

*Virtual classes*

`tskrr`

`tskrrTune`

`tskrrImpute`

*inherits from*

`tskrrHomogenous`

`tskrrTuneHomogenous`

`tskrrImputeHomogenous`

`tskrrHeterogenous`

`tskrrTuneHeterogenous`

`tskrrImputeHeterogenous`

*Real classes*

