

What is a theory?

Readings for today

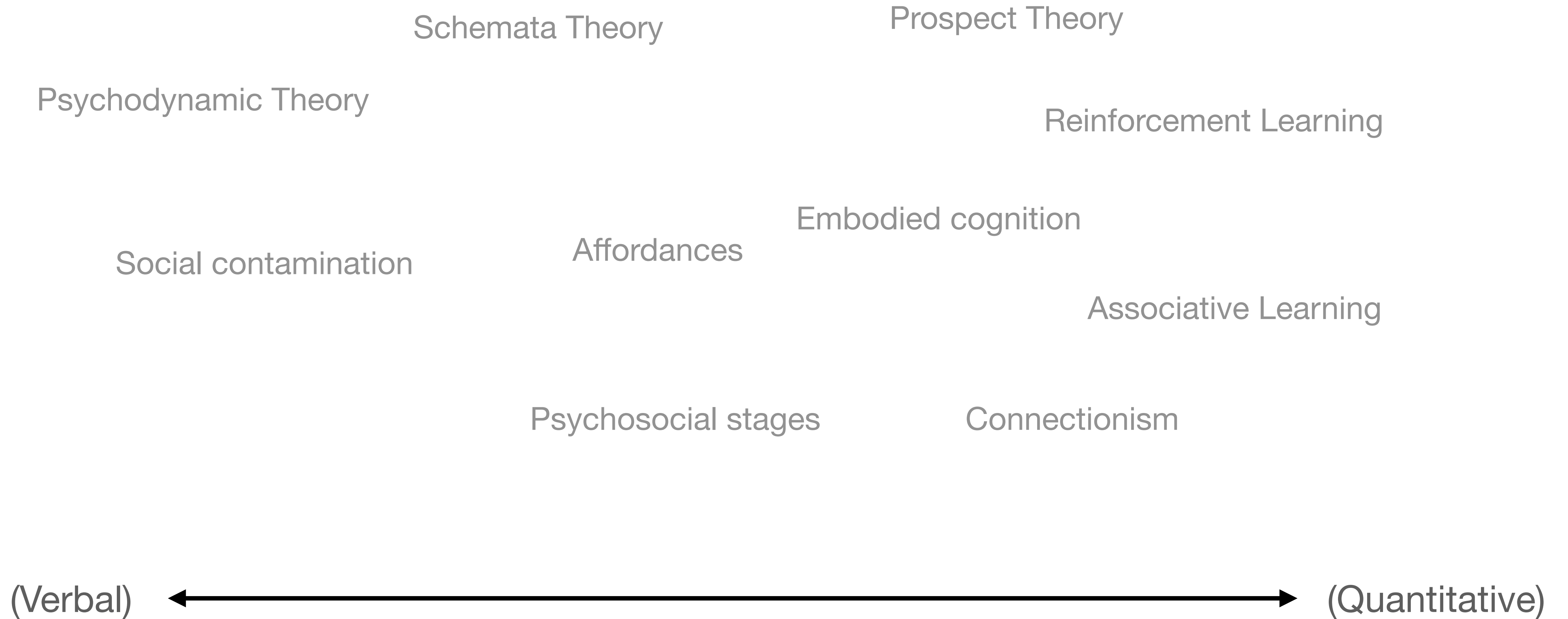
- van Rooij, I., & Baggio, G. (2020). Theory before the test: How to build high-verisimilitude explanatory theories in psychological science. PsyArXiv
- Guest, O., & Martin, A. E. (2020). How computational modeling can force theory building in psychological science. PsyArXiv

Topics

1. What is a theory in psychology & neuroscience?
2. Formulating a “good” theory

What is a theory in psychology & neuroscience?

The theories we have



What is a theory?*

* in psychology & neuroscience

Theory: A description of a set of *capacities*.


Informal Building a description based on a
theory: collection of observed effects.

Formal Constructing a description using
theory: formal logic *prima facie* via a
constructive strategy.

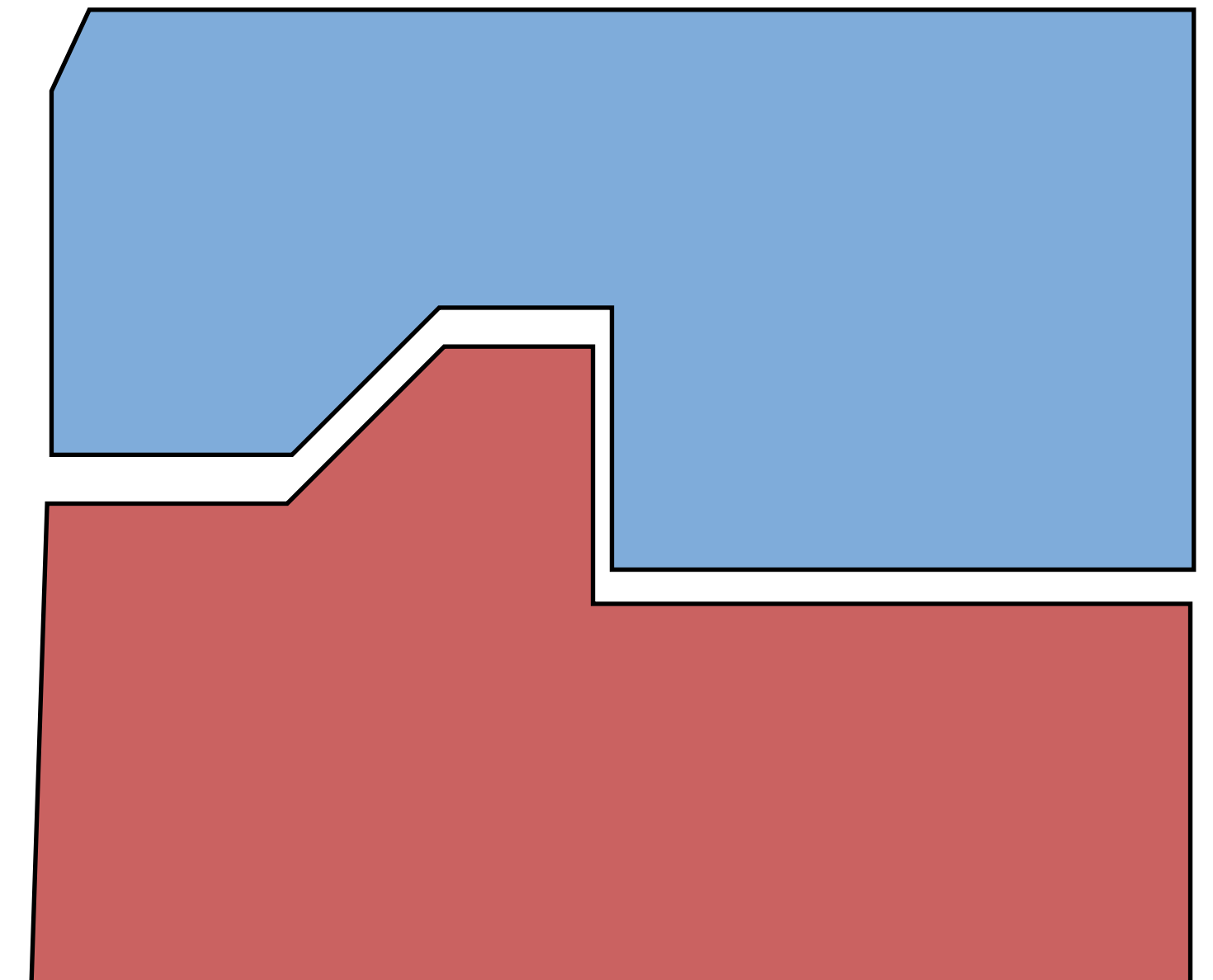
1) Plausibility constraints

2) Theoretical cycle

Plausibility constraints

Assumptions:

1. Theory must provide a means for making rigorous tests possible.
2. Should restrict the number and types of theories/hypotheses considered for testing.



Marr's levels of analysis

LEVELS

Computation

1

Algorithm

2

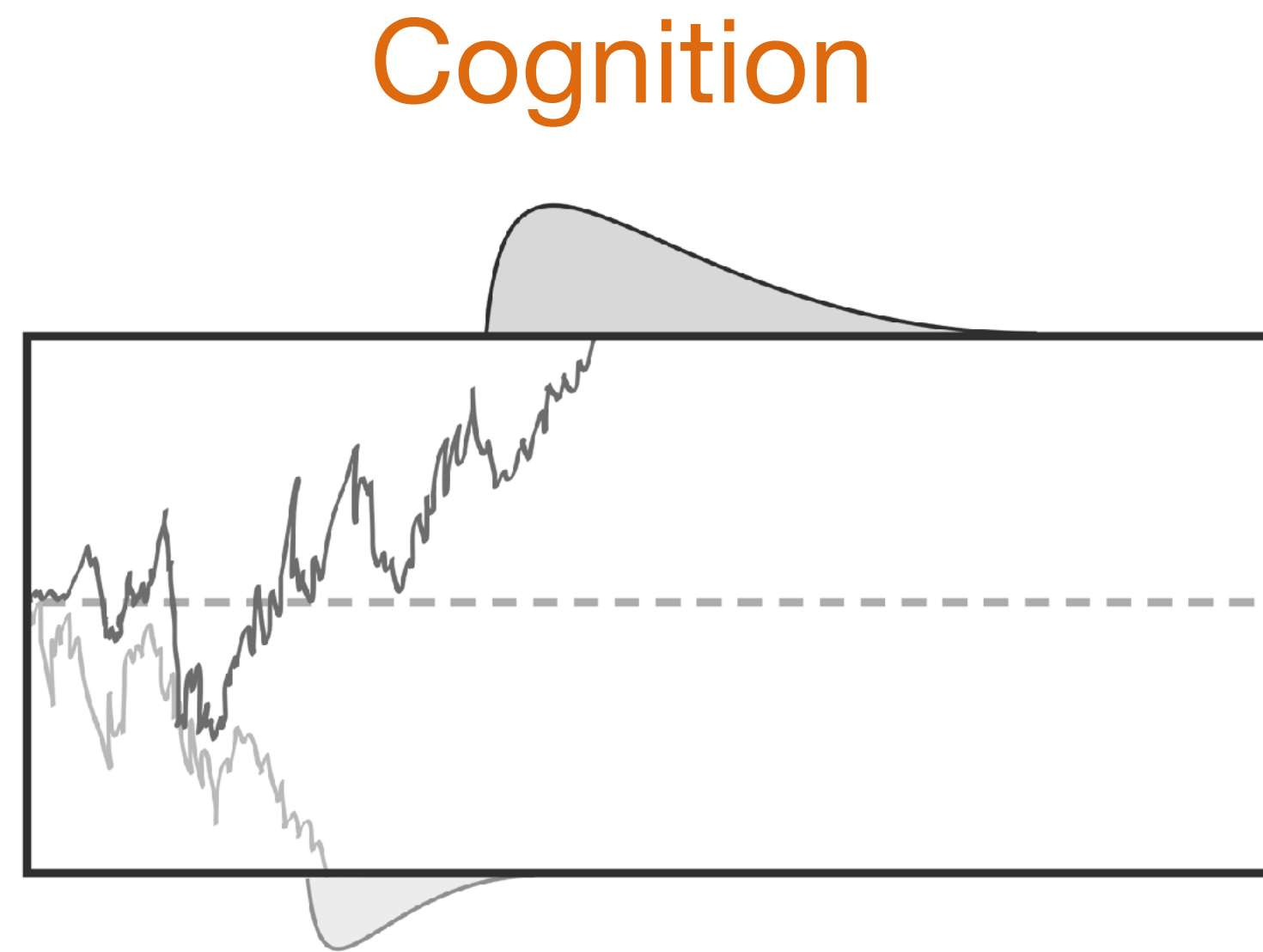
Implementation

3

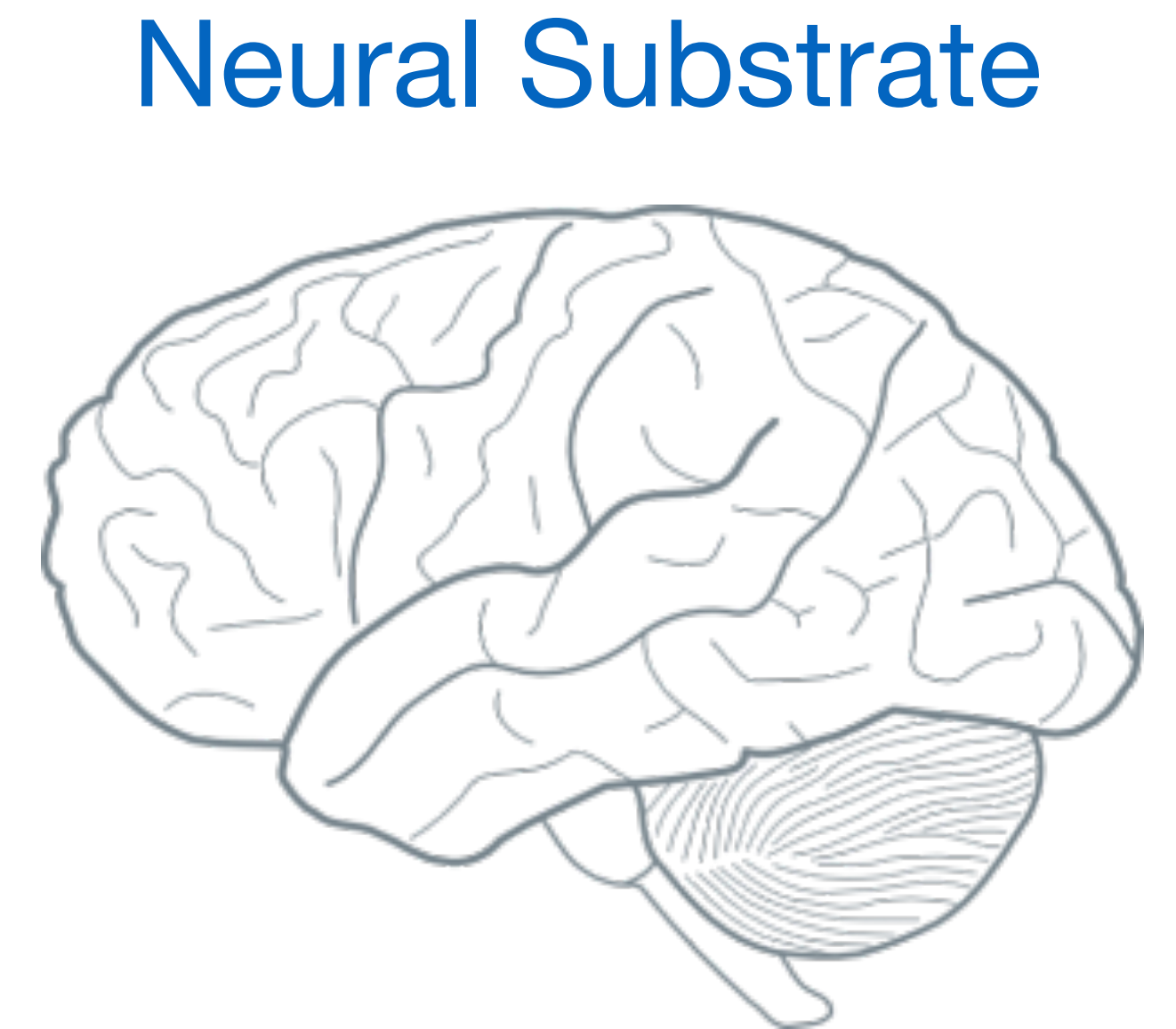
Psychological theories: computational level



Computation **1**



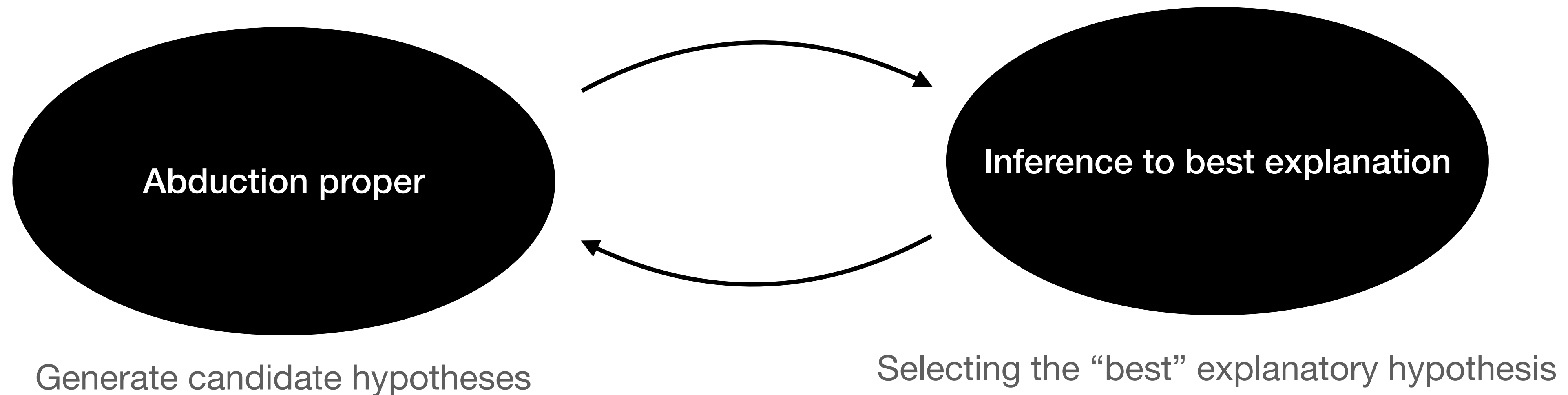
Algorithm **2**



Implementation **3**

How to build a theory, f , of capacities, c ?

Abduction: Reasoning from observations to generate possible explanations.



Structural form of a theory

$$\begin{array}{ccccc} & & \text{theory} & & \\ & & \downarrow & & \\ \mathcal{C} & \leftarrow & f(I) & = & \mathcal{O} \\ \uparrow & & \uparrow & & \uparrow \\ \text{capacity} & & \text{input} & & \text{output} \end{array}$$

e.g.: $O = f(I) = \beta_1 I_1 + \beta_2 I_2 + \epsilon$

$$O = f(I) = \beta_1 I_1^2 + g(I_2) + \epsilon$$

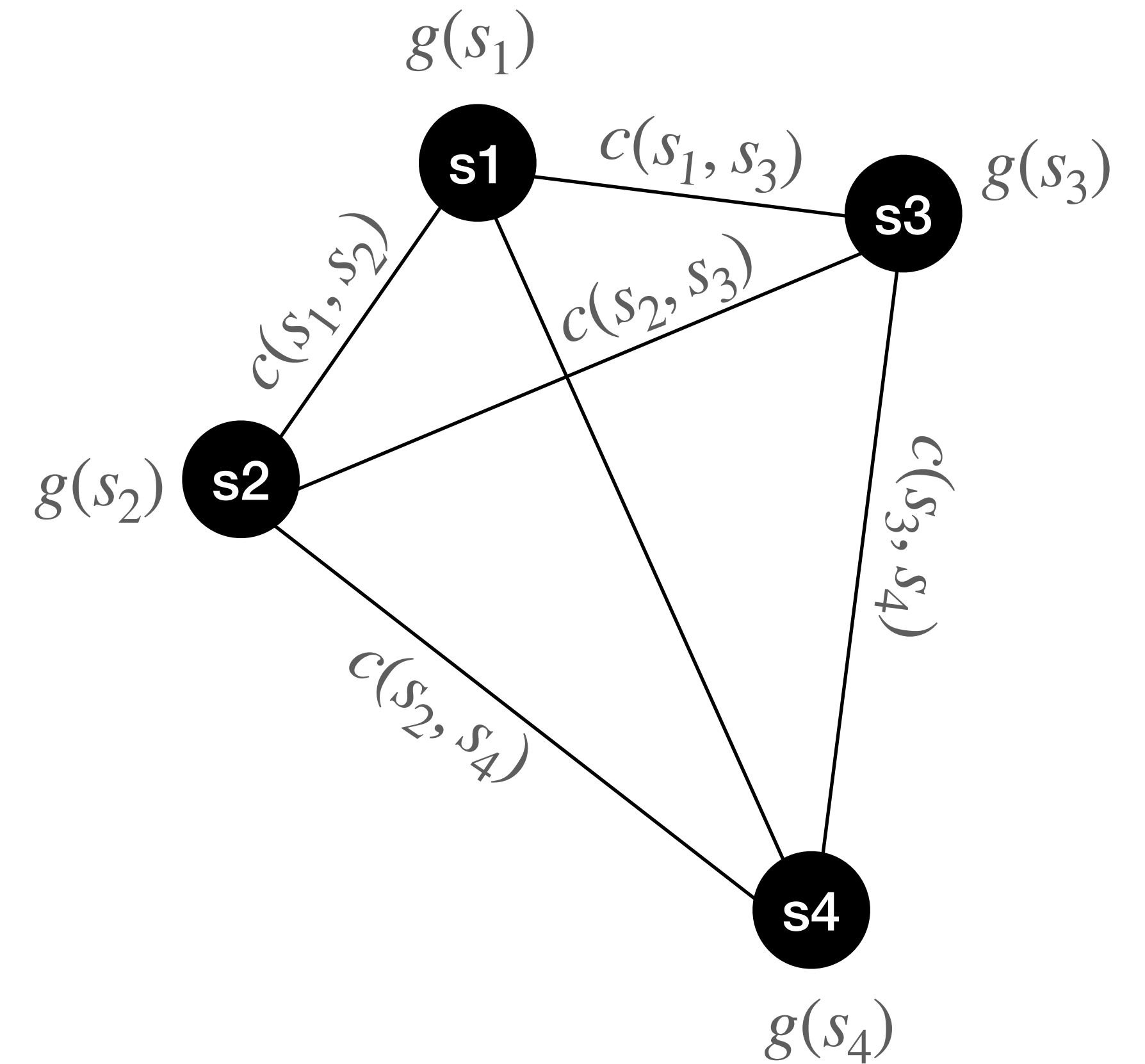
Example

Foraging f

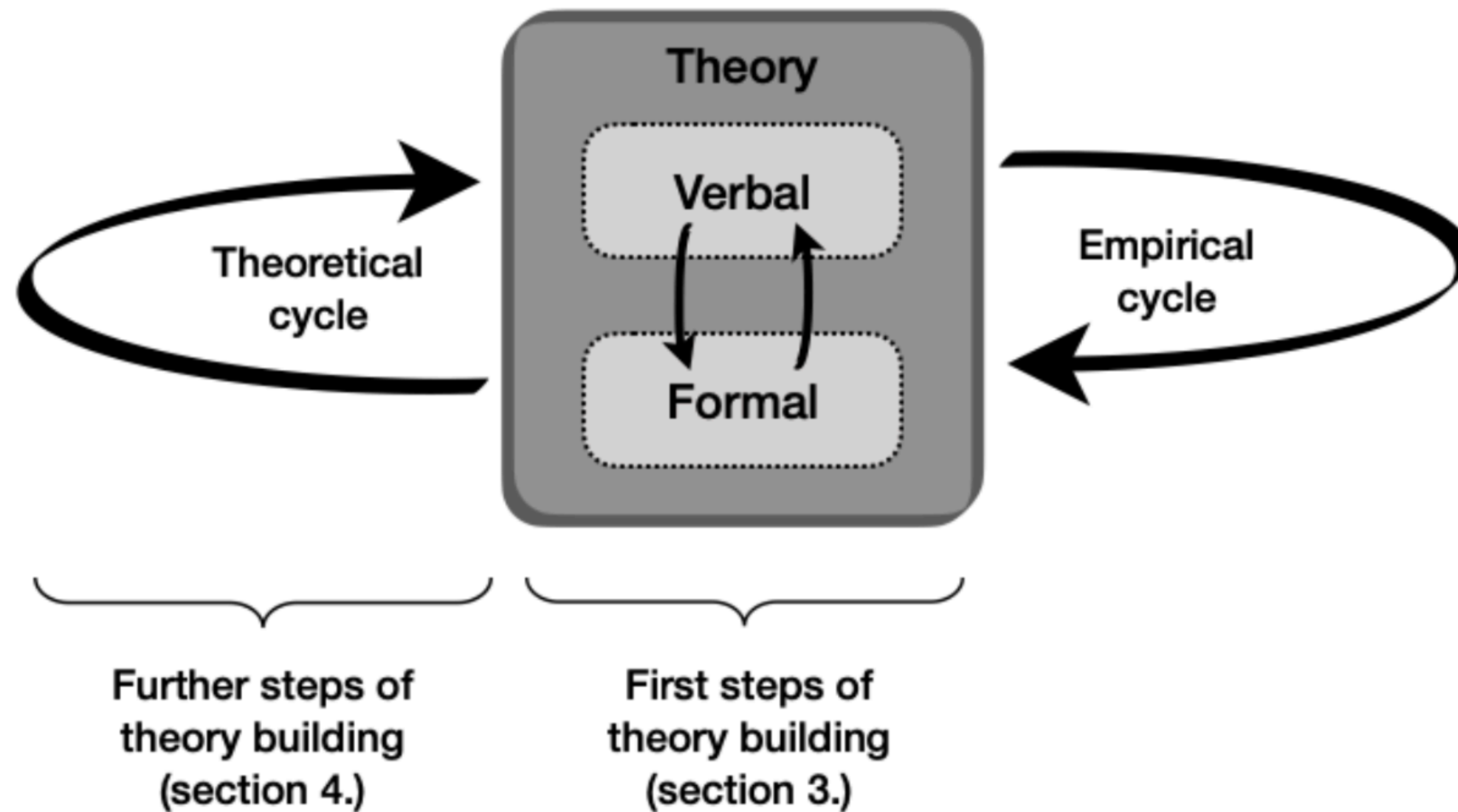
Input: A set of sites $S = \{s_0, s_1, s_2, \dots, s_n\}$, each site $s_i \in S$ with $i > 0$ hosts a particular amount of food $g(s) \in \mathbb{N}$, and for each pair of sites $s_i, s_j \in S$ there is a cost of travel $c(s_i, s_j) \in \mathbb{N}$.

Output: An ordering $\pi(S) = [s^0, s^1, \dots, s^n, s^0]$ of the elements in S such that $s^0 = s_0$ and the sum of foods collected at s^1, \dots, s^n exceeds the total cost of the travel, i.e.,

$$c \leftarrow f(S) = \sum_{s \in S} g(s) \geq c(s^n, s^0) + \sum_{s^i, s^{i+1} \in \pi(S)} c(s^i, s^{i+1})$$

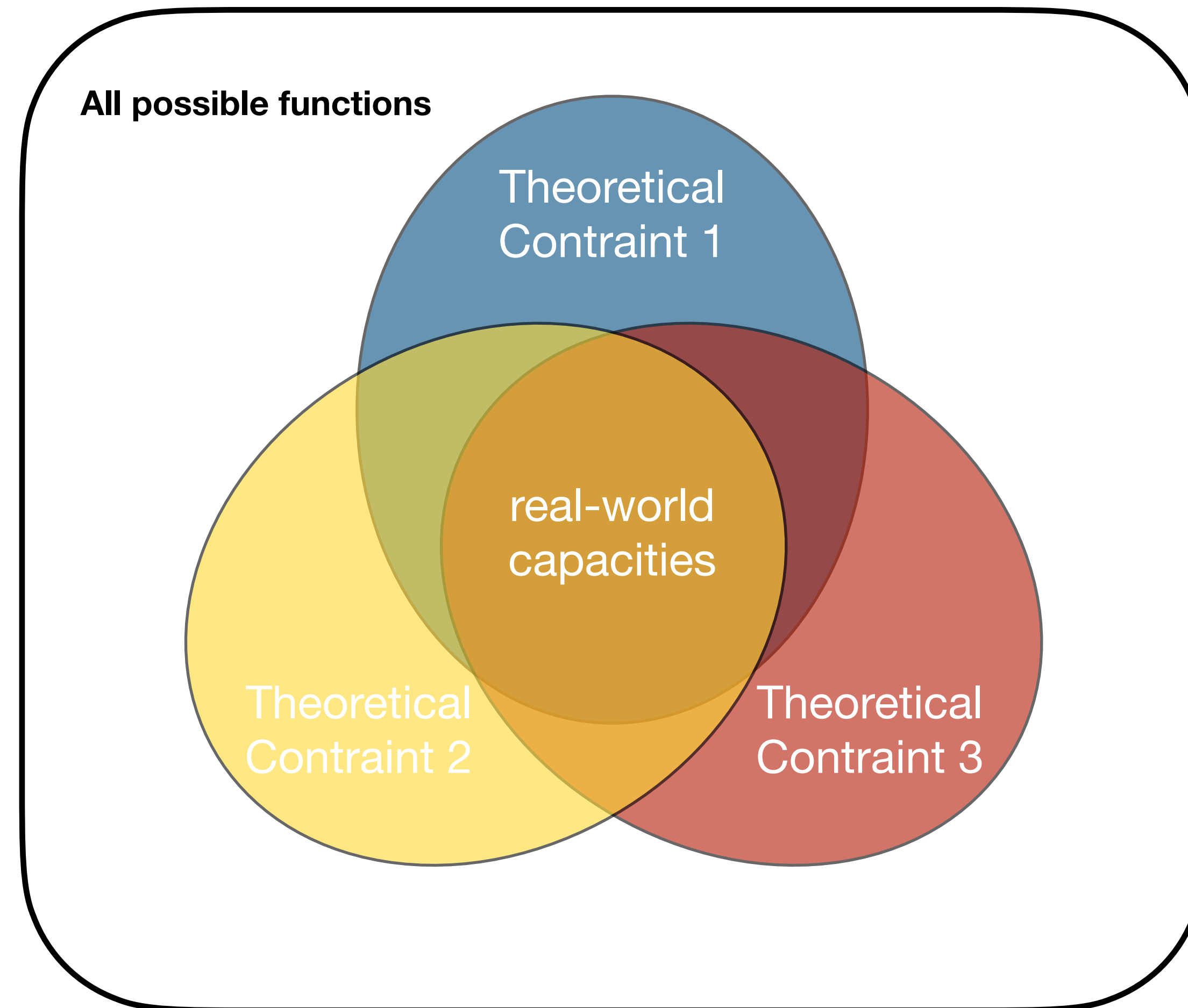


Evolution of a theory



- Start with an informal verbal theory to set conceptual frame.
- Operationalize it to a formal structure to make hypotheses (abduction)
- Design tests to evaluate the hypotheses.
- Use empirical results to refine the form of your theory.

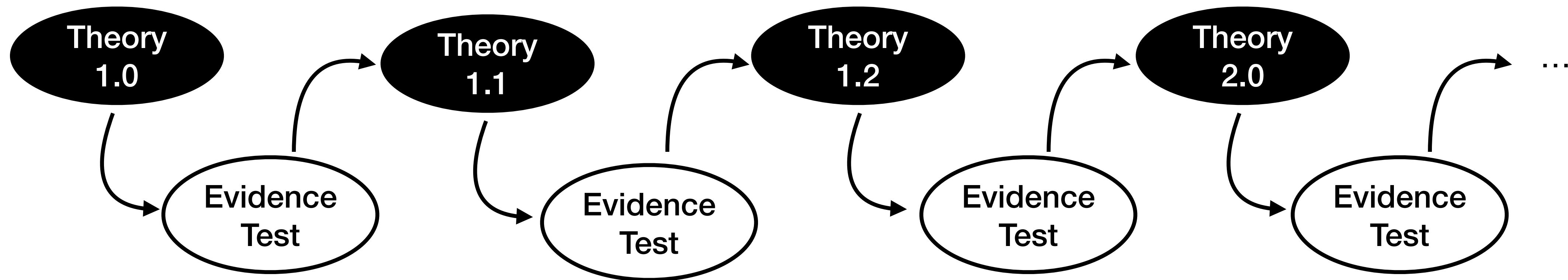
Reducing the space of possible theories



Formulating a “good” theory

Making transparent theories

Open Theorizing: Providing a transparent genealogy for where predictions, explanations, & ideas for experiments come from.



~~Computational~~ model

Quantitative

The process by which relations are described using a formal logic (e.g., mathematics) that removes ambiguity and constrains the dimensions of a theory.

Benefits:

1. Automatically conforms to open theorizing (form & constraints of theory are explicitly described).
2. Makes the projection from theory to hypothesis and predictions easier.

Example: The pizza deal

Your favorite pizzeria has a special:
two 12" pies for the price of one
18" pie.

Is this a good deal?

Informal theory:

- 2 pies is 2x as much as 1 pie.
- 18" is only 50% more than 12".

Answer: Yes

Example: The pizza deal

Your favorite pizzeria has a special:
two 12" pies for the price of one
18" pie.

Is this a good deal?

Quantitative theory:

Food estimate: $\phi_i = \sum_{j=1}^N \pi R_j^2$

N ← number of pies
 R_j ← radius of pie j

Decision: $\omega(\phi_i, \phi_j) = \begin{cases} i, & \text{if } \phi_i > \phi_j \\ j, & \text{otherwise} \end{cases}$

Answer:

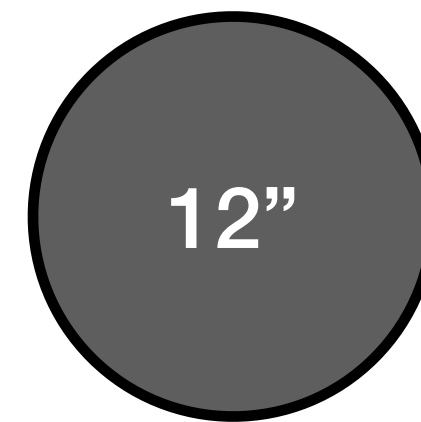
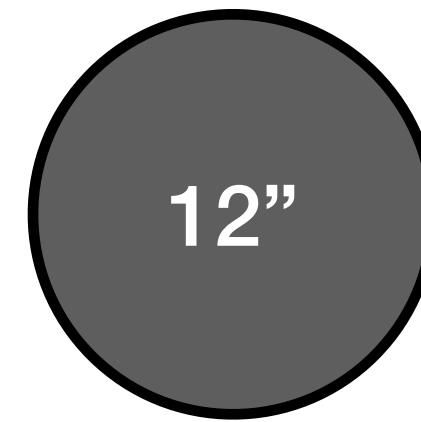
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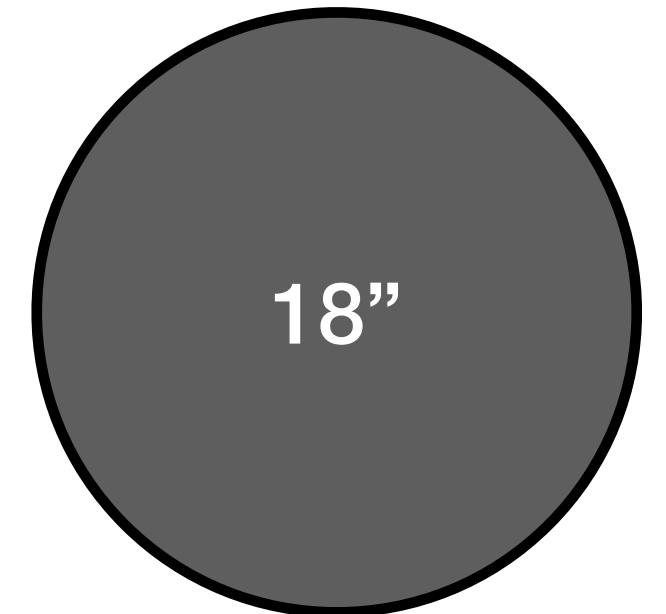
Is this a good deal?

Quantitative theory:

$$\phi_i = 226 \text{ in}^2$$



$$\phi_i = 254 \text{ in}^2$$



Answer: No

Implementation of quantitative theory

Quantitative theory:

Food estimate: $\phi_i = \sum_{j=1}^N \pi R_j^2$

N ← number of pies
 R_j ← radius of pie j

Decision: $\omega(\phi_i, \phi_j) = \begin{cases} i, & \text{if } \phi_i > \phi_j \\ j, & \text{otherwise} \end{cases}$

Python implementation:

```
import numpy as np
import math

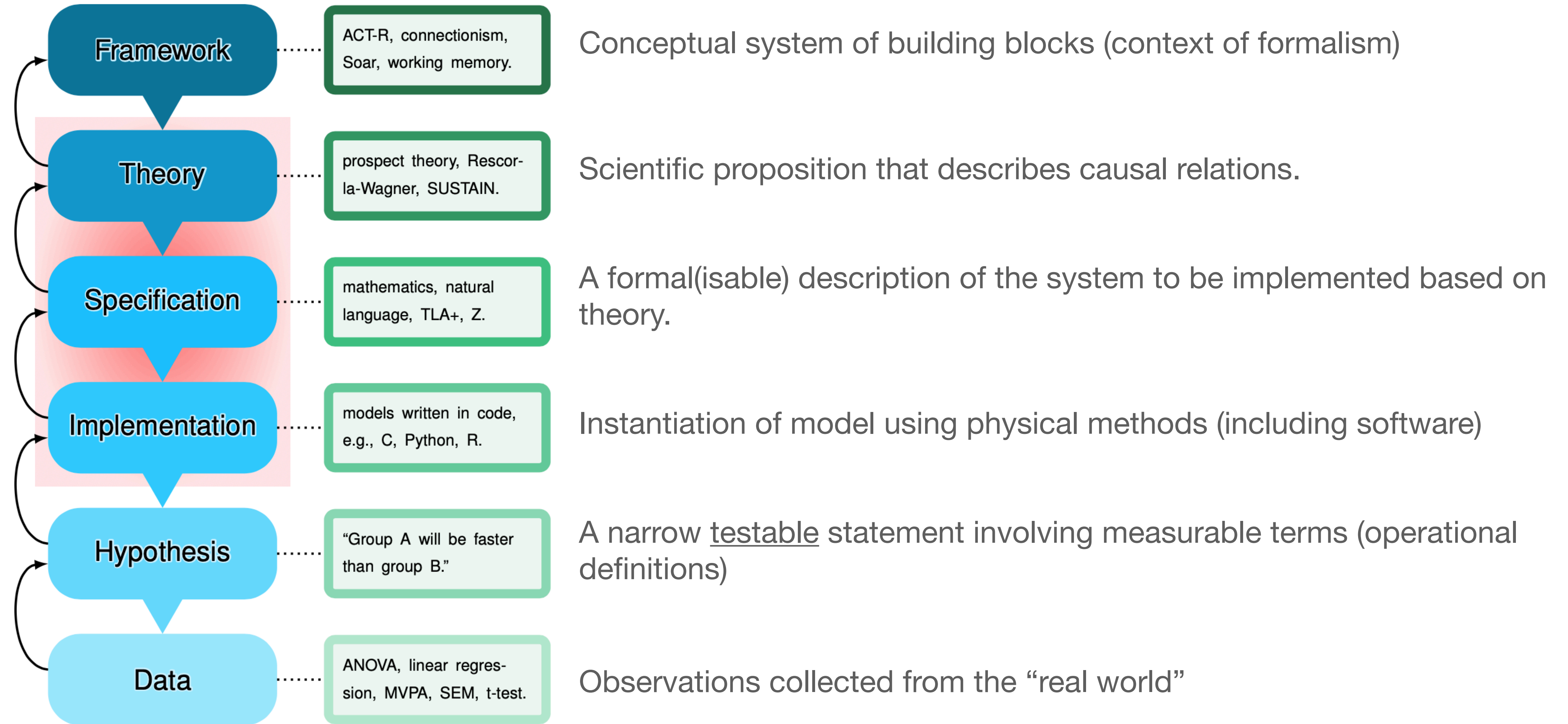
def food(ds):
    """
    Amount of food in an order as a function
    of the diameters per pizza (eq. 3).
    """
    return (math.pi * (ds/2)**2).sum()

# Order option a in fig. 1, two 12'' pizzas:
two_pizzas = np.array([12, 12])

# Option b, one 18'' pizza:
one_pizza = np.array([18])

# Decision rule (eq. 2):
print(food(two_pizzas) > food(one_pizza))
```

Path functions in theory cycle



Take home message

- Having a formalized theory, preferably in quantitative terms, makes it easier to communicate and test your ideas.
- Theory and evidence dance together. Theory defines where & how you look. Evidence revises the search.