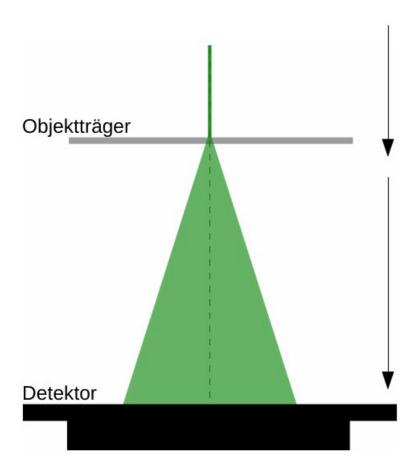


Student Project Python CUDA C++ Bindings S.Ehrig

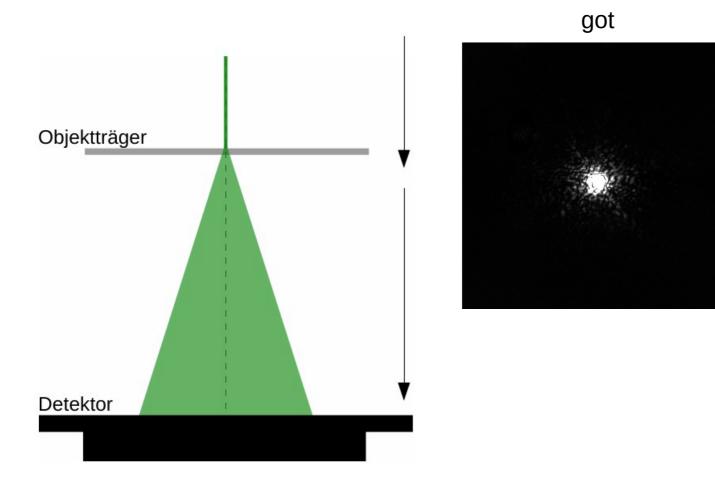
December 2020



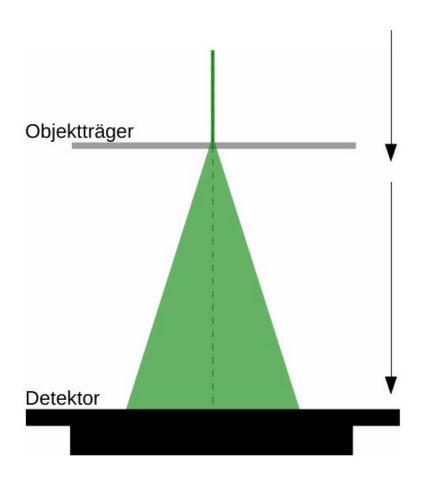






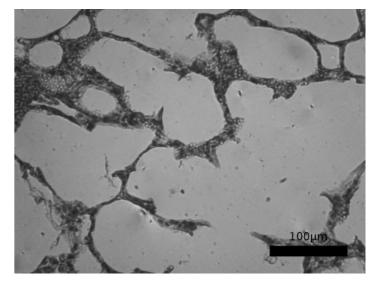




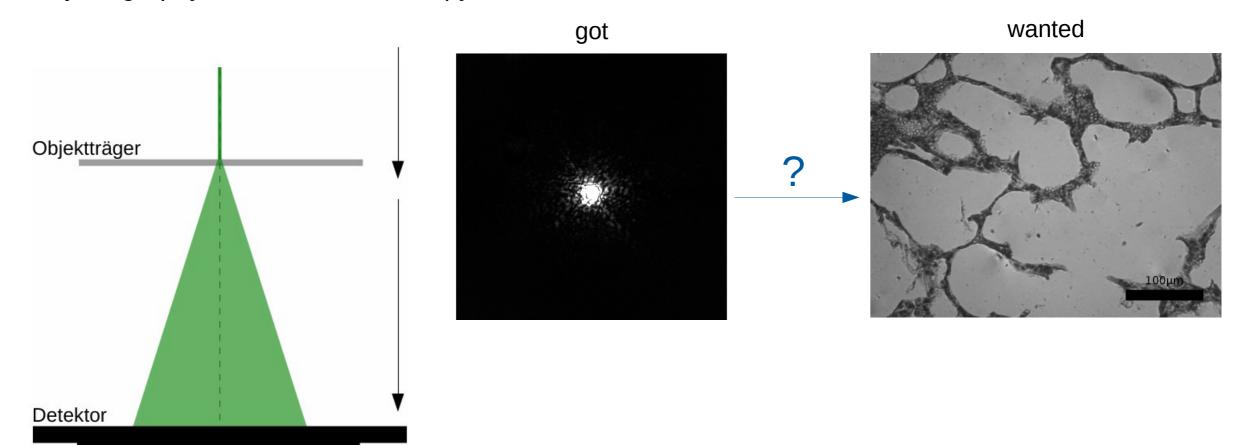




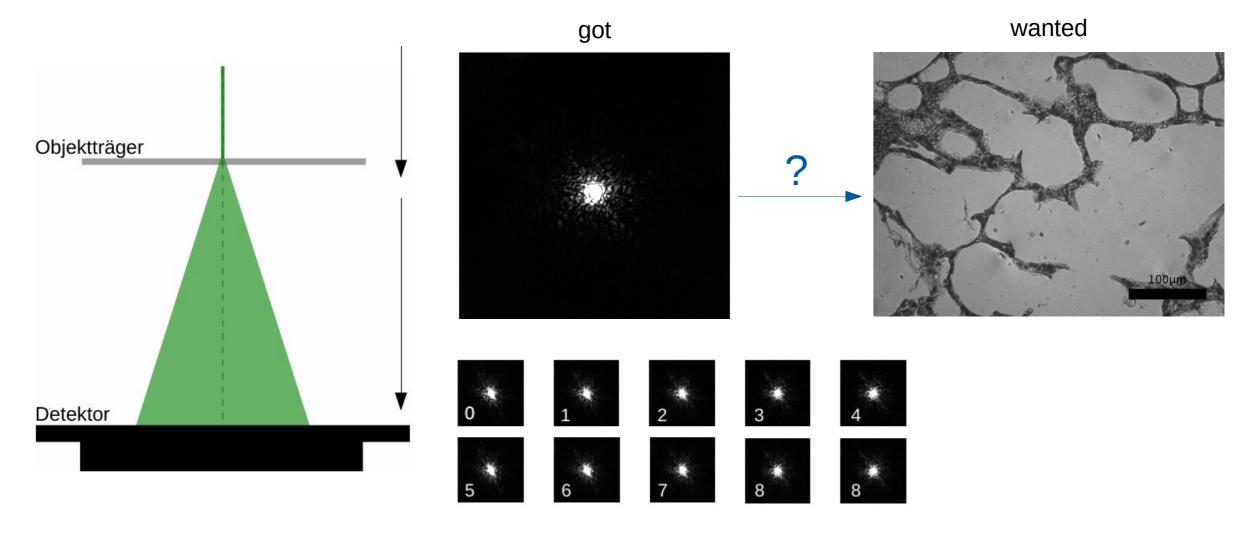












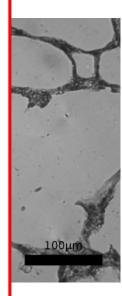


Ptychography – lensless microscopy

Developing library for Ptychography

Objekttr

- Python Interface for easy reconstruction
- Kernels implemented in C++ to run fast on GPU und CPU (alpaka – accelerator abstraction library)
- Python bindings with pybind11



Detekto













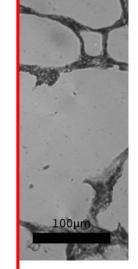


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Missing experience for effective usage of pybind11 with GPUs

Detekto













Tasks

Implement the algorithm in CUDA C++ and add Python bindings



Tasks

- Implement the algorithm in CUDA C++ and add Python bindings
- Develop Python bindings with pybind11 in different fashions
 - a single Python function call for the main loop
 - m Python function calls for each iteration
 - m*n Python function calls for each kernel





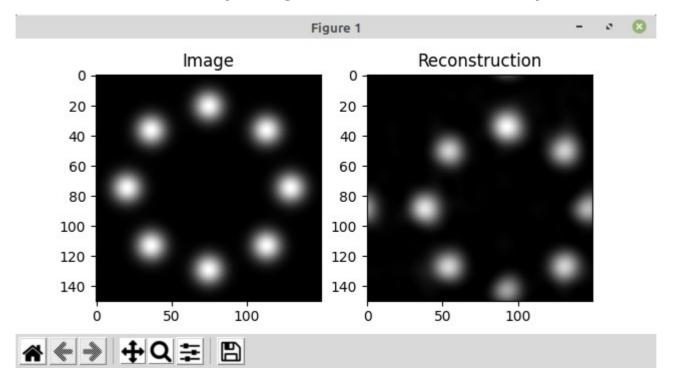
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- Develop Python bindings with pybind11 in different fashions
 - a single Python function call for the main loop
 - m Python function calls for each iteration
 - m*n Python function calls for each kernel
- analyze performance overhead of the Python bindings
- Analyze GPU memory behavior (ownership and copies)
- Optimize code



Algorithm

- Gerchberg–Saxton algorithm
- Reconstruction of greyscale images only from measurements of the magnitudes.
- Python implementation exists: https://github.com/tuelwer/phase-retrieval







Algorithm

```
def Gerchberg-Saxton(Magnitude, Initial_Phase, numIters = 1000):
    Magnitude: experimentally acquired diffraction image
    Initial_Phase: first guess of phase
    returns:
        A: real-domain reconstruction
    п
    A := Magnitude × exp(i × Initial_Phase)
    while i in range(numIters):
        B := IFT(A)
        B[B<0] = 0
        C := FT(B)
        A := Magnitude \times exp(i \times Phase(C))
    return A
```

