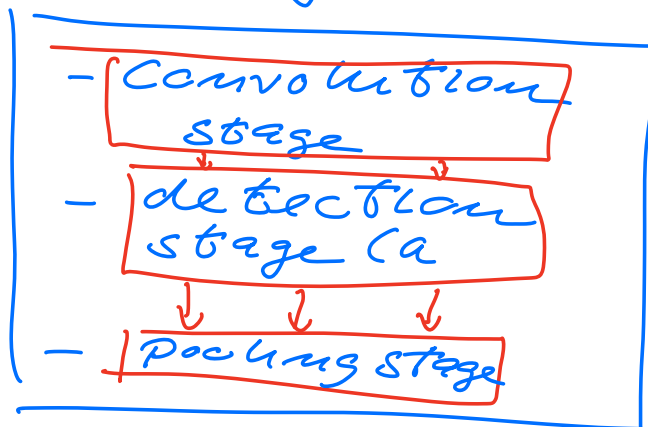


Comp Sci' Program, 2/28, 2022

CNN

Input Layer



conv
stage/cage



Standard FFNN/
more conv layers



output

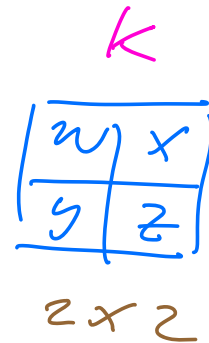
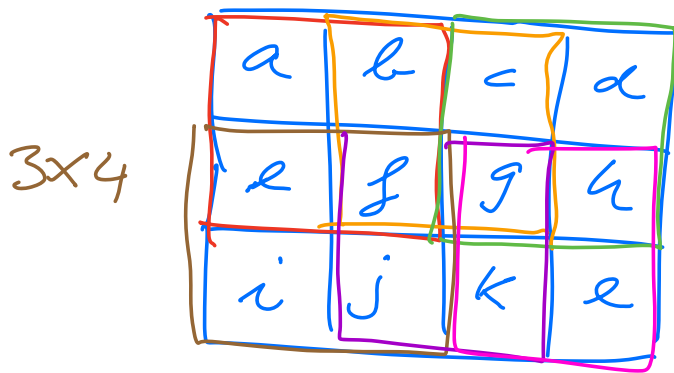


compare with data and
assess quality of model
via cost/loss/risk...

function -

conv. stage
 I

kernel/filter



$$\dim K \leq I$$

Stride = 1

$$\begin{aligned} &aw + bx \\ &+ ey + fz \end{aligned}$$

$$\begin{aligned} &bw + cx + fg \\ &+ g \cdot z \end{aligned}$$

$$\begin{aligned} &cw + dx + sy + h \cdot z \end{aligned}$$

$$\begin{aligned} &ew + fx + iy + j \cdot z \end{aligned}$$

$$\begin{aligned} &fw + gx + fy + k \cdot z \end{aligned}$$

$$\begin{aligned} &gw + hx + zy + l \cdot z \end{aligned}$$

Filter - parameters are tuned
by the CNN

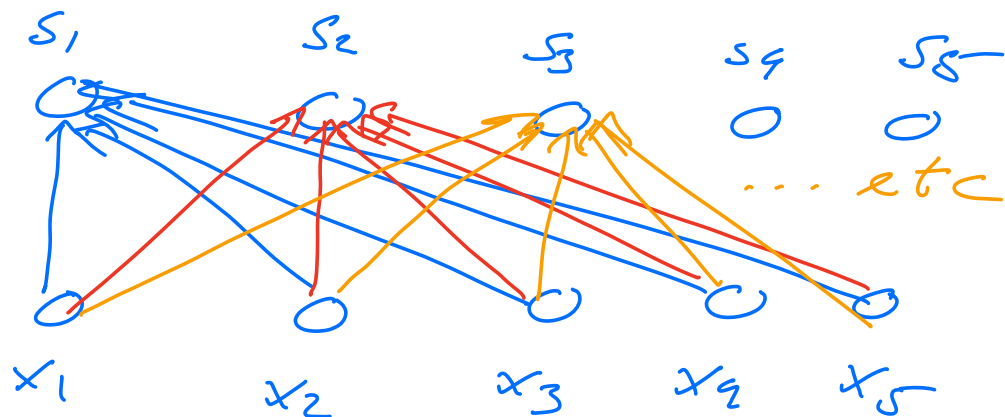
$(I * K)$ produces an output
which goes into the detection

stage = application of
 a user chosen activation
 function. Typical activa-
 tion is a ReLU or ELU or
 similar functions

→ feed into a pooling stage,

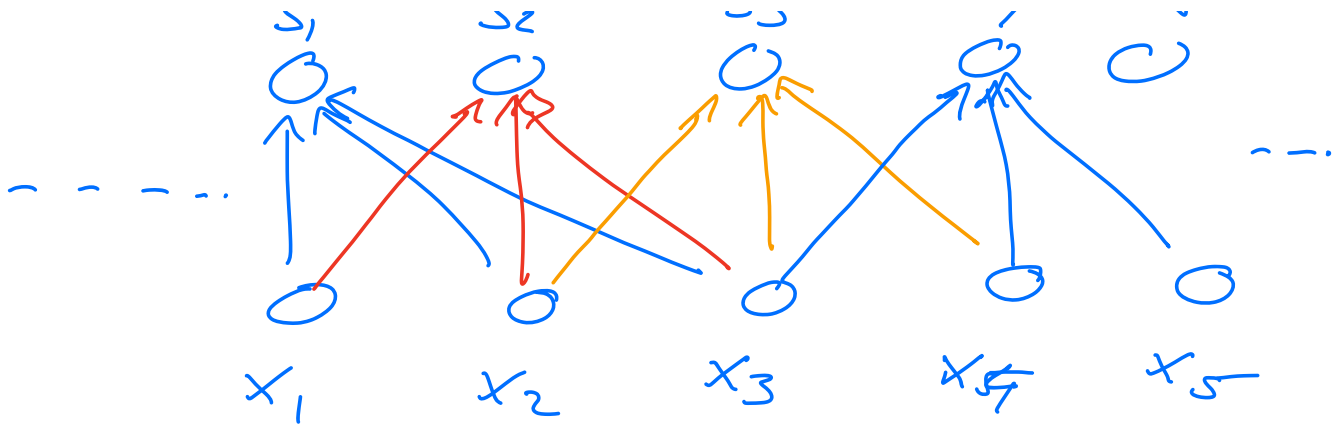
- Sparse connectivity

FFNN = feed forward NN

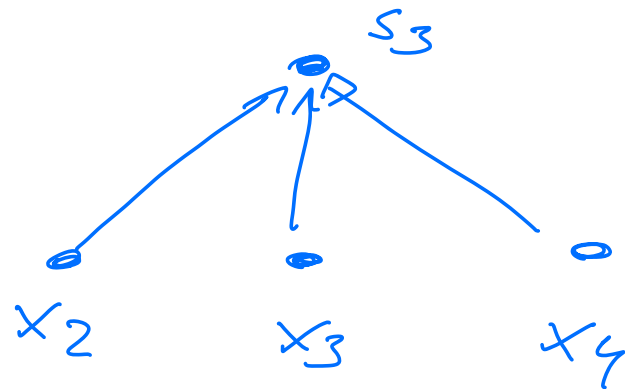


Need 5×5 weights to train.

- CNN



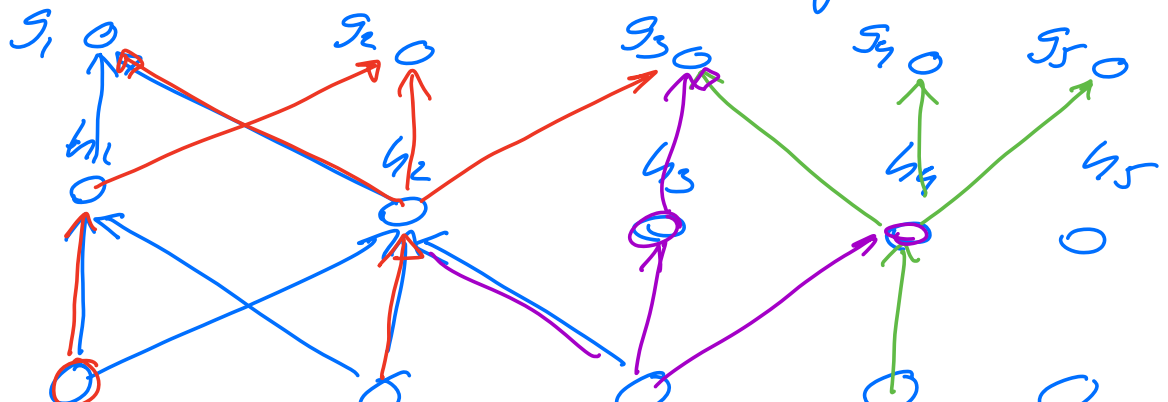
viewed from above



Number of weights: 3×5

parameter sharing

Share the same parameters for more than one function



x_1 x_2 x_3 x_4 x_5

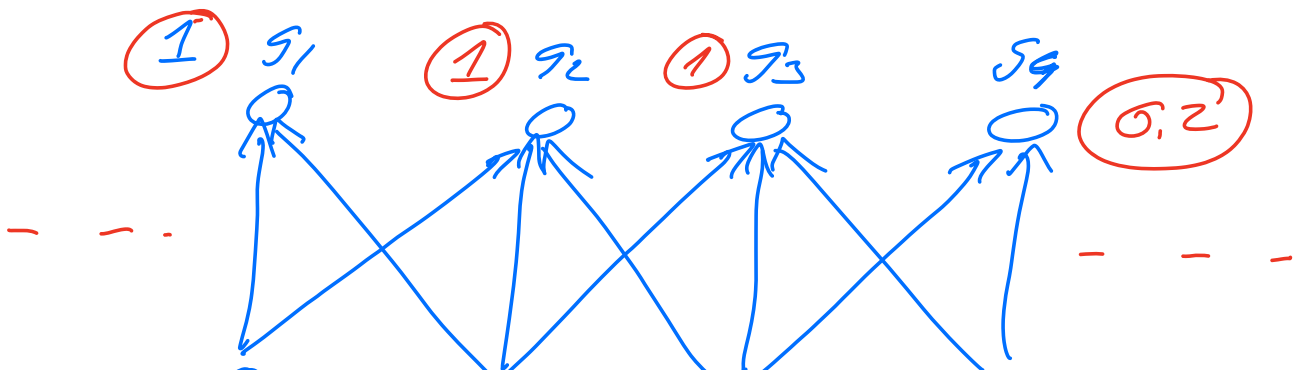
Direct connections are sparse, however, units can be in deep layers, connected to many or all of the units in the input image.

The output goes into an activation function.

\Rightarrow pooling stage.

pooling replaces the output at certain location (= node) with a summary statistics of the nearby points:

Max pooling:



h_1	h_2	h_3	h_4
0.1	<u>1</u>	0.2	0.1

↳ output of activation function