# **ST3236 Cheatsheet** by Yiyang, AY21/22

# Probability Theory, Review

Boole's Inequality

For any events  $A_1, A_2, ...,$ 

$$\mathbb{P}\Big(\bigcup_{n\geq 1}A_n\Big)\leq \sum_{n\geq 1}\mathbb{P}(A_n)$$

#### Conditional Expectation, Properties

• Linearity:  $\mathbb{E}(aX_1 + bX_2|Y) = a\mathbb{E}(X_1|Y) + b\mathbb{E}(X_2|Y)$ 

• Law of Iterated Expectation:  $\mathbb{E}(\mathbb{E}(X|Y)) = \mathbb{E}(X)$ 

• Tower Property:  $\mathbb{E}(\mathbb{E}(X|Y,Z)|Y) = \mathbb{E}(X|Y)$ 

• Independence:  $\mathbb{E}(X|Y) = \mathbb{E}(X)$ , for X and Y independent.

### Markov Chain (MC) Basics

A (discrete-time) Markov Chain (MC) is a stochastic process  $\{X_n\}_{n=0}^{\infty}$  that satisfies,

$$\begin{split} \mathbb{P}(X_{n+1} = t_{n+1} | X_n = t_n, X_{n-1} = t_{n-1}, ..., X_1 = t_1) \\ = & \mathbb{P}(X_{n+1} = t_{n+1} | X_n = t_n) \end{split}$$

,whenever  $\mathbb{P}(X_n=t_n,X_{n-1}=t_{n-1},...,X_1=t_1)>0$ . This property is also called the Markovian Property.

A Time-homogeneous Markov Chain is one where the conditional probability  $\mathbb{P}(X_{n+1}=j|X_n=i)$  does not depend on n. Equivalently, it means for all  $n\geq 0$  and  $i,j\in S$ ,

$$\mathbb{P}(X_{n+1} = j | X_n = i) = \mathbb{P}(X_1 = j | X_0 = i)$$

For time-homogeneous MCs,  $p_{ij} = \mathbb{P}(X_1 = j|X_0 = i)$  is the **1-step transition probability**, and  $P = ((p_{ij}))_{i,j \in S}$  is the **transition matrix**. Similarly,  $p_{ij}^{(k)} = \mathbb{P}(X_k = j|X_0 = i)$  is the **k-Step Transition Probability**.

#### Chapman-Komogorov Equation

$$p_{ij}^{(k)} = \sum_{i_1,...,i_{k-1} \in S} p_{ii_1} p_{i_1 i_2} ... p_{i_{k-1} j}$$

Equivalently, it means  $P^{(k)} = P^k$ .

## Accessing States, MC

#### Accessible States

For states i, j of a MC, j is accesible from  $i, i \rightarrow j$ , if there exists  $k \ge 0$  such that,

$$p_{ij} = \mathbb{P}(X_k = j | X_0 = i) > 0$$

States *i* and *j* communicate, i.e.  $i \leftrightarrow j$  iff.  $i \rightarrow j \land j \rightarrow i$ .

 $\leftrightarrow$  is a **Equivalence Relation**. The equivalent classes of *S* partitioned by it are called **Communicating classes**.

Notes:

- $i \leftrightarrow i$  as  $p_{ii}^{(0)} = 0$  for all  $i \in S$
- For  $i \in S_i$  and  $j \in S_j$ , it is possible that  $i \to j$ .
- For  $i \in S_i$  and  $j \in S_i$ ,  $i \to j \implies j \not\to i$ .

A MC is **irreducible** if there is only one communicating class for the state space. Otherwise, the MC is **reducible**.

#### **Essential States**

A state *i* is **essential** if for every state *j* it satisfies

$$i \rightarrow j \implies j \rightarrow i$$

A state that is not essential is called **inessential**.

Properties of Essential States

- If *i* essential and  $i \rightarrow j$  then *j* is essential.
- All states in one communicating class are either all essential or all inessential.
- A finite state MC must have at least one essential state.
- An absorbing state is essential.