

Assignment 11: Multirate Signal Processing

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1 Problems

Problem 11.1

Using MATLAB construct a sampled version of the analog signal

$$x(t) = \sum_{r=1}^8 A_r \sin(2\pi F_r t)$$

Creating $N=2048$ samples, $xn=x(n)$ for $n=[0:2047]$, at sample rate of 4000 samples/sec. The A_m and F_m values are defined in the following MATLAB command sequence:

```
N=2048; n=0:N-1; nseg=1000:1060;  
Hz=1;KHz=1e3; Fs=4000*Hz; Ts=1/Fs;  
  
F=[100:50:450].'; A1=[1:4]/4; A=[A1,flip1r(A1)];  
xn=A*sin(2*pi*F*n*Ts);
```

This will create a band limited consisting of 8 sinusoidal tones with linear increasing and decreasing amplitudes. With full MATLAB documentation (with the exception of mfiles provided as part of this course), the five problem requirements (A through E) are:

Part A

Display with appropriate title and axis labels the sampled signal $x(n)$ as a function to sample time (ms) over the full time range equating to N samples

See part A of the matlab code, and note how we create the time vector in milliseconds on line 15. Also see the top plot in Figure 1 for the analog representation of the signal described above.

Part B

Display with appropriate title and axis labels the sampled signal $x(n)$ as a function to sample time (ms) for a segment of the signal with indexes $n_{seg}=[1000:1060]$.

For this part, all we have to do is access the index range 1000:1160 of our analog signal x . We are essentially zooming in on our signal, and viewing a sampled representation of the signal (hence the stem plot). See plot 2 of Figure 1.

Part C

Compute and display with appropriate title and axis labels the magnitude of $dtft(xn,n,w)/N$ for ω/π going from -2 to 2.

The spectrum of $x(n)$ was created using the class-given $dtft()$ function. See the Matlab code below, and the plot 3 of Figure 1.

Part D

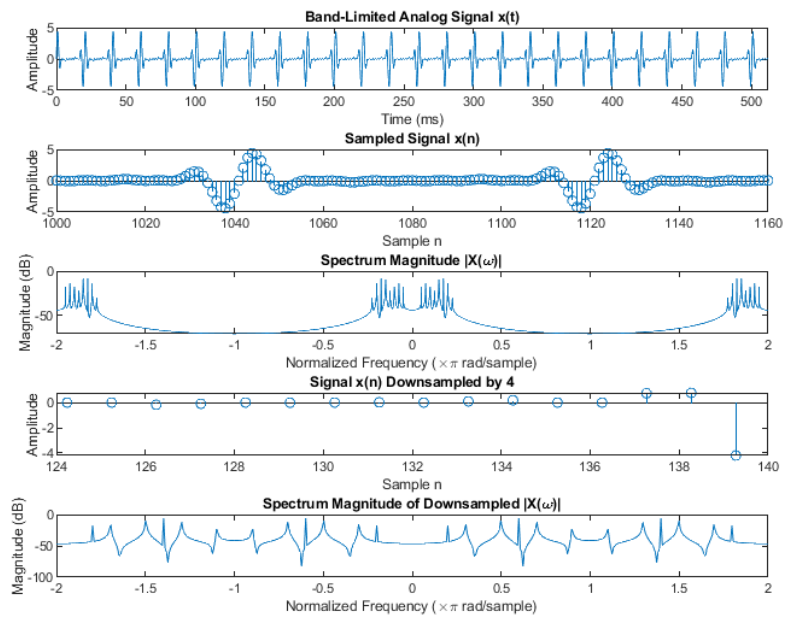
Using the MATLAB built in “downsample” function reduce the sample rate of $x(n)$ by 4, i.e., $y(m)=x(4m)$ where $0 \leq m \leq \frac{N}{4} - 1$ Display with appropriate title and axis labels for the reduced sampled signal $y(m)$ a function reduced sample times (ms) i.e., for $m=[125:140]$.

Plot 4 shows the reduced sampled signal for index range 125:140 in Figure 1. Notice that the samples don't quite line up on the millisecond marks on the x axis. This is because our linspace function creates evenly spaced values from 0 to the full duration of the signal.

Part E

Compute and display the magnitude $dtft(y,m,w)/N$ with appropriate labeling for ω/π going from -2 to 2.

Whenever a signal is downsampled, it should also be passed through a low-pass filter. In our case of downsampling $D=4$, we reduced our “sample rate” from 4000Hz to 1000Hz. The nyquist frequency of our new signal is now 500Hz. In the last plot of Figure 1, we don't necessarily have aliasing going on (highest frequency is 450Hz), but we do see that the spectrum spread out. This is because downsampling reduces bandwidth of the signal.



Problem 11.2

In problem 11.1 two discrete time signals were created by, first sampling the analog signal $x(t)$ at a rate to 4000 and secondly downsampling $x(n)$ by a factor of 4 to get $y(m)$. Fully document your MATLAB script files (excluding m files provided to you as part of this course)

Part A

Using MATLAB reconstruct $x(t)$ from $x(n)$ using the sinc interpolation technique. Plot the recovered signal for the time region used for signal display purposed in the previous problem (11.1) with an interpolation segment of $\Delta t = 0.05$ ms. This is a sufficiently fine interpolation increment that we will assume approximates an underlying continuous-time (analog) signal.

For comparison, I used the `interp()` command and plotted the results of interpolating $x(n)$ by 4 in the first plot of 1. Notice that there is a substantial difference between the interpolated signal and the reconstructed signal.

Part B

Repeat A using $y(m)$ and compare and discuss the results of A and B.

Reconstructing our downsampled signal $y(n)$ yields the original signal $x(t)$. Closer examination shows that one waveform of the $x(n)$ reconstruction spans the same amount of time for three waveforms in the reconstruction of $y(n)$. It's as if the reconstruction of $x(n)$ somehow stretched out the original signal.

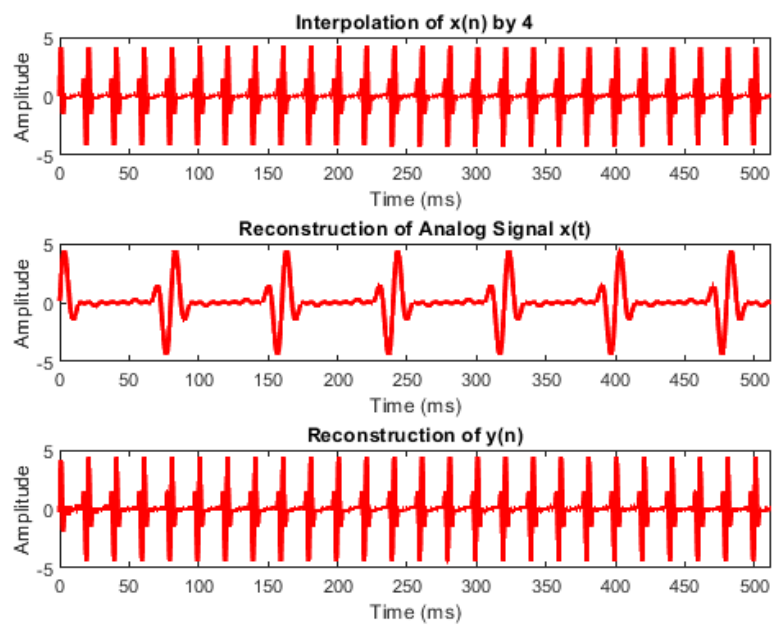


Figure 1: Reconstruction of the original signal $x(n)$ vs the downsampled signal $y(n)$

Problem 11.3

Again full MATLAB documentation is required as in the previous problems. Here students are to

Part A

Display a segment of the new signal $x(n)$

See plot 2 of Figure 2

Part B

Calculate and display the dtft of $x(n)$

See plot 3 of Figure 2

Part C

Upsample the signal to $y(m)=x(n/4)$ where x is an expanded signal that is a zero except for indexes n equal to a multiple of 4. Plot x using the sampletimes in part A.

See plot 4 of Figure 2

Part D

Compute the dtft of the expanded signal $x(n/4)$ and comment of the results. radian frequency that includes $-\pi$ to $+\pi$.

See plot 5 of Figure 2

Part E

Design and import to the MATLAB workspace an appropriate LP filter to recover the upsampled signal. Compare the signals $x(n)$ and filtered $y(m)$.

When we upsample our signal, the DTFT will of the upsampled signal will produce spectral copies at $\frac{\pi}{I}$, where I is the upsample value. To remove the extra spectral copies, we can pass our signal through a lowpass filter after we upsample it. Below in Figure 3 is a screenshot of the Filter Designer window with the specifications.

Problem 11.4

In this problem we will consider the transmission of data consisting of numbers from 0 to 9. The sending signal will consist to two tones with frequency pairs associated with the data values. This system is known as the dual tone multiple

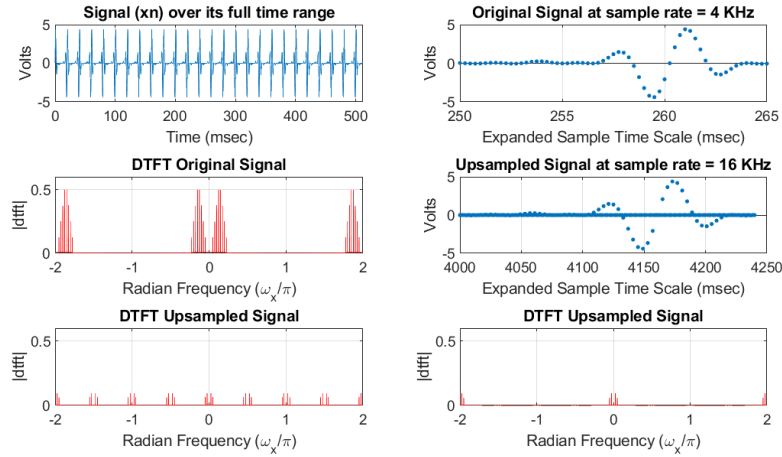


Figure 2: Plots showing the process and effects of upsampling a signal.

frequency (dtfm) system. It is commonly used by key pads to send control signals over an audio link. This is illustrated below.

When a specific key is pushed then two sinewave tones are transmitted based on the row and column locations of the key. This tone system is simulated by the MATLAB function $[x, Fs] = dtmf(phoneNum)$

The input variable `phoneNum` is a vector array of integers for -2 to 9 where -1 equates to the * key and -2 equates to the # key. We'll only use the 0 to 9 keys for this problem. For this problem `phoneNum` will be a row vector of ten single digit numbers from 0 to 9. Experiment with `phoneNum = [1234567890]`

When you examine the function you will see the sample rate, F_s , the length of the tone, T , and the guard time (dead time between successive tones), τ . The function creates a signal $x(n)$ consisting of multiple dual tone segments that is then transmitted to a receiver. The command `soundsc(x, Fs)` sends the signal x and sample rate to your speaker. When you run the function you will recognize the touch tone sounds that you make hear from time to time. You can comment the command out when the novelty of hearing the tones wears off.

The objective of this problem is to design a combination of filters to detect the tones, represent the power associated with the output of the filter, to sample the power output of the filter and determine the transmitted data sequence (integers).

You will need to design 7 pass band filters with center frequencies matching

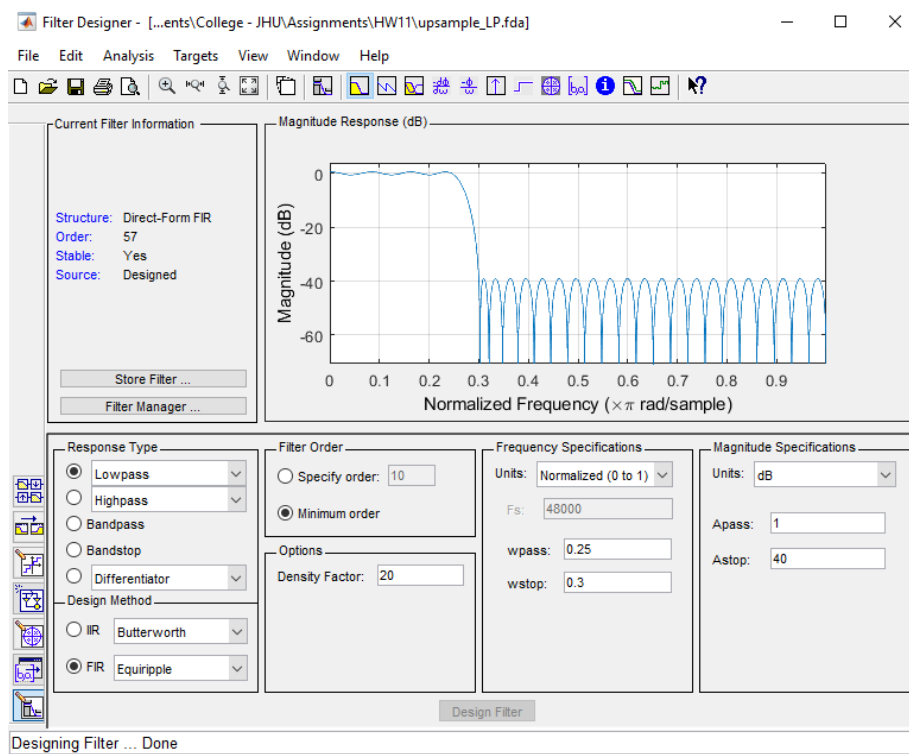


Figure 3: Lowpass filter for removing spectral copies.

the tones produced by the keypad and dtmf function. As the designer you select the type of filter and bandwidth for each filter.

Use the filter visualization tool *futool* shown below to analyze and document filter frequency response of each filter. Also note and record the group delay near the filter's center frequency. This can be helpful in setting the timing in sampling frequency bursts to determine their presence in the output of the respective filters.

The output from these filters is squared to get a DC component proportional to the power together with unwanted higher frequency signals. We then need to filter out the higher frequency components. This is accomplished by passing the outputs from the filter through a followon LP filter like the one shown below in the *filterDesigner* window.

The presence of the power associated with each filter designated using the letter *y* in the variable name is then quantized using a commands like `(y697outz.3)` or `(y1209outz.3)` which creates a Boolean output of 0 or 1 depending on whether the condition is false or true. The Boolean value can be changed to a double preci-

	Col 1 1209 Hz	Col 2 1336 Hz	Col 3 1477 Hz
Row 1 697 Hz	1	2	3
Row 2 770 Hz	4	5	6
Row 3 852 Hz	7	8	9
Row 4 941 Hz	*	0	#

sion value using the command `double()` as you will see. These results are stored in an array and then are downsampled to detect the tone centers state. This is where the group velocity and/or figure 1 can help determine the downsample offset necessary to correctly determine whether a dtfm signals is present for each filter. These results are used to determine the row and column associated with a given tone and this determines the data value. It is then accumulated as a vector giving the output values. The attached example script file illustrates this process to assist you in carryout the required assignment specified below.

```

function [x,Fs] = dtmf(phone_num)
% dtmf(phone_num)
%
% phone_num is a vector containing the number to be called.
% "*" and "#" are represented as "-1" and "-2", respectively.

Fs = 8000;
T = 0.25;
tau = 0.05;

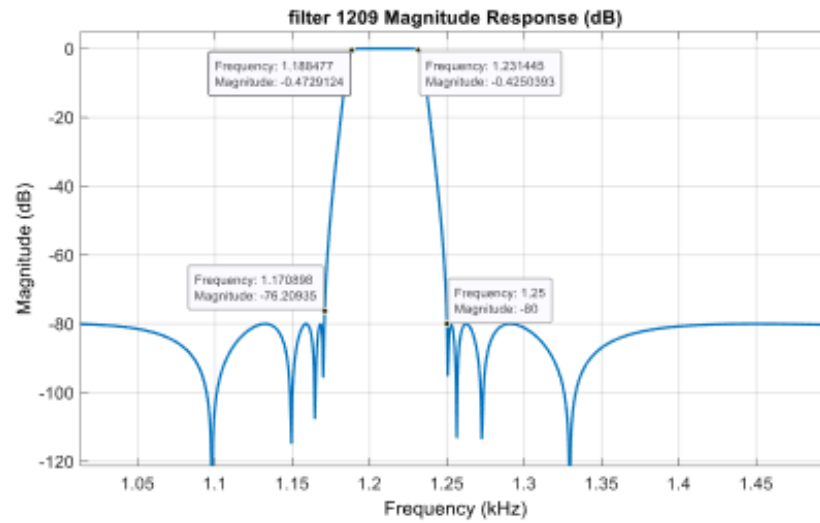
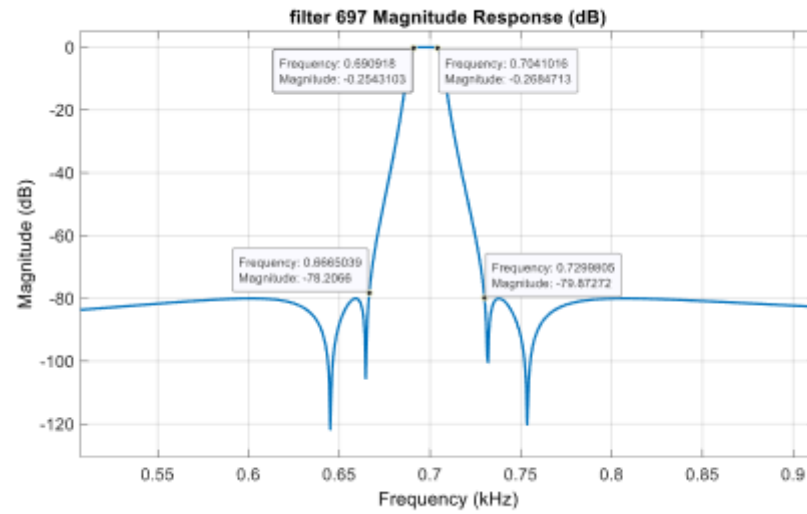
N = length(phone_num);
tt = (0:1/Fs:T)';
K = length(tt);
M = round(Fs*(T+tau));

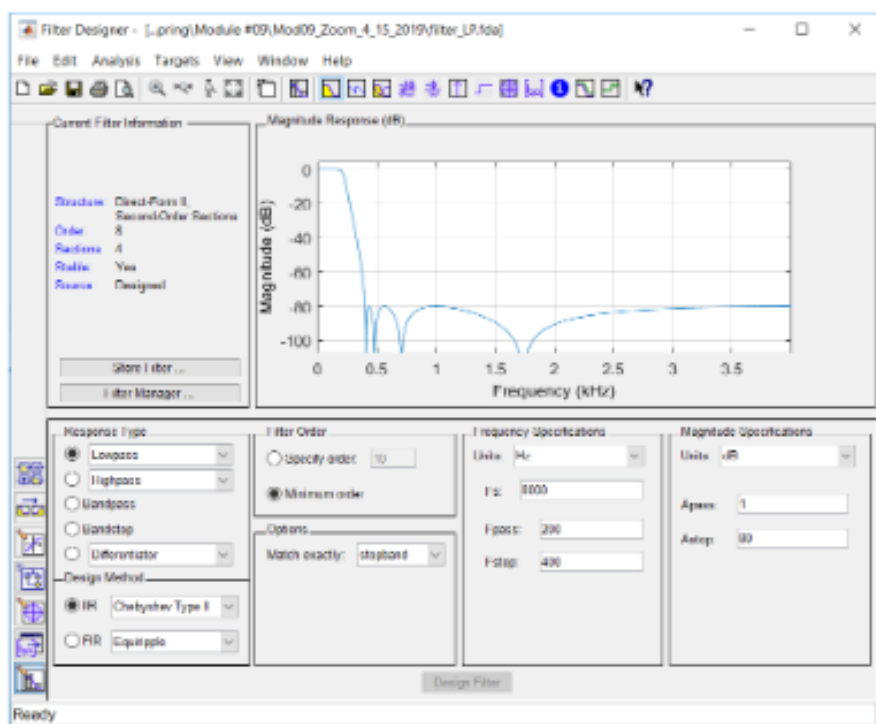
x = zeros(ceil(N*Fs*(T+tau)),1);

for n = 1:N
    index = ((n-1)*M + 1:(n-1)*M + K);

    switch phone_num(n)
    case 1; x(index) = x(index) + sin(2*pi*697*tt) + sin(2*pi*1209*tt);
    case 2; x(index) = x(index) + sin(2*pi*697*tt) + sin(2*pi*1336*tt);
    case 3; x(index) = x(index) + sin(2*pi*697*tt) + sin(2*pi*1477*tt);
    case 4; x(index) = x(index) + sin(2*pi*770*tt) + sin(2*pi*1209*tt);
    case 5; x(index) = x(index) + sin(2*pi*770*tt) + sin(2*pi*1336*tt);
    case 6; x(index) = x(index) + sin(2*pi*770*tt) + sin(2*pi*1477*tt);
    case 7; x(index) = x(index) + sin(2*pi*852*tt) + sin(2*pi*1209*tt);
    case 8; x(index) = x(index) + sin(2*pi*852*tt) + sin(2*pi*1336*tt);
    case 9; x(index) = x(index) + sin(2*pi*852*tt) + sin(2*pi*1477*tt);
    case -1; x(index) = x(index) + sin(2*pi*941*tt) + sin(2*pi*1209*tt);
    case 0; x(index) = x(index) + sin(2*pi*941*tt) + sin(2*pi*1336*tt);
    case -2; x(index) = x(index) + sin(2*pi*941*tt) + sin(2*pi*1477*tt);
    otherwise
        disp('unknown number');
    end
end

```





Part A

Students are select filter types and properties and then design filters to detect 7 dtfm filters signal and a low pass filter for output power detection. Display and document properties using MATLAB filter visualization tool(ftool) which can be found in the filterDesigner “view” menu.

For my filter, I selected an Elliptic filter design with cutoff frequencies $F_c = F_{tone} \pm 20Hz$ and a stopband frequency $F_{stop} = F_{tone} \pm .70Hz$. I chose these frequencies since the smallest ΔHz between the dial tones was 73Hz. I specifically chose an IIR Elliptic filter since it has a better transition band out of the other options (Butterworth, Chebychev I/II, etc.) that was available in filter-Designer. FIR filters are nice for anything involving timing, but for my filter specs I would have had a 300+ filter order vs. the filter order of 8. Elliptic filters do have a disadvantage of having a very non-linear phase delay, so we will have to see how this handles. The objective is to simply detect the tones, and if we know the group delay of the filter we can at least compensate if needed.

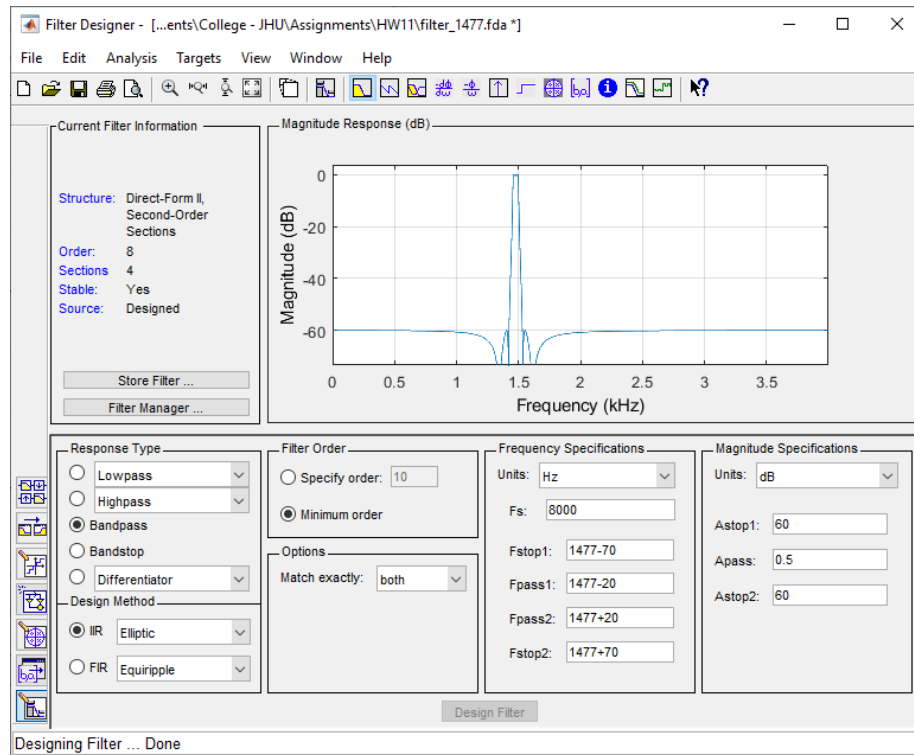


Figure 4: Filter Designer window with specifications for this task

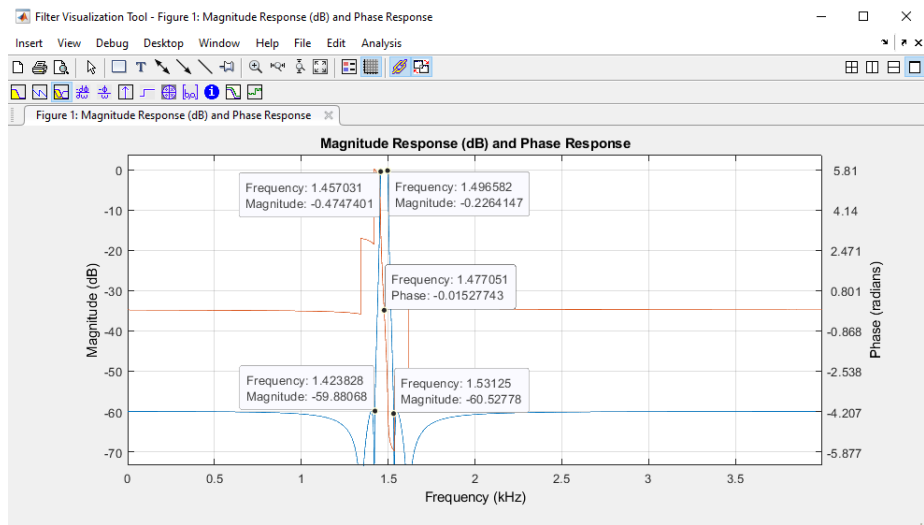


Figure 5: Filter Visualization Tool

Part B

Export each filter design as a filter object to MATLAB workspace

See MATLAB code below.

Part C

*Save each filter object to computer folder as a *.mat file*

Can be done by going to file → export. Export to a .mat file and the coefficients as "objects". Name the .mat file accordingly.

Part D


Determine down sampling offset to determine presence of filter output power

Since the phase offset is very close to zero for the center frequencies of each dial tone, I set the offset to 1250. Using the help functionality I found that the phase has to be set as an integer from range $[0, N - 1]$. Since $N = 2500$, I selected half of N to get a phase offset of zero.

Part E

Run the scriptfile to detect and display the data sequence 1,2,3,4,5,6,7,8,9,0 . Print out the script file along with the MATLAB output displays.

Below in Figures 6,7 and 8 are the results.

A screenshot of a MATLAB command window. The text 'Transmitted Data = 1 2 3 4 5 6 7 8 9 0' is displayed in a monospaced font. The numbers are colored: 1 is blue, 2 is red, 3 is green, 4 is blue, 5 is red, 6 is green, 7 is blue, 8 is red, 9 is green, and 0 is blue. The text is preceded by a prompt character, likely '>>', which is partially visible on the left edge of the image.

```
>> Transmitted Data = 1 2 3 4 5 6 7 8 9 0
```

Figure 6: Initial Phone Number

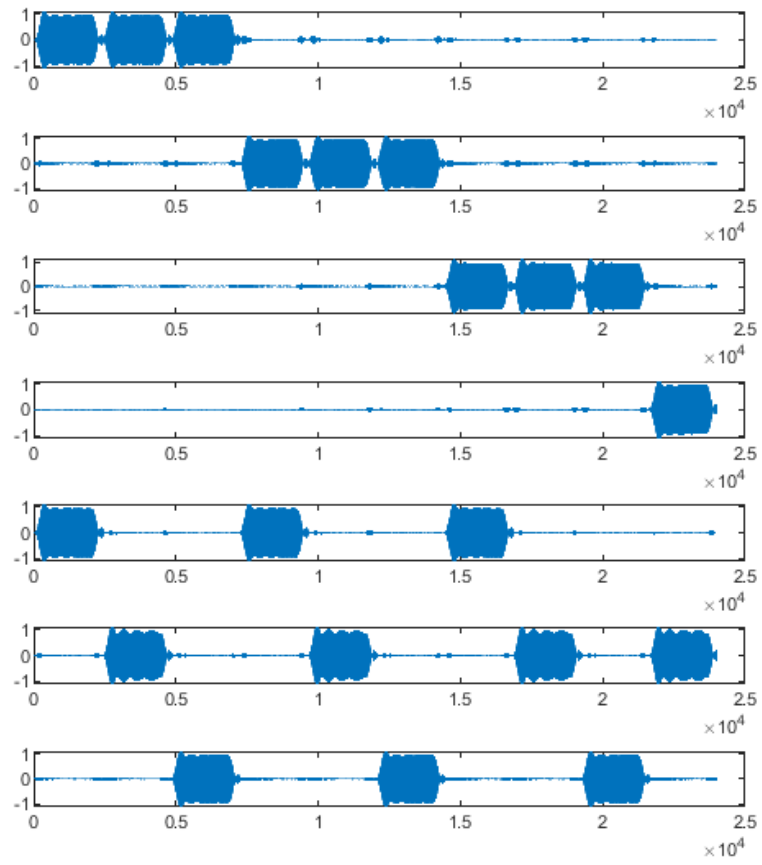


Figure 7: Pulse Tones Generated

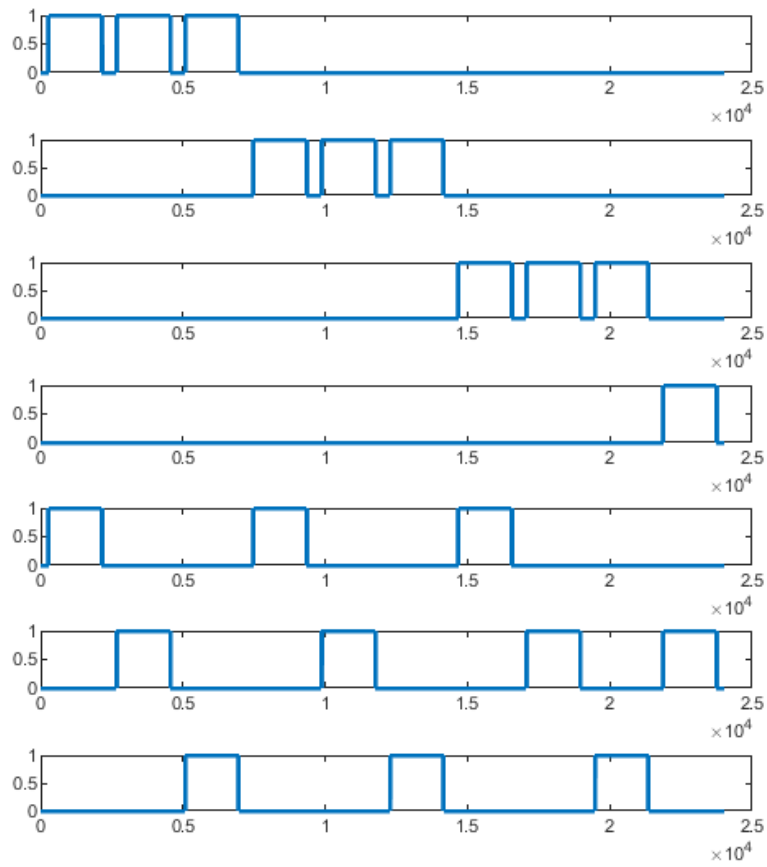


Figure 8: Detection of Dial Tones

Matlab Code

```

1 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
2 %% Problem 11.1
3 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
4 % create signal x(n), representing 8 sinusoidal tones
5 N = 2048;
6 n=0:N-1;          % signal index
7 nseg=1000:1060;
8 Hz=1; KHz=1e3;
9 Fs = 4000*Hz;    % Samples/sec
10 Ts = 1/Fs;
11
12 % Analog Signal Generation
13 F = [100:50:450].';
14 A1 = [1:4]/4; A=[A1, fliplr(A1)];
15 xn=A*sin(2*pi*F*n*Ts);
16
17 % Creation of Analog Time Index
18 ms = 1e3;
19 duration = N/Fs * ms;
20 t1 = linspace(0,duration,N);
21
22
23 % — Part A —
24 % Plot analog representation of our created signal x(n)
25 figure(1)
26 subplot(5,1,1);
27 plot(t1,xn);
28 xlabel('Time (ms)');
29 xlim([0,duration]);
30 ylabel('Amplitude');
31 title('Band-Limited Analog Signal x(t)')
32
33 % — Part B —
34 % Show sampled representation of a section of x(n)
35 t2 = [1000:1160]; % nseg index for time slot window
36
37 subplot(5,1,2);
38 stem(t2,xn(1000:1160));
39 xlabel('Sample n');
40 ylabel('Amplitude');
41 title('Sampled Signal x(n)')
42
43 % — Part C —

```

```

44 % Plot the spectrum of signal x(n)
45 n = linspace(-N/2,N/2,N);
46 w = linspace(-2*pi,2*pi,N);
47 X = dtft(xn,n,w)/N;
48
49 subplot(5,1,3);
50 plot(w/pi,20*log10(abs(X)))
51 title('Spectrum Magnitude |X(\omega)|')
52 xlabel('Normalized Frequency (\times\pi rad/sample)')
53 ylabel('Magnitude (dB)')
54
55 % — Part D —
56 % Downsample signal x(n)
57 yn = downsample(xn,4);
58
59 % Creation of Downsampled Analog Time Index
60 ms = 1e3;
61 DFs = Fs/4; % downsampled FS
62 t3 = linspace(0,duration,N/4);
63
64 subplot(5,1,4);
65 % NOTE: the index is converted to ms
66 stem(t3(125:140),yn(125:140));
67 xlabel('Sample n');
68 ylabel('Amplitude');
69 title('Signal x(n) Downsampled by 4')
70
71 % — Part E —
72 % Compute and display the DFT of downsampled x(n)
73 Nd = N/4;
74 nd = linspace(-Nd/2,Nd/2,Nd);
75 wd = linspace(-2*pi,2*pi,Nd);
76 Xd = dtft(yn,nd,wd)/Nd;
77
78 subplot(5,1,5);
79 plot(wd/pi,20*log10(abs(Xd)))
80 title('Spectrum Magnitude of Downsampled |X(\omega)|')
81 xlabel('Normalized Frequency (\times\pi rad/sample)')
82 ylabel('Magnitude (dB)')
83
84
85 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
86 %% Problem 11.2
87 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
88
89 % — Part A —

```

```

190 % Reproduce the original signal x(t), and compare to
      interpolated x(n)
191 x_interp = interp(yn,4);
192
193 samples = xn';
194 tr = -10:0.05:N+10;
195 xr = zeros(N,length(tr));
196 % — Part A —
197 % Reconstructing x(t) from downsampled x(n)
198
199
200 for n = 0:N-1
201     xr(n+1,:) = samples(n+1)*sinc((tr-n));
202 end
203
204 figure(2)
205 subplot(3,1,1)
206 plot(t1,x_interp,'r','linewidth',2)
207 xlabel('Time (ms)');
208 xlim([0,duration]);
209 ylabel('Amplitude');
210 title('Interpolation of x(n) by 4')
211
212 twhat = linspace(0,duration,length(tr));
213
214 subplot(3,1,2)
215 plot(tr,sum(xr),'r','linewidth',2)
216 xlabel('Time (ms)');
217 xlim([0,duration]);
218 ylabel('Amplitude');
219 title('Reconstruction of Analog Signal x(t)')
220
221 % — Part B —
222 % Reconstruct x(t) from y(n), our downsampled signal of x
      (n)
223 samples = yn';
224 % tr = 0:0.05:duration;
225 tr = -10:0.05:N/4+10;
226 yr = zeros(N/4,length(tr));
227 % — Part A —
228 % Reconstructing x(t) from downsampled x(n)
229 figure(2)
230
231 for n = 0:N/4-1
232     yr(n+1,:) = samples(n+1)*sinc((tr-n));
233 end

```

```

134
135 twhat = linspace(0,duration,length(tr));
136
137 subplot(3,1,3)
138 plot(tr,sum(yr),'r','linewidth',2)
139 xlabel('Time (ms)');
140 xlim([0,duration]);
141 ylabel('Amplitude');
142 title('Reconstruction of y(n)')
143
144 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
145 %% Problem 11.3
146 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
147 % Below is given code that shows our original signal, a
    segment, and the
148 % computed dtfft for comparison against an upsampled
    signal
149 close all
150 clear
151 clc
152 N=2048; n=0:N-1; nseg=1000:1060;
153 Hz=1;KHz=1e3; Fs=4000*Hz;
154 Ts=1/Fs;
155
156 F=[100:50:450].'; A1=[1:4]/4; A=[A1,fliplr(A1)];
157 xn=A*sin(2*pi*F*n*Ts);
158 figure(1)
159 Pos=get(1,'Position'); set(1,'Position',Pos+[0 -300 0
    300])
160 subplot(3,2,1)
161 plot(n*Ts*1000,xn,'LineWidth',.5);grid on
162 set(gca,'FontSize',14,'Xlim',[0 512])
163 title('Signal (xn) over its full time range');
164 xlabel('Time (msec)');
165 ylabel('Volts')
166
167 subplot(3,2,2)
168 stem(nseg*Ts*1000,xn(nseg),'LineStyle','none',...
    'MarkerSize',2,'LineWidth',2),grid on
169 set(gca,'FontSize',14)
170 title(['Original Signal at sample rate = ',...
    num2str(Fs/1000),' KHz']);
171 xlabel('Expanded Sample Time Scale (msec)');
172 ylabel('Volts')
173
174 subplot(3,2,3)

```

```

177 wx=[-2000:2000]*pi/1000;
178 X=dtft(xn,n,wx)/length(n); magX=abs(X);
179 plot(wx/pi,magX,'r','LineWidth',1);grid on
180 set(gca,'FontSize',14,'Ylim',[0 .6])
181 title('DFT Original Signal');
182 xlabel('Radian Frequency (\omega_x/\pi)');
183 ylabel('|dtft|')
184
185
186 % — Part C —
187 % Upsample x(n) by 4 samples and plot
188 yn = upsample(xn,4);
189 nseg=4000:4240;
190
191 subplot(3,2,4)
192 stem(4*nseg*Ts*1000,yn(nseg),'LineStyle','none',...
193      'MarkerSize',2,'LineWidth',2),grid on
194 set(gca,'FontSize',14)
195 title(['Upsampled Signal at sample rate = ',...
196       num2str((4*Fs)/1000),' KHz']);
197 xlabel('Expanded Sample Time Scale (msec)');
198 ylabel('Volts')
199
200 % — Part D —
201 % Compute the DFT of y(n)
202 subplot(3,2,5)
203 n=0:4*N-1;
204 wy=[-2000:2000]*pi/1000;
205 Y=dtft(yn,n,wy)/length(n); magY=abs(Y);
206 plot(wy/pi,magY,'r','LineWidth',1);grid on
207 set(gca,'FontSize',14,'Ylim',[0 .6])
208 title('DFT Upsampled Signal');
209 xlabel('Radian Frequency (\omega_x/\pi)');
210 ylabel('|dtft|')
211
212 % — Part E —
213 % Import the designed lowpass filter, filter y(n), and
    then plot.
214 load upsample.mat
215
216 yn_lpf = filter(Hd,yn);
217
218 Y=dtft(yn_lpf,n,wy)/length(n); magY=abs(Y);
219 subplot(3,2,6)
220 plot(wy/pi,magY,'r','LineWidth',1);grid on
221 set(gca,'FontSize',14,'Ylim',[0 .6])

```

```

222 title('DTFT Upsampled Signal');
223 xlabel('Radian Frequency (\omega_x/\pi)');
224 ylabel('|dtft|')
225 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
226 %% Problem 11.4
227 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
228 % Most of this code was given. See hw11 documentation.
229 close all
230 clear
231 clc
232
233 phone_num=[1 2 3 4 5 6 7 8 9 0];
234 [x,Fs] = dtmf(phone_num);
235 N=2400;
236 n=[1:2*N-1];
237
238 %filterDesigner —>export filter object—>save to file—>
    load
239 load filter_697.mat
240 load filter_770.mat
241 load filter_852.mat
242 load filter_941.mat
243 load filter_1209.mat
244 load filter_1336.mat
245 load filter_1477.mat
246
247 y697=filter(filter_697,x);
248 y770=filter(filter_770,x);
249 y852=filter(filter_852,x);
250 y941=filter(filter_941,x);
251 y1209=filter(filter_1209,x);
252 y1336=filter(filter_1336,x);
253 y1477=filter(filter_1477,x);
254 load filter_LP.mat
255
256 figure(1)
257 Pos=get(1,'Position');
258 set(1,'Position',Pos+[0 -200 0 200])
259
260 subplot(7,1,1),plot(y697)
261 subplot(7,1,2),plot(y770)
262 subplot(7,1,3),plot(y852)
263 subplot(7,1,4),plot(y941)
264 subplot(7,1,5),plot(y1209)
265 subplot(7,1,6),plot(y1336)
266 subplot(7,1,7),plot(y1477)

```

```

267
268 y697out=filter(filter_LP,y697.^2); y(1,:)=double(
    y697out>.3);
269 y770out=filter(filter_LP,y770.^2); y(2,:)=double(
    y770out>.3);
270 y852out=filter(filter_LP,y852.^2); y(3,:)=double(
    y852out>.3);
271 y941out=filter(filter_LP,y941.^2); y(4,:)=double(
    y941out>.3);
272 y1209out=filter(filter_LP,y1209.^2); y(5,:)=double(
    y1209out>.3);
273 y1336out=filter(filter_LP,y1336.^2); y(6,:)=double(
    y1336out>.3);
274 y1477out=filter(filter_LP,y1477.^2); y(7,:)=double(
    y1477out>.3);

275
276 figure(2)
277 Pos=get(2,'Position');
278 set(2,'Position',Pos+[0 -200 0 200])
279
280 for p=1:7
281     subplot(7,1,p), plot(y(p,:), 'LineWidth',2)
282 end
283
284 for q=1:7
285     %can use group delay or figure 1 as an offset guide
        setting XXX
286     d(q,:)=downsample(y(q,:),2500,1250); % 1250 = offset
        of zero
287 end
288
289 % disp(num2str(d))
290 numarray=[1 2 3;4 5 6; 7 8 9; -1 0 -2];
291 num=zeros(1,length(x)/2400);
292 for r=1:10
293     index=find(d(:,r)==1);
294     row= index(1); col=index(2)-4;
295     num(1,r)=numarray(row,col);
296 end
297 disp(' ')
298 disp([' Transmitted Data = ',num2str(num)])

```