#### Event-Driven Architecture

Software Architecture

Richard Thomas

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### Definition 0. Event

Something that has happened or needs to happen.

Definition 0. Event Handling Responding to notification of an event.

Sending a message to a receiver and not waiting for a response.

Definition 0. Asynchronous Communication Comment on how this enables parallel processing.

#### Responsiveness

• Synchronous Communication

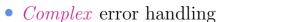
- Send message
- Wait for response
- Continue processing

#### Responsiveness

- Synchronous Communication Send message

  - Wait for response
  - Continue processing
- Asynchronous Communication Send message

  - Continue processing
  - Optionally receive response





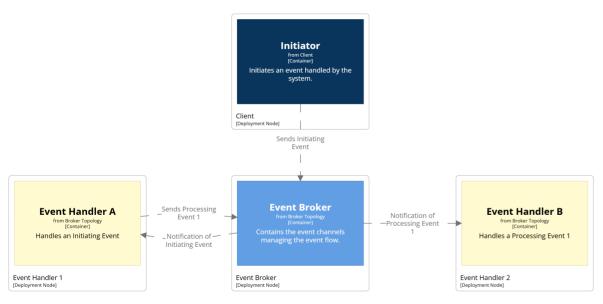




### Definition 0. Event-Driven Architecture

Asynchronous distributed system that uses event processing to *coordinate* actions in a larger business process.

#### Event-Driven Architecture



Comment on how each container is deployed in its own compute node.

Terminology Initiating Event Starts the business process

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Initiating Event Starts the business process

Processing Event Indicates next step in the process can be performed

# Initiating Event Starts the business process

Event Channel

Terminology

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## Initiating Event Starts the business process

Terminology

Processing Event Indicates next step in the process can be performed

Event Channel
Event Handler

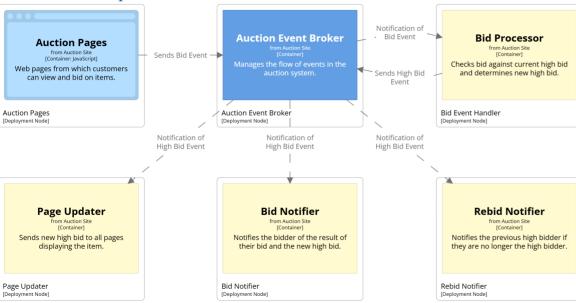
Holds events waiting to be processed

Processes an event

• Step, or part of a step, in the business

process

#### Auction Example



- Auction Event Broker has an API Gateway component to receive client requests and components to manage the event channels.
- Step through event process.
- Highlight asynchronous messages and parallel processing.
- Bid Processor could send back a high bid event or an async message.

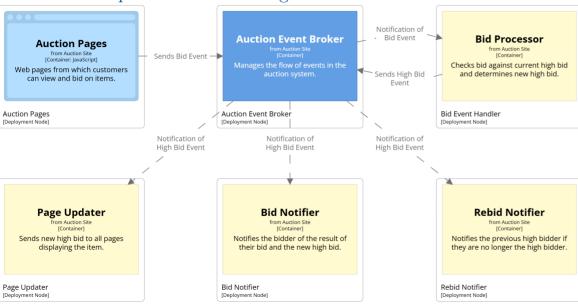
# Definition 0. Event Handler Cohesion Principle

forms a *single* processing task.

Each event handler is a simple cohesive unit that per-

# Definition 0. Event Handler Independence Principle Event handlers should not depend on the implementation of any other event handler.

#### Auction Example – Error Handling



- Ask:
- How to handle Bid Processor failing?
  - Need to restart & recover
- How to handle Rebid Notifier failing?
  - Need to restart Could losing events be acceptable?
- How to handle Event Broker failing?
  - Need to restart & recover without losing events

#### Topologies

Broker All events received by event broker

- Notifies event handlers of events
- Event handlers send processing events when they finish processing

#### Topologies

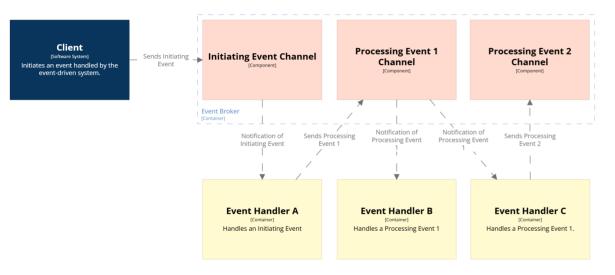
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Mediator Manages business process

- Event queue of initiating events
- Event mediator sends processing events to event handlers
- Event handlers send async messages to mediator to report process finished

#### Broker Topology

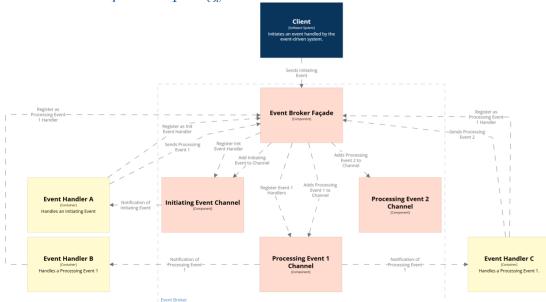


- Step through event process
- Channels facilitate message flow
  - Commonly a lightweight message broker (e.g. RabbitMQ, ...)
- Send final processing event, even if it is not handled
  - Easier to *extend* in the future

#### Event Broker Façade

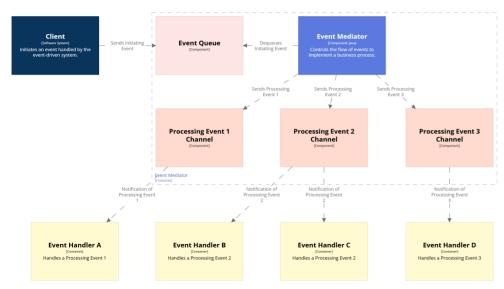
- Event handlers register to *listen* for events
- Receives events and *directs* them to the correct channel

#### Broker with Façade Topology



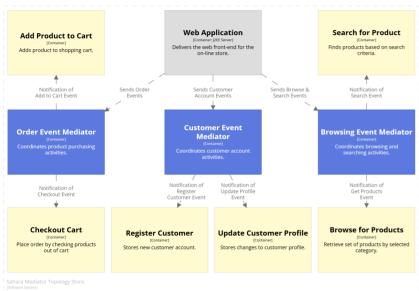
- Event processing & event handling are the same
- Event Handlers register to listen for events, rather than being connected directly to Channels
  - Additional layer of abstraction
- Step through event process

#### Mediator Topology



- Step through event process.
- Highlight process control performed by mediator.

#### Sahara Mediator Topology



- Step through event process.
- Multiple mediators is common *one* per domain.
- Discuss internals of mediators: event queue and event channels.

#### Extensibility

- New behaviour for existing event
  - Broker Implement event handler & register with broker
    - Existing ignored event hooks

Mediator Implement event handler & modify mediator logic

#### Extensibility

- New behaviour for existing event
  - Broker Implement event handler & register with broker

     Existing ignored event hooks
  - Mediator Implement event handler & modify mediator logic
- New event
- Broker Implement event & event handler, create event channel, modify broker façade
- Mediator Implement event & event handler, modify mediator logic

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- Event handlers deployed independently
  - Scaled independently to manage load
- Event broker federated
  - Distributed across multiple compute nodes
- Event mediators for different domains
  - Distributes loads by domain (e.g. browse & search, account, & order events)
    - Scaled independently to manage load

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  - FIFO behaviour

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- Multiple front of queue pointers
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- Event removed when event handlers finish
  - Retry if a handler fails
- Events persist until removed
  - Recovery from broker failure

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- Handlers notified when event added to stream
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- Handlers process events at their own pace
  - Cardiac arrest alarm vs. heart rate graph
- Events history
  - Redo processing
  - Review processing activities

#### Queues vs. Streams

- Queue
  - Known steps in business process
  - Easier sequencing of steps in business process
  - "Exactly once" semantics
  - eCommerce system

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- Queue
  - Known steps in business process
  - Easier sequencing of steps in business process
  - "Exactly once" semantics
  - eCommerce system
- Stream
  - Very large number of events or handlers
  - Handlers can ignore events
  - Analysis of past activity
  - Event sourcing

Broker vs. Mediator Topologies Broker dumb pipe Broker events have occurred Broker vs. Mediator Topologies

Broker dumb pipe

Broker events have occurred

Mediator smart pipe

Mediator events are commands to process

#### Broker vs. Mediator Topologies

#### Broker Advantages

- Scalability
- Reliability
- Extensibility
- Low coupling

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- Scalability
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#### Mediator Advantages

- Complex business process logic
- Error handling
- Maintain process state
- Error recovery

Emphasise the *real* advantage of Broker is low coupling and slightly easier extensibility.

