# Task 3: Relation among (us) classes



#### What is it?

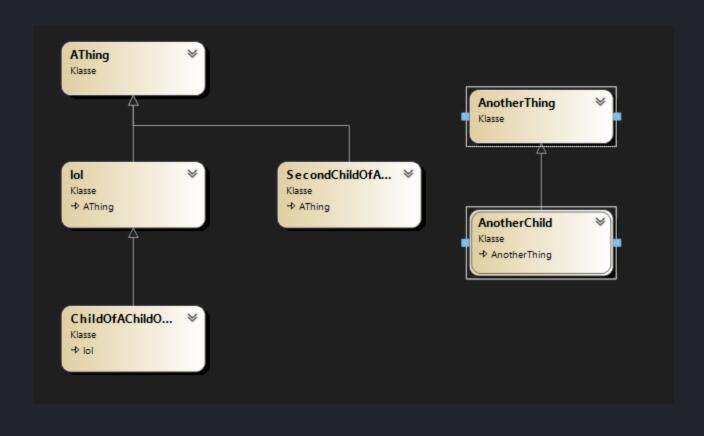
- refers to the number of levels in a class hierarchy
- each level represents a class that inherits from another class
- it refers to the distance between a class and the root of the inheritance tree

### How do you measure it?

- Class diagramm → many IDEs have tools to generate class diagrams (e. g. Class Designer for Visual Studio)
- Tools that analyze the class hierarchy
- Manually by counting the level of inheritance for each class

### What is good?

- Low level of inheritance is good
- A high depth of inheritance can lead to a complex and rigid class hierarchy
- Changes to one class can have cascading effects on multiple other classes



What is that?

- Number of immediate subclasses that inherit from one class
- They measure the width of the inheritance tree
- DIT and NOC are strongly correlated

What is that?

- Higher value => higher reusability of the class
- But: Risk of improper abstraction and misuse of subclassing

The importance of testing increases as well

#### How to calculate them?

- 1. Identify the parent class or module for which you want to calculate the NOC.
- 2. Count the number of immediate sub-classes or sub-modules that inherit from the parent class or module.
- 3. This count is the NOC for the parent class or module.

=> NOC for a parent class or module

#### How to calculate them?

```
2 Verweise
public class ParentClass {
    // Stuff
0 Verweise
public class Child : ParentClass {
    // Stuff
0 Verweise
public class AnotherChild : ParentClass {
    // Stuff
```

=> NOC ( ParentClass) = 2

How to calculate them?

NOC for a whole software:

- 1. Count the NOC for each parent class/module
- 2. Aggregate them

Automation with Software possible?

Yes.

### For example with:

- SonarQube (Open Source)
- Understand (Commercial)

"Measure the level of inheritance of methods in all classes"

Number of Inherited Methods

Total Number of available Methods

- Level of Reuse
- Assessment in Testing needed

```
1 Verweis
| class BaseClass {
| 1 Verweis | public virtual void Foo() { }
| 0 Verweise | public virtual void Bar() { }
| }
```

Number of inherited Methods = 2 Total number of Methods = 4

MIF = 
$$2/4 = 0.5$$

```
using System.Reflection;
       float totalMethods = 0;
       float inheritedMethods = 0;
       Type? type = typeof(DerivedClass);
     mulle (type != null) {
           totalMethods += type.GetMethods().Length;
 8
           inheritedMethods += type
               .GetMethods(BindingFlags.Instance | BindingFlags.NonPublic | BindingFlags.Public | BindingFlags.DeclaredOnly)
10
               .Length;
11
12
           type = type.BaseType;
13
14
       float mif = inheritedMethods / totalMethods;
15
       Console.WriteLine($"Inherited Methods: {inheritedMethods}");
16
       Console.WriteLine($"Total Methods: {totalMethods}");
17
       Console.WriteLine($"Method Inheritance Factor (MIF) = {mif}");
18
19
20
```

```
using System.Reflect Microsoft Visual Studio-Debugging-Konsole
      float totalMethods =Inherited Methods: 10
      float inheritedMethoTotal Methods: 20
                       Method Inheritance Factor (MIF) = 0,5
      Type? type = typeof(
     mwhile (type != null)
C:\Users\Service\Desktop\Programmieren\c#\TestApp\TestApp'
         inheritedMethods "0" beendet.
             .GetMethods(Um die Konsole beim Beenden des Debuggens automatisch zu dingFlags.DeclaredOnly)
10
                       "Konsole beim Beenden des Debuggings automatisch schließer
11
12
         type = type.BaseDrücken Sie eine beliebige Taste, um dieses Fenster zu sch
13
14
      float mif = inherite
15
      Console.WriteLine($"
16
      Console.WriteLine($"
17
      Console.WriteLine($"
18
19
20
```

# Response for a class (RFC)

The total number of methods that can potentially be executed in response to a message received by an object of a class.

Given a class, its RFC is the addition of:

- ClassMethod elements
- Method elements
- References to any Method/ClassMethod (including self calls)

On next example, RFC is 7. The elements for the RFC are remarked:

```
ClassMethod CreateProjection(cls As %String, ByRef params) As %Status
    set ns=$namespace
    new $namespace
    znspace "%SYS"
   if ('##class(Security.Applications).Exists(..#CSPAPP)) {
        do ##class(Security.System).GetInstallationSecuritySetting(.security)
        set cspProperties("AutheEnabled") = $select((security="None"):64,1:32)
        set cspProperties("NameSpace") = ns
        set cspProperties("Description") = ..#CSPAPPDESCRIPTION
        set cspProperties("DispatchClass") = ..#ROUTER
        write !, "Creating WEB application """_..#CSPAPP_"""..."
         $$$ThrowOnError(##class(Security.Applications).Create(..#CSPAPP, .cspProperties))
        write !, "WEB application """_..#CSPAPP_""" created."
        if ##class(%Studio.General).GetWebServerPort(,,,.url) {
             write !, "You can now open it with a link: "_url_$p(..#CSPAPP,"/",2,*)_"/"
   } else {
        write !, "WEB application """_..#CSPAPP_""" already exists, so it is ready to use."
    Quit $$$0K
/// This method is invoked when a class is 'uncompiled'.
ClassMethod RemoveProjection(cls As %String, ByRef params, recompile As %Boolean) As %Status
    new $namespace
    znspace "%SYS"
    if (##class(Security.Applications).Exists(..#CSPAPP)) {
        w !, "Deleting WEB application """_..#CSPAPP_"""..."
        do ##class(Security.Applications).Delete(..#CSPAPP)
        w !, "WEB application """_..#CSPAPP_""" was successfully removed."
     QUIT $$$0K
```

# Response for a class (RFC)

### Automatic Measuring

• In Sonar, from the project dashboard average RFC for the Apache commons-lang project:

