Stochastic Gradient Methods

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Video November 22

Video of Lecture November 22

Overview video on Stochastic Gradient Descent

What is Stochastic Gradient Descent

Batches and mini-batches

In gradient descent we compute the cost function and its gradient for all data points we have.

In large-scale applications such as the ILSVRC challenge, the training data can have on order of millions of examples. Hence, it seems wasteful to compute the full cost function over the entire training set in order to perform only a single parameter update. A very common approach to addressing this challenge is to compute the gradient over batches of the training data. For example, in current a typical batch could contain some thousand examples from an entire training set of several millions. This batch is then used to perform a parameter update.

Stochastic Gradient Descent (SGD)

In stochastic gradient descent, the extreme case is the case where we have only one batch, that is we include the whole data set.

This process is called Stochastic Gradient Descent (SGD) (or also sometimes on-line gradient descent). This is relatively less common to see because in practice due to vectorized code optimizations it can be computationally much more efficient to evaluate the gradient for 100 examples, than the gradient for one example 100 times. Even though SGD technically refers to using a single example at a time to evaluate the gradient, you will hear people use the term SGD even when referring to mini-batch gradient descent (i.e. mentions of MGD

for "Minibatch Gradient Descent", or BGD for "Batch gradient descent" are rare to see), where it is usually assumed that mini-batches are used. The size of the mini-batch is a hyperparameter but it is not very common to cross-validate or bootstrap it. It is usually based on memory constraints (if any), or set to some value, e.g. 32, 64 or 128. We use powers of 2 in practice because many vectorized operation implementations work faster when their inputs are sized in powers of 2.

In our notes with SGD we mean stochastic gradient descent with mini-batches.

Stochastic Gradient Descent

Stochastic gradient descent (SGD) and variants thereof address some of the shortcomings of the Gradient descent method discussed above.

The underlying idea of SGD comes from the observation that the cost function, which we want to minimize, can almost always be written as a sum over n data points $\{\mathbf{x}_i\}_{i=1}^n$,

$$C(\beta) = \sum_{i=1}^{n} c_i(\mathbf{x}_i, \beta).$$

Computation of gradients

This in turn means that the gradient can be computed as a sum over i-gradients

$$\nabla_{\beta} C(\beta) = \sum_{i}^{n} \nabla_{\beta} c_{i}(\mathbf{x}_{i}, \beta).$$

Stochasticity/randomness is introduced by only taking the gradient on a subset of the data called minibatches. If there are n data points and the size of each minibatch is M, there will be n/M minibatches. We denote these minibatches by B_k where $k = 1, \dots, n/M$.

SGD example

As an example, suppose we have 10 data points $(\mathbf{x}_1, \dots, \mathbf{x}_{10})$ and we choose to have M=5 minibathces, then each minibatch contains two data points. In particular we have $B_1=(\mathbf{x}_1,\mathbf{x}_2),\dots,B_5=(\mathbf{x}_9,\mathbf{x}_{10})$. Note that if you choose M=1 you have only a single batch with all data points and on the other extreme, you may choose M=n resulting in a minibatch for each datapoint, i.e $B_k=\mathbf{x}_k$.

The idea is now to approximate the gradient by replacing the sum over all data points with a sum over the data points in one the minibatches picked at random in each gradient descent step

$$\nabla_{\beta} C(\beta) = \sum_{i=1}^{n} \nabla_{\beta} c_i(\mathbf{x}_i, \beta) \to \sum_{i \in B_k}^{n} \nabla_{\beta} c_i(\mathbf{x}_i, \beta).$$

The gradient step

Thus a gradient descent step now looks like

$$\beta_{j+1} = \beta_j - \gamma_j \sum_{i \in B_k}^n \nabla_{\beta} c_i(\mathbf{x}_i, \beta)$$

where k is picked at random with equal probability from [1, n/M]. An iteration over the number of minibathces (n/M) is commonly referred to as an epoch. Thus it is typical to choose a number of epochs and for each epoch iterate over the number of minibatches, as exemplified in the code below.

Simple example code

```
import numpy as np

n = 100 #100 datapoints
M = 5  #size of each minibatch
m = int(n/M) #number of minibatches
n_epochs = 10 #number of epochs

j = 0
for epoch in range(1,n_epochs+1):
    for i in range(m):
        k = np.random.randint(m) #Pick the k-th minibatch at random
        #Compute the gradient using the data in minibatch Bk
        #Compute new suggestion for
        j += 1
```

Taking the gradient only on a subset of the data has two important benefits. First, it introduces randomness which decreases the chance that our opmization scheme gets stuck in a local minima. Second, if the size of the minibatches are small relative to the number of datapoints (M < n), the computation of the gradient is much cheaper since we sum over the datapoints in the k-th minibatch and not all n datapoints.

When do we stop?

A natural question is when do we stop the search for a new minimum? One possibility is to compute the full gradient after a given number of epochs and check if the norm of the gradient is smaller than some threshold and stop if true. However, the condition that the gradient is zero is valid also for local minima, so this would only tell us that we are close to a local/global minimum. However, we could also evaluate the cost function at this point, store the result and continue the search. If the test kicks in at a later stage we can compare the values of the cost function and keep the β that gave the lowest value.

Slightly different approach

Another approach is to let the step length γ_j depend on the number of epochs in such a way that it becomes very small after a reasonable time such that we do not move at all.

As an example, let $e=0,1,2,3,\cdots$ denote the current epoch and let $t_0,t_1>0$ be two fixed numbers. Furthermore, let $t=e\cdot m+i$ where m is the number of minibatches and $i=0,\cdots,m-1$. Then the function

$$\gamma_j(t;t_0,t_1) = \frac{t_0}{t+t_1}$$

goes to zero as the number of epochs gets large. I.e. we start with a step length $\gamma_i(0; t_0, t_1) = t_0/t_1$ which decays in *time t*.

In this way we can fix the number of epochs, compute β and evaluate the cost function at the end. Repeating the computation will give a different result since the scheme is random by design. Then we pick the final β that gives the lowest value of the cost function.

```
import numpy as np
def step_length(t,t0,t1):
    return t0/(t+t1)
n = 100 \#100 \ datapoints
M = 5 #size of each minibatch
m = int(n/M) #number of minibatches
n_epochs = 500 #number of epochs
t0 = 1.0
t1 = 10
gamma_j = t0/t1
j = 0
for epoch in range(1,n_epochs+1):
    for i in range(m):
        k = np.random.randint(m) #Pick the k-th minibatch at random
        \# Compute the gradient using the data in minibatch Bk
        #Compute new suggestion for beta
        t = epoch*m+i
        gamma_j = step_length(t,t0,t1)
        j += \overline{1}
print("gamma_j after %d epochs: %g" % (n_epochs,gamma_j))
```

Program for stochastic gradient

```
# Importing various packages
from math import exp, sqrt
from random import random, seed
import numpy as np
import matplotlib.pyplot as plt
from sklearn.linear_model import SGDRegressor

m = 100
x = 2*np.random.rand(m,1)
y = 4+3*x+np.random.randn(m,1)
```

```
X = np.c_[np.ones((m,1)), x]
theta_linreg = np.linalg.inv(X.T @ X) @ (X.T @ y)
print("Own inversion")
print(theta_linreg)
sgdreg = SGDRegressor(max_iter = 50, penalty=None, eta0=0.1)
sgdreg.fit(x,y.ravel())
print("sgdreg from scikit")
print(sgdreg.intercept_, sgdreg.coef_)
theta = np.random.randn(2,1)
eta = 0.1
Niterations = 1000
for iter in range(Niterations):
    gradients = 2.0/m*X.T @ ((X @ theta)-y)
    theta -= eta*gradients
print("theta from own gd")
print(theta)
xnew = np.array([[0],[2]])
Xnew = np.c_[np.ones((2,1)), xnew]
ypredict = Xnew.dot(theta)
ypredict2 = Xnew.dot(theta_linreg)
n_{epochs} = 50
t0, t1 = 5, 50
def learning_schedule(t):
    return t0/(t+t1)
theta = np.random.randn(2,1)
# note: here the number of minibatches is equal to the number of points!!
for epoch in range(n_epochs):
    for i in range(m):
        random_index = np.random.randint(m)
        xi = X[random_index:random_index+1]
        yi = y[random_index:random_index+1]
gradients = 2 * xi.T @ ((xi @ theta)-yi)
        eta = learning_schedule(epoch*m+i)
        theta = theta - eta*gradients
print("theta from own sdg")
print(theta)
plt.plot(xnew, ypredict, "r-")
plt.plot(xnew, ypredict2, "b-")
plt.plot(x, y, 'ro')
plt.axis([0,2.0,0, 15.0])
plt.xlabel(r'$x$')
plt.ylabel(r'$y$')
plt.title(r'Random numbers ')
plt.show()
```

Challenge: try to write a similar code for a Logistic Regression case.

Code with a Number of Minibatches which varies

In the code here we vary the number of mini-batches.

```
# Importing various packages
from math import exp, sqrt from random import random, seed
import numpy as np
import matplotlib.pyplot as plt
n = 100
x = 2*np.random.rand(n,1)
y = 4+3*x+np.random.randn(n,1)
X = \text{np.c}[\text{np.ones}((n,1)), x]

XT_X = X.T @ X
theta_linreg = np.linalg.inv(X.T @ X) @ (X.T @ y)
print("Own inversion")
print(theta_linreg)
# Hessian matrix
H = (2.0/n)* XT_X
EigValues, EigVectors = np.linalg.eig(H)
print(f"Eigenvalues of Hessian Matrix:{EigValues}")
theta = np.random.randn(2,1)
eta = 1.0/np.max(EigValues)
Niterations = 1000
for iter in range(Niterations):
    gradients = 2.0/n*X.T @ ((X @ theta)-y)
     theta -= eta*gradients
print("theta from own gd")
print(theta)
xnew = np.array([[0],[2]])
Xnew = np.c_[np.ones((2,1)), xnew]
ypredict = Xnew.dot(theta)
ypredict2 = Xnew.dot(theta_linreg)
n_{epochs} = 50
M = 5 #size of each minibatch
m = int(n/M) #number of minibatches
t0, t1 = 5, 50
def learning_schedule(t):
     return t0/(t+t1)
theta = np.random.randn(2,1)
for epoch in range(n_epochs):
# Can you figure out a better way of setting up the contributions to each batch?
     for i in range(m):
          random_index = M*np.random.randint(m)
          xi = X[random_index:random_index+M]
          yi = y[random_index:random_index+M]
gradients = (2.0/M)* xi.T @ ((xi @ theta)-yi)
          eta = learning_schedule(epoch*m+i)
          theta = theta - eta*gradients
print("theta from own sdg")
print(theta)
plt.plot(xnew, ypredict, "r-")
plt.plot(xnew, ypredict2, "b-")
plt.plot(x, y ,'ro')
```

```
plt.axis([0,2.0,0, 15.0])
plt.xlabel(r'$x$')
plt.ylabel(r'$y$')
plt.title(r'Random numbers ')
plt.show()
```

Replace or not

In the above code, we have use replacement in setting up the mini-batches. The discussion here may be useful. More material will be added later.

Momentum based GD

The stochastic gradient descent (SGD) is almost always used with a *momentum* or inertia term that serves as a memory of the direction we are moving in parameter space. This is typically implemented as follows

$$\mathbf{v}_{t} = \gamma \mathbf{v}_{t-1} + \eta_{t} \nabla_{\theta} E(\boldsymbol{\theta}_{t})$$

$$\boldsymbol{\theta}_{t+1} = \boldsymbol{\theta}_{t} - \mathbf{v}_{t}, \tag{1}$$

where we have introduced a momentum parameter γ , with $0 \le \gamma \le 1$, and for brevity we dropped the explicit notation to indicate the gradient is to be taken over a different mini-batch at each step. We call this algorithm gradient descent with momentum (GDM). From these equations, it is clear that \mathbf{v}_t is a running average of recently encountered gradients and $(1-\gamma)^{-1}$ sets the characteristic time scale for the memory used in the averaging procedure. Consistent with this, when $\gamma=0$, this just reduces down to ordinary SGD as discussed earlier. An equivalent way of writing the updates is

$$\Delta \boldsymbol{\theta}_{t+1} = \gamma \Delta \boldsymbol{\theta}_t - \eta_t \nabla_{\boldsymbol{\theta}} E(\boldsymbol{\theta}_t),$$

where we have defined $\Delta \theta_t = \theta_t - \theta_{t-1}$.

More on momentum based approaches

Let us try to get more intuition from these equations. It is helpful to consider a simple physical analogy with a particle of mass m moving in a viscous medium with drag coefficient μ and potential $E(\mathbf{w})$. If we denote the particle's position by \mathbf{w} , then its motion is described by

$$m\frac{d^2\mathbf{w}}{dt^2} + \mu \frac{d\mathbf{w}}{dt} = -\nabla_w E(\mathbf{w}).$$

We can discretize this equation in the usual way to get

$$m\frac{\mathbf{w}_{t+\Delta t} - 2\mathbf{w}_t + \mathbf{w}_{t-\Delta t}}{(\Delta t)^2} + \mu \frac{\mathbf{w}_{t+\Delta t} - \mathbf{w}_t}{\Delta t} = -\nabla_w E(\mathbf{w}).$$

Rearranging this equation, we can rewrite this as

$$\Delta \mathbf{w}_{t+\Delta t} = -\frac{(\Delta t)^2}{m + \mu \Delta t} \nabla_w E(\mathbf{w}) + \frac{m}{m + \mu \Delta t} \Delta \mathbf{w}_t.$$

Momentum parameter

Notice that this equation is identical to the previous one if we identify the position of the particle, \mathbf{w} , with the parameters $\boldsymbol{\theta}$. This allows us to identify the momentum parameter and learning rate with the mass of the particle and the viscous drag as:

$$\gamma = \frac{m}{m + \mu \Delta t}, \qquad \eta = \frac{(\Delta t)^2}{m + \mu \Delta t}.$$

Thus, as the name suggests, the momentum parameter is proportional to the mass of the particle and effectively provides inertia. Furthermore, in the large viscosity/small learning rate limit, our memory time scales as $(1 - \gamma)^{-1} \approx m/(\mu \Delta t)$.

Why is momentum useful? SGD momentum helps the gradient descent algorithm gain speed in directions with persistent but small gradients even in the presence of stochasticity, while suppressing oscillations in high-curvature directions. This becomes especially important in situations where the landscape is shallow and flat in some directions and narrow and steep in others. It has been argued that first-order methods (with appropriate initial conditions) can perform comparable to more expensive second order methods, especially in the context of complex deep learning models.

These beneficial properties of momentum can sometimes become even more pronounced by using a slight modification of the classical momentum algorithm called Nesterov Accelerated Gradient (NAG).

In the NAG algorithm, rather than calculating the gradient at the current parameters, $\nabla_{\theta} E(\boldsymbol{\theta}_t)$, one calculates the gradient at the expected value of the parameters given our current momentum, $\nabla_{\theta} E(\boldsymbol{\theta}_t + \gamma \mathbf{v}_{t-1})$. This yields the NAG update rule

$$\mathbf{v}_{t} = \gamma \mathbf{v}_{t-1} + \eta_{t} \nabla_{\theta} E(\boldsymbol{\theta}_{t} + \gamma \mathbf{v}_{t-1})$$

$$\boldsymbol{\theta}_{t+1} = \boldsymbol{\theta}_{t} - \mathbf{v}_{t}.$$
 (2)

One of the major advantages of NAG is that it allows for the use of a larger learning rate than GDM for the same choice of γ .

Second moment of the gradient

In stochastic gradient descent, with and without momentum, we still have to specify a schedule for tuning the learning rates η_t as a function of time. As discussed in the context of Newton's method, this presents a number of dilemmas.

The learning rate is limited by the steepest direction which can change depending on the current position in the landscape. To circumvent this problem, ideally our algorithm would keep track of curvature and take large steps in shallow, flat directions and small steps in steep, narrow directions. Second-order methods accomplish this by calculating or approximating the Hessian and normalizing the learning rate by the curvature. However, this is very computationally expensive for extremely large models. Ideally, we would like to be able to adaptively change the step size to match the landscape without paying the steep computational price of calculating or approximating Hessians.

Recently, a number of methods have been introduced that accomplish this by tracking not only the gradient, but also the second moment of the gradient. These methods include AdaGrad, AdaDelta, Root Mean Squared Propagation (RMS-Prop), and ADAM.

RMS prop

In RMS prop, in addition to keeping a running average of the first moment of the gradient, we also keep track of the second moment denoted by $\mathbf{s}_t = \mathbb{E}[\mathbf{g}_t^2]$. The update rule for RMS prop is given by

$$\mathbf{g}_{t} = \nabla_{\theta} E(\boldsymbol{\theta})$$

$$\mathbf{s}_{t} = \beta \mathbf{s}_{t-1} + (1 - \beta) \mathbf{g}_{t}^{2}$$

$$\boldsymbol{\theta}_{t+1} = \boldsymbol{\theta}_{t} - \eta_{t} \frac{\mathbf{g}_{t}}{\sqrt{\mathbf{s}_{t} + \epsilon}},$$

$$(3)$$

where β controls the averaging time of the second moment and is typically taken to be about $\beta=0.9$, η_t is a learning rate typically chosen to be 10^{-3} , and $\epsilon\sim 10^{-8}$ is a small regularization constant to prevent divergences. Multiplication and division by vectors is understood as an element-wise operation. It is clear from this formula that the learning rate is reduced in directions where the norm of the gradient is consistently large. This greatly speeds up the convergence by allowing us to use a larger learning rate for flat directions.

ADAM optimizer

A related algorithm is the ADAM optimizer. In ADAM, we keep a running average of both the first and second moment of the gradient and use this information to adaptively change the learning rate for different parameters. In addition to keeping a running average of the first and second moments of the gradient (i.e. $\mathbf{m}_t = \mathbb{E}[\mathbf{g}_t]$ and $\mathbf{s}_t = \mathbb{E}[\mathbf{g}_t^2]$, respectively), ADAM performs an additional bias correction to account for the fact that we are estimating the first two moments of the gradient using a running average (denoted by the hats in the update rule below). The update rule for ADAM is given by (where multiplication and division are once again understood to be element-wise operations below)

$$\mathbf{g}_{t} = \nabla_{\theta} E(\boldsymbol{\theta})$$

$$\mathbf{m}_{t} = \beta_{1} \mathbf{m}_{t-1} + (1 - \beta_{1}) \mathbf{g}_{t}$$

$$\mathbf{s}_{t} = \beta_{2} \mathbf{s}_{t-1} + (1 - \beta_{2}) \mathbf{g}_{t}^{2}$$

$$\mathbf{m}_{t} = \frac{\mathbf{m}_{t}}{1 - \beta_{1}^{t}}$$

$$\mathbf{s}_{t} = \frac{\mathbf{s}_{t}}{1 - \beta_{2}^{t}}$$

$$\boldsymbol{\theta}_{t+1} = \boldsymbol{\theta}_{t} - \eta_{t} \frac{\mathbf{m}_{t}}{\sqrt{\mathbf{s}_{t}} + \epsilon},$$

$$(5)$$

where β_1 and β_2 set the memory lifetime of the first and second moment and are typically taken to be 0.9 and 0.99 respectively, and η and ϵ are identical to RMSprop.

Like in RMSprop, the effective step size of a parameter depends on the magnitude of its gradient squared. To understand this better, let us rewrite this expression in terms of the variance $\sigma_t^2 = \mathbf{s}_t - (\mathbf{m}_t)^2$. Consider a single parameter θ_t . The update rule for this parameter is given by

$$\Delta\theta_{t+1} = -\eta_t \frac{\boldsymbol{m}_t}{\sqrt{\sigma_t^2 + m_t^2 + \epsilon}}.$$

Practical tips

- Randomize the data when making mini-batches. It is always important to randomly shuffle the data when forming mini-batches. Otherwise, the gradient descent method can fit spurious correlations resulting from the order in which data is presented.
- Transform your inputs. Learning becomes difficult when our landscape has a mixture of steep and flat directions. One simple trick for minimizing these situations is to standardize the data by subtracting the mean and normalizing the variance of input variables. Whenever possible, also decorrelate the inputs. To understand why this is helpful, consider the case of linear regression. It is easy to show that for the squared error cost function, the Hessian of the cost function is just the correlation matrix between the inputs. Thus, by standardizing the inputs, we are ensuring that the landscape looks homogeneous in all directions in parameter space. Since most deep networks can be viewed as linear transformations followed by a non-linearity at each layer, we expect this intuition to hold beyond the linear case.
- Monitor the out-of-sample performance. Always monitor the performance of your model on a validation set (a small portion of the training

data that is held out of the training process to serve as a proxy for the test set. If the validation error starts increasing, then the model is beginning to overfit. Terminate the learning process. This *early stopping* significantly improves performance in many settings.

• Adaptive optimization methods don't always have good generalization. Recent studies have shown that adaptive methods such as ADAM, RMSPorp, and AdaGrad tend to have poor generalization compared to SGD or SGD with momentum, particularly in the high-dimensional limit (i.e. the number of parameters exceeds the number of data points). Although it is not clear at this stage why these methods perform so well in training deep neural networks, simpler procedures like properly-tuned SGD may work as well or better in these applications.

Geron's text, see chapter 11, has several interesting discussions.

Automatic differentiation

Automatic differentiation (AD), also called algorithmic differentiation or computational differentiation, is a set of techniques to numerically evaluate the derivative of a function specified by a computer program. AD exploits the fact that every computer program, no matter how complicated, executes a sequence of elementary arithmetic operations (addition, subtraction, multiplication, division, etc.) and elementary functions (exp, log, sin, cos, etc.). By applying the chain rule repeatedly to these operations, derivatives of arbitrary order can be computed automatically, accurately to working precision, and using at most a small constant factor more arithmetic operations than the original program.

Automatic differentiation is neither:

- Symbolic differentiation, nor
- Numerical differentiation (the method of finite differences).

Symbolic differentiation can lead to inefficient code and faces the difficulty of converting a computer program into a single expression, while numerical differentiation can introduce round-off errors in the discretization process and cancellation

Python has tools for so-called **automatic differentiation**. Consider the following example

$$f(x) = \sin\left(2\pi x + x^2\right)$$

which has the following derivative

$$f'(x) = \cos\left(2\pi x + x^2\right)(2\pi + 2x)$$

Using autograd we have

```
import autograd.numpy as np
# To do elementwise differentiation:
from autograd import elementwise_grad as egrad
# To plot:
import matplotlib.pyplot as plt
def f(x):
    return np.sin(2*np.pi*x + x**2)
def f_grad_analytic(x):
    return np.cos(2*np.pi*x + x**2)*(2*np.pi + 2*x)
# Do the comparison:
x = np.linspace(0,1,1000)
f_grad = egrad(f)
computed = f_grad(x)
analytic = f_grad_analytic(x)
plt.title('Derivative computed from Autograd compared with the analytical derivative')
plt.plot(x,computed,label='autograd')
plt.plot(x,analytic,label='analytic')
plt.xlabel('x')
plt.ylabel('y')
plt.legend()
plt.show()
print("The max absolute difference is: %g"%(np.max(np.abs(computed - analytic))))
```

Using autograd

Here we experiment with what kind of functions Autograd is capable of finding the gradient of. The following Python functions are just meant to illustrate what Autograd can do, but please feel free to experiment with other, possibly more complicated, functions as well.

```
import autograd.numpy as np
from autograd import grad

def f1(x):
    return x**3 + 1

f1_grad = grad(f1)

# Remember to send in float as argument to the computed gradient from Autograd!
a = 1.0

# See the evaluated gradient at a using autograd:
print("The gradient of f1 evaluated at a = %g using autograd is: %g"%(a,f1_grad(a)))

# Compare with the analytical derivative, that is f1'(x) = 3*x**2
grad_analytical = 3*a**2
print("The gradient of f1 evaluated at a = %g by finding the analytic expression is: %g"%(a,grad_i)
```

Autograd with more complicated functions

To differentiate with respect to two (or more) arguments of a Python function, Autograd need to know at which variable the function if being differentiated with respect to.

```
import autograd.numpy as np
from autograd import grad
def f2(x1,x2):
    return 3*x1**3 + x2*(x1 - 5) + 1
# By sending the argument 0, Autograd will compute the derivative w.r.t the first variable, in th
f2_grad_x1 = grad(f2,0)
# ... and differentiate w.r.t x2 by sending 1 as an additional arugment to grad
f2_grad_x2 = grad(f2,1)
x1 = 1.0
x2 = 3.0
print("Evaluating at x1 = %g, x2 = %g"%(x1,x2))
print("-"*30)
# Compare with the analytical derivatives:
# Derivative of f2 w.r.t x1 is: 9*x1**2 + x2:
f2_grad_x1_analytical = 9*x1**2 + x2
# Derivative of f2 w.r.t x2 is: x1 - 5:
f2_grad_x2_analytical = x1 - 5
# See the evaluated derivations:
print("The derivative of f2 w.r.t x1: %g"%( f2_grad_x1(x1,x2) ))
print("The analytical derivative of f2 w.r.t x1: %g"%( f2_grad_x1(x1,x2) ))
print()
print("The derivative of f2 w.r.t x2: %g"%( f2_grad_x2(x1,x2) ))
print("The analytical derivative of f2 w.r.t x2: %g"%( f2_grad_x2(x1,x2) ))
```

Note that the grad function will not produce the true gradient of the function. The true gradient of a function with two or more variables will produce a vector, where each element is the function differentiated w.r.t a variable.

More complicated functions using the elements of their arguments directly

```
import autograd.numpy as np
from autograd import grad
def f3(x): # Assumes x is an array of length 5 or higher
    return 2*x[0] + 3*x[1] + 5*x[2] + 7*x[3] + 11*x[4]**2
f3_grad = grad(f3)
x = np.linspace(0,4,5)
# Print the computed gradient:
print("The computed gradient of f3 is: ", f3_grad(x))
```

```
# The analytical gradient is: (2, 3, 5, 7, 22*x[4])
f3_grad_analytical = np.array([2, 3, 5, 7, 22*x[4]])
# Print the analytical gradient:
print("The analytical gradient of f3 is: ", f3_grad_analytical)
```

Note that in this case, when sending an array as input argument, the output from Autograd is another array. This is the true gradient of the function, as opposed to the function in the previous example. By using arrays to represent the variables, the output from Autograd might be easier to work with, as the output is closer to what one could expect form a gradient-evaluting function.

Functions using mathematical functions from Numpy

```
import autograd.numpy as np
from autograd import grad
def f4(x):
    return np.sqrt(1+x**2) + np.exp(x) + np.sin(2*np.pi*x)

f4_grad = grad(f4)

x = 2.7

# Print the computed derivative:
print("The computed derivative of f4 at x = %g is: %g"%(x,f4_grad(x)))

# The analytical derivative is: x/sqrt(1 + x**2) + exp(x) + cos(2*pi*x)*2*pi
f4_grad_analytical = x/np.sqrt(1 + x**2) + np.exp(x) + np.cos(2*np.pi*x)*2*np.pi
# Print the analytical gradient:
print("The analytical gradient of f4 at x = %g is: %g"%(x,f4_grad_analytical))
```

More autograd

```
import autograd.numpy as np
from autograd import grad
def f5(x):
    if x >= 0:
        return x**2
    else:
        return -3*x + 1

f5_grad = grad(f5)

x = 2.7

# Print the computed derivative:
print("The computed derivative of f5 at x = %g is: %g"%(x,f5_grad(x)))
```

And with loops

```
import autograd.numpy as np
from autograd import grad
def f6_for(x):
    val = 0
```

```
for i in range(10):
            val = va\tilde{l} + x**i
        return val
    def f6_while(x):
        val = 0
        i = 0
        while i < 10:
            val = val + x**i
            i = i + 1
        return val
    f6_for_grad = grad(f6_for)
    f6_while_grad = grad(f6_while)
    x = 0.5
    # Print the computed derivaties of f6_for and f6_while
    print("The computed derivative of f6\_f or at x = \frac{\pi}{2} is: \frac{\pi}{2} is: \frac{\pi}{2} is: \frac{\pi}{2}
    print("The computed derivative of f6_while at x = %g is: %g"%(x,f6_while_grad(x)))
    import autograd.numpy as np
    from autograd import grad
    # Both of the functions are implementation of the sum: sum(x**i) for i = 0, ..., 9
    # The analytical derivative is: sum(i*x**(i-1))
    f6_grad_analytical = 0
    for i in range(10):
        f6_grad_analytical += i*x**(i-1)
    print("The analytical derivative of f6 at x = %g is: %g"%(x,f6_grad_analytical))
Using recursion
    import autograd.numpy as np
    from autograd import grad
    def f7(n): # Assume that n is an integer
        if n == 1 or n == 0:
            return 1
        else:
            return n*f7(n-1)
    f7_grad = grad(f7)
    n = 2.0
    print("The computed derivative of f7 at n = %d is: %g"%(n,f7_grad(n)))
    \# The function f7 is an implementation of the factorial of n.
    # By using the product rule, one can find that the derivative is:
    f7_grad_analytical = 0
    for i in range(int(n)-1):
        tmp = 1
        for k in range(int(n)-1):
            if k != i:
                tmp *= (n - k)
        f7_grad_analytical += tmp
    print("The analytical derivative of f7 at n = %d is: %g"%(n,f7_grad_analytical))
```

Note that if n is equal to zero or one, Autograd will give an error message. This message appears when the output is independent on input.

Unsupported functions

Autograd supports many features. However, there are some functions that is not supported (yet) by Autograd.

Assigning a value to the variable being differentiated with respect to

```
import autograd.numpy as np
from autograd import grad
def f8(x): # Assume x is an array
    x[2] = 3
    return x*2

f8_grad = grad(f8)

x = 8.4

print("The derivative of f8 is:",f8_grad(x))
```

Here, Autograd tells us that an 'ArrayBox' does not support item assignment. The item assignment is done when the program tries to assign x[2] to the value 3. However, Autograd has implemented the computation of the derivative such that this assignment is not possible.

The syntax a.dot(b) when finding the dot product

```
import autograd.numpy as np
from autograd import grad
def f9(a): # Assume a is an array with 2 elements
   b = np.array([1.0,2.0])
   return a.dot(b)

f9_grad = grad(f9)

x = np.array([1.0,0.0])

print("The derivative of f9 is:",f9_grad(x))
```

Here we are told that the 'dot' function does not belong to Autograd's version of a Numpy array. To overcome this, an alternative syntax which also computed the dot product can be used:

```
import autograd.numpy as np
from autograd import grad
def f9_alternative(x): # Assume a is an array with 2 elements
    b = np.array([1.0,2.0])
    return np.dot(x,b) # The same as x_1*b_1 + x_2*b_2

f9_alternative_grad = grad(f9_alternative)

x = np.array([3.0,0.0])
print("The gradient of f9 is:",f9_alternative_grad(x))
```

```
# The analytical gradient of the dot product of vectors x and b with two elements (x_1,x_2) and (x_1,x_2) and (x_1,x_2) and (x_2,x_3) and (x_1,x_2).
```

Recommended to avoid

The documentation recommends to avoid inplace operations such as

```
a += b
a -= b
a*= b
a /=b
```

Using Autograd with OLS

We conclude the part on optmization by showing how we can make codes for linear regression and logistic regression using **autograd**. The first example shows results with ordinary leats squares.

```
# Using Autograd to calculate gradients for OLS
from random import random, seed
import numpy as np
import autograd.numpy as np
import matplotlib.pyplot as plt
from autograd import grad
def CostOLS(beta):
    return (1.0/n)*np.sum((y-X @ beta)**2)
n = 100
x = 2*np.random.rand(n,1)
y = 4+3*x+np.random.randn(n,1)
X = np.c_[np.ones((n,1)), x]

XT_X = X.T @ X
theta_linreg = np.linalg.pinv(XT_X) @ (X.T @ y)
print("Own inversion")
print(theta_linreg)
# Hessian matrix
H = (2.0/n) * XT_X
EigValues, EigVectors = np.linalg.eig(H)
print(f"Eigenvalues of Hessian Matrix:{EigValues}")
theta = np.random.randn(2,1)
eta = 1.0/np.max(EigValues)
Niterations = 1000
# define the gradient
training_gradient = grad(CostOLS)
for iter in range(Niterations):
    gradients = training_gradient(theta)
    theta -= eta*gradients
print("theta from own gd")
print(theta)
xnew = np.array([[0],[2]])
Xnew = np.c_[np.ones((2,1)), xnew]
ypredict = Xnew.dot(theta)
```

```
ypredict2 = Xnew.dot(theta_linreg)
plt.plot(xnew, ypredict, "r-")
plt.plot(xnew, ypredict2, "b-")
plt.plot(x, y , 'ro')
plt.axis([0,2.0,0, 15.0])
plt.xlabel(r'$x$')
plt.ylabel(r'$y$')
plt.title(r'Random numbers ')
plt.show()
```

Including Stochastic Gradient Descent with Autograd

In this code we include the stochastic gradient descent approach discussed above. Note here that we specify which argument we are taking the derivative with respect to when using **autograd**.

```
# Using Autograd to calculate gradients using SGD
# OLS example
from random import random, seed
import numpy as np
import autograd.numpy as np
import matplotlib.pyplot as plt
from autograd import grad
# Note change from previous example
def CostOLS(y,X,theta):
    return np.sum((y-X @ theta)**2)
n = 100
x = 2*np.random.rand(n,1)
y = 4+3*x+np.random.randn(n,1)
X = np.c_[np.ones((n,1)), x]
XT_X = X.T @ X
theta_linreg = np.linalg.pinv(XT_X) @ (X.T @ y)
print("Own inversion")
print(theta_linreg)
# Hessian matrix
H = (2.0/n) * XT_X
EigValues, EigVectors = np.linalg.eig(H)
print(f"Eigenvalues of Hessian Matrix:{EigValues}")
theta = np.random.randn(2,1)
eta = 1.0/np.max(EigValues)
Niterations = 1000
# Note that we request the derivative wrt third argument (theta, 2 here)
training_gradient = grad(CostOLS,2)
for iter in range(Niterations):
    gradients = (1.0/n)*training_gradient(y, X, theta)
    theta -= eta*gradients
print("theta from own gd")
print(theta)
xnew = np.array([[0],[2]])
Xnew = np.c_[np.ones((2,1)), xnew]
ypredict = Xnew.dot(theta)
```

```
ypredict2 = Xnew.dot(theta_linreg)
    plt.plot(xnew, ypredict, "r-")
    plt plot(xnew, ypredict2, "b-")
    plt.plot(x, y, 'ro')
plt.axis([0,2.0,0, 15.0])
    plt.xlabel(r'$x$')
    plt.ylabel(r'$y$')
    plt.title(r'Random numbers ')
    plt.show()
    n_{epochs} = 50
    M = 5 #size of each minibatch
    m = int(n/M) #number of minibatches
    t0, t1 = 5, 50
    def learning_schedule(t):
        return t0/(t+t1)
    theta = np.random.randn(2,1)
    for epoch in range(n_epochs):
    # Can you figure out a better way of setting up the contributions to each batch?
        for i in range(m):
            random_index = M*np.random.randint(m)
xi = X[random_index:random_index+M]
            yi = y[random_index:random_index+M]
            gradients = (1.0/M)*training_gradient(yi, xi, theta)
            eta = learning_schedule(epoch*m+i)
            theta = theta - eta*gradients
    print("theta from own sdg")
    print(theta)
And Logistic Regression
    import autograd.numpy as np
    from autograd import grad
    def sigmoid(x):
        return 0.5 * (np.tanh(x / 2.) + 1)
    def logistic_predictions(weights, inputs):
        # Outputs probability of a label being true according to logistic model.
        return sigmoid(np.dot(inputs, weights))
    def training_loss(weights):
        # Training loss is the negative log-likelihood of the training labels.
        preds = logistic_predictions(weights, inputs)
```

```
label_probabilities = preds * targets + (1 - preds) * (1 - targets)
    return -np.sum(np.log(label_probabilities))
# Build a toy dataset.
inputs = np.array([[0.52, 1.12, 0.77], [0.88, -1.08, 0.15],
[0.52, 0.06, -1.30],
[0.74, -2.49, 1.39]])
targets = np.array([True, True, False, True])
# Define a function that returns gradients of training loss using Autograd.
training_gradient_fun = grad(training_loss)
```

```
# Optimize weights using gradient descent.
weights = np.array([0.0, 0.0, 0.0])
print("Initial loss:", training_loss(weights))
for i in range(100):
    weights -= training_gradient_fun(weights) * 0.01
print("Trained loss:", training_loss(weights))
```