

pyftpsync

Specification

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Overview

Pyftpsync is an open source project that allows to synchronize directories over FTP(S) and file system access.

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- This is a command line tool...
- ... and a library for use in your Python projects.
- Upload, download, and bi-directional synchronization mode.
- Allows FTP-to-FTP and Filesystem-to-Filesystem synchronization as well.
- Architecture is open to add other target types.

The project is maintained on GitHub: <https://github.com/mar10/pyftpsync>.

Feedback and contributions are welcome.

Requirements

Design goals and derived decisions.

Extensibility

pyftpsync is designed as a Python library in the first place. The command line interface is an application use case that builds on this.

This approach also allows for easy automated testing.

The architecture should be easy to extend, for example add new target types (think TFTP, WebDAV, or Google Drive API).

Performance

The synchronization process should be reasonably fast.

FTP servers (in general) don't support sending etags or CRC checksums with a dir listing.

Since calculating CRCs on a remote server would require slow downloads, we rely on file sizes and modification times to detect changes.

This implies that MLST support is a requirement for FTP servers.

Robustness

We need to deal with some special scenarios

- Local or remote files may be modified, added, or removed by users at any time, so the metadata stored by pyftpsync becomes invalid.
 - we have to detect invalidated metadata
- Files may be modified without changing the file size.
 - we will not rely on this value to check for equality (but use it to pre-check for inequality).
- It may even be possible that a file content has changed without changing the modification time, but this would require some explicit file time manipulation by the user (or occur in very unlikely cases, where the system clock is set).
 - we will still rely on the file time to detect modifications, but maybe add an option for binary comparisons / CRCs in the future.
- Files may be changed on both targets between two synchronizations:
 - We need to identify conflicts and offer different conflict resolution strategies.
- System clock of server and client may be out of sync by a few seconds or minutes. Server and client may also use different time zones.
 - always use GMT time, probe the server for a time delta, and use an epsilon when comparing times.

- One local folder may be synchronized with different remote targets. Likewise, one remote target may be used by different clients.
 - metadata must be stored per peer id
- Different pyftpsync jobs may run at the same time.
 - For example two clients synchronize with the same remote target (or one remote target is a sub folder of the other). This may lead to corrupt data.
 - some sort of locking would help
- A pyftpsync job may be interrupted by Ctrl-C, FTP server problems, missing permissions, programming errors, network errors, etc.
 - We should try to prevent or repair inconsistent source files, metadata, or stale locks.

Compatibility and Requirements

We want to support as many platforms and impose as few pre-conditions or restrictions as possible.

There should be no need to have a watchdog service running on the server or client.

Usability and Consistency

Synchronization is technically tricky, but may also be confusing even if implemented correctly.

The interface should be clear and provide transparent information to avoid accidental misuse:

- Use terms “Local” / “Remote” consistently.
- Support dry-run mode.
- 'upload' mode never modifies local target. Likewise 'download' mode never modifies remote target.
- Use defensive defaults.
- Display understandable information on conflicts.

Algorithm

- 1 Instantiate two target objects (local and remote), derived from the `_Target` class.
- 2 Define a synchronizer (upload, download, or bi-directional), derived from the `_BaseSynchronizer` class.
- 3 Call `synchronizer.run()`
 - 3.1 Walk both target trees and find matching/new/missing entry pairs.
Also optionally apply inclusion/exclusion filter patterns.
 - 3.2 Classify entries (Existing? Modified since last sync?)
 - 3.3 Classify entry pairs and call handler, for example
`synchronizer.sync_older_local_file(local, remote)`
- 4 Dump statistics

File Entry Properties and Metadata

For every entry we need to know

1. Current file size and file modification time as reported by the file system
2. timestamp of last successful, not-dry-run synchronization (if any)
3. file size and file modification time at the time of last synchronization
This values may be `None` if the file did not exist at that time.

The information of 2.) and 3.) is stored as additional metadata.

This also allows to detect files that have been deleted since last synchronization, because they will still appear in the metadata.

Metadata for file status at the last synchronization time is always stored in a text file named ``.pyftpsync-meta.json`` inside the *local* folder, because it is more likely that we have write access here.

The metadata is used to detect conflicts, i.e. we want to tell if files have been modified since the last synchronization. Because a target may be synchronized with different peers, we must maintain the data sets per peer.

Metadata is stored in JSON text format, normally in a compact version. For debugging a verbose version can be activated, which is indented and includes string formatted date fields.

Example of a Local .pyftpsync-meta.json After a Synchronization

(showing the verbose format):

```
{
  "_disclaimer": "Generated by https://github.com/marl0/pyftpsync",
  "_file_version": 2,
  "_time": 1470750669.0,
  "_time_str": "Tue Aug  9 16:51:09 2016",
  "_version": "1.1.0",
  "mtimes": {},
  "peer_sync": {
    "www.example.com/test_pyftpsync": {
      ":last_sync": 1470754266.689334,
      ":last_sync_str": "Tue Aug  9 16:51:06 2016",
      "a.txt": {
        "m": 1418577067.0,
        "mtime_str": "Sun Dec 14 18:11:07 2014",
        "s": 56,
        "u": 1470730157.237741,
        "uploaded_str": "Tue Aug  9 10:09:17 2016"
      },
      "b.txt": {
        "m": 1418577087.0,
        "mtime_str": "Sun Dec 14 18:11:27 2014",
        "s": 69,
        "u": 1470730157.452979,
        "uploaded_str": "Tue Aug  9 10:09:17 2016"
      }
    }
  }
}
```

mtime on FTP Servers

On FTP targets there is an additional global section in the metadata that holds the original modification times of the uploaded files.

This is required, because FTP servers will always set file time to the upload time.

This information is stored by the client on the *remote* server, whenever a file is uploaded.

We must discard those entries, when a file was modified by another client than pyftpsync.

In order to detect external changes, we also store the update time and size and check if the current size had changed, or if the current mtime is later than the last upload time.

Example of a .pyftpsync-meta.json on a Remote FTP Server After a Synchronization

(showing the verbose format):

```
{
  "_disclaimer": "Generated by https://github.com/marl0/pyftpsync",
  "_file_version": 2,
  "_time": 1470750669.0,
  "_time_str": "Tue Aug  9 16:51:09 2016",
  "_version": "1.1.0",
  "mtimes": {
    "a.txt": {
      "m": 1418577067.0,
      "mtime_str": "Sun Dec 14 18:11:07 2014",
      "s": 56,
      "u": 1470730157.237687,
      "uploaded_str": "Tue Aug  9 10:09:17 2016"
    },
    "b.txt": {
      "m": 1418577087.0,
      "mtime_str": "Sun Dec 14 18:11:27 2014",
      "s": 69,
      "u": 1470730157.452889,
      "uploaded_str": "Tue Aug  9 10:09:17 2016"
    }
  },
  "peer_sync": {}
}
```

Glossary

We refer to these properties as (assuming local filesystem and remote FTP server):

Local target:

$size_{(L)}$	Local file size as reported by the file system.
$mtime_{(L)}$	Local file modification time as reported by the file system.
$pssize$	Peer sync size: snapshot of size at the time of last copy operation. (Stored in a metadata file on the local target.)
$psmtime$	Peer sync modification time: snapshot of mtime at the time of the last copy operation. (Stored in a metadata file on the local target.)
$psutime$	Peer sync time: time of last copy operation. (Stored in a metadata file on the local target.)

Remote target:

($pssize$, $psmtime$, and $psutime$ are identical to the local target.)

$size_{(R)}$	Remote file size as reported by the FTP server.
$mtime_{(R)}$	File modification time of the uploaded file.

Note that we store this as separate metadata on FTP servers, because FTP servers apply the upload time to all files during synchronization. In this case $mtime_{(R)}$ is this adjusted modification time of the original uploaded file. Defaults to $rtime_{(R)}$ if no metadata is available.

$\text{mtime}_{(R)}$ REAL remote file modification time as reported by the FTP server.
This value is normally nearly identical with psutime (not mtime), because FTP servers cannot set or copy an explicit file time.

Classification of Entries and Pairs

If pyftpsync has never run on a folder, there will be no metadata file at all, so we can only do a simple classification:

Existing A file is *existing* if it currently exists on the file system, but we have no metadata file at all.

If a metadata file is available however, we can use this information to replace the classification *existing* with a more specific one:

Missing A file is *missing* if it is not *existing* and we don't have metadata for it.
Deleted A file is *deleted* if it is not *existing*, but we have metadata for it.
Modified A file is *modified* if it is *existing*, has metadata, and
 $\text{size} \neq \text{psize}$ or $\text{mtime} \neq \text{psmtime}$
Unmodified A file is *unmodified* if it is *existing*, has metadata, but is not *modified*.
New A file is *new* if it is *existing*, but we don't have metadata for it.

A pair's classification is defined by the combination of local and remote classifications.

Some examples:

(*existing*, *existing*) A file name was found on remote and local target. Since we don't have a metadata file, we may need to compare the file sizes or content to find out if they are identical or if we have a conflict.

(*existing*, *None*) A matching file does not exist on remote target, so we may upload the local file to remote or delete the local file.

(*unmodified*, *modified*) We can download the modified remote file.

(*modified*, *modified*) This is a conflict that we need to resolve in some way.

We can classify a pair as follows:

Equal A pair of entries is *equal* if both are *existing* and
 $\text{size}_{(L)} = \text{size}_{(R)}$ and $\text{mtime}_{(L)} = \text{mtime}_{(R)}$
 If metadata is available, we consider it *equal* if both entries are *unmodified*.

Conflict A pair of entries is a *conflict* if both are *existing* and
 $\text{size}_{(L)} \neq \text{size}_{(R)}$ or $\text{mtime}_{(L)} \neq \text{mtime}_{(R)}$
 If metadata is available, we consider it a *conflict* if one entry is *modified* and the peer entry is *modified*, *new*, or *deleted*.

Other If only one entry is modified or only one entry exists, this may result in copy operations, depending on the synchronization mode.

Determining the Synchronization Action

Bi-Directional Synchronization

Standard Case: Metadata is Available

The synchronizer performs operations based on the preceding classification.

The standard operations are listed in the following table:

Sync Action		Remote target				
		missing	new	unmodified	modified	deleted
Local target	missing	n.a.	< Copy new	< Copy new	< Copy new	Only cleanup metadata
	new	Copy new >	(1) Need compare	(1) Need compare	(2) Potential conflict	Conflict
	unmodified	Copy new >	(1) Need compare	(1) Need compare ^(*)	< Replace modified	< Delete missing
	modified	Copy new >	(2) Potential conflict	Replace modified >	Conflict	Conflict
	deleted	Only cleanup metadata	Conflict	Delete missing >	Conflict	Only cleanup metadata

- (1) Compare mtime of source and target.
 $\text{mtime}_{(L)} < \text{mtime}_{(R)} \rightarrow$ Use remote file
 $\text{mtime}_{(L)} > \text{mtime}_{(R)} \rightarrow$ Use local file
 $\text{mtime}_{(L)} == \text{mtime}_{(R)} \text{ and } \text{size}_{(L)} == \text{size}_{(R)} \rightarrow$ Nothing to do
 $\text{mtime}_{(L)} == \text{mtime}_{(R)} \text{ and } \text{size}_{(L)} \neq \text{size}_{(R)} \rightarrow$ **Conflict**.
- (*) **TODO:** This should not be possible?
- (2) Same as (1) but if the file that we would replace has status *modified*, we treat this as **Conflict**.

Additional options may be passed to modify the behavior:

- `--resolve`: Define a resolving strategy for conflicted pairs (skip, ask, use local, use remote, use newer, use older).

Special Case: No Metadata Available

If pyftpsync is run for the first time, or if a new folder was created by a user since last sync, we don't have metadata available. All we know is that an entry is *existing* or not. This limits the number of possible classifications:

Sync Action		Remote target	
		None	existing
Local target	None	n.a.	< Copy new
	existing	Copy new >	(1) Need compare

- (1) Compare mtime of source and target.
 $\text{mtime}_{(L)} < \text{mtime}_{(R)} \rightarrow$ Use remote file
 $\text{mtime}_{(L)} > \text{mtime}_{(R)} \rightarrow$ Use local file
 $\text{mtime}_{(L)} == \text{mtime}_{(R)} \text{ and } \text{size}_{(L)} == \text{size}_{(R)} \rightarrow$ Nothing to do
 $\text{mtime}_{(L)} == \text{mtime}_{(R)} \text{ and } \text{size}_{(L)} \neq \text{size}_{(R)} \rightarrow$ **Conflict**.

The classification code will convert (*existing*, *existing*) pairs to combinations of *modified* and *unmodified*, such that the synchronizer will handle them accordingly.

Special Case: Directories

A directory is an entry, so we may have metadata available to decide whether it was created or removed since last sync.

However we don't know if it was *modified*, because there is no meaningful `mtime` or `size` value. Figuring out would require a deep traversal, which we currently do not do for performance reasons. Instead we consider directories *unmodified*, so we will **not** detect conflicts when a folder was deleted on one target and modified on the peer.

We **do** detect changes and conflicts of child entries, since we will traverse folders.

Sync Action		Remote target			
		missing	new	unmodified	deleted
Local target	missing	n.a.	< Copy new	< Copy new	Only cleanup metadata
	new	Copy new >	(1) Nothing to do	(1) Nothing to do	Conflict
	unmodified	Copy new >	(1) Nothing to do	(1) Nothing to do	< Delete local
	deleted	Only cleanup metadata	Conflict	Delete remote >	Only cleanup metadata

- (1) Nothing to do: Simply traverse child entries.

Upload Synchronization

Basically a subset of Bi-Directional synchronization where the local target is treated as read-only (except for writing to the metadata file `.pyftpsync-meta.json`).

In Upload (and Download) mode we only replace files with newer versions (and only if they are not conflicted).

Additional options may be passed to modify this behavior:

- `--force`: always replace files on remote, even if local version is older (but still only if not conflicted).
- `--delete`: remove files on remote if they don't exist on local.
- `--delete-unmatched`: remove files on remote if they don't match the custom filter (implies `--delete`).
- `--resolve`: provide a conflict resolution strategy.

Download Synchronization

Basically a subset of Bi-Directional synchronization where the remote target is treated as read-only.

Command Line Interface

The command line interface is a front end to the `pyftpsync` library, that adds this functionality:

- Allow to instantiate and configure the synchronizer and targets, based on URL strings
- Allow to pass flags to configure the synchronization process and define filter patterns
- Maintain credentials in the system keyring
- Display progress status and statistics
- Provide a dry-run mode
- Prompt for resolution if conflicts are detected

Appendix 1: Test Fixture

This test fixture is used by some of the unit tests.

	Local	Remote	

file1.txt	12:00	12:00	(unmodified)
file2.txt	13:00	12:00	
file3.txt	x	12:00	
file4.txt	12:00	13:00	
file5.txt	12:00	x	
file6.txt	13:00	13:00:05	CONFLICT!
file7.txt	13:00:05	13:00	CONFLICT!
file8.txt	x	13:00	CONFLICT!
file9.txt	13:00	x	CONFLICT!
folder1/file1_1.txt	12:00	12:00	(unmodified)
folder2/file2_1.txt	13:00	12:00	
folder3/file3_1.txt	x	12:00	(folder deleted)
folder4/file4_1.txt	x	13:00	(*) undetected CONFLICT!
folder5/file5_1.txt	12:00	13:00	
folder6/file6_1.txt	12:00	x	(folder deleted)
folder7/file7_1.txt	13:00	x	(*) undetected CONFLICT!
new_file1.txt	13:00	-	
new_file2.txt	-	13:00	
new_file3.txt	13:00	13:00	(same size)
new_file4.txt	13:00	13:00	CONFLICT! (different size)
new_file5.txt	13:00	13:00:05	CONFLICT!
new_file6.txt	13:00:05	13:00	CONFLICT!
NOTE: (*) currently conflicts are NOT detected, when a file is edited on one target and the parent folder is removed on the peer target. The folder will be removed on sync!			