Herramientas Computacionales

FISI2026

========== Python ==========

Python

Universidad de los Andes
Departamento de Fisica

2014

Python

Where is is used?

Web Development, Yahoo Maps, Yahoo Groups, Google, Zope Corporation, Ultraseek, Linux Weekly News, ElasticHosts Cloud Servers, Mojam.com, hunch, Shopzilla, Movieplayer.it, Multiplayer.it, Web Therapy, Battlefield 2, Crystal Space, Star Trek Bridge Commander, The Temple of Elemental Evil and Vampire: The Masquerade: Bloodlines, Civilization 4, QuArK (Quake Army Knife), Industrial Light & Magic, Walt Disney Feature Animation, HKS, Inc. (ABAQUS/CAE), RoboFog, Caligari Corporation, Blender 3D, Jasc Software, Paint Shop Pro, Altis Investment Management, ABN AMRO Bank, Treasury Systems, Bellco Credit Union, Journyx Timesheet and Resource Management Software, National Weather Service, Applied Maths, Biosoft, The National Research Council of Canada, Los Alamos National Laboratory (LANL) Theoretical Physics Division, AlphaGene, Inc., LLNL, NASA, Swedish Meteorological and Hydrological Institute (SMHI), Environmental Systems Research Institute (ESRI), Nmag Computational Micromagnetics, Objexx Engineering, Ciranova, Productivity Design Tools, PDTi's SpectaReg product is an eXtensible Memory-Mapped Register generator., Object Domain, Pardus, Red Hat, SGI, Inc., MCI Worldcom, Nokia, University of California, Irvine, Delft University of Technology, Faculty of Aerospace Engineering, Delft, Netherlands, Smeal College of Business, The Pennsylvania State University, New Zealand Digital Library, IT Certification Exam preparation, SchoolTool, Raven Bear Systems Corporation, Thawte Consulting, Advanced Management Solutions Inc., IBM, RealNetworks, dSPACE, Escom, The Tiny Company, Nexedi, WuBook

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Readability counts.
Now is better than never.
Flat is better than nested.
Unless explicitly silenced.
Sparse is better than dense.
Beautiful is better than ugly.
Simple is better than complex.
Explicit is better than implicit.
Errors should never pass silently.
Although practicality beats purity.
Complex is better than complicated.
Although never is often better than *right* now.
Special cases aren't special enough to break the rules.
In the face of ambiguity, refuse the temptation to guess.
If the implementation is hard to explain, it's a bad idea.
If the implementation is easy to explain, it may be a good idea.

>> highly extensible
>> nice to read
>> object-oriented
>> structured

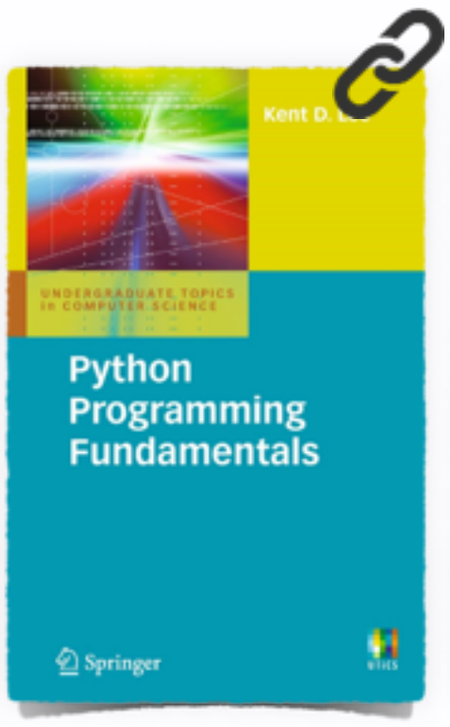
The Zen of Python,
By Tim Peters

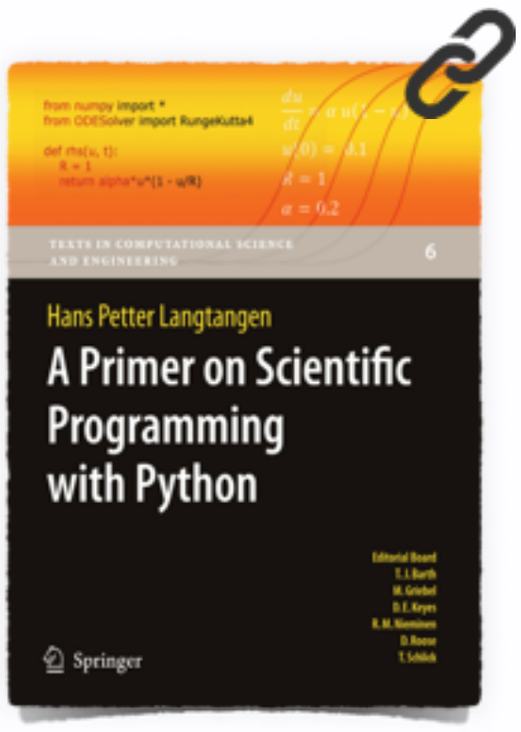
¿Cómo instalar Python?

Anaconda

http://continuum.io/downloads

Referencias

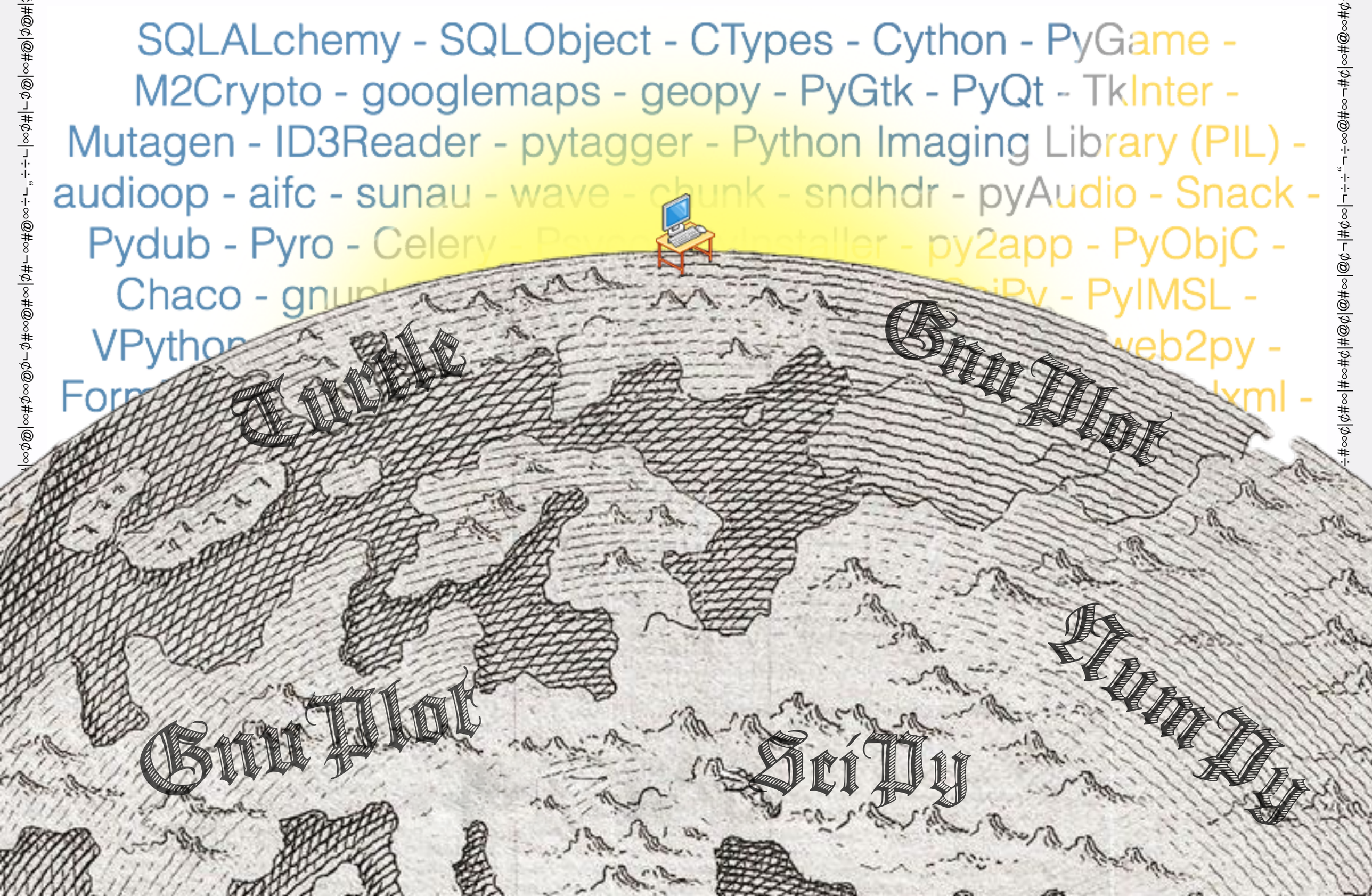




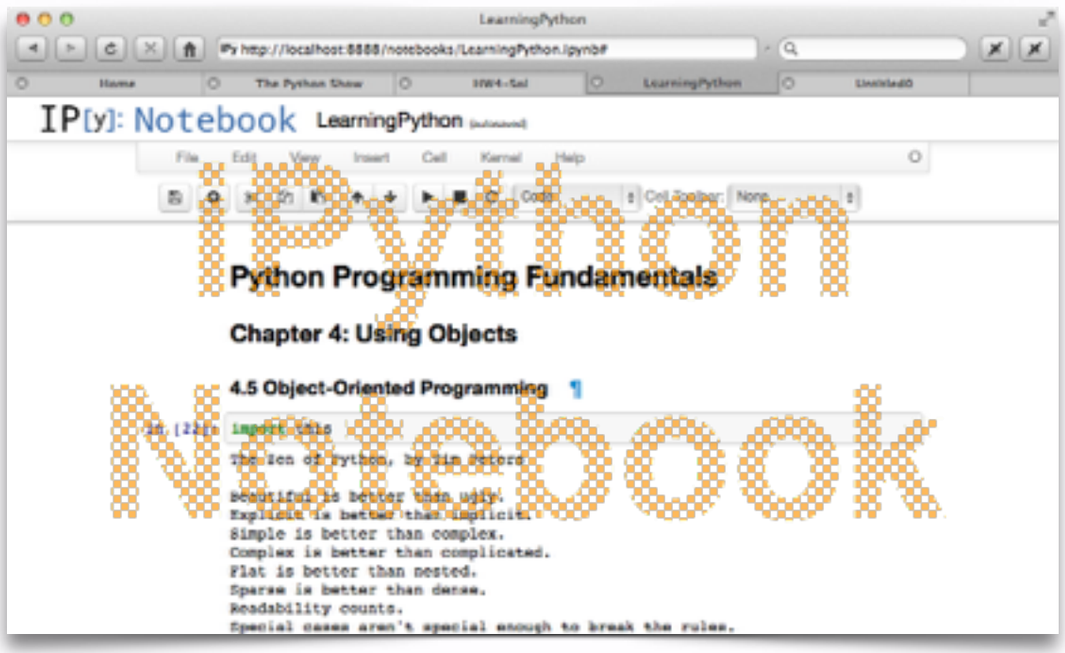
IDE

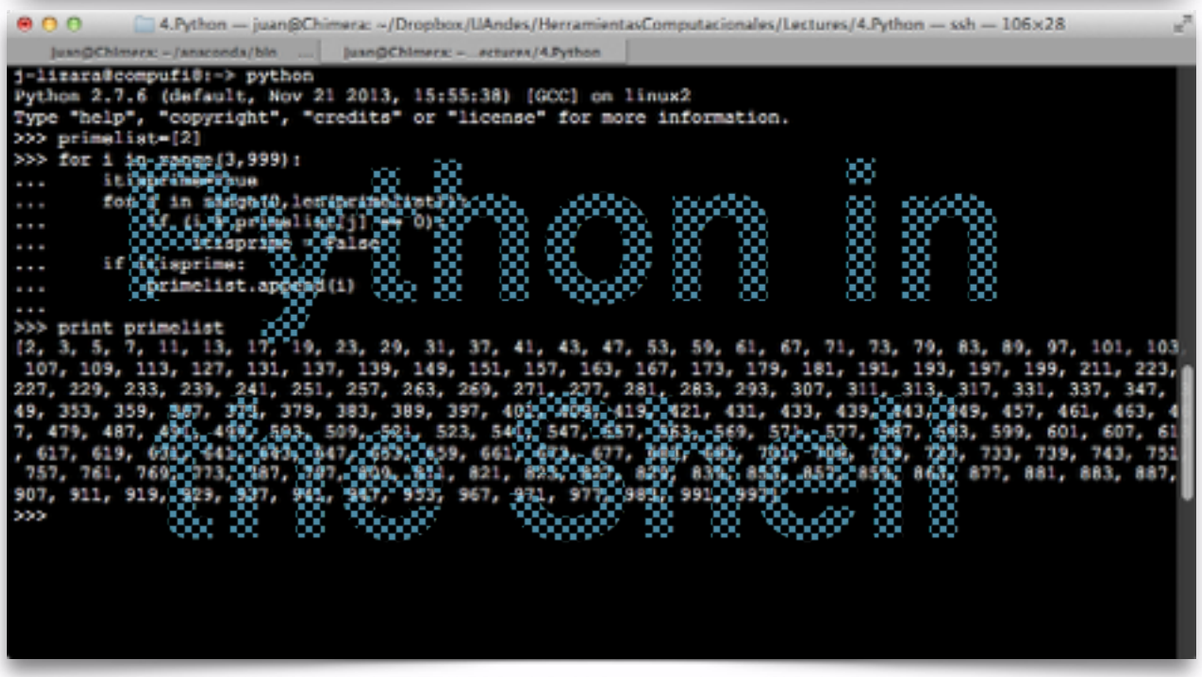
PyCharm

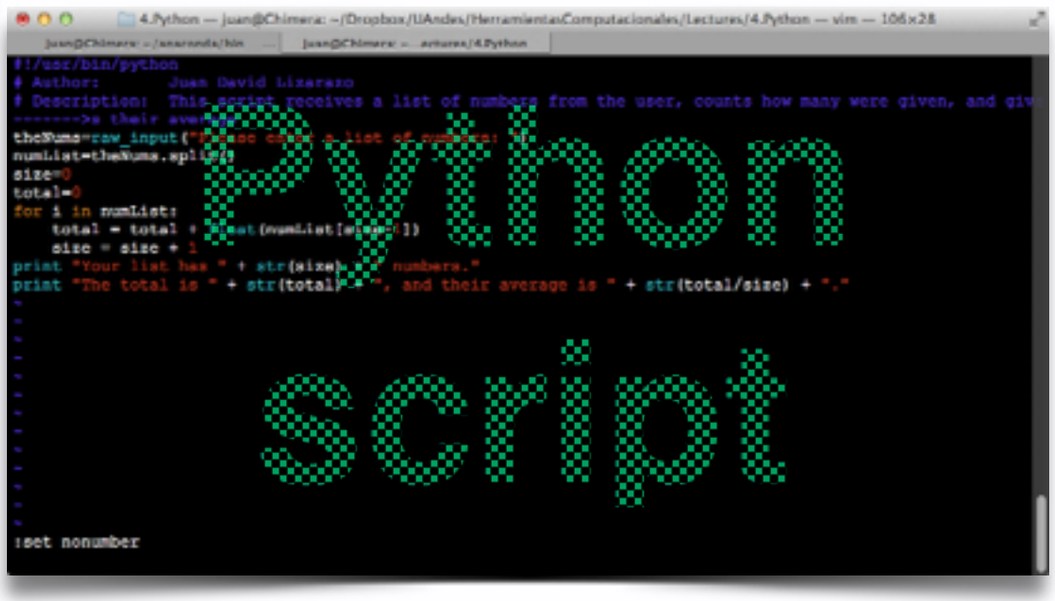
Augmenting Python



4 Python Vessels








```
j-lizara@compufi8:~> python
Python 2.7.6 (default, Nov 21 2013, 15:55:38) [GCC] on linux2
Type "help", "copyright", "credits" or "license" for more info.
>>>
```

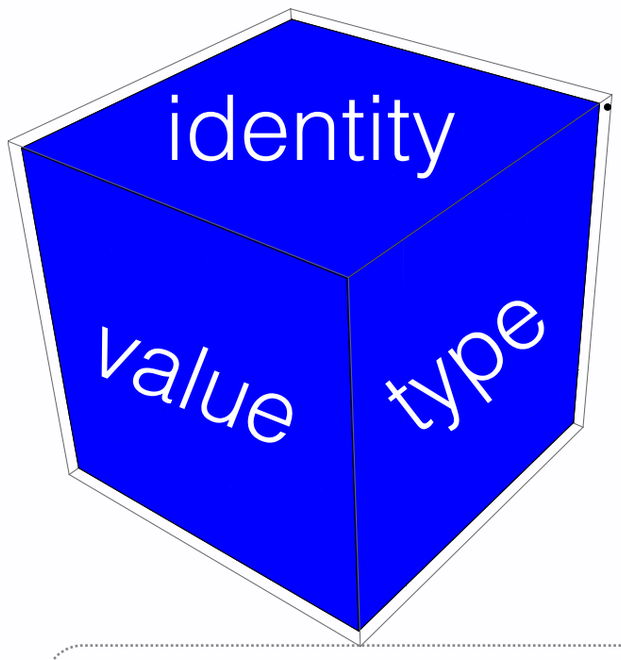
```
#!/bin/bash
```

bash script

```
#!/usr/bin/python
```

Python script

Todo es un objeto



identifier

assignment

any expression
which can be evaluated

```
<identifier> = <expression>
```

```
x = 10
```

tipos de objetos:
int, float, bool, list, …

> Objects are Python's abstraction for data. All data in a Python program is represented by objects or by relations between objects. (In a sense, and in conformance to Von Neumann's model of a "stored program computer," code is also represented by objects.)
>
> Every object has an identity, a type and a value.
>
> [...] An object's type determines the operations that the object supports (e.g., "does it have a length?") and also defines the possible values for objects of that type.

Taken from the Python data model reference

Operaciones Aritméticas

Operación	Operador	Comentarios
Addition	x + y	x and y may be floats or ints
Subtraction	x - y	x and y may be floats or ints
Multiplication	x * y	x and y may be floats or ints
Division	x / y	If at least one of x and y is a float, then the result is also a float, be cautious when dividing integers.
Floor Division	x // y	x and y may be floats or ints. The result is the first integer less than or equal to the quotient
Remainder or Modulo	x % y	x and y must be ints. This is the remainder of diving x by y.
Exponentiation	x ** y	x and y must be floats or ints. This is the result of raising x to ty yth power.
Float conversion	float(x)	Convert the numeric value of x to a float.
Integer Conversion	int(x)	Convert the numveri value of x to an int. The decimal portion is truncated not rounded.
Absolute Value	abs(x)	Gives the absolute value of x.
Round	round(x)	Rounds the float, x, to the nearest whole number. The result is alwasy an int.

(Tabla tomada del libro de Lee)

Operaciones con Cadenas

Operación	Operador	Comentarios
Indexing	x[x]	Yields the xth character of the string s. The index is zero based, so s[0] is the first character.
Concatenation	s + t	Yield the juxtaposition of the strings s and t.
Length	len(s)	Yields the number of characters in s.
Ordinal Value	ord(x)	Yields the ordinal value of a character c. The ordinal value is the ASCII code of the character.
Character Value	chr(x)	Yields the character that corresponds to the ASCII value of x.
String Conversion	str(x)	Yields the string representation of the value of x. The value of x may be an int, float, or other type of value.
Integer Conversion	int(s)	Yields an integer value contained in the string s. If s does not contain an integer an error will occur.
Float Conversion	float(s)	Yields the float value contained in the string s. If s does not contain a float an error will occur.

(Tabla tomada del libro de Lee)

¿Cómo solicitar información al usuario?

```
>>> x=raw_input("Please enter x=")
Please enter x = 
```

raw_input recibe strings, si se espera un número y quieren hacerse operaciones aritméticas, debe entonces convertirse en un objeto de tipo numérico.

```
>>> x=float(raw_input("x="))
x=10.2
>>> print x + 2
12.2
```

Si se espera que el usuario entregue una lista (con elementos separados por espacios en blanco) usar raw_input seguido the el método split aplicado sobre la cadena recibida, lo cual produce una lista que contiene sus elementos.

```
>>> theList=raw_input("Please enter a list of things: ")
Please enter a list of things: gato 2 3 4
>>> theSlist = theList.split()
>>> print theSlist
['gato', '2', '3', '4']
```

If

While

If

```
if condition:
    thing_to_do1
    thing_to_do2
```

If … else

```
if condition:
    thing_to_do1
    thing_to_do2
else:
    other_thing1
    other_thing2
```

While

```
while condition:
    thing_to_do1
    thing_to_do2
```

```
# This code prints all ordered pairs of
integers with the integers ranging
# from 1 to 10. Look with caution at the
# usage of indentation
j = 1
while j <= 10:
    i = 1
    while i <= 10:
        print "{" + str(j) + "," + \
         str(i) + "}",
        i += 1
    j += 1
```

¡La indentación es esencial!

Listas

```
>>> lista = ["uno", "dos", "tres", 2]
```

Los elementos de una lista se dan entre corchetes cuadrados y sus elementos pueden ser de diferente tipo.

```
>>> print lista[0]
uno
>>> lista[-1] += 1
print lista
['uno', 'dos', 'tres', 3]
>>> lista.append(4)
print lista
['uno', 'dos', 'tres', 3, 4]
```

El n-ésimo elemento de la lista se invoca ingresando lista[n-1].
Se pueden usar índices negativos para elegir elementos contando desde el último elemento, por ejemplo lista[-1] hace referencia al último elemento.

Para añadir elementos a una lista se invoca el método append sobre la misma, por ejemplo **lista.append(4)** toma una lista y le añade al final el número 5.

Otros métodos que pueden invocarse sobre una lista: **pop** (quitar el último elemento), **reverse** (invertir el orden), **extend** (como append pero con listas).

lista[start:stop:step] toma los elementos de la lista comenzando en el índice *start* terminando en *stop* en incrementos *step,* por ejemplo range(100)[10:50:2] produce una lista con todos los número pares entre 10 y 50.

for

```
for i in range(1,10):
    thesquare = i**2
    print str(i)+"^2="+str(thesquare)
```

```
1^2=1
2^2=4
3^2=9
4^2=16
5^2=25
6^2=36
7^2=49
8^2=64
9^2=81
```

```
for x in range(10):
    y = 2*x
    if x == 3:
        break
    print y
```

```
0
2
4
```

Use **break** to break a *for* loop.

```
emptys=""
for s in "Juan David Lizarazo":
    emptys = s + emptys
print emptys
```

```
ozaraziL divaD nauJ
```

It is possible to iterate over strings

```
for i in iterableObj:
    todo1
    todo2
    todo3
    todo4
```

Iterable Objects

strings,
lists.

range(n) gives a list of integers from 0 to n-1

range(a,b) gives a list of integers from a to b-1

Attributions

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Today's latte, Python again!

by Yuko Honda.

~modified~