at least the most important quality attribute.	It covers little func- tionality of the MVP or, at best, less impor- tant quality attributes.				

Criteria	Standard									
	Exceptional (7)	Advanced (6)	Proficient (5)	Functional (4)	Developing (3)	Little Evidence (2)	No Evidence (1)			
Documentation	The document struc-	The document is	The document struc-	The document is not	The document is					
10%	ture leads the reader	logically structured.	ture does not hinder	logically structured.	poorly structured,					
	to a clear understand-		comprehension.		requiring the reader to					
	ing of the proposal.				reference other sec-					
					tions to understand					
		It is at an appro-		It is mostly at an	the content.					
	It is at an appro-	priate technical level.	It is mostly at an	appropriate technical						
	priate technical level.		appropriate technical	level.	It is not at an ap-					
		Grammar and prose	level.		propriate technical					
	Grammar and prose	are appropriate for a		Grammar and prose	level.					
	enhance the clarity of	professional docu-	Grammar and prose	hinder comprehen-						
	the document.	ment.	do not hinder com-	sion a little.	Grammar and prose					
			prehension.		make comprehension					
			-		difficult.					