

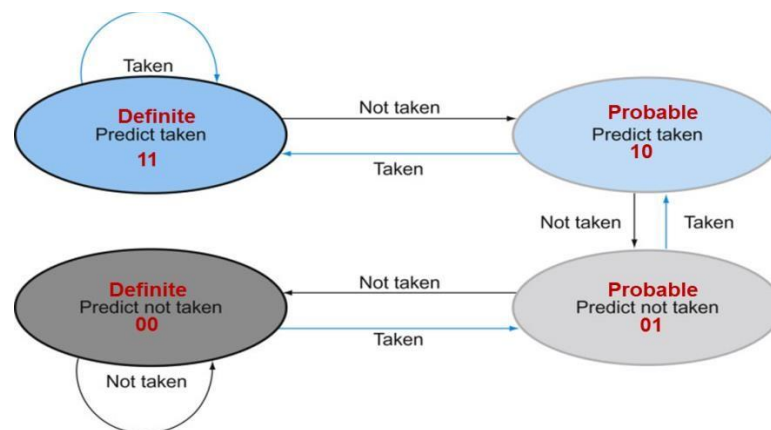
## CE/CZ3001: Advanced Computer Architecture:

### Tutorial-5

- This exercise examines the accuracy of various branch predictors for the following pattern of branch outcomes:

- T, T, NT, T
- T, T, T, NT, NT

- What is the accuracy of always-taken and always-not-taken predictors for this sequence of branch outcomes?
- What is the accuracy of the two-bit predictor, assuming that the predictor starts in the bottom left state (predict not taken:00) from the Figure below.



- What is the accuracy of the two-bit predictor if the given patterns are repeated forever?

(Answer: a) (i) 75%, 25% (ii) 60%, 40%, b) (i) 0% (ii) 20%, c) (i) 75% (ii) 40%)

- Analyse the code given below.

```

loop:    ADDI X10, X31, #X           # save loop termination index
        LDUR X1, [X11, #0]         # X1 = b[i]
        ADD X1, X1, X12             # X1 = b[i]+c
        STUR X1, [X11, #0]         # store X1 to address of b[i]
        SUBI X10, X10, #1          # X10 = X10-1
        ADDI X11, X11, #8          # X11 = address of b[i+1]
        CBNZ X10, loop             # if (X10 != 0) go to loop
finish: .....
    
```

- Calculate the CPI for  $X = 5$  and for  $X=100$ ? Note that data forwarding is not done but register-write and decode of different instructions can be performed in the same clock cycle.
- Unroll the loop in the code given above ( $X=100$ ), by a factor of 4, and show how loop unrolling combined with instruction reordering helps to improve the CPI of the system. Note that data forwarding is not done but register-write and decode of different instructions can be performed in the same clock cycle.

(Answer: a) 1.9677, 1.998 b) CPI will be reduced.)