```
                              ┌─────────────────┐
                              │   LEVELSYSTEM   │
                              └─────────────────┘
                         ┌──────────┘         └──────────┐
                    ┌─────────┐                    ┌────────────┐
                    │  LEVEL  │                    │ DIFFICULTY │
                    └─────────┘                    └────────────┘
```

LEVELSYSTEM

LEVEL **DIFFICULTY**

correct answer	incorrect answer

for each catetegory

get exp

EXP

for reaching level i you need

exp = 1170 (5i) + 5000

exp

base exp (from lvl 0-1) are 5000

get no exp

easy

85% correct answers

medium

75% correct answers

advanced

70% correct answers

alex

LEVEL	EARNED EXP (per question)	EARNED EXP (per daily)	Achievments
0-1	easy = 750	daily not unlocked	/
2-9	easy = 650 unlock medium difficulty at lvl 5 medium = 750	daily not unlocked	1: key-pack (5 keys) 5: unlock medium difficulty
10-24	easy = 400 medium = 650 unlock advanced difficulty at lvl 20 advanced = 800		10: unlock daily challenge 20: unlock advanced difficulty
25-49	easy = 250 medium = 650 advanced = 800 unlock alex difficulty at lvl 30 alex = 1000	fixed extra points: 3000	25: key-pack (5 keys) 30: unlock alex difficulty
50-100	easy = 100 medium = 200 advanced = 450 alex = 650		50: key-pack (5 keys) 75: key-pack (5 keys) 100: cosh(box) -> cosmetic hyper box

Key for each level

every 10mod(i) -> cos(box)