pthreads

Jonathan Misurda jmisurda@cs.pitt.edu

pthreads

- pthreads (POSIX threads) is a library for doing threading
- Can transparently be used under User or Kernel threads

POSIX

- Portable Operating System Interface
- Standard to unify the programs and system calls that many different OSes provide.

pthread_create()

```
#include <stdio.h>
#include <pthread.h>

void *do_stuff(void *p) {
    printf("Hello from thread %d\n", *(int *)p);
}

int main() {
    pthread_t thread;
    int id, arg1, arg2;

arg1 = 1;
    id = pthread_create(&thread, NULL, do_stuff, (void *)&arg1);
    arg2 = 2;
    do_stuff((void *)&arg2);
    return 0;
```

Output

Hello from thread 2

Yield!

```
#include <stdio.h>
#include <stdio.h>
#include <pthread.h>

void *do_stuff(void *p)
{
    printf("Hello from thread %d\n", *(int *)p);
}

int main()
{
    pthread_t thread;
    int id, arg1, arg2;
    arg1 = 1;
    id = pthread_create(&thread, NULL, do_stuff, (void *)&arg1);
    pthread_yield();
    arg2 = 2;
    do_stuff((void *)&arg2);
    return 0;
}
```

Output

Hello from thread 1 Hello from thread 2

pthread_join #include <stdio.h> #include <pthread.h> void *do_stuff(void *p) { printf("Hello from thread %d\n", *(int *)p); } int main() { pthread_t thread; int id, arg1, arg2; arg1 = 1; id = pthread_create(&thread, NULL, do_stuff, (void *)&arg1); arg2 = 2; do_stuff((void *)&arg2); pthread_join(thread, NULL); return 0; }

Output

Hello from thread 2 Hello from thread 1

Compile

- Need the -pthread option to gcc
- · Links in the library

 $\verb"gcc -o threadtest threadtest.c -pthread"$

pthread_create()

```
int pthread_create(
   pthread_t *restrict thread,
   const pthread_attr_t *restrict attr,
   void *(*start_routine)(void*),
   void *restrict arg
):
```

- A unique identifier for the thread
- Thread attributes or NULL for the default
- A C Function Pointer
- The argument to pass to the function

Start Routine Prototype

```
void *(*start_routine)(void*)
```

Java Threads class TestThread implements Runnable { private int x; public static void main(String[] args) { Thread t1 = new Thread(new TestThread(1)); Thread t2 = new Thread(new TestThread(2)); t1.start(); t2.start(); } public void run() { System.out.println("Hello from thread " + x); } public TestThread(int y) { x = y; } }

Output

Hello from thread 1 Hello from thread 2