### **Vector Equations**

Linear Algebra

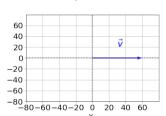
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#### Vectors

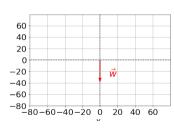
A vector is a quantity that has both a length (also called magnitude) and a direction.

A car is traveling 60 miles per hour directly East.



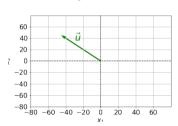
$$\mathbf{v} = \vec{v} = \begin{bmatrix} 60 \\ 0 \end{bmatrix}$$

A car is traveling 40 miles per hour directly South.



$$\mathbf{w} = \vec{w} = \begin{bmatrix} 0 \\ -40 \end{bmatrix}$$

A car is traveling 64 miles per hour directly Northwest.



$$\mathbf{u} = \vec{u} = \begin{bmatrix} -\frac{64}{\sqrt{2}} \\ \frac{64}{\sqrt{2}} \end{bmatrix}$$

#### Vectors in $\mathbb{R}^n$

A vector (or a column vector) is a matrix with only one column.

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- ▶ Using an arrow superscript such as  $\vec{v}$ .

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- ▶ Using an arrow superscript such as  $\vec{v}$ .
- ▶ The vector  $\vec{v} = \begin{bmatrix} -12 \\ 8 \end{bmatrix}$  consists of an ordered pair of two real numbers. We say  $\vec{v}$  is in  $\mathbb{R}^2$  (read as "r two" or "r squared").
- If the vector  $\vec{v}$  consists of *n* different real numbers, then we have

$$ec{v} = egin{bmatrix} v_1 \ v_2 \ dots \ v_n \end{bmatrix} \in \mathbb{R}^n.$$

### **Equality of Vectors**

We say that two vectors 
$$\vec{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$$
 and  $\vec{w} = \begin{bmatrix} w_1 \\ \vdots \\ w_n \end{bmatrix}$  are equal if:

- They have both the same direction and the same length, or equivalently,
- ▶ All corresponding entries of the two vectors are equal:

$$v_i = w_i$$
 for all  $1 \le i \le n$ .

#### **Vector Addition**

Given two vectors 
$$\mathbf{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$$
 and  $\mathbf{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$  in  $\mathbb{R}^n$ , we define their sum as the vector  $\mathbf{u} + \mathbf{v} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{bmatrix}$ .

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#### Example

Add the vectors.

a) 
$$\mathbf{u} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$
 and  $\mathbf{v} = \begin{bmatrix} -6 \\ 2 \end{bmatrix}$ .

b) 
$$\mathbf{u} = \begin{bmatrix} 1 \\ -3 \\ 8 \\ 0 \end{bmatrix}$$
 and  $\mathbf{v} = \begin{bmatrix} 6 \\ 2 \\ -1 \\ 3 \end{bmatrix}$ .

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b) 
$$\mathbf{u} = \begin{bmatrix} 1 \\ -3 \\ 8 \\ 0 \end{bmatrix}$$
 and  $\mathbf{v} = \begin{bmatrix} 8 \\ 2 \\ -1 \\ 3 \end{bmatrix}$ .

- We can only add two vectors if they have the same dimensions.
- ▶ When we add two vectors, the result is a vector with the same number of dimensions.

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## Scalar Multiplication

A quantity that has only a magnitude (and does not have a direction) is called a scalar. We usually refer to scalars as numbers. For example, -4,  $\sqrt{5}$ , 0, and  $e^2$  are all scalars.

Given a vector 
$$\mathbf{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$$
 and scalar  $c$ , we define the scalar product of  $c$  and  $\mathbf{v}$  as  $c\mathbf{v} = \begin{bmatrix} c \cdot v_1 \\ c \cdot v_2 \\ \vdots \\ c \cdot v_n \end{bmatrix}$ .

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#### Example

Compute the scalar product

a) 
$$c=-3$$
 and  $\mathbf{v}=\begin{bmatrix}2\\-5\end{bmatrix}$ .

b) 
$$c = 2$$
 and  $\mathbf{v} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$ .

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- We can multiply any scalar and any vector.
- The result is a vector with the same dimension as the original vector.

# Geometric Descriptions of Vectors in $\mathbb{R}^2$

We can think of the vector  $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \in \mathbb{R}^2$  as a directed line segment (an arrow). Consider two vectors  $\mathbf{u}$  and  $\mathbf{v} \in \mathbb{R}^2$ . The sum  $\mathbf{u} + \mathbf{v}$  is the result of first moving  $\mathbf{u}$  and then moving  $\mathbf{v}$ .

Parallelogram Rule for Addition: If  $\mathbf{u}$  and  $\mathbf{v}$  are in  $\mathbb{R}^2$ , then the sum  $\mathbf{u} + \mathbf{v}$  is the diagonal of the parallelogram spanned by  $\mathbf{u}$  and  $\mathbf{v}$ .

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Consider the vector  $\mathbf{u} \in \mathbb{R}^2$  and nonzero scalar c. The scalar product  $c\mathbf{u}$  gives a vector parallel to  $\mathbf{u}$  whose magnitude has been scaled by a factor of c.

- ▶ If c > 0, then  $c\mathbf{u}$  has the same direction as  $\mathbf{u}$ .
- ▶ If c < 0, then  $c\mathbf{u}$  has the opposite direction as  $\mathbf{u}$ .
- ▶ If |c| < 1, then  $c\mathbf{u}$  is a compression of  $\mathbf{u}$ .
- ▶ If |c| > 1, then  $c\mathbf{u}$  is a stretching of  $\mathbf{u}$ .

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### Properties of Vector Arithmetic

The zero vector is defined as the vector in  $\mathbb{R}^n$  with no magnitude, and it is denoted by

 $\mathbf{0}$  or  $\vec{0}$ . As a result of this definition, it follows that  $\mathbf{0} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$ 

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For all  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  in  $\mathbb{R}^n$  and all scalars c and d:

(i) 
$$u + v = v + u$$

(ii) 
$$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$$

(iii) 
$$u + 0 = 0 + u = u$$

(iv) 
$$u + (-u) = 0$$

(v) 
$$c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$$

(vi) 
$$(c+d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$$

(vii) 
$$c(d\mathbf{u}) = (cd)\mathbf{u}$$

(viii) 
$$1\mathbf{u} = \mathbf{u}$$

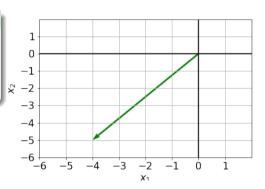
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# Giving Directions in Box-Grid City

#### Example

Find constants  $x_1$  and  $x_2$  such that

$$\begin{bmatrix} -4 \\ -5 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

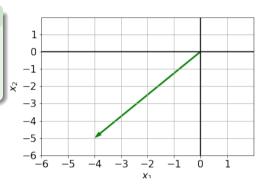


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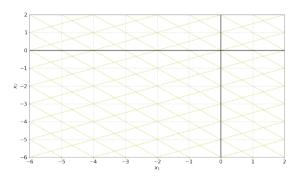
The vectors 
$$e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 and  $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  are called standard column vectors.

# Giving Directions in Diagonaland

#### Example

Find constants  $x_1$  and  $x_2$  such that

$$\begin{bmatrix} -4 \\ -5 \end{bmatrix} = x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix}.$$

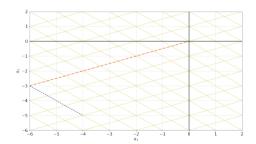


# Setting up a System of Equations

#### Example

Find constants  $x_1$  and  $x_2$  such that

$$\begin{bmatrix} -4 \\ -5 \end{bmatrix} = x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix}.$$



$$2x_1 - x_2 = -4 
x_1 + x_2 = -5$$

$$\begin{bmatrix} 2 & -1 & -4 \\ 1 & 1 & -5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & -3 \\ 0 & 1 & -2 \end{bmatrix}$$

Thus, 
$$\begin{cases} x_1 = -3 \\ x_2 = -2 \end{cases}$$

Given any vector  $\mathbf{w}$  in  $\mathbb{R}^2$ , we can find constants  $x_1$  and  $x_2$  such that

$$\mathbf{w} = x_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix}.$$

#### Linear Combinations

Given vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  in  $\mathbb{R}^n$  and scalars  $c_1, c_2, \dots, c_p$ , the vector  $\mathbf{y}$  defined by

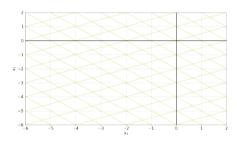
$$\mathbf{y} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \ldots + c_p \mathbf{v}_p = \sum_{i=1}^p c_i \mathbf{v}_i$$

is called a linear combination of the vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  with weights  $c_1, c_2, \dots, c_p$ .

Can you think of two different vectors in  $\mathbb{R}^2$  such that  $\mathbf{w} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$  cannot be written as a linear combination of the two vectors?

For example:

$$\begin{bmatrix} 2 \\ -3 \end{bmatrix} = -\frac{1}{3} \begin{bmatrix} 2 \\ 1 \end{bmatrix} - \frac{8}{3} \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$



## The Span of a Set of Vectors

Let  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  be vectors in  $\mathbb{R}^n$ . The set of all linear combinations of the vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$  is called the subset of  $\mathbb{R}^n$  spanned by  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$ .

The set  $Span\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$  is the collection of all vectors in  $\mathbb{R}^n$  that can be written in the form

$$c_1\mathbf{v}_1+c_2\mathbf{v}_2+\ldots+c_p\mathbf{v}_p=\sum_{i=1}^pc_i\mathbf{v}_i.$$

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$$c_1\mathbf{v}_1+c_2\mathbf{v}_2+\ldots+c_p\mathbf{v}_p=\sum_{i=1}^pc_i\mathbf{v}_i.$$

To determine whether a vector **y** is in Span $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p\}$ :

- We try to solve  $c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \ldots + c_p\mathbf{v}_p = \mathbf{y}$ .
- In other words, we have the augmented matrix

$$\begin{bmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \dots & \mathbf{v}_p & \mathbf{y} \end{bmatrix}.$$

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# The Span of a Set of Vectors in $\mathbb{R}^2$

Describe the span of the set of vectors in  $\mathbb{R}^2$ .

a) Span 
$$\left\{ \begin{bmatrix} 2\\1 \end{bmatrix}, \begin{bmatrix} -1\\1 \end{bmatrix} \right\}$$

b) Span 
$$\left\{ \begin{bmatrix} 2\\1 \end{bmatrix}, \begin{bmatrix} -1\\1 \end{bmatrix}, \begin{bmatrix} 1\\0 \end{bmatrix} \right\}$$

c) Span 
$$\left\{ \begin{bmatrix} 2\\1 \end{bmatrix}, \begin{bmatrix} -4\\-2 \end{bmatrix} \right\}$$

d) Span 
$$\left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}$$

# The Span of a Set of Vectors in $\mathbb{R}^3$

Describe the span of the set of vectors in  $\mathbb{R}^3$ .

a) Span 
$$\left\{ \begin{bmatrix} 0\\1\\1 \end{bmatrix} \right\}$$

b) Span 
$$\left\{ \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \begin{bmatrix} 0\\0\\1 \end{bmatrix} \right\}$$

c) Span 
$$\left\{ \begin{bmatrix} 1\\0\\0 \end{bmatrix}, \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \begin{bmatrix} 0\\0\\1 \end{bmatrix} \right\}$$

d) Span 
$$\left\{ \begin{bmatrix} 1\\0\\-2 \end{bmatrix}, \begin{bmatrix} 0\\1\\-1 \end{bmatrix} \right\}$$

#### **Practice**

Determine whether the given vector is in Span  $\left\{ \begin{array}{c|c} 1 & 0 \\ 0 & 1 \\ -2 & -1 \end{array} \right\}$ .

a) 
$$\begin{bmatrix} 6 \\ -2 \\ -10 \end{bmatrix}$$

b) 
$$\begin{bmatrix} 4 \\ 5 \\ -1 \end{bmatrix}$$

# Conceptual Practice

Let  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$  and  $\mathbf{w}$  be vectors in  $\mathbb{R}^n$ . Prove that if  $\mathbf{w}$  is in Span  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$  then Span  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{w}\} = \operatorname{Span} \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ .

Proof.

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#### Proof.

We need to show that the two sets Span  $\{\mathbf{v}_1,\mathbf{v}_2,\mathbf{v}_3,\mathbf{w}\}$  and Span  $\{\mathbf{v}_1,\mathbf{v}_2,\mathbf{v}_3\}$  are the same. ( $\supseteq$ ) Suppose that  $\mathbf{y} \in \text{Span} \{\mathbf{v}_1,\mathbf{v}_2,\mathbf{v}_3\}$ . Then there exist scalars  $c_1,c_2,c_3$  such that  $\mathbf{y} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3$ . Then  $\mathbf{y} = c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3 + 0\mathbf{w}$ , and hence  $\mathbf{y} \in \text{Span} \{\mathbf{v}_1,\mathbf{v}_2,\mathbf{v}_3,\mathbf{w}\}$ .

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We need to show that the two sets Span  $\{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}, \mathbf{w}\}$  and Span  $\{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}\}$  are the same.  $(\supseteq)$  Suppose that  $\mathbf{y} \in \text{Span} \{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}\}$ . Then there exist scalars  $c_1, c_2, c_3$  such that  $\mathbf{y} = c_1\mathbf{v_1} + c_2\mathbf{v_2} + c_3\mathbf{v_3}$ . Then  $\mathbf{y} = c_1\mathbf{v_1} + c_2\mathbf{v_2} + c_3\mathbf{v_3} + 0\mathbf{w}$ , and hence  $\mathbf{y} \in \text{Span} \{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}, \mathbf{w}\}$ .  $(\subseteq)$  Suppose that  $\mathbf{y} \in \text{Span} \{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}, \mathbf{w}\}$ . Then there exist scalars  $c_1, c_2, c_3, d$  such that  $\mathbf{y} = c_1\mathbf{v_1} + c_2\mathbf{v_2} + c_3\mathbf{v_3} + d\mathbf{w}$ . Since  $\mathbf{w}$  is in Span  $\{\mathbf{v_1}, \mathbf{v_2}, \mathbf{v_3}\}$ , there exist scalars  $b_1, b_2, b_3$  such that  $\mathbf{w} = b_1\mathbf{v_1} + b_2\mathbf{v_2} + b_3\mathbf{v_3}$ . Substituting for  $\mathbf{w}$  into the previous equation, we obtain  $\mathbf{y} = c_1\mathbf{v_1} + c_2\mathbf{v_2} + c_3\mathbf{v_3} + d\mathbf{w}$ 

$$= c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3 + d \mathbf{w}$$
  
=  $c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3 + d (b_1 \mathbf{v}_1 + b_2 \mathbf{v}_2 + b_3 \mathbf{v}_3)$   
=  $(c_1 + db_1) \mathbf{v}_1 + (c_2 + db_2) \mathbf{v}_2 + (c_3 + db_3) \mathbf{v}_3$ .

Since  $c_1 + db_1$ ,  $c_2 + db_2$ , and  $c_3 + db_3$  are scalars, **w** is a linear combination of  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ , and hence  $\mathbf{y} \in \text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ . Thus,  $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{w}\} = \text{Span}\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ .

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$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} -2x_2 + 4x_5 \\ \frac{x_2}{1 - 7x_5} \\ 2 - 5x_5 \\ \frac{x_5}{1} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 2 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 4 \\ 0 \\ -7 \\ -5 \\ 1 \end{bmatrix}$$
$$= \begin{bmatrix} 0 \\ 0 \\ 1 \\ 2 \\ 0 \end{bmatrix} + s \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 4 \\ 0 \\ -7 \\ -5 \\ 1 \end{bmatrix}.$$

The weights s, t are any scalars. This is called parametric vector form.