

SleepFighter Release Notes v0.3

General

- Added snooze functionality
- We now have our own icon!
- A notification will be shown if an alarm is active
- Alarm sound will loop if it reaches the end
- Alarms will now vibrate when they go off
- Added German and Hungarian translation
- Now GPL v3.0 Licensed

Global Settings

- You can change what the default alarm will be like
- Now possible to toggle so that you can see when the next alarm will go off rather than in how much time (in the bottom footer on in the list of the alarms)

Alarm Settings

- You can now use your own music
- You can enable/disable snooze
- You can choose how long a snooze will last for
- You can enable/disable vibration

Challenges

- Memory
- Sort Numbers
- Fluid Snake
- When the alarm rings the challenge will be chosen at random
- Vibration will stop when in a challenge

Known Issues

- No automatic keyboard if the screen is in landscape orientation in the math challenge (due to lack of space)
- The volume slider in the settings will not actually change the sound of the alarm
- Change orientation while in some of the challenges will reset the challenge
- An alarm does not show the current time when the alarm goes off
- The vibration won't resume if you go back from a challenge without completing it