

[Painel do utilizador](#) ▶ [As minhas unidades curriculares](#) ▶ [Arquitectura de Sistemas de Software](#) ▶ [Mini-Test](#)

Início	segunda, 26 de abril de 2021 às 09:04
Estado	Prova submetida
Data de submissão:	segunda, 26 de abril de 2021 às 10:53
Tempo gasto	1 hora 49 minutos
Nota	156,0/200,0
Nota	15,6 de um máximo de 20,0 (78%)

Informação

The iReceptor Plus project is building a technological platform with accompanying bioinformatics and machine learning tools to facilitate storage, sharing and joint research of specific immunological data, called AIRR-seq data.

This data will serve for basic research as well as developing new therapeutics and vaccines for infectious diseases, and cancer. Currently, the consortium is offering full support for anyone who produce COVID-19 related AIRR-seq data, by assisting to curate, store and share their data using iReceptor Plus platform.

The iReceptor Plus aims to support federated exploration and analysis of distributed repositories of AIRR-seq data, generating, analyzing, depositing, exploring, and sharing such data.

The high-level architecture includes different types of nodes: web portals, distributed repositories, and large data centers as depicted below.

The High-Level iReceptor Plus Platform Architecture

[just for curiosity, you can find more details at <https://www.ireceptor-plus.com>]

Pergunta 1

Respondida

Pontuou 24,00 de 30,00

Consider the perspective of the overall iReceptor Plus software system and especially the very important characteristics of data repositories and computational resources.

In that architecture, which key architectural styles (max. 2-3) do you see as helpful to design the overall system? For the explanation please describe the components and connectors that you should exist to implement the styles mentioned.

Firstly we need to have a data-flow architectural style, since the main goal is to explore and analyze data from various repositories. We can also detect a several data transformation steps, that is generating, analyzing, depositing and analyzing. So since these steps are well defined I would choose a Batch Sub-style. In this case, the components are the data sources mentioned beforehand, and the connectors are simply a link between these resources.

Secondly, this data needs to be stored somewhere in order for it to be accessed by several clients, so we can have a Centered architecture would be a good idea. Since it is important to have distributed repositories then I believe a Client-Server sub-style would be the best option, because we can look at the distributed repositories as Knowledge Sources accessed and analyzed by the machine learning tools. Other data such as conclusions from those analysis can be stored in knowledge sources that are accessed by clients via the web portal. In this case, the components are clients via the web portal, machine learning tools, various knowledge sources and central data blackboard.

Pergunta 2

Respondida

Pontuou 24,50 de 35,00

iReceptor Plus must support the interoperability of a variety of repository types, possibly differing in the way technologies, capabilities, and provided services.

How to cope with such diversity of repositories to end up with a design that decouples from the diversity, how to extend and maintain when new types of repositories must be supported? Which design pattern do you consider the best candidate?

- a. Abstract Factory
- b. Adapter
- c. Façade
- d. Mediator
- e. Proxy

Justify.

- (i) why the choice for the selection;
- (ii) the key benefits and liabilities of using those patterns;
- (iii) describing how the pattern's roles can be mapped in the concrete solution.

(i)

In order to support the interoperability of a variety of repository types, then I would choose the adapter pattern to allow objects with incompatible interfaces to collaborate with each other.

(ii)

One of the advantages of the adapter pattern is that it allows to separate the interface from the primary logic, handling it with the Single Responsibility Principle. Another advantage is the ability to introduce several types of adapters without needing to change the original code, respecting the Open/Closed Principle. The main drawback of using the adapter pattern in a large system is that the code can get complex with the increasing number of adapter classes, so depending on the system, it might be easier to simply change the main repository classes' codebase so it matches the rest of the system.

(iii)

Firstly we need an interface that will be implemented by all repository types, then we need adapter classes that implement the repository interface. This will allow for two different repository classes to be used with the adapter class, since the adapter class contains a concrete repository it allows for an adaptive communication.

Pergunta 3

Respondida

Pontuou 30,00 de 35,00

iReceptor Plus aims to support researchers unaware of AIRR-seq data to use a meta-search engine to discover their research work. The search engine is one component of iReceptor Plus Gateways, which should be able to access different repositories, interpret and merge the data, and then to produce the expected search results.

How to design the search engine to enable its transparent interaction with all repositories, both to query data, and rank, merge and process the results? Which design pattern do you suggest being the best candidate?

- a. Adapter
- b. Interpreter
- c. Mediator
- d. Strategy
- e. Template Method

Justify.

- (i) why the choice for the selection;
- (ii) the key benefits and liabilities of using those patterns;
- (iii) describing how the pattern's roles can be mapped in the concrete solution.

(i)

I think that the best design pattern would be the Strategy Pattern, because it allows us to define a family of algorithms that would help us to deal with the various interactions between different repository types. The template method is a good option, but since we are looking for interchangeable ways to deal with different repository types, then the strategy pattern is the best solution.

(ii)

The strategy pattern allows us to swap algorithms at runtime, this is useful for processing various repository types. Let's us introduce new strategies without changing the program's context, this is useful if another repository type is added to the system. Finally, each implementation is isolated and so, easy to maintain. On the other hand, it is important to have a few repository types, then this approach can over complicate things with new classes and interfaces. As the client class needs to be aware of which strategy will be used, in order for it to swap strategies, so it must be aware of the program's context.

(iii)

In order to implement this pattern, we need a search engine class with a strategy attribute. This strategy is implemented by the different strategies needed in order to process each repository type. Then when a client queries a repository, the search engine class should be aware of which type of repository is being queried in order to choose the correct strategy.

Pergunta 4

Respondida

Pontuou 17,50 de 35,00

AIRR-seq data is complex, rich and also very sensitive, since it contains a huge volume of information about a preserved private, at all means. Basic statistical analysis of features or complex analyses within that data vary computational complexity and privacy sensitivity. Although iReceptor Plus Gateways have different uses of a is common that researchers want to define their own ways of analyzing the data.

Which design patterns do you suggest implementing in the gateway to enable the gateway to run and researcher but without requiring the data to be disclosed and exposed to the researcher?

- a. Command
- b. Interpreter
- c. Iterator
- d. Strategy
- e. Visitor

Justify.

- (i) why the choice for the selection;
- (ii) the key benefits and liabilities of using those patterns;
- (iii) describing how the pattern's roles can be mapped in the concrete solution.

(i)

I think that the Interpreter and Iterator Pattern are a good choice, because it allows us to interpret the high-level representation provided by the Researcher and also define a series of algorithms to transverse a collection of the collection itself.

(ii)

The interpreter pattern is used to interpret a high-level program representation in order to transform it into a readable. The main problem for this pattern is that it involves a high investment that may not pay off in the long pattern let's us clean up the code, making it simpler for external use. It also allows us to introduce new feature changes in the base class (Open/Closed principle). However, applying this pattern might be too much effort if iterating over are not that complex, on the other hand iterating over a complex data structure using an iterator performant than going through the collection by hand.

(iii)

The interpreter should be able to process the analysis and build an algorithm accordingly, secondly this algorithm too access data in order for the data to remain unexposed to the researcher.

Pergunta 5

Respondida

Pontuou 35,00 de 35,00

Technically speaking, some optimal advanced processing and storage services would recommend that some one computational node to others. But such transfers may not be possible, for node reasons, such as legal, e technical policies (e.g. GDPR, national data protection, data volume, computational power, network bandwidth).

How do you suggest coping with the management of such complex set of policies of each node and nodes and overall system?

- a. Chain of Responsibility
- b. Iterator
- c. Mediator
- d. Observer
- e. Strategy

Justify.

- (i) why the choice for the selection;
- (ii) the key benefits and liabilities of using those patterns;
- (iii) describing how the pattern's roles can be mapped in the concrete solution.

(i)

I would choose the chain of responsibility design pattern. This pattern allows us to pass along requests along this case nodes. Upon receiving these requests, each handler decides either to process that request or to pass it to the next handler in the chain. This is applicable to this problem, because if a node is requested to do something that it may not be able to do, it may pass along this request along the nodes until it reaches one that has permission to handle the request.

(ii)

By using the Chain of Responsibility pattern, we can decouple classes that invoke operations from classes that handle operations, obeying the Single Responsibility Pattern. Also, we can easily add new handlers if the need arises without breaking the existing code, Open/Closed Principle. On the other hand, this design pattern ensures that requests are handled, as we have no way of knowing if there is a handler in the chain able to process this request.

(iii)

We must define a handler interface that will be implemented by the node class, each node has access to the next node in the chain. Upon receiving a request, the node decides if it can handle that request, if so it will process it, otherwise it will pass the request to the next node in the chain.

Pergunta 6

Respondida

Pontuou 25,00 de 30,00

AIRR-seq data is usually very large. The larger the data set, the larger amount of storage and processing capacity is required for the system, requiring a well-defined strategy for scalability.

Identify in the system architecture the likely bottlenecks and suggest strategies to mitigate them. Identify the practices or patterns adopted, describing how they can be instantiated with technology.

In a large and complex system, the back office might become too complex to maintain over time, so a good design pattern would be the Façade pattern in order to simplify internal usage.

Since we are talking about a web portal, the data-centered architecture may cause the database to be flooded with requests, which might cause performance problems. Hence, by using the proxy design pattern, we are able to control which requests are processed at what time. This alongside with the Memento design pattern allows us to cache the results of some requests, thus responding to repeated incoming requests.

[◀ MIEIC-ASSO-past-tests-bundle](#)

Ir para...